Parallella Platform Reference Design

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Introduction

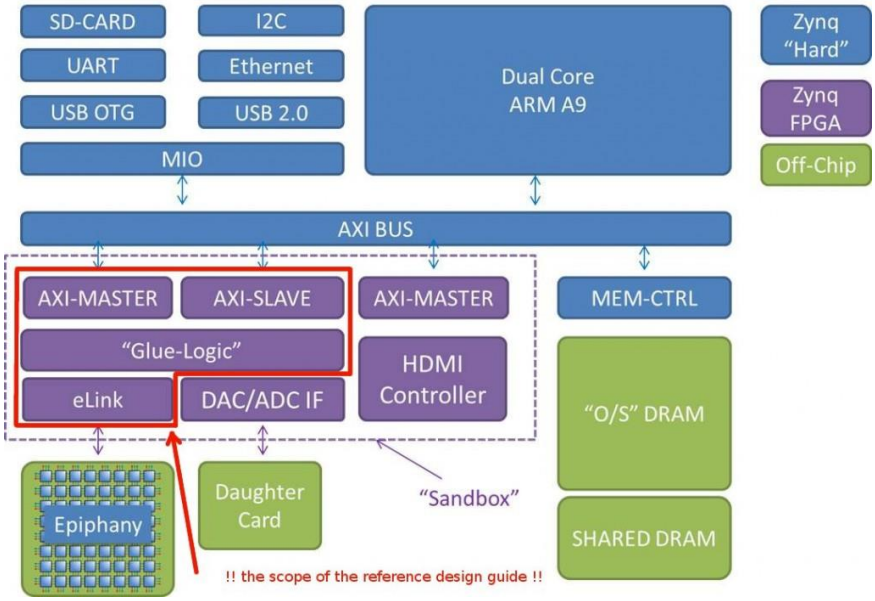
The Parallella platform was created based on a foundation of openness. We are committed to providing the Parallella community with every tool needed to make the modifications to the platform in the easiest way possible. This means providing free open source development tools, libraries, board design files and FPGA design code.

Today we are releasing the HDL source code for the Parallella board, which can be downloaded from the Adapteva git repository hosted by GitHub.

The goal of this document is to provide a reference flow for building a basic Parallella platform from scratch. The complete guide on how to build an SD card image to be used for booting linux on the Parallella board will be published in a separate document.

System Overview

The high level overview of the Parallella hardware system is shown in the picture below with Zynq FPGA resources being highlighted in purple.



For the system to be functional and have a basic communication channel between the Dual Core Arm A9 and the Epiphany chip, only a subset of FPGA blocks (framed in red in the picture) is needed.
These blocks are:

- ***AXI-MASTER*** - A master port on the AXI bus, used as a communication bridge for accessing DRAM by programs running on the Epiphany chip.
- ***AXI-SLAVE*** - A slave port on the AXI bus, used by applications running on the host (ARM processors) that access the Epiphany chip and other system resources implemented in FPGA (e.g. system registers).
- ***eLink*** - The link-port interface to the Epiphany chip.
- ***"Glue-Logic"*** - This logic implements the interface between AXI ports and Epiphany link port. The system level registers are implemented in this logic too.

Note: This reference flow provides information on how to build a system without HDMI monitor support (i.e. "a headless system"). In order to create a system with HDMI video and audio outputs, developers should follow the reference flow from Analog Devices Inc. The reference design from Analog Devices can be easily integrated as an embedded source in the system as described in "Step 2" section of the reference flow below.

Note: The DAC/ADC IF block in the figure doesn't have a reference design at this point and is shown in the picture only as a suggested custom block to be optionally implemented on top of the basic design.

