George Argyrousis

georgeargyrousis.github.io/Webit/

github.com/GeorgeArgyrousis

Software Developer

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I am experienced with a wide range of technologies,
specialised primarily on Python Django and Java Spring.

Education

2014 - 2015 B.Sc. in Knowledge Engineering, University of Maastricht.

- *One year of learning the basics of computing science.*

2016 - 2018 B.Sc. in Computing Science, University of Groningen.

- *Third year student in an intense full-time study program.*

Projects

'Unnamed' : Customer management software for private use.

- *A database view front with custom specification made entirely with Java.*

'Lasse' : Two dimensional Platformer game.

- An unreleased Java game with full functionality made without the aid of game developing software.

'CRT' : P2P information sharing protocol.

- An unfinished cryptocurrency wallet sending information between peers.

Experience

March - September 2017
Project N, Independent Contract, Trikala GR.

- *Project Lead while also developing the core product using Spring MVC.*

- *My duties would extend to Ui/Ux.*

February - July 2018
Juicy Story, Independent Contract, Groningen NL.

- *Full Stack developer using Django and Vue.js*

- *My duties would extend to project management & customer communication.*

Skills

Strong

- *Java 8+, Python (Django, REST), Java (Spring) HTML, CSS, JavaScript (ES6), React.js, Git*

Knowledgable

- *C, Haskell, Vue.js, Ruby (Rails)*

Interests

- *Film Making (https://goo.gl/ni8eG3),*
- *Blogging (https://goo.gl/KqJvya)*