

generate



Congratulations, you did it!





total applicants

162

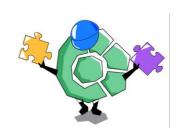
members selected

76

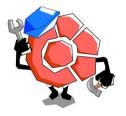
new members!



All years (grad & undergrad) + all 7 colleges represented!







Congratulations, you did it!





You're here because we think you're one of the best!

Seize the opportunity, make the most of it. Many other students wish they could be in your shoes.







Tonight's Agenda

What is Generate?

Meet the teams

Stuff we have to say (1 slide)

Stuff you'll want to hear (many slides!)

Summer Changelog

A look ahead

Tonight's Agenda



What is Generate?

Meet the teams

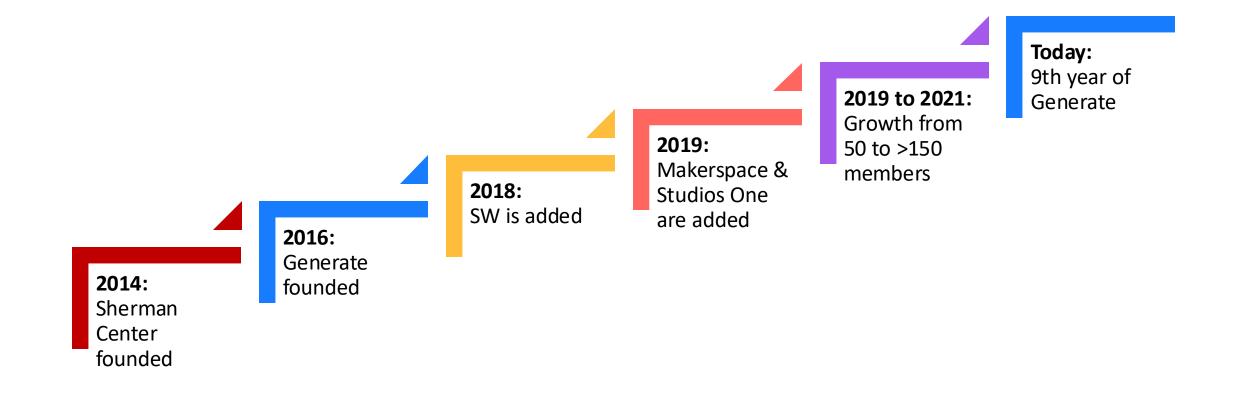
Stuff we have to say (1 slide)

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Summer Changelog

A look ahead

A short view back to the past ...



What's a Sherman Center?

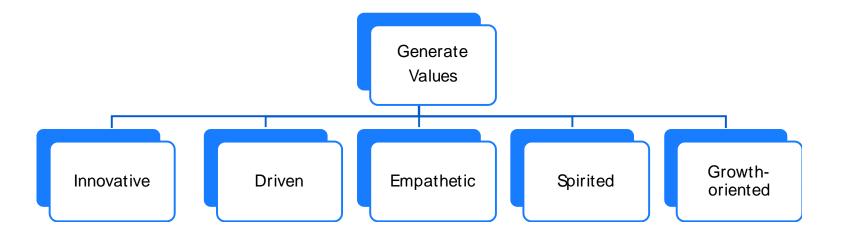
"The Michael J. and Ann Sherman Center for Engineering Entrepreneurship"





What's a Generate?