HDL source code

The Parallella platform HDL source code, constraints files, and FPGA configuration files can be downloaded from Adapteva git repository using the command as illustrated below:

```
bash> git clone git://github.com/Adapteva/parallella-platform.git
```

Following is a short description of the files and directories found under the root directory of the parallella-platform.git project:

- ***README*** - short package introductory file
- ***COPYING*** - GNU GENERAL PUBLIC LICENSE file
- ***doc/*** - documentation directory
- ***hdl/*** - HDL source code directory
- ***hdl_top/*** - Top level HDL files
- ***data/*** - UCF FPGA constraints files
- ***ip/*** - XCO configuration files

The Parallella platform is based on two main processing components - an Adapteva Epiphany chip and a Xilinx Zynq-7000 device. We envision many compatible variations of the Parallella platform being built using a combination of these devices. Currently, this reference flow supports the ***Parallella-16 Prototype*** platform (based on the ZedBoard and 16-core Epiphany

FMC), and ***Parallella-64 Prototype*** platform (based on the ZedBoard and 64-core Epiphany FMC). Once the final board design work has been completed, this reference flow will also support the credit card sized ***Parallella*-16** and ***Parallella-64*** board products.

Our goal was to create modular HDL code that could be used with every Parallella project without having to release a complete design package for every version modification. All of the version specific features are parameterized and brought up to the top level design files which are placed in ***hdl_top/*** directory.

Reference Design

This section of the document is a step-by-step walk through of the process of generating a bitstream for the ***Parallella-16 Prototype*** platform. We are using Xilinx ISE 14.4 Design Suite for system implementation. Please refer to Xilinx Installation and Licensing Guide (UG798) for the software installation.

Step 1 - Creating a New Project

- Start the PlanAhead tool
- Select **Create New Project**
- Use the information provided in the table below to fill out the New Project wizard screens:

Note: The <path> notation in the table below indicates your local path to the downloaded **parallella_platform.git** project

Wizard Screen	**Property Name**	**Property Setting/Selection**
Project Name	Project name	parallella16_prototype
	Project location	Select the location of your project
	Create project subdirectory	Leave this checked
Project Type	Select RTL Project (default)	
Add Sources	Add Files…	Select <path>/hdl_top/top_parallella16_prototype.v
	Add Directories…	Select <path>/hdl
	Scan and add RTL include files into project	Leave this unchecked
	Copy sources into project	Leave this checked
	Add sources from subdirectories	Leave this checked
	Target language	Verilog
Add Existing IP	Add Files…	Select <path>/ip/io_clock_gen.xco
	Copy sources into project	Leave this checked
Add Constraints	Add Files…	Select <path>/data/parallella16_prototype.ucf
	Copy constraints files into project	Leave this checked
Default Part	Part	xc7z020clg484-1

Next, we have to make few project default settings modifications.

- In the **Sources** window select **Compile Order** tab

- Drag the ***fpga_constants.v*** file (**Design Sources** -> **Unreferenced** -> ***fpga_constants.v***) to the top of the list
- Click on **Yes** in the **Move Sources** dialog box
- Drag the ***top_parallella16_prototype.v*** file to the second-from-top location (after ***fpga_constants.v***)

Note: We changed the compile order because ***fpga_constants.v*** and ***top_parallella16_prototype.v*** files contain verilog macro definition statements to be used by other files.

