**How to reduce vulnerabilities during software development?**

This questionnaire will be used to answer the question, how to reduce vulnerabilities during software development. None of your answers will be given to any other companies and organisations. I will also not be asking for any personal information from you.

1. Identify the one software risk out of the 3 statements (tick beside the correct answer)

1. Not using the proper punctuation in the documentation
2. Not testing your code (correct)
3. Not writing the code in C++
4. Making sure your game looks cool

2. Which is the correct definition of a phishing attack? (tick beside the correct answer)

1. Sending emails that contain malicious links (correct)
2. Asking someone for their account details
3. Collecting information about someone’s account
4. Attempting to bring down a website

3. Which do you feel is the strongest password?

1. darrenjames1
2. Coun7Dr4cuLa\_72 (correct)
3. I\_LOVE\_CAKE
4. Qwerty1

4. Write 2 indicators that tell you an email, is a phishing email?

5. Write 2 precautions you take when downloading music, games, movies, that you do to avoid being hacked?

6. Have you ever been the victim of a hack, cyber-attack or anything of this nature; and if so explain what happened?

7. On a scale of 1-10, 1 being it takes no effort to hack me and 10 being I can never be hacked; how vulnerable do you think you are in terms of being hacked? (circle one)

1, 2, 3, 4, 5, 6, 7, 8, 9, 10

8. Give me the definition of an SQL injection:

9. Do you use the same password for every social media account? (circle one)

YES NO

10. How much have you been taught; on a scale of 1-10, 1 being nothing and 10 being everything you need to know about it, within your course about decreasing the chance of you being hacked? (circle one)

1, 2, 3, 4, 5, 6, 7, 8, 9, 10

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