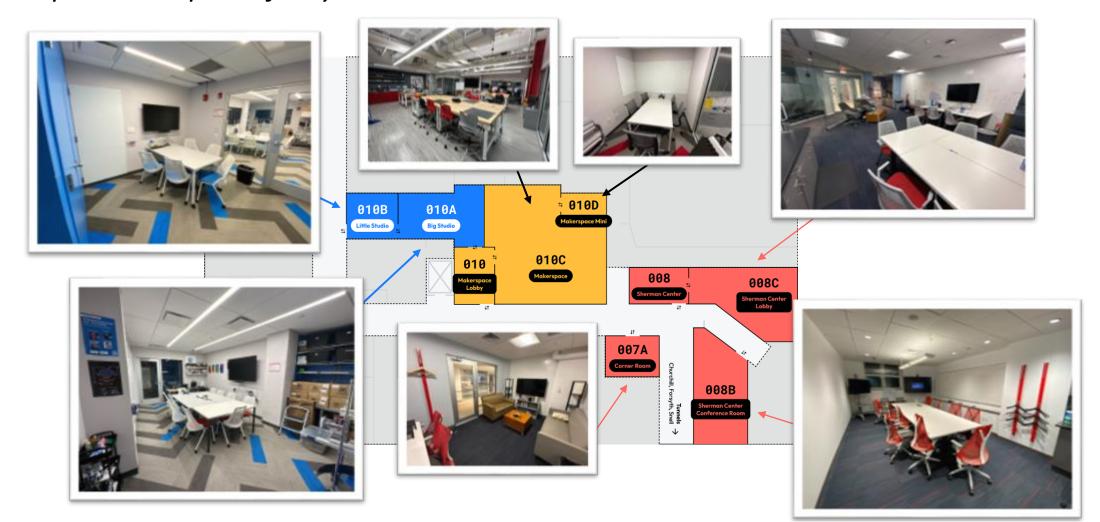
Generate is a community of passionate individuals who engage in collaborative, real-world experiences to develop innovative products, the organization, its partners, and themselves.





Our beautiful home

Deep in the depths of Hayden Hall ...



Studios One



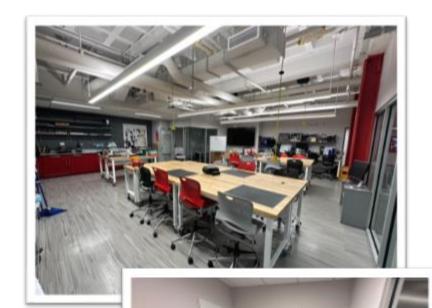
- Two Meeting Spaces
 - "Little Studio One" [HA-010B]
 - "Big Studio One" [HA-010A]
- Generate's own dedicated spaces!
- Please keep project materials in the Makerspace (not in here)
- Do not take anything from the shelves in this space! Ask a Director first:)

Sherm Lobby

- Sherm Lobby (008) is an open, collaborative coworking space!
 - Be social, draw on the whiteboard walls, respect others, it's a community space!
- Shared with Forge, Venture Co-Op,
 & ShermComms
- Two Meeting Spaces
 - "Corner Room" [HA-007A]
 - "Conference Room" [HA-008B]



Makerspace



- Our physical prototyping space!
- Makerspace orientation <u>required</u> for access!
- Sherm-wide Makerspace Mixer: 9/13, 6-8pm
 - Get trained and learn about the space
 - Meet others!
- One meeting space
 - "Makerspace Mini Room" [HA-010D]

General comments about spaces



Space access is a privilege— use it!



Ask if uncertain!



"Treat it like a close friend's living room"

Tonight's Agenda

What is Generate?



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A look ahead

MEET THE TEAMS



Management



Engagement



Hardware



Operations



Software

MANAGEMENT

What we do:

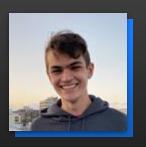
Directors meet, collaborate, and advocate for their branches and the org.

Priorities for the coming year:

- Structural Resilience
- Organizational Identity
- Outcome Delivery

Send org-wide feedback to Frank!

Slack DMs work great



Frank Anderson
Executive Director



Abby KazanHardware Director



Linwood Blaisdell
Software Director



Jay SellaOperations Director



Chirag Chadha Engagement Director

ENGAGEMENT

Priorities for the coming year:

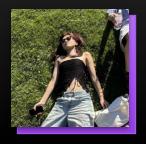
- Build enduring traditions
- Keep a strong pulse
- Strengthen organizational identity
- Be data- and member-driven

Teams:

- Content
- Events
- Experiences



"DJ Chiggy" Engagement Director



Katherine Zhang
Chief Content Officer



Josephine Dermond
Chief Events



Joshua LustigChief Experience Officer

HARDWARE

Priorities for the coming year:

- Interdisciplinary collaboration
- Learn from setbacks, plan for failures
- Emphasize best practices
- Bias for action seek out opportunities
- Visibility celebrate small wins
- Member development above all else

Teams:

- BaselineTech
- Fitolux
- Tubender (returning!)
- Sensify



Abby KazanHardware Director



Shreyas Pal Chief ME



Sean Vumbaco
Chief ECE



Billy Ferros
Chief ECE #2

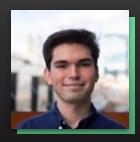
OPERATIONS

Priorities for the coming year:

- Improve access to knowledge
- Streamline purchasing & finances
- Learn about ourselves
- Grow our partner network
- Build a stronger alumni community

Teams:

- Information
- Strategy
- Finance



Jay SellaOperations Director



Anna Birge
Chief Information Architect



Jacob Chen
Chief Strategy Officer



Simrin Ramchandani Chief Finance Officer

SOFTWARE

Priorities for the coming year:

- Embrace iteration
- Deploy throughout
- Lay strong foundations

Teams:

• 3 Stones

Platnm

Apprenta

Snapper

Nightlife



Linwood BlaisdellSoftware Director



Alder Whiteford Software Chief



Kevin DaliriDesign Chief



Jackson Terrill
Software Chief



Erin LeeDesign Chief



Garrett Ladley
Backend Chief



Eunseo Kwak
Product Chief

Tonight's Agenda

What is Generate?

Meet the teams



Stuff we have to say (1 slide)

Stuff you'll want to hear (many slides!)

Summer Changelog

A look ahead

Stuff we have to say

- Please complete your onboarding and review the Generate Member Contract and Rethinking the Sherm documents
- As a member of Generate you represent Generate in everything you do— in classes, on co-op, etc. That said, you need to ask before formally representing Generate anywhere.
- All of this is more fragile than it appears, so have life changing experiences, but keep in mind it can all crumble at any moment.
 Please don't betray the trust you're given.

Tonight's Agenda

What is Generate?

Meet the teams

Stuff we have to say (1 slide)



Stuff you'll want to hear (many slides!)

Summer Changelog

A look ahead

Use Generate to graduate

Generate as credit?

Morale!

Minecraft

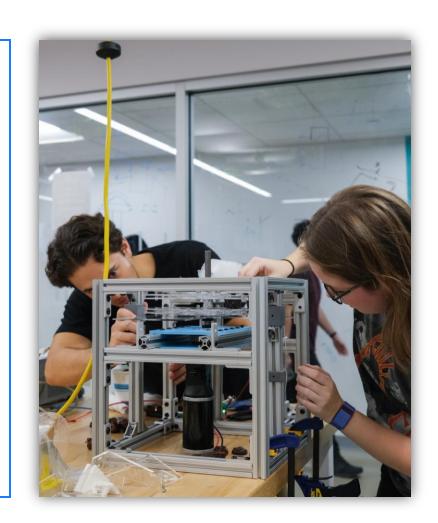
Sports

Merch

Instagram

SMS

- **GE 4892** Engineering Product Design & Prototyping Challenge Project
- 4 credits
- Register on Banner, just like any other class-registration is still open!
- Email Mark Sivak for more information



Go have fun, on us! \$\$\$

Generate as credit?

Morale!

Minecraft

Sports

Merch

Instagram

SMS

 Every team has \$20 / member to team-build!

- Past activities:
 - Food outings/makings!
 - Bodaborg!
 - F1 Arcade!
 - Building Legos!
- Leads: Submit itemized receipts within 14 days, no booze/drugs, can't reimburse tax, tip 20% for eating out
- Ideally spend in first 6 wks



Good morning gamers!

Generate as credit?

Morale!

Minecraft

Sports

Merch

Instagram

SMS

- We have a Generate Minecraft Server!
- More to be shared in Slack, join #generate-minecraft-f24
- Message @Linwood with ideas
- Server Details
 - Vanilla Java Minecraft
 - Survival mode
 - Optional proximity voice chat (via Discord plugins)
 - Death Counter
 - Nicknames



STUFF YOU'LL WANT TO HEAR

Good morning athletes!

Generate as credit?

Morale!

Minecraft

Sports

Merch

Instagram

SMS

- We have **Generate Intramural Sports Teams!**
- More to be shared in Slack, join #generate-sports-f24
- Message @Linwood with ideas
- Server Details
 - Carter Field
 - Sometimes Marino

(basically all same as last slide but for if you like grass)





we are good



Generate yourself some drip

Generate as credit?

