



Inferencia en TypeScript



Typescript

† Refinamiento

```
type Unit = 'cm' | 'px' | '%';
const units: Unit[] = ['cm', 'px', '%'];

// Check if a value is a valid unit
function parseUnit(value: string): Unit | null {
  for (const unit of units) {
    if (value.endsWith(unit)) {
      return unit;
    }
  }
  return null;
}
```

Typescript



Refinamiento

```
function parseWidth(width: number | string | null | undefined): Width | null {  
  if (width === null) {  
    return null;  
  }  
  // width ya no puede ser null ni undefined  
  
  if (typeof width === 'number') {  
    return {  
      unit: 'px',  
      value: width  
    };  
  }  
  
  const unit = parseUnit(width);  
  if (unit) {  
    return {  
      unit,  
      value: parseFloat(width)  
    };  
  }  
  
  return null;  
}
```

width: number string null undefined
(parameter) width: string number



Typescript

Refinamiento

```
function parseWidth(width: number | string | null | undefined): Width | null {
  ....if (width === null) {
  ....  return null;
  ....}
  ....// width ya no puede ser null ni undefined

  ....if (typeof width === 'number') {
  ....  return {
  ....    unit: 'px',
  ....    value: width
  ....  };
  ....}
  ....// width ya solo puede ser string

  ....const unit = parseUnit(width);
  ....if (unit) {
  ....  return {
  ....    unit,
  ....    value: parseFloat(width)
  ....  };
  ....}

  ....return null;
}
```

(parameter) width: string

Typescript

Refinamiento

```
function parseWidth(width: number | string | null | undefined): Width | null {  
    if (width === null) {  
        return null;  
    }  
    // width ya no puede ser null ni undefined  
  
    if (typeof width === 'number') {  
        return {  
            unit: 'px',  
            value: width  
        };  
    }  
    // width ya solo puede ser string  
  
    const unit = parseUnit(width);  
    if (unit) {  
        return {  
            unit: Unit.  
            unit,  
            value: parseFloat(width)  
        };  
    }  
  
    return null;  
}
```

TypeScript

Refinamiento

```
type UserTextEvent = {value: string};
type UserMouseEvent = {value: [number, number]};

type UserEvent = UserTextEvent | UserMouseEvent;

function handleUserEvent(event: UserEvent): void {
  ....if(typeof event.value === 'string') {
  ....|    // handle text event
  ....|    console.log('Text:', event.value.toLocaleUpperCase());
  ....|  }
  ....else {
  ....|    // handle mouse event...
  ....|    console.log('Mouse Psoition:', `[${event.value[0]}, ${event.value[1]}]`);}
  }
}
```

Typescript

Refinamiento

```
type UserTextEvent = {
  type: 'TextEvent';
  text: string;
  target: HTMLInputElement;
};
type UserMouseEvent = {
  type: 'MouseEvent';
  position: [number, number];
  target: HTMLElement;
};

type UserEvent = UserTextEvent | UserMouseEvent;
```

```
function handleUserEvent(event: UserEvent): void {
  if (event.type === 'TextEvent') {
    // handle text event
    // TS puede asegurar el tipo de target gracias a la TAG 'type' con valor 'TextEvent'
    console.log('Text:', event.text.toUpperCase(), event.target);
  } else {
    // handle mouse event
    console.log(
      'Mouse Psoition:',
      `[${event.position[0]}, ${event.position[1]}]`,
      event.target
    );
  }
}
```

Typescript

Refinamiento

```
type Weekday = 'Lunes' | 'Martes' | 'Miercoles' | 'Jueves' | 'Viernes';  
type Day = Weekday | 'Sabado' | 'Domingo';
```

```
export function getNextDay(w: Weekday): Day {  
  switch (w) {  
    case 'Lunes':  
      return 'Martes';  
    case 'Martes':  
      return 'Miercoles';  
    case 'Miercoles':  
      return 'Jueves';  
    case 'Jueves':  
      return 'Viernes';  
    // case 'Viernes':  
    // return 'Sabado';  
  }  
}
```

```
type Day = Weekday | 'Sabado' | 'Domingo';
```

```
type Day = Weekday | "Sabado" | "Domingo"
```

