# Neil Yeung

(650)-656-6380 | neil.y.yeung@gmail.com | Website | GitHub | Google Scholar

#### **EDUCATION**

#### University of Rochester

Rochester, NY

B.S. Computer Science, B.A. Math & Stats, GPA: 3.6

Aug. 2019 - May 2023 (expected)

#### EXPERIENCE

## Machine Learning Software Engineering Intern

May 2021 - Present

Intel Corporation, Machine Learning Performance Group

Santa Clara, CA

• Trained Vision Transformers for interactive and non-interactive segmentation on the Medical Segmentation Decathlon (MSD) dataset in **Python** and **PyTorch**. Enabled distributed training on CPU clusters using Intel<sup>®</sup> Extension for PyTorch (IPEX) for the MONAI framework.

## Software Engineering Intern

June 2020 - Oct 2020

Intel Corporation, Graphics Performance Group

Folsom, CA

• Built automated reporting system for graphics simulator performance stats in **Python** and implemented reporting of two new key stats in **Go** for graphics simulator. Replaced the group's previous method of sharing stats data through local, un-versioned Excel sheets and increased group-wide data transparency and meeting productivity.

Research Assistant Jan 2020 – Present

University of Rochester, VIStA Group

Rochester, NY

- Conducted sentiment analysis research of Twitter chatter data about COVID-19 mask wearing in **Python** and **PyTorch**. Research resulted in a first-author paper accepted to 2020 IEEE Big Data (accept rate: 17%) and an interview on the popular data science podcast, Data Skeptic.
- Trained generative video prediction model for bone lesion prediction on mouse MRI dataset in Python.

## Software Engineering Intern

Summer 2016 | Summer 2017

CIeNet Corporation, In-Vehicle Infotainment System Group

Santa Clara, CA | Beijing, China

- Developed white noise generation program for augmenting in-vehicle speech recognition engine. The program increased voice recognition accuracy on edge cases by 20%.
- Developed Android Auto music player app in **Java** for an automotive infotainment system. App was used as a base for the final music player and shipped to client, a major American automotive company.

# SKILLS AND SELECTED COURSEWORK

Programming Languages: Java, Python, Javascript, Go, C/C++, SQL, Bash

Tools, Frameworks, and Libraries: Git, Linux, Docker, LaTeX, PyTorch, React.js, Node.js, Flask, Linux

Languages: Fluent in English and Mandarin Chinese

Coursework: CSC 282: Advanced Algorithms, CSC 240: Data Mining, CSC 246: Machine Vision, MATH 173: Honors Linear Algebra

#### **PROJECTS**

Bone Lesion Prediction: A project in PyTorch that demonstrates that deep generative models can be used to predict bone lesions by generating future Bone CT scans. Manuscript on results to be submitted to BME Frontiers.

Get Fit!: An Android app in Java to track runs and calculate calories burnt using the Google Maps API.

#### Talks, Awards, and Publications

Talks: Data Skeptic podcast (30k+ weekly listeners) interview about COVID-19 face mask sentiment analysis research paper.

Awards: Rush Rhees Scholarship (half tuition), National Merit Semifinalist

Competitive Programming: Passed North American Qualifiers (NAQ) for ICPC 2021 & placed 29th in ICPC Northeast Regionals

Publications: Neil Yeung, Jonathan Lai, and Jiebo Luo, "Face Off: Polarized Public Opinions on Personal Face Mask Usage during the COVID-19 Pandemic," IEEE International Conference on Big Data, Atlanta, GA, December 2020.