Morale!

Minecraft

Sports

Merch

Instagram

SMS

If you want merch ...

- This week:
 Vintage merch can be won at events this week!
- This semester:
 Merch order coming eventually,
 keep an eye out ••

Message @Katherine Z with ideas







Be in the know

Generate as credit?

Morale!

Minecraft

Sports

Merch

Instagram

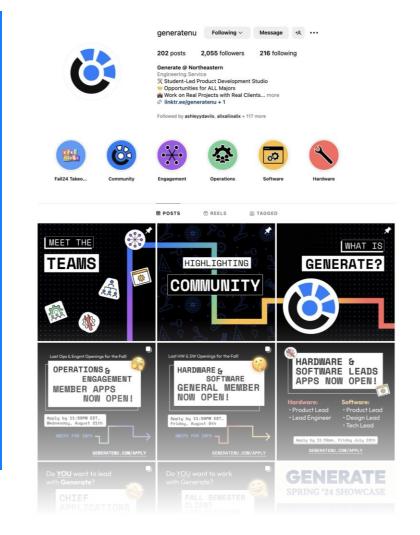
SMS

We post fun things pretty frequently on Instagram!

- Member takeovers
- Event announcements
- Team shoutouts
- etc.

Will be updating Close Friends 👀

Repost and get your friends interested!



STUFF YOU'LL WANT TO HEAR

Be in the know

Generate as credit?

Morale!

Minecraft

Sports

Merch

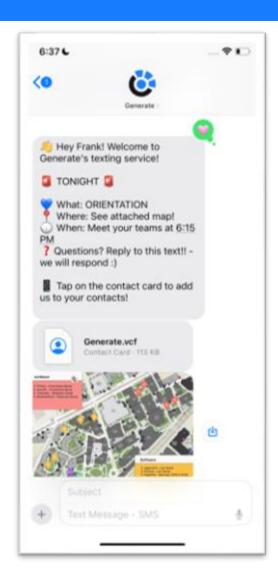
Instagram

SMS

We also send out fun (and important) things through our text message service!

- Event announcements (especially any last-minute info)
- You can respond to texts!! (pls do)

If you haven't gotten a text and are interested in joining, DM @Chirag on Slack!



Tonight's Agenda

What is Generate?

Meet the teams

Stuff we have to say (1 slide)

Stuff you'll want to hear (many slides!)



Summer Changelog

A look ahead

Overhauled hiring

Hiring

Wiki!

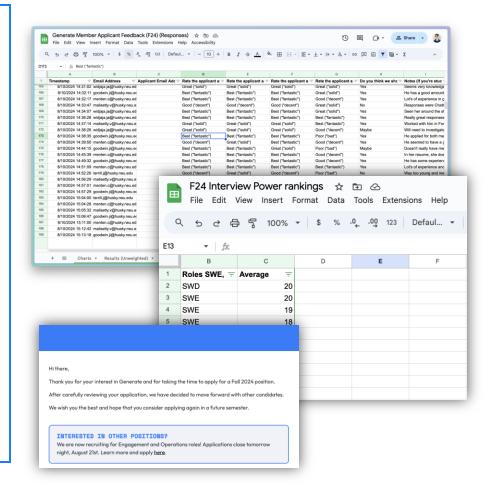
Attendance

Slack

FinOps Site

Website

- Created a structured approach for reviewing written apps. fairly
- Used 2 interviewers instead of 1 where possible to increase fairness of interviews
- Sent personalized feedback all applicants
- Not done improving!



All info will be in the Wiki

Hiring

Wiki!

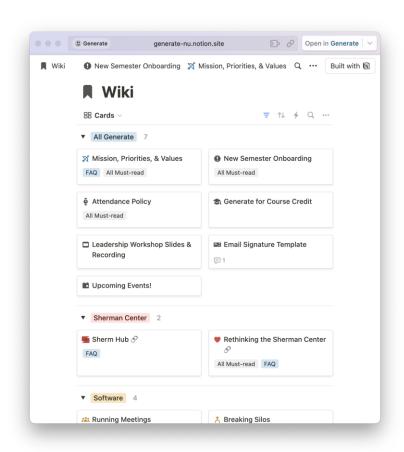
Attendance

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Website

- Get all your questions answered!
 - Onboarding
 - Upcoming events
 - Reimbursements
 - Space Access
 - Tips & tricks!
- Will be regularly updated throughout the semester
- Let Anna know if you have a suggestion / addition!