Function lacks ending return statement and return type does not include 'undefined'. ts(2366)

[View Problem](#) No quick fixes available

TypeScript

Refinamiento de Arreglos. Uplas

```
const upla = [1, true]; // (number | boolean)[]
```

```
function tuple<T extends unknown[]>(...args: T) {  
    return args;  
}
```

```
const result = tuple( args: 1, args: true); // [number, boolean]
```

```
function makeCoords(x: number, y: number) {  
    return [x, y];  
}
```

```
function makeUplaCoords(x: number, y: number): [number, number] {  
    return [x, y];  
}
```

```
function makeUplaCoordsWithTuple(x: number, y: number) {  
    return tuple(x, y);  
}
```

```
function makeUplaCoords2(x: number, y: number) {  
    return [x, y] as const;  
}
```

```
const c1 = makeCoords( x: 1, y: 2); // number[]
```

```
const c2 = makeUplaCoords( x: 1, y: 2); // [number, number]
```

```
const c3 = makeUplaCoords2( x: 1, y: 2); // readonly [number, number]
```

```
const c4 = makeUplaCoordsWithTuple( x: 1, y: 2); // [number, number]
```

Typescript

Comprobaciones de tipo. Type guards

```
function isString(value: unknown): value is string {  
    ...return typeof value === 'string';  
}
```

```
function parseInput(value: string | number) {  
    ...if (isString(value)) {  
    ...    console.log('String', value.toUpperCase());  
    ...} else {  
    ...    console.log('Number', value);  
    ...}  
}
```

```
parseInput('Hola');  
parseInput(10);
```

```
type Coord3D = [number, number, number];  
type Coord2D = [number, number];  
function isCoord3D(value: Coord3D | Coord2D): value is Coord3D {  
    ...return value.length === 3;  
}
```

```
function printCoord(coord: Coord3D | Coord2D) {  
    ...if (isCoord3D(coord)) {  
    ...    console.log(`3D [${coord[0]}, ${coord[1]}, ${coord[2]}]`);  
    ...} else {  
    ...    console.log(`2D [${coord[0]}, ${coord[1]}]`);  
    ...}  
}
```

```
printCoord([1, 2, 3]);  
printCoord([1, 2]);
```

Typescript

Aserciones

```
function formatInput(value: string) {  
  ...return value.toUpperCase();  
}  
function getUserInput(): string | number {  
  ...throw new Error('Not implemented');  
}  
const input = getUserInput(); // string | number  
// Forzamos a TS a creer que input es de tipo string  
const textFormatted = formatInput(input as string);
```

Conversion of type '{ id: number; name: string; }' to type 'string' may be a mistake because neither type sufficiently overlaps with the other.

```
const user = {id: 1  
const customType = user as string;
```

```
const user = {id: 1, name: 'Juan'};  
// const customType = user as string;  
const customType = user as unknown as string;
```

TypeScript

Aserciones

```
////////////////////////////////////  
// Aserciones no nulas  
////////////////////////////////////  
type Dialog = { id?: string };  
function closeDialog(dialog: Dialog) {  
  ...if (!dialog.id) {  
    ...return;  
  }  
  ...setTimeout(() => {  
    ...// Podemos asumir que Dialog tiene id, (TS solo sabe que un Dialog puede o no tener id)  
    ...// Asumimos que como Dialog tiene id existe un elemento en el DOM con ese id. (TS solo sabe que queryElementById podria devolver null)  
    ...removeFromDOM(dialog, document.getElementById(dialog.id!)!);  
  ...});  
}  
function removeFromDOM(dialog: Dialog, element: Element) {  
  ...// parentNode puede ser null, pero como es llamada desde closeDialog  
  ...// asumimos que el dialogo tiene id y por tanto existe y tiene un padre  
  ...element.parentNode!.removeChild(element);  
  ...delete dialog.id;  
}  
  
closeDialog({ id: 'dialog-1' });
```

