

Correlated Pseudorandomness

Achieving faster secure computation through
pseudorandom correlation generators

Geoffroy Couteau



Start of the Story: Circa 2016



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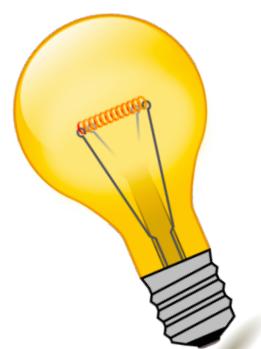


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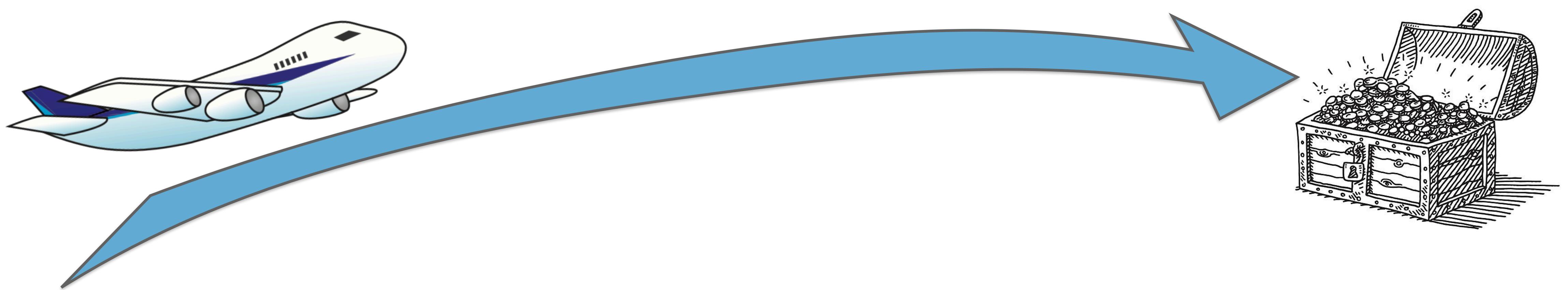
A few months and a CCS’17 paper later, we concluded that the answer was ‘not so much’



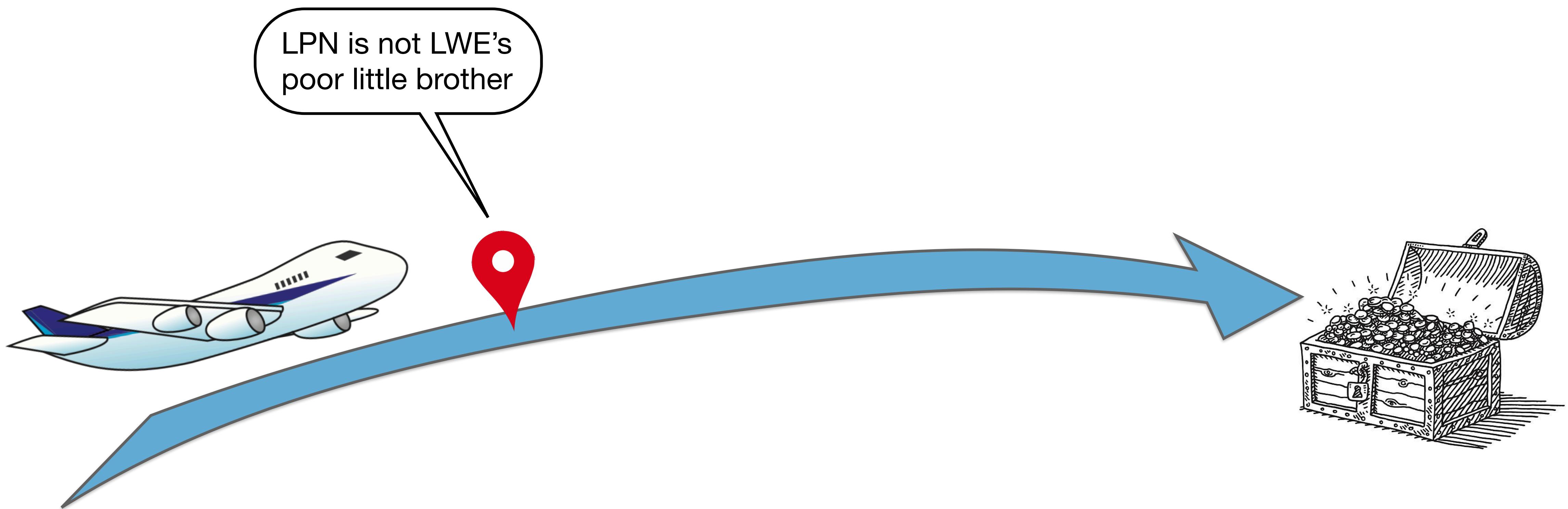


7 years later

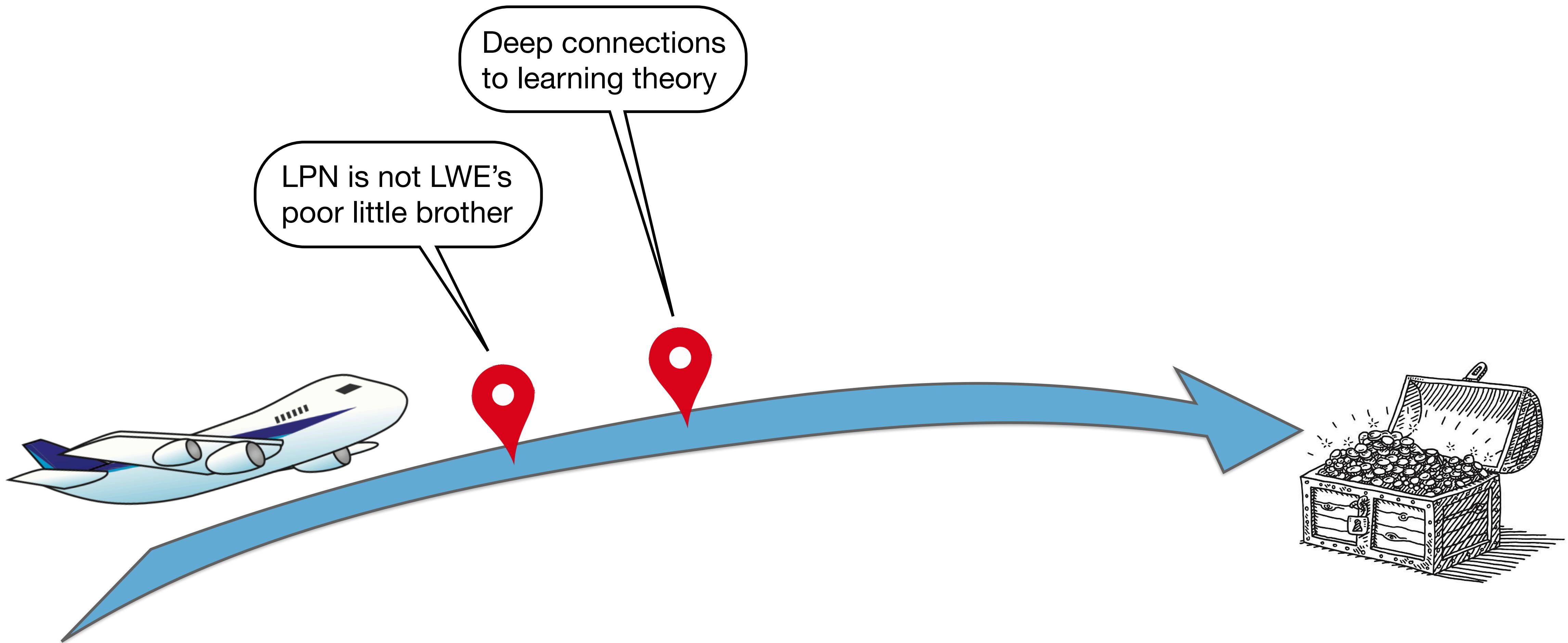
The Journey through Correlated Pseudorandomness



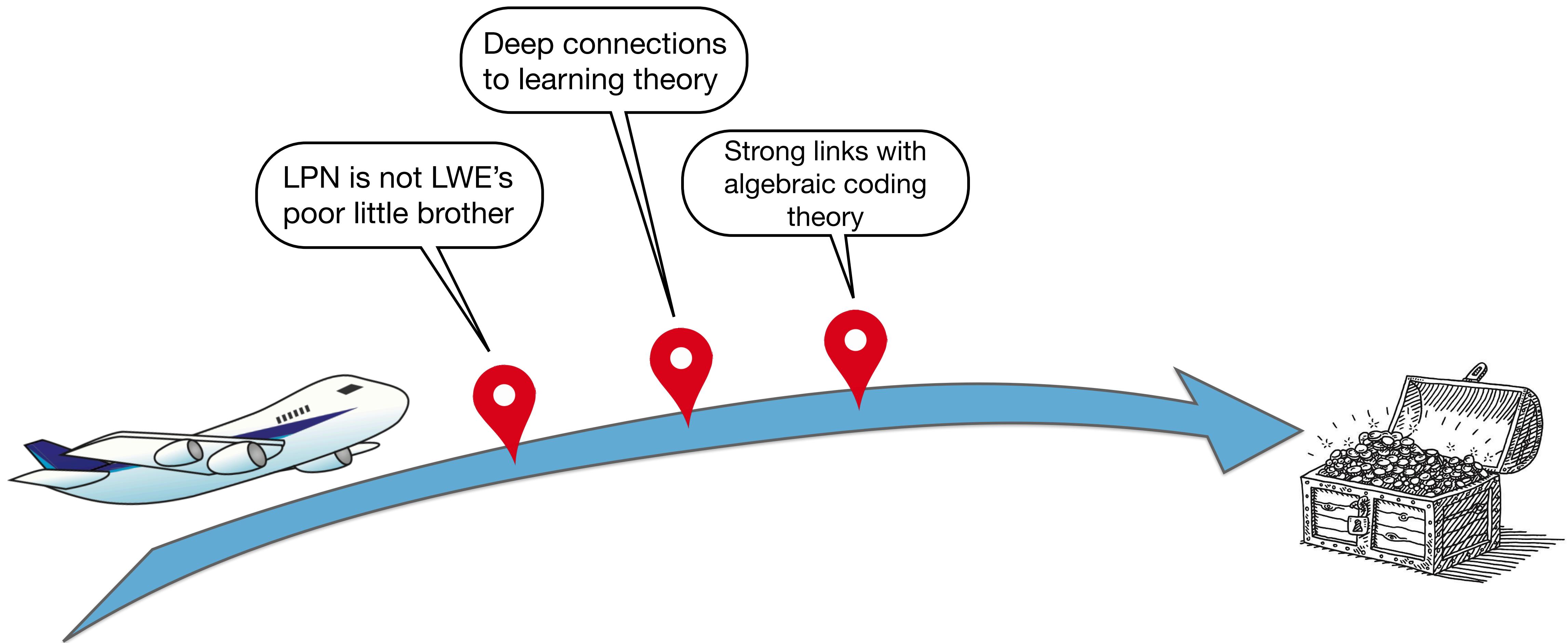
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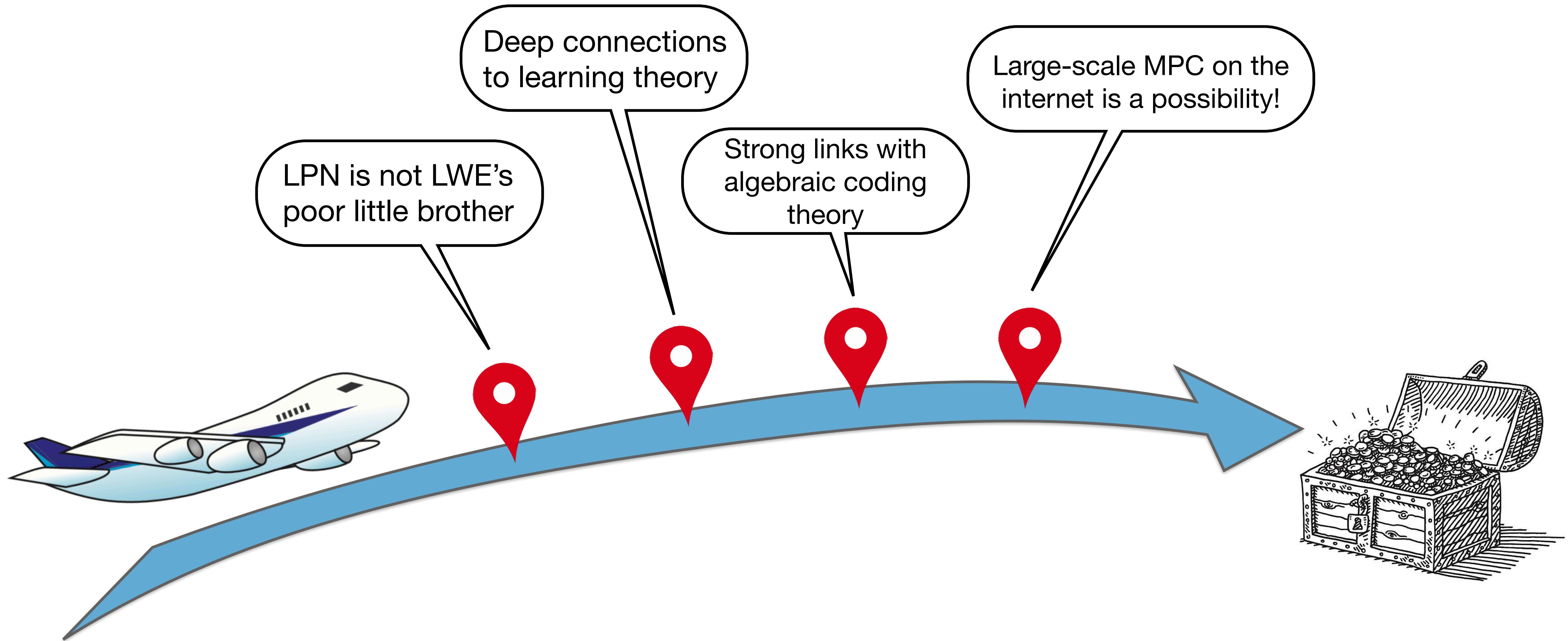
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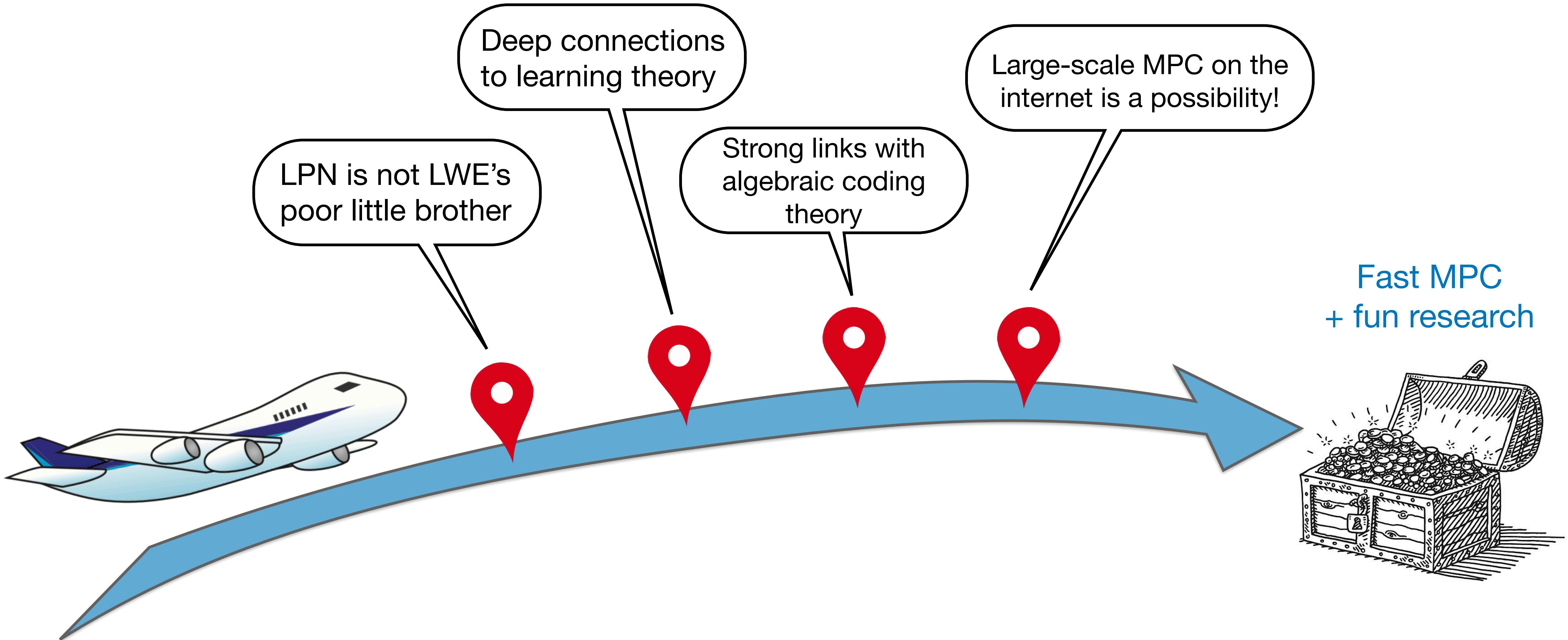
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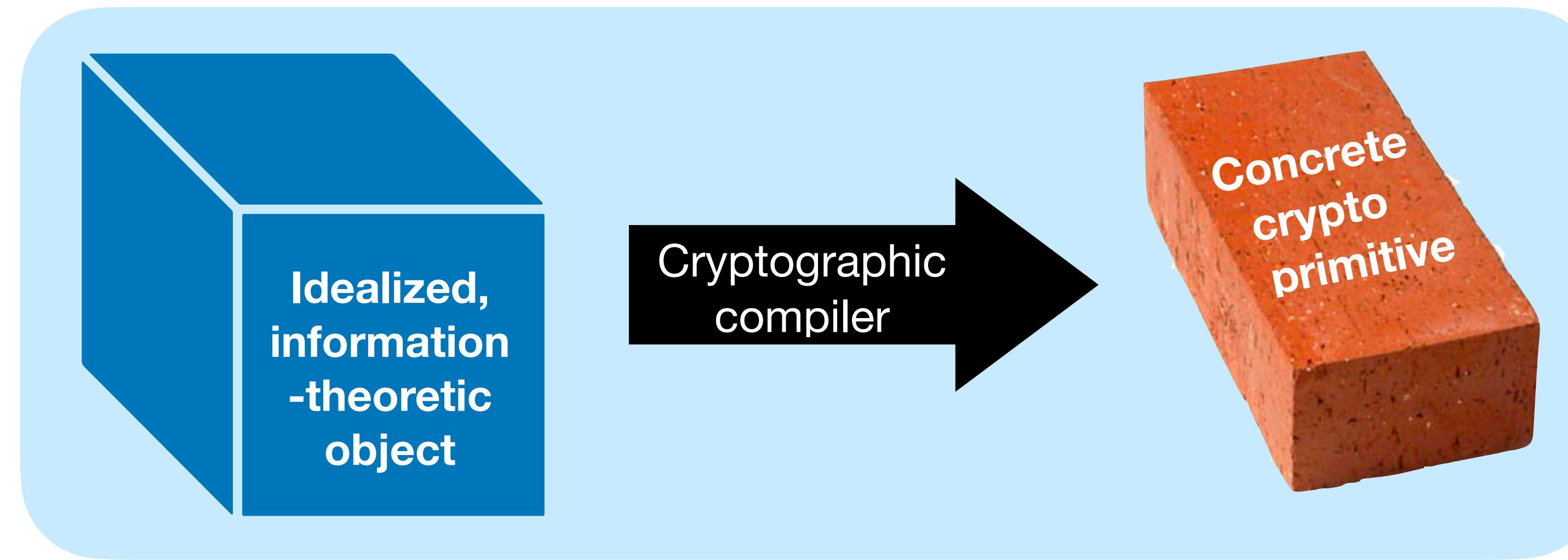
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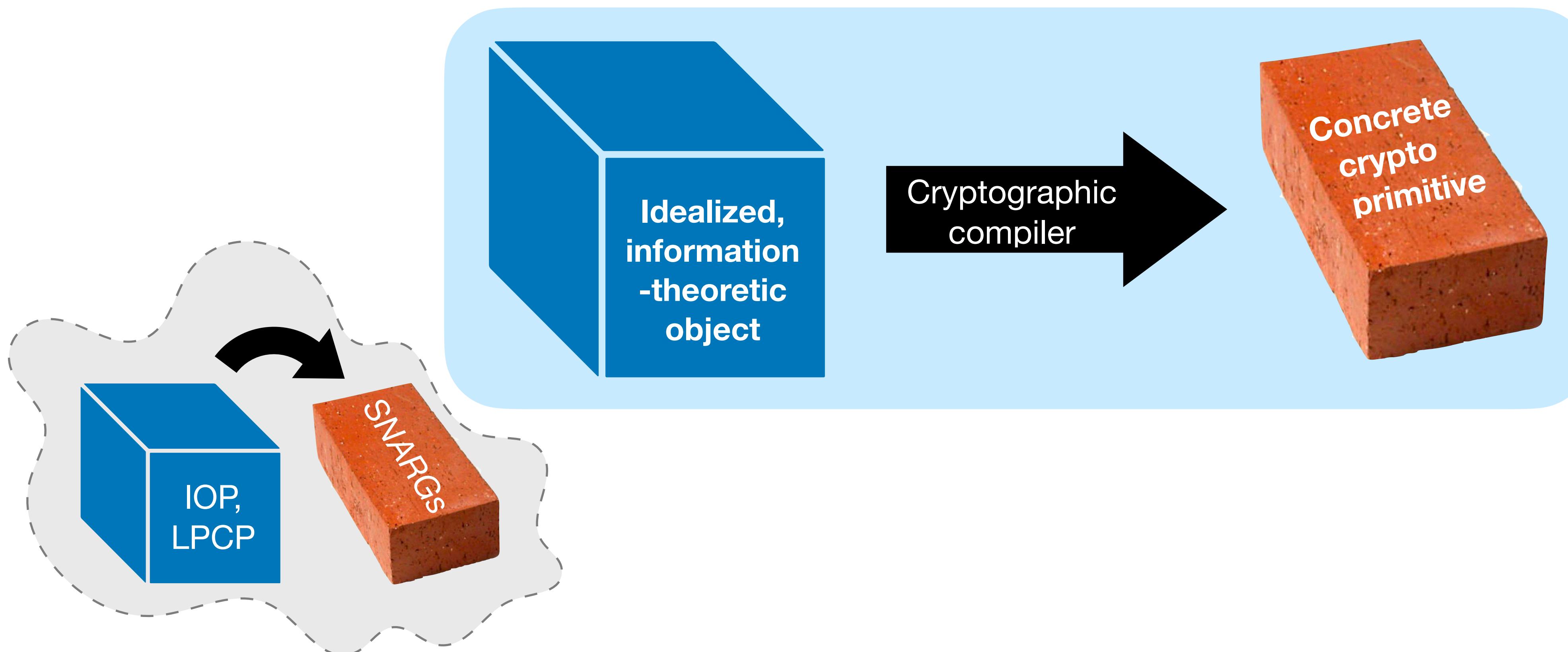
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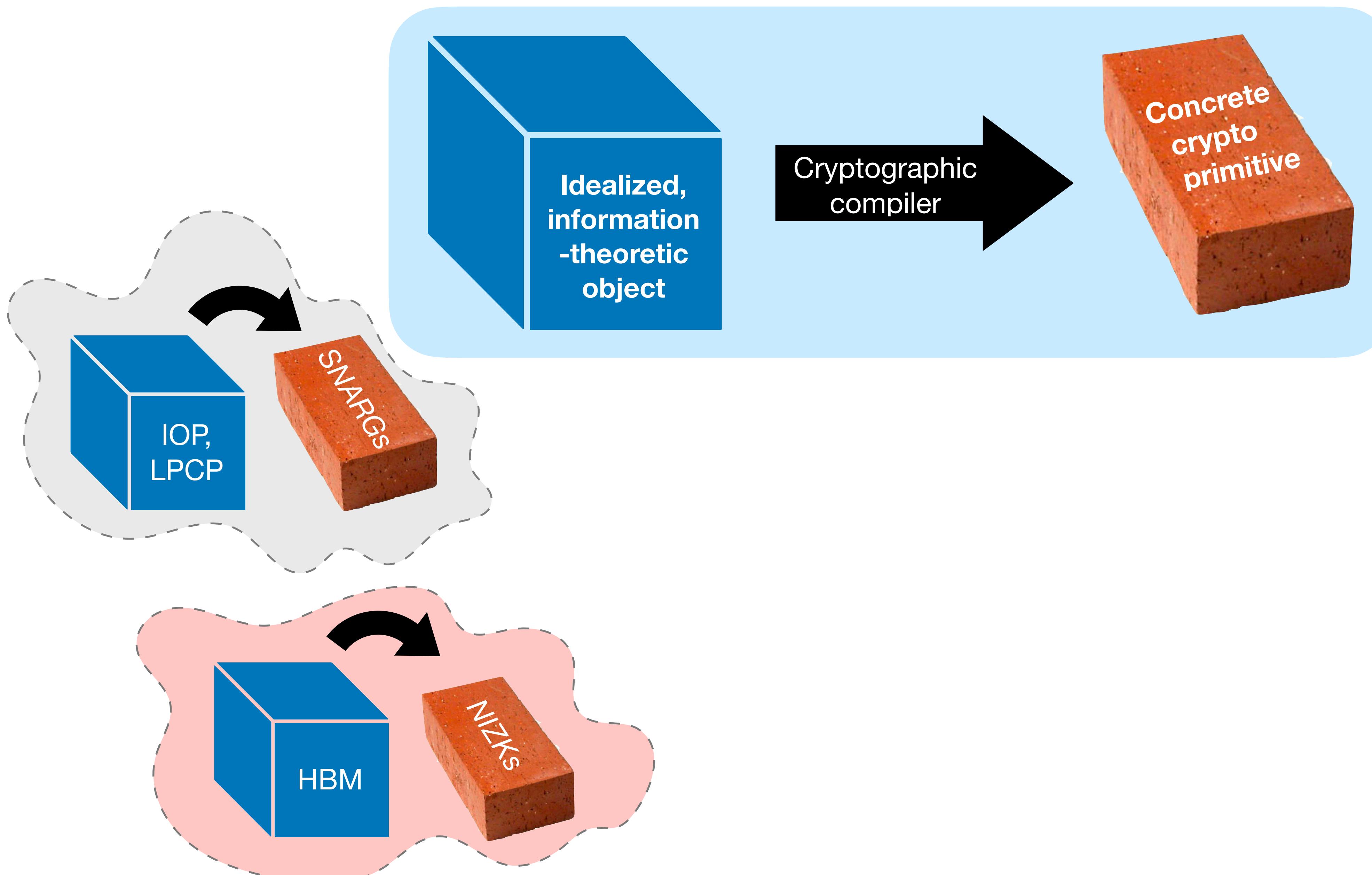
A Standard Cryptographic Approach



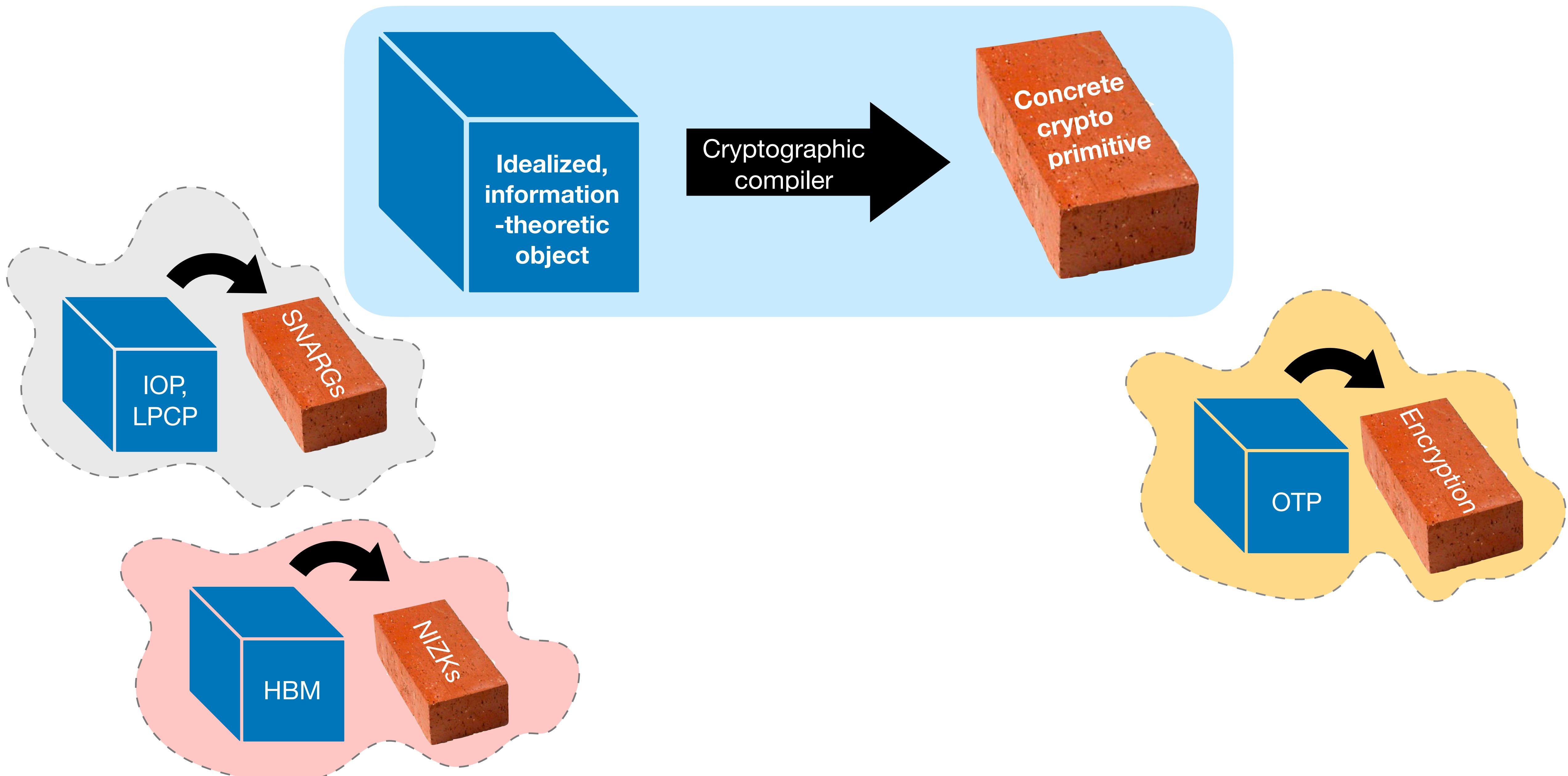
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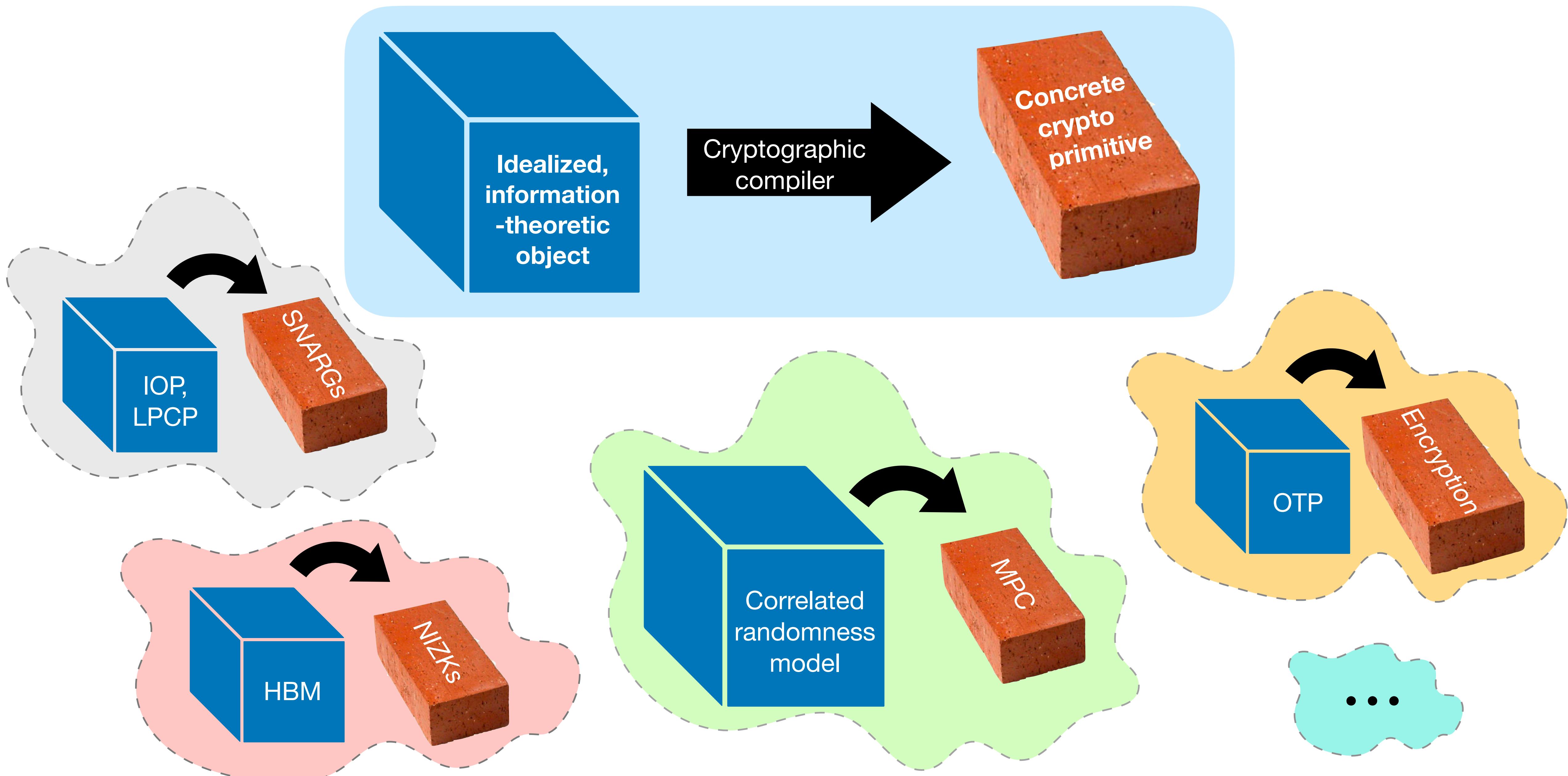
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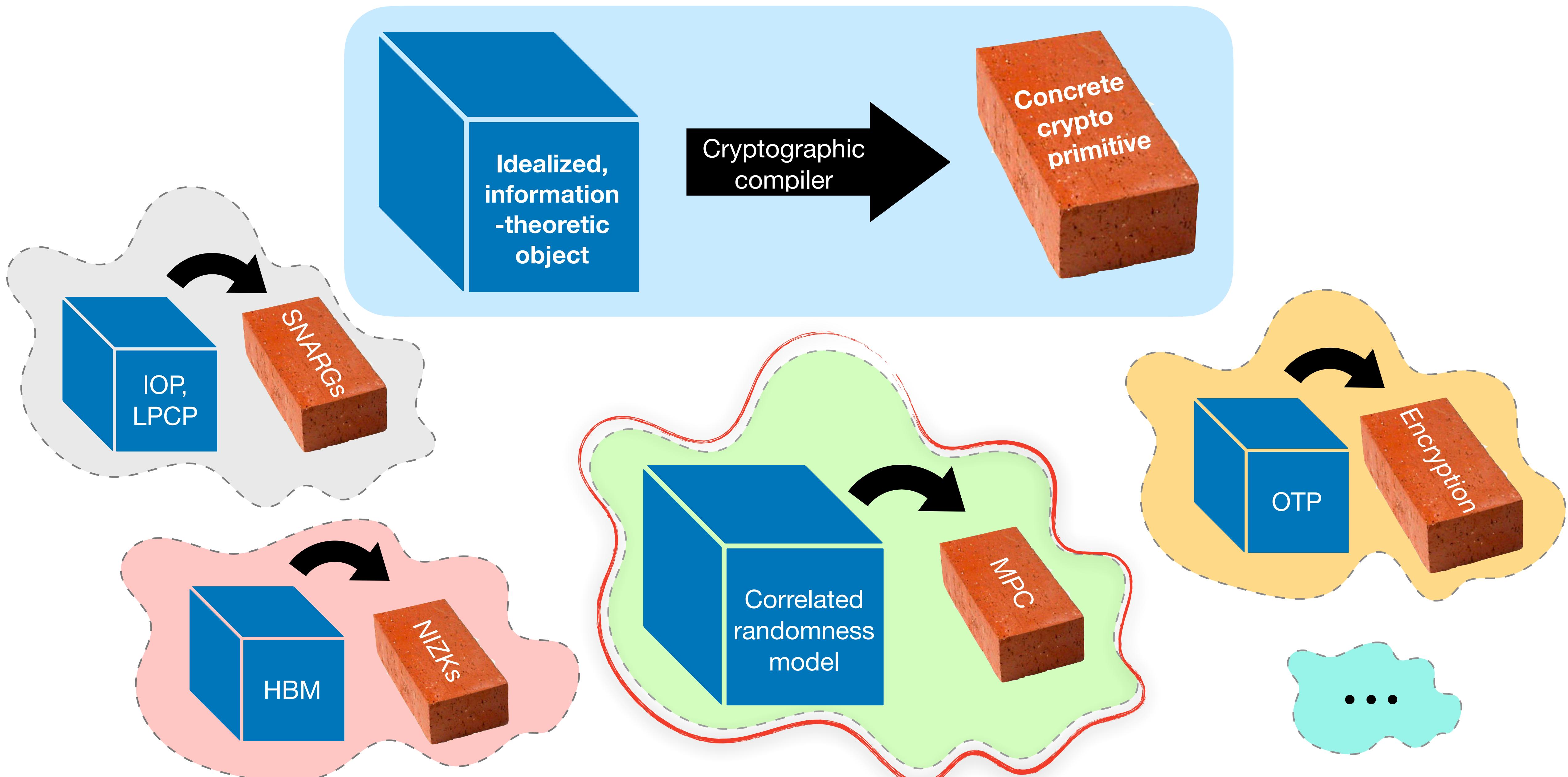
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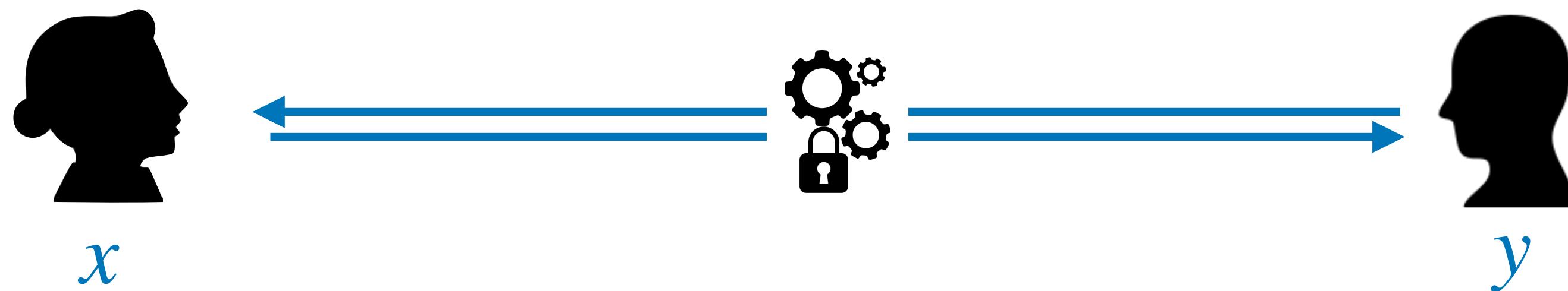
A Standard Cryptographic Approach



Secure Computation...