Formalized attendance policy

Hiring

Wiki!

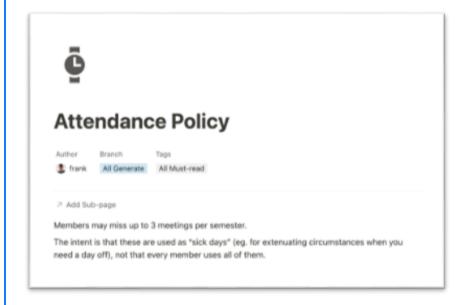
Attendance

Slack

FinOps Site

Website

- Adding an attendance policy so that everyone can hold each other to the same standard
- You may miss up to 3 meetings per semester
- Treat these like Sick/Wellness Days (not "skips")



Please update Slack!

Hiring

Wiki!

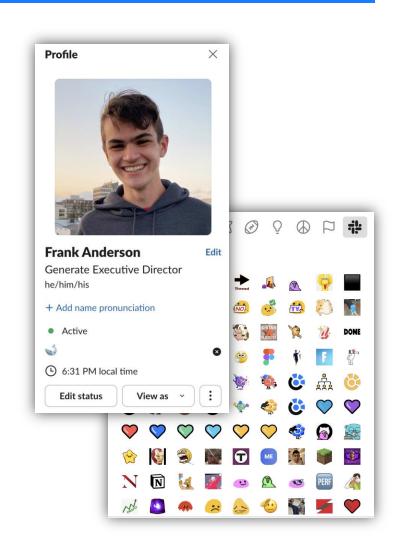
Attendance

Slack

FinOps Site

Website

- If you haven't already, update your team
- We added a few more profile fields, please fill them out :)
- All team/subteam channels should be public
- Join channels you're interested in!
- React to things! Feel free to add your own reacts too!



Operations is here to help!

Hiring

Wiki!

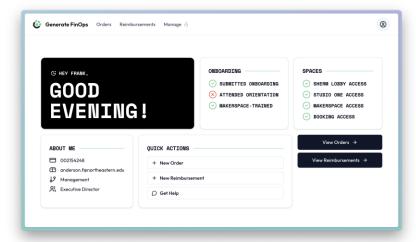
Attendance

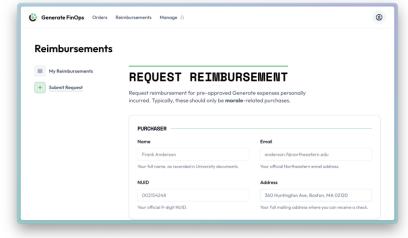
Slack

FinOps Site

Website

- Ask questions in #ops-help:
 - Purchasing
 - Reimbursements
 - Budget tracking
 - Room booking
 - Space access
 - etc.
- finops.generatenu.com
 - Your Generate dashboard!





Newly updated website!!

Hiring

Wiki!

Attendance

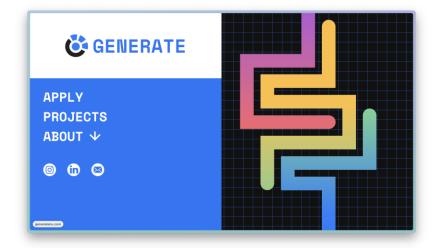
Slack

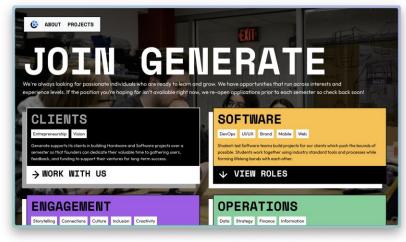
FinOps Site

Website

Spaces

- We redid (most of) the website this Summer!
 - Landing page
 - Apply page
 - Projects page (WIP)
- You can contribute!
 - Join #generate-website
 - Message @Olivia
 Sedarski for more!





New space updates!!

Hiring

Wiki!

Attendance

Slack

FinOps Site

Website

Spaces

 There's screens on each of the rooms now- feel free to use them!

