

Java Card Security

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Overview



- What is Java Card?
- Life cycle
- Concepts
- Risk analysis
- Attacks
- Securing Java Card

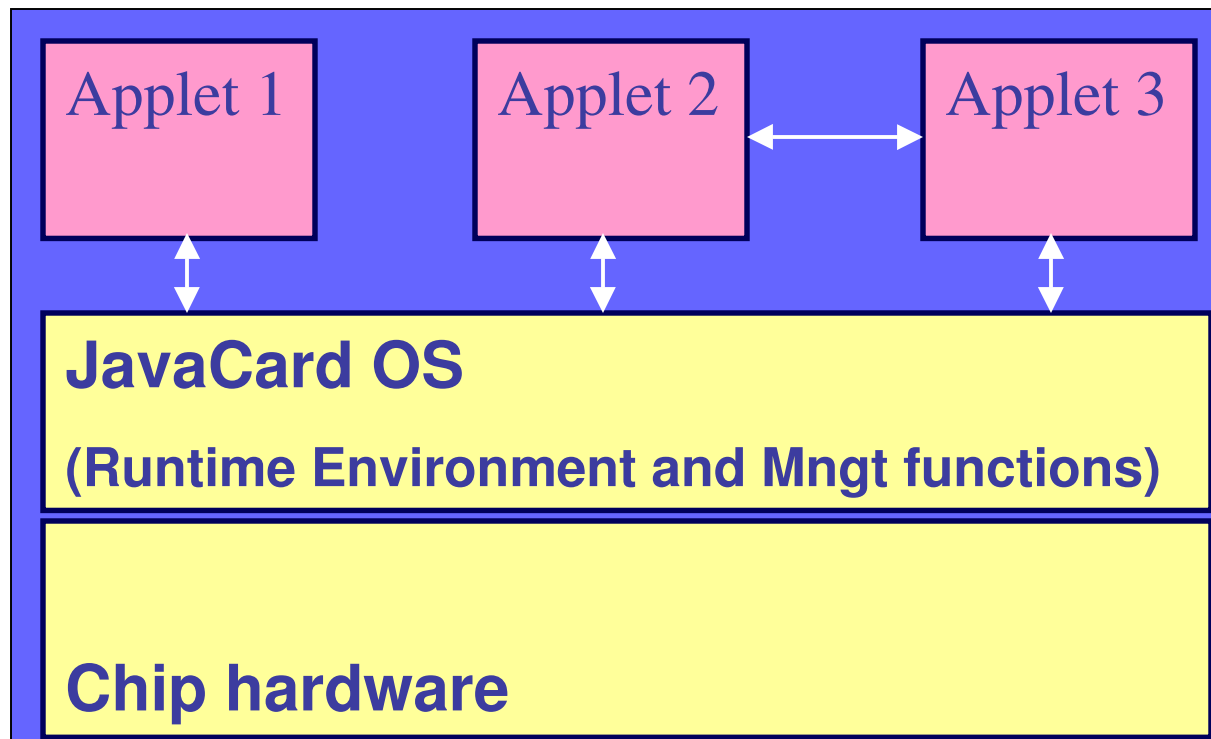


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What is Java Card?



A Java Card is a smart card running a small Java based Operating System that can dynamically be upgraded.



Java Card Benefits (according to SUN)



- **Interoperable**
Applets run on any Java Card
- **Secure**
Inherent security of the Java language enhanced with new concepts like applet firewall and atomicity
- **Multi-Application Capable**
Multiple applications can co-exist securely on a single smart card.
- **Dynamic**
Post-issuance applet downloading.
- **Open**
Developers benefit from object-oriented programming, and off-the-shelf Java development tools.
- **Compatible with Existing Standards**
ISO7816, EMV, Global Platform and ETSI.



Main Java Card application areas today



Financial

- Smart Credit / Debit
- E-Purses
- Loyalty programs



Mobile Communication

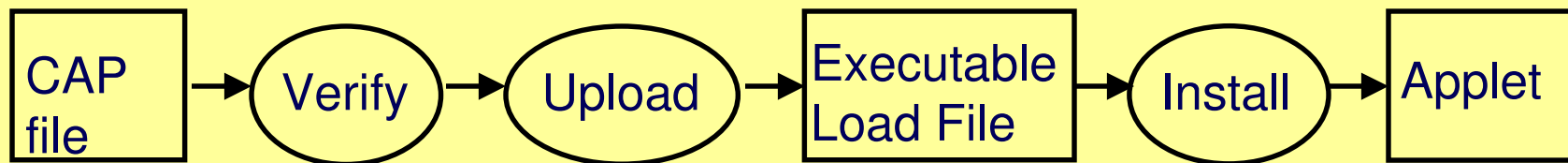
- Infotainment
- Business support
- Network optimizers

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Java Card Applet Life Cycle



Applet development



Applet deployment

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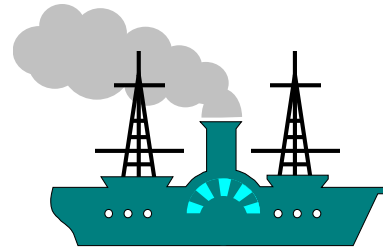
Java Card concepts and innovations



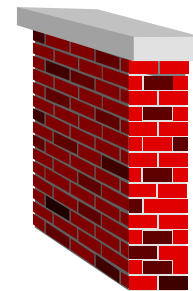
- **Verification**
How can mobile code be trusted?