- **Goal.** Computing a **public** function on secret inputs
- **Model.** n players, each with a private input x_i interacting through authenticated channels

$$f: (x, y) \mapsto (z_A, z_B)$$



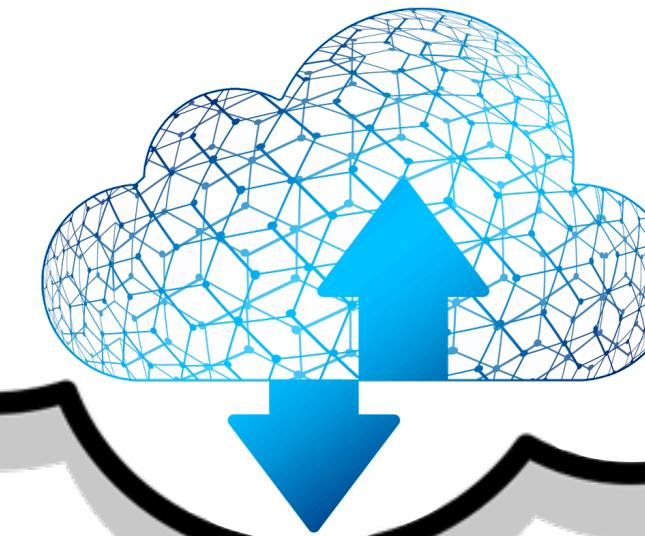
- **Output:** Alice learns z_A and Bob learn z_B
- **Security:** Alice and Bob learn nothing else

... Is a Practical Concern.

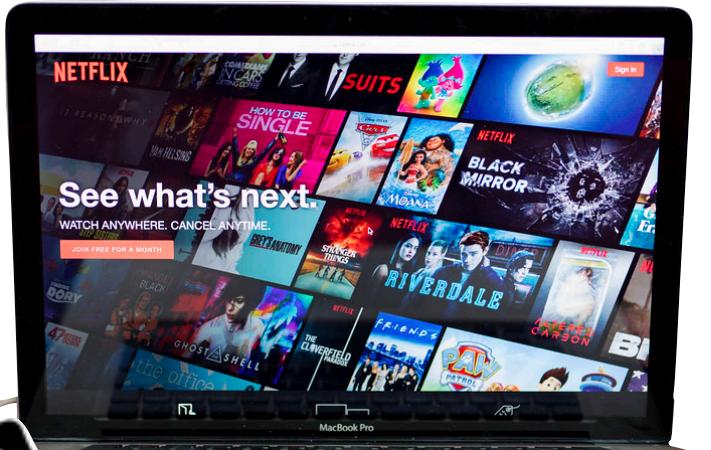
Use a dating app



Search over our
Cloud storage



Get a recommendation
on a streaming platform



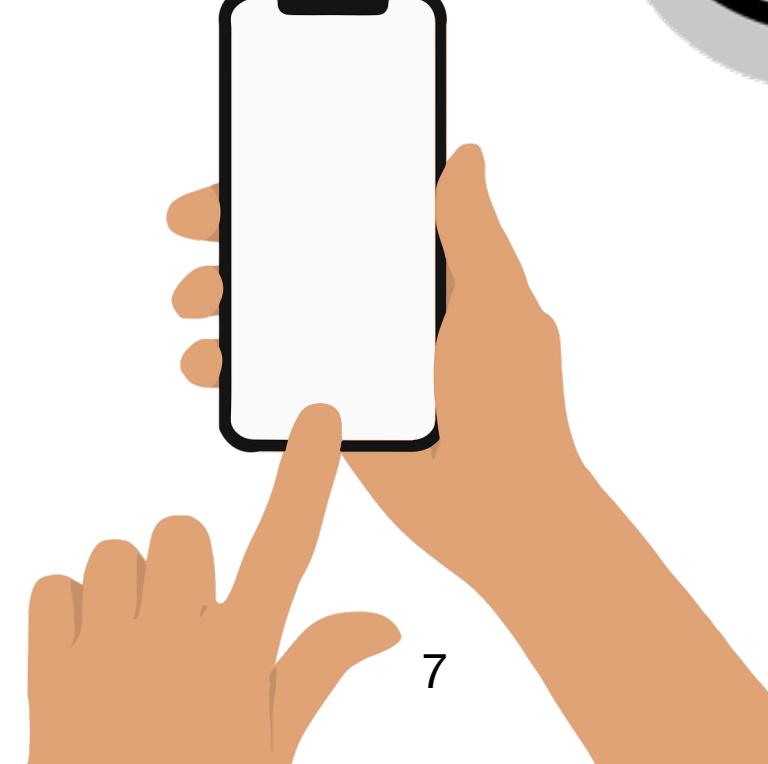
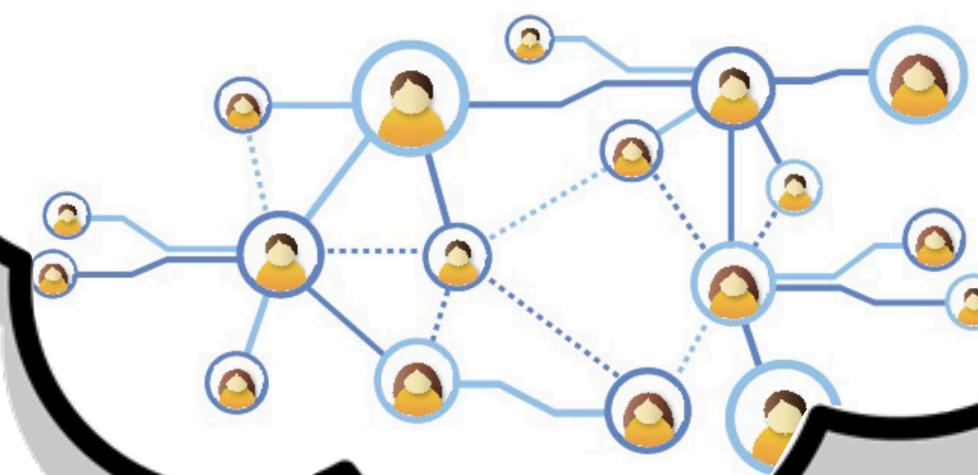
See a targeted
advertising



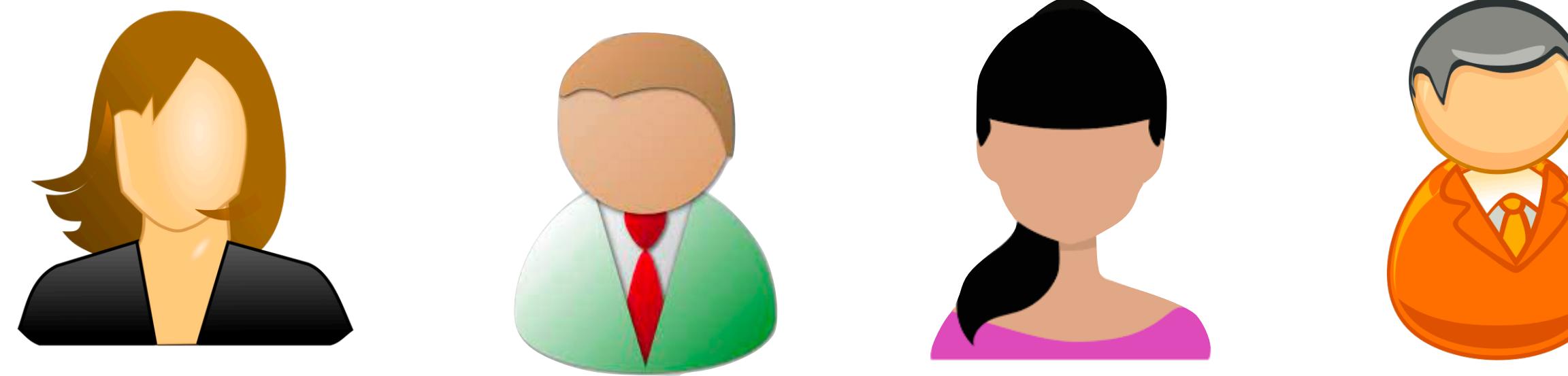
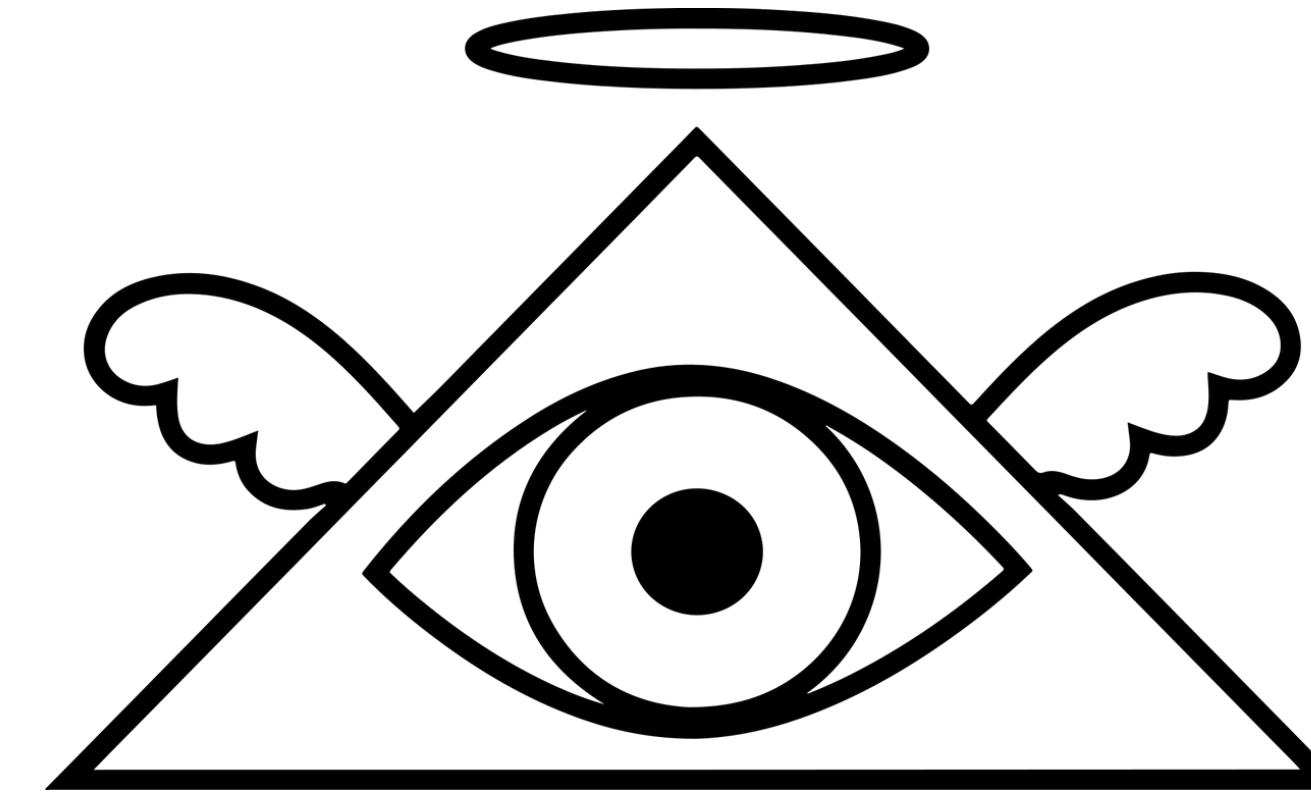
Use a
healthcare
app



Use a social network

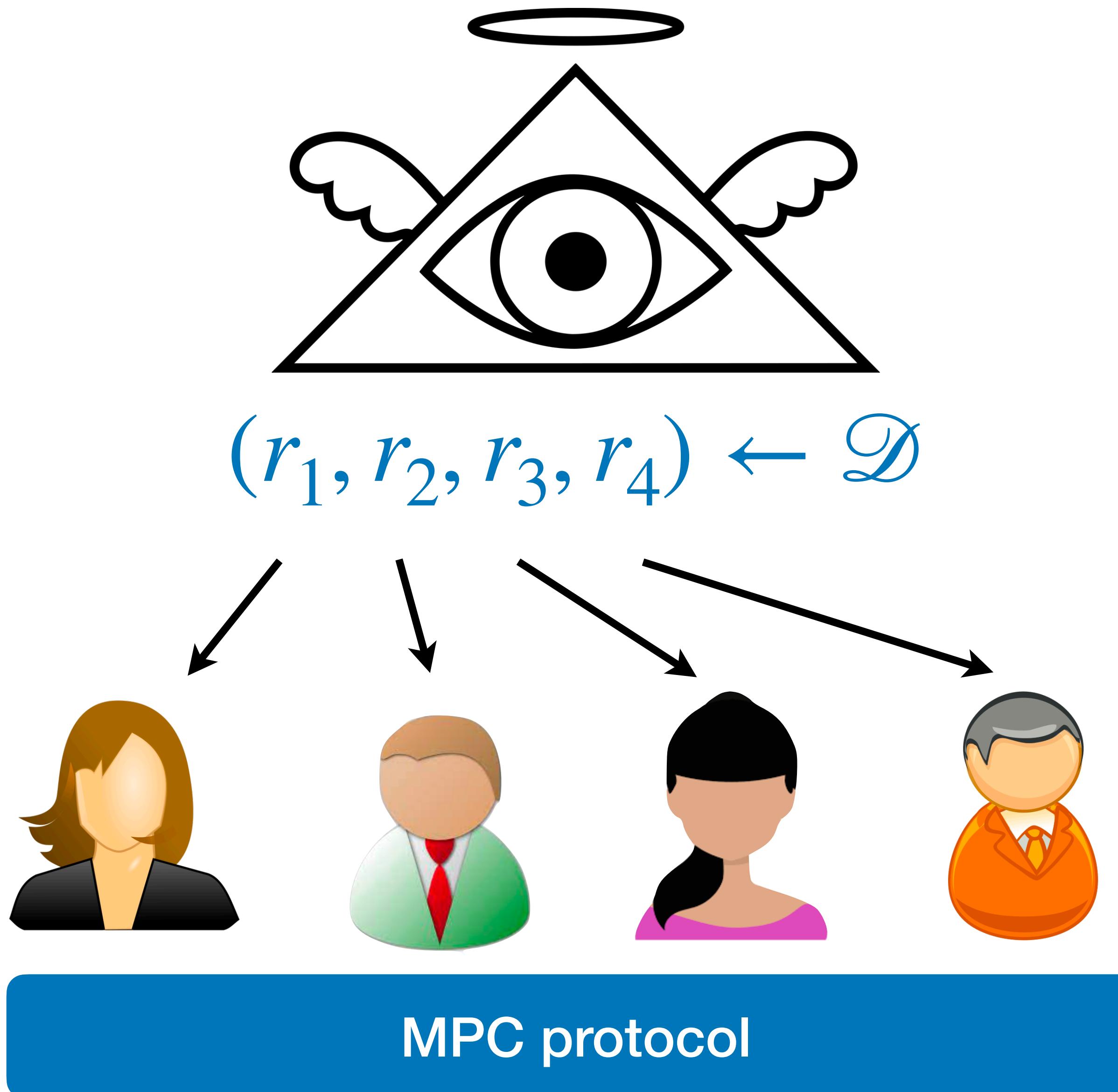


The Correlated Randomness Model

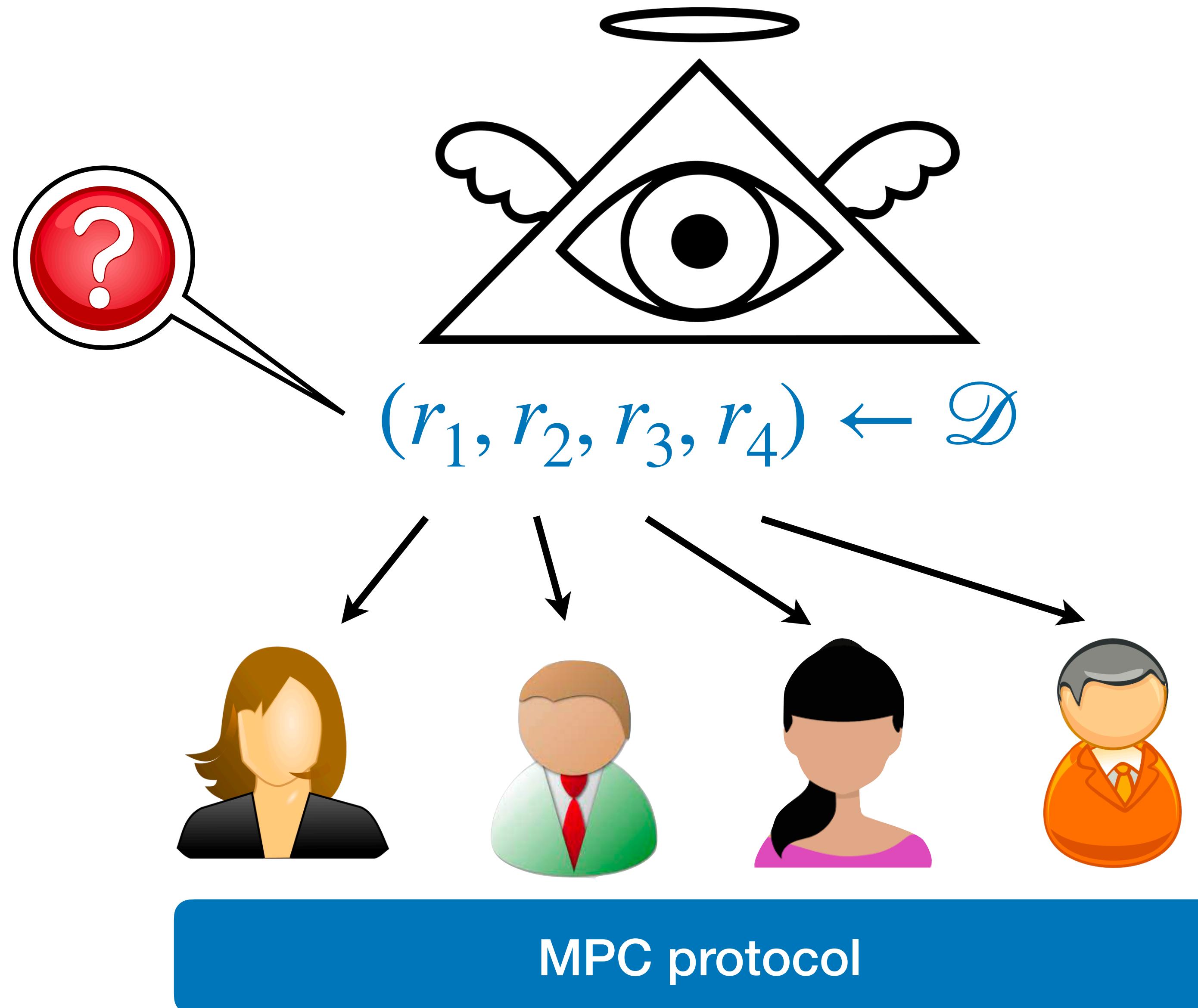


MPC protocol

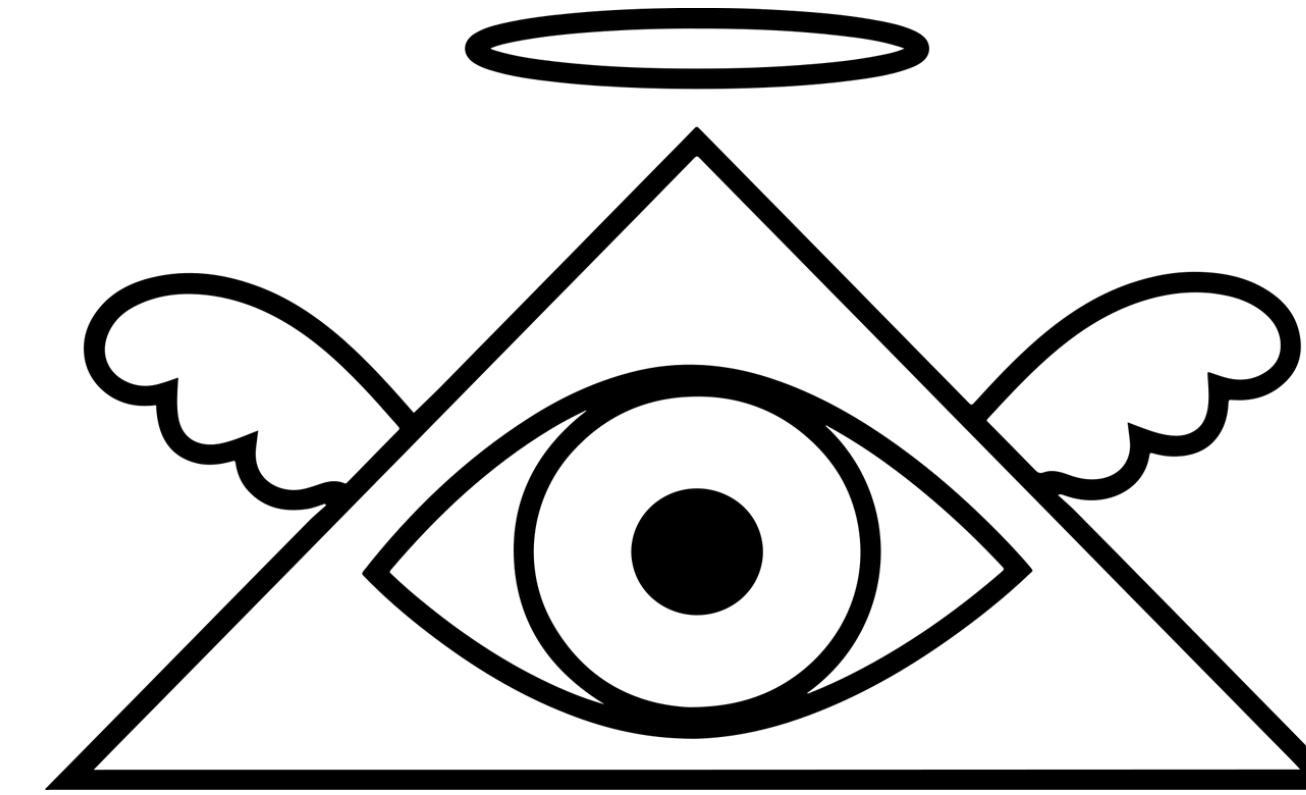
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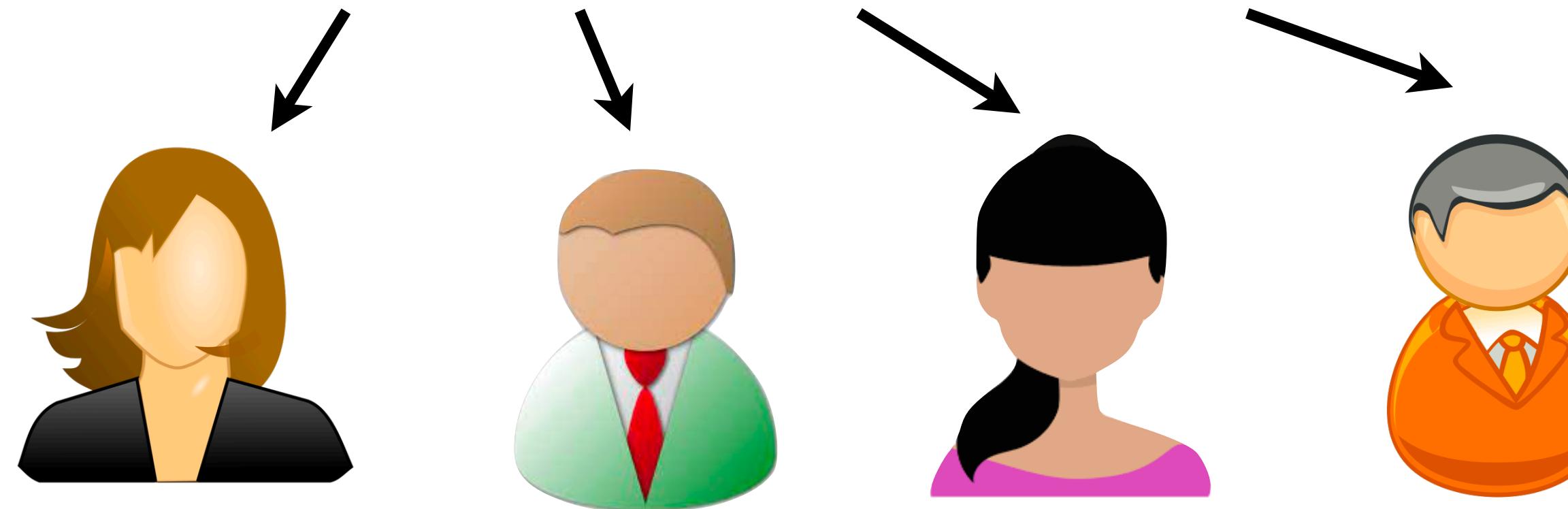
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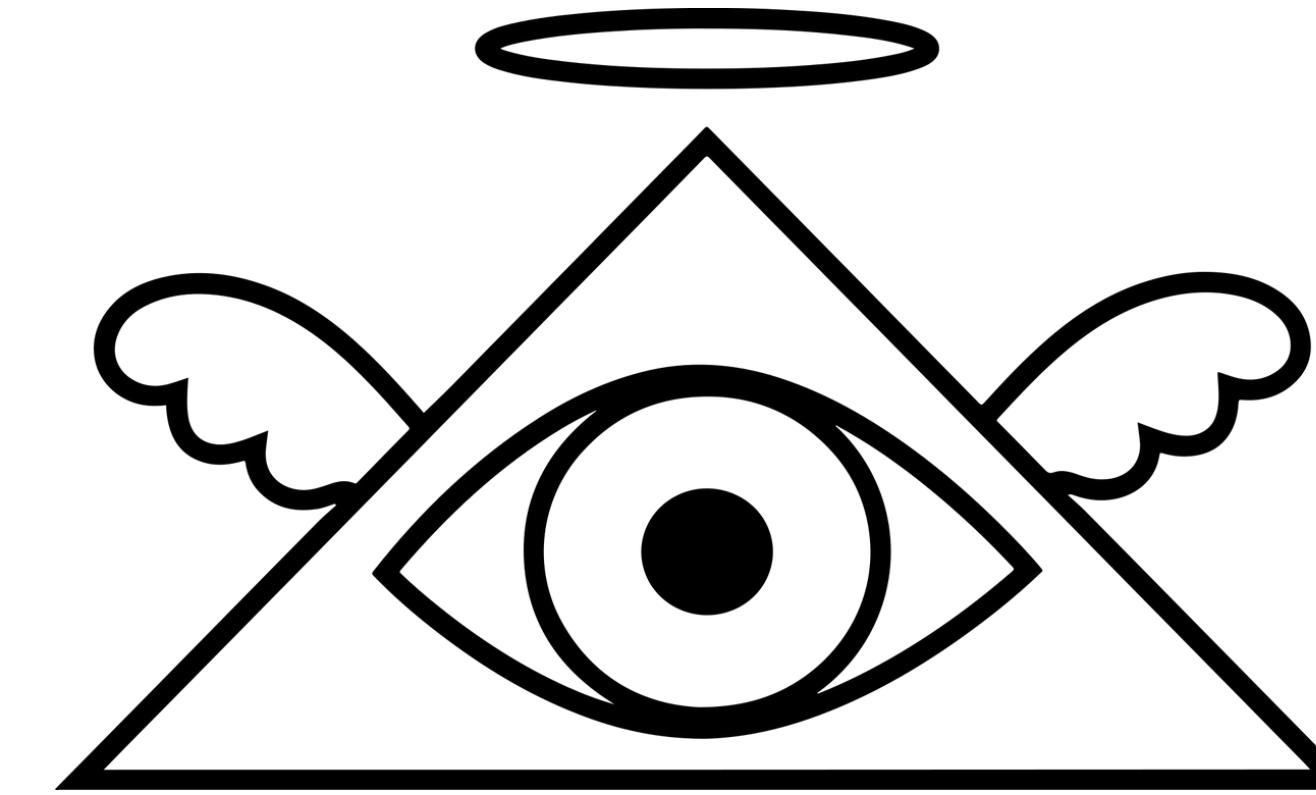


Additive correlations { $r \leftarrow \mathcal{D}$
 $(r_1, r_2, r_3, r_4) \leftarrow \text{shares}(r)$



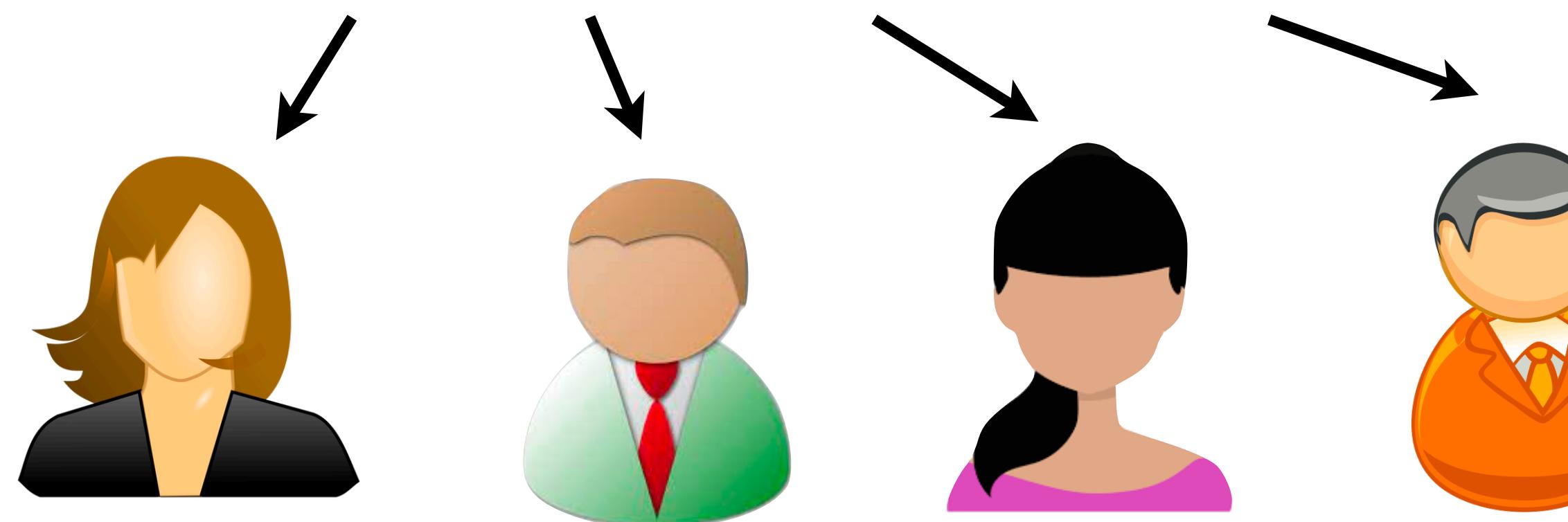
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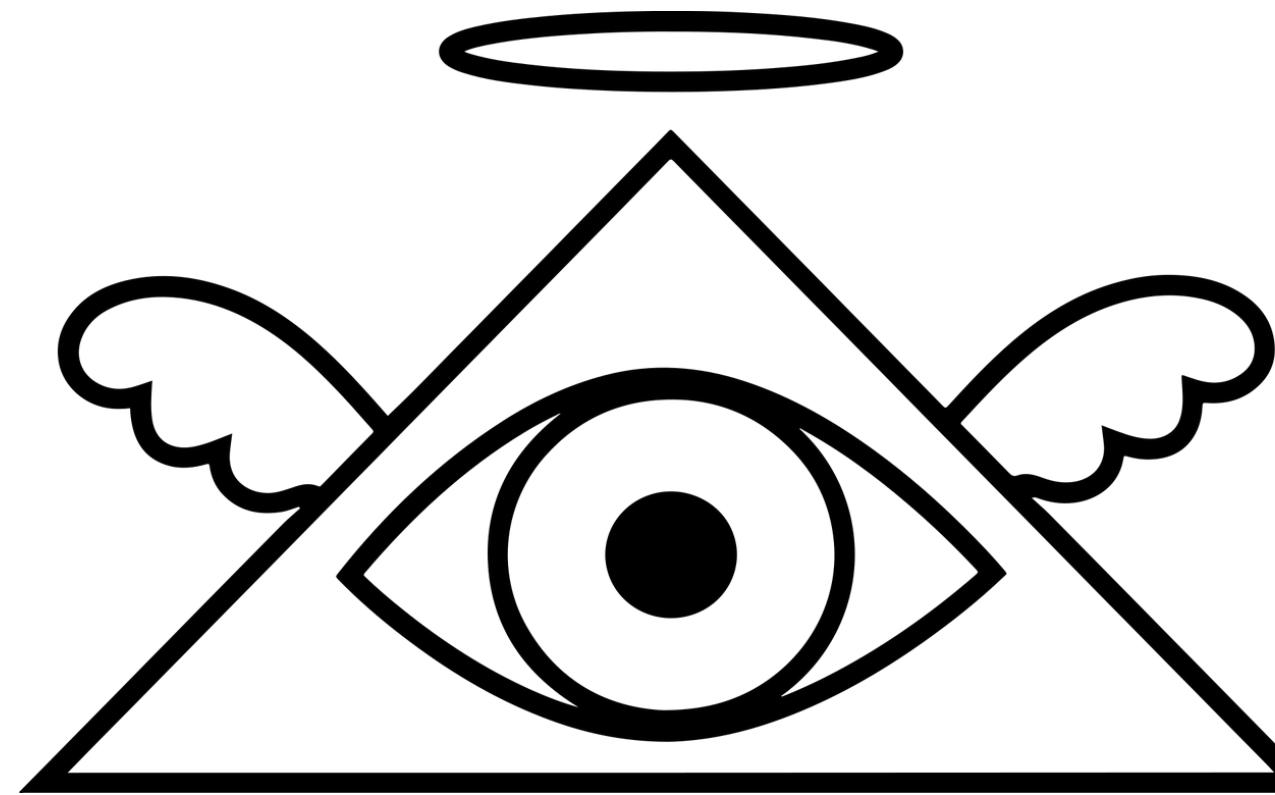
Example: Beaver triples

$$\left\{ \begin{array}{l} (a_i, b_i)_{i \leq n} \leftarrow (\mathbb{F}_2 \times \mathbb{F}_2)^n \\ \text{shares}((a_i, b_i, a_i \cdot b_i)_{i \leq n}) \end{array} \right.$$



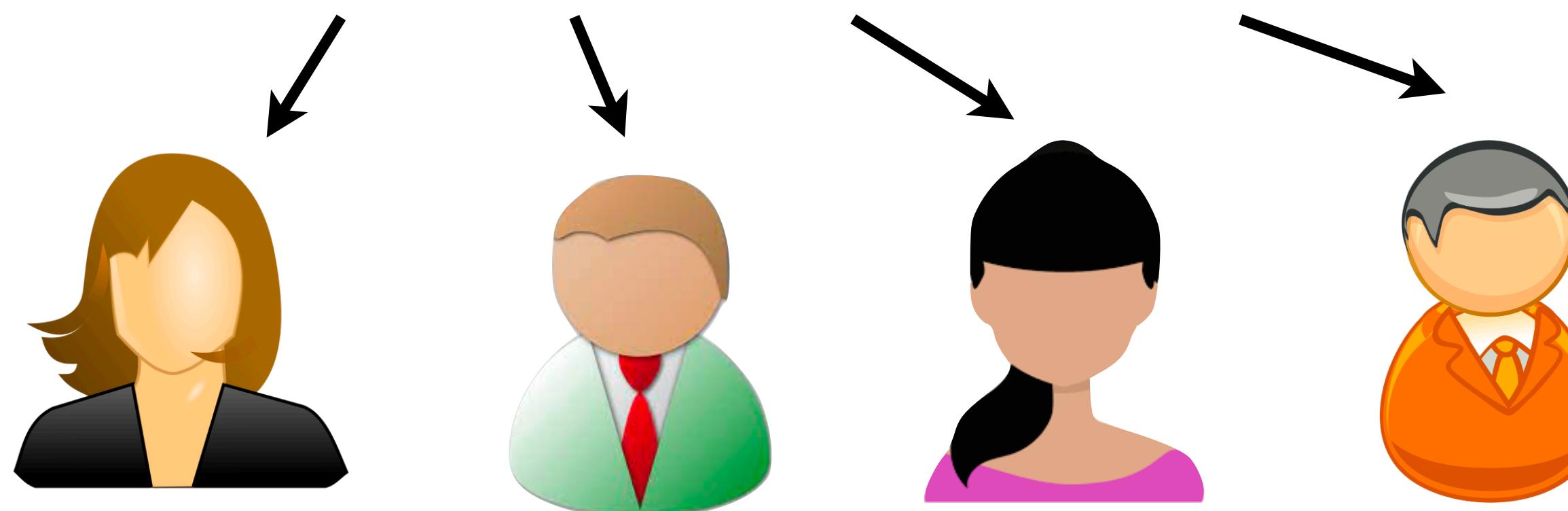
2N bits / \wedge gate
for N parties

The Correlated Randomness Model



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GMW protocol



Very practical*

A Template to Instantiate *Efficiently* the Correlated Randomness Model

Given a correlation C , the dealer distributes shares of $\langle C(r) \rangle$ succinctly



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Pseudorandom correlation generator

$\text{Gen}(1^\lambda) \rightarrow (\text{seed}_A, \text{seed}_B)$ such that

- (1) $(\text{Expand}(A, \text{seed}_A), \text{Expand}(B, \text{seed}_B))$ looks like n samples from the target correlation, and
- (2) $\text{Expand}(A, \text{seed}_A)$ looks ‘random conditioned on satisfying the correlation with $\text{Expand}(B, \text{seed}_B)$ ’ to Bob (similar property w.r.t. Alice).

