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Question 1:

Suppose an initially empty stack S has performed a total of 25 push operations, 12 top operations and 10 pop operations. Three of the pop operations generated "Empty Stack Exception", which were caught and ignored.

- 1) What is the size of S after performing the operations described above?
- 2) If this stack is implemented as an array, what is the value of the "top" data member of the Stack class?

1) Based on that 3 pop operations generated an error >> That means that - for example - 7 push operations were made first then 10 pop operations were executed >> then $(25 - 7) = 18$ push operations executed after. Also the top operations were called in between them, Note that the top operation just shows the top most element without removing it from the stack.

$Size\ of\ S = (25 - 7) = 18$

2) The top most element in the Array - Based Stack is considered to be the last element in the array. So taking in consideration that the array indexing starts from 0 then

$Value\ of\ the\ "Top"\ Data\ Member = Size - 1 = 18 - 1 = 17$

Question 2:

Describe the output of the following series of stack operations:

push(5), push(3), pop(), push(2), push(8), pop(), push(9), push(1), pop(), push(7), push(6), pop(), pop(), push(4), pop(), pop().

NOTE: Element coloured in blue is the top most element in the stack that could be popped out.

Operation	Output	Stack Content
-----	-----	-----
-	-	(-)
push(5)	-	(5)
push(3)	-	(5,3)
pop()	3	(5)
push(2)	-	(5,2)
push(8)	-	(5,2,8)
pop()	8	(5,2)
push(9)	-	(5,2,9)
push(1)	-	(5,2,9,1)
pop()	1	(5,2,9)
push(7)	-	(5,2,9,7)
push(6)	-	(5,2,9,7,6)
pop()	6	(5,2,9,7)
pop()	7	(5,2,9)
push(4)	-	(5,2,9,4)
pop()	4	(5,2,9)
pop()	9	(5,2)

Question 3:

Write an algorithm that returns the number of elements in a stack leaving it unchanged. (Assume that the stack Abstract Data Type provides only pop and push operations).

```
// We will keep tracking the pop operation until it  
// generates an "Empty Stack Exception".  
// We will need the help of another stack - OR queue -  
// to store in them the popped elements,  
// so we can return them at the end to the same stack.  
Algorithm getSize(){  
    Input: Stack S  
    Output: Int Size  
    int Size <- 0;  
    TempStack <- new Stack();  
    while(S is not Empty){  
        Object temp <- S.pop();  
        TempStack.push(temp);  
        Size++;  
    }  
    while(TempStack is not Empty){  
        Object temp <- TempStack.pop();  
        S.push(temp);  
    }  
    Return Size;  
}
```

Question 4:

Write an algorithm that uses a stack to determine if an HTML document is well-formed. (A well-formed HTML document should have all tags properly nested and all opened tags should have the corresponding closing tags).

```
// We will scan the text from the file line by line
// and whenever we detect an HTML Tag we will push it
// to the stack, and at the end, if the stack is empty
// then the HTML is well-formed, if not, or if an error
// of "Empty Stack Exception" has been generated then
// the HTML is not well-formed.
Algorithm HTML_Check(file HTML.txt){
    Input: HTML - Text Document File that will be scanned.
    Output: Boolean Value (True or False).
    stack TempStack <- new stack();
    Boolean GoodFlag <- True;
    OP_HTML_Tags <- [<body>,<center>,<h1>,<p>,<ol>,<li>]
    CL_HTML_Tag <-
    [</body>,</center>,</h1>,</p>,</ol>,</li>]
    Loop(InputScanner.hasNextLine() AND no exception
    Was detected){
        Object tempObj <- InputScanner.Next()
        if(tempObj in OP_HTML_Tags)
            TempStack.push(tempObj);
        if(tempObj in CL_HTML_Tags){
            if(TempStack.top == tempObj)
                TempStack.pop();
            Else
                GoodFlag <- False;
                Break Loop;
        }
    }
    Return GoodFlag;
}
```

