

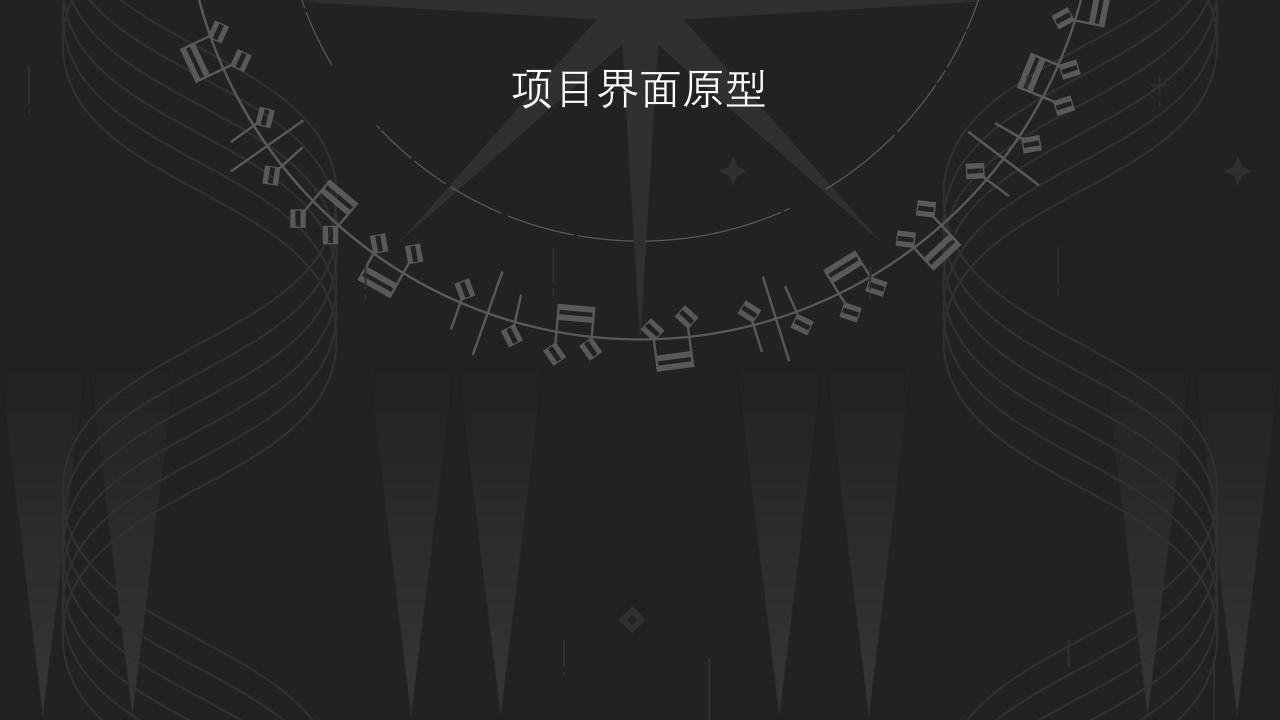


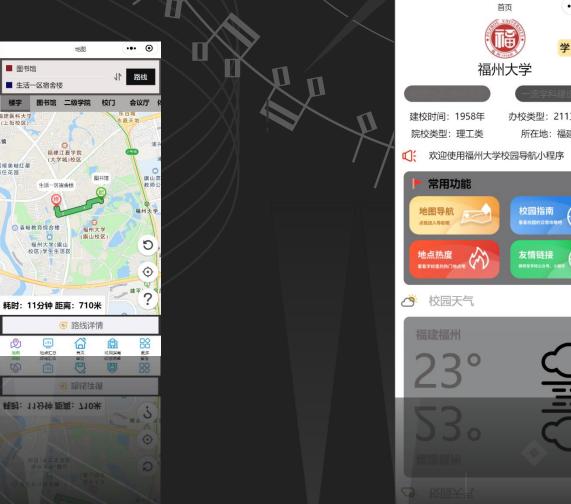


第一部分

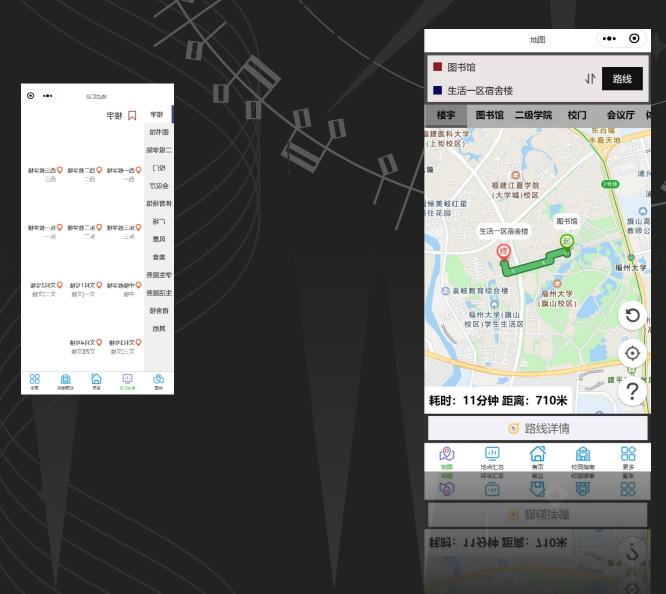
项目界面原型

"FZUGO"的范围涵盖福州大学的整个校园,所有与校园相关的建筑、设施、道路均可在小程序中查询。软件将整合校园地图信息、用户定位技术、路径规划算法等,为用户提供多种选择的最佳出行路线。





