George Argyrousis

http://webit.space

github.com/GeorgeArgyrousis



Software Developer

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I am experienced with a wide range of technologies, specialised primarily on Java Spring and Python Django.

Education

2014 - 2015 B.Sc. in Knowledge Engineering, University of Maastricht.

- One year of learning the basics of computing science.

2016 - 2018 B.Sc. in Computing Science, University of Groningen.

- Second year student in an intense full-time study program.

Projects

'Unnamed' : Customer management software for private use.

- A database view front with custom specification made entirely with Java.

'Lasse' : Two dimensional Platformer game.

- An unreleased Java game with full functionality made without the aid of game developing software.

'CRT': P2P information sharing protocol.

- An unfinished cryptocurrency wallet sending information between peers.

Experience

March - September 2017
Project N, Independent Contract,
Trikala GR.

- Project Lead while also developing the core product using Spring MVC.
- My duties would extend to Ui/Ux.

February - July 2018 Juicy Story, Independent Contract, Groningen NL.

- Full Stack developer using Django and Vue.js
- My duties would extend to project management & customer communication.

Skills

Strong

- Java 8, Java (Spring), Python (Django), HTML, CSS, JavaScript, Git

Knowledgable

- C, Haskell, Vue.js, Ruby (Rails)

Interests

- Film Making (https://goo.gl/ni8eG3),
- Blogging(https://goo.gl/KqJvya)