Example of writing to serial port from Unity:

//credit: <https://gist.github.com/tanyuan/2ba771a7c8fca2c8f10aead24e75db59>

Add VRTK\_SDKManager to the scene:

A screenshot of a computer

Description automatically generated

To get the head orientation from: (head)

A screenshot of a computer

Description automatically generated

Orientation convention: - + value

X = down, up

Y = left, right

Z = tilt right, tilt left

A screenshot of a computer

Description automatically generated

https://docs.arduino.cc/learn/electronics/servo-motors