Typescript

Extracción de tipos

```
type APIResponse = {  
  user: {  
    email: string;  
    name: string;  
    followers: {  
      totalCount: number;  
      list: [{ email: string; name: string }];  
    };  
    posts: {  
      totalCount: number;  
      list: [  
        {  
          id: number;  
          title: string;  
          body: string;  
          comments: {  
            totalCount: number;  
            list: [{ email: string; name: string; body: string }];  
          };  
        }  
      ];  
    };  
  };  
};
```

```
type User = APIResponse['user'];  
type Post = User['posts']['list'][0];  
type Review = Post['comments']['list'][0];
```

```
export function renderUser(user: User) {  
  return `  
    <div>  
      <h2>${user.name}</h2>  
      <p>${user.email}</p>  
      <p>${user.followers.totalCount} followers</p>  
      <p>${user.posts.totalCount} posts</p>  
    </div>  
  `;  
}
```

```
export function renderPost(post: Post) {  
  return `  
    <div>  
      <h3>${post.title}</h3>  
      <p>${post.body}</p>  
      <p>${post.comments.totalCount} comments</p>  
    </div>  
  `;  
}
```

```
export function renderReview(review: Review) {  
  return `  
    <div>  
      <h4>${review.name}</h4>  
      <p>${review.email}</p>  
      <p>${review.body}</p>  
    </div>  
  `;  
}
```

TypeScript

Refinamiento de tipos con keyof

```
type ResponseKeys = keyof APIResponse; // 'user'
type UserKeys = keyof User; // 'email' | 'name' | 'followers' | 'posts'
type PostKeys = keyof Post; // 'id' | 'title' | 'body' | 'comments'
type ReviewKeys = keyof Review; // 'email' | 'name' | 'body'
```

```
export function getSection(section: UserKeys, response: APIResponse) {
  ...return response['user'][section];
} // string | followers | posts

export function getSectionRefined<K extends UserKeys>(
  ...section: K,
  ...response: APIResponse
): User[K] {
  ...return response['user'][section];
}
```

```
const post = getSection('posts', response); // string | followers | posts
const postRefined = getSectionRefined('posts', response); // posts
postRefined.totalCount;
```

Typescript

Refinamiento con Record<key, value>

```
type YearRecord = Record<Months, number>;
```

Property 'December' is missing in type '{ January: number; February: number; March: number; April: number; May: number; June: number; July: number; August: number; September: number; October: number; November: number; }' but required in type 'YearRecord'. ts(2741)

'yearRecord' is assigned a value but never used. eslint([@typescript-eslint/no-unused-vars](#))

```
const yearRecord: YearRecord
```

[View Problem](#) [Quick Fix...](#) (%)

```
const yearRecord: YearRecord = {  
  January: 1,  
  February: 2,  
  March: 3,  
  April: 4,  
  May: 5,  
  June: 6,  
  July: 7,  
  August: 8,  
  September: 9,  
  October: 10,  
  November: 11,  
  // December: 12  
};
```


TypeScript

Implementación de Record<key, value> - Mapped Types

```
type MonthInfo = { name: MothNames; days: number; position: number };

type YearInfo = { [key in MothNames]: MonthInfo };

const yearInfo: YearInfo = {
  ....January: { name: 'January', days: 31, position: 1 },
  ....February: { name: 'February', days: 28, position: 2 },
  ....March: { name: 'March', days: 31, position: 3 },
  ....April: { name: 'April', days: 30, position: 4 },
  ....May: { name: 'May', days: 31, position: 5 },
  ....June: { name: 'June', days: 30, position: 6 },
  ....July: { name: 'July', days: 31, position: 7 },
  ....August: { name: 'August', days: 31, position: 8 },
  ....September: { name: 'September', days: 30, position: 9 },
  ....October: { name: 'October', days: 31, position: 10 },
  ....November: { name: 'November', days: 30, position: 11 },
  ....December: { name: 'December', days: 31, position: 12 }
};
```