A Template to Instantiate *Efficiently* the Correlated Randomness Model: MPC with silent preprocessing

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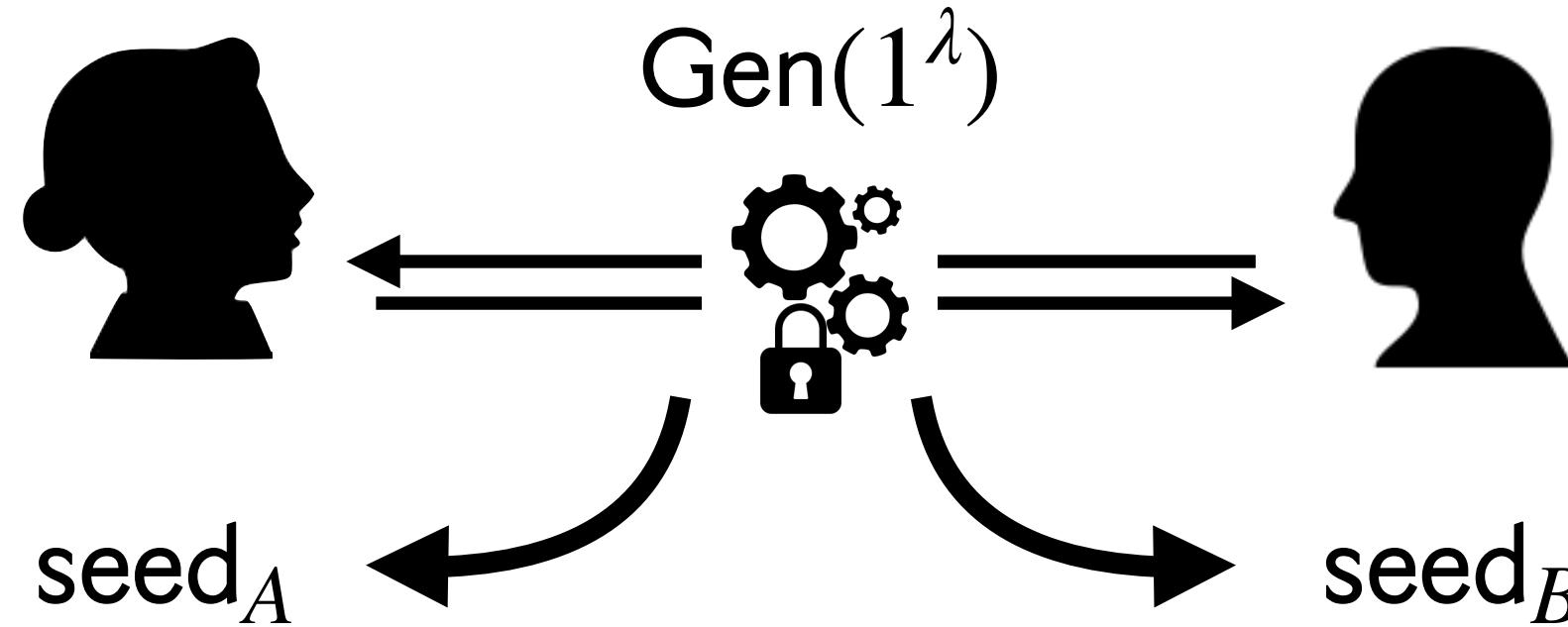
Preprocessing phase

Online phase

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One-time short interaction



Interactive protocol with short communication and computation; Alice and Bob store a small seed afterwards.

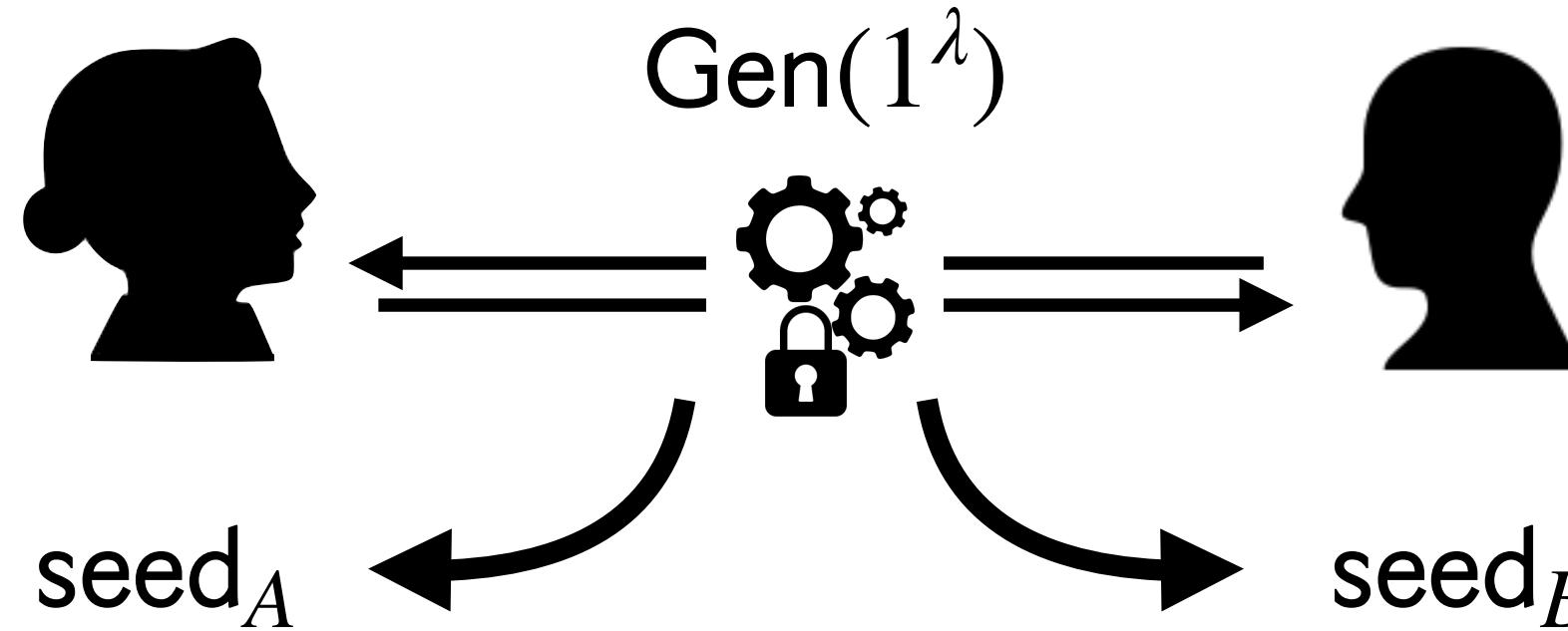
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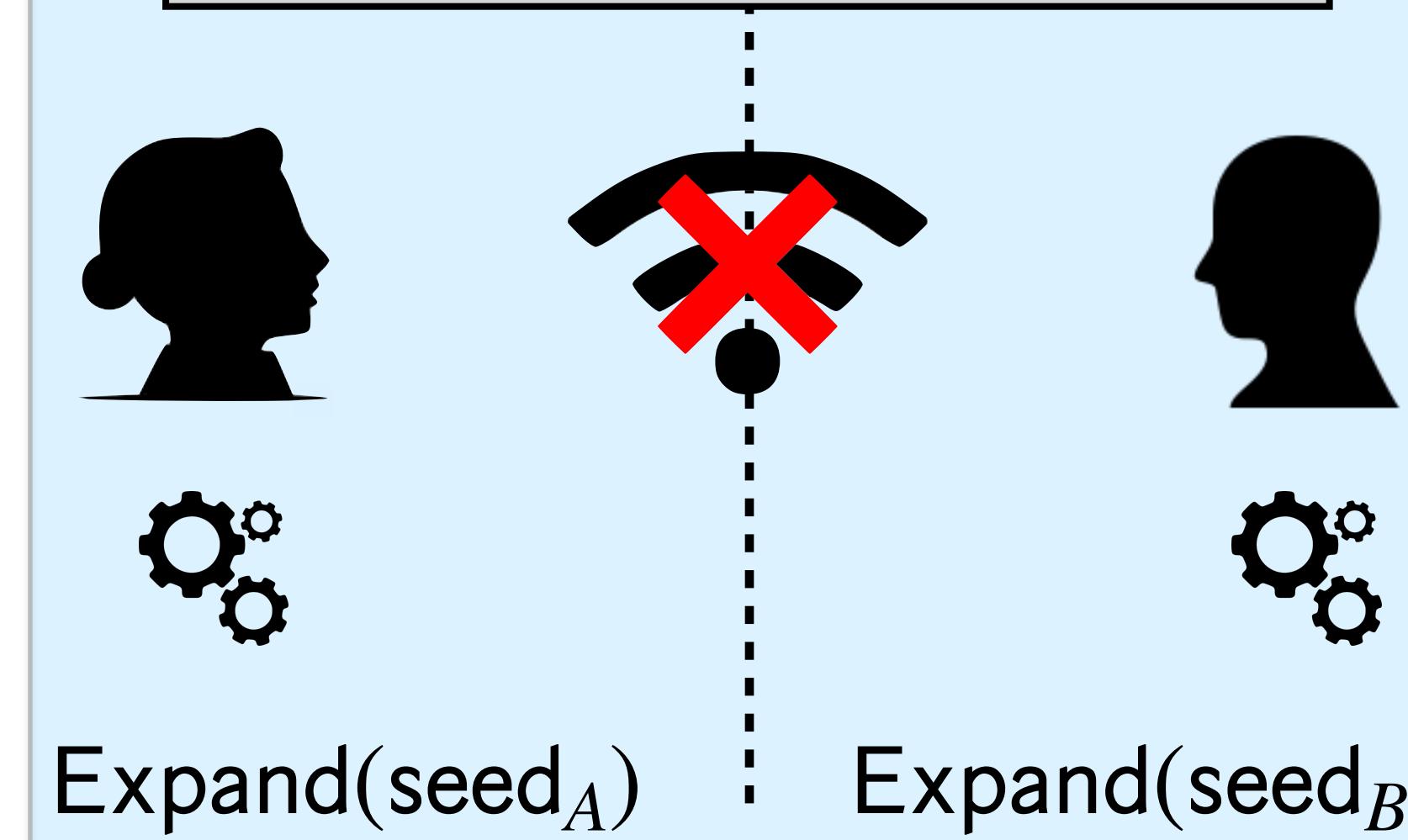
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‘Silent’ computation



The bulk of the preprocessing phase is offline: Alice and Bob stretch their seeds into large pseudorandom correlated strings.

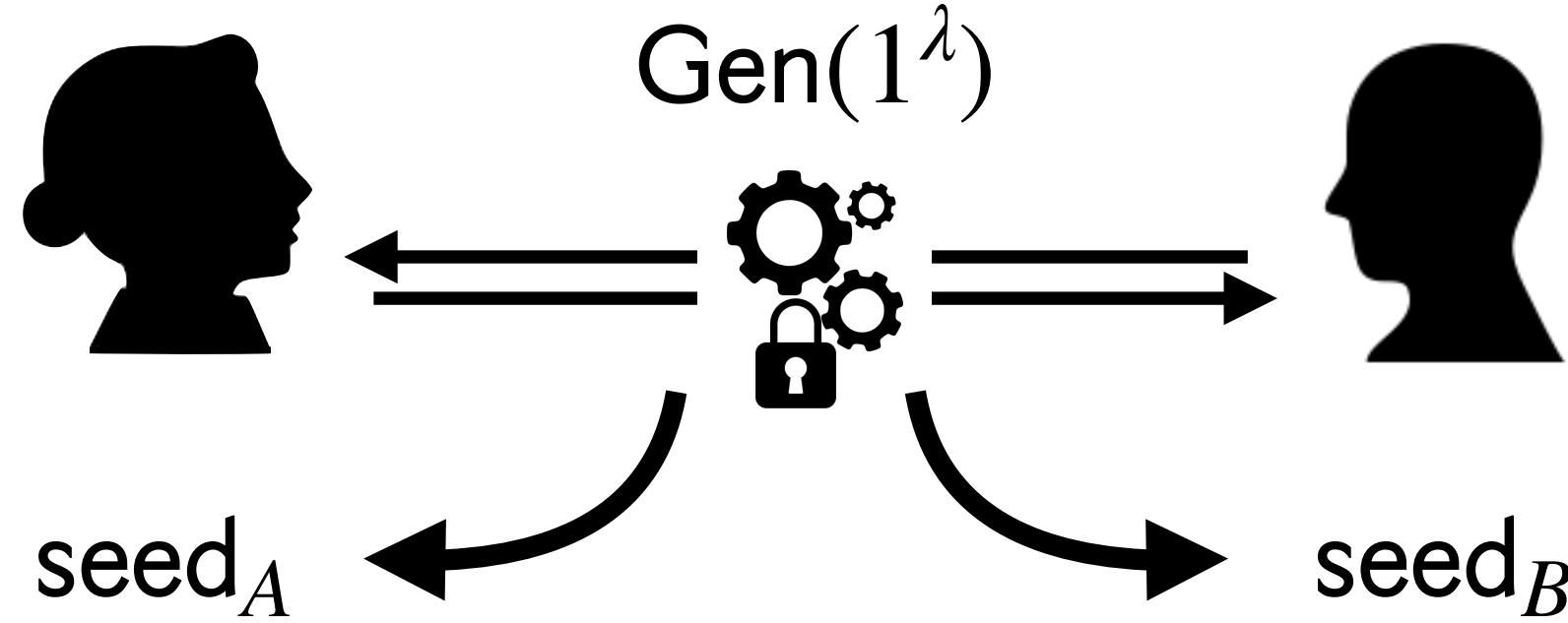
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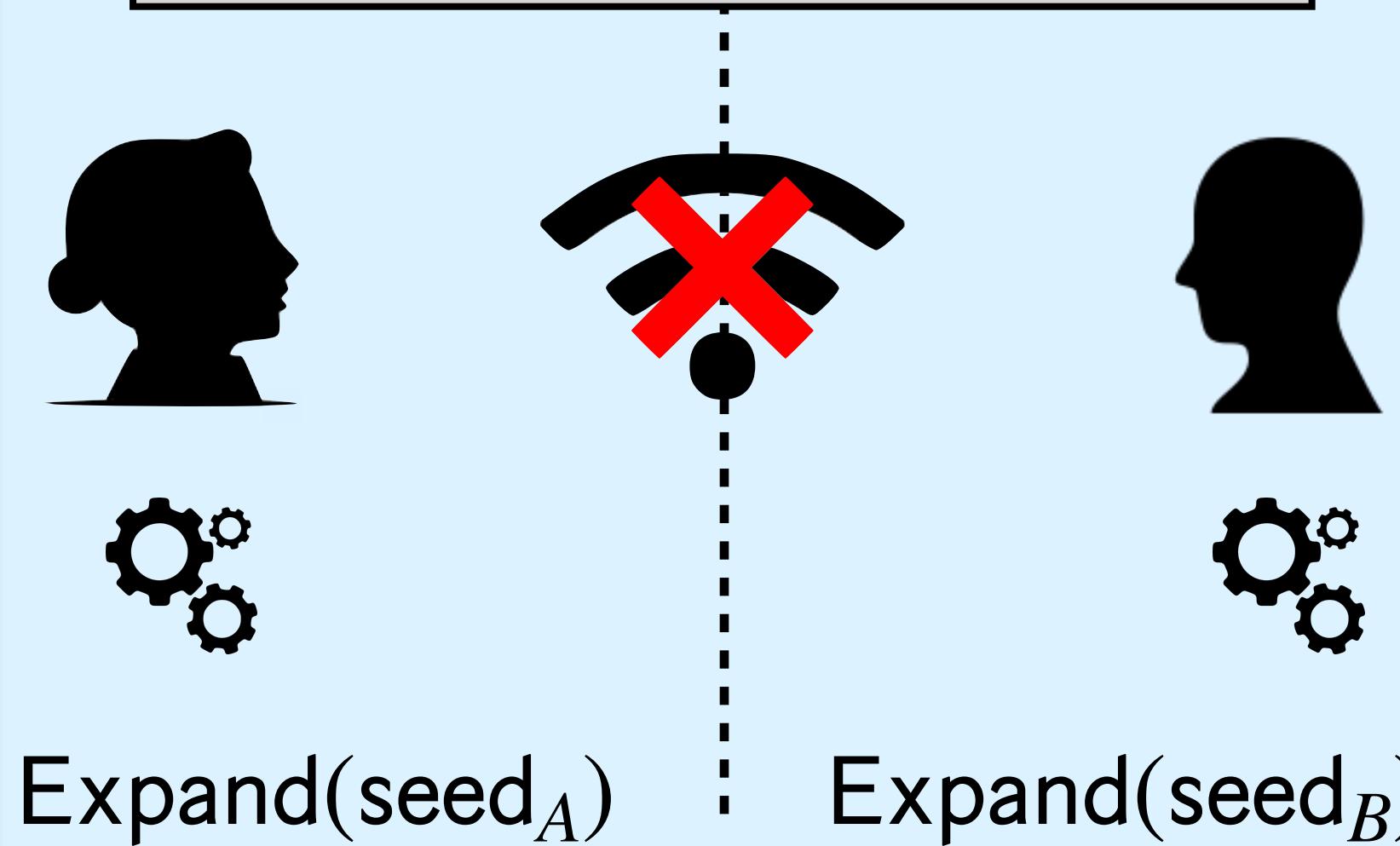
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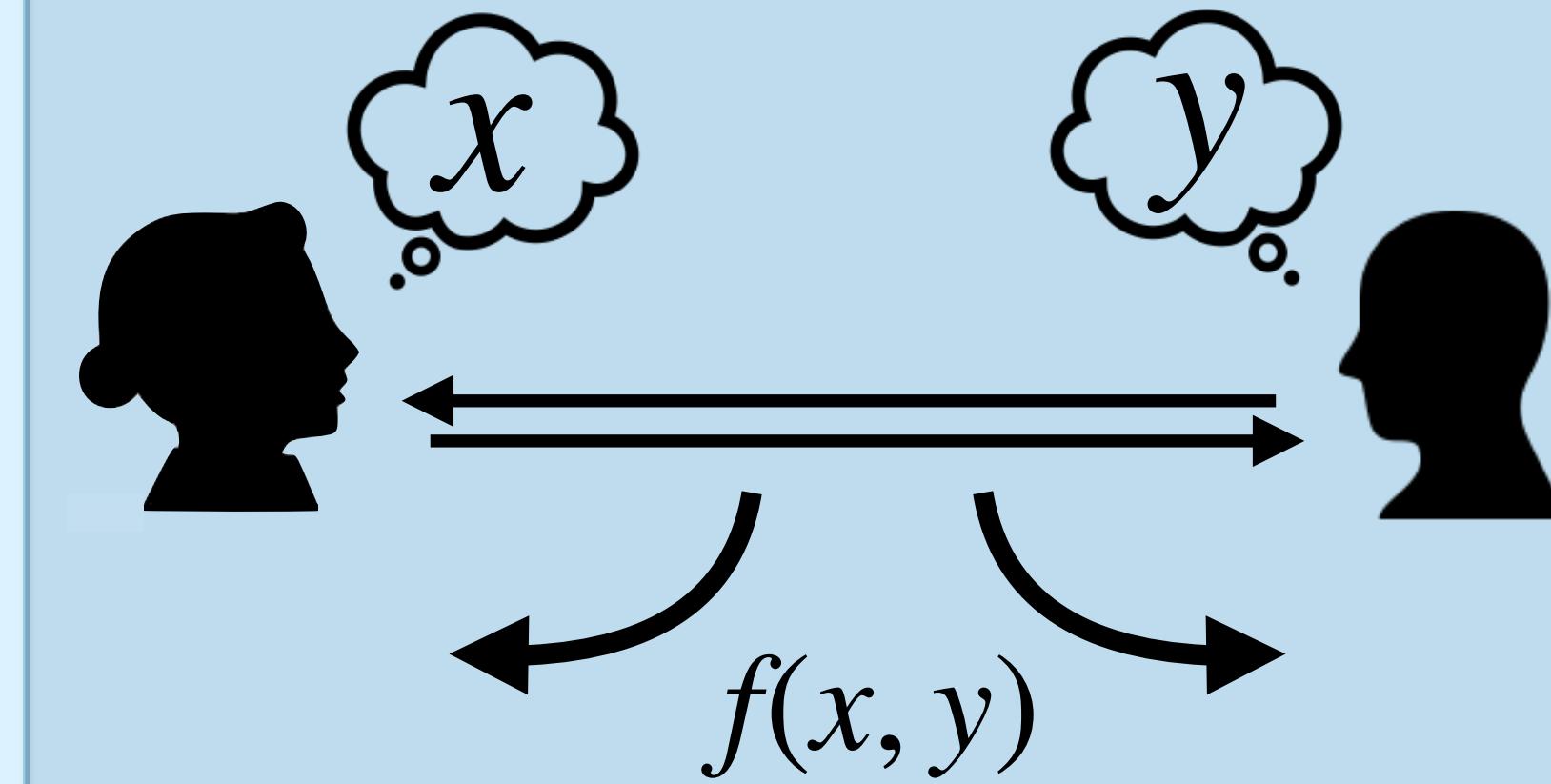
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Preprocessing phase

Non-cryptographic



Alice and Bob consume the preprocessing material in a fast, non-cryptographic online phase.

Online phase

Q: What Correlations C do we Consider?

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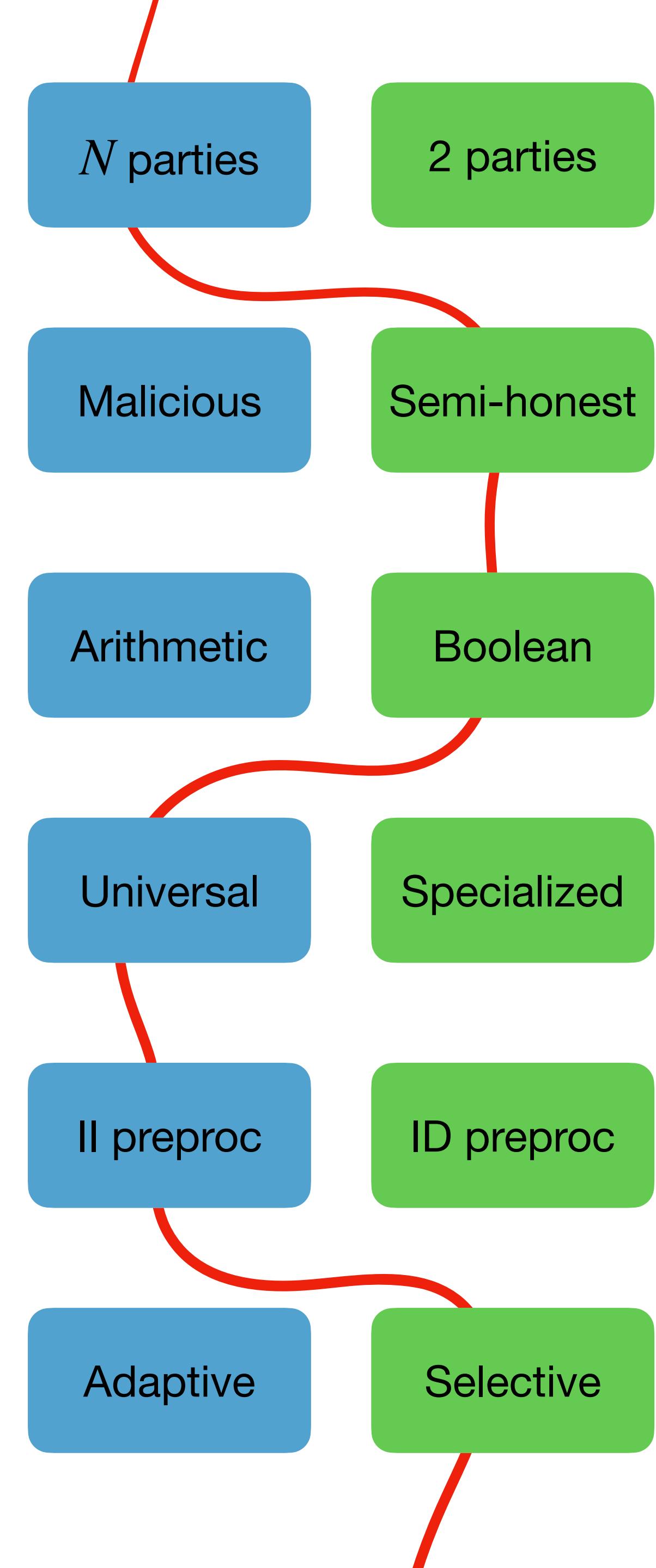
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*One does not simply build
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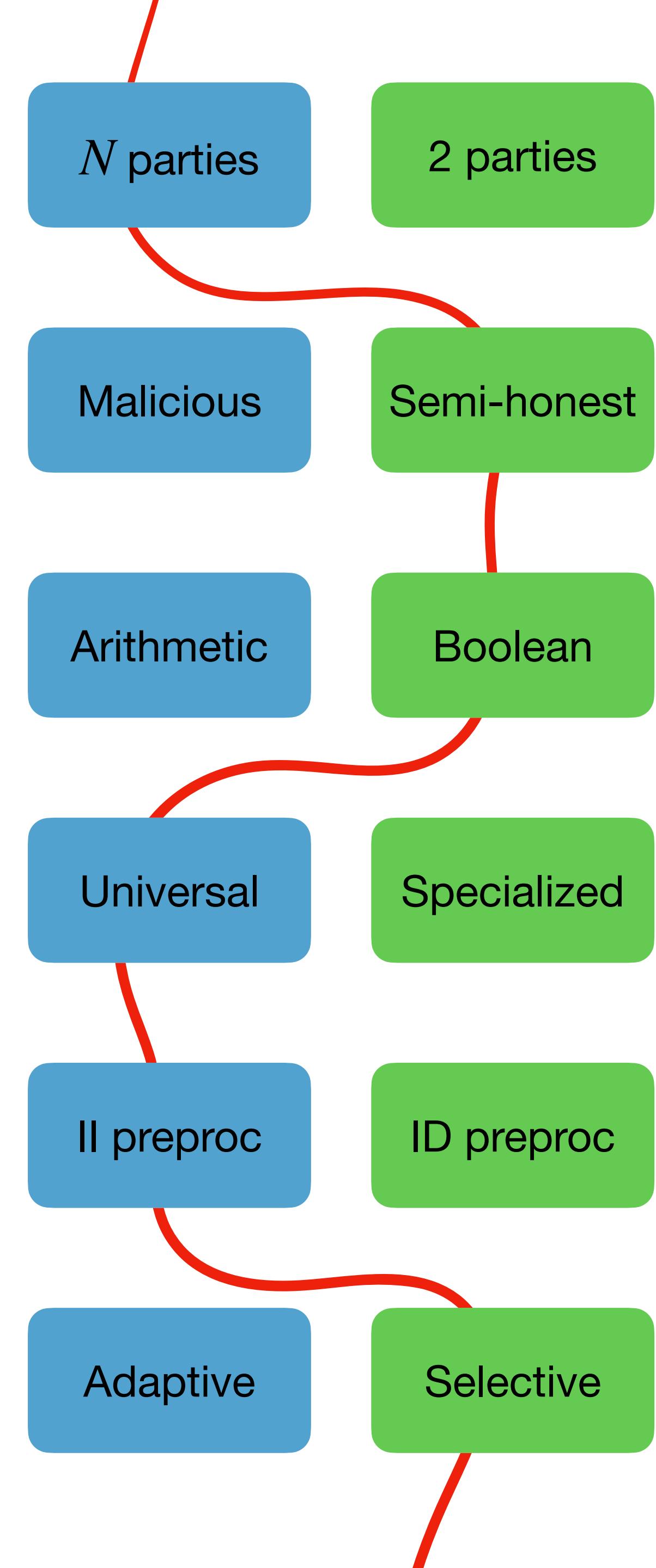
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Depending on the application, you'll want:

VOLE, OT, OLE, bilinear correlations, Beaver triples, authenticated Beaver triples, daBits, circuit-dependent correlations, polynomial correlations, matrix triples, OTTT...



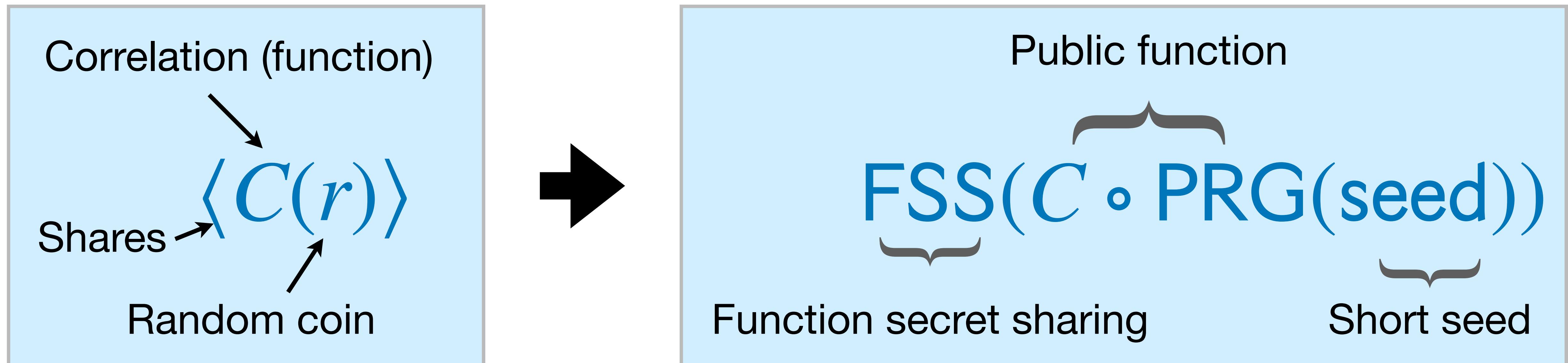
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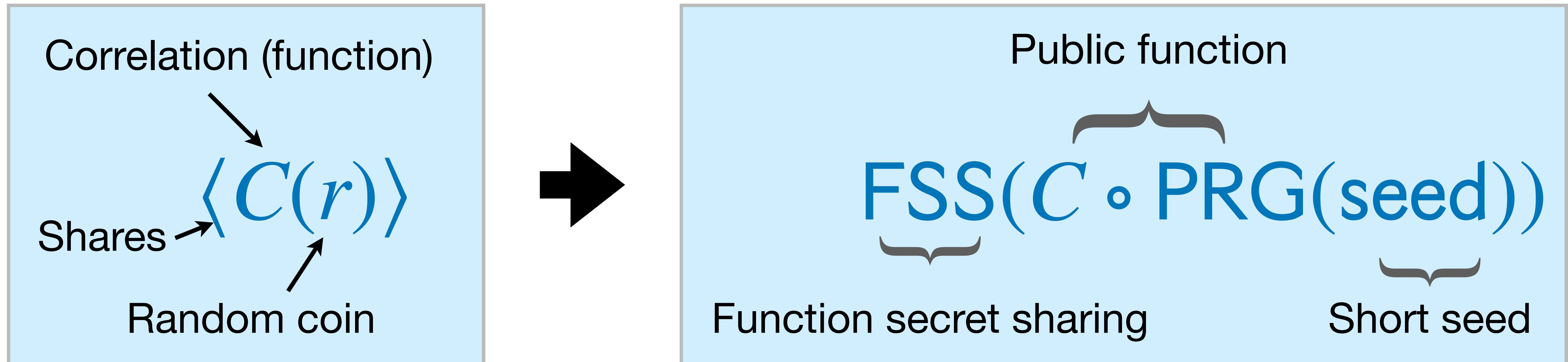
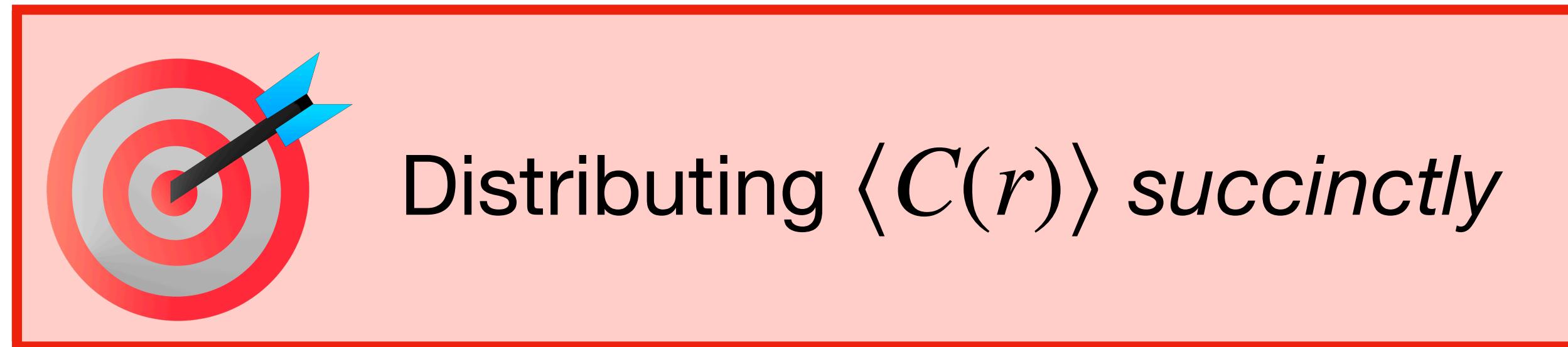
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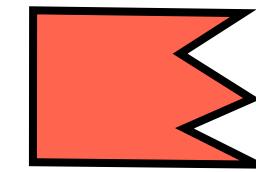
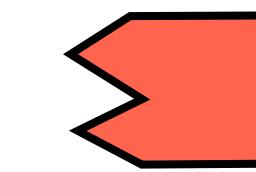
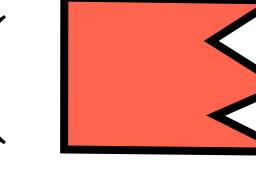
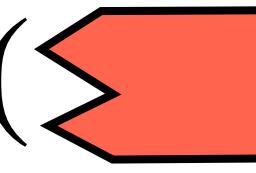


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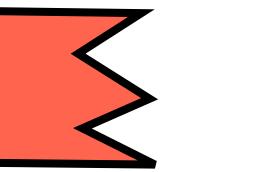
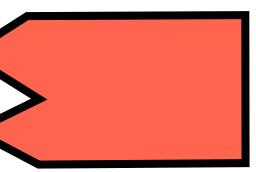
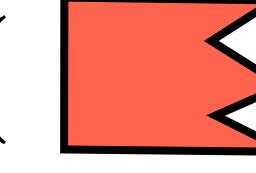
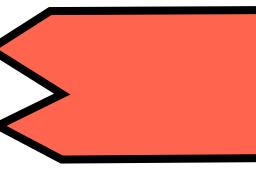
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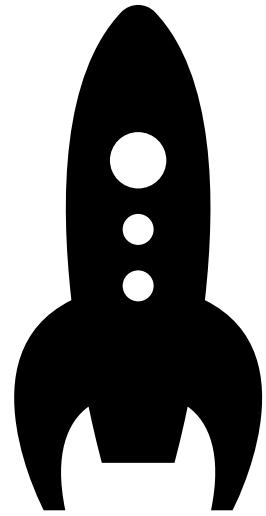
Function Secret Sharing

$$\text{FSS} \left\{ \begin{array}{l} \text{Share}(f) \mapsto (\text{ }$$
 $\text{ } \text{ }$  $\text{ })$
 $\text{Eval}(\text{ }$  $\text{ , }x) + \text{Eval}(\text{ }$  $\text{ , }x) = f(x)$

Function Secret Sharing

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Eval( , x) + Eval( , x) = $f(x)$

Low end



OWF

Point functions

IT

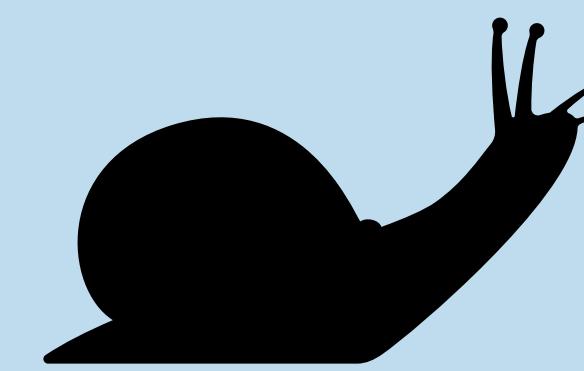
Lin. comb.



