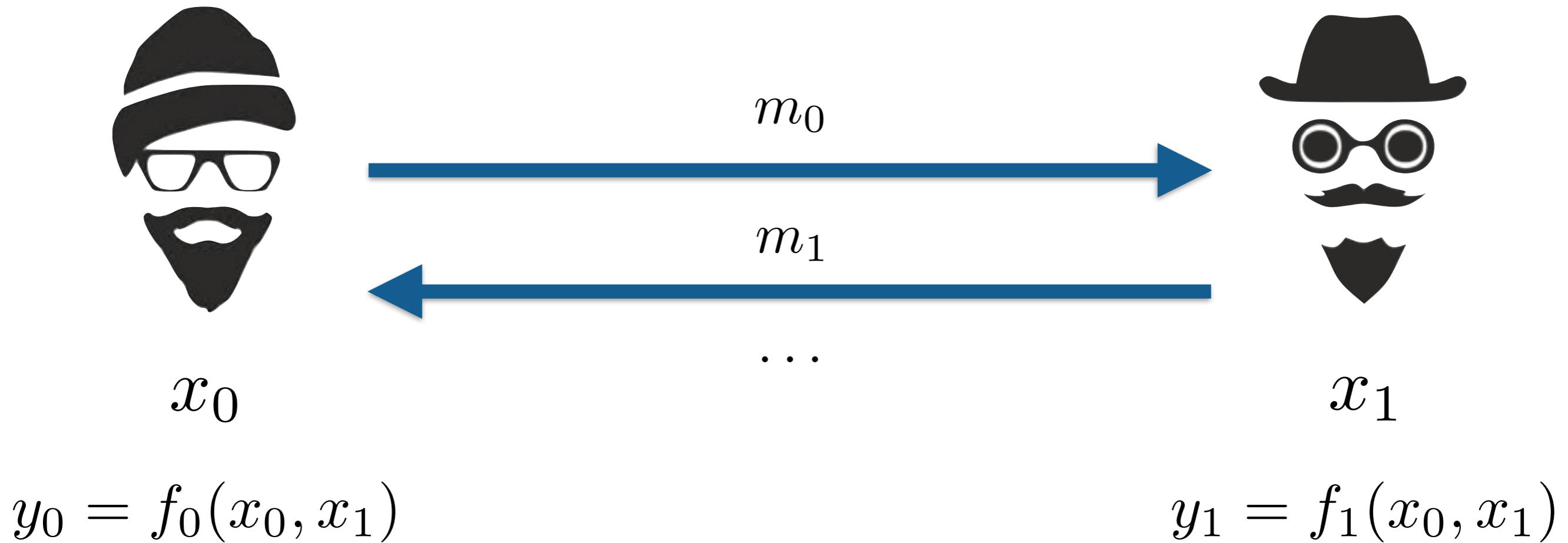


New Protocols for Secure Equality Test and Comparison

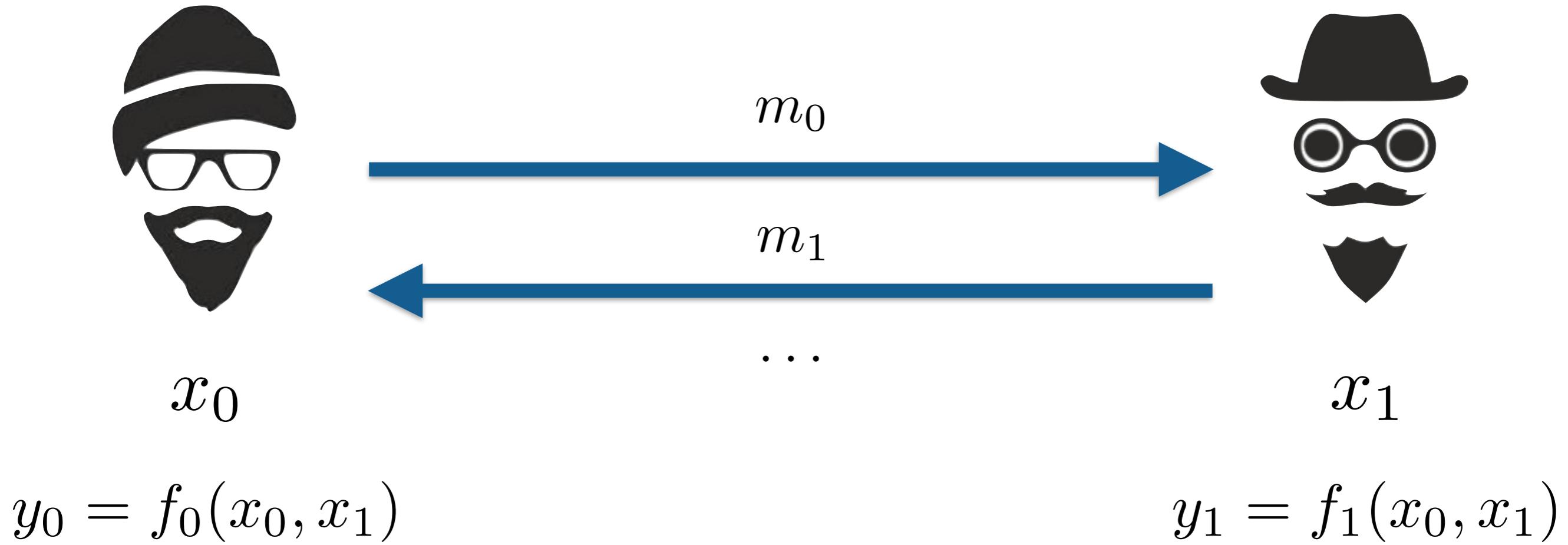
Geoffroy Couteau



Secure Computation