TypeScript

Potencia de los Mapped types

```
// Potencia de Key in en ejemplos
type Account = {
  id: number;
  isEmployee: boolean;
  notes: string[];
};

// Hacer todos los campos de Account opcionales
type OptionalAccount = { [P in keyof Account]?: Account[P] };
// Hacer todos los campos de Account nullable
type NullableAccount = { [P in keyof Account]: Account[P] | null };
// Hacer todos los campos de Account solo lectura
type ReadonlyAccount = { readonly [P in keyof Account]: Account[P] };
// Hacer todos los campos de Account solo lectura y opcionales
type ReadonlyOptionalAccount = {
  readonly [P in keyof Account]?: Account[P];
};

// Hacer todos los campos de Account modificables
type MutableAccount = { -readonly [P in keyof Account]: Account[P] };
// Hacer todos los campos de Account requeridos
type RequiredAccount = { [P in keyof Account]-?: Account[P] };
```

TypeScript

Built-in types

```
// Ejemplo de Tipos predefinidos en TypeScript
type PartialAccount = Partial<Account>; // Todos los campos de Account opcionales

type RequiredAccount = Required<Account>; // Todos los campos de Account requeridos

type NotNullableAccount = NonNullable<Account>; // Todos los campos de Account no nullable

type ReadonlyAccount = Readonly<Account>; // Todos los campos de Account solo lectura

type SubAccount = Pick<Account, 'id' | 'isEmployee'>; // Solo id y isEmployee
```

Typescript

Tipos condicionales

```
type isString<T> = T extends string ? true : false;  
type A = isString<string>; // true  
type B = isString<number>; // false
```

```
const text = 'Hola';  
const num = 1;  
type C = isString<typeof text>; // true  
type D = isString<typeof num>; // false
```

```
type APIError = { code: number; message: string };  
type Result = { data: unknown };
```

```
type GetAPIType<T> = T extends APIError ? APIError : Result;  
type T1 = GetAPIType<APIError>; // APIError  
type T2 = GetAPIType<Result>; // Result  
type T3 = GetAPIType<string>; // Result!!!!!!!!!!!!
```

Typescript

Tipos condicionales

```
// Si elevamos una variable de tipo T a un array de tipo []T, entonces el tipo de retorno es un array de T.
type ToArray<T> = T[];
type Ar1 = ToArray<string>; // string[]
type Ar2 = ToArray<number>; // number[]
// Si lo hacemos con un tipo T que sea una union de tipos, entonces el tipo de retorno es un array de dicha union.
// No hay propiedad distributiva en los alias
type Ar3 = ToArray<string | number>; // (string | number)[]

// Si aplicamos un tipo condicional le estamos indicando a TS que distribuya T sobre el tipo array
type ToArray2<T> = T extends unknown ? T[] : T[]; // => T extends unknown ? T[] : never;
type Ar4 = ToArray2<string>; // string[]
type Ar5 = ToArray2<string | number>; // number[] | string[]
```

TypeScript

Built-in types

```
type AType = 'a' | 'b' | 'c';
type BType = 'a' | 'b';

// Excluye de A los tipos que no esten en B
type ExcludeAFromB = Exclude<AType, BType>; // 'c'

// Usa los tipos que estan en A y en B
type ExtractAFromB = Extract<AType, BType>; // 'a' | 'b'

// Elimina los tipos null y undefined de un tipo
type OnlyString = NonNullable<string | null | undefined>; // string
```

