

Stepping Stones in the TPTP World

Geoff Sutcliffe

University of Miami, Miami, USA
`geoff@cs.miami.edu`

Abstract

The TPTP World is a well established infrastructure that supports research, development, and deployment of Automated Theorem Proving (ATP) systems. There are key components that help make the TPTP World a success: the TPTP problem library was first released in 1993, the CADE ATP System Competition (CASC) was conceived after CADE-12 in 1994, problem difficulty ratings were added in 1997, the current TPTP language was adopted in 2003, the SZS ontologies were specified in 2004, the TSTP solution library was built starting around 2005, the Specialist Problem Classes (SPCs) have been used to classify problems since 2010, the SystemOnTPTP service has been offered from 2011, the StarExec service was started in 2013, and a world of TPTP users have helped all along. This paper reviews these stepping stones in the development of the TPTP World.

1 Introduction

The TPTP World [37, 40] (once gently referred to as the “TPTP Jungle” [4]) is a well established infrastructure that supports research, development, and deployment of Automated Theorem Proving (ATP) systems. Salient components of the TPTP World are the TPTP languages [46], the TPTP problem library [36], the TSTP solution library [37], the SZS ontologies [35], the Specialist Problem Classes (SPCs) and problem difficulty ratings [50], SystemOnTPTP [32] and StarExec [31], and the CADE ATP System Competition (CASC) [39]. There are dependencies between these parts of the TPTP World, as shown in Figure 1, forming a series of “stepping stones” from TPTP standards to happy users, described in the following sections of this paper ...

- The TPTP language (Section 2) is used for writing problems in the TPTP problem library and the TSTP solution library.
- The TPTP problem library (Section 3) is the central collection of test problems.
- The TSTP solution library (Section 4) is the central collection of solutions to the TPTP library problems.
- The SZS ontologies (Section 5) are used to specify properties of problems and solutions.
- The SPCs (Section 6) that classify problems are based on the language form and SZS ontology values.
- The TPTP problems’ difficulty ratings (Section 7) are computed wrt each SPC, using data from the TSTP solution library.
- SystemOnTPTP (Section 8) provides online access to ATP systems and tools.
- The StarExec computers (Section 8) are used to build the TSTP, and to run CASC.
- The CADE ATP System Competition (Section 9) is the annual evaluation of ATP systems - the world championship for such systems.
- Users of the TPTP World (Section 10) provide problems for the TPTP problem library, and ATP systems/tools for SystemOnTPTP and StarExec.

There is a cycle of dependencies from the TPTP problem library, to the TSTP solution library, to the problem difficulty ratings, and back to the TPTP problem library. This cycle means that building these components, particularly building releases of the TPTP problem library, requires iteration until stability is reached.

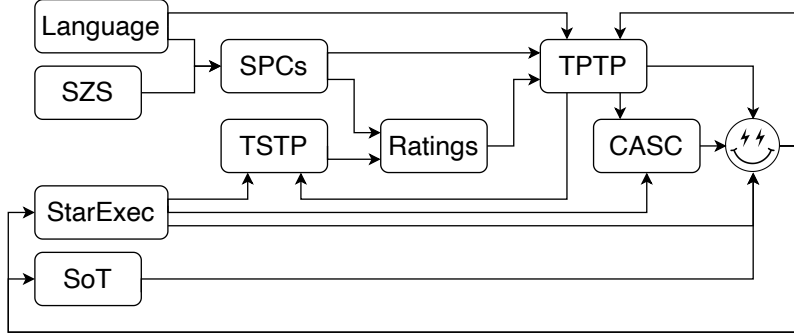


Figure 1: Dependencies between the Stepping Stones

Various parts of the TPTP World have been deployed in a range of applications, in both academia and industry. Since the first release of the TPTP problem library in 1993, many researchers have used the TPTP World as an appropriate and convenient basis for ATP system research and development. The web page www.tptp.org provides access to all components.

2 The TPTP Language

The TPTP language [41] is one of the keys to the success of the TPTP World. The TPTP language is used for writing both problems and solutions, which enables convenient communication between ATP systems and tools. Originally the TPTP World supported only first-order clause normal form (CNF) [49]. Over the years full first-order form (FOF) [36], typed first-order form (TFF) [45, 3], typed extended first-order form (TXF) [43], typed higher-order form (THF) [42, 11], and non-classical forms (NTF) [29] have been added. The standardisation of the language received a significant technical boost in 2006 when the BNF definition was revised so that all the language forms are quite precisely specified.¹ As a result a parser can be generated using `lex/yacc` [53]. A general principle of the TPTP language is “we provide the syntax, you provide the semantics”. As such, there is no a priori commitment to any semantics for each of the language forms, although in almost all cases the intended logic and semantics are well known.