DDH, DCR, class groups

NC¹

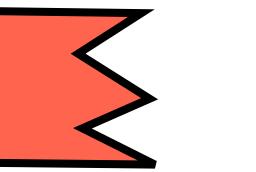
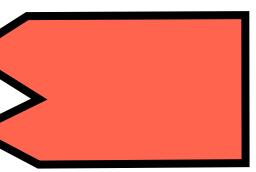
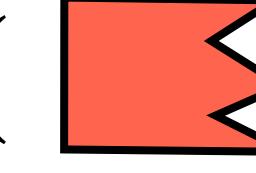
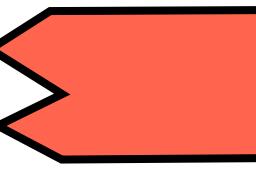
High end

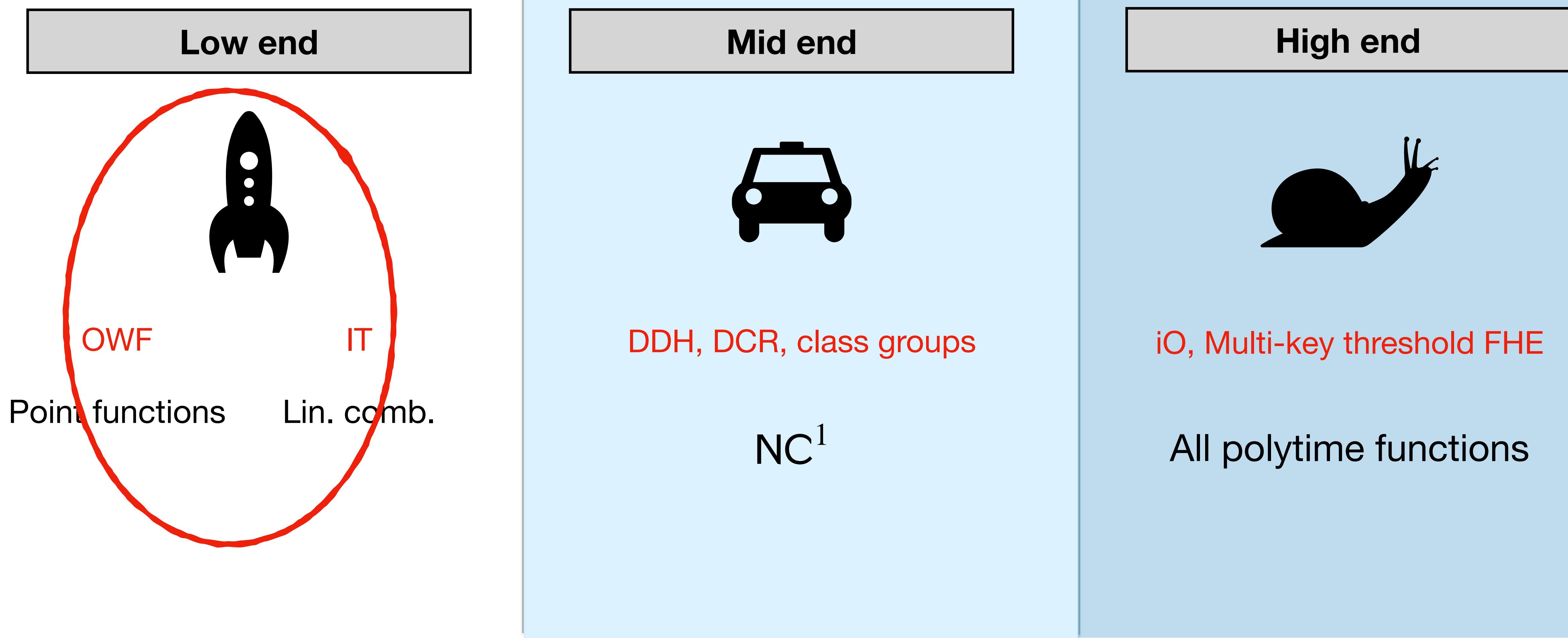


iO, Multi-key threshold FHE

All polytime functions

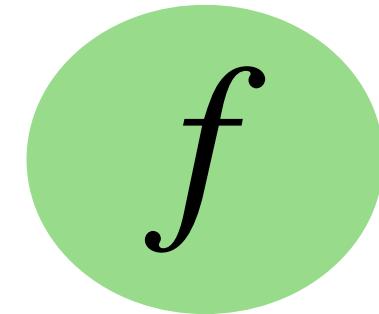
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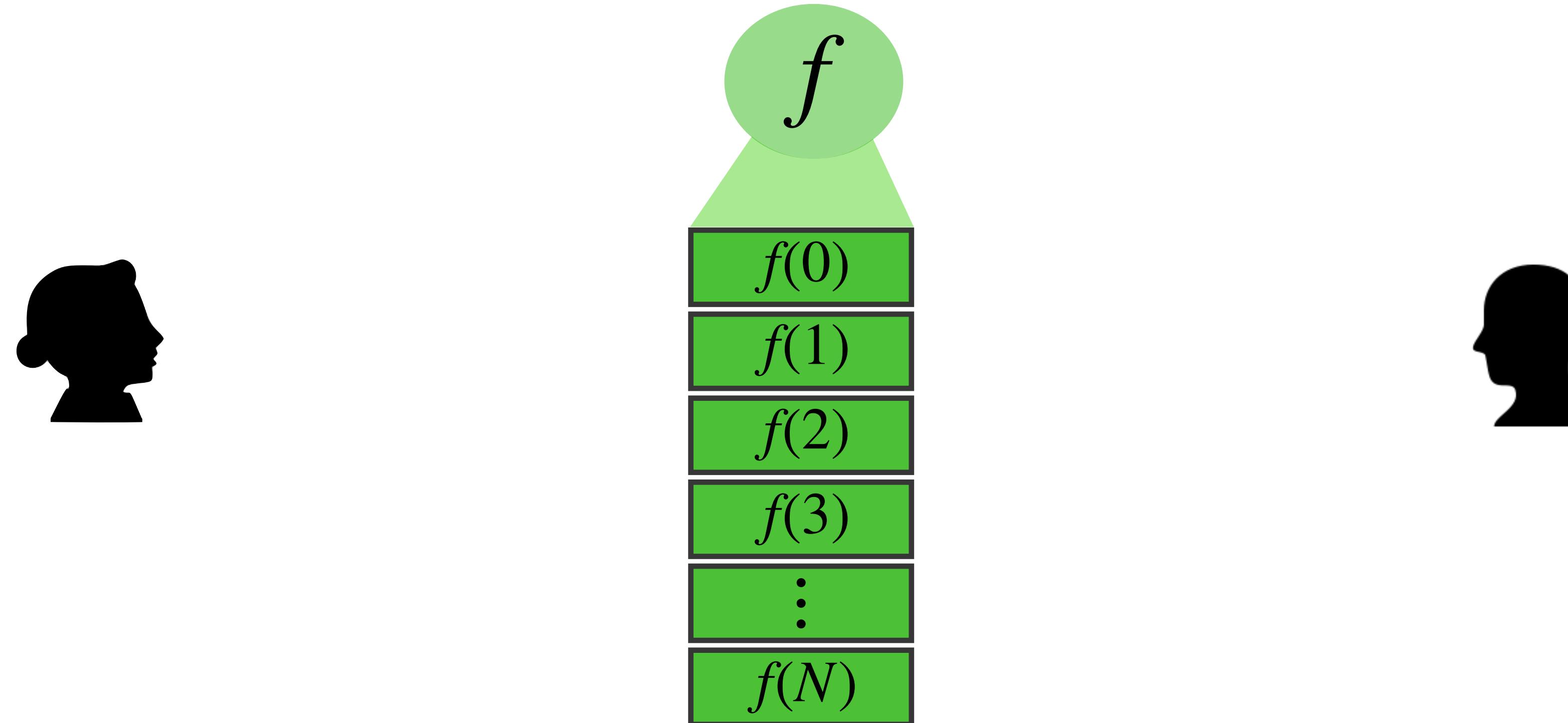
What Functions can be Shared?

Sharing an arbitrary function:



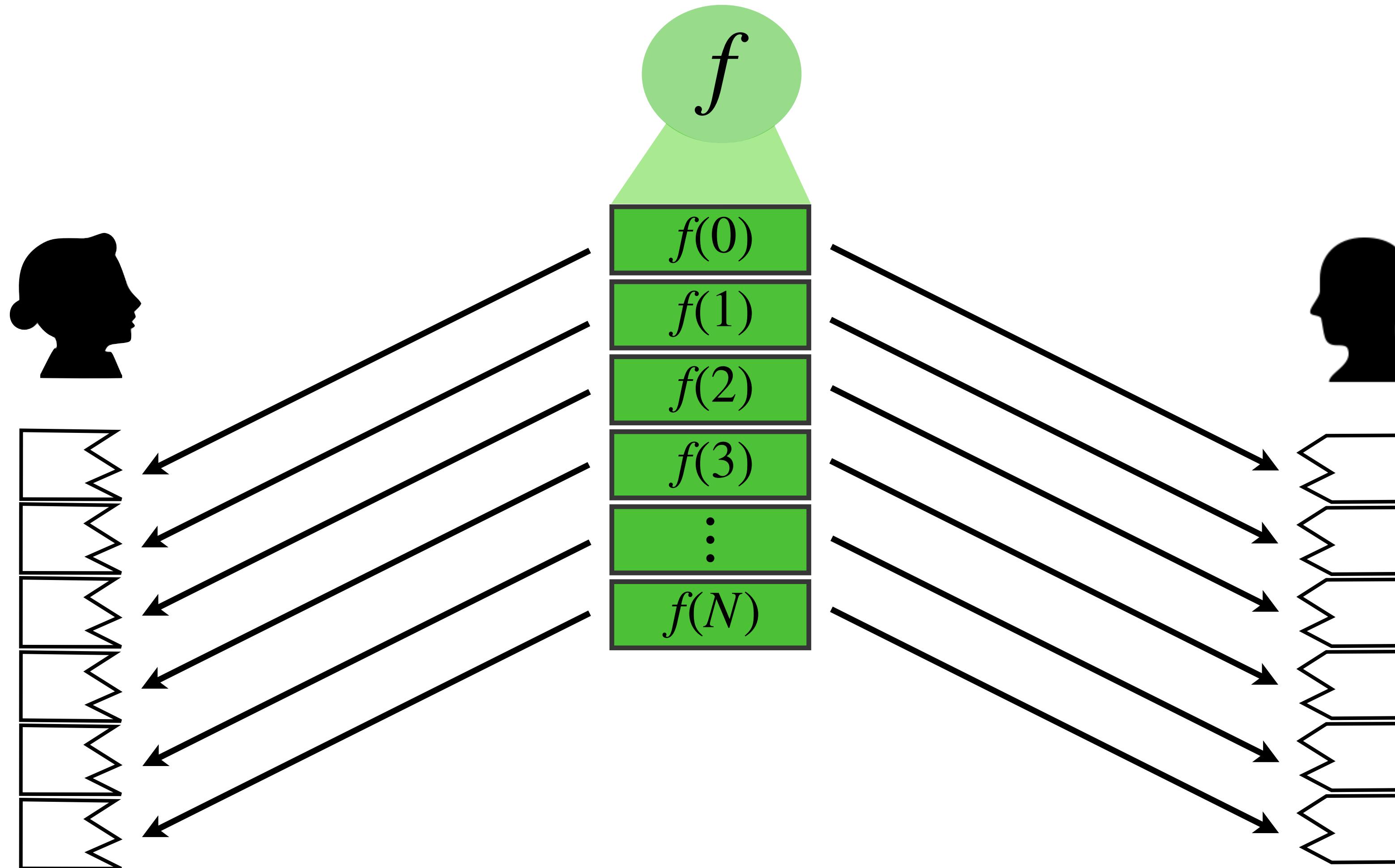
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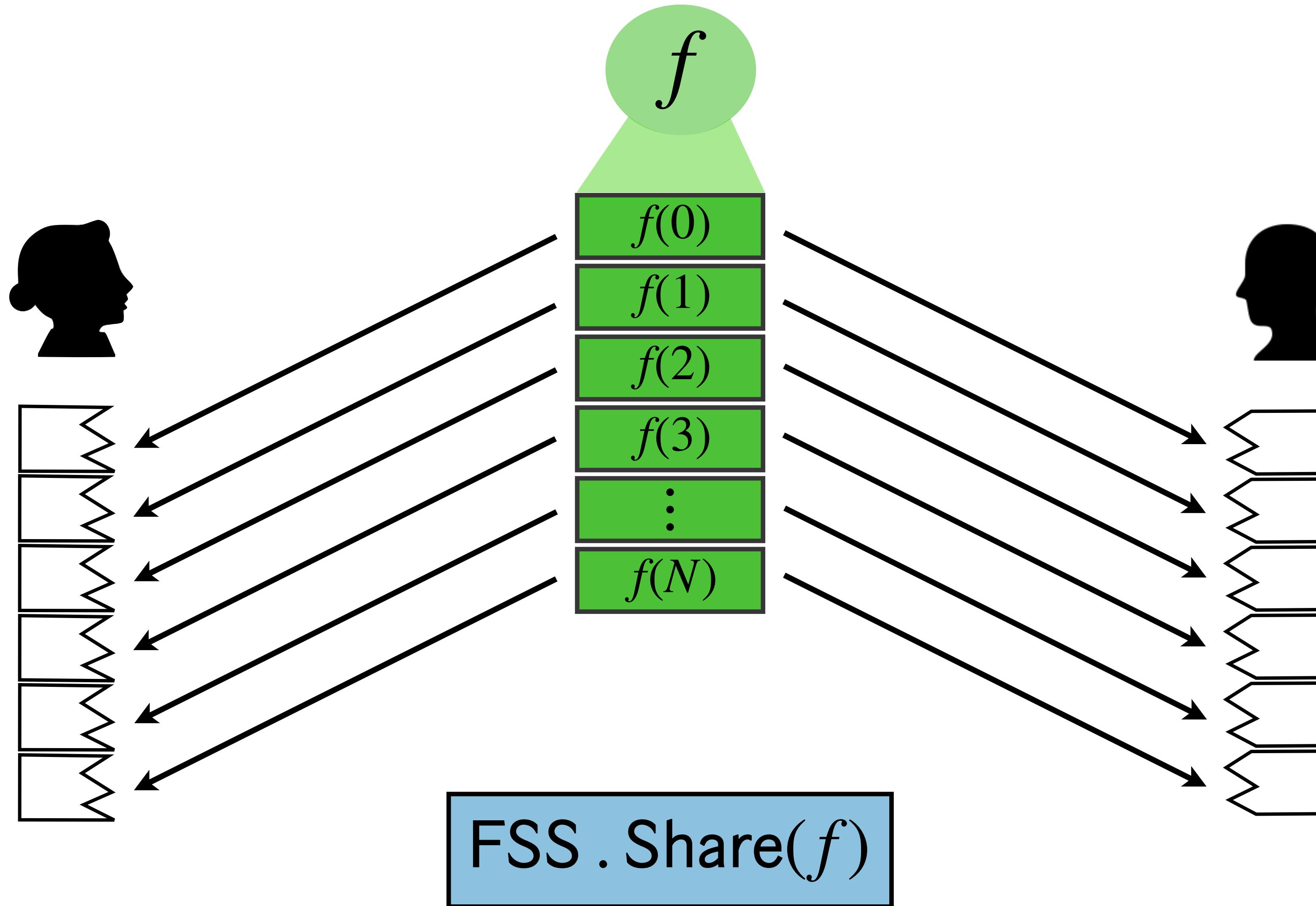
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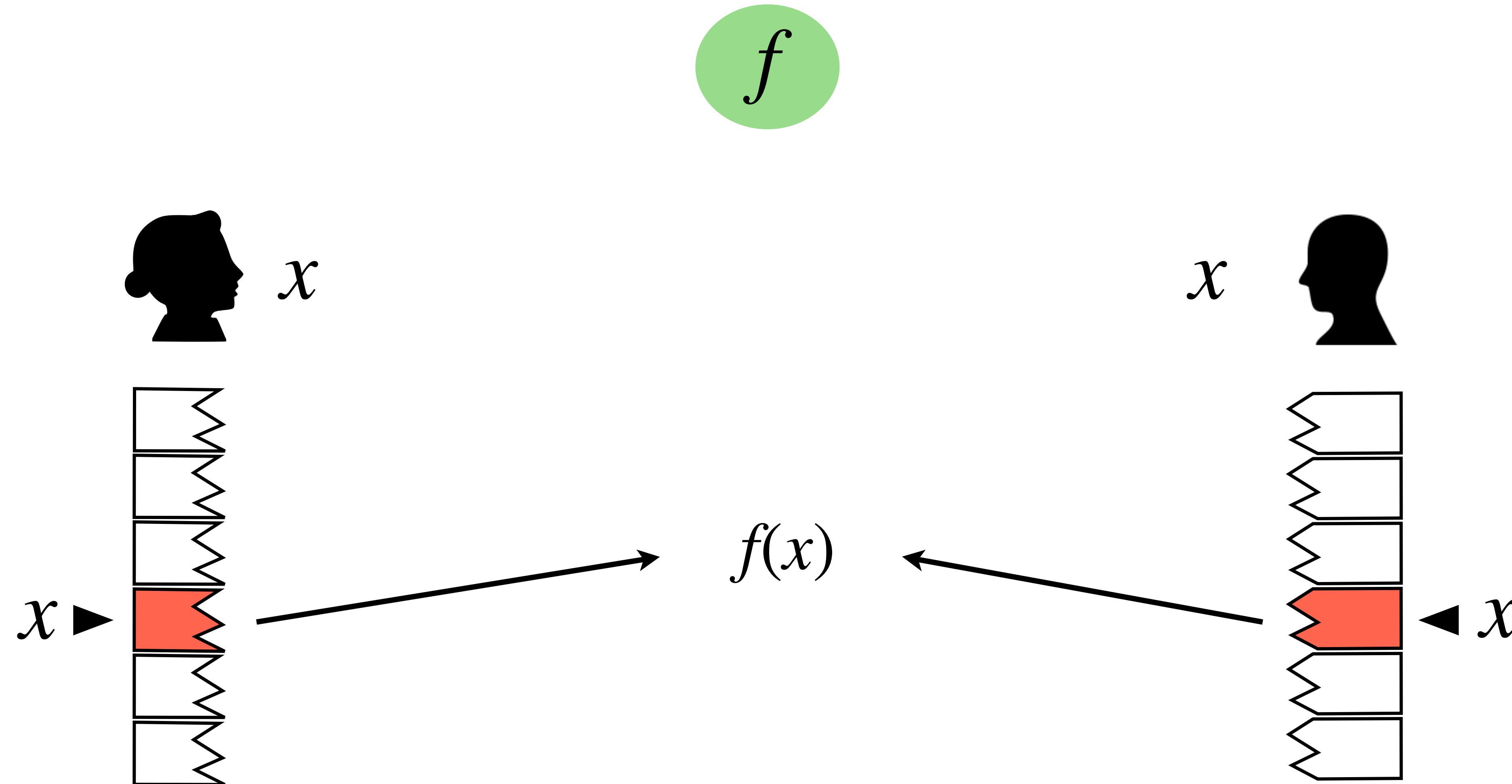
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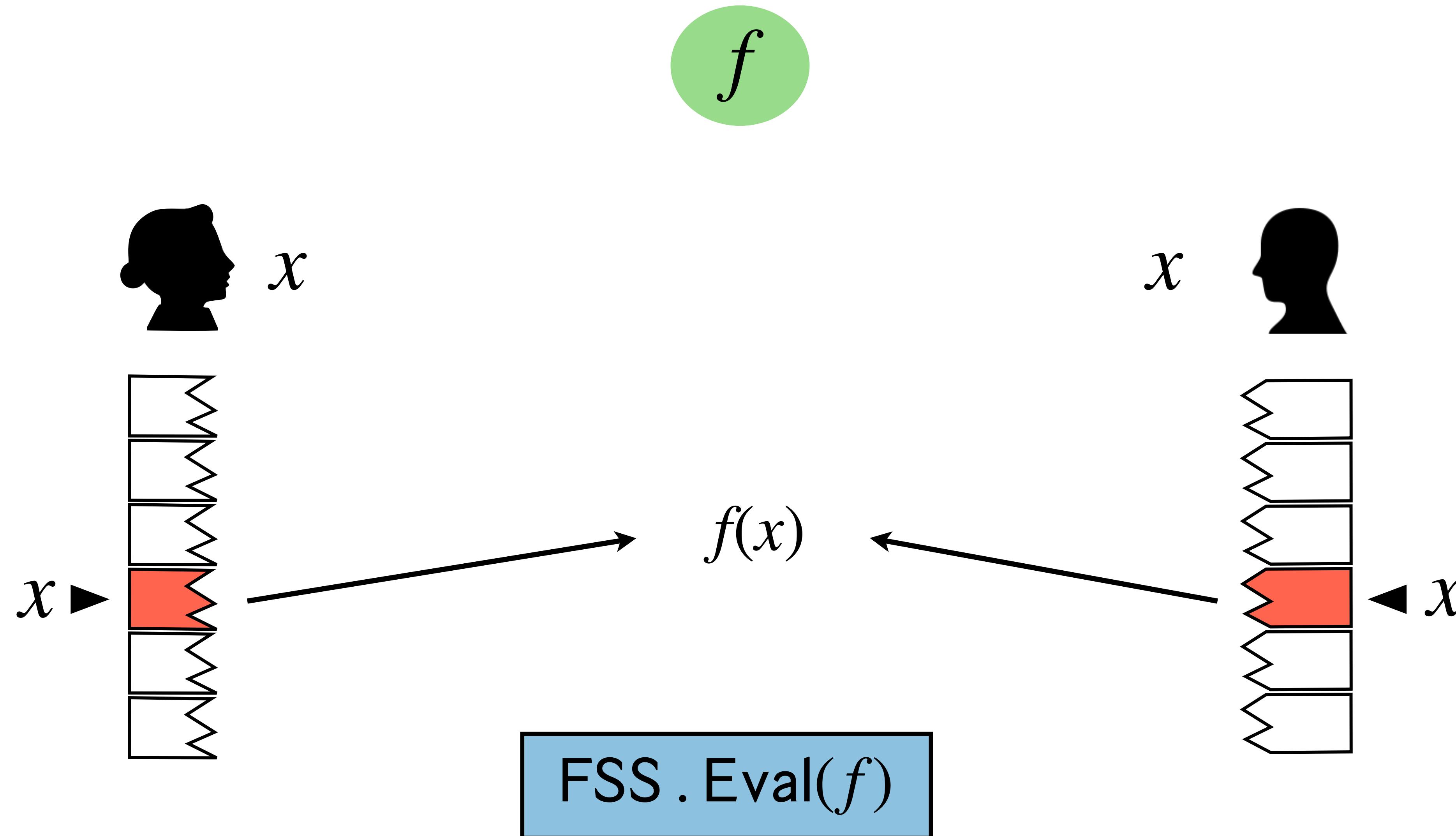
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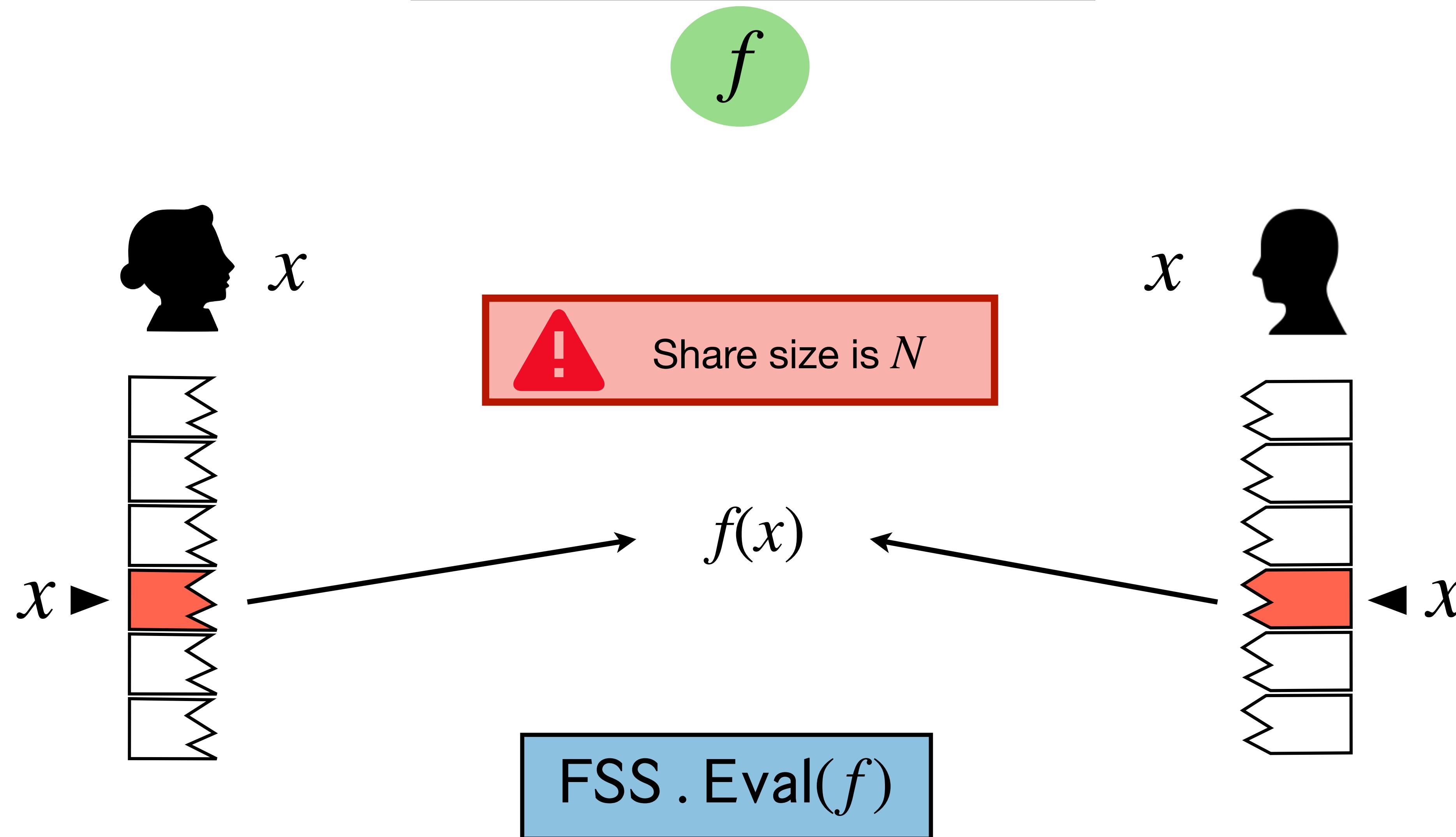
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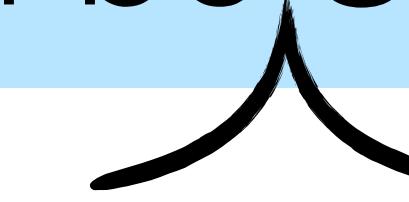


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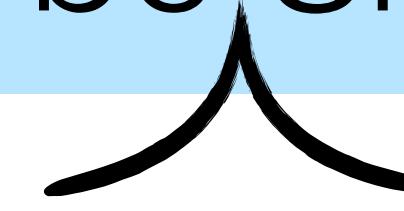
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succinctly



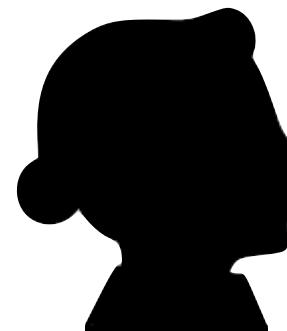
What Functions can be Shared?



succinctly

Sharing the all zero function:

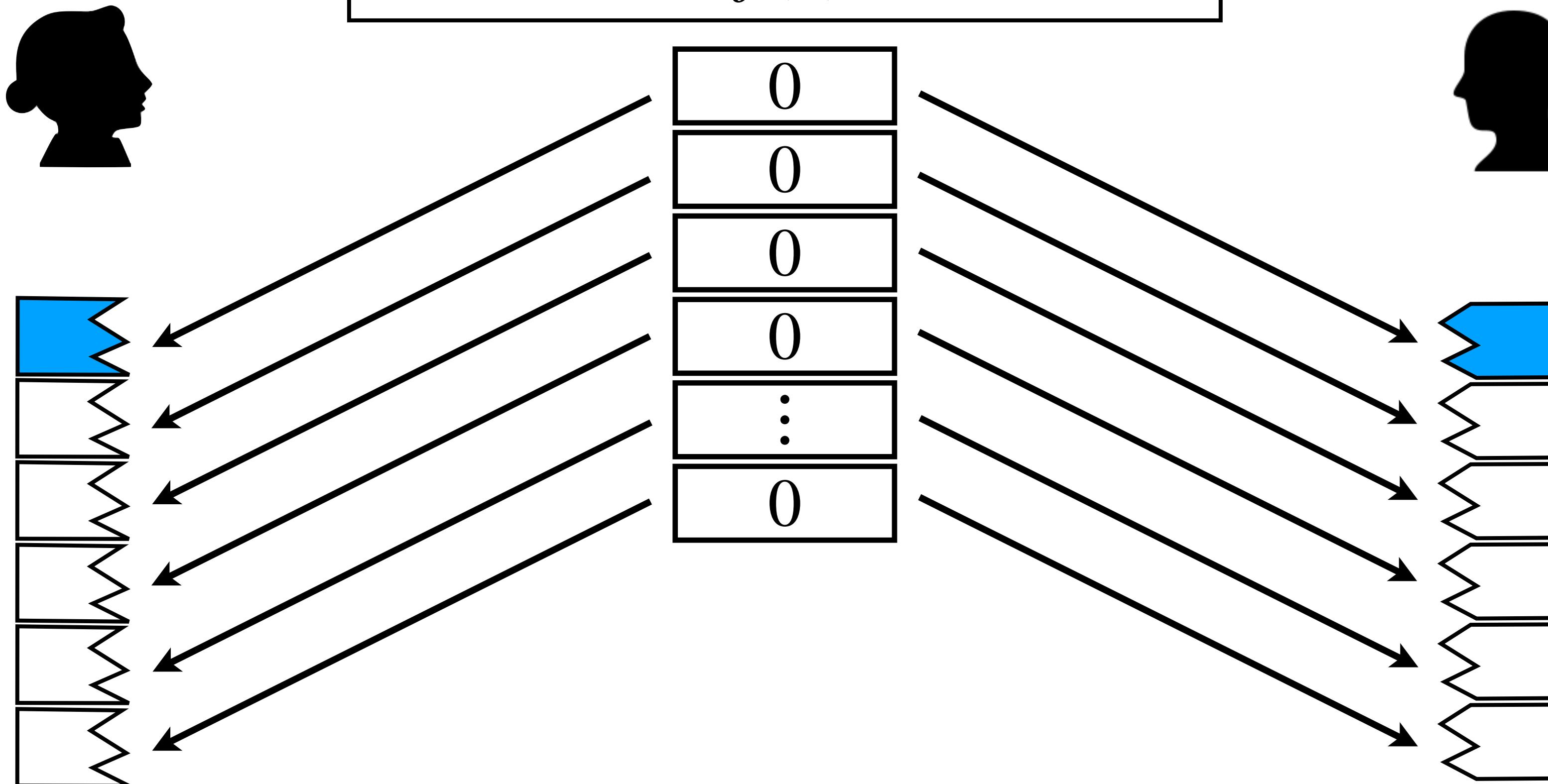
$$\forall x, f(x) = 0$$



What Functions can be Shared?

succinctly

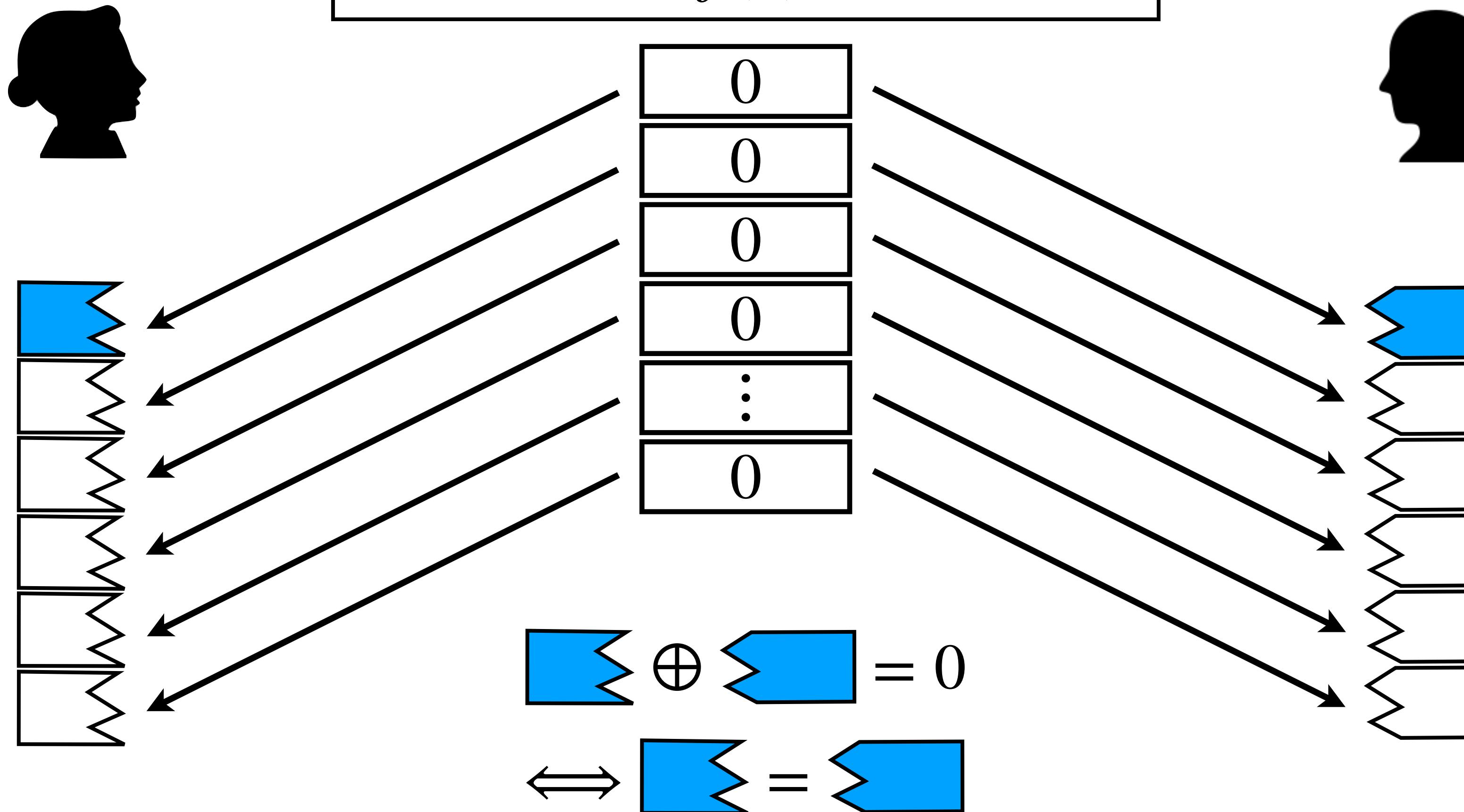
Sharing the all zero function:
 $\forall x, f(x) = 0$



