Alexandria University Faculty of Engineering Computer and Systems Engineering Department



CS122: Data Structures I Assigned: Tues, Mar. 1st, 2022

Due: Monday, Feb. 7th, 2022

Sheet 1 **Primitive Data Types and Arrays**

- 1. (Floating Points) Floating-point numbers in a certain hexadecimal computer are to be represented using 48-bits: One for the sign, seven for the characteristic part, and forty for the mantissa.
 - 1. What is the precision in such representation?
 - 2. What is the largest and least positive numbers that can be represented in such system?
 - 3. What is the limit of the relative chopping error that may be introduced in representation of a real data item?
 - 4. How is the zero represented?
- 2. (Relative Error) Which of the following floating-point systems has the least bound of relative error in the representation of real values:
 - 1. A system with 6 Hexadecimal digits
 - 2. A system with 7 Decimal digits
 - 3. A system with 8 Octal digits
- 3. (Array Mapping) Given the array X[L1..U1, L2..U2, L3..U3, L4..U4, L5..U5]; each element in the array occupies 2 memory cells. Derive the appropriate addressing equation for an element that has the indexes s1, s2, s3, s4, s5 and can be accessed as X[s1][s2][s3][s4][s5], if X is stored:
 - 1. in a row-major order
 - in a column-major order
- 4. (Sparse Matrices) If "S" is a pxq matrix with "k" nonzero elements, for what values of "k" does the coordinates-method use less storage space than "S"? (Assume that each of the coordinates occupy the same amount of space as an element of "S").
- 5. (Sparse Matrices) Assume a sparse matrix X of size m x n is to be saved. The array X is estimated to have a maximum of p% nonzero elements. Each array element takes c memory cells. The number of bits required per cell is b.
 - 1. Find the ratio between the memory spaces required to save X as a 2D-array and using the Coordinate method.
 - 2. For what values of p does the coordinate method use less storage than the 2D-array

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representation?

6. (Triangular Matrices) Derive the mapping function required to map between the indexes I and j of a lower triangular matrix (represented as 2D array) and the index k of the more efficient linear row-major representation of this matrix. State the range of k. Repeat for the column-major representation for symmetric matrices.

7. (Triangular Matrices) Write an algorithm to calculate the sum of two triangular matrices A and B.