Problems and solutions are built from *annotated formulae* of the form ...

language(name, role, formula, source, useful.info)

The *languages* supported are `cnf` (clause normal form), `fof` (first-order form), `tff` (typed first-order form), and `thf` (typed higher-order form). The *role*, e.g., `axiom`, `lemma`, `conjecture`, defines the use of the formula. In a *formula*, terms and atoms follow Prolog conventions – functions and predicates start with a lowercase letter or are ‘single quoted’, and variables start with an uppercase letter. The language also supports interpreted symbols that either start with a \$, e.g., the truth constants `$true` and `$false`, or are composed of non-alphabetic characters, e.g.,

¹But note that the BNF “syntax” is not completely strict – the BNF uses an extended BNF form that delegates details to “strict” rules that do not have to be checked by a parser.

integer/rational/real numbers such as 27, 43/92, -99.66. The logical connectives in the TPTP language are `!`, `?`, `~`, `|`, `&`, `=>`, `<=`, `<=>`, and `<~>`, for the mathematical connectives \forall , \exists , \neg , \vee , \wedge , \Rightarrow , \Leftarrow , \Leftrightarrow , and \oplus respectively. Equality and inequality are expressed as the infix operators `=` and `!=`. The *source* and *useful_info* are optional. Figure 2 shows an example with typed higher-order annotated formulae.

```
%-----
thf(beverage_decl,type,    beverage: $tType ).
thf(syrup_decl,type,      syrup: $tType ).
thf(coffee_type,type,     coffee: beverage ).
thf(mix_type,type,        mix: beverage > syrup > beverage ).
thf(heat_type,type,       heat: beverage > beverage ).
thf(heated_mix_type,type, heated_mix: beverage > syrup > beverage ).
thf(hot_type,type,        hot: beverage > $o ).

thf(heated_mix,axiom,
  ( heated_mix
    = ( ~ [B: beverage,S: syrup] : ( heat @ ( mix @ B @ S ) ) ) ).

thf(hot_mixture,axiom,
  ! [B: beverage,S: syrup] : ( hot @ ( heated_mix @ B @ S ) ) ).

thf(heated_coffee_mix,axiom,
  ! [S: syrup] : ( ( heated_mix @ coffee @ S ) = coffee ) ).

thf(hot_coffee,conjecture,
  ? [Mixture: syrup > beverage] :
  ! [S: syrup] :
    ( ( ( Mixture @ S ) = coffee )
      & ( hot @ ( Mixture @ S ) ) ) ).
%-----
```

Figure 2: THF annotated formulae

3 The TPTP Problem Library

The first inklings of the TPTP World emerged at CADE-10 in Kaiserslautern, Germany, in 1990, as a collaboration between Geoff Sutcliffe from the University of Western Australia (James Cook University from 1993), and Christian Suttner from the Technische Universität München. At that time a large number of test problems had accumulated in the ATP community, in both hardcopy [13, 55, 21, 5, 24, 16] and electronic form [12, 28].² We observed that ATP system developers were testing their systems, and publishing results, based on small numbers of selected test problems. At the same time some good ideas were seen to be abandoned because they had been tested on inappropriate selections of test problems. These observations motivated us to start collecting ATP test problems into what became the TPTP problem library. A comprehensive library of test problems, in a simple, unambiguous, reference mechanism, is necessary for meaningful system evaluations, meaningful system comparisons, repeatability of testing, and the production of statistically significant results. The goal was to support testing and evaluation of ATP systems, to help ensure that performance results accurately reflect the capabilities of the ATP systems being considered.

Releases of the TPTP problem library are identified by numbers in the form *vVersion.Edition.Patch*: the *Version* enumerates major new releases of the TPTP in which important new features have

²To my knowledge, the first circulation of test problems was by Larry Wos in the late sixties.

been added, the *Edition* is incremented each time new problems are added to the current version, and the *Patch* level is incremented each time errors found in the current edition are corrected. The first release of the TPTP problem library, v1.0.0 was made on Friday 12th November 1993.

The problems in the library are classified into *domains* that reflect a natural hierarchy, based mainly on the Dewey Decimal Classification and the Mathematics Subject Classification. Seven main fields are defined: logic, mathematics, computer science, science & engineering, social sciences, arts & humanities, and other. Each field is subdivided into domains, each identified by a three-letter mnemonic, e.g., the social science field has three domains: Social Choice Theory (SCT), Management (MGT), and Geography (GEG).

Table 1 lists the versions of the TPTP up to v9.0.0, with the new feature added, the number of problem domains, and the number of problems.³ The number of domains indicates the diversity of the problems, while the number of problems indicates the size of the library. The attentive reader might note that many releases have been made in July-September. This is because the CADE ATP System Competition (CASC - see Section 9), has an influence on the release cycle of the TPTP.

Release	Date	Changes	Domains	Problems
v1.0.0	12/11/93	First public release, only CNF [49]	23	2295
v2.0.0	05/06/97	FOF [36] and ratings (Section 7)	28	3277
v3.0.0	11/11/04	New TPTP language [46]	32	7267
v4.0.0	04/07/09	TH0 (monomorphic typed higher-order) [42]	41	16512
v5.0.0	16/09/10	TF0 (monomorphic typed first-order) [45]	45	18480
v6.0.0	21/09/13	TF1 (polymorphic typed first-order) [3]	48	20306
v7.0.0	24/07/17	TH1 (polymorphic typed higher-order) [11]	53	21851
v8.0.0	19/04/22	TXF (typed extended first-order) [43]	54	24785
v9.0.0	??/07/24	NTF (non-classical typed first-order) [29]	55	25598

Table 1: Overview of TPTP releases

Each TPTP problem file has three parts: a header, optional includes, and annotated formulae. The header section contains information for users, formatted as comments in four parts, as shown Figures 3: the first part identifies and describes the problem; the second part provides information about occurrences of the problem in the literature and elsewhere; the third part provides semantic and syntactic characteristics of the problem; the last part contains comments and bugfix information. The header fields are self-explanatory, but of particular interest are the **Status** field that is explained in Section 5, the **Rating** field that is explained in Section 7, and the **SPC** field that is explained in Section 6. The include section is optional, and if used contains **include** directives for axiom files, which in turn have the same three-part format as problem files; see Figure 3 for an example. Inclusion avoids the need for duplication of the formulae in commonly used axiomatizations. The annotated formulae are described in Section 2, and Figure 2 provides an example.