TypeScript

Built-in types con condicionales

```
type User = { id: number; name: string; age: number };
type FN = () => User;

// Recupera el tipo devuelto por una funcion
type ReturnFN = ReturnType<FN>; // User

// Omitir un tipo de un objeto
type UserDTO = Omit<User, 'id'>; // { name: string; age: number }

// Tipo en el que resuelve una promesa
type ResolvedType = Awaited<Promise<string>>; // string

async function resolveAPI() {
  ...return Promise.resolve({id: 1, name: 'test'});
}

type APIElement = Awaited<ReturnType<typeof resolveAPI>>; // {id: number, name: string}
```


Typescript

Tipos de Literal de plantilla

```
// Cuando usamos una union en una interpolación, el tipo resultante es la union de todos los posibles tipos
// que pueden formarse a partir de los miembros de la union.
type EmailLocaleId = 'email 1' | 'email 2';
type SMSLocaleId = 'sms 1' | 'sms 2';
type LocaleId = `Locale ${EmailLocaleId | SMSLocaleId}`; // "Locale email 1" | "Locale email 2" | "Locale sms 1" | "Locale sms 2"
```

```
// En el caso de combinaciones se realizan todas las combinaciones posibles
type Language = 'english' | 'spanish' | 'french';
type Country = 'usa' | 'mexico' | 'canada';
// "english usa" | "english mexico" | "english canada" | "spanish usa" | "spanish mexico" | "spanish canada" | "french usa" | "french mexico" | "french canada"
type Speak = `${Language} ${Country}`;
```

```
type Measurement = 'temperature' | 'humidity' | 'pressure';
type Measurements = Record<`${Measurement}s`, number[]>;
const measurements: Measurements = {
  ...temperatures: [],
  ...humiditys: [],
  ...pressures: []
};
```

```
function addMeasurement(measurement: Measurement, value: number) {
  ...measurements[`${measurement}s`].push(value);
}
const newMeasurements = addMeasurement('temperature', 10);
```

TypeScript

Tipos nominales

```
export type CompanyID = string & { readonly brand: unique symbol };  
export type OrderID = string & { readonly brand: unique symbol };  
export type UserID = string & { readonly brand: unique symbol };  
export type ID = CompanyID | OrderID | UserID;
```

```
function generateCompanyID(): CompanyID {  
  ...return v4() as CompanyID;  
}
```

```
function generateOrderID(): OrderID {  
  ...return v4() as OrderID;  
}
```

```
function generateUserID(): UserID {  
  ...return v4() as UserID;  
}
```

```
const companyID = generateCompanyID();  
const orderID = generateOrderID();  
const userID = generateUserID();
```

```
function printOrderID(id: OrderID): void {  
  ...console.log(id);  
}
```

```
printOrderID(orderID);  
printOrderID(companyID);  
printOrderID(userID);
```


TypeScript

Prototype

```
import './array-zip';
```

```
console.log([4, 5, 6].zip([1, 2, 3]));
```

```
interface Array<T> {  
  ...zip<U>(other: Array<U>): Array<[T, U]>;  
}  
  
function zip<T, U>(this: Array<T>, other: Array<U>): Array<[T, U]> {  
  ...const result: Array<[T, U]> = [];  
  ...for (let i = 0; i < this.length; i++) {  
    ...result.push([this[i], other[i]]);  
  }  
  ...return result;  
}  
  
Array.prototype.zip = zip;
```

TypeScript

Companion Pattern

```
type Unit = 'EUR' | 'USD' | 'GBP' | 'JPY';
type Currency = {
  unit: Unit;
  value: number;
};

type CurrencyCompanion = {
  DEFAULT: Unit;
  from(value: number, unit: Unit): Currency;
};

const Currency: CurrencyCompanion = {
  DEFAULT: 'EUR',
  from(value: number, unit: Unit = Currency.DEFAULT): Currency {
    return {
      unit,
      value
    };
  }
};

const currency = Currency.from(10, 'USD');
const currency2 = Currency.from(10, 'EUR');
const currency3 = Currency.from(10, 'GBP');
```