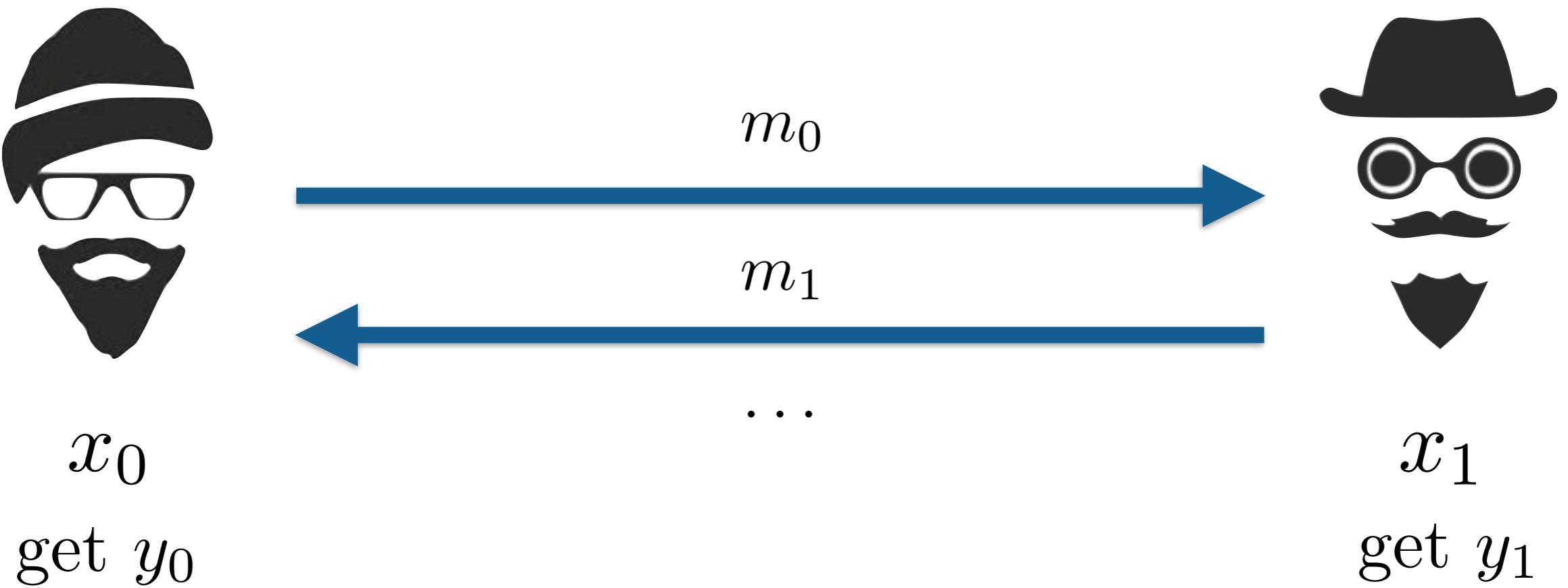


Secure Computation

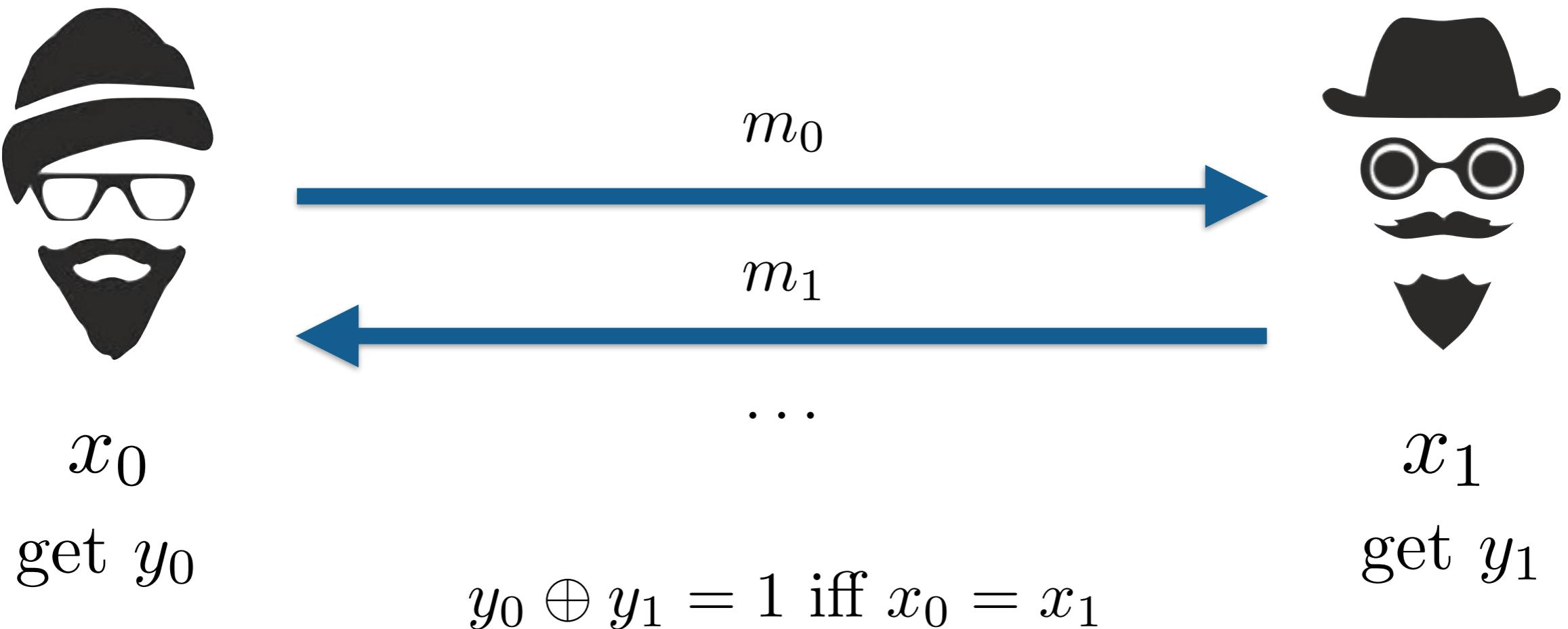


- Correctness: the parties learn the correct output
- Privacy: the parties learn nothing more than the output