³The data for v9.0.0 is an estimate, because this paper was written before the release was finalised.

```

%-----
% File      : DAT016_1 : TPTP v8.2.0. Bugfixed v5.1.0.
% Domain    : Data Structures
% Problem   : Some element is 53
% Version   : [PW06] axioms.
% English   : Show that some element of the array has the value 53.

% Refs      : [PW06] Prevosto & Waldmann (2006), SPASS+T
%           : [Wal10] Waldmann (2010), Email to Geoff Sutcliffe
% Source    : [Wal10]
% Names     : (40) [PW06]

% Status    : Theorem
% Rating    : 0.25 v8.2.0, 0.12 v7.5.0, 0.30 v7.4.0, 0.12 v7.3.0, etc.
% Syntax    : Number of formulae : 6 ( 1 unt; 3 typ; 0 def)
%           : Number of atoms : 12 ( 5 equ)
%           : Maximal formula atoms : 4 ( 2 avg)
%           : Number of connectives : 4 ( 0 ~; 1 |; 1 &
%           :                   ( 0 <=>; 2 =>; 0 <=; 0 <~>)
%           : Maximal formula depth : 6 ( 5 avg)
%           : Maximal term depth : 3 ( 1 avg)
%           : Number of FOOLs : 5 ( 5 fml; 0 var)
%           : Number arithmetic : 16 ( 2 atm; 2 fun; 5 num; 7 var)
%           : Number of types : 2 ( 1 usr; 1 ari)
%           : Number of type conns : 5 ( 2 >; 3 *; 0 +; 0 <<)
%           : Number of predicates : 3 ( 1 usr; 0 prp; 2-2 aty)
%           : Number of functors : 9 ( 2 usr; 5 con; 0-3 aty)
%           : Number of variables : 10 ( 9 !; 1 ?; 10 :)
% SPC       : TFO_THM_EQU_ARI

% Comments : The array contains integers.
% Bugfixes : v5.1.0 - Fixed conjecture
%-----
%---Includes axioms for arrays
include('Axioms/DAT001_0.ax').
%-----

```

Figure 3: Header of problem DAT016_1.

4 The TSTP Solution Library

The complement of the TPTP problem library is the TSTP solution library [34, 37]. The TSTP is built by running all the ATP systems that are available in the TPTP World on all the problems in the TPTP problem library. The TSTP started being built around 2005, using solutions provided by individual system developers. From 2010 to 2013 the TSTP was generated on a small NSF funded⁴ cluster at the University of Miami. Since 2014 the ATP systems have been run on StarExec (see Section 8), initially on the StarExec Iowa cluster, and since 2018 on the StarExec Miami cluster. StarExec has provided stable platforms that produce reliably consistent and comparable data in the TSTP. At the time of writing this paper the TSTP contained the results of running 87 ATP systems and system variants on all the problems that each system could attempt (therefore, e.g., systems that do model finding for FOF are not run on THF problems). This produced 1091026 runs, of which 432718 (39.6%) solved the problem. One use of the TSTP is for computing the TPTP problem difficulty ratings (see Section 7).

TSTP solution files have a header section and annotated formulae. The header section has four parts, as shown in Figure 4: the first part identifies the ATP system, the problem, and the system’s runtime parameters; the second part provides information about the hardware,

⁴NSF Award 0957438

operating system, and resource limits; the third part provides the SZS result and output values (see Section 5), and syntactic characteristics of the solution; the last part contains comments. The solution follows in annotated formulae.

For derivations, where formulae are derived from parent formulae, e.g., in proofs, refutations, etc., the *source* fields of the annotated formulae are used to capture parent-derived formulae relationships in the derivation DAG. This includes source of the formula – either the problem file or an inference. Inference data includes the name of the inference rule used, the semantic relationship between the parents and the derived formula as an SZS ontology value (see Section 5), and a list of the parent annotated formulae names. Figure 5 shows an example refutation [slightly modified] from the E system [26] for the problem formulae in Figure 2, and Figure 4 shows the corresponding header fields.

```
%-----
% File      : E---3.0.04
% Problem   : Coffee
% Transfm   : none
% Format     : tptp:raw
% Command   : run_E %s %d THM

% Computer  : quokka.cs.miami.edu
% Model     : x86_64 x86_64
% CPU       : Intel(R) Xeon(R) CPU E5-2609 v2 @ 2.50GHz
% Memory    : 64222MB
% OS        : Linux 3.10.0-1160.36.2.el7.x86_64
% CPULimit  : 30s
% WCLimit   : 0s
% DateTime  : Tue Feb 13 13:29:34 EST 2024

% Result    : Theorem 0.00s 0.08s
% Output     : Refutation 0.00s
% Verified   :
% SZS Type   : Refutation
%           : Derivation depth      : 5
%           : Number of leaves      : 10
% Syntax     : Number of formulae   : 19 ( 8 unt; 7 typ; 0 def)
%           : Number of atoms       : 16 ( 7 equ; 0 cnn)
%           : Maximal formula atoms : 2 ( 1 avg)
%           : Number of connectives : 42 ( 6 ~; 2 |; 2 &; 32 @)
%           :                     : ( 0 <=>; 0 =>; 0 <=; 0 <~>)
%           : Maximal formula depth : 7 ( 5 avg)
%           : Number of types       : 3 ( 2 usr)
%           : Number of type conns  : 11 ( 11 >; 0 *; 0 +; 0 <<)
%           : Number of symbols     : 7 ( 5 usr; 2 con; 0-2 aty)
%           : Number of variables   : 15 ( 0 ~ 13 !; 2 ?; 15 :)

% Comments  :
%-----
```

