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1) a) $y = \frac{x}{v^2 g^{-1}}, \quad \tau = \frac{t}{v g^{-1}}$

Var	Dim	$[y] = \frac{L}{\frac{L^2}{T^2} \cdot \frac{T}{L}} \rightarrow \frac{L}{L} = 1$, Dimensionless ✓	$[t] = \frac{T}{\frac{L}{T} \cdot \frac{T}{L}} = \frac{T}{T} = 1$ " ✓
x	L		
v	L/T		
g	L/T ²		
t	T		

b) $v g^{-1}$ is the time it takes for the projectile to reach its max height when v is initial velocity and g is the acceleration of gravity.

c) $\frac{d^2 y}{d t^2} = \frac{d^2 \left(\frac{x}{v^2 g^{-1}} \right)}{d \left(\frac{t}{v g^{-1}} \right)^2} = \frac{\frac{g}{v^2} d^2 x}{\frac{g^2}{v^2} d t^2} = \frac{d^2 x}{d t^2} \cdot \frac{1}{g}$

$x = \frac{y v^2}{g} \quad t = \frac{\tau v}{g}$

$\frac{d^2 y}{d \tau^2} g = \frac{d^2 x}{d t^2}$

$\frac{d^2 x}{d \tau^2} g = - \frac{g R^2}{\left(\frac{y v^2}{g} + R^2 \right)^2} \Rightarrow \frac{1}{\left(\frac{y v^2}{g R} + 1 \right)^2} = \frac{d^2 x}{d \tau^2}$

$= \frac{1}{(\epsilon y + 1)^2} \quad \checkmark \quad \epsilon = \frac{v^2}{g R}$

c)
cont.)

$$y(0) = \frac{0}{v^2 g^{-1}} = 0$$

$$\frac{d \cancel{y}}{d \cancel{t}} = \frac{d \left(\frac{x}{v^2 g^{-1}} \right)}{d \left(\frac{t}{v g^{-1}} \right)} = \frac{\frac{g}{v^2} dx}{\frac{g}{v} dt}$$

$$= \frac{1}{v} \frac{dx}{dt} \quad \rightarrow \quad \frac{dx}{dt}(0) = v$$

$$\frac{v}{v} = 1$$

$$\frac{dy}{dt} = 1$$



$$d) \quad \xi = \frac{v^2}{gR}$$

~~dim~~ var D.m

v	$\frac{L}{T}$
g	$\frac{L}{T^2}$
R	L

$$[\xi] = \frac{\left(\frac{L}{T}\right)^2}{\frac{L}{T^2} \cdot L} = \frac{\frac{L^2}{T^2}}{\frac{L^2}{T^2}} = 1$$

dimensionless ✓

$$e) \quad \text{from (1), } \frac{d^2 y}{d\tau^2} g = \frac{d^2 x}{dt^2}$$

$$\frac{d^2 x}{dt^2} = -g$$

$$\frac{d^2 y}{d\tau^2} = \frac{-g}{g} = -1 \quad \checkmark$$

$$y(0) = \frac{0}{v^2 g^{-1}} = 0 \quad \checkmark$$

$$\frac{dy}{d\tau} = \frac{1}{v} \frac{dx}{dt} \quad \frac{1}{v} \frac{dx}{dt}(0) = v$$

$$\frac{dy}{d\tau} v = \frac{dx}{dt}$$

$$\frac{dy}{d\tau}(0) = \frac{v}{v} = 1 \quad \checkmark$$

f) to start, first we recognise what E is
 $E = \frac{v^2}{gR}$ or, in other words, it is

The square of the velocity divided by 9.8 m/s^2 times the distance the object is from the center of the earth. When we originally structured the problem, we used the formula

$$F = G \frac{m_1 m_2}{R^2} \quad \text{where } G \text{ is grav. const.}$$

m_1 is mass of earth, & m_2 is our object, & R is the distance. In physics this demonstrates that the force weakens exponentially as distance increases. In our IVP, we expect ^{that} the solutions to the two figures will be similar ~~because~~ when E is close to zero because in order for E to be zero, R must be large, or v must be very very small, or g could be small. This makes sense because R is very large when dealing with objects thrown & standing on the earth. In this case R is very large, & would take an extreme v value to overcome. Similarly, if we barely throw our object, then we

Should expect the ΔR to be extremely small, which checks out with our force equation, creating again a very small change in force. E would only be not close to zero when dealing with a system that has a substantial impact on the force of gravity