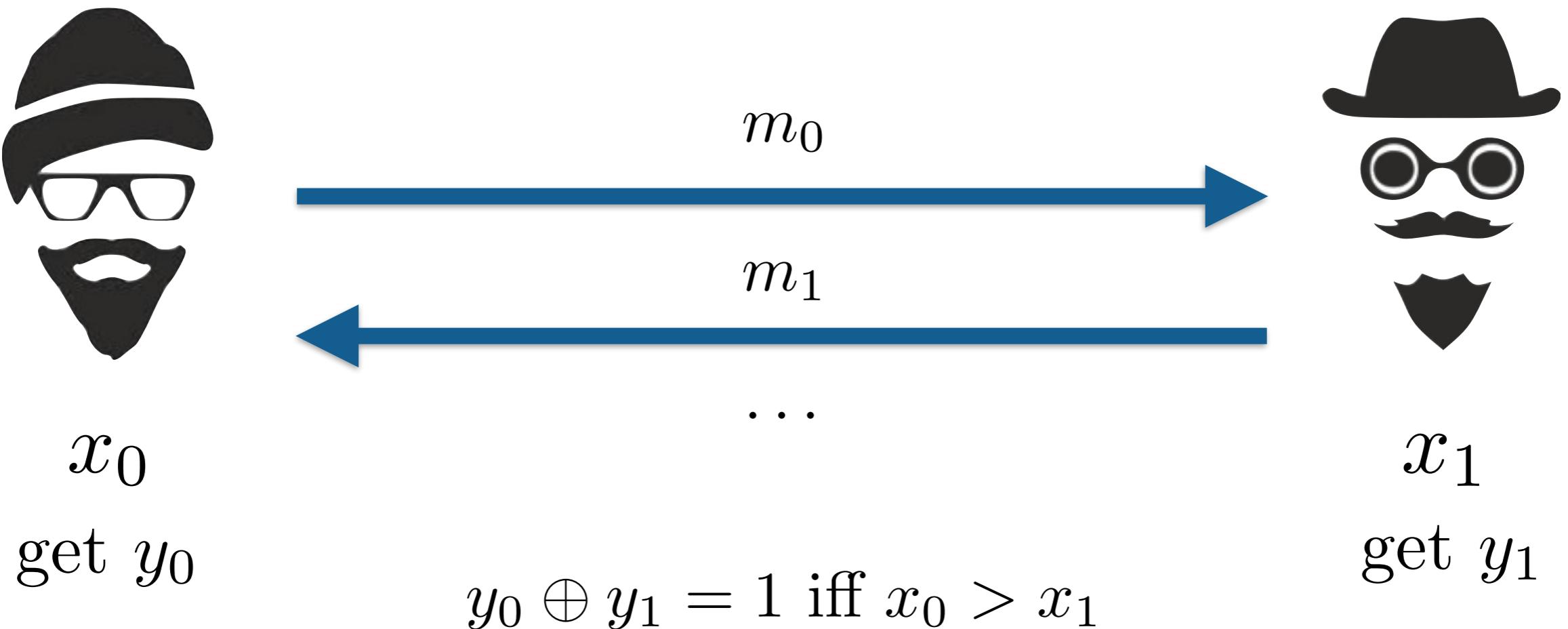
Equality Test & Comparison



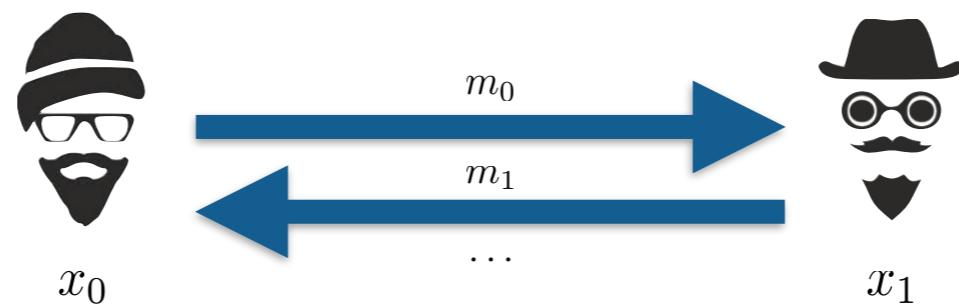
Equality Test & Comparison



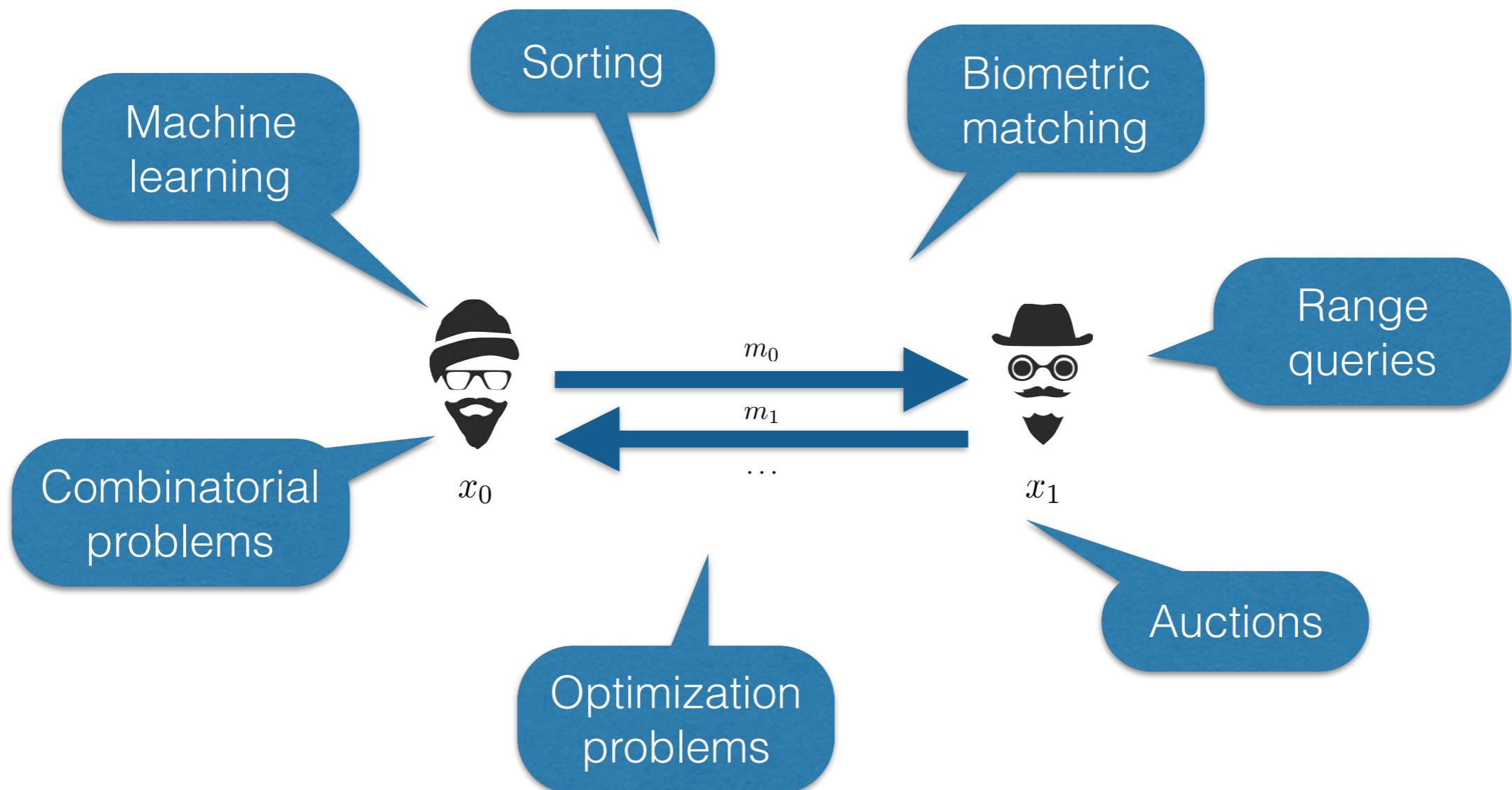
Equality Test & Comparison



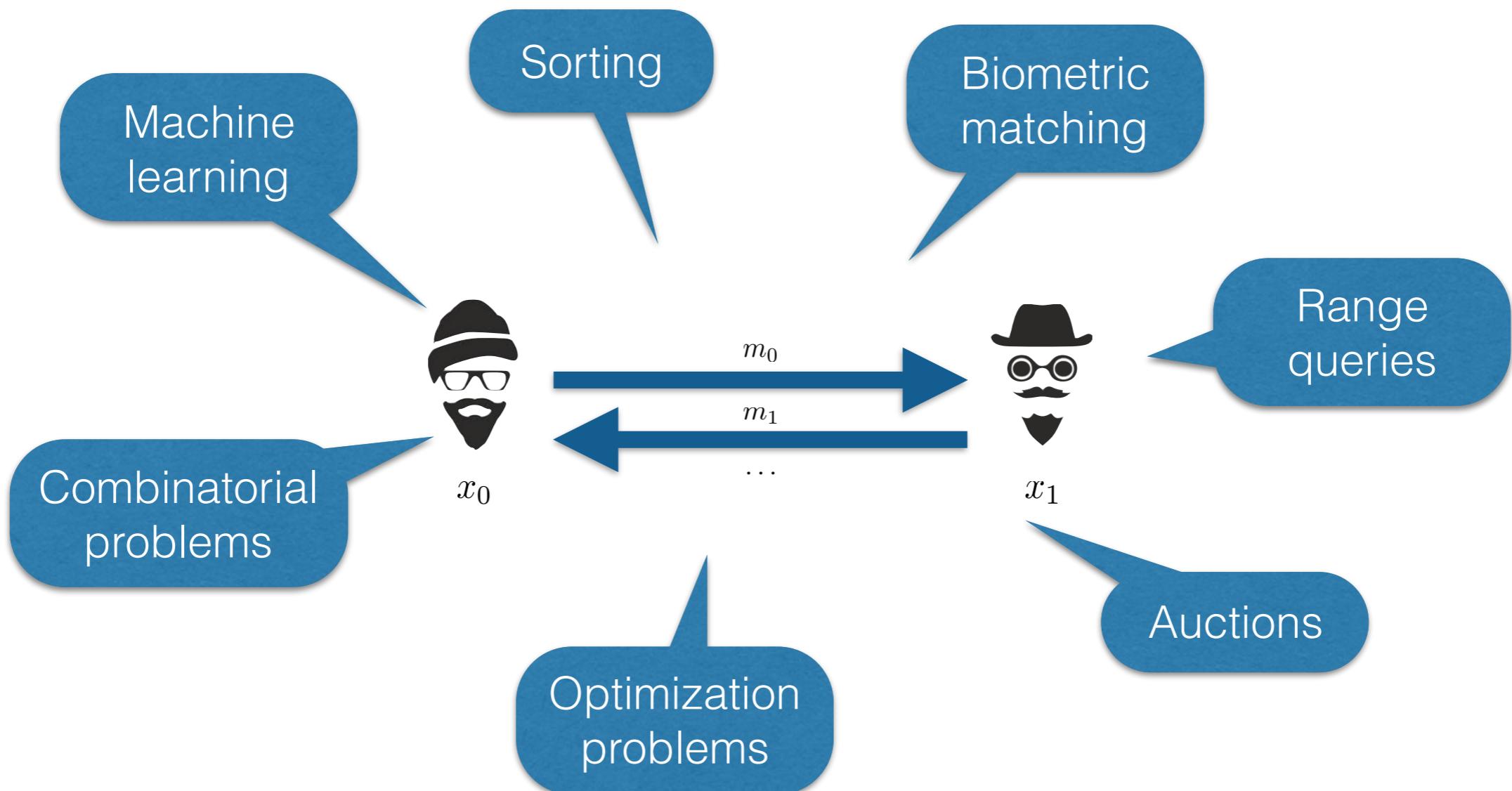
Equality Test & Comparison