What Functions can be Shared?

succinctly

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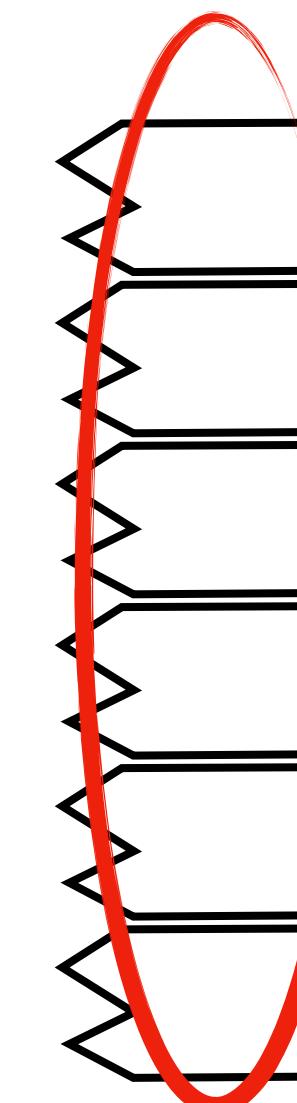
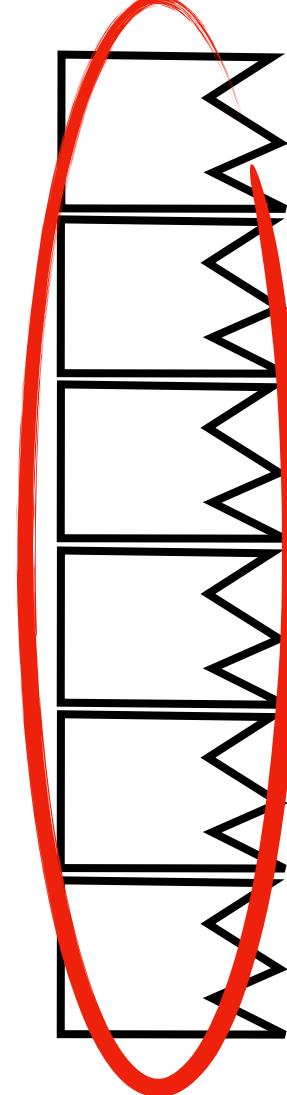
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Identical long random strings



What Functions can be Shared?

succinctly

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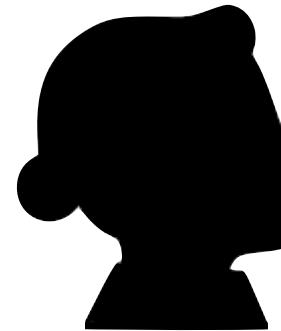
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Sharing a *point function*

$$f_{\alpha,\beta}(x \neq \alpha) = 0, f(\alpha) = \beta$$

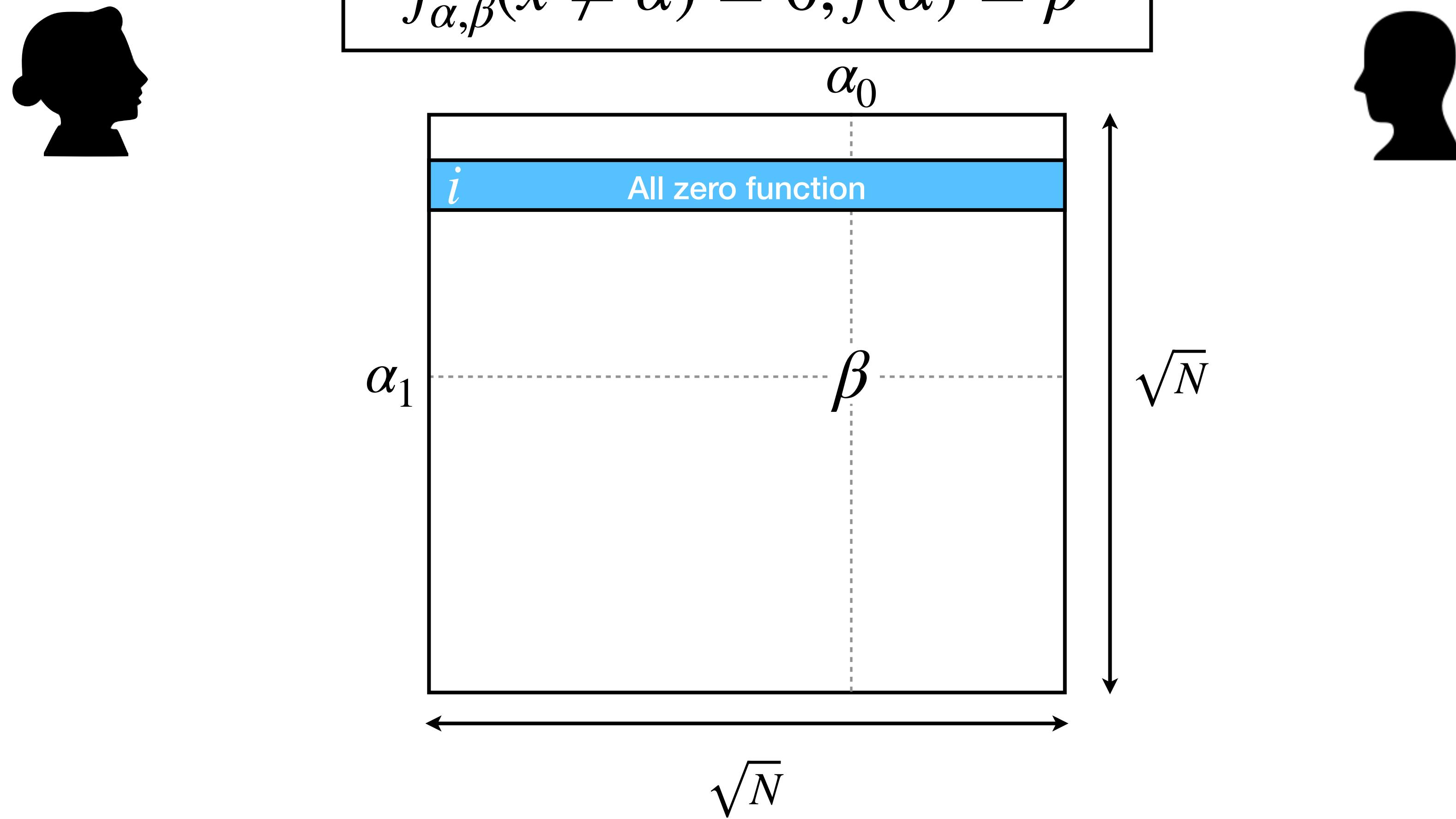


What Functions can be Shared?

succinctly

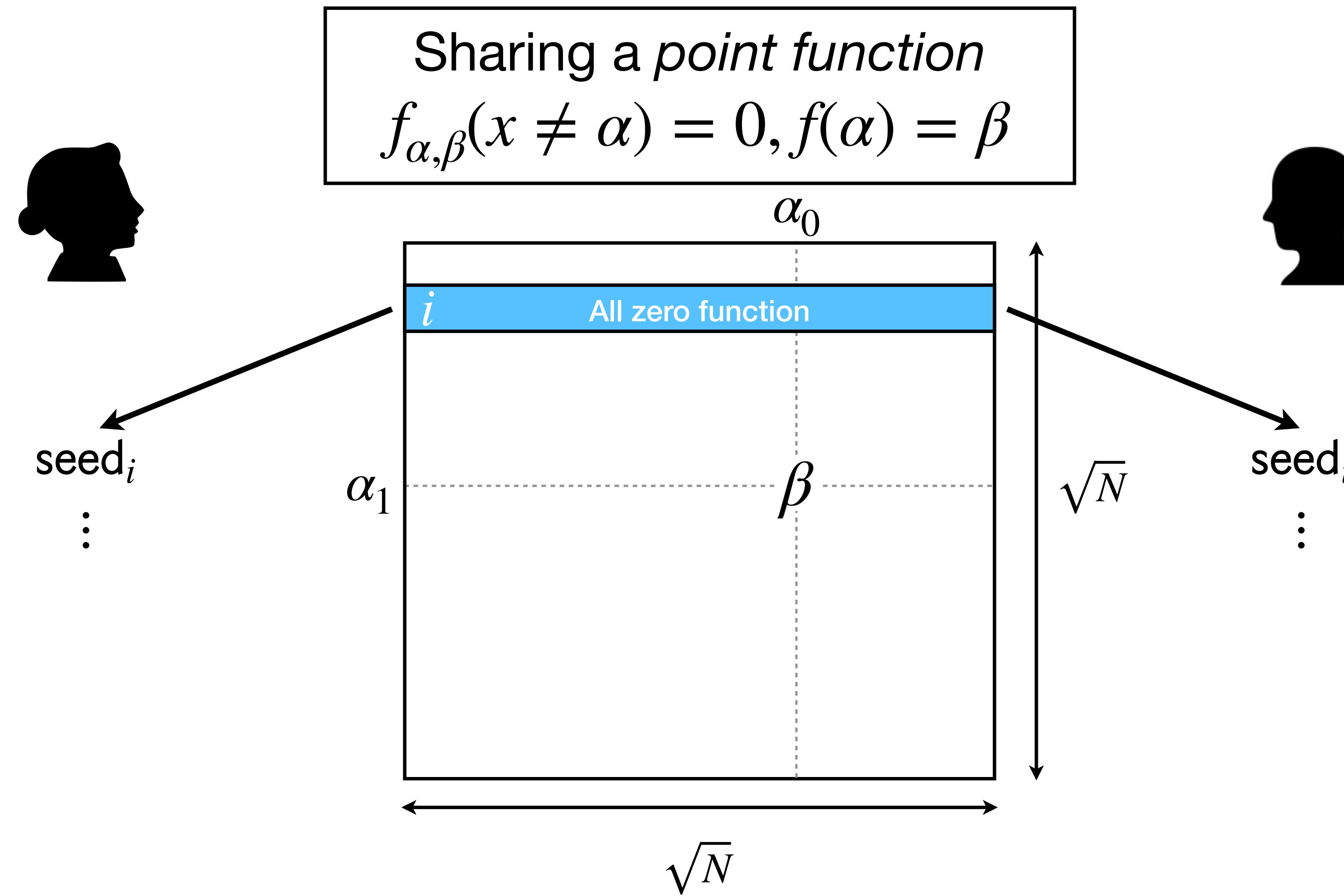
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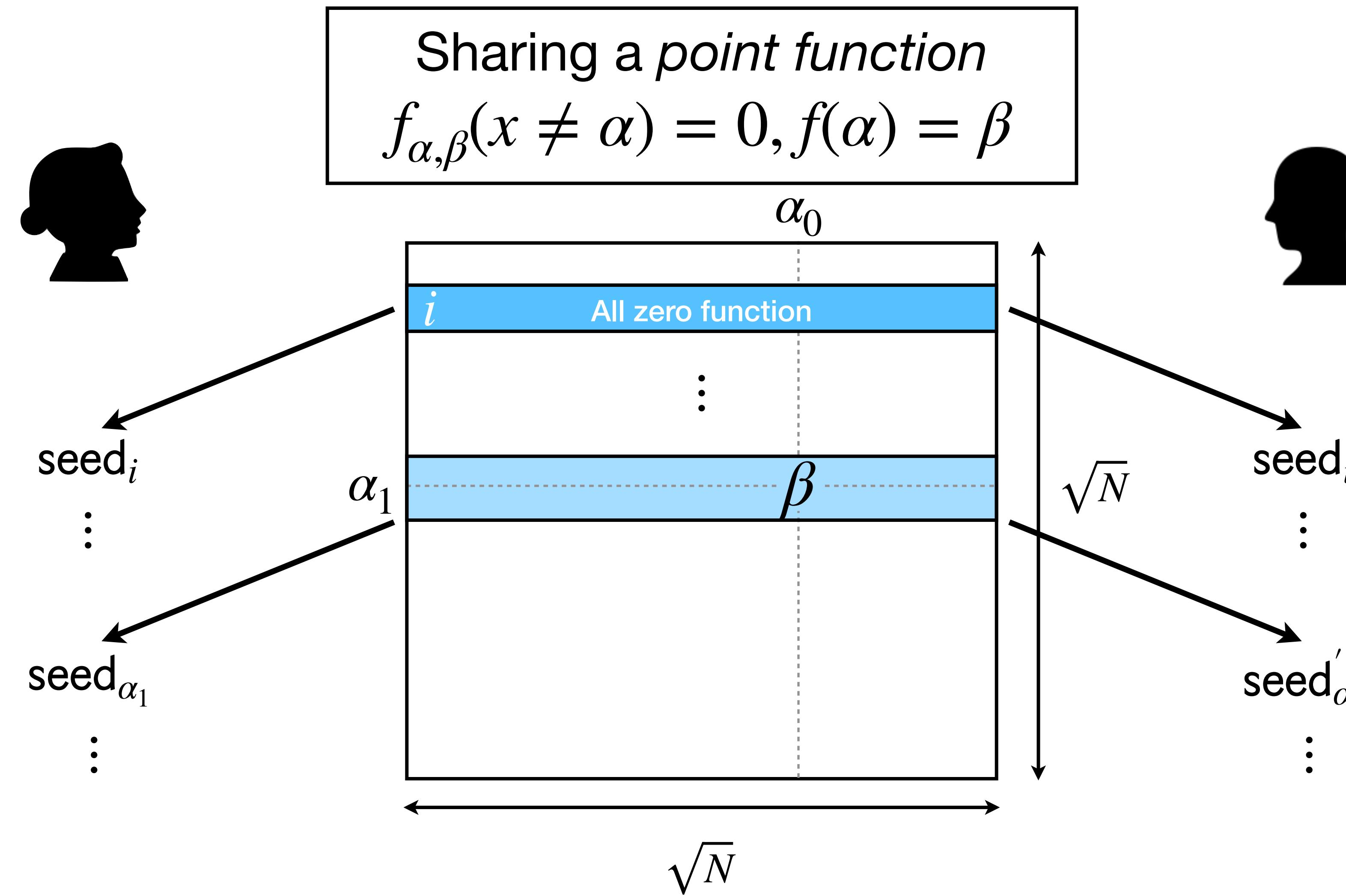
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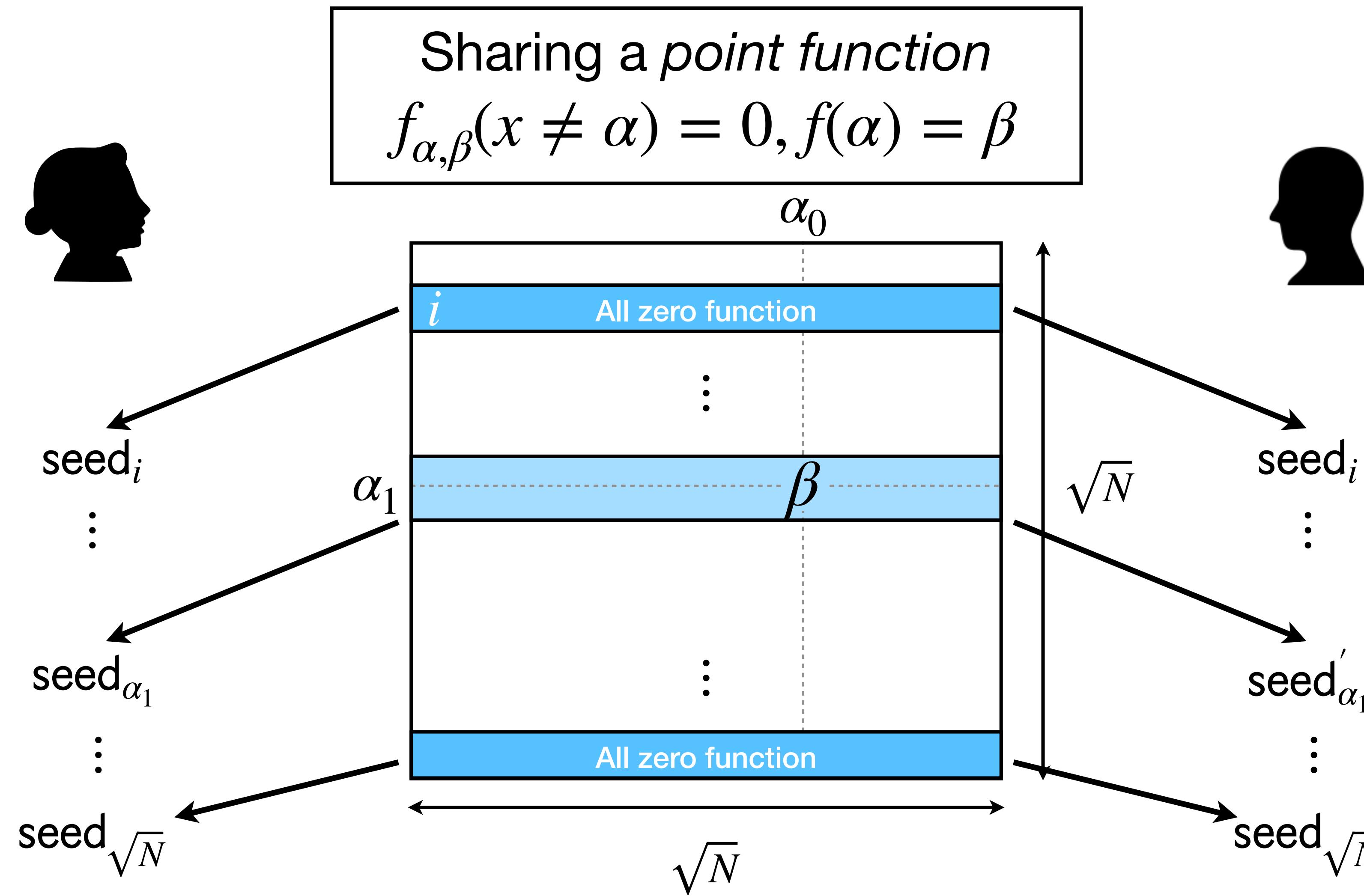
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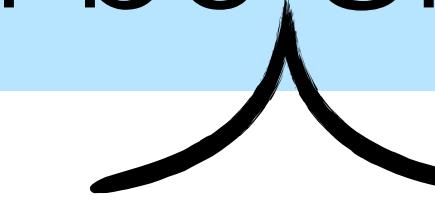


What Functions can be Shared?

succinctly



What Functions can be Shared?



succinctly

Sharing a *point function*

$$f_{\alpha,\beta}(x \neq \alpha) = 0, f(\alpha) = \beta$$



Public

$$\Delta =$$

$$\beta$$

$$\oplus \text{PRG}(\text{seed}_{\alpha_1}) \oplus \text{PRG}(\text{seed}'_{\alpha_1})$$

seed_i

:

seed _{α_1}

:

seed _{\sqrt{N}}

seed_i

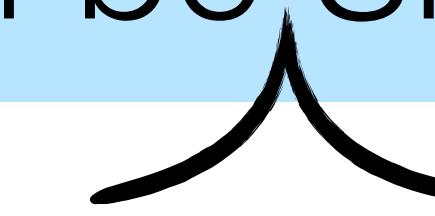
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b_i seed $_i$

:

b_{α_1} seed $_{\alpha_1}$

:

$b_{\sqrt{N}}$ seed $_{\sqrt{N}}$

seed $_i$ b_i

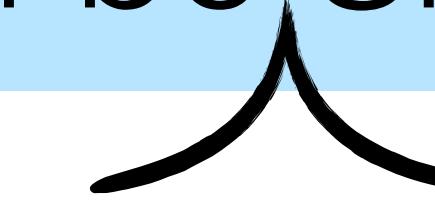
:

seed' $_{\alpha_1}$ $1 - b_{\alpha_1}$

:

seed $_{\sqrt{N}}$ $b_{\sqrt{N}}$

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seed $_i$ b_i

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:

$b_{\sqrt{N}}$ seed $_{\sqrt{N}}$

Eval :

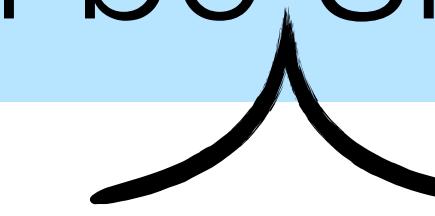
$$\text{PRG}(\text{seed}_j) \oplus \Delta \cdot b_j$$

seed $'_{\alpha_1}$ $1 - b_{\alpha_1}$

:

seed $_{\sqrt{N}}$ $b_{\sqrt{N}}$

What Functions can be Shared?



succinctly

Sharing a *point function*

$$f_{\alpha,\beta}(x \neq \alpha) = 0, f(\alpha) = \beta$$



Recurse:

b_i

seed _{i}

:

Giving Δ and sharing the b_i 's are both
essentially sharing a \sqrt{N} -size point
function again: we can recurse the process!

seed _{i}

b_i

:

b_{α_1}

seed _{α_1}

:

$b_{\sqrt{N}}$

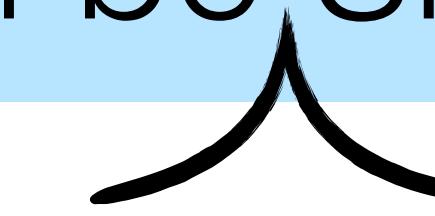
seed _{\sqrt{N}}

seed _{α_1} ' $1 - b_{\alpha_1}$

:

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seed _{α_1}

:

$b_{\sqrt{N}}$

seed _{\sqrt{N}}

This + later improvements [BGI16]:
FSS for point functions with keys of size
 $O(\lambda \cdot \log N)$

seed _{i}

b_i

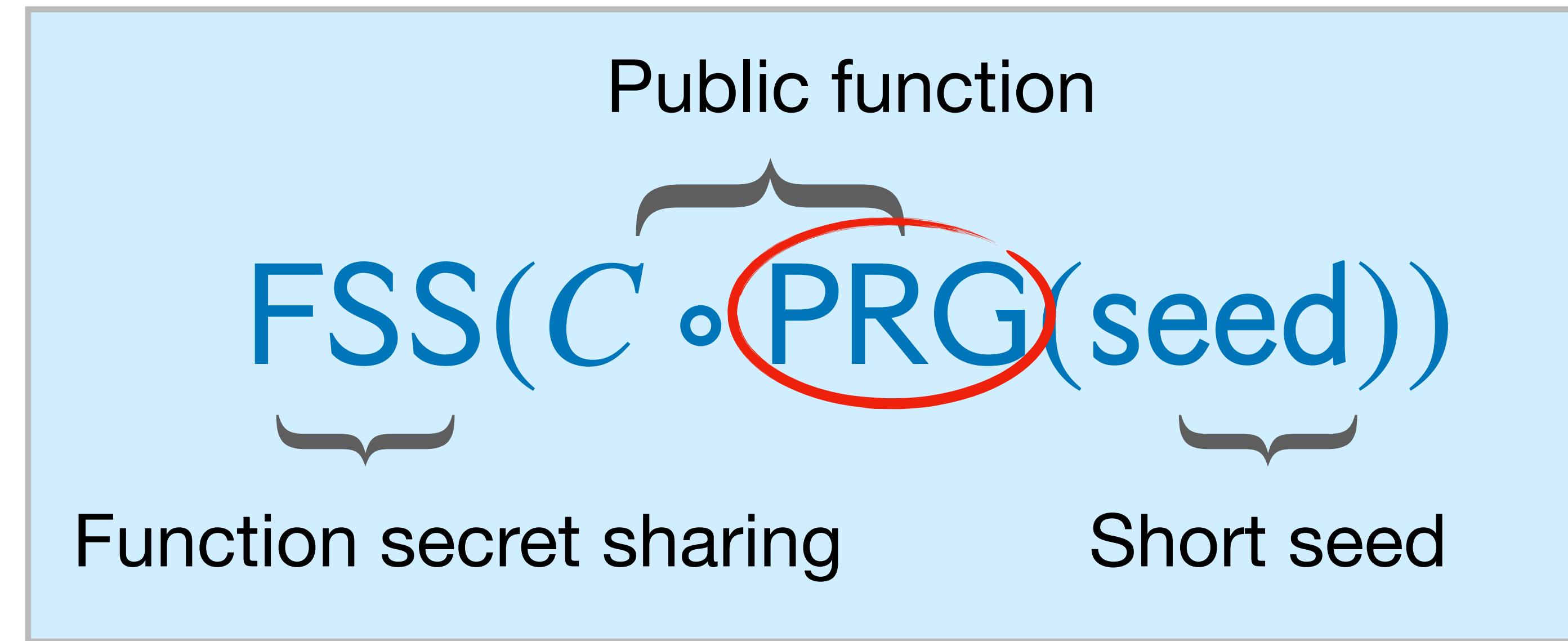
:

seed _{α_1} ' 1 - b_{α_1}

:

seed _{\sqrt{N}} $b_{\sqrt{N}}$

Back to the PCG Template



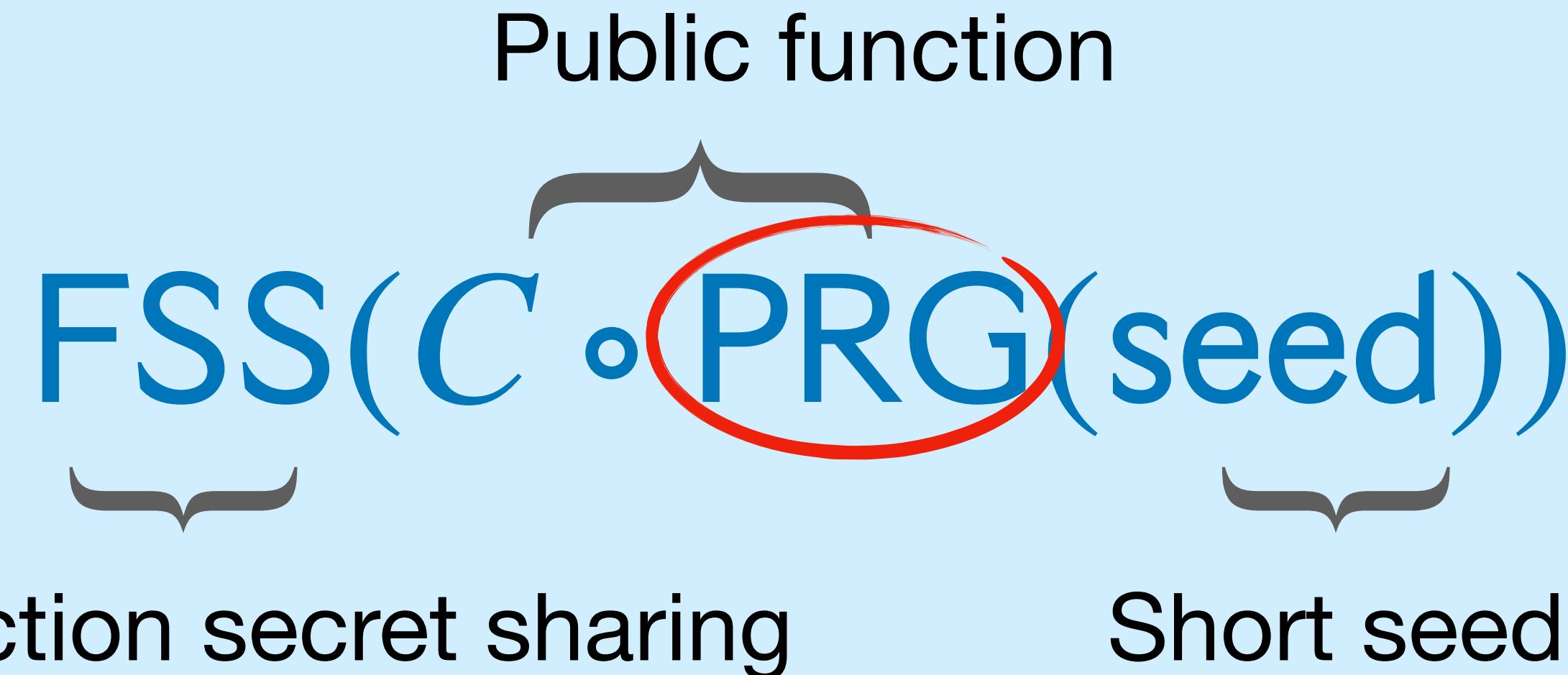
We can succinctly share point functions

Back to the PCG Template

Public function

FSS($C \circ \text{PRG}(\text{seed})$)

Function secret sharing Short seed



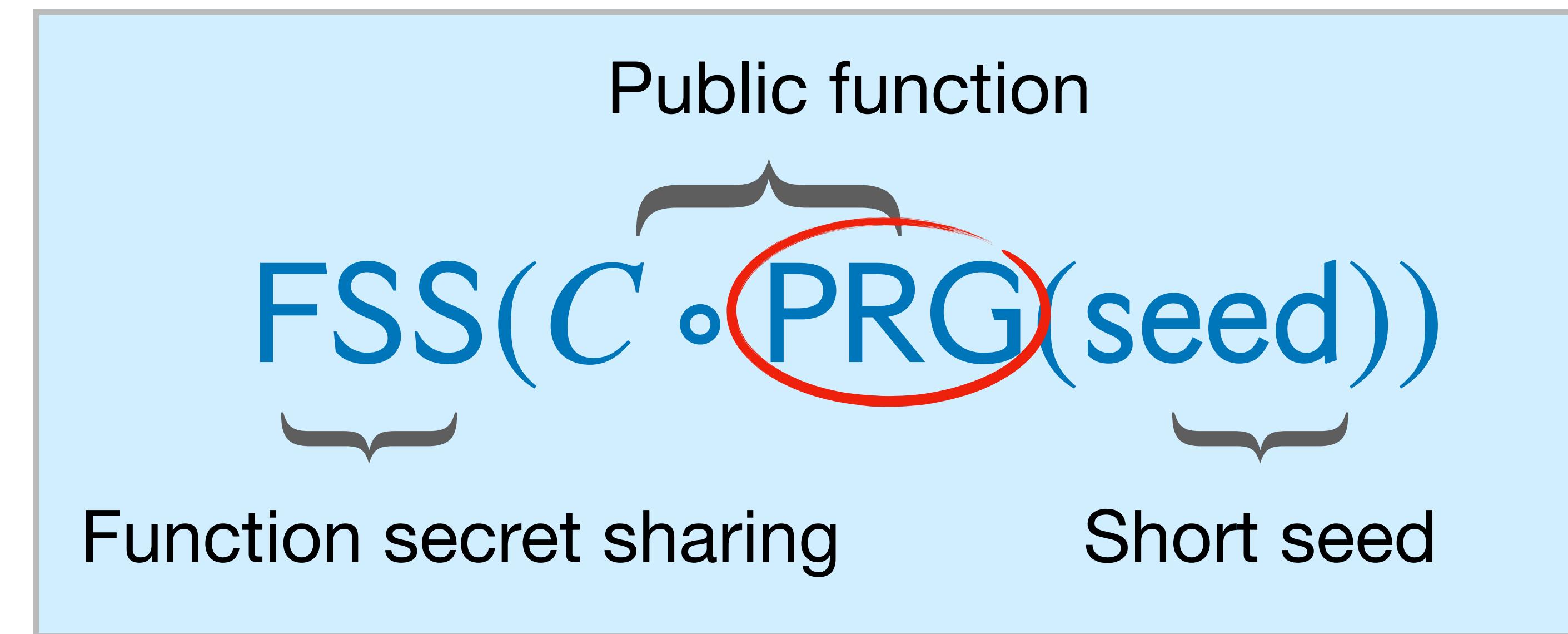
Secret sharing
is additively
homomorphic!

We can succinctly share point functions



Linear combinations of

Back to the PCG Template



Secret sharing
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We can succinctly share point functions



Linear combinations of



Are there any PRGs in this class?

