

Data Structures - Lab Worksheet

Graphs

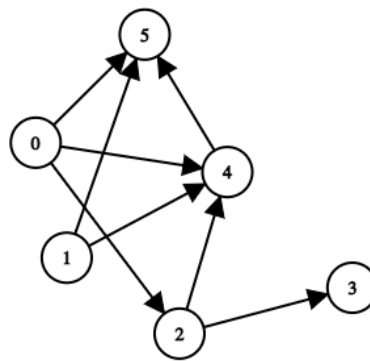
Start by downloading the provided [coding canvas for graphs](#).

To use the visualization tools in [graph output tools.py](#), you need to install three extra python libraries. First [install Graphviz](#), then type the following command lines in your terminal:

```
$ pip install matplotlib
$ pip install networkx
$ pip install pygraphviz
```

You can browse the following [example output of a full test run](#) to see what it should look like once you've implemented all of the methods.

Question 1 - Adjacency Matrix



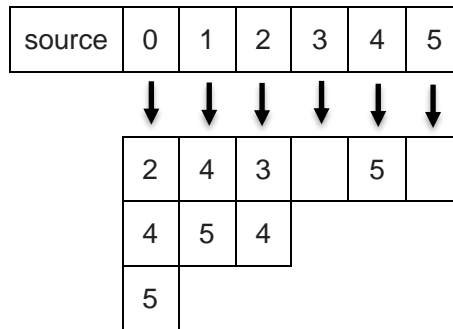
Give the adjacency matrix and the adjacency lists representation of the graph in the figure above.

Answer:

Adjacency Matrix:

destination source	0	1	2	3	4	5
0	0	0	1	0	1	1
1	0	0	0	0	1	1
2	0	0	0	1	1	0
3	0	0	0	0	0	0
4	0	0	0	0	0	1
5	0	0	0	0	0	0

Adjacency Lists:



Q: Which do you think is better suited for representing dense graphs? What about sparse ones?

Answer:

For the dense graphs, Adjacency Matrix is better suited because even if many edges are present, the space complexity remains $O(N^2)$, and accessing whether two nodes are connected is $O(1)$ time complexity, which is efficient for dense graphs where many such checks might be necessary.

For the sparse graphs, Adjacency Lists is better suited. As its space complexity is $O(N+E)$, where E is the number of edges, sparse graphs ensure that E is much less than N^2 , so Adjacency Lists is much more space-efficient than Adjacency Matrix. For checking specific edge, its disadvantage against Adjacency Matrix is that it has $O(D)$ time complexity where D represents a node's degree. But it will not be too much in the case of sparse graphs.

Question 2 - Graph exploration

Implement the breadth-first search and the depth-first search functions in module `graph_algorithms`.

Implement the breadth-first search iteratively (method `bfs`) and the depth-first search recursively (function `recursiveDFS` initiates the first recursion that then repeats in `recursive_dfs`).

Question 3 - Connectivity Graph

Implement the function `computeConnectivity` in module `graph_algorithms`. It takes in an existing graph G as argument, and outputs another graph G' which is the transitive closure of G .

Q: Why do the mesh and the strongly-connected graph have identical transitive closures?

Answer: This is because for both graphs, each node is connected to every other node.

Question 4 - Minimal Spanning Tree

Implement the function `computeMinimumSpanningTree` in module `graph_algorithms`. It takes in an existing graph G and a vertex identifier `Root` as arguments, and outputs another graph G' which is a minimal spanning tree of G with `Root` as the root of the tree.

Q: Can two different minimal spanning trees be associated with the same graph?

Answer: Yes. For example, BFS, DFS, level-order DFS (where we implemented in the coding), etc. can all be used to form different MST's for a graph. In general, MST is not unique.