
CONTENTS

1. Introduction	1
1.1 Problem Statement	1
1.2 Motivation	1
1.3 Scope	1
1.4 Goals	2
2. Brief History of the Algorithms	3
2.1 Floodfill	3
2.2 Dijkstra	3
2.3 A*	3
2.4 Q-Learning	4
3. Methodology & Implementation	5
3.1 Floodfill Methodology	5
3.2 Dijkstra Methodology	6
3.3 A* Methodology	8
3.4 Q-Learning Methodology	9
4. Manual - User Interface	10
5. Conclusion	13