Equality Test & Comparison

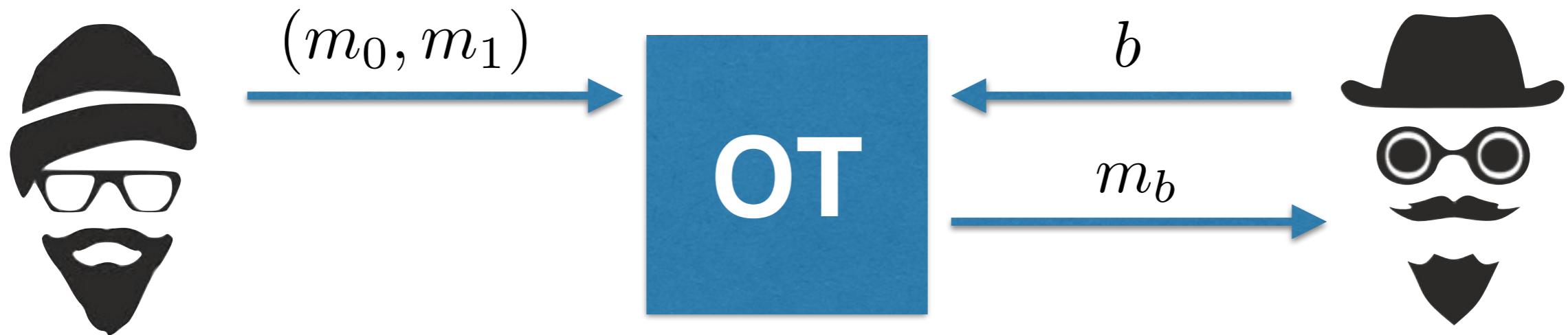


Equality Test & Comparison

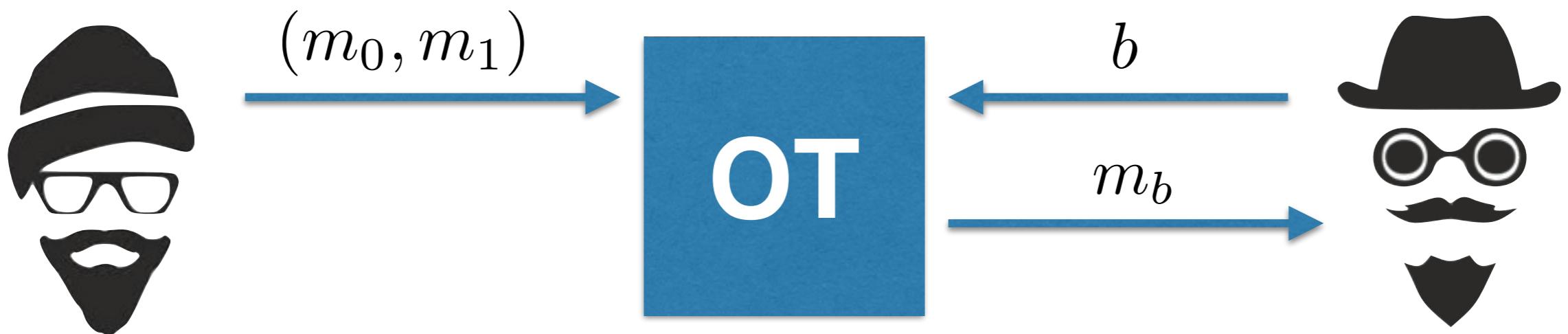


This work: new protocols from OT, with preprocessing

Oblivious Transfer



Oblivious Transfer



Quick facts about OT:

- OT extension makes OT cheap (3 hash/OT)
- OT can be ‘packed’ for short messages
- OT can be efficiently obtained from random OT

Equality Test

$x = [0 \ 0 \ 0 \ 1 \ 1 \ 0 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1]$



$y = [0 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 1 \ 0 \ 1 \ 0 \ 0]$

