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What is Mobile Fraud?

01

Introduction

Mobile Fraud

Fraudulent transaction made by an unauthorized person on someone else's account while the accountholder and its provider are not aware of it at the time of its realization



Why is it relevant?

02

Economic Perspective

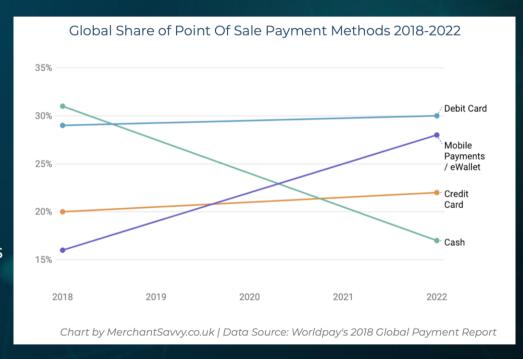
WHY IS IT RELEVANT?



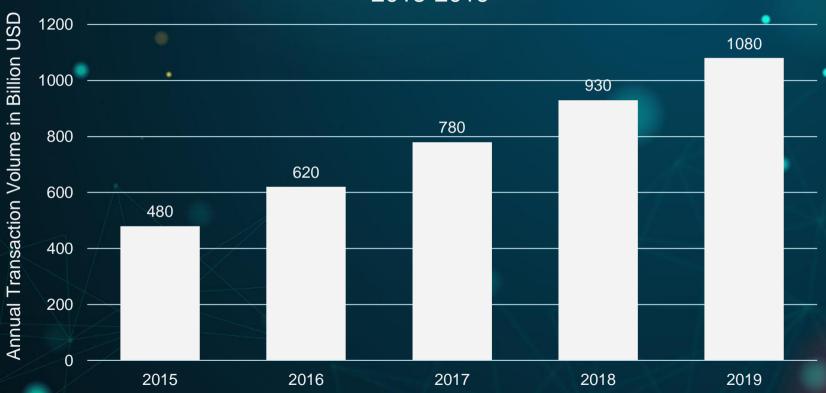
New technologies and consumer behavior result in millions of payment transaction every day



Mobile payment is the one of the most predominate payment methods



Total Revenue of global mobile payment market from 2015-2019



THE STATS

Mobile apps source of only 5% of fraudulent + **2015** online transactions

2018 -

Mobile apps source of 39% of fraudulent online transactions

Total Value of mobile payments reaches one trillion USD

+2020

Number of mobile user will reach 7 Billion worldwide

Related Work

03

What has been done so far?

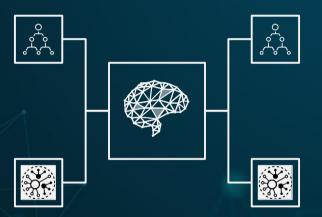
Related Work

Classification using a Random Forest Algorithm

M. Suresh Kumar (2019)

Husojinovic (2020)

Combined approach of Naïve Bayes and a C4.5 Decision Tree



Classification using a Random Forest Algorithm

D. Meenakshi et al. (2019)

Bharati Vidyapeeth's College of Eng. (2018)

Combined approach on Naïve Bayes and KNN

The Dataset

04

Where is the data from?

Where is the data from?



The Company

- o Based in Africa
- Operates

 internationally in
 over 14 countries
- Customers can make mobile payment tansactions

What data do we have?



The Entities

Step

Unit of time in the real world

Type

Type of Transaction

Amount

Amount of transaction in local currency

isFraud

Identifies a fraudulent transaction

nameOrig

Customer making the transaction

oldbalanceOrg

Customer balance before transaction

newbalanceOrg

Customer balance after transaction

isFlaggedFraud

Flags illegal attempts to transfer too much money

nameDest

Recipient ID

oldbalanceDest

Recipient balance before transaction

newbalanceDest

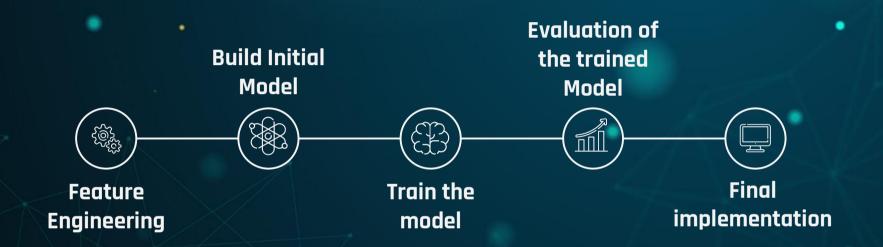
Recipient balance after transaction

Our Work

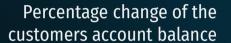
05

How does our model work?

What did we do?



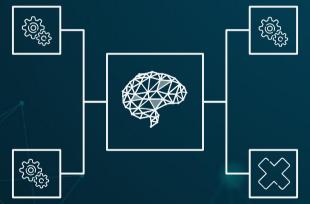
Feature Engineering



PctChangeOrg

HourOfTheDay

Time of day in hours – derived from the entity step



Shows the proportion of transactions to the recipient

relativePctTxToDest

Type

represented transaction types was coded with its characteristics to dummy variables

What algorithm did we use?

Ensemble of a large number of individual decision trees

> RANDOM FOREST

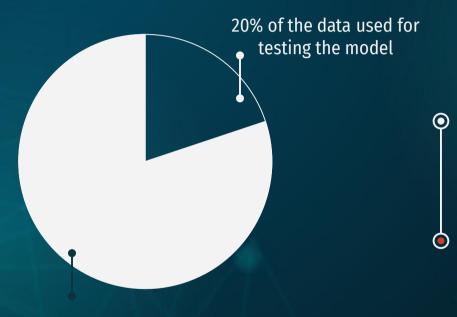
Standard model for binary classification that models a probability outcome for a class

LOGISTIC REGRESSION

Binary Classifier that is used to find the best separating hyperplane

SUPPORT VECTOR MACHINES

Training and Validation



- Data was NOT split randomly
- Grid Search and Cross-Validation where used to find the optimal parameter settings

80% of the data used for training the model

Evaluation of the models

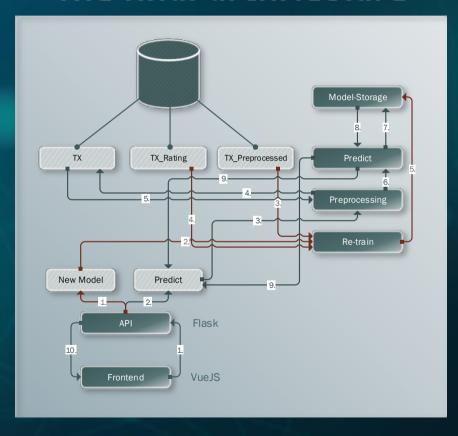
	F1-Score	Average Precision	AUC Score
Random Forest	0.99976	0.99953	0.99999
Logisitc Regression	0.65353	0.45305	0.96342
Support Vector Machine	0.88205	0.78382	



6,684 Mrd. USD

worth of fraudulent transactions were correctly blocked by our model during testing

The final architecture



Demo

06

This is how it works.

Sources

https://www.statista.com/statistics/226530/mobile-payment-transaction-volume-forecast/

https://dataprot.net/statistics/mobile-banking-statistics/