LPN to the Rescue

The LPN assumption - primal

LPN to the Rescue

The LPN assumption - primal

$$\left(\begin{array}{c} G \\ \uparrow \end{array}, \quad \begin{array}{c} G \\ \cdot \end{array} + \begin{array}{c} \text{---} \\ \uparrow \end{array} \right) \approx \$$$

Random matrix Short secret Sparse noise

LPN to the Rescue

The LPN assumption - primal

$$H \cdot \left(G \cdot \begin{matrix} \text{Short secret} \\ + \\ \text{Sparse noise} \end{matrix} \right) \approx \$$$

Parity-check matrix of G

Random matrix

Short secret

Sparse noise

LPN to the Rescue

The LPN assumption - primal

$$H \cdot \left(\begin{array}{c} \text{Random matrix} \\ \times \\ G \end{array} \right) + \left(\begin{array}{c} \text{Short secret} \\ \uparrow \\ \text{Sparse noise} \end{array} \right) \approx \$$$

Parity-check matrix of G

Random matrix

Short secret

Sparse noise

LPN to the Rescue

The LPN assumption - dual

$$\begin{matrix} H \\ \uparrow \\ \text{Random matrix} \end{matrix} , \begin{matrix} H \\ \cdot \\ \uparrow \\ \text{Sparse noise} \end{matrix} \approx \$$$

LPN to the Rescue

The LPN assumption - dual

$$H \quad , \quad H \cdot \begin{array}{c} \bullet \\ \text{---} \end{array} \approx \$$$

Random matrix Sparse noise



LPN yields a simple PRG in the class:

LPN to the Rescue

The LPN assumption - dual

$$H^\top \cdot H \cdot \begin{matrix} \text{Random matrix} \\ \uparrow \end{matrix} \cdot \begin{matrix} \text{Sparse noise} \\ \uparrow \end{matrix} \approx \$$$



LPN yields a simple PRG in the class:

PRG : $(\alpha_i)_{i \leq t} \mapsto H \cdot \sum_{i=1}^t \vec{u}_{\alpha_i}$, where \vec{u}_{α_i} is the unit vector with a 1 at α_i

LPN to the Rescue

The LPN assumption - dual

$$H \cdot H \cdot \begin{matrix} \approx \$ \\ \uparrow \\ \text{Sparse noise} \end{matrix}$$

Random matrix



LPN yields a simple PRG in the class:

$$\text{PRG} : (\alpha_i)_{i \leq t} \mapsto H \cdot \sum_{i=1}^t \vec{u}_{\alpha_i}, \text{ where } \vec{u}_{\alpha_i} \text{ is the unit vector with a 1 at } \alpha_i$$

Linear combination

LPN to the Rescue

The LPN assumption - dual

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Random matrix

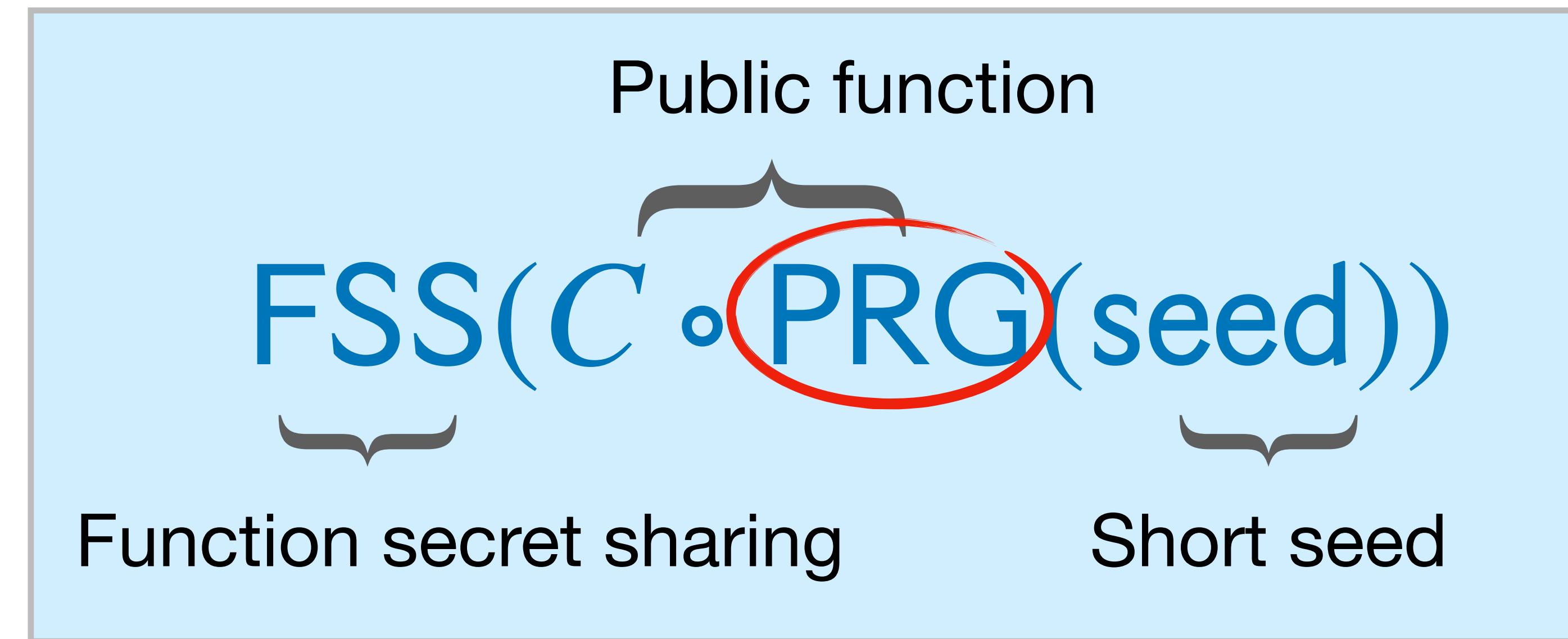


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PRG : $(\alpha_i)_{i \leq t} \mapsto H \cdot \sum_{i=1}^t \underbrace{\vec{u}_{\alpha_i}}_{\text{(Truth table of) point functions}}$, where \vec{u}_{α_i} is the unit vector with a 1 at α_i

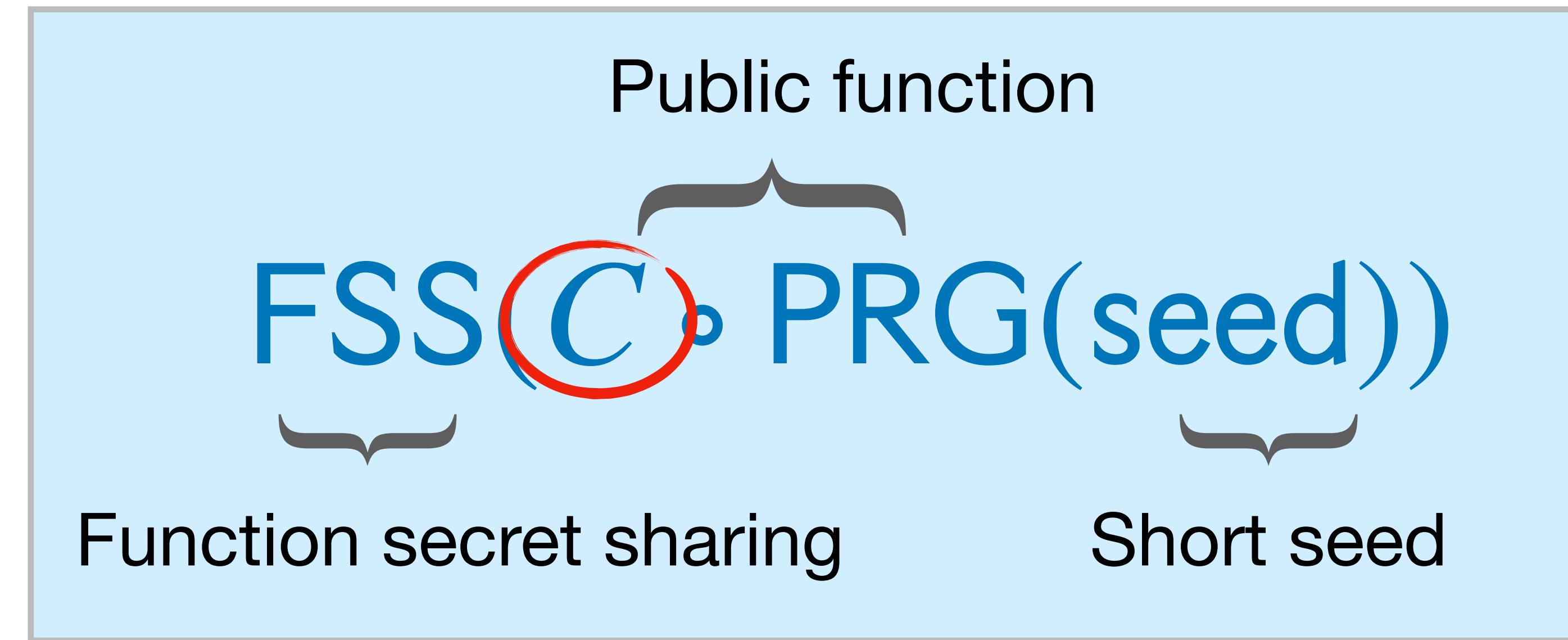
Linear combination

Back to the PCG Template Again



We have FSS for a class that contains a PRG

Back to the PCG Template Again

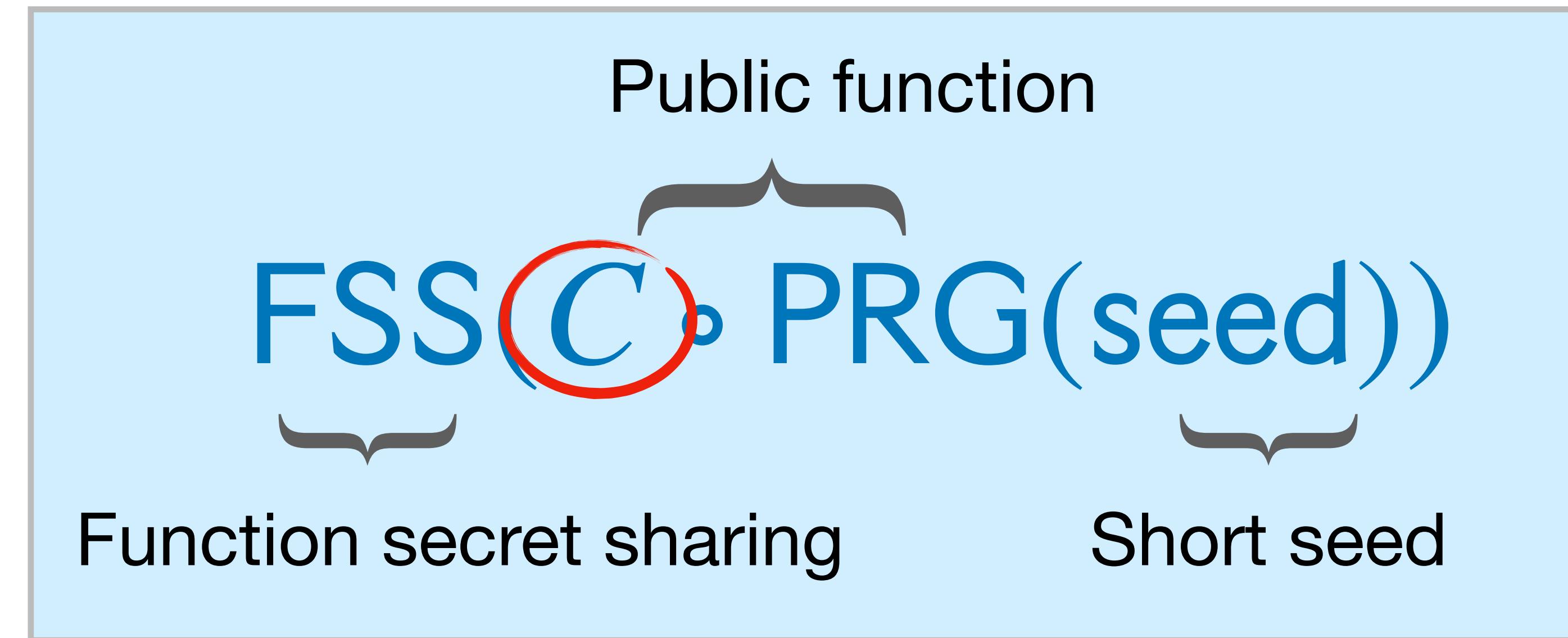


We have FSS for a class that contains a PRG

The heavy lifting in the many subsequent works boils down to:

- Making the PRG more efficient
- Adding support for more complex C

Back to the PCG Template Again



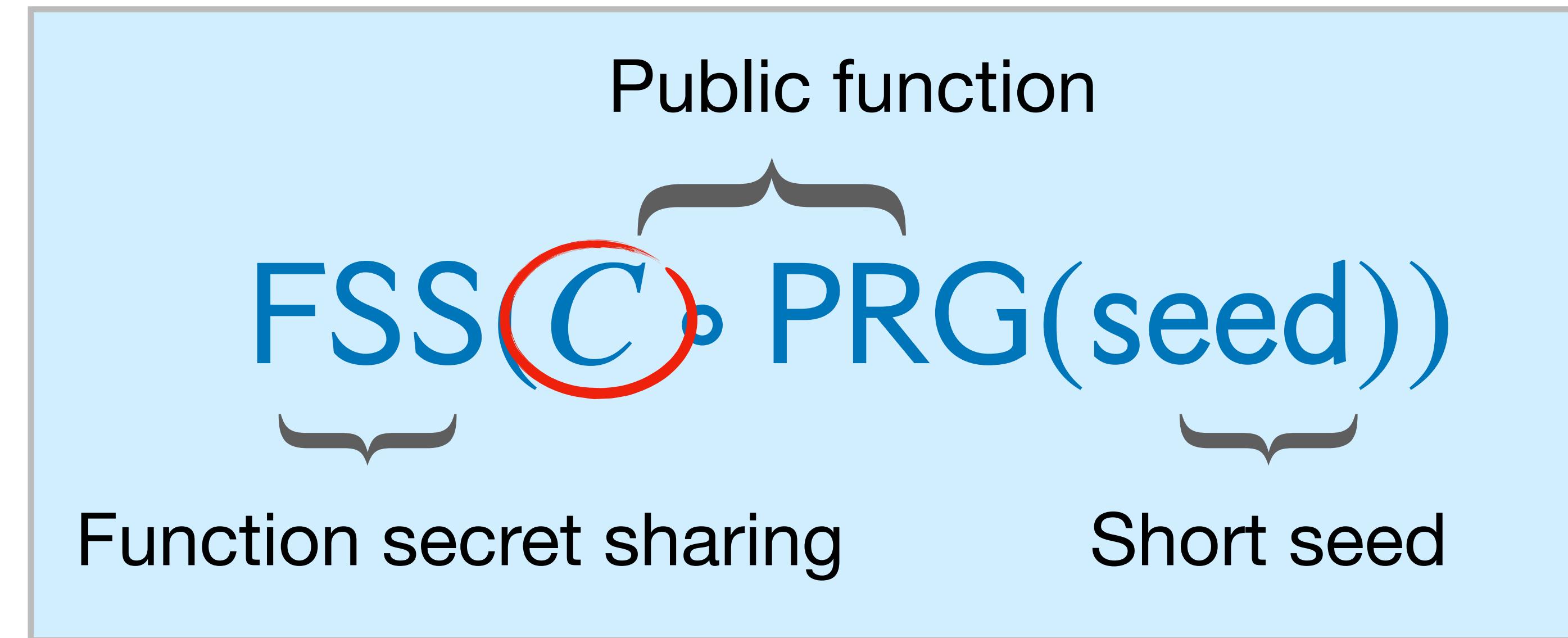
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Both questions are deeply rooted in (combinatorial and algebraic) coding theory

Back to the PCG Template Again



We have FSS for a class that contains a PRG

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Digression: LPN versus LWE

LPN and LWE

$$\left(\begin{array}{c} G \\ \uparrow \end{array}, \quad \begin{array}{c} G \\ \cdot \end{array} \begin{array}{c} \uparrow \\ \text{Short secret} \end{array} + \begin{array}{c} \uparrow \\ \text{Noise} \end{array} \right) \approx \$$$

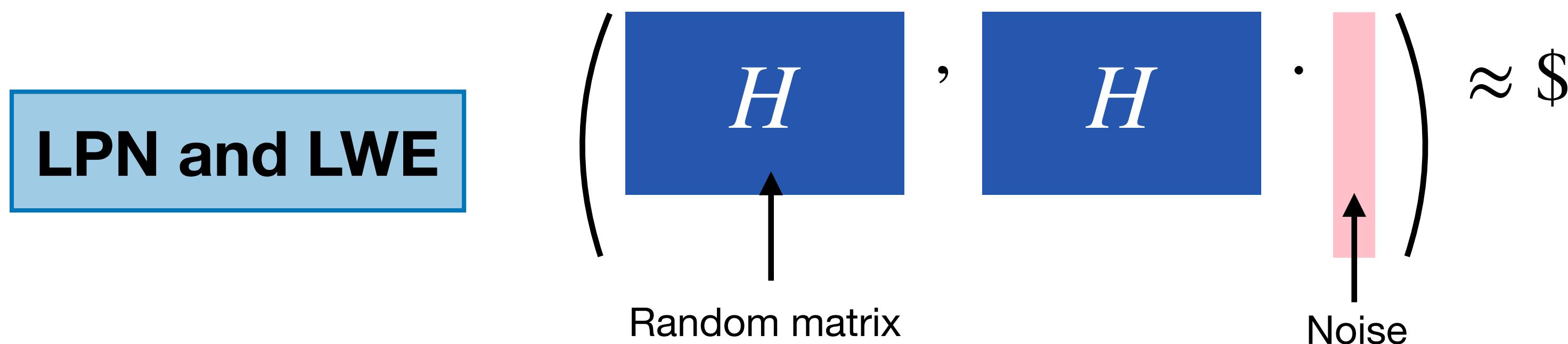
$$\text{LPN}(\mathbb{F}_2): G \xleftarrow{\$} \mathbb{F}_2^{m \times n}, \quad \cdot \xleftarrow{\$} \mathbb{F}_2^n, \quad \cdot \xleftarrow{\$} \mathbb{F}_2^n$$

\uparrow
 $\text{Ber}(\mathbb{F}_2)^n$
'Sparse'

$$\text{LWE}(\mathbb{F}_p): G \xleftarrow{\$} \mathbb{F}_p^{m \times n}, \quad \cdot \xleftarrow{\$} \mathbb{F}_p^n, \quad \cdot \xleftarrow{\$} \mathbb{F}_p^n$$

\uparrow
 $[-B, B]^n$
'Small'

Digression: LPN versus LWE



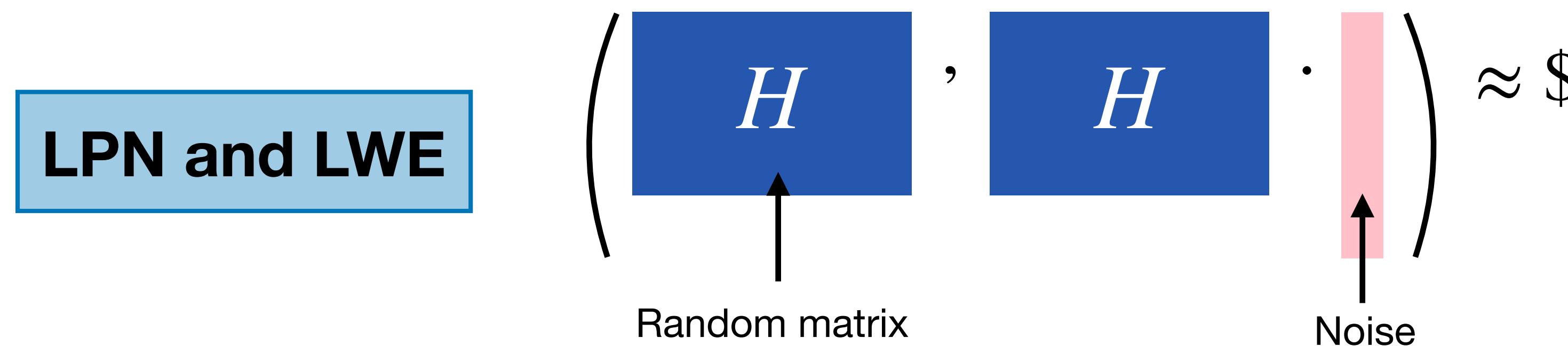
$$\text{LPN}(\mathbb{F}_2): H \xleftarrow{\$} \mathbb{F}_2^{m \times n}, \begin{array}{c} | \\ \text{Ber}(\mathbb{F}_2)^n \end{array}$$

'Sparse'

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Digression: LPN versus LWE



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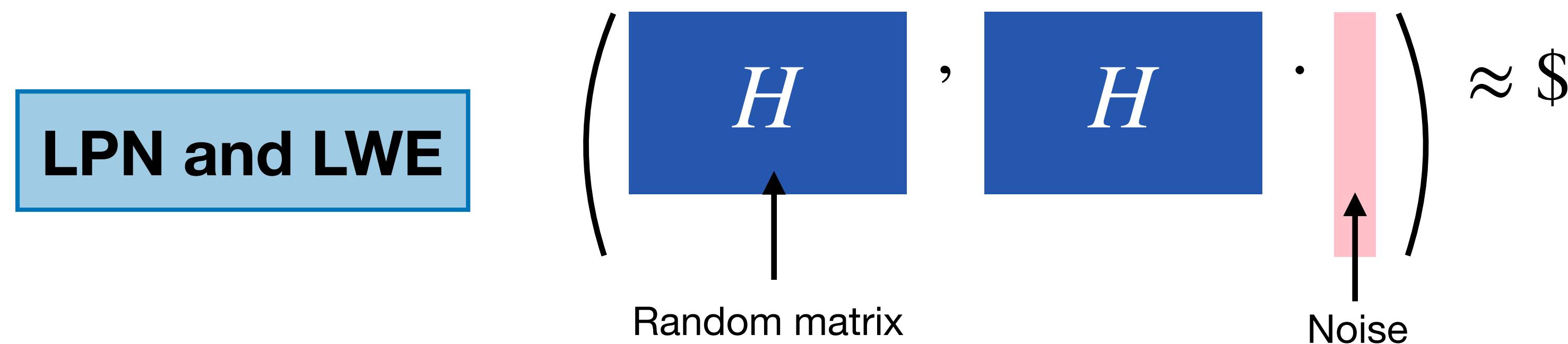
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$$\text{LWE}(\mathbb{F}_p): H \xleftarrow{\$} \mathbb{F}_p^{m \times n}, \begin{array}{c} | \\ [-B, B]^n \end{array}$$

'Small'

$O(n)$ entropy in the noise \implies LHL,
statistical security, lattice trapdoors,
lossiness...

Digression: LPN versus LWE



Compressibility

$$\text{LPN}(\mathbb{F}_2): H \xleftarrow{\$} \mathbb{F}_2^{m \times n}, \quad \begin{array}{c} | \\ \text{Ber}(\mathbb{F}_2)^n \end{array}$$

'Sparse'

$t \cdot \log n \ll n$ entropy in the noise \implies compressibility! Crucially used in recent results: PCGs, but also iO and batch OT.

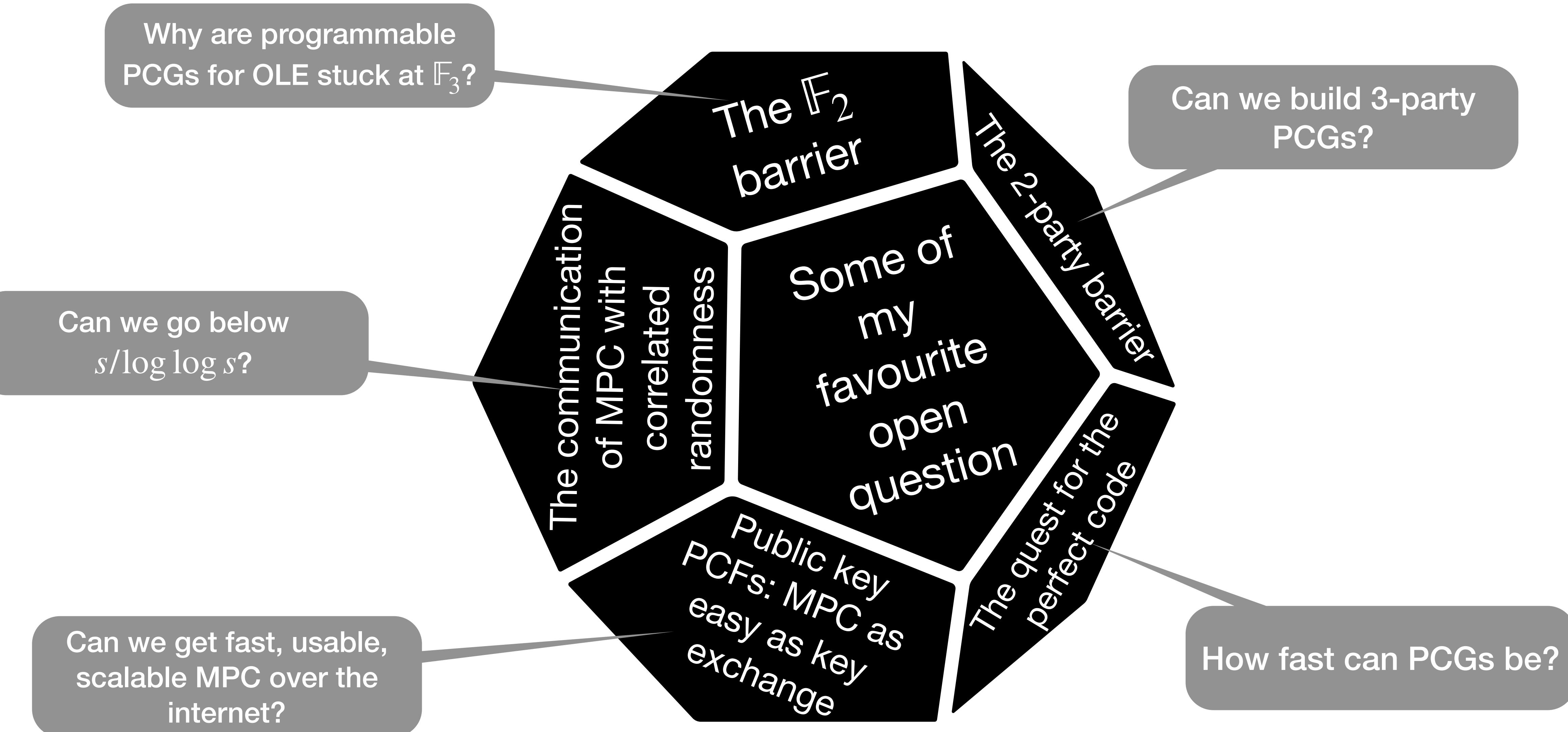
Statistical security

$$\text{LWE}(\mathbb{F}_p): H \xleftarrow{\$} \mathbb{F}_p^{m \times n}, \quad \begin{array}{c} | \\ [-B, B]^n \end{array}$$

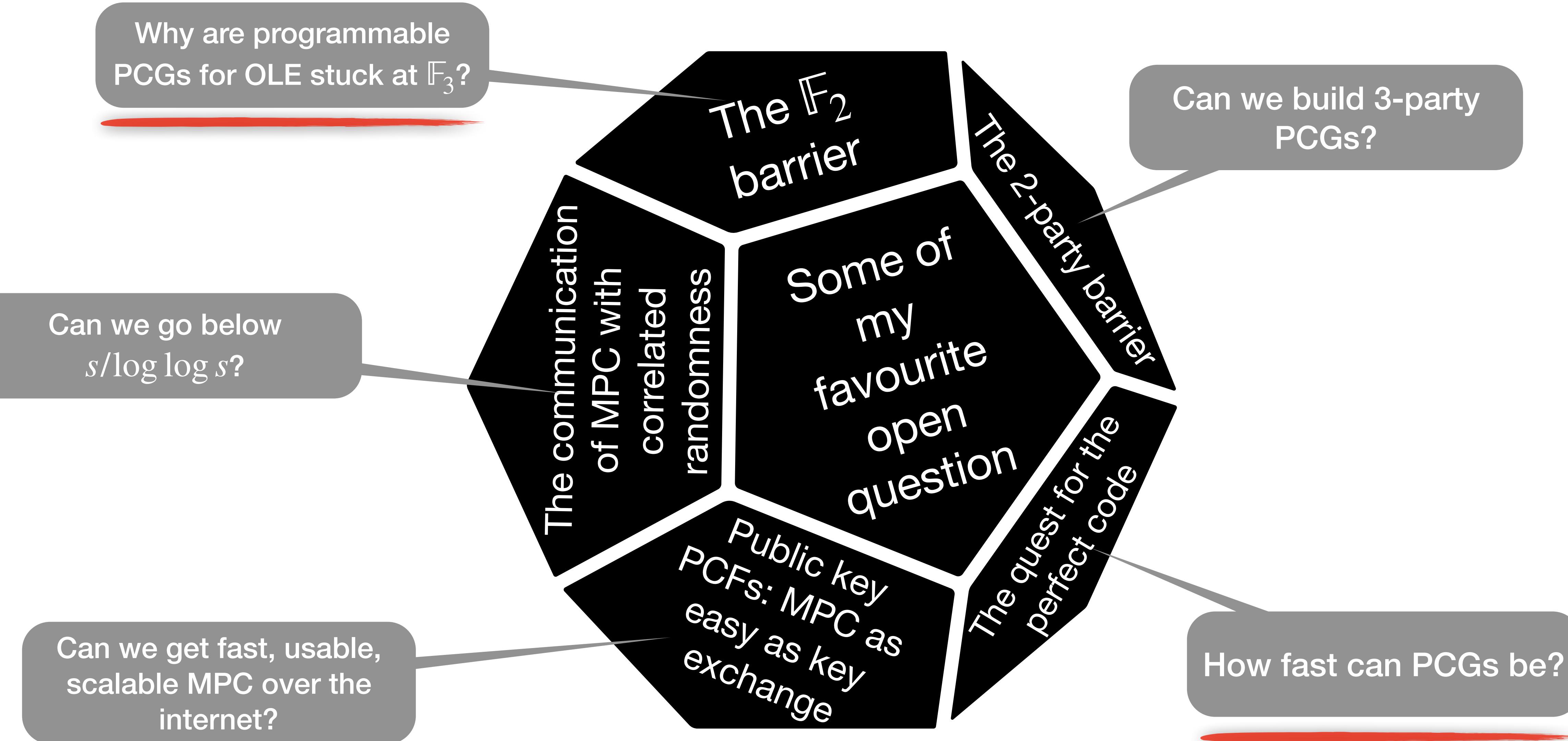
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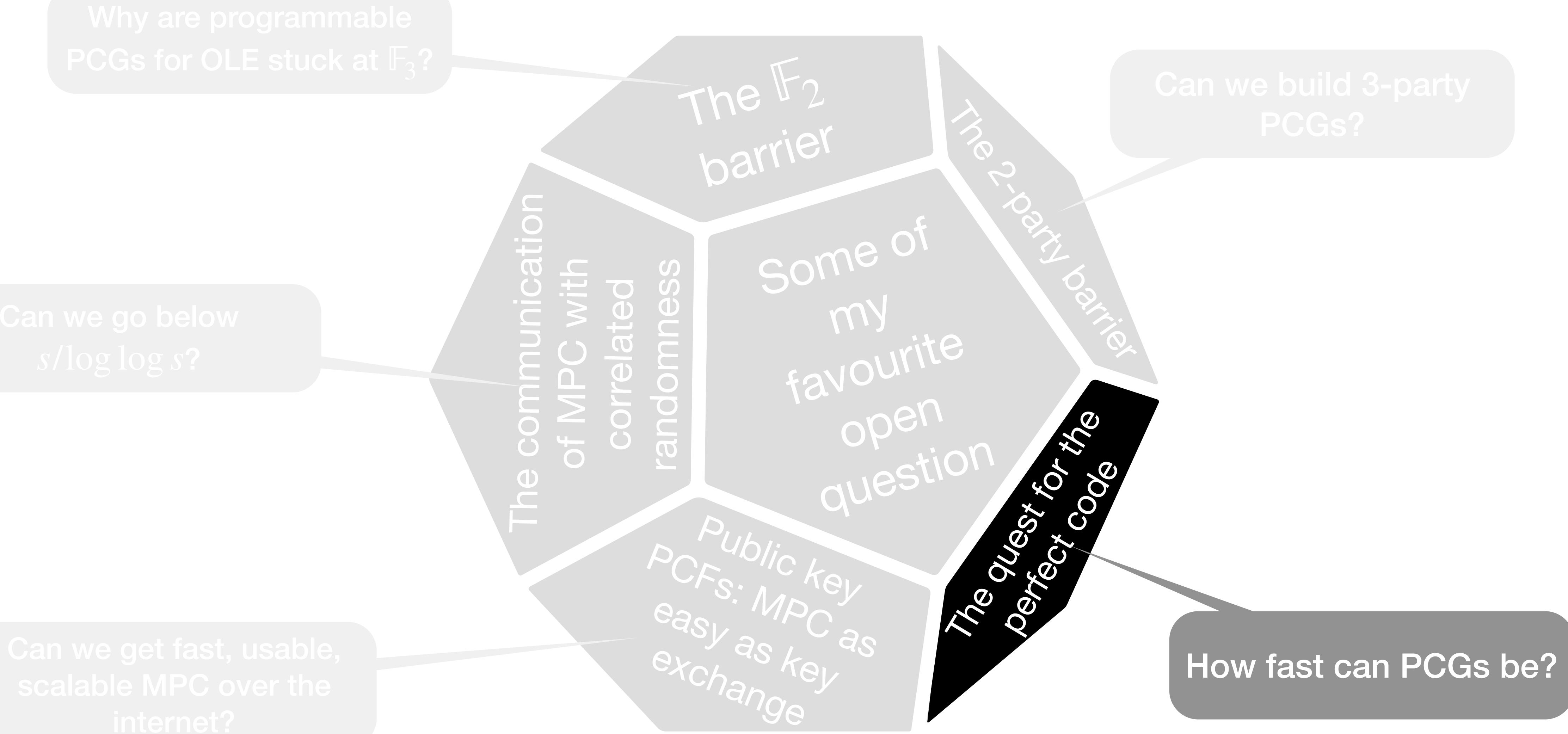
Some of my Favourite Open Questions



Some of my Favourite Open Questions



Some of my Favourite Open Questions



Making the PRG more Efficient

Making the PRG more Efficient

$$\text{PRG} : (\alpha_i)_{i \leq t} \mapsto H \cdot \left(\begin{array}{c} \text{pink bar} \\ + \\ \text{pink bar} \\ + \\ \text{pink bar} \\ + \\ \text{pink bar} \end{array} \right)$$

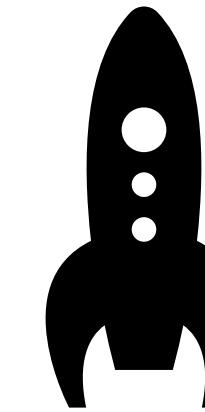
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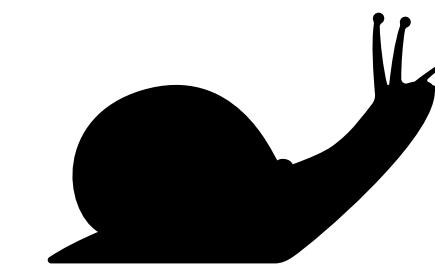
Multiplying by a random matrix of size $\Omega(n^2)$

Generating and summing unit vectors



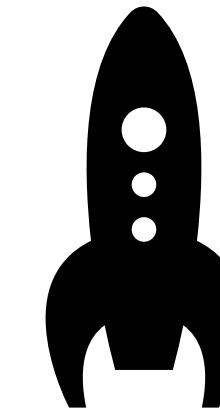
Making the PRG more Efficient

$$\text{PRG} : (\alpha_i)_{i \leq t} \mapsto H \cdot \left(\begin{array}{c} \text{---} \\ | \\ \text{---} \\ + \\ | \\ \text{---} \\ + \\ | \\ \text{---} \\ + \\ | \\ \text{---} \end{array} \right)$$



Multiplying by a random matrix of size $\Omega(n^2)$

Generating and summing unit vectors



n is the total amount of correlated randomness we want to generate! (Think: $n \sim 2^{30}$)

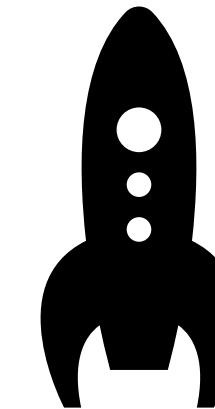
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Multiplying by a random matrix of size $\Omega(n^2)$

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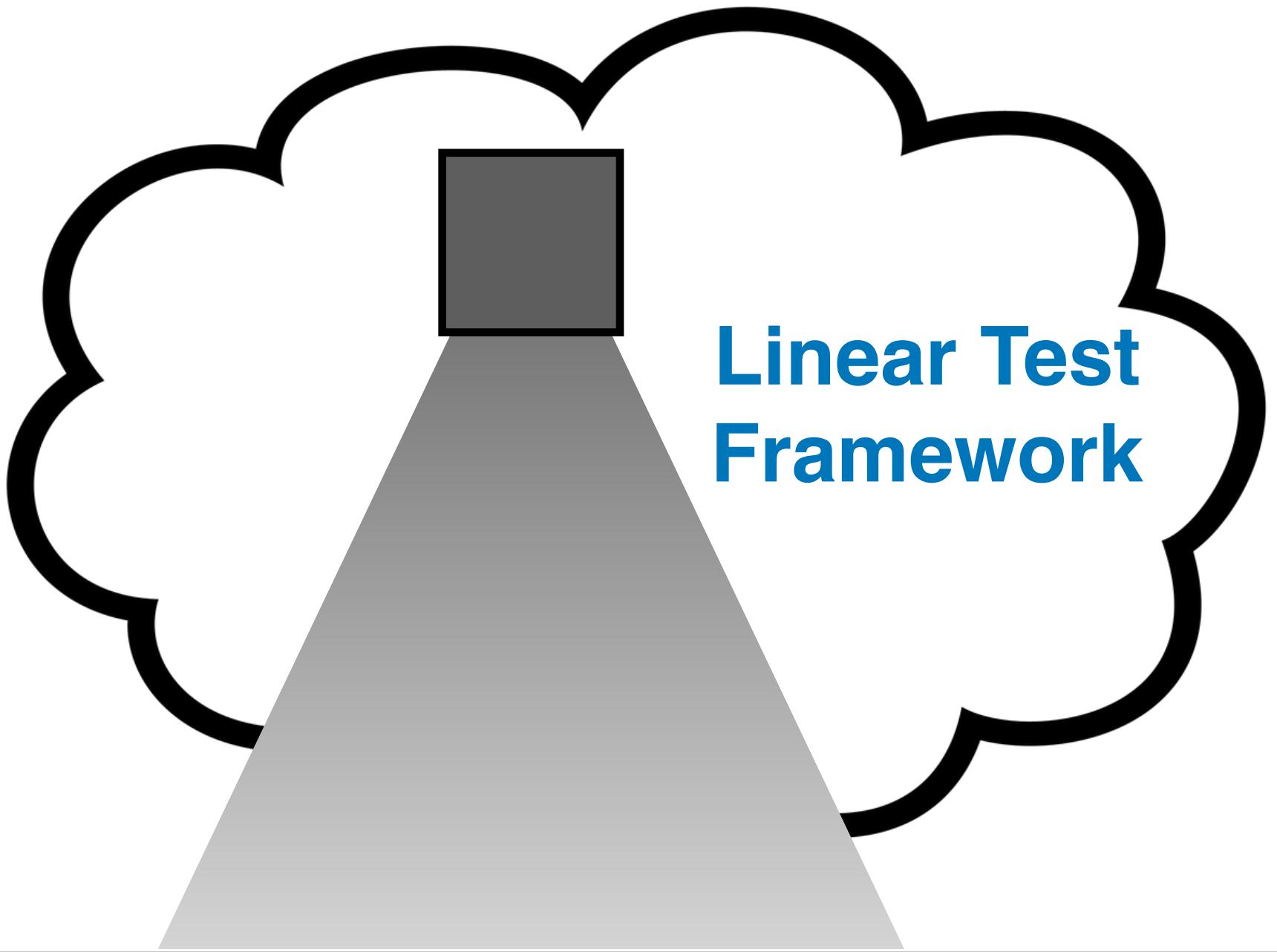


Can we replace H with a matrix that allows for fast matrix-vector product?

We need a rule of thumb to know which matrices will yield *plausible* variants of LPN

Security of (variants of) LPN - Linear Tests

A tremendous number of attacks on LPN have been published...