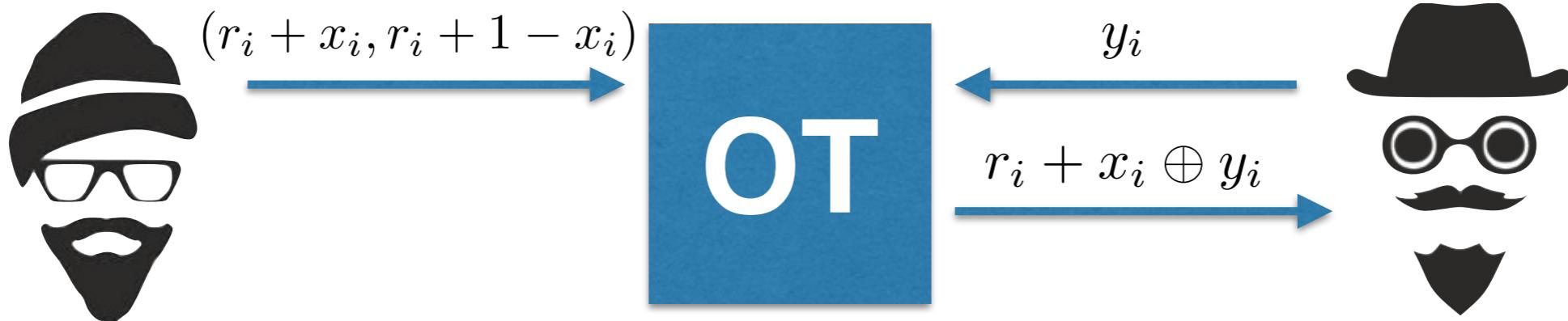


$$(x_i \oplus y_i)_{i \leq \ell}$$

$$(x = y) \iff \sum_{i=1}^{\ell} x_i \oplus y_i = 0 \bmod \ell + 1$$

Equality Test

$$(x = y) \iff \sum_{i=1}^{\ell} x_i \oplus y_i = 0 \text{ mod } \ell + 1$$

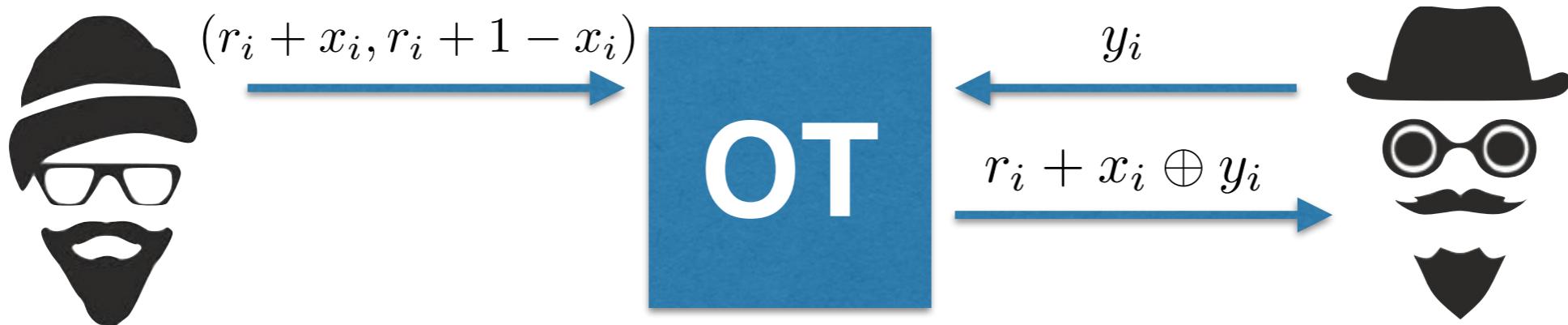


picks $r_i \leftarrow \mathbb{Z}_{\ell+1}$

gets $s_i = r_i + x_i \oplus y_i \text{ mod } \ell + 1$

Equality Test

$$(x = y) \iff \sum_{i=1}^{\ell} x_i \oplus y_i = 0 \text{ mod } \ell + 1$$



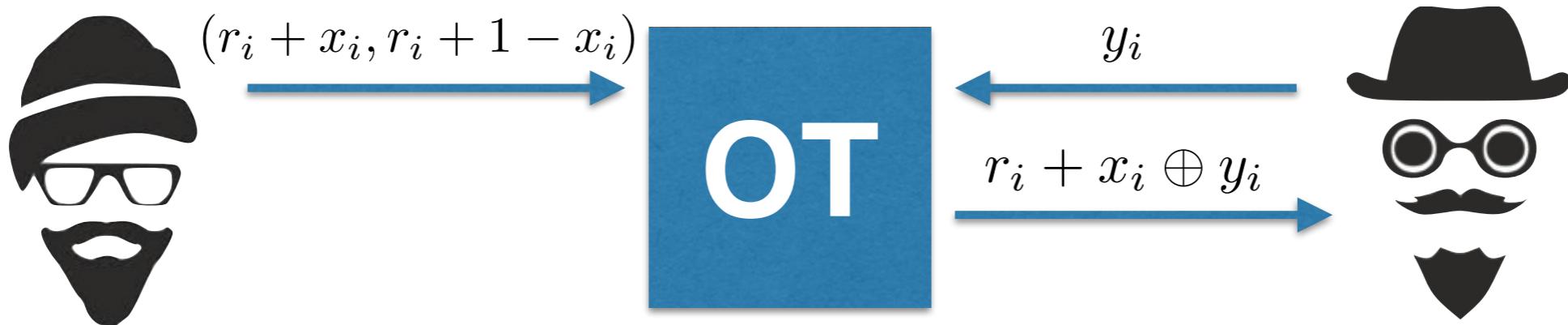
picks $r_i \leftarrow \mathbb{Z}_{\ell+1}$

gets $s_i = r_i + x_i \oplus y_i \text{ mod } \ell + 1$

$$(x = y) \iff \sum_{i=1}^{\ell} r_i = \sum_{i=1}^{\ell} s_i \text{ mod } \ell + 1$$

Equality Test

$$(x = y) \iff \sum_{i=1}^{\ell} x_i \oplus y_i = 0 \text{ mod } \ell + 1$$



picks $r_i \leftarrow \mathbb{Z}_{\ell+1}$

gets $s_i = r_i + x_i \oplus y_i \text{ mod } \ell + 1$

$$(x = y) \iff \sum_{i=1}^{\ell} r_i = \sum_{i=1}^{\ell} s_i \text{ mod } \ell + 1$$

sets $x' \leftarrow \sum_{i=1}^{\ell} r_i$

sets $y' \leftarrow \sum_{i=1}^{\ell} s_i$

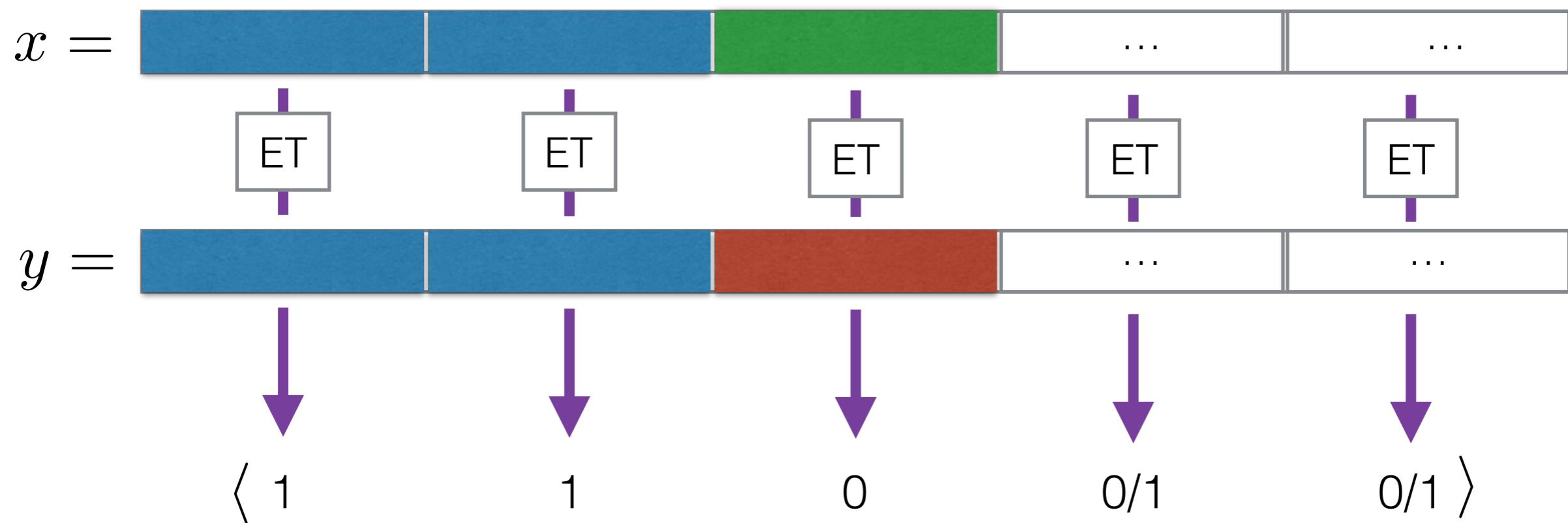
Equality Test

- Number of rounds: $\log^* \kappa$
- Uses only small-string OT
- Can be efficiently preprocessed:
 - run the protocol on random inputs (r_0, s_0)
 - store the intermediate values (r_i, s_i)
 - exchange the $(x_i \oplus r_i, y_i \oplus s_i)_i$ and use the OT to ROT reduction

