Side Channel Attack on GIFT COFB

Attack on Lightweight Cryptography

CS6630 Secure Processor Microarchitecture Project
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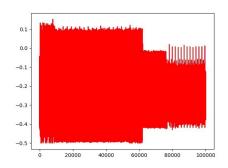
Background

- GIFT-COFB is an Authenticated Encryption with Associated Data (AEAD) scheme, based on
 - GIFT lightweight block cipher and,
 - COFB lightweight AEAD operating mode.
- Authenticated Encryption with Associated Data (AEAD) scheme:
 - Provides both confidentiality and authenticity.
- Power Side Channel Attacks:
 - Recover secret information from hardware by processing the power consumption of the device.

Our work & Overall results

- Power traces from ChipWhisperer Nano running software implementation of GIFT-COFB collected
- Performed two different implementations of CPA and DOM attacks
- Observed both fail to obtain secret key





COFB Encryption

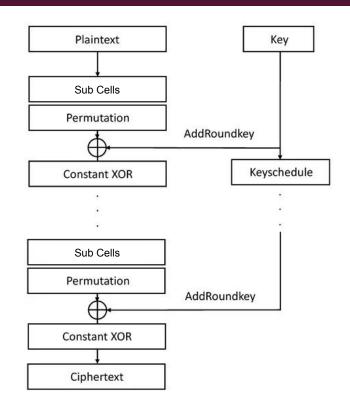
- The encryption algorithm takes as input
 - An encryption key $K \in \{0, 1\}^{128}$
 - A nonce $N \in \{0, 1\}^{128}$ (non-repeating)
 - Associated data and message A, M ∈ {0, 1}*
- Generates the following output:
 - Ciphertext $C \in \{0, 1\}^{|M|}$
 - Tag T \in {0, 1}¹²⁸
- Underlying block cipher: GIFT 128 block cipher

COFB Decryption with Verification

- Decryption of a ciphertext-tag pair (C, T)
 - An encryption key $K \in \{0, 1\}^{128}$
 - Symmetric Key algorithm
 - A nonce $N \in \{0, 1\}^{128}$
 - Associated data and ciphertext A, C ∈ {0, 1}*
 - Tag T \in {0, 1}¹²⁸
- It generates the following output:
 - Message $M \in \{0, 1\}^{|M|} \cup \{\bot\}$

Block Cipher GIFT-128

- GIFT-128 is an 128-bit Substitution-Permutation network (SPN) based block cipher with a key length of 128-bit.
- 40 Identical rounds. Each round consists of
 - SubCells Operation,
 - Permutation of Bits,
 - Add Round Key
 - Key-Schedule and Add-Round constant



State Representation

PlainText :
$$\begin{pmatrix} B_0 & B_1 & B_2 & B_3 \\ B_4 & B_5 & B_6 & B_7 \\ B_8 & B_9 & B_{10} & B_{11} \\ B_{12} & B_{13} & B_{14} & B_{15} \end{pmatrix} \longrightarrow \textbf{Encryption} \longrightarrow \textbf{CipherText} : \begin{pmatrix} C_0 & C_1 & C_2 & C_3 \\ C_4 & C_5 & C_6 & C_7 \\ C_8 & C_9 & C_{10} & C_{11} \\ C_{12} & C_{13} & C_{14} & C_{15} \end{pmatrix}$$

$$S = \begin{bmatrix} S_0 \\ S_1 \\ S_2 \\ S_3 \end{bmatrix} \leftarrow \begin{bmatrix} B_0 & \parallel & B_1 & \parallel & B_2 & \parallel & B_3 \\ B_4 & \parallel & B_5 & \parallel & B_6 & \parallel & B_7 \\ B_8 & \parallel & B_9 & \parallel & B_{10} & \parallel & B_{11} \\ B_{12} & \parallel & B_{13} & \parallel & B_{14} & \parallel & B_{15} \end{bmatrix}$$

$$KS = \begin{bmatrix} W_0 & \parallel & W_1 \\ W_2 & \parallel & W_3 \\ W_4 & \parallel & W_5 \\ W_6 & \parallel & W_7 \end{bmatrix} \leftarrow \begin{bmatrix} B_0 \| B_1 & \parallel & B_2 \| B_3 \\ B_4 \| B_5 & \parallel & B_6 \| B_7 \\ B_8 \| B_9 & \parallel & B_{10} \| B_{11} \\ B_{12} \| B_{13} & \parallel & B_{14} \| B_{15} \end{bmatrix}$$