- **Gaussian Elimination attacks**
 - Standard gaussian elimination
 - Blum-Kalai-Wasserman [J.AC: BKW03]
 - Sample-efficient BKW [A-R:Lyu05]
 - Pooled Gauss [CRYPTO:EKM17]
 - Well-pooled Gauss [CRYPTO:EKM17]
 - Leviel-Fouque [SCN:LF06]
 - Covering codes [JC:GJL19]
 - Covering codes+ [BTV15]
 - Covering codes++ [BV:AC16]
 - Covering codes+++ [EC:ZJW16]
- **Information Set Decoding Attacks**
 - Prange's algorithm [Prange62]
 - Stern's variant [ICIT:Stern88]
 - Finiasz and Sendrier's variant [AC:FS09]
 - BJMM variant [EC:BJMM12]
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- **Other Attacks**
 - Generalized birthday [CRYPTO:Wag02]
 - Improved GBA [Kirchner11]
 - Linearization [EC:BM97]
 - Linearization 2 [INDO:Saa07]
 - Low-weight parity-check [Zichron17]
 - Low-deg approx [ITCS:ABGKR17]
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 - Overbeck's variant [ACISP:Ove06]
 - FKI's variant [Trans.IT:FKI06]
 - Debris-Tillich variant [ISIT:DT17]

Crucial observation: most attacks fit in the same framework, the *linear test framework*. (*)

Game

1. Send H to

$$H$$

2. returns a *test vector* \vec{v} computed from H in unbounded time



Check

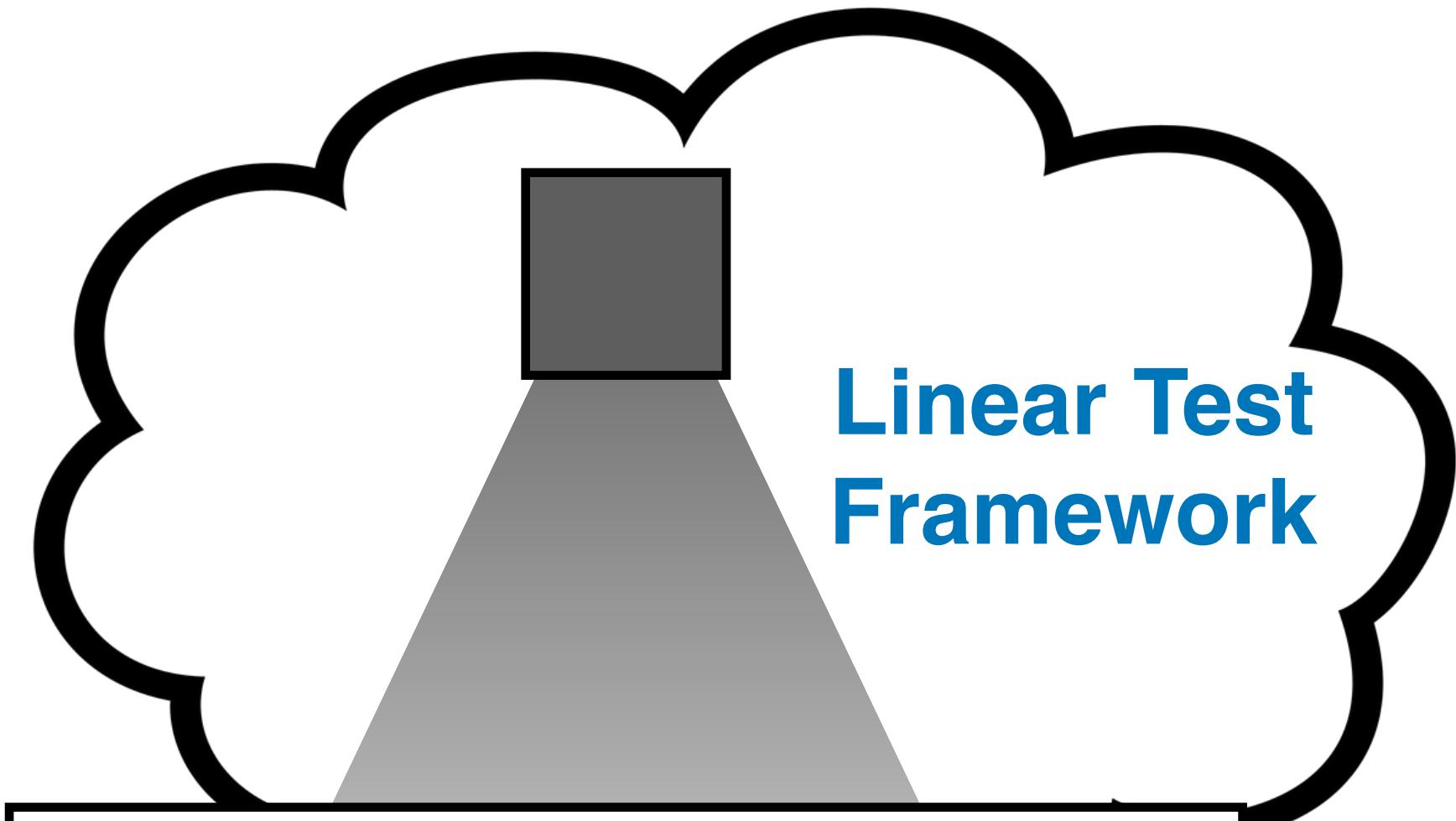
The adversary wins in the distribution induced by

$$\left(\vec{v} \cdot \begin{pmatrix} H \\ \text{noise} \end{pmatrix} \right)$$

(over a random choice of secret and sparse noise) is non-negligibly *biased*.

Security of (variants of) LPN - Linear Tests

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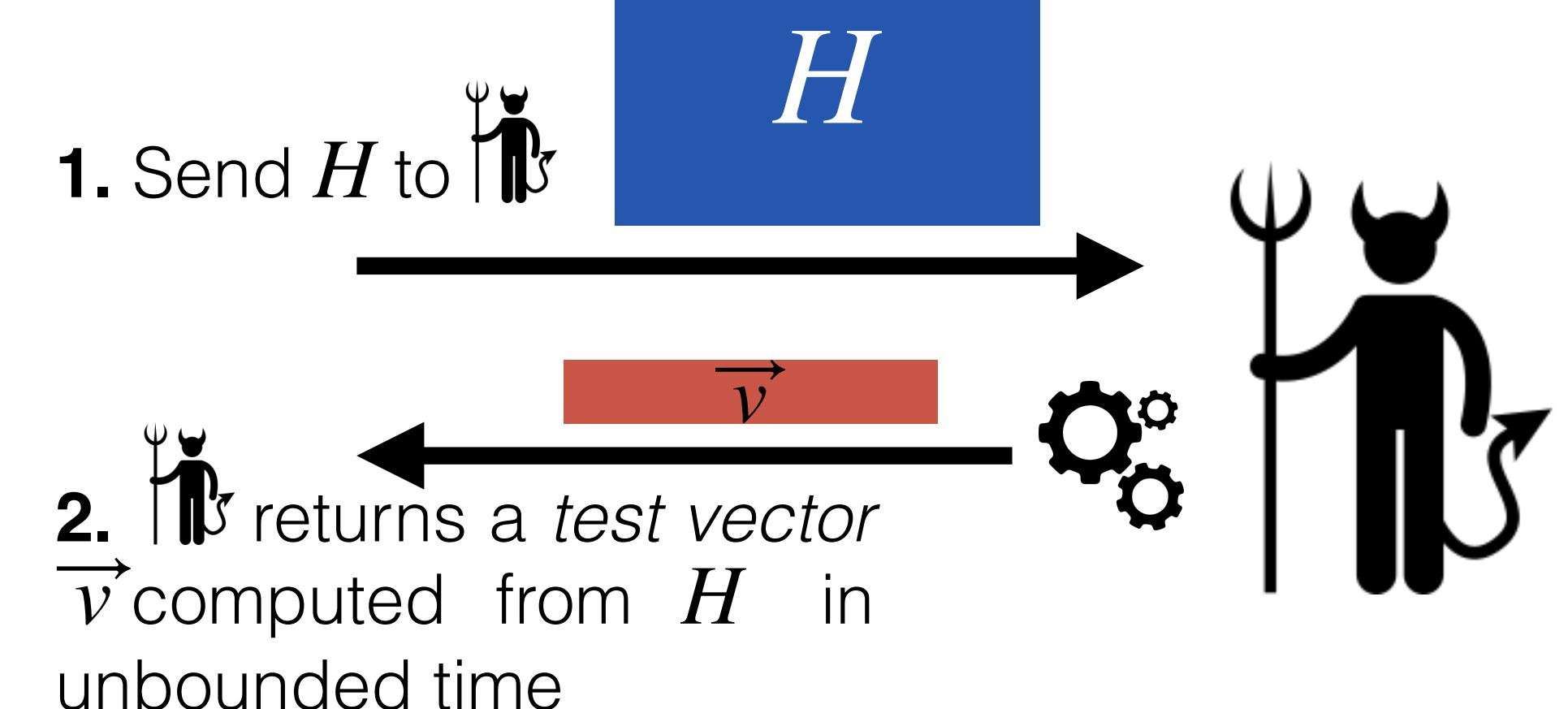


(*): highly structured algebraic codes
(e.g. Reed-Solomon) are a different beast

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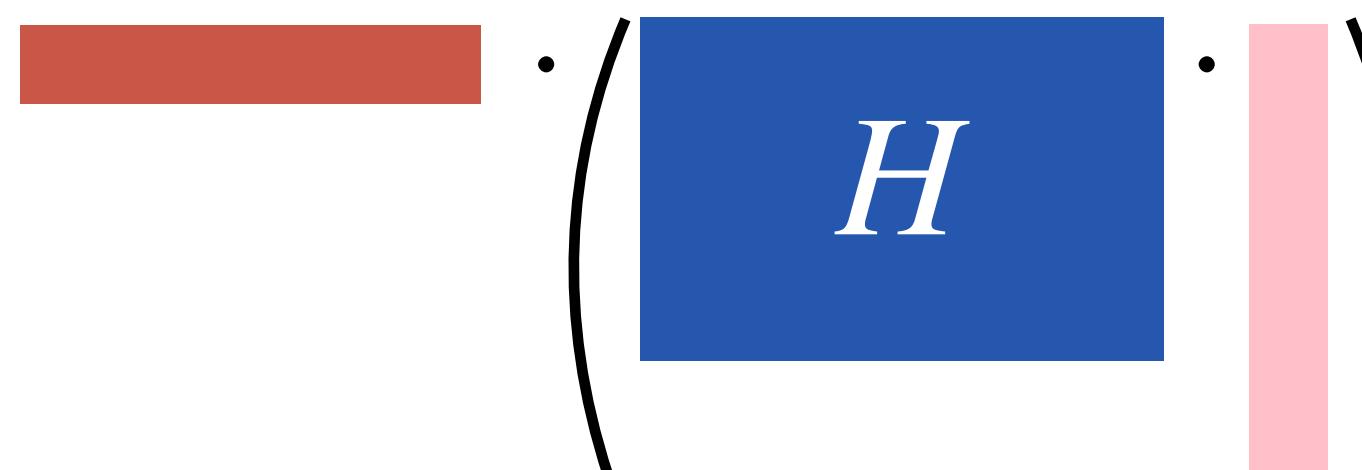
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Game



Check

The adversary wins in the distribution induced by



(over a random choice of secret and sparse noise) is non-negligibly *biased*.

Withstanding Linear Tests

The adversary wins in the distribution induced by

$$\vec{v} \cdot \left(G \cdot \vec{s} + \vec{e} \right)$$

(over a random choice of secret and sparse noise) is non-negligibly *biased*.

We have a sum of two distributions:

Induced by the *codeword*

$$\vec{v} \cdot G \cdot \vec{s}$$

Protects against *light* linear tests

Induced by the *noise vector*

$$\vec{v} \cdot \vec{e}$$

Protects against *heavy* linear tests

Claim: Assume t (number of noisy coordinates) is set to a security parameter. If there is a constant c such that every subset of $c \cdot n$ rows of G is linearly independent, no linear test can distinguish $G \cdot \vec{s} + \vec{e}$ from random.

Withstanding Linear Tests

The adversary wins in the distribution induced by

$$\vec{v} \cdot \left(\begin{matrix} G \\ \cdot \end{matrix} + \begin{matrix} \cdot \\ \cdot \end{matrix} \right)$$

(over a random choice of secret and sparse noise) is non-negligibly *biased*.

We have a sum of two distributions:

Induced by the *codeword*

$$\vec{v} \cdot \begin{matrix} G \\ \cdot \end{matrix}$$

Protects against *light* linear tests

Induced by the *noise vector*

$$\vec{v} \cdot \begin{matrix} \cdot \\ \cdot \end{matrix}$$

Protects against *heavy* linear tests

Claim: Assume t (number of noisy coordinates) is set to a security parameter. If there is a constant c such that every subset of $c \cdot n$ rows of G is linearly independent, no linear test can distinguish $G \cdot \vec{s} + \vec{e}$ from random.

Rephrasing the sufficient condition:

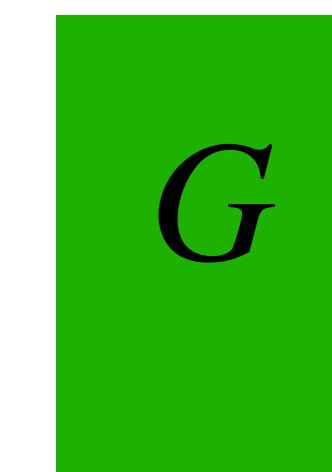
Every subset of $O(n)$ rows of G is linearly independent

\iff the left-kernel of G does not contain nonzero vector of weight less than $O(n)$

\iff the *dual code* of G , i.e., the code generated by the transpose of its parity check matrix H , has linear minimum distance

Pseudorandom Correlation Generators - Efficiency

Goal: computing H . fast, such that the code G is LPN-friendly



We want to find a matrix $M = H^T$ such that (1) the code generated by M is a good code, and (2) computing $\cancel{M^T \cdot \vec{v}}$ takes time $O(n)$ for any \vec{v}
 $M \cdot \vec{v}$ (this is the *transposition principle*)

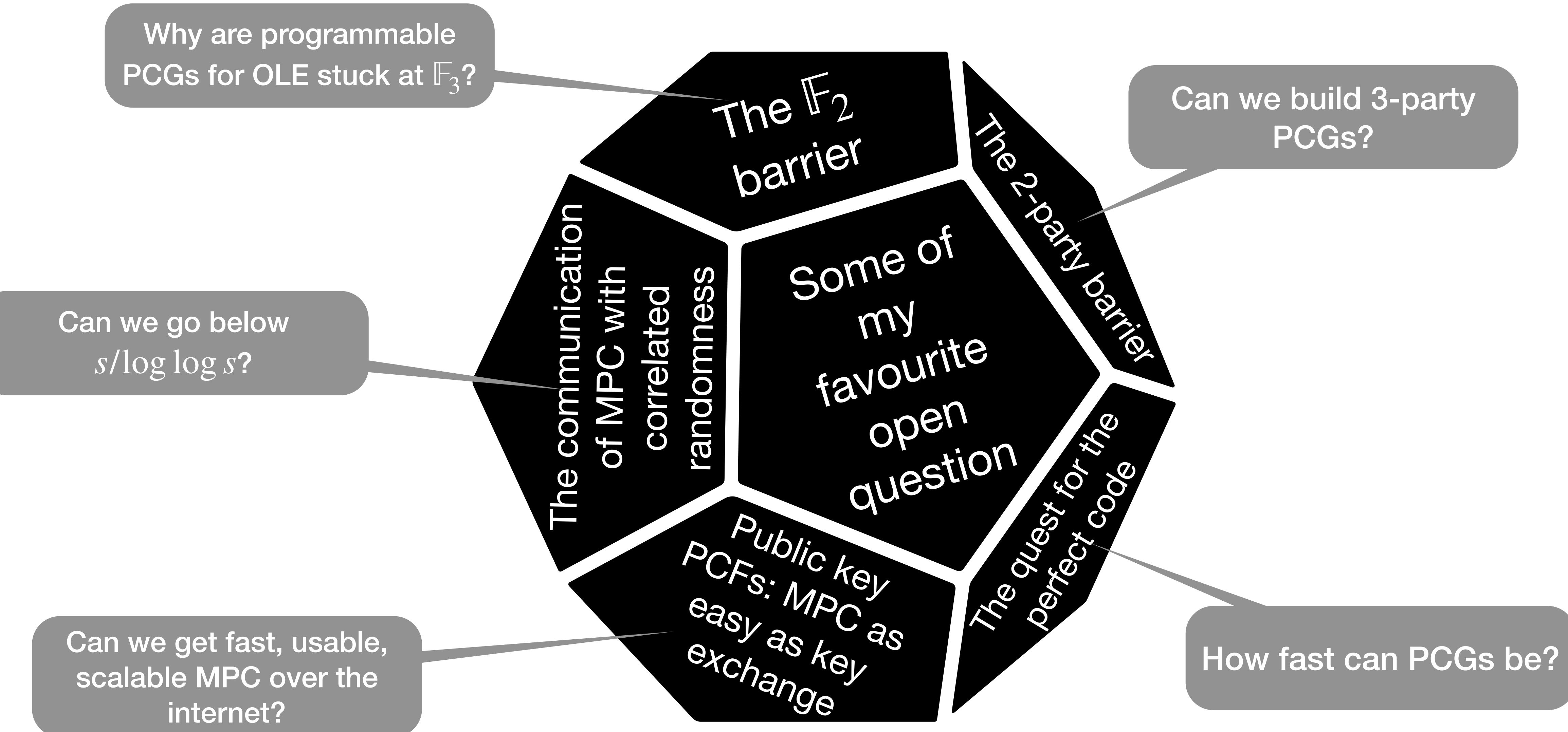
⇒ We need to find a *good* and *linear-time encodable* code. And we want it concretely efficient!

Pseudorandom Correlation Generators - Efficiency

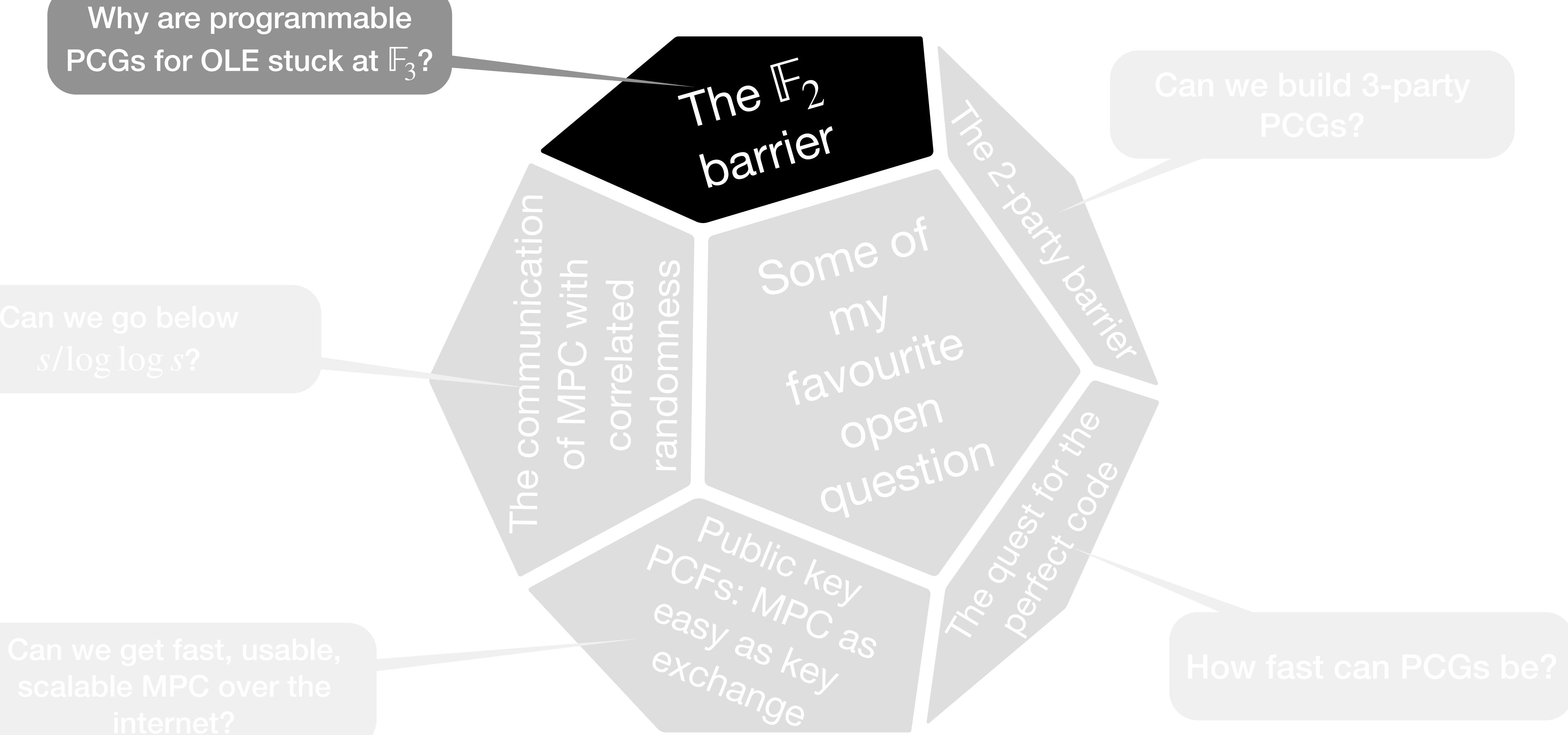
There is an ongoing and exciting quest for pinpointing the *right* code for PCG applications:

- CCS:Boyle-C-Gilboa-Ishai'18 suggested using LDPC code
- CCS:Boyle-C-Gilboa-Ishai-Kohl-Rindal-Scholl'19 moved to quasi-cyclic codes
due to concern regarding linear-time encoding of LDPC codes
- Crypto:C-Raghuraman-Rindal'21: tailored LDPC with heuristic & experimental support
- Crypto:Boyle-C-Gilboa-Ishai-Kohl-Resch—Scholl'22: Expand-Accumulate codes
- Latest news: there's apparently a new proposal that suggests Expand-Convolute codes instead (and which breaks Silver along the way!)
- There are a few more codes I'd like to investigate, the quest continues!

Some of my Favourite Open Questions



Some of my Favourite Open Questions



OLE Correlations

OLE over \mathbb{F} is the type of correlation we want to do (semi-honest) secure computation of arithmetic circuits over \mathbb{F} .

In an OLE, Alice gets $a \leftarrow \mathbb{F}$, Bob gets $b \leftarrow \mathbb{F}$, and Alice and Bob get random shares of $a \cdot b$.

OLE Correlations, the LPN Way

Goal:

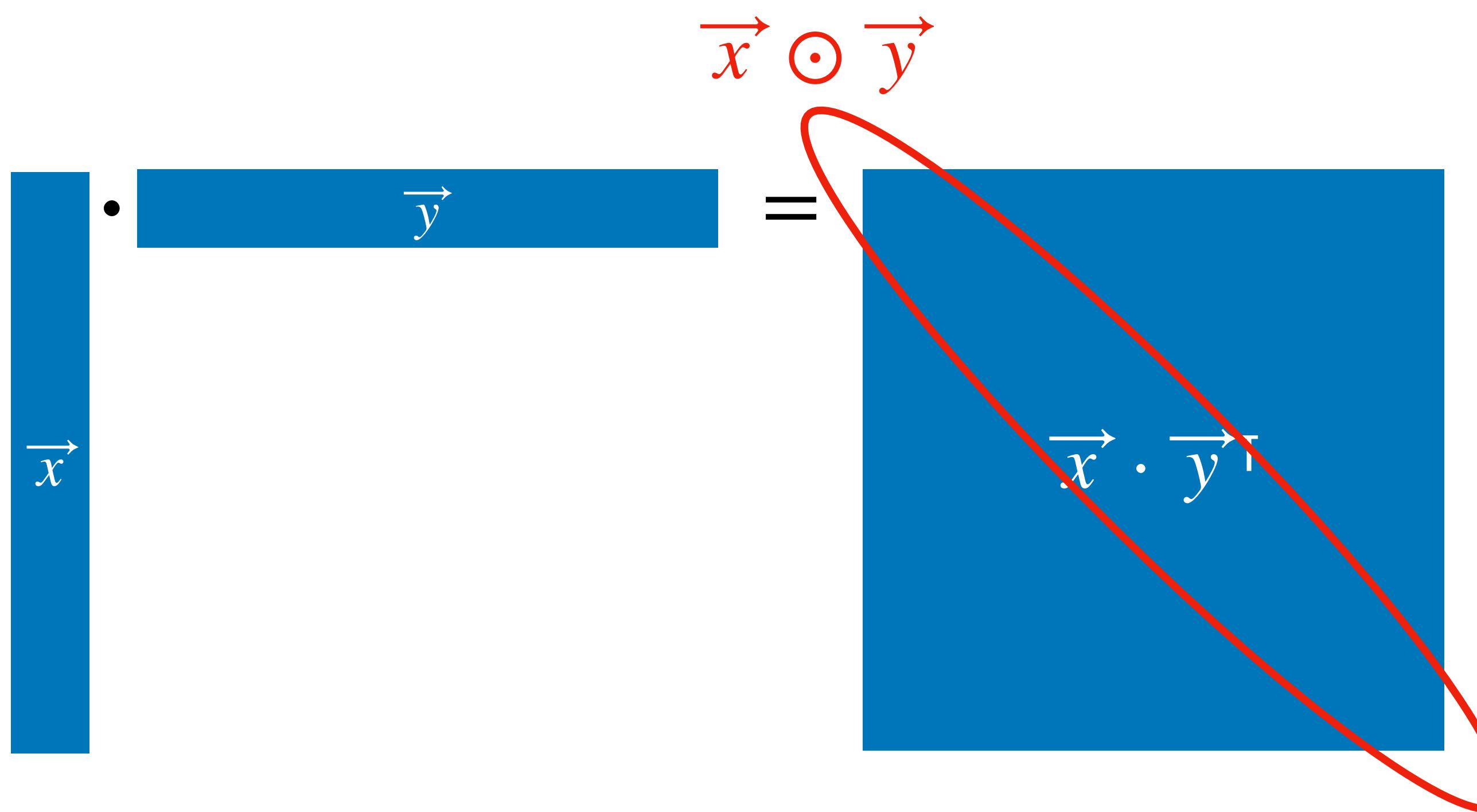
- Alice gets a pseudorandom vector \vec{x}
- Bob gets a pseudorandom vector \vec{y}
- Alice and Bob get shares of $\vec{x} \odot \vec{y}$

$$\vec{x} \cdot \vec{y} = \vec{x} \cdot \vec{y}^\top$$

OLE Correlations, the LPN Way

Goal:

- Alice gets a pseudorandom vector \vec{x}
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$$\begin{matrix} \vec{x} \\ \bullet \\ \vec{y} \end{matrix} = \begin{matrix} \vec{x} \odot \vec{y} \\ \vec{x} \cdot \vec{y}^\top \end{matrix}$$


OLE Correlations, the LPN Way

Goal:

- Alice gets a pseudorandom vector $\vec{x} = H \cdot \vec{e}_x$
- Bob gets a pseudorandom vector $\vec{y} = H \cdot \vec{e}_y$
- Alice and Bob get shares of $\vec{x} \odot \vec{y}$

$$\vec{x} \cdot \vec{y} = \vec{x} \odot \vec{y}$$

The diagram illustrates the computation of the OLE correlation. On the left, a blue vertical bar labeled \vec{x} is multiplied by a blue horizontal bar labeled \vec{y} . This results in a blue square labeled $\vec{x} \cdot \vec{y}^\top$. Above this square, a red circle highlights the symbol \odot , which is also shown as a red circle around the expression $\vec{x} \odot \vec{y}$. A red curved arrow points from the red circle to the red circle, indicating they represent the same operation.

OLE Correlations, the LPN Way

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- Alice gets a pseudorandom vector $\vec{x} = H \cdot \vec{e}_x$
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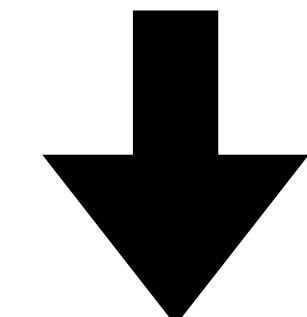
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This is a t^2 -sparse matrix, i.e. a sum of t^2 point functions!
 \implies can be generated with comm. $O(\lambda t^2 \log n)$

$$\begin{matrix} \vec{x} \\ \bullet \end{matrix} \cdot \boxed{\vec{y}} = \boxed{H} \cdot \bullet \cdot \boxed{\vec{e}_x \cdot \vec{e}_y^\top} \cdot \boxed{H^\top}$$


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Uses only LPN



Costs $\omega(n^2)$! (Think: $n \sim 2^{30} \dots$)

OLE Correlations, the *Ring-LPN* Way

Crypto: Boyle-C-Gilboa-Ishai-Kohl-Scholl'20

Let \mathcal{R} be the ring $\mathbb{Z}_p/F(X)$ where $F(X)$ is a degree- n polynomial that splits entirely, and $p > n$.

Ring-LPN assumption: $(a, b) \sim (a, a \cdot e + f)$ where $(a, b) \leftarrow \mathcal{R}$ and (e, f) are random t -sparse polynomials.

Observation: we can get n OLE correlations from a single ‘ring-OLE’ correlation $(x, y, \langle x \cdot y \rangle)$ over \mathcal{R} : the OLE correlations are obtained by reducing x , y , and $x \cdot y$ modulo each of the linear factors F_i of F .

Construction:

- Alice gets a pseudorandom polynomial $x = a \cdot e_x + f_x$ where (e_x, f_x) are t -sparse polynomials over \mathcal{R}
- Bob gets a pseudorandom vector $y = a \cdot e_y + f_y$ where (e_y, f_y) are t -sparse polynomials over \mathcal{R}
- Alice and Bob get shares of $x \cdot y = a^2 \cdot (e_x e_y) + a \cdot (e_x f_y + f_x e_y) + f_x f_y$

The polynomials a^2, a are public, and $e_x e_y, e_x f_y, f_x e_y, f_x f_y$ are all t^2 -sparse polynomials

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Costs only $O(n \cdot \log n)$



- ‘Splittable ring-LPN’ deserves further study

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Costs only $O(n \cdot \log n)$



- ‘Splittable ring-LPN’ deserves further study
- \mathbb{F} must be large!

OLE Correlations, from Quasi-Abelian Syndrome Decoding

How do we break this ‘field-size barrier’? An answer in our recent Crypto paper (**Bombar-C-Couvreur-Ducros’23**): we move to *quasi-abelian* codes, which are defined over group algebras.

High level intuition

The group algebra structure gives a suitable framework to find the *right* polynomial P to instantiate an LPN variant over a ring $\mathcal{R} = \mathbb{F}[X_1, \dots, X_d]/P(X_1, \dots, X_d)$ such that

- $\mathcal{R} \sim \mathbb{F} \times \dots \times \mathbb{F}$ (i.e. we get many copies of an OLE over \mathbb{F})
- The underlying assumption is plausibly secure (i.e. resists linear attacks)

Using multivariate rings gives us many more roots of P even for a small \mathbb{F} ! In fact, we can get up to $(|\mathbb{F}| - 1)^d$ copies of an OLE over \mathbb{F} .

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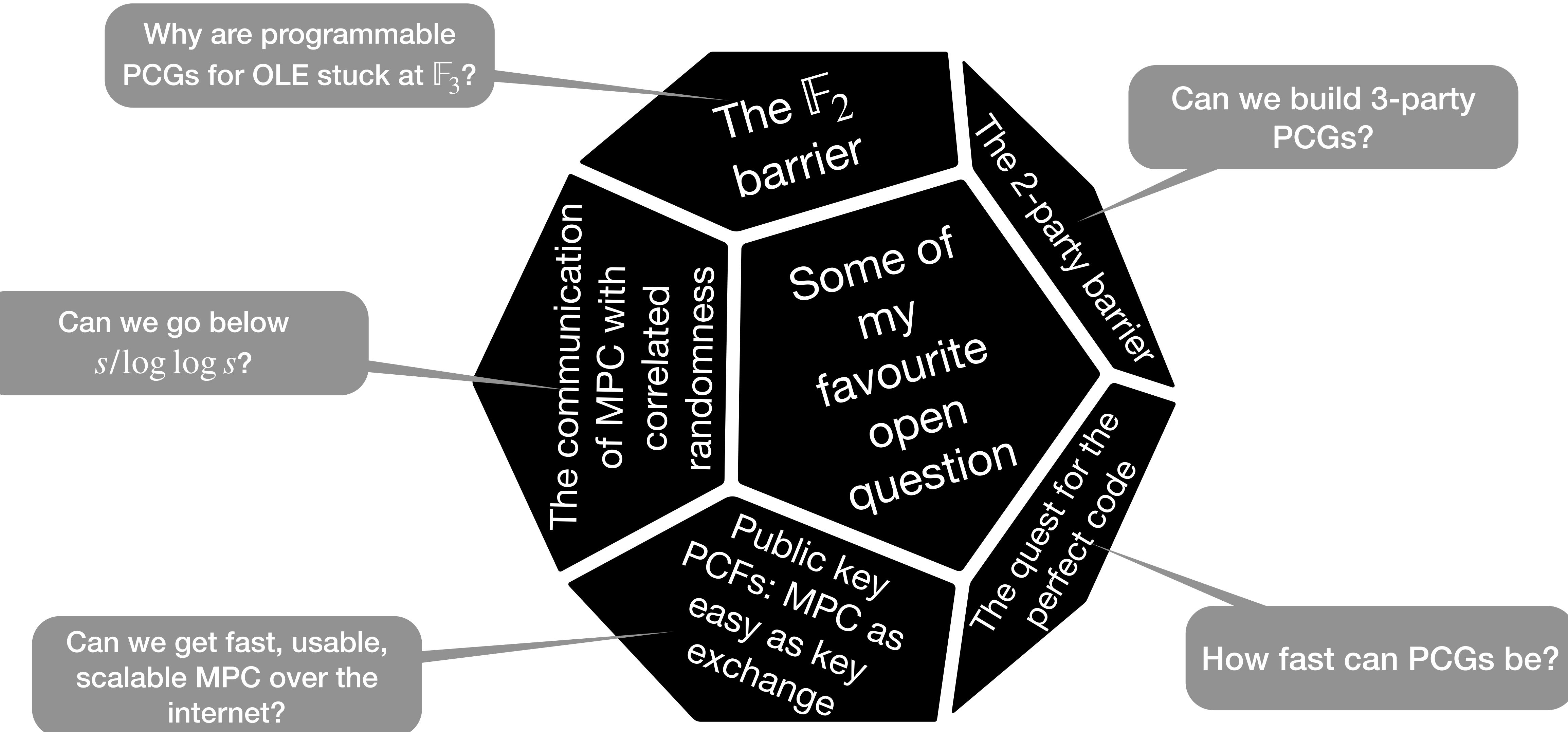
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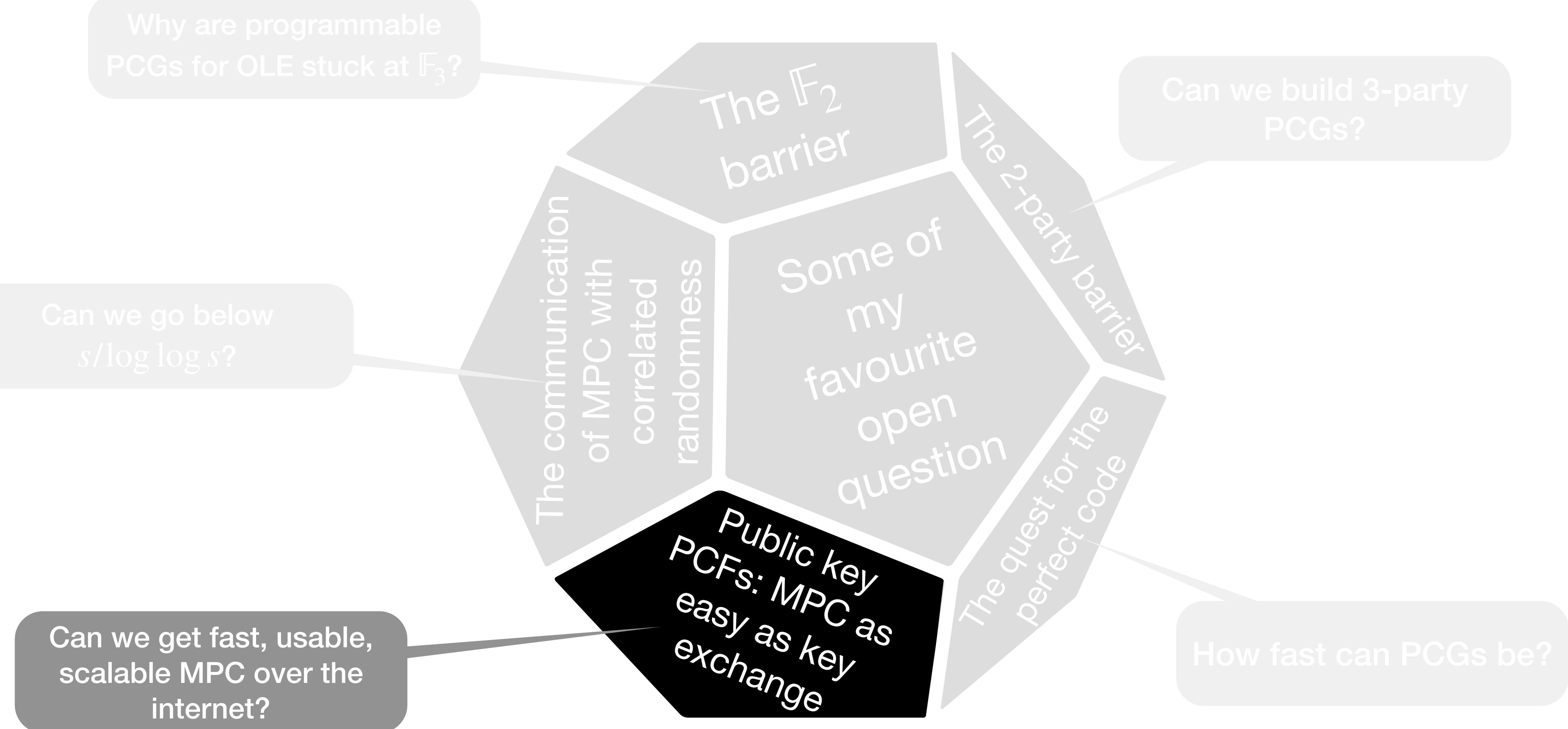


This only gives something meaningful up to \mathbb{F}_3 !

