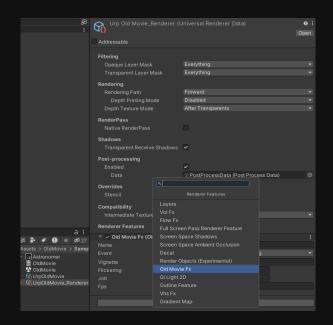
<u>OldMovie</u>

Post Effect for Unity Urp and VolFx by NullTale + * * Quick Guide

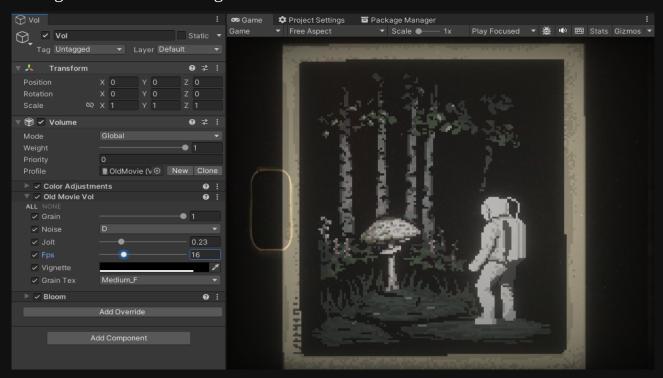
Add **OldMovieFx** render feature to UrpRenderer

* note that UrpAsset can be overriden by Unity QualitySettings

Render feature contains general settings like flickering range, default fps, fignette power etc.



Configure OldMovie settings via VolumeProfile



The effect consists of several stages: grain, noise texture, frame jolt, vignette.

With embedded color adjustments and bloom effect, different stylization types can be achieved.