Łukasz Niedziałek

FLUTTER DEV

INFO

WEBSITE
genixpl.github.io

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ADDRESS
20 Ceramiczna St.
03-126 Warsaw, Poland

CITIZENSHIP
Polish

BIRTHDATE
2 November 1997

MARTIAL STATUS
Single

LANGUAGES

Polish   Native

English   C1 (certified)

German   A2 (approximated)

INTERESTS & HOBBIES

MOBILE   ALGORITHMS   AI

BOOKS   MUSIC   GYM

PROFILE

I am a fast-learning and ambitious person who is passionate about creating secure software with nice-looking UIs. My learning skills were proven during the studies, where I had to get acquainted with many technologies in a short time. I am currently looking for challenging Flutter projects.

EDUCATION

Bachelor of Engineering in Computer Science (EN)
Warsaw University of Technology
Sep 2016 - Feb 2020   (Graduated)

WORK EXPERIENCE

Junior Mobile Developer
Beside The Park, Warsaw
Apr 2018 - Oct 2018

Technologies: iOS, Android, Objective-C, Java, Kiwi, Mockito

My responsibilities:
1. Adding new features into iOS and Android SDKs
2. Testing
3. Additional debugging and fixing
4. Writing documentation
5. Communication with client

MAIN PROJECT

Placelytics   (B.E. project)

Technologies: Flutter, Firestore, Firebase Auth, Google Maps, Rive

The goal of this project was to create a platform fetching and analyzing reviews, with mobile and web interfaces. I have been responsible for full mobile app development, meaning: designing, developing (including Firebase functionalities), testing and publishing. It took approximately 600 hours to develop the final product, which consists of over 17 000 lines of Dart code.

SKILLS

FLUTTER

DART

RIVE (FLARE)

ANDROID

KOTLIN / JAVA

GRAVIT DESIGNER

iOS

PYTHON

OBJECTIVE-C