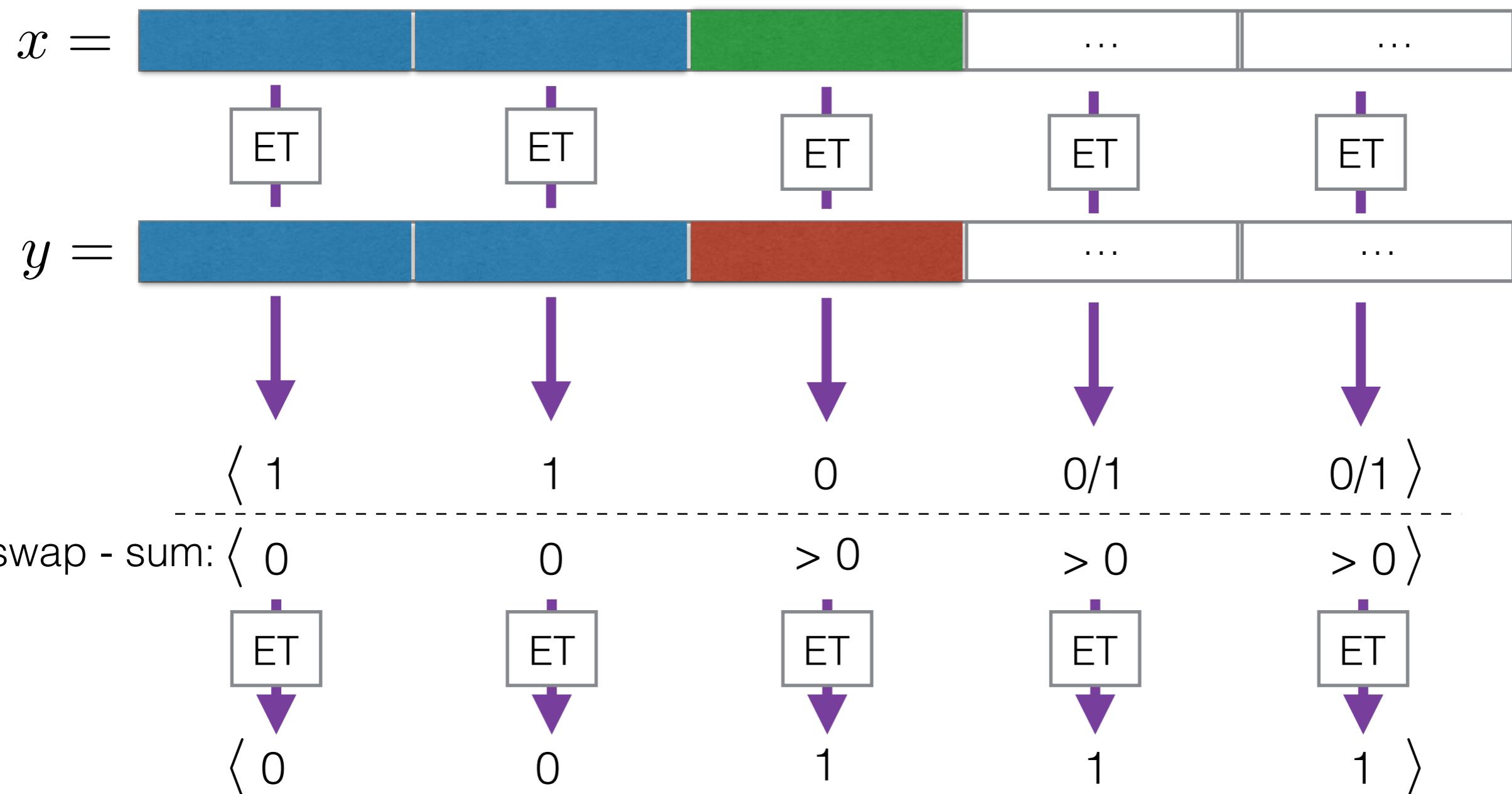
Comparison



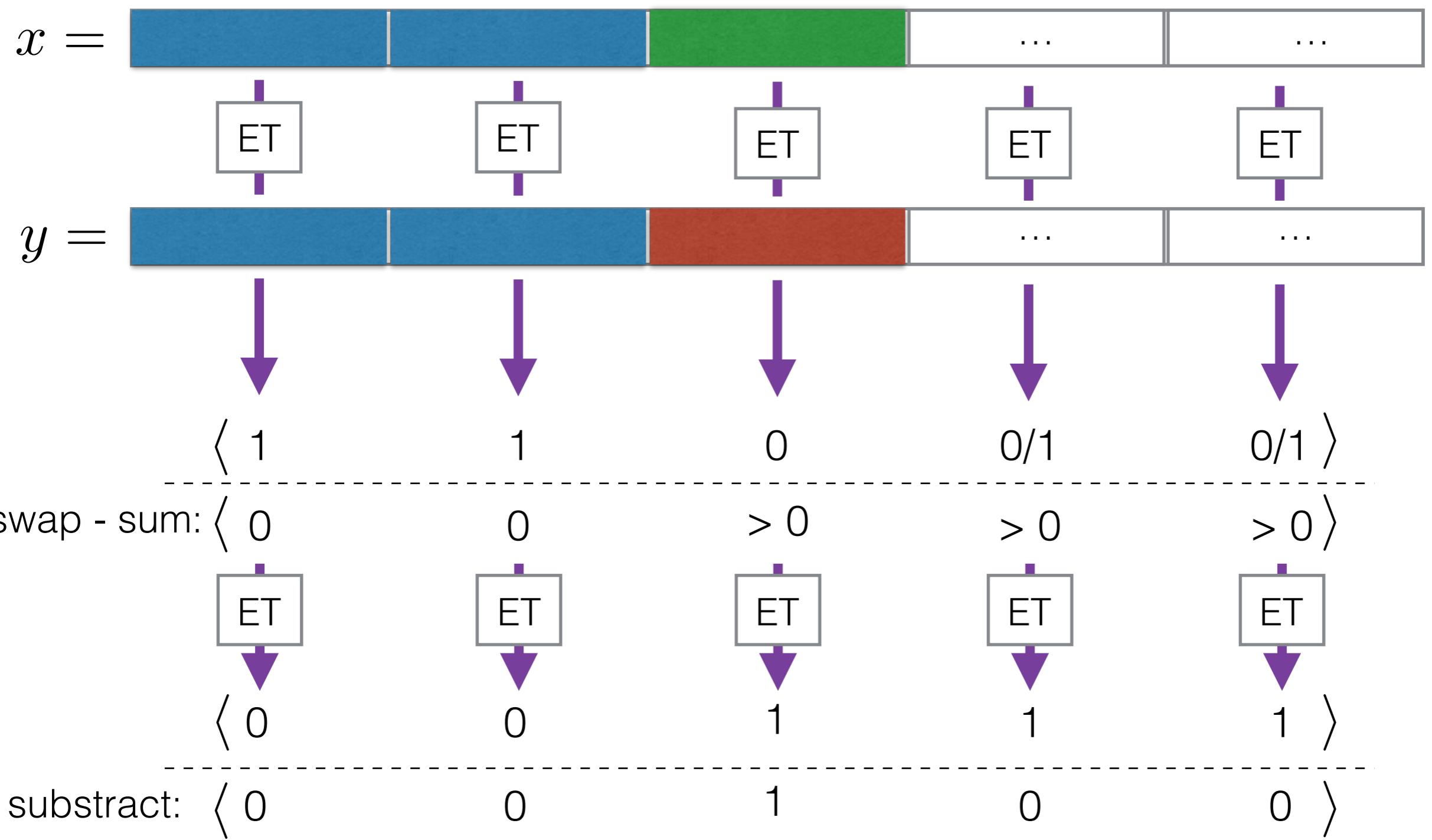
Comparison



Comparison

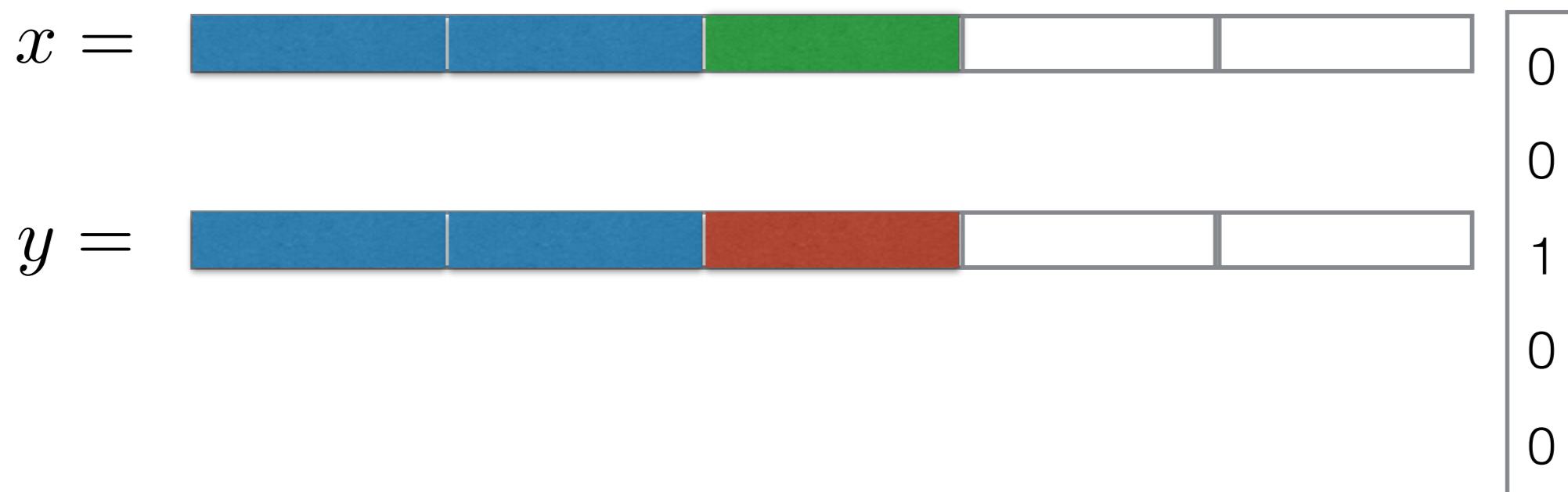


Comparison



Comparison

Inner product:



Comparison

Inner product:

$$x = \begin{array}{c} \text{[blue]} | \text{[green]} | \text{[white]} | \text{[white]} \\ \hline \end{array} \quad \begin{array}{c} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{array}$$
$$y = \begin{array}{c} \text{[blue]} | \text{[blue]} | \text{[red]} | \text{[white]} | \text{[white]} \\ \hline \end{array}$$
$$\Rightarrow \langle \begin{array}{c} \text{[green]} \\ u \end{array}, \begin{array}{c} \text{[red]} \\ v \end{array} \rangle$$

Comparison

Inner product:

$$x = \begin{array}{c} \text{[blue]} | \text{[green]} | \text{[grey]} | \text{[grey]} \\ \hline \end{array} \quad \begin{array}{c} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{array}$$
$$y = \begin{array}{c} \text{[blue]} | \text{[blue]} | \text{[red]} | \text{[grey]} | \text{[grey]} \\ \hline \end{array} \quad \begin{array}{c} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{array}$$
$$\Rightarrow \langle \begin{array}{c} \text{[green]} \\ u \end{array}, \begin{array}{c} \text{[red]} \\ v \end{array} \rangle$$

Lemma: assuming shares over \mathbb{Z}_t , $u \neq v$, and $|u|, |v| \leq t/2$, Alice and Bob can locally compute respective values x', y' such that $u \leq v$ iff $x' \leq y'$.

Comparison

- The full protocol has $O(\log \log \ell)$ rounds
- It can be interfaced with other existing protocols
- The communication is asymptotically optimal, $O(\ell)$
- The online phase is extremely efficient

Thank you for your attention

Questions?