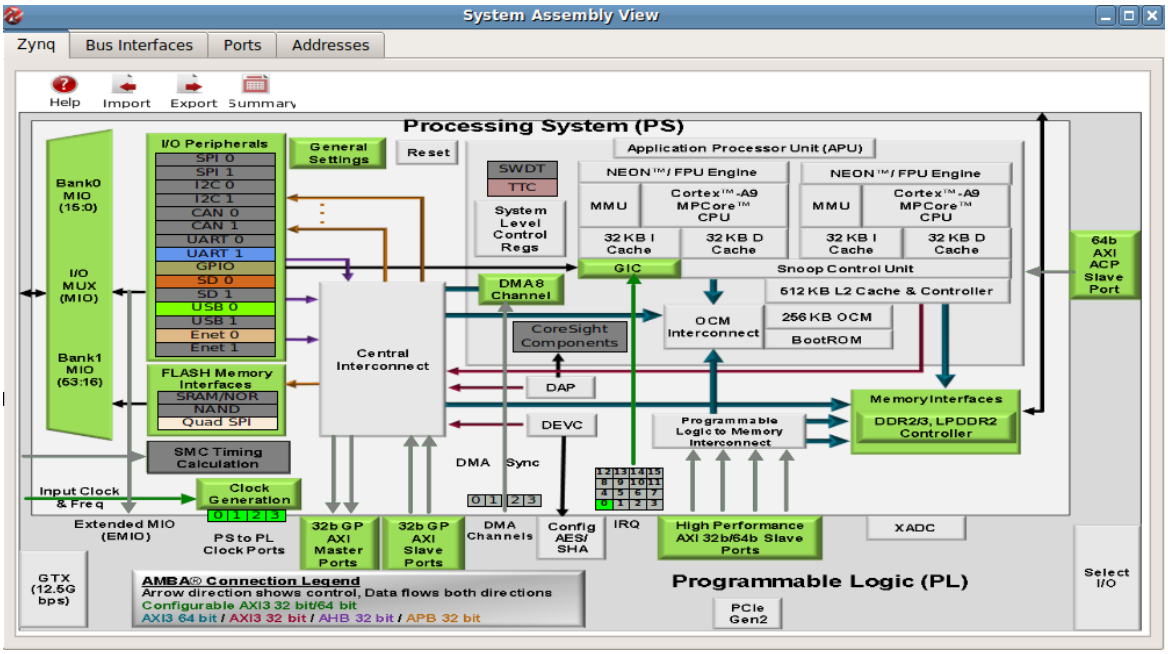
- In the **Sources** window select **Hierarchy** tab
- Right-click on **top_parallella16_prototype** and Select **Set as Top**

Step 2 - Adding PS to the project

- Click **Add Sources** in the **Project Manager**
- In the **Add Sources** screen, select **Add or Create Embedded Sources** and click **Next**
- In the **Add or Create Embedded Sources** screen, click **Create Sub-Design...** (or **Add Sub-Design...** if you use ADI's reference design)
- In the **Create embedded source** dialog box, specify **system** as a **Module name** and click **OK**

Note: In order to have the system with HDMI video and audio outputs, you will need to get the reference design from Analog Devices. In this case there is no need to create a new embedded system but the one provided in the ADI's reference design should be used.

At this point Xilinx Platform Studio (XPS) is started. Click on **Yes** in the **Platform Studio** dialog box to add the **Processing System7** instance to the system.



- Click **Zynq** Tab in the System Assembly View

Note: If you are using an embedded system provided by ADI, you should skip the following section.

- Click the **Import** Zynq Configuration button (don't do this with the embedded system provided by ADI)

Select **ZedBoard Development Board Template** and click **OK**. Click **Yes** in the **Platfrom Studio** dialog box to import **ZedBoard.xml**

Note: The directives of the following sections should be applied to both newly created and already existing (Analog Devices reference design) embedded systems. If you are using the embedded system from ADI reference design, please refer to all the **leave this unchecked** directives as **leave this unchanged**.

- Click the **General Settings** button
- Use the information provided in the table below, to fill up selections in the **User** tab

System Feature	Property Name	Property Setting/Selection
General	Defaults	
DMA Controller	Defaults	
General Purpose Master AXI Interfaces	Enable M_AXI_GP0 interface	Leave this unchecked
	Enable M_AXI_GP1 interface	Check this option
	Enable Static remap for GP1	Leave this unchecked
General Purpose Slave AXI Interfaces	Defaults	
High Performance Slave AXI Interfaces	Enable S_AXI_HP0 interface	Leave this unchecked
	Enable S_AXI_HP1 interface	Check this option
	Enable HP1 access for HIGHOCM address range	Leave this unchecked
	HP1 Base Address	AUTO
	HP1 High Address	AUTO
	C_S_AXI_HP1_DATA_WIDTH	64
	Enable S_AXI_HP2 interface	Leave this unchecked
	Enable S_AXI_HP3 interface	Leave this unchecked
Accelerator Coherency Port (ACP) Slave AXI Interface	Defaults	

- Click the **Clock Generation** button, and fill up the clock settings of the system according to the information provided in the table below