Figure 4: Example derivation header

For interpretations (typically models) the annotated formulae are used to describe the domains and symbol mappings of Tarskian interpretations, or the formulae that induce Herbrand models. A TPTP format for interpretations with finite domains was previously defined [46], and has served the ATP community adequately for almost 20 years. Recently the need to represent interpretations with infinite domains, and Kripke interpretations, has led to the development of a new TPTP format that supports these interpretations [48]. Figure 6 shows the problem formulae and a model that uses integers as the domain. Please read [48] for lots more details!

```

%-----
thf(beverage_decl,type, beverage: $tType ).
thf(syrup_decl,type, syrup: $tType ).
thf(coffee_type,type, coffee: beverage ).
thf(mix_type,type, mix: beverage > syrup > beverage ).
thf(heat_type,type, heat: beverage > beverage ).
thf(heated_mix_type,type, heated_mix: beverage > syrup > beverage ).
thf(hot_type,type, hot: beverage > $o ).
thf(decl_27,type, esk1_1: ( syrup > beverage ) > syrup ).
thf(decl_28,type, esk2_1: ( syrup > beverage ) > syrup ).

thf(hot_coffee,conjecture,
  ? [X3: syrup > beverage] :
  ! [X2: syrup] :
  ( ( ( X3 @ X2 ) = coffee ) & ( hot @ ( X3 @ X2 ) ) ),
  file('Coffee.p',hot_coffee) ).

thf(heated_coffee_mix,axiom,
  ! [X2: syrup] :
  ( ( heated_mix @ coffee @ X2 ) = coffee ),
  file('Coffee.p',heated_coffee_mix) ).

thf(hot_mixture,axiom,
  ! [X1: beverage,X2: syrup] : ( hot @ ( heated_mix @ X1 @ X2 ) ),
  file('Coffee.p',hot_mixture) ).

thf(c_0_3,negated_conjecture,
  ~ ? [X3: syrup > beverage] :
  ! [X2: syrup] :
  ( ( ( X3 @ X2 ) = coffee ) & ( hot @ ( X3 @ X2 ) ) ),
  inference(assume_negation,[status(cth)],hot_coffee) ).

thf(c_0_4,negated_conjecture,
  ! [X16: syrup > beverage] :
  ( ( ( X16 @ ( esk1_1 @ X16 ) ) != coffee )
  | ~ ( hot @ ( X16 @ ( esk2_1 @ X16 ) ) ) ),
  inference(fof_nnf,[status(thm)],inference(skolemize,[status(esa)],
[inference(variable_rename,[status(thm)],inference(shift_quantors,[status(thm)],
[inference(fof_nnf,[status(thm)],c_0_3)])))])) ).

thf(c_0_10,negated_conjecture,
  ~ ( hot @ coffee ),
  inference(cn,[status(thm)],inference(rw,[status(thm)],
[inference(spm,[status(thm)],c_0_4,heated_coffee_mix),heated_coffee_mix])) ).

thf(c_0_11,plain,
  $false,
  inference(sr,[status(thm)],inference(spm,[status(thm)],
[hot_mixture,heated_coffee_mix],c_0_10)),proof ).
%-----

```

Figure 5: Example derivation formulae

Resource Limits: A common question, often based on mistaken beliefs, is whether the resource limits used should be increased to find more solutions. Analysis shows that increasing resource limits does not significantly affect which problems are solved by an ATP system. Figure 7 illustrates this point; it plots the CPU times taken by several contemporary ATP systems to solve the TPTP problems for the FOF_THM_RFO_* SPCs, in increasing order of time taken. The data was taken from the TSTP, i.e., using the StarExec Miami computers. The relevant feature of these plots is that each system has a point at which the time taken to find solutions starts to increase dramatically. This point is called the system's Peter Principle [22] Point

```

%---- Problem formulae -----
tff(person_type,type,          person: $tType ).
tff(bob_decl,type,             bob: person ).
tff(child_of_decl,type,        child_of: person > person ).
tff(is_descendant_decl,type,    is_descendant: ( person * person ) > $o ).

tff(descendents_different,axiom,
    ! [A: person,D: person] :
      ( is_descendant(A,D) => ( A != D ) ) ).

tff(descendent_transitive,axiom,
    ! [A: person,C: person,G: person] :
      ( ( is_descendant(A,C) & is_descendant(C,G) )
        => is_descendant(A,G) ) ).

tff(child_is_descendant,axiom,
    ! [P: person] : is_descendant(P,child_of(P)) ).

tff(all_have_child,axiom,
    ! [P: person] : ? [C: person] : C = child_of(P) ).
%-----

%---- Model -----
tff(person_type,type,          person: $tType ).
tff(bob_decl,type,             bob: person ).
tff(child_of_decl,type,        child_of: person > person ).
tff(is_descendant_decl,type,    is_descendant: ( person * person ) > $o ).

tff(int2person_decl,type,      int2person: $int > person ).

tff(people,interpretation,
%----Domain for type person is the integers
    ( ( ! [P: person] : ? [I: $int] : int2person(I) = P
%----The type promoter is a bijection (injective and surjective)
      & ! [I1: $int,I2: $int] :
        ( int2person(I1) = int2person(I2) => I1 = I2 ) )
%----Mapping people to integers. Note that Bob's ancestors will be interpreted
%----as negative integers.
      & ( bob = int2person(0)
        & ! [I: $int] : child_of(int2person(I)) = int2person($sum(I,1)) )
%----Interpretation of descendancy
      & ! [A: $int,D: $int] :
        ( is_descendant(int2person(A),int2person(D)) <=> $less(A,D) ) ) ).
%-----

