Programming Terminologies

Programming Language

A **programming language** is a special language programmers use to develop software programs, scripts, or other sets of instructions for computers to execute. It is a media of communication between human and machine (computer).

Program

A **program** is a specific set of ordered operations for a computer to perform. It is also a logical pattern of instructions to solve a problem.

Programming

Programming is an art and science of designing a program. Furthermore, a process of taking an algorithm and encoding it into a notation, a programming language, so that it can be executed by a computer. Although many programming languages and many different types of computers exist, the important first step is the need to have the solution. Without an algorithm there can be no program.

Programmer

A person who designs or creates, codes, test, debugs and documents a computer program is called **programmer**.

Algorithm

Like a cooking recipe, an **algorithm** provides a step-by-step method for solving a computational problem.

Pseudocode

A **pseudocode** is a detailed yet readable description of what a computer program or algorithm must do, expressed in a formally-styled natural language rather than in a programming language. Pseudocode is sometimes used as a detailed step in the process of developing a program. It allows designers or lead programmers to express the design in great detail and provides programmers a detailed template for the next step of writing code in a specific programming language.