



## Realistic 3D FlipBook Experience

for Magazines, Photographers, Portfolios, Brochures, Catalogs, Manuals, Publishing and more...





Stunning experience



# dFlip

REALISTIC 3D  
PRESENTATION

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Showcase  
&  
Manual

## Table of Contents

5	Introduction
6	Getting Started
8	File Template
8	8 CSS:
8	8 JavaScript:
8	8 Other Files?:
11	Usage
13	Options
15	Sources and Credits



# Introduction



Presenting the modern 3D/2D Flipbook  
dFlip.

*From advance CSS3 version to, amazing WebGL 3D version; now available for your easy  
usage.. all through versatile jQuery.  
Supports both image and PDF formats.*

# Getting Started

**dFlip** flip-book plugin is **jQuery** based. Basically you can copy the files in folder to your working directory.

Recommended File Structure:

```
flipbook/  
├─ css/  
│   ├─ flipbook.css  
│   └─ ionicons.css  
└─ js/  
    ├─ book/  
    │   └─ flipbook.min.js  
    └─ libs/  
        ├─ jquery-1.9.1.min.js  
        ├─ pdf.min.js  
        ├─ pdf.worker.min.js  
        ├─ three.worker.min.js  
        └─ mockup.min.js
```

# File Template

And ensure the following files are included in the html.

## CSS:

```
<!-- Flipbook StyleSheet -->
<link href="css/flipbook.css" rel="stylesheet" type="text/css">

<!-- Icons Stylesheet -->
<link href="css/ionicons.css" rel="stylesheet" type="text/css">
```

## JavaScript:

```
<!-- jQuery 1.9.1 or above -->
<script src="js/libs/jquery-1.9.1.min.js" type="text/javascript">
</script>

<!-- Flipbook main Js file -->
<script src="js/book/flipbook.min.js" type="text/javascript">
</script>
```

## Other Files?:

There are other Javascript file that will be included automatically depending on the situation. So they should in the same directory as the libs files (recommended)

```
//dependency URLS  
pdfjsSrc: "js/libs/pdf.min.js",  
pdfjsWorkerSrc: "js/libs/pdf.worker.min.js",  
  
threejsSrc: "js/libs/three.min.js",  
mockupjsSrc: "js/libs/mockup.min.js",
```

You can change the location but then you will have to specify the new location in the settings described below.



# Usage

Normally you can just use the following jQuery based syntax:

```
var flipBook = $("#flipbookContainer").flipBook(source, options);
```

Source is either array of images:

```
var source = ["img1.jpg", "img2.jpg", .....];
```

or string link to pdf file :

```
var source = "someplace/pdf-to-be-loaded.pdf";
```

Options are set of settings that are available for customization discussed below:

In detail example:

```
var flipBook;

//best to start when the document is loaded
$(document).ready(function () {

    var source, options = {height: 500, duration: 500}, undef = void
    0;

    var images = [];
    for (var imgCount = 0; imgCount < 31; imgCount++) {

        images[imgCount] = "../data/book/RFF-Resources_191_web/" +
            ('0000' + (imgCount + 1)).slice(-4) + ".jpg";

    }
    source = images;
    if (typeof PRESENTATION !== 'undefined') {

        PRESENTATION.defaults.backgroundImage =
            "images/textures/white.jpg";

    }

    flipBook = $("#container").flipBook(source, options);

});
```

# Options

To provide customization following options are available:

```
var options={
  //sets if to use 3d or not - recommended is true(auto)
  isWebGl: true,

  /*dependency URLs*/
  //source link for PDF.JS file
  pdfjsSrc: "js/libs/pdf.min.js",
  //source link for PDF.WORKER.JS file
  pdfjsWorkerSrc: "js/libs/pdf.worker.min.js",

  //source link for THREE.JS file
  threejsSrc: "js/libs/three.min.js",
  //source link for MOCKUP.JS file
  mockupjsSrc: "js/libs/mockup.min.js",

  /*DOM parameters*/
  //height of the container
  height: 320,

  //if texture fallback override is required
  textureLoadFallback: "blank",// "images/textures/white.jpg",
  //controls the flexibility of the paper more value for more
  flexiblilty
  stiffness: 2.5,
  //duration of page turn
  duration: 400,
```

```
//color value in hexadecimal
backgroundColor: "#777",
backgroundRepeat : 800,
//link to the images file that you want as background.
supported files are jpgs,png. smaller files are preffered for
performance
backgroundImage: "blank",// "images/textures/el.jpg",
//or any number like 5, 500. recommended: "auto"
backgroundImageRepeat: "auto",

//texture settings
maxTextureSize: 1600,
minTextureSize: 512,
pageRatio: undef,
defaultPageRatio: 210 / 297,

//developer parameters
enableDebugLog: false,
canvasToBlob: true
};
```

# Sources and Credits

I've used the following files/libraries as listed.

[jQuery](#)

[Three.js](#)

[Mockup.js](#)

[Pdf.js](#)



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