# **C# Assignment Operators**

The C# assignment operator is generally suffix with arithmetic operators. The symbol of C# assignment operator is " = " without quotes.

Consider a simple example:

### result=num1+num2;

In this example, **the equal to (=)** assignment operator assigns the value of num1 + num2 into result variable.

#### **ASSIGNMENT OPERATORS:**

Assignment Operators	Usage	Examples
= (Equal to)	result=5	Assign the value 5 for result
+= (Plus Equal to)	result+=5	Same as result=result+5
-= (Minus Equal to)	result-=5	Same as result=result-5
*= (Multiply Equal to)	result*=5	Same as result=result*5
/= (Divide Equal to)	result/=5	Same as result=result/5
<b>%=</b> (Modulus Equal to)	result%=5	Same as result=result%5

# Sample Program

- . using **System**;
- . using System.Collections.Generic;
- . using **System.Linq**;
- . using System.Text;
- namespace assignment\_operator
- . {
- . class **Program**
- . static void Main(string[] args)

```
int num1, num2;
        num1 = 10;
        num2 = 5;
        num1 += num2; // same as num1=num1+num2
       Console.WriteLine("Add = {0}", num1);
        num1 -= num2; // same as num1=num1-num2
        Console.WriteLine("\n\nSubtraction = {0}", num1);
        num1 *= num2; // same as num1=num1*num2
       Console.WriteLine("\n\nMultiplication={0}", num1);
        num1 %= num2; // same as num1=num1%num2
        Console.WriteLine("\n\nModulus = {0}", num1);
        Console.ReadLine();
     }
}
```

# Output

```
Add = 15

Subtraction = 10

Multiplication = 50

Modulus = 0
```