19/1/2014 AStarPathFinder

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com.george.als.utils

Class AStarPathFinder

java.lang.Object

com.george.als.utils.AStarPathFinder

public class AStarPathFinder
extends java.lang.Object

This class is used to calulcate a path from one point to another It implements the A start path finding algorithm shown in findPath The algorithm returns a list of nodes which a bug can follow

Author:

Georges Beast

Constructor Summary

AStarPathFinder (Map map)

Class constructor

Method Summary

java.util.ArrayList<Node>

findPath(int xs, int ys, int xe, int ye)

Finds the path between to points

Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Constructor Detail

AStarPathFinder

public AStarPathFinder(Map map)

Class constructor

Parameters:

map - the current map being used

Method Detail

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findPath

Finds the path between to points

Parameters:

xs - the x starting point ys - the y starting point

 $\ensuremath{\mathtt{xe}}$ - the x ending point

ye - the y ending point

Returns:

the list of nodes to get from A to B

See Also:

<u>Node</u>

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