## Christopher Diasanta

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My name is Christopher Diasanta and I am a recent graduate from Old Dominion University with a B.S. in Computer Science. Throughout my college career, I enjoyed working on problems and finding different ways to approach a solution. I am interested in working in Software Development to learn new ideas and how software can impact the world.

**EDUCATION** 

Tidewater Community College Norfolk, VA

Associate of Science in Computer Science GPA 3.56 Fall 2016 – Spring 2018

Norfolk, VA

Old Dominion University, College of Science

Bachelors of Science in Computer Science CS GPA 3.32 Fall 2018 – Fall 2020

**EMPLOYMENT/ VOLUNTEER** 

Sales Associate at 7-Eleven January 2015 - April 2019

Perform cashier duties

• Drive sales through effective communication with customers

• Maintain a clean, customer friendly environment

Communicating with customers

Assistant Manager at 7-Eleven April 2019 - Present

Forecast & order store merchandise

Communicating with vendors

Solving problems without immediate supervisor

• Assisting in completing cash reports

Volunteer Usher at St. Matthews Church

June 2011 – Present

• Work with other Ushers to coordinate Sunday Service

SKILLS

**Technical** Strong Object-Oriented skills, Strong Data Structures & Algorithm Skills,

Understanding of Relational Databases,

Familiarity with software development process, mainly test-driven development,

Experience with developing GUI's., Experience working in Teams and collaborating through Microsoft Teams.

**Languages** C++, Java, HTML, CSS, PHP, SQL, JavaScript, .NET Framework

IDE's/Building Familiarity with different IDE's such as Vim, Emacs, Eclipse, Visual Studio, and IntelliJ.,

Experience utilizing build managers, mainly Gradle., Experience using Unix/Linux systems.,

Familiarity with using Git such as setting up, pulling, pushing, and merging branches from a repository.,

Experience with documentation such as JavaDocs., Experience with Unit Testing,

Familiarity with GitLab and issue tracking

Non-Technical Collaborating and working in teams (Microsoft Teams), Strong Communication skills, Detail-Oriented

## **PROJECTS**

## Least Squares Calculator Fall 2019

 Calculates a least squares approximation and piecewise linear interpolation on a given set of CPU temps log, performs calculations using matrix multiplication

Game Eye Spring 2020 – Fall 2020

- A progressive web application that aggregates and tracks video game news
- Built using frameworks like Spring for the front-end and Angular for the front-end
- Developed services and algorithms to perform web scraping on video game news sites
- Cross-referenced articles and certain video games
- Created endpoints and created CLI commands for those endpoints
- Contributed in writing SRS document and user stories