

# 1 Introduction to Sparse Matrices

Sparsity is a concept that appears in numerical linear algebra. Many matrices that appear in practice have few non-zero entries, and such matrices are called *sparse*. For example, we could have a transition matrix where, given a state, only a low proportion of states are available to transition to. A matrix that is not sparse is called *dense*. Note that “few” is usually not precisely quantified: indeed, sparsity is often not given a precise definition, and what constitutes few elements varies depending on use-case. In the process of this exposition, we will give a precise definition of sparse to infinite matrices.

Sparse matrices have highly exploitable structure, improving both space and time efficiency. Firstly, we only have to store non-zero matrix entries. We may then have a  $100 \times 100$  matrix that we can store as a size 100 dictionary (with keys representing the non-zero positions) as opposed to a length 100 list, with each list having length 100. Matrices much larger than  $100 \times 100$  are common, and hence a significant saving of space is evident. Secondly, sparsity allows quicker matrix calculations, especially of products. Given two sparse matrices and knowledge of where they are non-zero, we can quickly determine which entries in the product are non-zero, and discard zero terms in the eventual sum.

The above discussion is moreso referring to sparse matrices that are finite. In this PDF and **SparseMatrices.py**, we use sparsity to encode and do calculations on infinite matrices. We can see that, more than delivering reductions in runtime, sparsity is necessary to perform product calculations. Take infinite matrices  $A = (a_{ij})$  and  $B = (b_{ij})$ . Suppose we have represented  $A$  and  $B$  as callable objects which accept arguments  $(i, j)$  and returns  $a_{ij}$  and  $b_{ij}$  respectively. Given that  $AB = (c_{ij})$  is defined (for example, these infinite matrices represent bounded operators in  $\ell_2(\mathbf{N})$ , the space of square integrable sequences), we have  $c_{ij} = \sum_{k=0}^{\infty} a_{ik}b_{kj}$ . It is not possible to calculate or estimate this sum in finite time without more information about  $A$  and  $B$ . The concept of sparsity that we discuss will reduce this infinite sum to a finite sum, and hence enable the calculation of  $c_{ij}$  given  $i$  and  $j$ .

We discuss the following definition of sparse due to Colbrook.

**Definition 1.1.** Let  $A = (a_{ij})$  be a computable matrix. That is, we have represented  $A$  as a **Callable** in Python which accepts arguments  $i, j$  and gives  $a_{ij}$ . We call  $A$  *sparse* if:

1. every row  $(a_{ij})_j$  ( $i$  fixed) of  $A$  and every column  $(a_{ij})_i$  ( $j$  fixed) of  $A$  has only finitely many non-zero entries
2. we possess a Python function  $f : \mathbf{N} \rightarrow \mathbf{N}$  satisfying  $a_{ij} = 0$  whenever  $i > f(j)$  or  $j > f(i)$ . Note that this condition implies condition (1).

Not only do we know that row  $i$  has finitely many non-zero entries, we can also compute an upper bound on where non-zero entries can lie. This gives us a finite window to investigate for non-zero entries. This allows for the computation of the product of sparse matrices, as will be discussed in the following section.

## 2 matmul

Here we discuss the implementation of matmul found in **SparseMatrices.py**. Let's suppose we have implemented  $A = (a_{ij})$  and  $B = (b_{ij})$  as **SparseMatrix** objects with associated “ $f$ ” functions  $f_A$  and  $f_B$ . Let's write the matrix product  $AB$  as  $(c_{ij})$ . We can write:

$$c_{ij} = \sum_{k=0}^{\infty} a_{ik}b_{kj}.$$

We write  $c_{ij}$  in two different ways. First, we note that if  $k > f_A(i)$ , we have  $a_{ik} = 0$ . Hence  $a_{ik}b_{kj} = 0$  for  $k > f_A(i)$ . Consequently, we only have to sum from  $k = 0$  to  $k = f_A(i)$ , since we know all terms beyond this are zero. We do not discount the possibility that the term corresponding

to  $k = f_A(i)$  can also be zero, but we now have a finite upper bound. We can repeat the same process looking instead at  $b_{kj}$  to conclude that  $a_{ik}b_{kj} = 0$  for  $k > f_B(j)$ .

We now have two expressions for  $c_{ij}$ :

$$c_{ij} = \sum_{k=0}^{f_A(i)} a_{ik}b_{kj}$$

and:

$$c_{ij} = \sum_{k=0}^{f_B(j)} a_{ik}b_{kj}.$$

Since  $|c_{ij}| < \infty$  for each  $i, j$ , we can see that the matrix product  $AB$  is well-defined. First, we need to show that every row and column of  $AB$  has only finitely many non-zero entries. We fix  $i$  and look at the expression:

$$c_{ij} = \sum_{k=0}^{f_A(i)} a_{ik}b_{kj}$$

For fixed  $k$ , we have  $b_{kj} = 0$  if  $j > f_B(k)$ . If  $j > f_B(k)$  for all  $0 \leq k \leq f_A(i)$ , we have  $b_{kj} = 0$  for all  $0 \leq k \leq f_A(i)$ , and hence  $c_{ij} = 0$ . Hence, if we set  $g_1(i) = \max \{f_B(k) : 0 \leq k \leq f_A(i)\}$ , we have  $c_{ij} = 0$ .

Similarly, fixing  $j$  and writing:

$$c_{ij} = \sum_{k=0}^{f_B(j)} a_{ik}b_{kj}.$$

we have  $c_{ij} = 0$  for  $i > g_2(j) := \max \{f_A(k) : 0 \leq k \leq f_B(j)\}$ . Writing  $f_{AB}(i) = \max \{g_1(i), g_2(i)\}$ , we have  $c_{ij} = 0$  whenever  $i > f_{AB}(j)$  or  $j > f_{AB}(i)$ .

We are almost ready to trace our implementation of `matmul`. We have two expressions for  $c_{ij}$ , namely:

$$c_{ij} = \sum_{k=0}^{f_A(i)} a_{ik}b_{kj}$$

and:

$$c_{ij} = \sum_{k=0}^{f_B(j)} a_{ik}b_{kj}.$$

These sums are summing over the same sequence, merely stopping at a different  $k$ . In the interest of time efficiency (and because we are otherwise just summing 0s), we should stop at the smaller  $k$ . So we use the formula:

$$c_{ij} = \sum_{k=0}^{\min\{f_A(i), f_B(j)\}} a_{ik}b_{kj}.$$

We then have the algorithm:

1. define  $g_1(i) = \max \{f_B(k) : 0 \leq k \leq f_A(i)\}$
2. define  $g_2(i) = \max \{f_A(k) : 0 \leq k \leq f_B(i)\}$
3. define  $g(i) = \max \{g_1(i), g_2(i)\}$
4. define a function  $c(i, j) = \sum_{k=0}^{\min\{f_A(i), f_B(j)\}} a_{ik}b_{kj}$
5. create a new **SparseMatrix** object using the callable  $c$  and  $f_{AB} = g$ , and return it.