```

Figure 6: Example infinite model

(PPP) – it is the point at which the system has reached its level of incompetence. Evidently a linear increase in the computational resources beyond the PPP would not lead to the solution of significantly more problems. The PPP thus defines a realistic computational resource limit for the system, and if enough CPU time is allowed for an ATP system to reach its PPP, a usefully accurate measure of what problems it can solve is achieved. The performance data in the TSTP is produced with adequate resource limits.

5 The SZS Ontologies

The SZS ontologies [35] (named “SZS” after the authors of the first presentation of the ontologies [51]) provide values to specify the logical status of problems and solutions, and to describe logical data. The Success ontology provides values for the logical status of a conjecture with

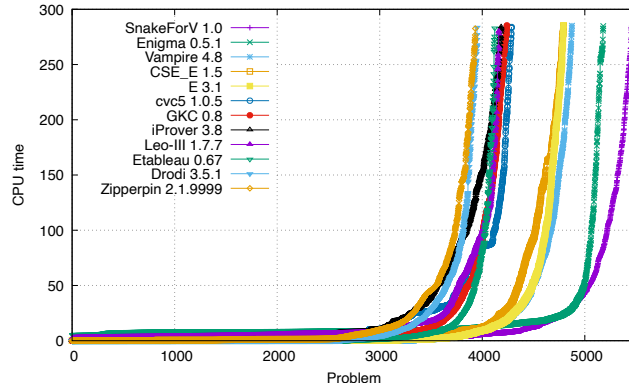


Figure 7: CPU times for FOF_THM_RFO_*

respect to a set of axioms, e.g., a TPTP problem whose conjecture is a logical consequence of the axioms is tagged as a **Theorem** (as in Figure 3), and a model finder that establishes that a set of axioms (with no conjecture) is consistent should report **Satisfiable**. The Success ontology is also used to specify the semantic relationship between the parent “axioms” and inferred “conjecture” of an inference, as done in the TPTP format for derivations (see Section 4). The NoSuccess ontology provides reasons why an ATP system/tool has failed, e.g., an ATP system might report **Timeout**. The Dataform ontology provides values for describing logical data, as might be output from an ATP system/tool, e.g., a model finder might output a **FiniteModel**. Figure 8 shows some of the salient nodes of the ontologies. Their expanded names and their (abbreviated) definitions are listed in Figure 9.

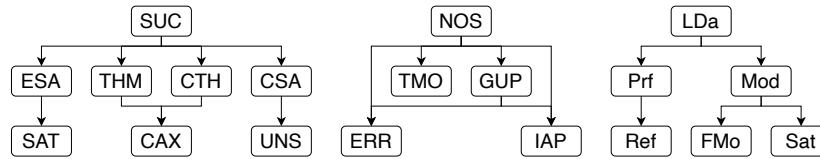


Figure 8: Extract of the SZS ontologies

The SZS standard also specifies the precise way in which the ontology values should be presented in ATP system output, in order to facilitate easy processing. For example, if an ATP system has established that a conjecture is not a theorem of the axioms, by finding a finite countermodel of the axioms and negated conjecture, the SZS format output would be (see Section 4 for the format of the annotated formulae) ...

```

% SZS status CounterSatisfiable
% SZS output start FiniteModel
... annotated formulae for the finite model
% SZS output end FiniteModel

```

SUC	Success	The logical data has been processed successfully.
ESA	Equisatisfiable	There exists a model of the axioms iff there exists a model of the conjecture.
SAT	Satisfiable	Some interpretations are models of the axioms.
THM	Theorem	All models of the axioms are models of the conjecture.
CTH	CounterTheorem	All models of the axioms are models of the negated conjecture.
CAX	ContradictoryAxioms	No interpretations are models of the axioms.
CSA	CounterSatisfiable	Some models of the axioms are models of the negated conjecture.
UNS	Unsatisfiable	All interpretations are models of the negated set of axioms.
NOS	NoSuccess	The logical data has not been processed successfully.
ERR	Error	Stopped due to an error.
TMO	Timeout	Stopped because a time limit ran out.
GUP	GaveUp	Gave up of its own accord.
IAP	Inappropriate	Gave up because it cannot process this type of data.
LDa	LogicalData	Logical data.
Prf	Proof	A proof.
Ref	Refutation	A refutation (ending with <i>false</i>).
Mod	Model	A model.
FMo	FiniteModel	A model with a finite domain.
Sat	Saturation	A saturated set of formulae.

