

Binding to a Single Object



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Overview



Creating the detail screen

Special binding syntax




Creating the Detail Screen



Finished Screen

8:27 [Settings] [Status Icons]

Edit pie



Pie name

Price

Description

In stock? ☒

Available date



Demo



Creating the type

Bind the regular controls

Show an image

Use binding modes and change notifications



Special Binding Syntax



```
<Entry  
    Text="{Binding PieDetailViewModel.Pie.PieName,  
Mode=TwoWay}"></Entry>
```

“Dotting” into Properties



```
<Entry Text="{Binding [0].Price, Mode=TwoWay}"></Entry>
```

Using an Indexer



Demo



Binding to properties

Using an indexer



Summary



Data binding makes building this type of screen simple

Flexible syntax





Up next:
Binding to a List