 Experiences has a Spaces Coordinator in charge of in-Sherm programming!



Tonight's Agenda

What is Generate?

Meet the teams

Stuff we have to say (1 slide)

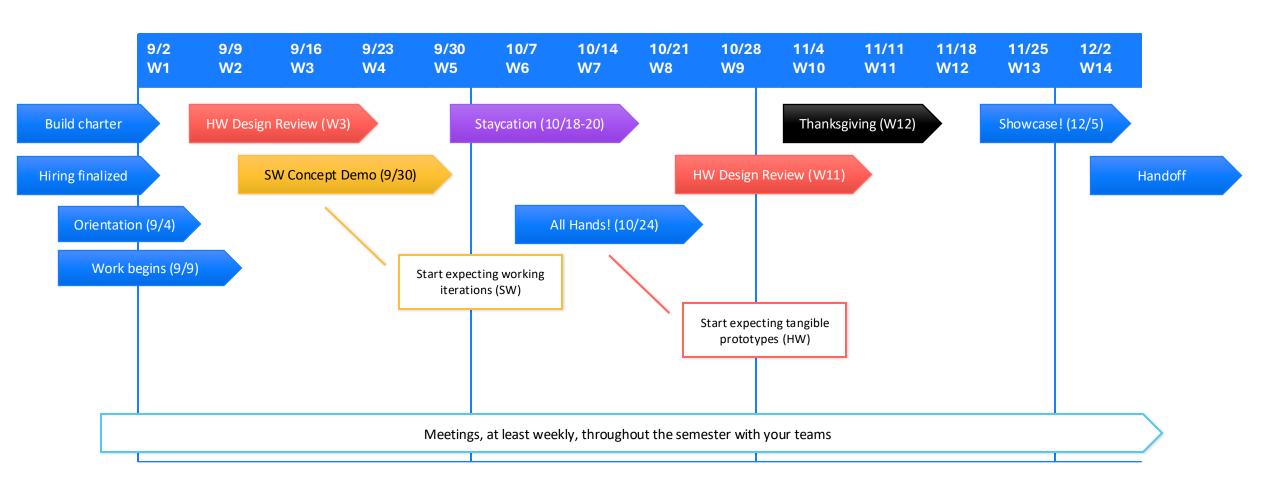
Stuff you'll want to hear (many slides!)

Summer Changelog



A look ahead

A view of the (wacky) semester



Upcoming Events (mark cals)

Event	Date(s)
Orientation weekend	9/4 – 9/7
Team meetings begin	9/9
Sherm Makerspace Mixer!	9/13
HW - Design Reviews	9/23– 9/26
SW - Concept Demo	9/30
SW - Guest Speaker: Theo Browne (T3 Stack, UploadThing, Ping.gg)	10/4
Staycation	10/18 – 10/20
All Hands	10/24
Potential Event	10/26
HW - Design Reviews	11/11
Potential Event	11/16
Showcase	12/5

Orientation Weekend

• HW & SWD Bootcamps 🐡 🤄



9/5 (Thursday); HW 6-8pm in Makerspace; SWD 6-8pm in Sherm Lobby

• 21+ Night (19)

- 9/6 (Friday) 9:30pm; meet in Sherm Lobby, walk over together
- Party hardy!;) RSVP on Slack!

SWE Bootcamp

9/7 (Saturday) 11am-1pm in 300 Mass Ave.

Welcome Barbecue



- 9/7 (Saturday) 1:30-4pm; Sean's House, there's grilling! RSVP on Slack!
- More details to come, make sure you claim a brat (veg./gf)

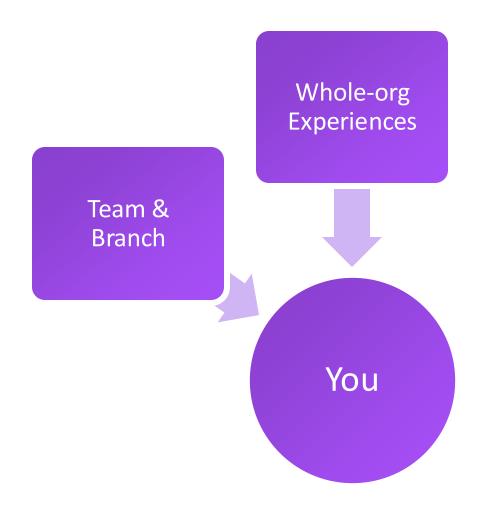
Later events are contingent on early successes