Some of my Favourite Open Questions



Some of my Favourite Open Questions



A Closer Look at Secure Communication

Our ultimate goal is *practical* MPC that can be deployed and used over the web

Secure communication is already widely deployed and in use



> 85% of the total internet traffic is encrypted

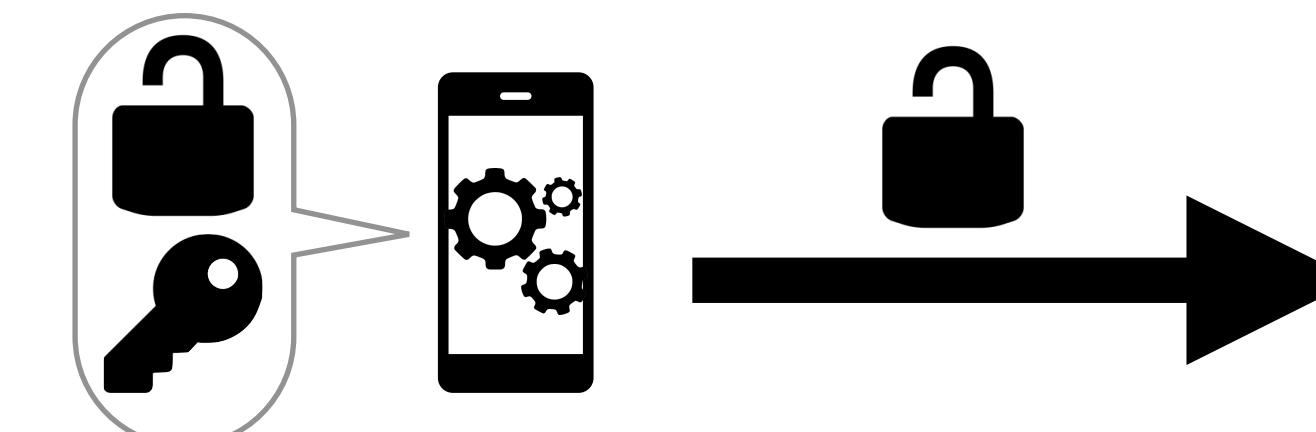
⇒ Let us look at secure communication's recipe for success!

A Closer Look at Secure Communication



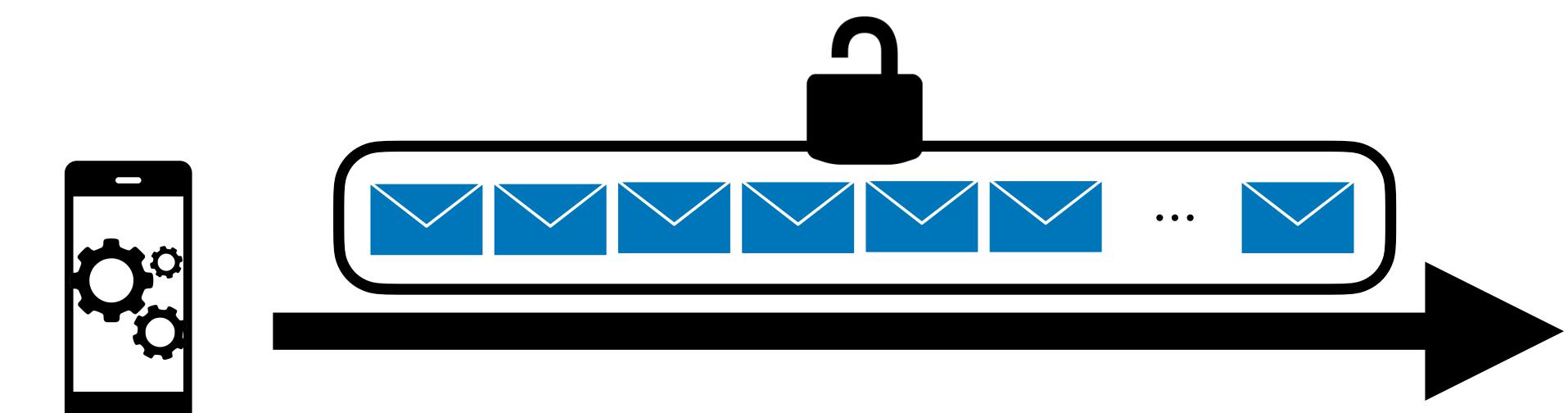
Two Phases:

Key exchange phase



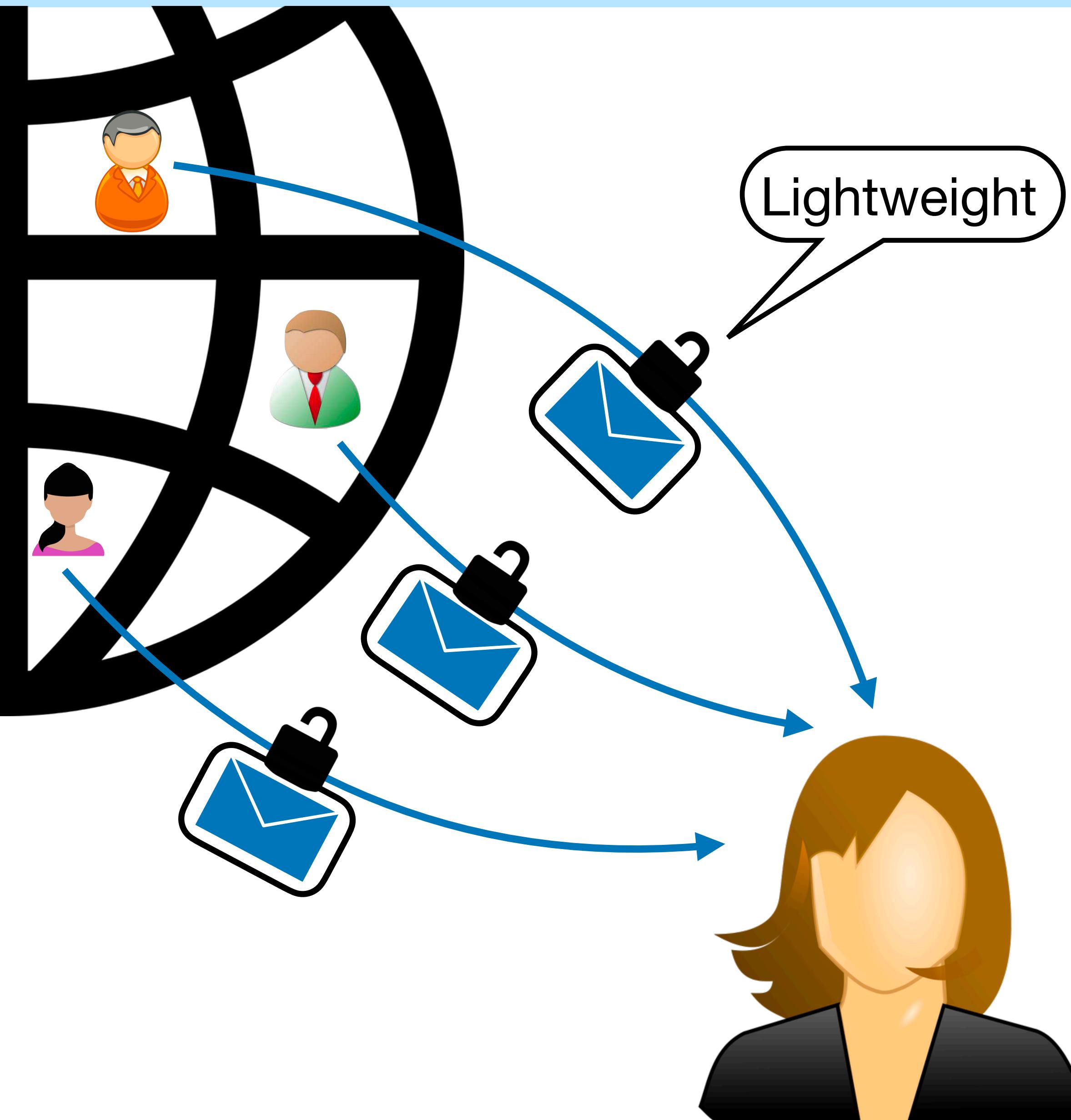
- One-time, *simultaneous* interaction
- Heavy (public key) computations
- Low communication $n \cdot |\text{lock}|$ (not n^2)

Encryption phase



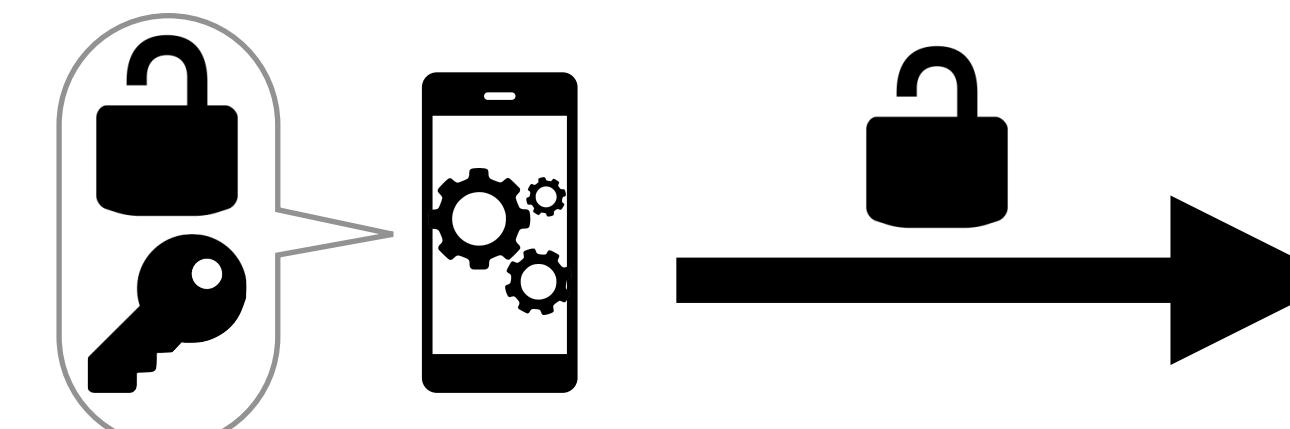
- Lightweight (symmetric) computations
- Optimal message-to-cipher ratio

A Closer Look at Secure Communication



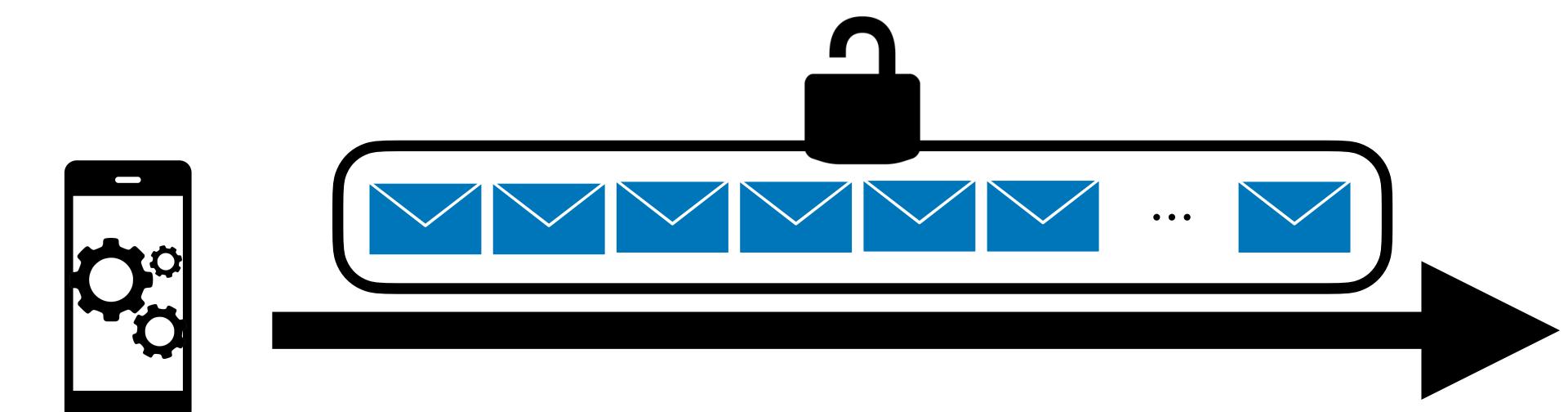
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Encryption phase



- Lightweight (symmetric) computations
- Optimal message-to-cipher ratio

Back to the PCG Template Again

Public function

$$\text{FSS}(C \circ \text{PRG}(\text{seed}))$$

Function secret sharing

Short seed



Using a PRG enables a *one-time* generation
of a *fixed* amount of correlations

Back to the PCG Template Again

Public function

$\overbrace{\text{FSS}(C \circ \text{PRF}(\text{seed}))}$

Function secret sharing Short seed



A pseudorandom correlation *function* is to a PCG what a PRF is to a PRG

Back to the PCG Template Again

Public function

$FSS(C \circ PRF(seed))$

Function secret sharing Short seed

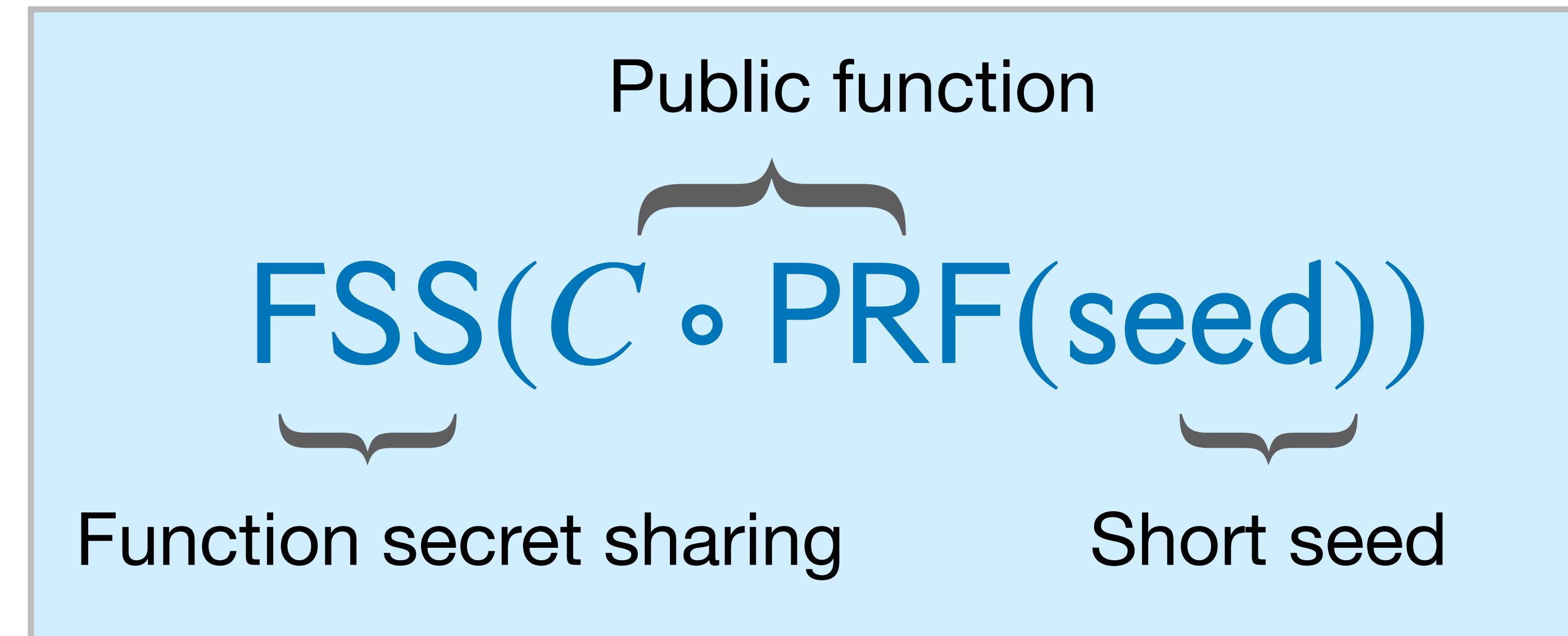


A pseudorandom correlation *function* is to a PCG what a PRF is to a PRG



Are there any FSS-friendly PRFs?

Back to the PCG Template Again



A pseudorandom correlation *function* is to a PCG what a PRF is to a PRG

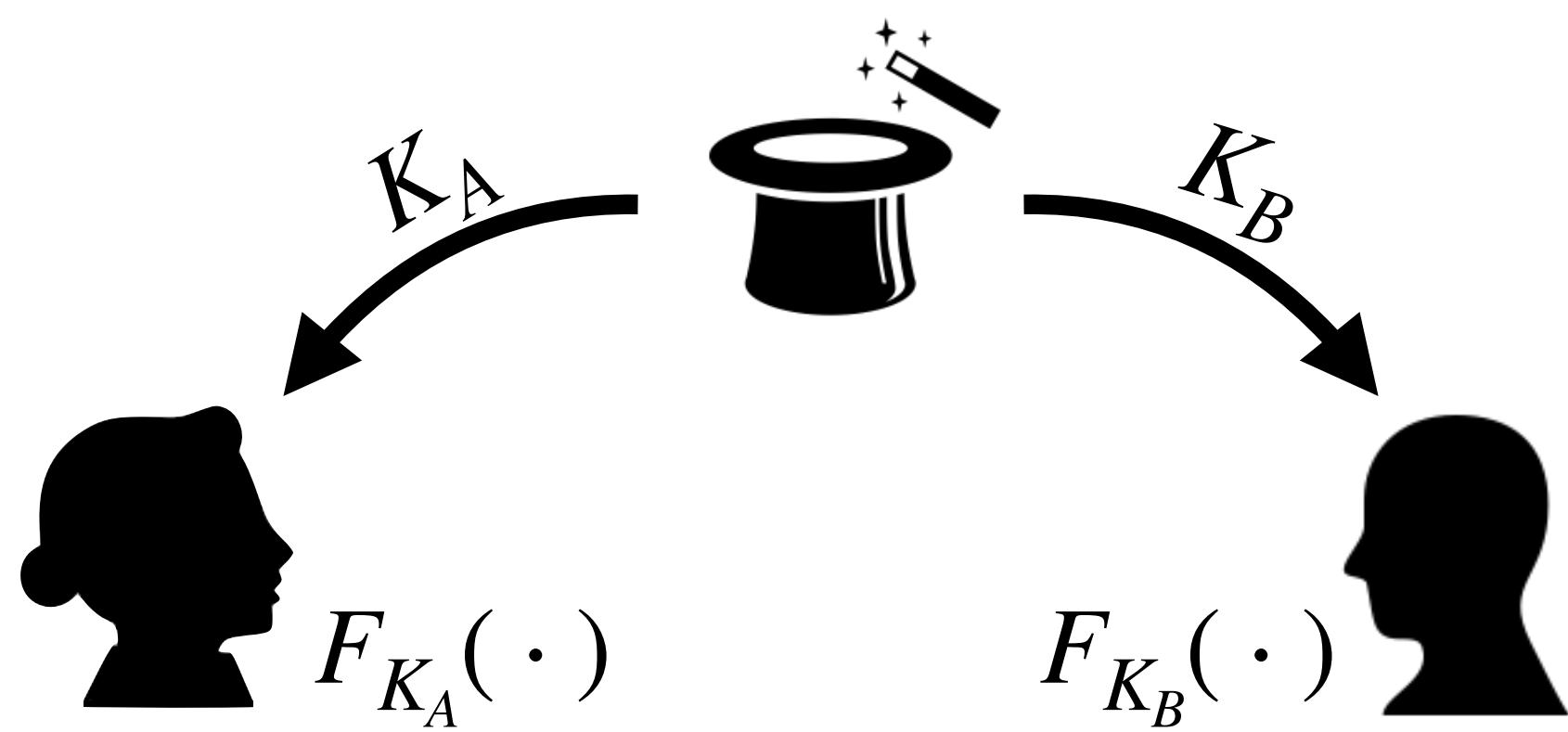
The existence of PRFs in low complexity classes yields strong limitations for learning theory



Are there any FSS-friendly PRFs?

FOCS:BCGIKS20 and Crypto:BCGIKRS22 give plausible candidates

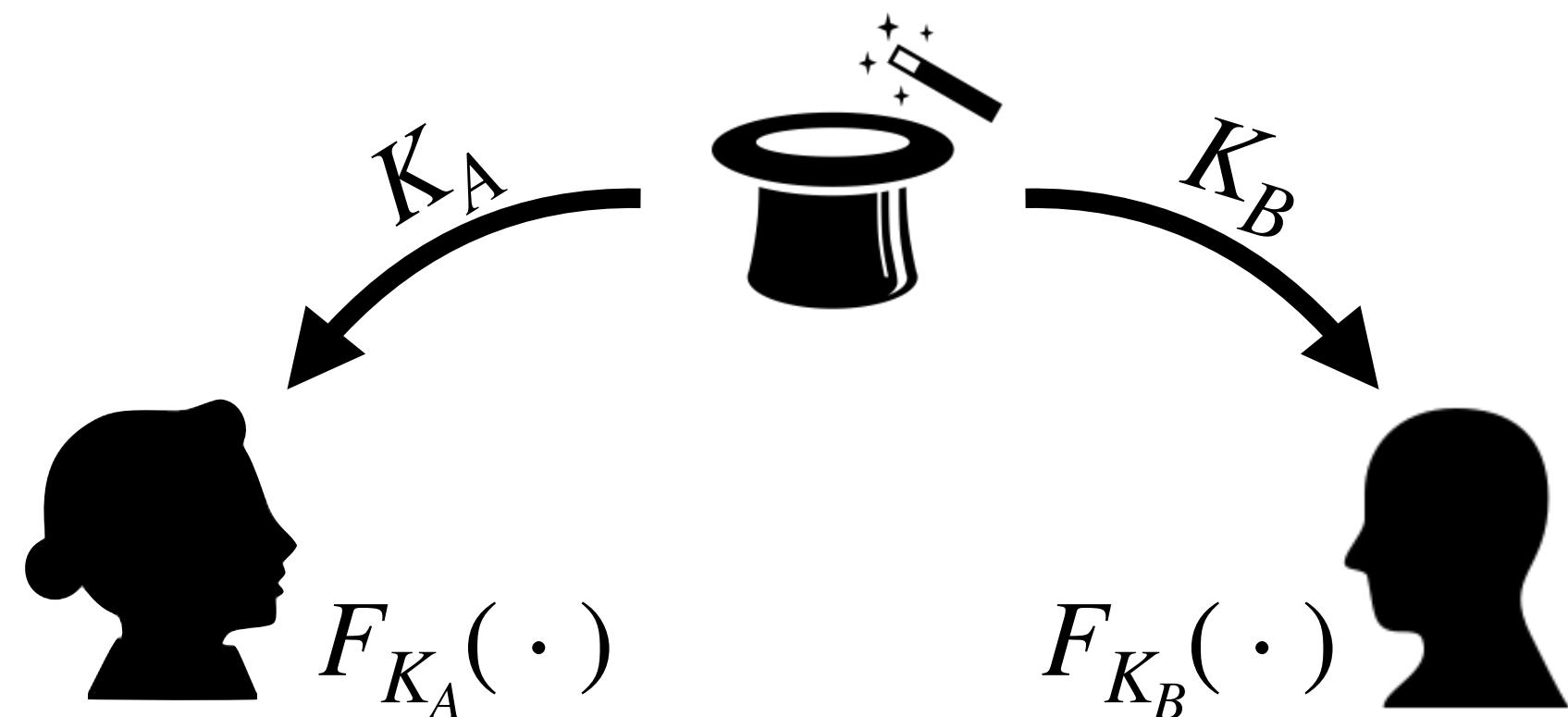
Pseudorandom Correlation Functions



Correctness & security:

- Black-box access to samples of the form $(F_{K_A}(x), F_{K_B}(x))$ are indistinguishable from black-box access to random samples from a target correlation.
- From the viewpoint of Alice, each $F_{K_B}(x)$ is indistinguishable from a random value sampled *conditioned on satisfying the correlation with $F_{K_A}(x)$.*
- Same condition in the other direction.

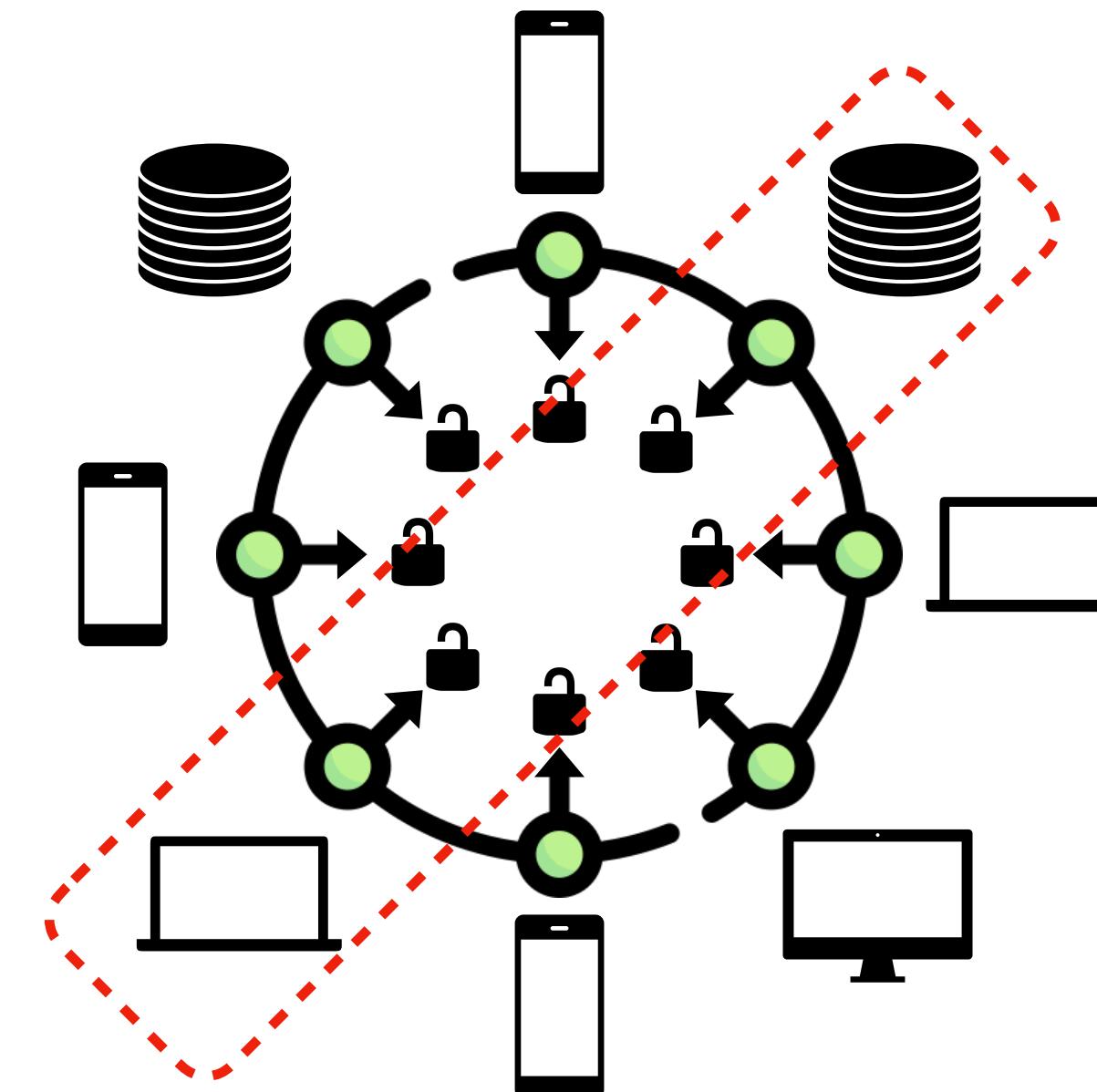
Public-Key Pseudorandom Correlation Functions



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- Same condition in the other direction.

Achieving *non-interactive* silent key generation



Formally:

- $\text{KeyGen} \rightarrow (\text{pk}, \text{sk})$ generates public and private PCF keys
- $\text{KeyDer}(\text{pk}_A, \text{sk}_B) \rightarrow K_B^{AB}$ yields Bob's PCF key w.r.t. Alice's key
- $\text{Eval}(K, x) \rightarrow y$ yields a pseudorandom sample

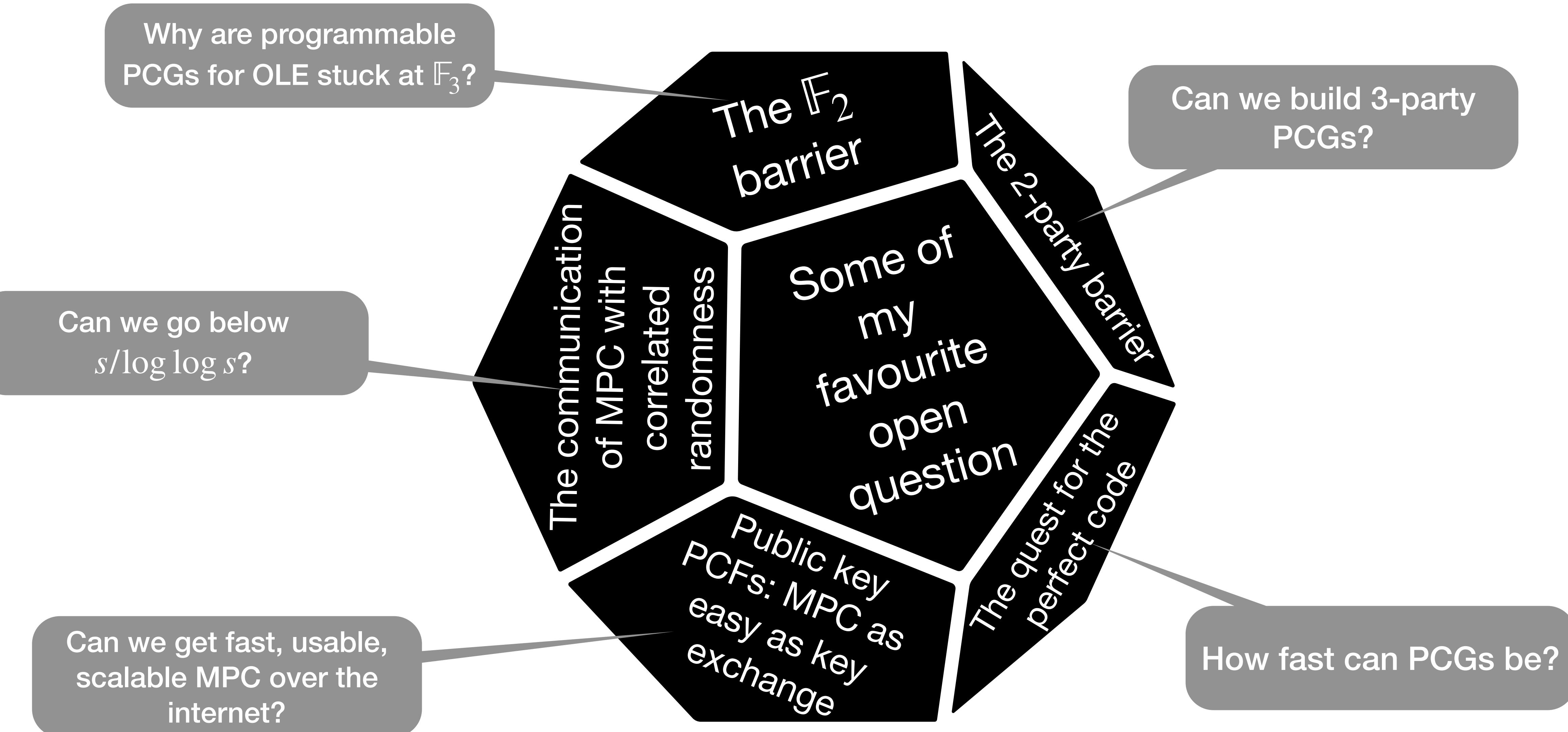
Public-Key Pseudorandom Correlation Functions

Public-key PCFs are exactly the *right tool* to enable scalable, on-demand 2-party secure computation over the Internet, with a communication and computation pattern close to that of secure *communication* over the web.

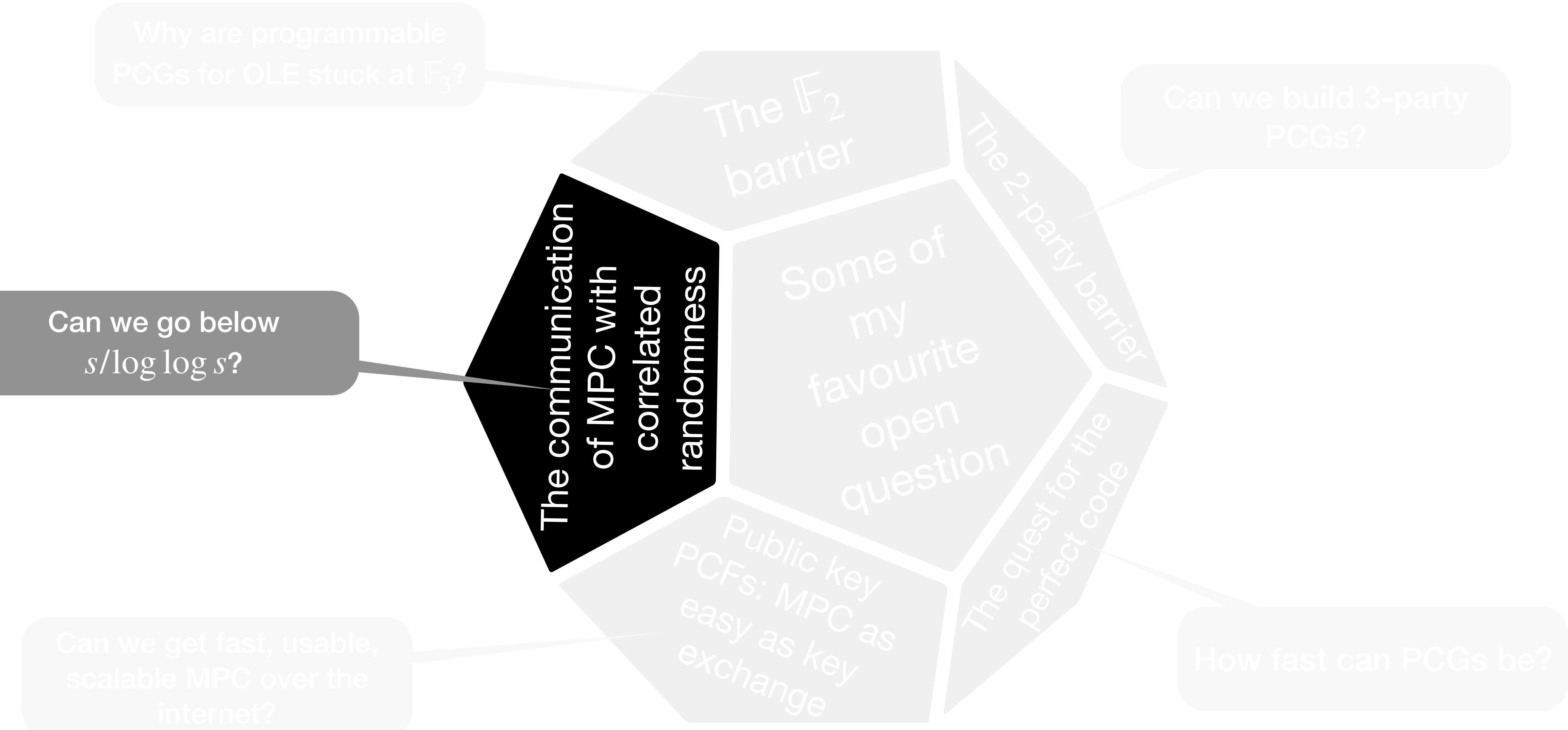
Building efficient public-key PCF is [essentially a wide-open question](#): the recent work of [EC:Orlandi-Scholl-Yakoubov'21](#) gets it for OT from QR, but efficiency is quite bad.

(Teaser) Coming soon: we have some exciting progress in this line of work, which does not fully solve the problem, but is a big step forward!

Some of my Favourite Open Questions



Some of my Favourite Open Questions



Some of my Favourite Open Questions

Can we go below
 $s/\log \log s$?

No time left for that, but I'd be happy to discuss it over dinner tonight!

Other cool things to check out that I don't have time to discuss:

- People have been doing great things in zero-knowledge using these PCG techniques (incl. right here in Aarhus!)
- Everything we have so far works only for two parties!
- ... And many more

Questions?