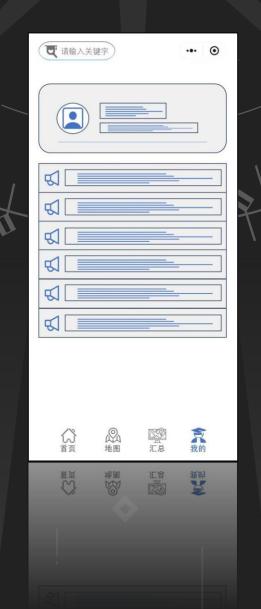




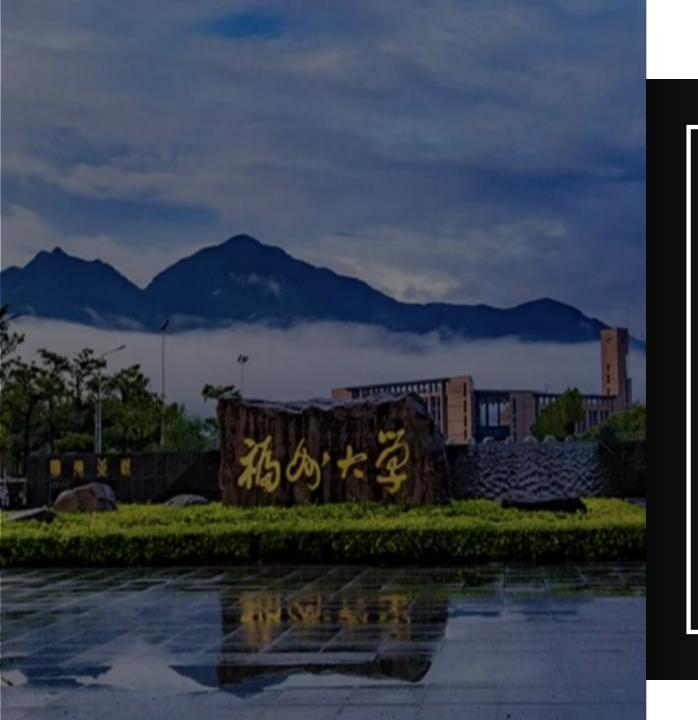












第二部分

项目基础功能

项目的基础功能基本满足师生对校园导航的需求,额外添加的功能也能实现智慧校园。

《原型界面



首页

打开小程序进入首页界面,该页面展示了校园天气信息。从该界面可以进入学校简介页面,通过点击常用功能中的界面模块进入其他功能页面。







实时导航:

为用户提供准确的路 径指引,帮助他们有 效地找到校园内的各 个建筑和设施。





《原型设计



校园指南

从导航栏选择"校园指南"可以 切换到此页面,此页面罗列了一 些校园的详细信息供用户查看









搜索功能:

允许用户通过关键词快速 查找特定地点,提升查找 效率。

实时排名功能:

允许用户通过榜单查询浏 览量最高的地点。

地点热度 ... 地点搜索浏览 排行榜单 排名 地点 浏览次数 图书馆 1、2、3区 | 公共教学楼 东三教学楼 4 东三 西三教学楼 3 3 西三 文科1号楼 3 文一/文楼 京元餐厅 3 6 玫瑰园 3 福友阁 3 生活一区宿舍楼 2 生活二区宿舍楼

〈界面原型



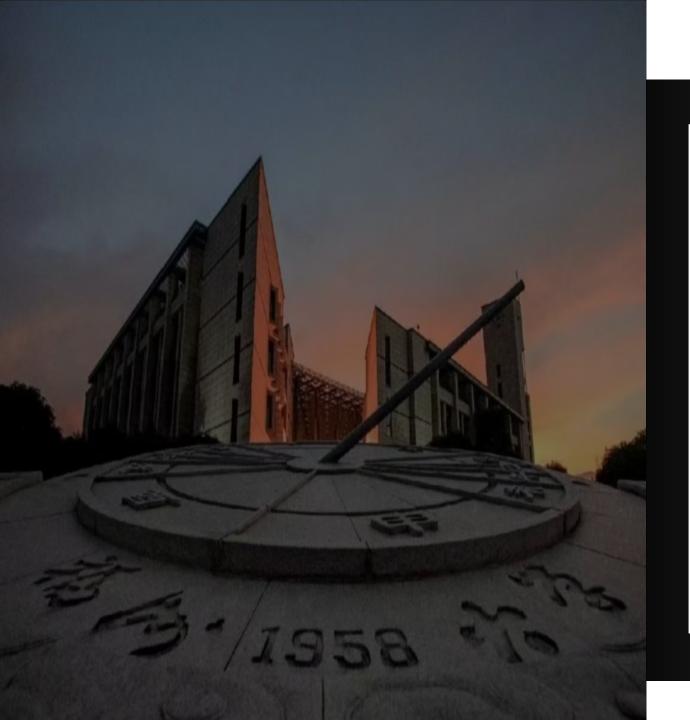
更多

通过导航栏可以快速切换到此界面,从该界面可以了解软件信息,分享,推荐给好友和进行反馈,管理员可以通过此界面进行调控。







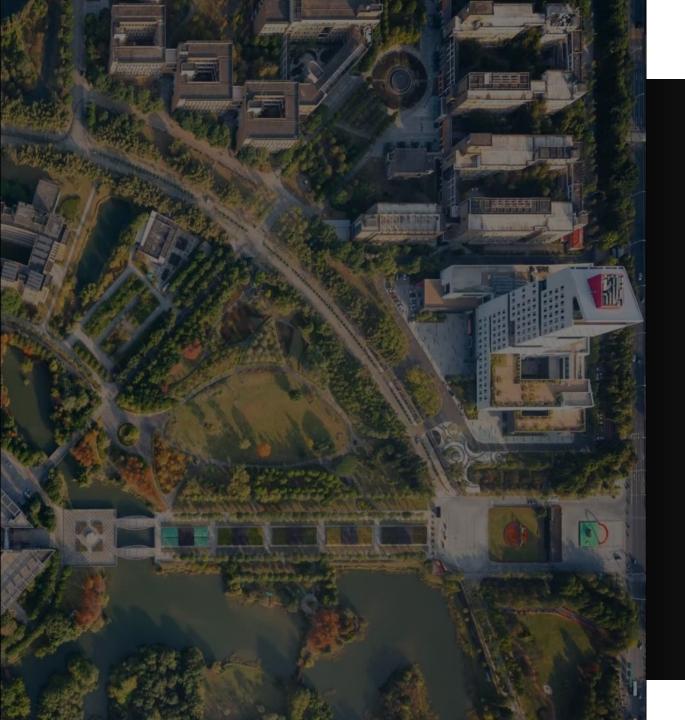


第三部分

团队分工

组内分工通过专业化、明确责任和协作提升,增强效率和创新能力,确保项目按时高质量完成。

Student ID	Name	Role	Work Description	Contribution
832202127	唐宁	Project Manager, Tester	Oversees the overall project phases, ensuring each stage is on track and meets deadlines. Responsible for organizing and managing team meetings, tracking progress, and maintaining project flow. Writes blog posts to document project updates and insights. Conducts testing to ensure quality and functionality of the mini-program.	10%
832201130	薛墨	Prototype Design	Responsible for designing the user information interface, focusing on intuitive layout and easy navigation to enhance user experience. Plays a key role in UI design, ensuring consistency and user-centered functionality across the application.	10%
832201126	谢荣 城	Prototype Design	Leads the front-end interface design, ensuring a cohesive visual style and functional layout across the mini-program. Manages project tasks related to the front-end to keep development streamlined and effective. Plays a key role in implementing responsive design for various devices.	11%
832201219	周欣 怡	Prototype Design, Field Worker	Designs the device management interface to allow users to monitor and control devices with ease. Manages project documentation, ensuring all design and development decisions are recorded. Participates in field data collection to ensure real-world accuracy in device management.	10%
832201113	张绍 钰	Prototype Design	Develops the device map interface, creating an interactive map that displays device locations clearly and effectively. Responsible for quality control, ensuring that each interface component meets project standards and functions as intended.	11%