Figure 9: SZS ontology values

6 Specialist Problem Classes

The TPTP problem library is divided into Specialist Problem Classes (SPCs) – classes of problems with the same recognizable logical, language, and syntactic characteristics that make the problems in each SPC homogeneous wrt ATP systems. Evaluation of ATP systems within SPCs makes it possible to say which systems work well for what types of problems. The appropriate level of subdivision for SPCs is that at which less subdivision would merge SPCs for which ATP systems have distinguishable behaviour, and at which further subdivision would unnecessarily split SPCs for which ATP systems have reasonably homogeneous behaviour. Empirically, homogeneity is ensured by examining the patterns of system performance across the problems in each SPC. The SPCs for essentially propositional problems were motivated by the observation that SPASS [54] performed differently on the ALC problems in the SYN domain of the TPTP. A data-driven test for homogeneity is also possible [6].

The characteristics currently used to define the SPCs in the TPTP are shown in Figure 10. Using these characteristics 223 SPCs are defined in TPTP v8.2.0. For example, the SPC TFO_THM_NEQ_ARI contains typed monomorphic first-order theorems that have no equality but include arithmetic. The header section of each problem in the TPTP problem library (see Section 3) includes its SPC. The SPCs are used when computing the TPTP problems difficulty ratings (see Section 7).

- TPTP language:

CNF – Clause Normal Form	FOF – First-Order Form
TF0/1 – Typed First-order	Monomorphic/Polymorphic
TX0/1 – Typed eXtended f-o	Monomorphic/Polymorphic
TH0/1 – Typed Higher-order	Monomorphic/Polymorphic
NX0/1 – Non-classical TX0/1	NH0/1 – Non-classical TH0/1
- SZS status:

THM – Theorem	CSA – CounterSATisfiable
CAX – Contradictory AXioms	
UNS – UNSatisfiable	SAT – SATisfiable
UNK – UNKnown	OPN – OPeN
- Order (for CNF and FOF):
 - PRP – PRoPositional
 - EPR – Effectively PRopositional (known to be reducible to PRP)
 - RFO – Real First-Order (not known to be reducible to PRP)
- Equality:

NEQ – No EQuality	EQU – EQuality (some or pure)
SEQ – Some (not pure) EQuality	PEQ – Pure EQuality
UEQ – Unit EQuality CNF	NUE – Non-Unit Equality CNF
- Hornness (for CNF):

HRN – HoRN	NHN – Non-HoRN
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- Arithmetic (for T* languages):

ARI – ARithmetic	NAR – No ARithmetic
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Figure 10: SPC characteristics

7 Problem Difficulty Ratings

Each TPTP problem has a difficulty rating that provides a well-defined measure of how difficult the problem is for current ATP systems [50]. The ratings are based on performance data in the TSTP solution library (see Section 4), and are updated in each TPTP edition.

The TPTP tags problems that are designed specifically to be suited or ill-suited to some ATP system, calculus, or control strategy as *biased* (this includes the SYN000 problems, which are designed for testing ATP systems' parsers). The biased problems are excluded from the calculations. Rating is then done separately for each SPC (see Section 6).

First, a partial order between systems is determined according to whether or not a system solves a strict superset of the problems solved by another system. If a strict superset is solved, the first system is said to *subsume* the second. The union of the problems solved by the non-subsumed systems defines the state-of-the-art – all the problems that are solved by any system. The fraction of non-subsumed systems that fail on a problem is the difficulty rating for the problem: problems that are solved by all of the non-subsumed systems get a rating of 0.00 (easy); problems that are solved by some of the non-subsumed systems get a rating between 0.00 and 1.00 (difficult); problems that are solved by none of the non-subsumed systems get a rating of 1.00 (unsolved). As additional output, the systems are given a rating for each SPC – the fraction of difficult problems they can solve.

The TPTP difficulty ratings provide a way to assess progress in the field – as problems that are unchanged are not actually getting easier, decreases in their difficulty ratings are evidence

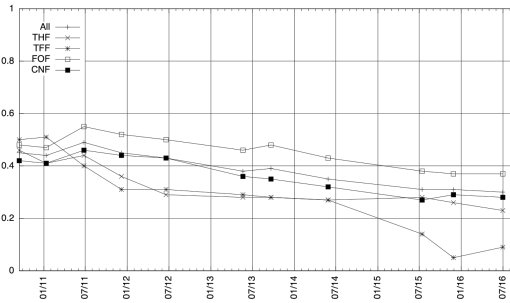


Figure 11: Ratings from v5.0.0 to v6.4.0

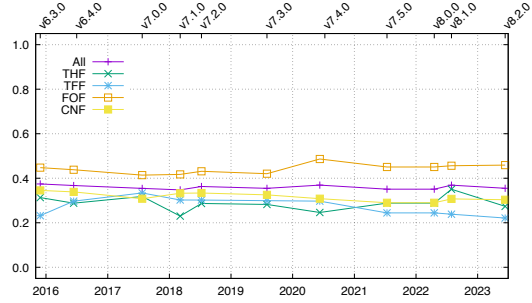


Figure 12: Ratings from v6.3.0 to v8.2.0

of progress in ATP systems. Figures 11 and 12 plot the average difficulty ratings overall and for each of the four language forms in the TPTP World (after some sensible data cleaning). Figure 11 is taken from [40], published in 2017. It plots the average ratings for the 14527 problems that had been unchanged and whose ratings had not been stuck at 0.00 or 1.00, from TPTP v5.0.0 that was released in 2010 to v6.4.0 that was released in 2016. Figure 12 is taken from [44], published in 2024. It plots the average ratings for the 16236 problems that had been unchanged and whose ratings had not been stuck at 0.00 or 1.00, from TPTP v6.3.0 that was released in 2016 to v8.2.0 that was released in 2023. The two figures' plots dovetail quite well, which gives confidence that they really are comparable (there are some minor differences caused by slightly different different data cleaning and by recent refinements to the difficulty rating calculations). The older plots show a quite clear downward trend both overall and for the four language forms, while the new plots do not. Possible reasons are discussed in [44].