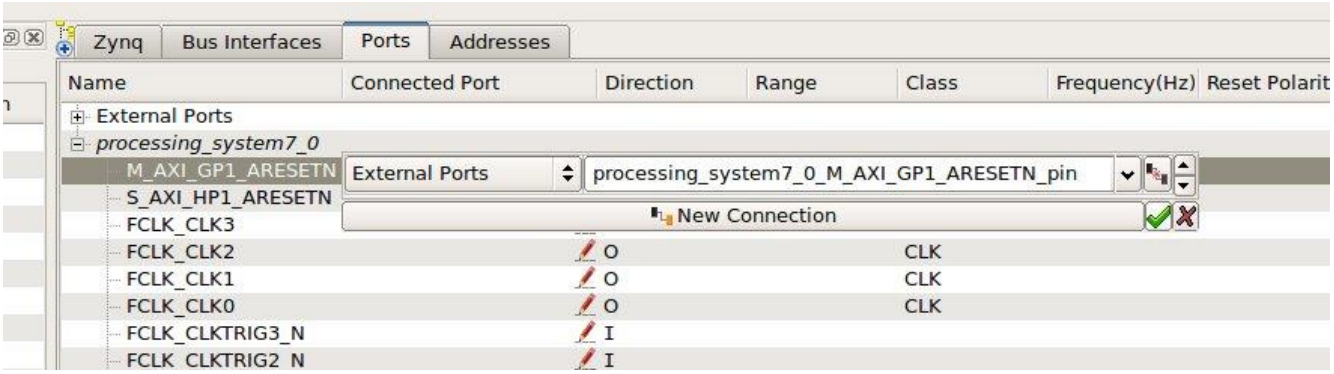
Note: The **PL Fabric Clocks** may be configured with different values in the embedded system provided by ADI reference design. The system supposed to be functional even with a set of different values of the **PL Fabric Clocks** as long as **FCLK_CLK0** clock is unchanged and is set to operate at 100MHz.

System Feature	Property Name	Property Setting/Selection
Input Frequency (MHz)	33.333333 (unchanged)	
CPU Clock Ratio	6:2:1 (unchanged)	
Processor/Memory Clocks	Defaults	
IO Peripheral Clocks	Defaults	
PL Fabric Clocks	FCLK_CLK0	IO PLL, 100.000000
	FCLK_CLK1	IO PLL, 200.000000
	FCLK_CLK2	IO PLL, 200.000000
	FCLK_CLK3	IO PLL, 40.000000
System Debug Clocks	Defaults	
Timers	Defaults	

Click **Validate Clocks** button and check that you get:
Zynq Processing System7 clock validation were successful!

Next, we will modify the default port connection type of the system's AXI bus, to make it accessible by PL logic.