Subcell Operation

$$S_{1} \leftarrow S_{1} \oplus (S_{0} \& S_{2})$$

$$S_{0} \leftarrow S_{0} \oplus (S_{1} \& S_{3})$$

$$S_{2} \leftarrow S_{2} \oplus (S_{0} | S_{1})$$

$$S_{3} \leftarrow S_{3} \oplus S_{2}$$

$$S_{1} \leftarrow S_{1} \oplus S_{3}$$

$$S_{3} \leftarrow \sim S_{3}$$

$$S_{2} \leftarrow S_{2} \oplus (S_{0} \& S_{1})$$

$$\{S_{0}, S_{1}, S_{2}, S_{3}\} \leftarrow \{S_{3}, S_{1}, S_{2}, S_{0}\},$$

Bit Permutation Operation

Index	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
S_0	29	25	21	17	13	9	5	1	30	26	22	18	14	10	6	2
S_1	30	26	22	18	14	10	6	2	31	27	23	19	15	11	7	3
S_2	31	27	23	19	15	11	7	3	28	24	20	16	12	8	4	0
S_3	28	24	20	16	12	8	4	0	29	25	21	17	13	9	5	1
107 1																
Index	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
S_0	31	27	23	19	15	11	7	3	28	24	20	16	12	8	4	0
S_1	28	24	20	16	12	8	4	0	29	25	21	17	13	9	5	1
S_2	29	25	21	17	13	9	5	1	30	26	22	18	14	10	6	2
S_3	30	26	22	18	14	10	6	2	31	27	23	19	15	11	7	3

$$b_{P(i)} \leftarrow b_i, i \in \{0, ..., n-1\}$$

Add Round Key & Constant Operation

$$U \leftarrow W_2 || W_3, \ V \leftarrow W_6 || W_7. \quad S =$$

RK = U||V.

Add Round Key:

$$S_2 \leftarrow S_2 \oplus U,$$

 $S_1 \leftarrow S_1 \oplus V.$

$$S = \begin{bmatrix} S_0 \\ S_1 \\ S_2 \end{bmatrix} \leftarrow \begin{bmatrix} B_0 & \parallel & B_1 & \parallel & B_2 & \parallel & B_3 \\ B_4 & \parallel & B_5 & \parallel & B_6 & \parallel & B_7 \\ B_8 & \parallel & B_9 & \parallel & B_{10} & \parallel & B_{11} \\ \end{bmatrix}$$

$$\begin{bmatrix} S_1 \\ S_2 \end{bmatrix} \leftarrow \begin{bmatrix} B_4 & \parallel & B_5 & \parallel & B_6 & \parallel & B_7 \\ B_8 & \parallel & B_9 & \parallel & B_{10} & \parallel & B_{11} \\ \end{bmatrix}$$

$$KS = \begin{bmatrix} W_0 & \parallel & W_1 \\ W_2 & \parallel & W_3 \\ W_4 & \parallel & W_5 \end{bmatrix} \leftarrow \begin{bmatrix} B_0 \parallel B_1 & \parallel & B_2 \parallel B_3 \\ B_4 \parallel B_5 & \parallel & B_6 \parallel B_7 \\ B_8 \parallel B_9 & \parallel & B_{10} \parallel B_{11} \\ \end{bmatrix}$$

$$\begin{bmatrix} W_0 & \parallel & W_7 \end{bmatrix} \quad \begin{bmatrix} B_1 \parallel B_1 & \parallel & B_2 \parallel B_3 \\ B_1 \parallel B_2 & \parallel & B_{10} \parallel B_{11} \\ \end{bmatrix}$$

Add Round Constant:

$$S_3 \leftarrow S_3 \oplus 0$$
x800000XY,

byte
$$XY = 00c_5c_4c_3c_2c_1c_0$$

COFB Authenticated Encryption Mode

COFB has the following building blocks:

- Key and Block cipher: E_{K}
- Padding Function Pad(x)
 - Feedback Function

G

Algorithm COFB- $\mathcal{E}_K(N, A, M)$

1.
$$Y[0] \leftarrow E_K(N), L \leftarrow \mathsf{Trunc}_{n/2}(Y[0])$$

- 2. $(A[1], \ldots, A[a]) \stackrel{n}{\leftarrow} \mathsf{Pad}(A)$
- 3. if $M \neq \epsilon$ then
- 4. $(M[1], \ldots, M[m]) \stackrel{n}{\leftarrow} \mathsf{Pad}(M)$
- 5. for i = 1 to a 1
- 6. $L \leftarrow 2 \cdot L$
- 7. $X[i] \leftarrow A[i] \oplus G \cdot Y[i-1] \oplus L||0^{n/2}|$
- 8. $Y[i] \leftarrow E_K(X[i])$
- $9. \ \ \textbf{if} \ |A| \ \bmod n = 0 \ \textbf{and} \ A \neq \epsilon \ \textbf{then} \ L \leftarrow 3 \cdot L \quad 22. \qquad C[m] \leftarrow M[m] \oplus Y[a+m-1]$
- 10. else $L \leftarrow 3^2 \cdot L$
- 11. if $M = \epsilon$ then $L \leftarrow 3^2 \cdot L$
- 12. $X[a] \leftarrow A[a] \oplus G \cdot Y[a-1] \oplus L||0^{n/2}|$
- 13. $Y[a] \leftarrow E_K(X[a])$

- 14. for i = 1 to m 1
- 15. $L \leftarrow 2 \cdot L$
- 16. $C[i] \leftarrow M[i] \oplus Y[i+a-1]$
- 17. $X[i+a] \leftarrow M[i] \oplus G \cdot Y[i+a-1] \oplus L||0^{n/2}|$
- 18. $Y[i+a] \leftarrow E_K(X[i+a])$
- 19. if $M \neq \epsilon$ then
- 20. if $|M| \mod n = 0$ then $L \leftarrow 3 \cdot L$
- 21. else $L \leftarrow 3^2 \cdot L$
- 23. $X[a+m] \leftarrow M[m] \oplus G \cdot Y[a+m-1] \oplus L||0^{n/2}|$
- 24. $Y[a+m] \leftarrow E_K(X[a+m])$
- 25. $C \leftarrow \mathsf{Trunc}_{|M|}(C[1]||\dots||C[m])$
- 26. $T \leftarrow \mathsf{Trunc}_{\tau}(Y[a+m])$
- 27. else $C \leftarrow \epsilon$, $T \leftarrow \mathsf{Trunc}_{\tau}(Y[a])$
- 28. return (C,T)

Attack Design

Side Channel attacks require:

- Observable
- Intermediate

Observable

Key

Encryption
Operation

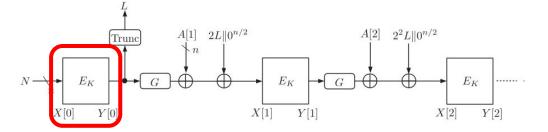
Intermediate

The nonce is encrypted to yield the first internal chaining value

Encryption on Nonce is the first block encryption component and is our point of attack

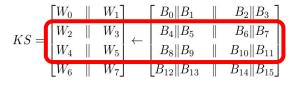
Algorithm COFB- $\mathcal{E}_K(N,A,M)$

- $1. \ Y[0] \leftarrow E_K(N), \ L \leftarrow \mathsf{Trunc}_{n/2}(Y[0])$
- 2. $(A[1], \ldots, A[a]) \stackrel{n}{\leftarrow} \mathsf{Pad}(A)$
- 3. if $M \neq \epsilon$ then
- 4. $(M[1], \ldots, M[m]) \stackrel{n}{\leftarrow} \mathsf{Pad}(M)$
- 5. **for** i = 1 **to** a 1
- 6. $L \leftarrow 2 \cdot L$
- 7 $V[i] = A[i] \cap C \cdot V[i-1] \cap I || \cap n/2$



Attack Design: 1

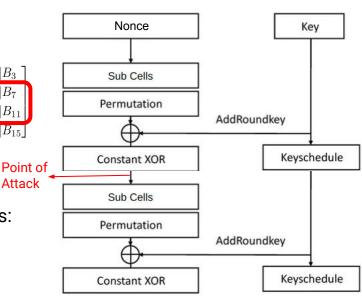




Number of possible guesses:

Attack

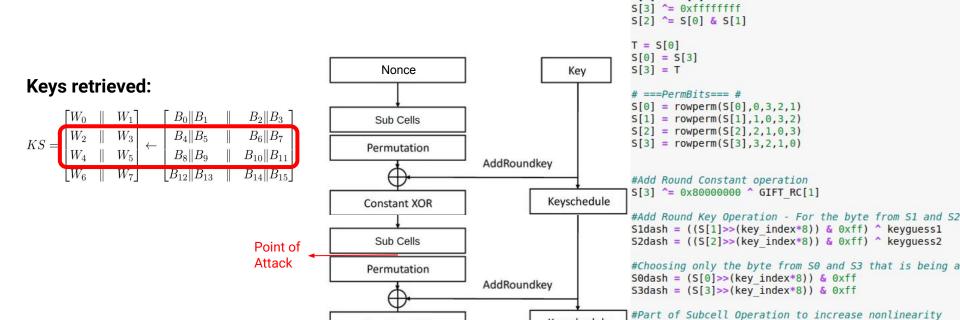
- 256 per byte of key
- 2048 for all 8 bytes



```
T = S[0]
S[0] = S[3]
S[3] = T
# ===PermBits=== #
S[0] = rowperm(S[0], 0, 3, 2, 1)
S[1] = rowperm(S[1], 1, 0, 3, 2)
S[2] = rowperm(S[2], 2, 1, 0, 3)
S[3] = rowperm(S[3], 3, 2, 1, 0)
# ===AddRoundKey=== #
\#keyindex = 4: gives W2[0]
if key index == 4:
    intermediate = ((S[2] >> 0) & Obl11111111) ^ keyquess
\#keyindex = 5: gives W2[1]
elif kev index == 5:
    intermediate = ((S[2] >> 8) & 0b11111111) ^ keyguess
\#keyindex = 6: gives W3[0]
elif key index == 6:
    intermediate = ((S[2] >> 16) & 0b11111111) ^ keyguess
\#kevindex = 7: gives W3[1]
elif key index == 7:
    intermediate = ((S[2] >> 24) & 0b11111111) ^ keyguess
\#keyindex = 12: gives W6[0]
elif key index == 12:
    intermediate = ((S[1] >> 0) & Obl11111111) ^ keyquess
\#keyindex = 13: gives \forall 6[1]
elif key index == 13:
    intermediate = ((S[1] >> 8) & Obl11111111) ^ keyguess
\#keyindex = 14: gives W7[0]
elif kev index == 14:
    intermediate = ((S[1] >> 16) & 0b11111111) ^ keyguess
\#kevindex = 15: gives W7[1]
elif key index == 15:
    intermediate = ((S[1] >> 24) & 0b11111111) ^ keyquess
return intermediate
```

S[2] ^= S[0] & S[1]

Attack Design: 2



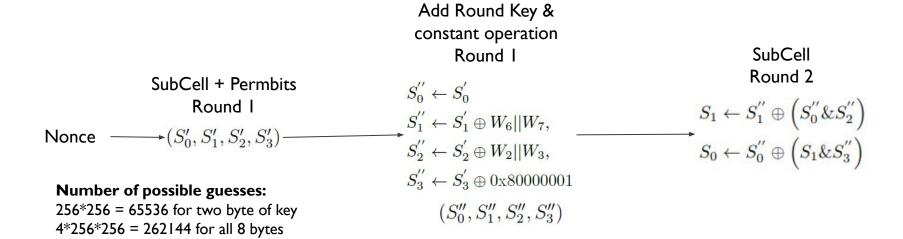
Constant XOR

Kevschedule

Sldashdash = Sldash ^ (S0dash & S2dash) S0dashdash = S0dash ^ (Sldashdash & S3dash)

#Returen Immediate Value intermediate = S0dashdash return intermediate

Attack Design: 2



Work Split up

Arun Krishna: Hardware setup, Capturing Power Trace, CPA design

Yogasanthoshi: DOM, CPA Design

Drive Link (containing codes, presentation video):

https://drive.google.com/drive/folders/IvmNPdr0VXJ3OygLR3y7RHXDDJ5G 2sD2X?usp=sharing

Thank You!!