8 SystemOnTPTP and StarExec

Some of the early users of the TPTP problem library (see Section 3) were working in disciplines other than computer science, e.g. (with a few exemplar references), in mathematics [25, 15], logic [7, 10], management [19, 20], planning [27]. These users often selected the Otter system [14] for their experiments, as it was readily available and easy enough to install. As the TPTP World evolved it was clear that more powerful ATP systems were available, especially evident in the CADE ATP System Competition (see Section 9). However, these more powerful systems were often not as easy to obtain and install. In order to make the use of ATP easier for non-geek users, an NSF grant was obtained⁵ to build the SystemOnTPTP online service, which provides hardware and a web interface for users to submit their problems to most recent versions of a wide range of ATP systems. SystemOnTPTP can provide recommendations for ATP systems that might be most likely to solve a problem, based on the SPC of the user's problem and the system ratings for the SPC (see Sections 6 and 7). SystemOnTPTP can also run ATP systems (e.g., the recommended systems) in competition parallel [47]. The core SystemOnTPTP service is supported by (i) the SystemB4TPTP service that provides tools to prepare problems for submission to ATP systems, e.g., axiom selection [8], type checking [11], a scripting language [38], and (ii) the SystemOnTSTP service that provides tools for analysing solutions output from SystemOnTPTP, e.g., interactive viewing of derivations [52], proof checking [33], identification of interesting lemmas in a proof [23]. While many users enjoy interactive

⁵NSF Award 1405674

use of the services in a web browser, it is also easy to use the services programmatically – in fact this is where most of the use comes from. In 2023 there were 887287 requests serviced (an average of one every 36 seconds), from 286 countries. One heavy programmatic user is the Sledgehammer component of the interactive theorem prover Isabelle [18].

The TPTP problem library was motivated (see Section 3) by the need to provide support for meaningful ATP system evaluation. This need was also (or became) evident in other logic solver communities, e.g., SAT [9] and SMT [1]. For many years testing of logic solvers was done on individual developer’s computers. In 2010 a proposal for centralised hardware and software support was developed, and in 2011 a \$2.11 million NSF grant⁶ was obtained. This grant led to the development and availability of StarExec Iowa [31] in 2012, and a subsequent \$1.00 million grant⁷ in 2017 expanded StarExec to Miami. StarExec has been central to much progress in logic solvers over the last 10 years, supporting 16 logic solver communities, used for running many annual competitions [2], and supporting many many users.

It was recently announced that StarExec Iowa will be decommissioned. The maintainer of StarExec Iowa explained that “the plan is to operate StarExec as usual for competitions Summer 2024 and Summer 2025, and then put the system into a read-only mode for one year (Summer 2025 to Summer 2026)”. While StarExec Miami will continue to operate while funding is available, but it will not be able to support the large number of logic solver communities that use the larger StarExec Iowa cluster. In the long run it will be necessary for StarExec users to transition to new environments, and several plans are (at the time of writing) being discussed. One effort is to containerise StarExec and ATP systems from the TPTP World, with the goal of running in a Kubernetes framework on Amazon Web Services. If successful, this will allow communities and individual users to run their own StarExec.

9 The CADE ATP System Competition

The CADE ATP System Competition (CASC) [39] is the annual evaluation of fully automatic, classical logic, ATP systems - the world championship for such systems. CASC is held at each CADE (the International Conference on Automated Deduction) and IJCAR (the International Joint Conference on Automated Reasoning) conference – the major forums for the presentation of new research in all aspects of automated deduction. One purpose of CASC is to provide a public evaluation of the relative capabilities of ATP systems. Additionally, CASC aims to stimulate ATP research, motivate development and implementation of robust ATP systems that can be easily and usefully deployed in applications, provide an inspiring environment for personal interaction between ATP researchers, and expose ATP systems within and beyond the ATP community. Over the years CASC has been a catalyst for impressive improvements in ATP, stimulating both theoretical and implementation advances [17]. It has provided a forum at which empirically successful implementation efforts are acknowledged and applauded, and at the same time provides a focused meeting at which novice and experienced developers exchange ideas and techniques. The first CASC was held at CADE-13 in 1996, at DIMACS in Rutgers University, USA. The CASC web site provides access to all the details: www.tptp.org/CASC. Of particular interest for this IJCAR is that CASC was conceived of 30 years ago in 1994 after CADE-12 in Nancy, when Christian Suttner and I were sitting on a bench under a tree in Parc de la Pépinière burning time before our train departures.

CASC is run in divisions according to problem and system characteristics, in a coarse version of the SPCs (see Section 6). Problems for CASC are taken from the TPTP problem library

⁶NSF Awards 1058748 and 1058925, led by Aaron Stump and Cesare Tinelli at the University of Iowa

⁷NSF Award 1730419

(see Section 3), and some other sources. The TPTP problem ratings (see Section 7) are used to select appropriately difficult problems from the TPTP problem library. The systems are ranked according to the number of problems solved with an acceptable proof/model output. Ties are broken according to the average time over problems solved.

