

GEOFFREY BIAN

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EDUCATION

University of British Columbia

Bachelor of Applied Science, Computer Engineering, GPA 4.0/4.0

September 2022 – May 2027

Vancouver, BC

TECHNICAL SKILLS

Languages: Python, C++, C, JavaScript (React), Java, Go, Rust, SQL

Systems & Tools: MATLAB (Simulink), PyTorch, Linux, Docker, Git, Bazel, SCons, AWS IoT, Jenkins

Domains: Control Algorithms, Firmware, Distributed Systems, Cloud Computing, Robotics, Machine Learning

WORK EXPERIENCE

Tesla

Software Engineer Intern – Energy Engineering

February 2025 – August 2025

Palo Alto, CA

- Designed scalable **automation and control logic** using *Python, Rust, and Structured Text*, integrating telemetry and fault detection to enhance system uptime and data reliability across 12+ **Balance of Plant** subsystems.
- Developed predictive **Battery Energy Storage System** and **Solar** supervisory control algorithms in *MATLAB Simulink*, optimizing real/reactive power dispatch for deployment on 40MWh+ industrial sites.
- Architected and built Human-Machine Interface (HMI) dashboards in *React* and *JavaScript* for real-time analytics across distributed **Energy Systems**, visualizing 50+ live data streams and KPIs.
- Recognized with a top-tier performance evaluation for exceptional technical execution, ownership, and impact.

Rivian and Volkswagen Group Technologies

Software Engineer Intern – Body Controls (Extension)

November 2024 – February 2025

Irvine, CA and Vancouver, BC

- Developed customer-facing **Body Control** features (**Vehicle Access** and **Exterior Lighting**) in C and on an **RTOS** environment to adhere to system requirements, **MISRA** coding standards, and rigorous **ASIL A/B/C** procedures.
- Integrated 30+ **key performance indicators** to capture user-vehicle interaction data, upholding functional safety standards and supporting data-driven decision-making.
- Optimized build and dependency management with *Bazel*, improving scalability of large-scale system architecture.

Rivian

Software Engineer Intern – Test and Integration

May 2024 – November 2024

Vancouver, BC

- Deployed unit tests and automated *Python* testing scripts for **Hardware-in-the-Loop** (HiL) systems to ensure comprehensive testing of vehicle firmware and to satisfy 100% statement and 95% branch code coverage metrics.
- Performed in-vehicle **system integration** and leveraged *CANape* (*Vector*) tools to analyze CAN, LIN, and Ethernet signals, perform root cause analysis, and resolve 20+ firmware-to-system inconsistencies.

Acuren

Mechanical Engineering Intern

May 2023 – August 2023

Richmond, BC

- Analyzed large-scale **Stress-Strain Datasets** (15,000+ data points) to predict material failure using regression and curve-fitting techniques in *Ansys* and *Excel*.
- Authored technical reports summarizing statistical findings, providing actionable insights for industrial clients.

ACADEMIC EXPERIENCE

Bird Species Classification with Deep Learning

Machine Learning Engineer

December 2025 – Present

Vancouver, BC

- Designed and trained image classification models in *PyTorch* to predict bird species from raw images using both a **custom CNN** and a **ResNet-50 transfer learning** architecture.
- Implemented an end-to-end training and inference pipeline including dataset loading, image preprocessing, GPU acceleration, checkpointing, and single-image prediction.
- Compared from-scratch training versus pretrained feature extraction, analyzing tradeoffs in **accuracy, convergence speed, and generalization** on limited datasets.
- Applied regularization and generalization techniques including **batch normalization, dropout**, and validation monitoring to mitigate overfitting.

Adaptive Kalman-Based Autonomous Navigation System	September 2025 – Present
<i>Software Developer</i>	Vancouver, BC
<ul style="list-style-type: none"> Developed a real-time positioning, motion planning, and navigation stack for an autonomous F1Tenth vehicle in ROS with Python, analyzing telemetry to iteratively optimize trajectory planning and guidance. Implemented a Kalman Filter-based sensor fusion and state estimation pipeline, combining wheel-encoder odometry and perception data to robustly model vehicle dynamics. Integrated PID control with machine learning-based predictive maneuvering, achieving a 95% success rate in dynamically avoiding moving tennis balls through real-time trajectory adaptation. 	
UBC Baja SAE	August 2024 – Present
<i>Software and Hardware Developer</i>	Vancouver, BC
<ul style="list-style-type: none"> Providing technical leadership and mentorship to a sub-team of 9 members, guiding them through embedded development, CAN debugging, and mechatronic systems integration. Building a robust real-time control system for adaptive suspension, using STM32, Arduino, and Raspberry PI ECUs running embedded algorithms with data communication over a distributed CAN bus and SPI interfaces. 	
UBC CIRRUS Lab	September 2025 – Present
<i>Undergraduate Research Assistant</i>	Vancouver, BC
<ul style="list-style-type: none"> Developing an optimization algorithm to quantify energy savings from data center workload migration during peak hours, achieving an estimated 40% reduction in cluster energy demand through load balancing strategies. Researching blockchain-integrated machine learning for transparent and verifiable GHG emission tracking across cloud data pipelines. 	
UBC Formula Electric SAE	September 2022 – June 2024
<i>Hardware Developer</i>	Vancouver, BC
<ul style="list-style-type: none"> Enabled firmware testing and validation of PCB boards by leveraging <i>ChimeraTool</i> and <i>Python</i> scripts. Designed and validated the Tractive System Active Light PCB board with <i>Altium</i> ensuring compliance with competition standards, enhancing functionality, and prioritizing driver safety. 	