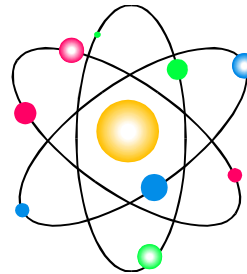
- **Loading**
How can the code origin be trusted?



- **Firewall**
How to allow secure applet interactions?



- **Atomicity**
How to protect data consistency?



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Concepts: Verification



- What is a CAP file actually?
- What can an ill-formed applet do?
- How important is byte code verification?
- What can the Java Card Off-Card Verifier do?

Catch:

Beware of code changes between verification and running!

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Concepts: Card Management



- Card management frameworks
Global Platform / GSM SIM data download
- Management actions
loading, installation, personalization, deletion
- Secure protocols
electronic signatures, encryption

Catch:

Side channel attacks on the Java Card platform may retrieve or bypass card management keys!

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Concepts: Firewall



- Applet firewall allows controlled sharing
- All applet interactions go through the firewall
- Server applets can authenticate client applets
- Object ownership prevents unauthorized access

Catch: An applet becomes vulnerable if the virtual machine does not carefully implement all firewall rules

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Concepts: Atomicity



- Smart cards operate in an unfriendly environment
- Consistency of data is crucial to reliability and security
- Atomic operations
- Transaction mechanism:
 - beginTransaction
 - commitTransaction
 - abortTransaction

Catch: keeping a reference to a deleted object
can break the entire platform security



Java Card vs Java



A comparison between Java Card and Java

Conceptual security is better and worse!

Security is better

- No dynamic class loading
- No threading
- Applet firewall
- Applet sources controlled

Security is worse

- No on-board byte code verifier
- No sandbox
- Applets are persistent
- Uploading

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Java Card risks

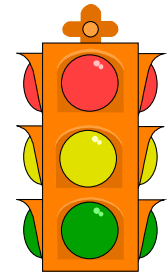


- Annoyance

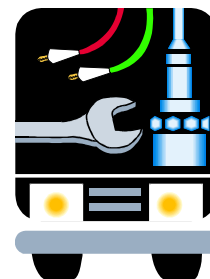


- Invasion of privacy

- Denial of service



- System modification



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Java card threats



- Verified applet abuses feature
⇒ **Trojan code example**
- Verified applet exploits bug
⇒ **Dangling reference demo**
- Ill-formed applet attack
⇒ **Firewall type confusion demo**

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Attack example: Trojan code



Applet developer hides small Trojan in useful applet to steal a PIN code of a cell phone

- Applet performs some meaningful action, e.g. Traffic info
- At some stage the applet misleads the user by asking the PIN
- After PIN insertion it is leaked by SMS, and the applet continues



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Demo: Firewall type confusion



- Two applets communicate through firewall
- Binary incompatibility between server and client
- A reference to a byte array is set to another object
- Runtime allows arbitrary reading & writing!

DEMONSTRATION on Java Card reference implementation

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Fragments of type confusion code



```
// class that stores a short where arrays may store their length
public class Fake {
    public short size = 0x7FFF;
};

// Server implementation of 'confuse' method
public Fake confuse( Fake fake ) {
    return fake;
}

// Interface definition that client uses is different:
public byte[] confuse ( Fake fake );

// Client binds byte array reference 'array' to object 'fake'
byte[] array = sio.confuse( fake );

// size of 'array' now set to 0x7FFF (32K !!!)
```

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Demo: Dangling reference



- Applet creates object within transaction
- Transaction is aborted, object deleted
- Reference was not cleared, now dangling!
- New object created, dangling reference confused!
- Runtime allows arbitrary reading & writing!

DEMONSTRATION on recent commercial Java Card!

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Fragments of dangling reference code



```
// start a transaction
JCSysyem.beginTransaction();
// allocate short byte array
array = new byte[2];
// abort transaction, array object must be deleted
JCSysyem.abortTransaction();
// create new object of different class to fill the emptied space
Fake fake = new Fake(); // try to reuse the memory
// if 'array' not cleared, its size may now be set to 0x7FFF (32K !!!)
```

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Java Card Security Measures



- Java Card source code review
- CAP file verification and Code signing
- Loading security
- JCRE verification

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Conclusion



- Java Card is a significant step forward
- Realistic threats exist also for Java Card
- Off-card verification is more risky than it seems
- Java card issuers can and should take specific measures to counter act the threats
- Java Card Security is attainable

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Thanks!



Want to know more?

Email to: witteman@riscure.com

or visit: www.riscure.com

Articles available on Smart Card and Java Card security



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