BCVD1006 – Full Stack Development – Lab 11

- JS Review - Problem Set

Developer Note:

- Work together as a group to solve the following problem task

Task:

1. Create a function or functional expression named **playGame** that does the following:

- Has two parameter **player1** and **player2**, which the names of two players
- Calculate a random dice score for each of the player
- Compares the two scores for each player
- Determines whether there is a winner or the round is tied
- Outputs the result

Hint: It might be a good idea to use some of the built-in JS Math functions here

The function may be invoked in many ways in the following way. *(Note: you can have different player names here)*

```
playGame("Mike Denton", "Randy Savage");
```

First function call with random results

```
Mike Denton 5
Randy Savage 5
This round is tied
```

Second function call with random results

```
Mike Denton 1
Randy Savage 4
Randy Savage won the round
```

Third function call with random results

```
Mike Denton 5
Randy Savage 3
Mike Denton won the round
```

```
Mike Denton 2
Randy Savage 4
Randy Savage won the round
```