Question 5:

A palindrome is a word or a phrase that is the same when spelled from the front or the back. For example *reviver* and *able was I ere I saw elba* are both palindromes. Write an algorithm that uses a stack to determine if a word or a phrase is a palindrome.

```
// We will Create a Stack and push in it all the string  
// - that to be checked - characters, and then pop out  
// all the characters from it and store it in another String  
// and then compare the Main String to the temp String.  
Algorithm CheckPalindrome(){  
    Input: String S  
    Output: Boolean  
    Boolean GoodFlag <- False;  
    TempStack <- new Stack();  
    TempString <- "" ;           // Empty String.  
    Loop(int i = 0 ; i < S.length ; i++){  
        TempStack.push(S[i]);  
    }  
    Loop(int i = 0 ; i < S.length ; i++){  
        TempString[i] <- TempStack.pop();  
    }  
    If (TempString == S)  
        GoodFlag <- True;  
    Return GoodFlag;  
}
```

Question 6:

Write an algorithm that doing the following on the stack leaving it unchanged:

1. Return an identical copy of the Stack.
2. Return a reversed copy of the Stack.
3. Return a sorted copy of the Stack in descending order.

(Assume that the stack Abstract Data Type provides only pop, push, peak, and isEmpty operations)

```
1) && 2)
// We will Use 2 TempStacks, 1st will be pushed to it
// the main stack elements, so it will be in a reverse
// order (2nd Required), To Overcome this problem we will
// pop out the elements from it to another stack
// so the order will be correct at the end.
Algorithm Copy_Stack() && Reverse_Stack(){
    Input: Stack S to be copied - OR Reversed -.
    Output: Copied - OR Reversed - Stack.
    Stack Reversed <- new Stack;
    Stack Copied <- new Stack;
    Loop(While S !isEmpty){
        Reversed.push(S.pop());
    }
    Break Point Here → For 2nd Required, we will
    return Reversed;
    Loop(While Reversed !isEmpty){
        Copied.push(Reversed.pop());
    }
    Break Point Here → For 1st Required, we will
    return Copied;
}
```

```

3)
// We will use a temp stack - Empty at initialization -
// and check the top element in the main stack
// if it is smaller than the top element in the temp stack,
// then store the top element of the main in a tempVar,
// and push the top element from the temp stack to the main
// one. And so on after. return the tempVar value and check
// it again.
//
//          Main Stack          Temp Stack
//          (2,3,0,1,5,4,9,8) ( )          →
//          (2,3,0,1,5,4,9) (8)          →
//          (2,3,0,1,5,4,8) (9)          →
//          (2,3,0,1,5,4) (9,8)          →
//          (2,3,0,1,5) (9,8,4)          →
//          (2,3,0,1,4) (9,8,5)          →
//          (2,3,0,1) (9,8,5,4)          →
//          (2,3,0) (9,8,5,4,1)          →
//          (2,3) (9,8,5,4,1,0)          →
//          (2,0,1) (9,8,5,4,3)          →
//          (2,0) (9,8,5,4,3,1)          →
//          (2) (9,8,5,4,3,1,0)          →
//          (0,1) (9,8,5,4,3,2)          →
//          (0) (9,8,5,4,3,2,1)          →
//          ( ) (9,8,5,4,3,2,1,0)          →
Algorithm Sort_Stack(){
    Input: Stack "S" to be Sorted.
    Output: Stack "Sorted".
    Sorted <- new Stack();
    CopiedTemp <- Copy_Stack(S); // To Return the main
    // stack to its initial values as it will be empty at
    // end of our sorting operation.
    Sorted.push(S.pop())
    Loop(while S !isEmpty()){
        int tempVar <- S.pop();
        Loop(while Sorted.peak() < tempVar && Sorted
        !isEmpty()){
            S.push(Sorted.pop());
        }
        Sorted.push(tempVar);
    }
    S <- CopiedStack;
    return Sorted;
}

```

End of Sheet 3