832202202	王希瑞	Back-End Engineer, UI/UX Designer	Designs the interface for adding devices, focusing on simplicity and user-friendliness. Leads backend development, ensuring data is efficiently managed and securely stored. Collaborates on UI/UX elements to ensure seamless integration between back-end and front-end.	10%
832202208	刘丹	Back-End Engineer, Tester	Develops the device management backend, ensuring that data interactions are efficient and secure. Also works on embedded systems to optimize device performance. Conducts testing for stability and functionality, providing feedback for further improvements.	10%
832202213	吴杨 顺	Back-End Engineer, UI/UX Designer	Designs the main overview interface, giving users an accessible summary of key features. Responsible for backend planning and management, ensuring that database interactions are stable and efficient. Collaborates on UI/UX design to create a cohesive user experience.	10%
832202214	张子	Field Worker, Data Gatherer	Designs the device information interface, focusing on clear and organized data presentation. In charge of promoting the product and gathering user feedback to improve interface usability and functionality. Ensures accurate data representation through real-world testing.	9%
832202209	寿宇浩	Field Worker, Data Gatherer	Conducts detailed campus surveys, collecting data on key campus routes and buildings to enhance navigation accuracy. Gathers popular campus route data, which is used to improve route planning within the mini-program. Supports data validation and integration into the app.	9%



第四部分

整体规划

通过细致的时间线安排、前瞻性的展望与灵活调整机制,确保项目各阶段紧密衔接,从而加速项目进程,提升整体执行效率与质量

日程表

Week1

需求分析与初步规划

团队讨论小程序的范围、功能和 用户需求。分配团队角色和任务

Week2

系统设计与UI/UX原型制作

设计系统架构、API结构和数据 库模式,设计小程序原型

Week3

前端和后端开发启 动

前端工程师开始实现小程序的基本结构和UI组件。后端工程师开始处理服务器端逻辑和API端点。

Week4

持续开发与原型测 试

继续前端和后端开发,集成高级 功能。开始对初始原型进行功能 测试和用户界面响应性测试。

日程表

Week5

优化与全系统集成

完成前端和后端的集成,优化用户体验。根据初步用户反馈优化用户界面。

Week6

测试与错误修复

对小程序进行全面测试,查找错误、性能问题和用户体验缺陷。 修复错误,优化性能,为最终部 署准备系统。

Week7

试运行与最终调整

向内部用户发布测试版。根据试运行反馈进行最终修改,解决剩余问题或添加最后的改进,为正式发布做准备。