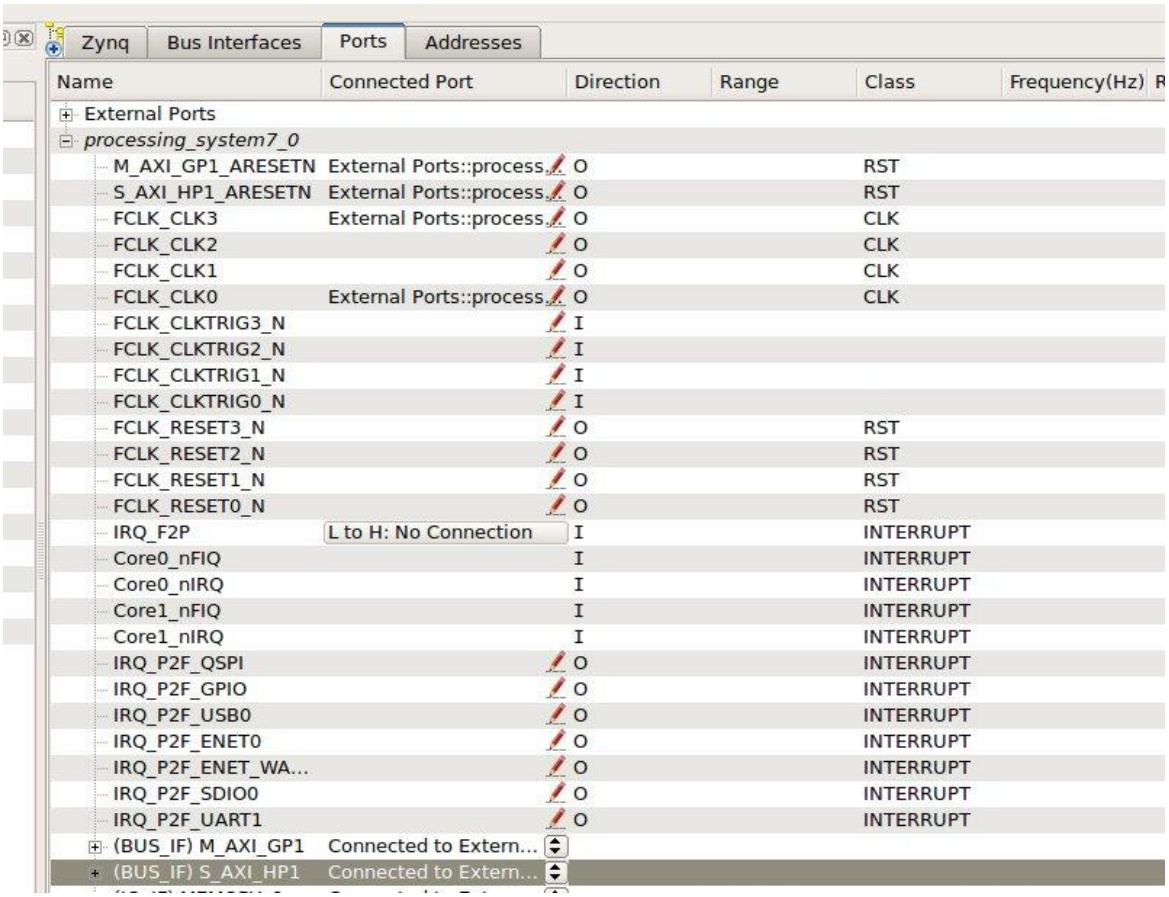
- Click **Ports** Tab in the System Assembly View and expand ***processing_system7_0***
- Make the following ports external by clicking on the **Connected Port** field and selecting **External Ports** type, as shown in the following picture:



Following is the list of the ports to be changed:

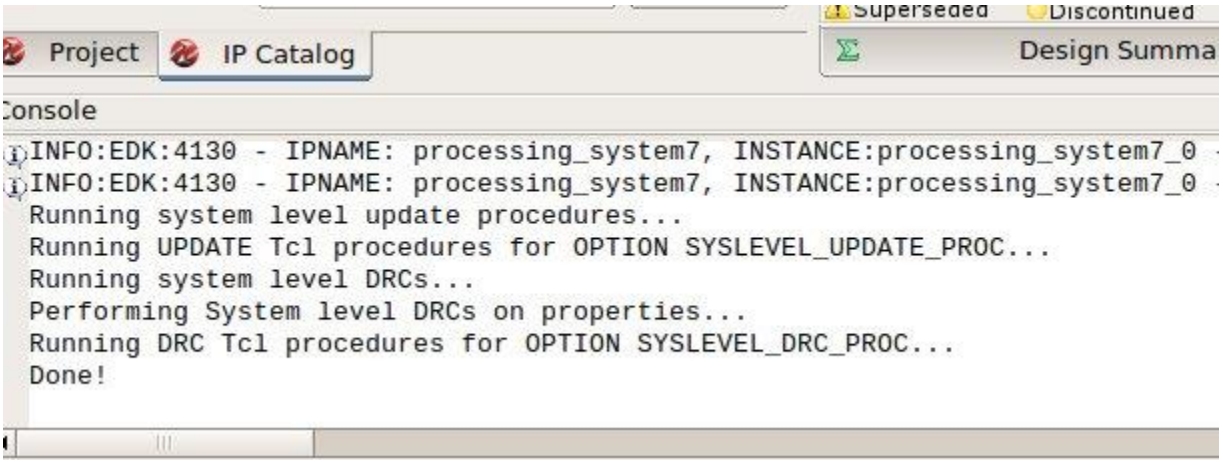
1. M_AXI_GP1_ARESETN
2. S_AXI_HP1_ARESETN
3. FCLK_CLK3
4. FCLK_CLK0
5. (BUS_IF) M_AXI_GP1
6. (BUS IF) S_AXI_HP1

