

Łukasz Niedzialek

FLUTTER DEV

INFO

WEBSITE

genixpl.github.io

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ADDRESS

20 Ceramiczna St.
03-126 Warsaw, Poland

CITIZENSHIP

Polish

BIRTHDATE

2 November 1997

MARTIAL STATUS

Single

LANGUAGES

Polish	Native
English	C1 (certified)
German	A2 (approximated)

INTERESTS & HOBBIES



MOBILE



ALGORITHMS



AI



BOOKS



MUSIC



GYM

PROFILE

I am a fast-learning and ambitious person who is passionate about creating secure software with nice-looking UIs. My learning skills were proven during the studies, where I had to get acquainted with many technologies in a short time. I am currently looking for challenging Flutter projects and possibilities to improve my German.

EDUCATION

Bachelor of Engineering in Computer Science (EN)

Warsaw University of Technology

Sep 2016 - Feb 2020 (Graduated)

WORK EXPERIENCE

Junior Mobile Developer

Beside The Park, Warsaw

Apr 2018 - Oct 2018

Technologies: iOS, Android, Objective-C, Java, Kiwi, Mockito

My responsibilities:

1. Adding new features into iOS and Android SDKs
2. Testing
3. Additional debugging and fixing
4. Writing documentation
5. Communication with client

MAIN PROJECT

Placelytics (B.E. project)

Technologies: Flutter, Firestore, Firebase Auth, Google Maps, Rive

The goal of this project was to create a platform fetching and analyzing reviews, with mobile and web interfaces. I have been responsible for full mobile app development, meaning: designing, developing (including Firebase functionalities), testing and publishing. It took approximately 600 hours to develop the final product, which consists of over 17 000 lines of Dart code.

SKILLS

FLUTTER



ANDROID



iOS



DART



KOTLIN / JAVA



PYTHON



OBJECTIVE-C



RIVE (FLARE)



GRAVIT DESIGNER

