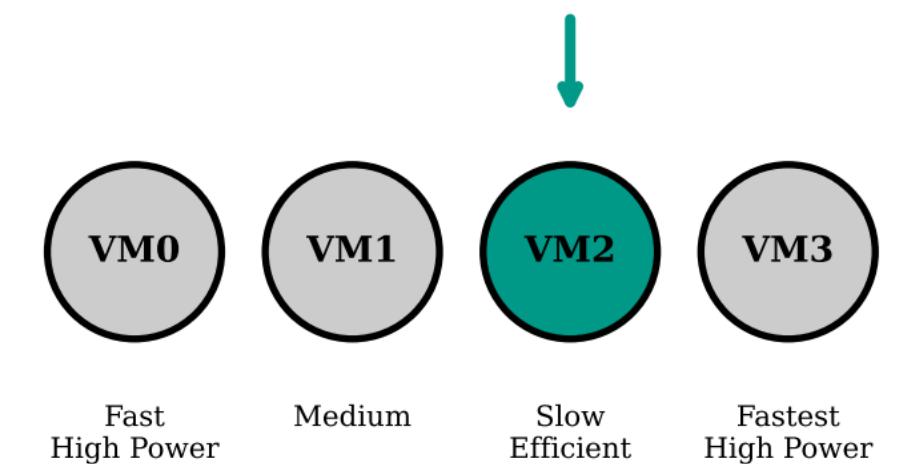


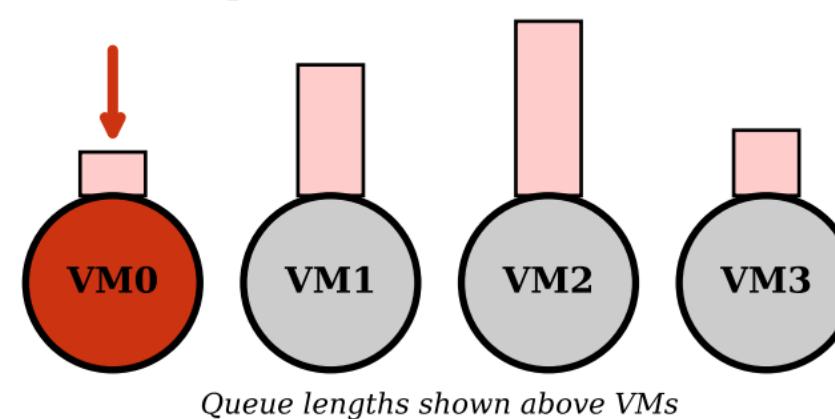
(a) Queue-Free Regime
(Low Load: $\rho \rightarrow 0$)

OPTIMAL
(Minimize Active Energy)



(b) Bottleneck Regime
(High Load: $\rho \rightarrow 1$)

OPTIMAL
(Minimize Makespan)



(c) Resulting Gradient Conflict