The design and organization of CASC has evolved over the years to a sophisticated state. In the years from CASC-26 in 2017 to CASC-29 in 2023 the competition stayed quite stable, but each year the various divisions, evaluations, etc., were optimized (as was also the case in prior years when step changes also perturbed the competition design). The changes in the divisions reflect the changing demands and interest in different types of ATP problems, and decisions made for CASC (in the context of the TPTP World) have had an influence on the directions of development in ATP. Over the years 11 divisions have been run ...

- The Clause Normal Form (CNF) division from CASC-13 in 1996 to CASC-23 in 2011.
- The Satisfiability (SAT) division from CASC-14 in 1997 to CASC-22 in 2009.
- The First-order Form (FOF) division from CASC-15 in 1998 to ... ongoing.
- The Effectively Propositional (EPR) division from CASC-JC in 2001 to CASC-27 in 2019.
- The First-order Non-theorem (FNT) division from CASC-21 in 2007 to CASC-29 in 2023.
- The Large Theory Batch (LTB) division from CASC-J4 in 2008 to CASC-J11 in 2022.
- The Typed Higher-order (THF) division from CASC-J5 in 2010 to ... ongoing.
- The Typed First-order with Arithmetic (TFA) division from CASC-23 in 2011 to ... ongoing.
- The Typed First-order Non-theorem (TFN) division from CASC-25 in 2015 to CASC-J8 in 2016, revived in CASC-29 in 2003 to ... ongoing.
- The Sledgehammer (SLH) division from CASC-26 in 2017 to ... ongoing.
- The I Challenge You (ICU) division introduced for CASC-J12 in 2024.

In the 20 CASCs so far 111 distinct ATP systems have been entered. For each CASC the division winners of the previous CASC are automatically entered to provide benchmarks against which progress can be judged. Some systems have emerged as dominant in some of the divisions, with Vampire being a well-known example. The strengths of these systems stem from four main areas: solid theoretical foundations, significant implementation efforts (in terms of coding and data structures), extensive testing and tuning, and an understanding of how to optimize for CASC.

10 TPTP World Users

Over the years the TPTP World has provided a platform upon which ATP users have presented their needs to ATP system developers, who have then adapted their ATP systems to the users' needs. The interplay between the TPTP problem library (see Section 3) and the CADE ATP System Competition (see Section 9) has been particularly effective as a conduit for ATP users to provide samples of their problems to ATP system developers. Users' problems that are contributed to the TPTP are eligible for use in CASC. The problems are then exposed to ATP system developers, who improve their systems' performances on the problems, in order to perform well in CASC. This completes a cycle that provides the users with more effective tools for solving their problems.

Many people have contributed to the TPTP World, with problems, software, advice, expertise, and enthusiasm. I am grateful to them all⁸, and here are just a few who have made salient

⁸See www.tptp.org, <https://www.tptp.org/TPTP/TR/TPTPTR.shtml#Conclusion>

contributions (ordered roughly by date of the contributions mentioned):

- Christian Suttner - The TPTP problem library and CASC.
- Jeff Pelletier - Early support and thoughtful advice, problem contributions.
- Stephan Schulz - Technical expertise.
- Andrei Voronkov and the Vampire Team - Enthusiasm and constructive feedback.
- Allen van Gelder - The TPTP language BNF and parser.
- Adam Pease and Josef Urban - Large theory problems.
- Christoph Benzüller and Chad Brown - The TH0 language.
- Koen Claessen and Peter Baumgartner and Stephan Schulz - The TF0 language.
- Jasmin Blanchette - Linking Sledgehammer to SystemOnTPTP, the TF1 language.
- Andrei Paskevich - The TF1 language.
- Cezary Kaliszyk and Florian Rabe - The TH1 language.
- Evgeny Kotelnikov - The TXF language.
- Christoph Benzüller and Alexander Steen - The NTF language.

Thank you!

11 Conclusion

This paper has described key components of the TPTP World that help make it a success, linking them together as “stepping stones” that lead from one component to another. The large number of citations to work of others, and explicitly Section 10, illustrate how the TPTP World has benefited and benefited from users in the ATP community. I am also grateful to the many people who have donated hard cash to the project, helping to keep it alive!

This paper has naturally focused on the successful parts of the TPTP World. There have also been some failed developments and suboptimal (in retrospect) decisions ☹. For example, in 2015 there was an attempt to develop a description logic form for the TPTP language. While some initial progress was made, it ground to a halt without support from the description logic community. A suboptimal design decision, rooted in the early days of the TPTP, is the naming scheme used for problem files. The naming scheme uses three digits to number the problems in each domain, thus setting a limit of 1000 problems, which failed to anticipate the numbers of problems that would be contributed to some of the problem domains. This has been overcome by creating multiple domain directories where necessary, but if it were to be done again, six or eight digit problem numbers shared across all domains would be an improvement.

The maintenance and development of the TPTP World is ongoing work. The most recent development is the languages and support for non-classical logics, initially modal logic [29, 30]. The new format for representing interpretations (see Section 4) will be promulgated in the near future. As always, the ongoing success and utility of the TPTP problem library depends on ongoing contributions of problems – the automated reasoning community is encouraged to continue making contributions of all types of problems.

The TPTP World would not exist without the early strategic insights of Christian Suttner, with his willingness to let me do the organization without interference. Maybe his most wonderful contribution (which took him over two hours to produce when he was visiting me at James Cook University – I think he took a nap ☺) is his wonderfully simple plain-language definition of automated theorem proving: “the derivation of conclusions that follow inevitably from known facts”.

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