Your Port tab should be similar to the one shown below:



- Perform project design rule check. **Project** -> **Design Rule Check**

In the Project Console window should appear the message similar to the one shown below:



- Close the XPS window

At this point, the generation/modification of the embedded system is complete and we can move to the last step of this reference design.

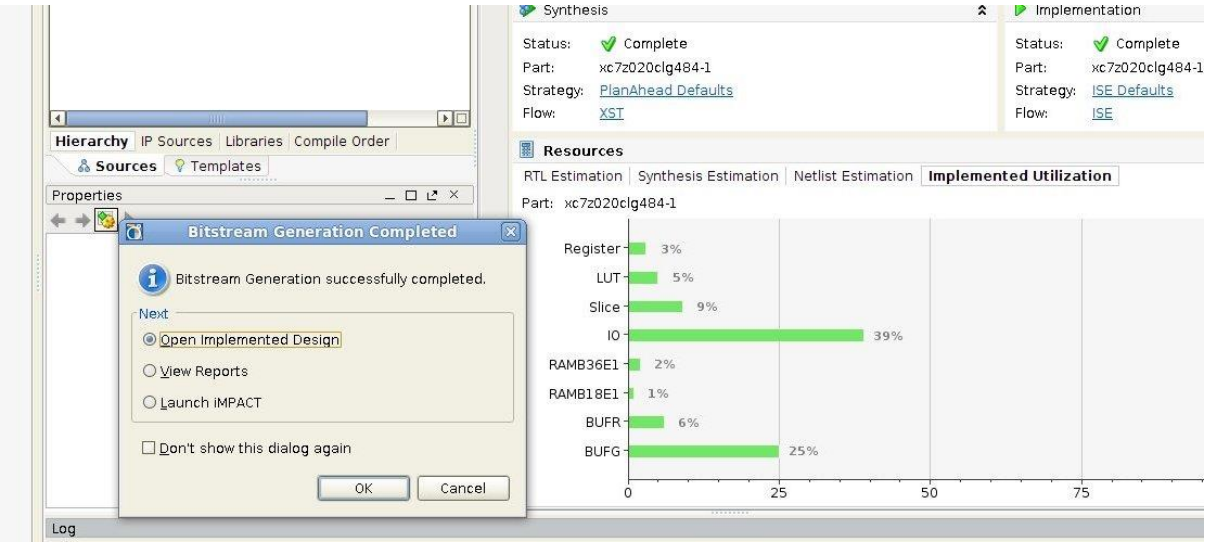
Step 3 - Generating the Bitstream

To complete the instantiation of the embedded system created in the previous section of this document, we should generate the top HDL module for this embedded system.

- In the **Sources** window of the PlanAhead tool, under **Design Sources** click on the newly generated embedded system, then right-click on it and select **Create Top HDL**. The PlanAhead tool generates the ***system_stub.v*** file.

Now, the system is ready for Bitstream generation.

- In the **Program and Debug** list of the **Flow Navigator**, click **Generate Bitstream**. Ignore any critical warnings that appear.
- Once finished, select **Open Implementation Design** in the **Bitstream Generation Completed** dialog box and click **OK**.



Conclusion

This document is a complete reference flow for building a basic Parallella system. The goal is to provide the Parallella community with the minimum HDL source code required for any existing or future Parallella platform to be functional. We believe the hierarchical structure of this source code is simple and intuitive and hope to see new and interesting Parallella platform projects created with special features like DAC/ADC being built on top of the source code described in this document.

A follow-up document, describing the process of creating an SD image to be used for booting linux on the Parallella board from scratch, will be published soon.