Treat Generate events like events at a friend's house

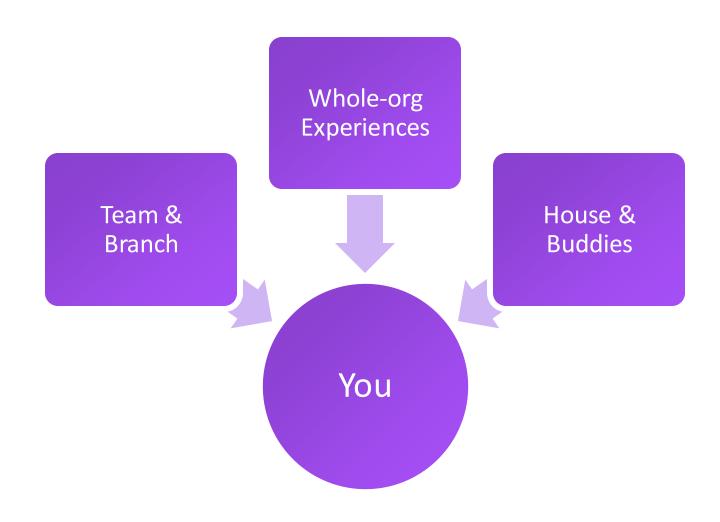
- Clean as you go, and a bit before you leave
- Do your best to show up, and show up when you say you will
- Have a great time!

One more thing ...

One more thing ...



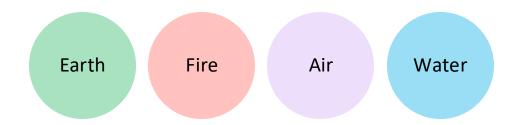
Adding the missing piece



Houses & Buddies

Houses

Your home beyond your branch.



- Create community across branches / teams
- Gather points at events throughout the semester; big points available at Staycation
- Winner announced towards the end of the semester!

Buddies

Rethinking mentorship.



- Paired with fellow Generate members based on interests
- Events hosted throughout the semester, just for buddies to help bond!
- Feedback–focused → make this work for you

Scan to see your House!

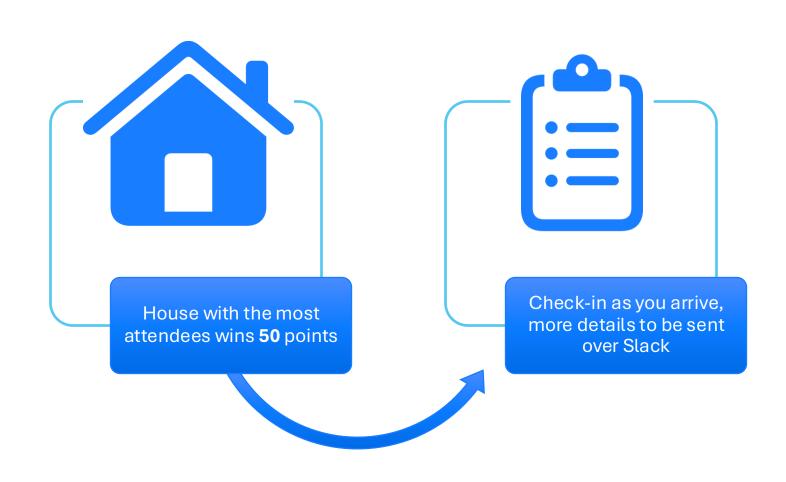


First points event right now!

Contexto!

- Order: Earth, Fire, Air, Water
- Raise your hand during your House's turn to share a guesswait to be called on please:)
- House with the winning guess gets 10 pts (will play 3 rounds, hopefully)

Next points this Saturday!



See you soon!!

• HW & SWD Bootcamps 🐡 🤄



- 9/5 (Thursday); HW 6-8pm in Makerspace; SWD 6-8pm in Sherm Lobby
- 21+ Night 🌚
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 - Points up for grabs!