

Mortal Kombat 9

Standart-Moves:

U = Up/Jump
D = Down/Crouch
F = Forward/Toward
B = Back/Away

X = FP = Front Punch
Y = BP = Back Punch
A = FK = Front Kick
B = BK = Back Kick

Dash: F, F
Back Dash: B, B
Uppercut: D+ Y
Sweep: B+ B
Pause/Movelist: START

LB = TG = Tag
RB / X+A = TH = Throw (Away)
(F+RB) / (F+X+A) = TH = Throw (Towards)
LT / (A+B) = FS = Flip Stance
RT = BL = Block

Stage Fatalities:

Dead Pool, Hell, Living Forest, Pit, Street, Subway

Enhanced Special Move: Special Move + RT (1 Bar of Meter)

Kombo Breaker: F + RT (2 Bars of Meter)

X-Ray Attack: LT + RT / A + B + RT (3 Bars of Meter)

*Also in air

**In air

***Opponent must be in air

Distance - Close



Distance - Sweep



Distance - Jump



Distance - Fullscreen





Baraka

Combos

Tarkatan Rush: X, Y, X
 Painful Swipes: X, Y, Y
 Tricky Fury: X, Y, B + A
 Cut 'Em Loose: B + X, X
 Splinter: B + X, F + Y
 Cold Steel: Y, X, Y
 Tears of Pain: Y, Y, X + Y
 Tarkatan Push: B + Y, F + Y
 Horrow Show: F + Y, B
 Outworld Bash: F + Y, Y
 Tarkatan Blows: A, B + A
 Open Wound: B + A, X, F + X
 Easy Kill: B + A, Y, Y
 Doom Kicks: F + B, B

Special Moves

Blade Charge: D, F, Y
 Spark: D, B, Y
 Chop Chop: B, B, X
 Spin: D, B, A
 Slices: D, F, X

Fatalities

Fatality 1 - Up The Middle: B, F, D, F, X (Sweep)
 Fatality 2 - Take A Spin: F, F, D, D, A (Sweep)
 Stage Fatality: D, D, D, D, A (Varies)
 Babality: F, B, F, B (Jump)



Cyrax

Combos

See Saw: X, X, X
 Steel Fists: X, Y, X
 Power Plant: X, Y, A
 Mustard: Y, X, Y
 Saw Enough: Y, Y, F + X
 Kombat Boots: A, A, O
 Cyber Beatdown: B + X, Y, X, Y (Rapidly)

Special Moves

Bomb Toss-Close: B, B, B
 Bomb Toss-Medium: F, F, B
 Bomb Toss-Far: B, B, F, B
 Net: B, B, A
 *Teleport: D, B, X
 Buzzsaw: B, F, Y
 Reverse Kick: D, F, A
 Ragdoll: D, F, A, RB
 ***Anti-Air: D, F, X

Fatalities

Fatality 1 - Buzz Kill: F, D, F, B, Y (Close)
 Fatality 2 - Nothing But Net: B, D, B, F, X (Jump)
 Stage Fatality: D, U, RT (Varies)
 Babality: D, F, B, Y (Jump)



Ermac

Combos

Ermac Rush: X, Y, X
 Mysterious Mash: F + X, X, B
 Fusion: B + X, X, O
 We Win: B + X, Y, F + X
 Nether Pain: Y, Y
 Psychic Strikes: B + Y, B + X
 Lost Souls: B + Y, X, F + Y
 Relinquish: A, A
 Surrender: A, X, Y
 Disoriented: B + A, B
 Controlled Chaos: F + B, B + Y

Special Moves

Force Ball: D, B, Y
 *Airblast: D, B, Y
 ***Force Port: D, B, B
 Force Lift: D, B, X
 Hover Slam: D, D, U
 Force Push: B, F, X

Fatalities

Fatality 1 - Mind Over Splatter: D, U, D, D, RT (Jump)
 Fatality 2 - Pest Control: F, B, F, D, B (Jump)
 Stage Fatality: D, U, D, D, A (Varies)
 Babality: D, D, B, D, Y (Jump)



Jade

Combos

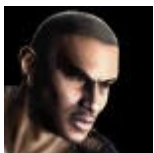
Pole Check: X, Y, Y
 Jade Charge: B + X, F + X
 Bad Girl: Y, A, F + Y
 Edenian Rush: F + Y, X, Y
 Betrayal: A, B, Y
 Assassin Strikes: B + A, Y
 Polecat: B, F + A

Special Moves

Boomerang: D, F, X
 Boomerang-Up: D, B, X
 Boomerang-Down: D, F, A
 Shadow Kick: D, F, B
 Shadow Flash: B, F, A
 Staff Overhead: D, B, Y
 Staff Grab: D, F, Y

Fatalities

Fatality 1 - Head-A-Rang: U, U, D, F, X (Fullscreen)
 Fatality 2 - Half Mast: B, D, B, D, B (Sweep)
 Stage Fatality: B, F, D, RT (Varies)
 Babality: D, D, F, D, O (Jump)



Jax

Combos

Major Force: X, Y, A

Boot Kamp: B + X, Y, B

Active Duty: Y, X

Field Grade: Y, Y

Chain of Command: Y, F + Y, B + X

Advance Force: F + B, X, A

Code of Conduct: F + B, X, B

Special Moves

Energy Wave: D, B, Y

Dash Punch: D, F, Y

Ground Pound-Close: D, B, A

Ground Pound-Medium: D, F, A

Ground Pound-Far: D, B, F, A

Gotcha Grab: D, F, X

*Air Gotcha: D, B, X

Overhead Smash: D, U, B

*Back Breaker: RB

Fatalities

Fatality 1 - Smash and Grab: B, F, F, B, Y (Close)

Fatality 2 - Three Points: F, F, B, D, A (Sweep)

Stage Fatality: D, F, D, X (Varies)

Babality: D, D, D, A (Jump)



Johnny Cage

Combos

Out Take: X, X, X

Showtime: X, X, F + X

Stand In: X, X, B

Cross Cutting: X, A, Y

Widescreen: Y, X F + Y

Director's Cut: Y, X, B + B

Take Two: F + A, Y

Money Shot: B, B

That's The Ticket: F + A, A, B + A

Special Moves

Low Forceball: D, F, Y

High Forceball: D, B, Y

Flip Kick: D, B, A

Shadow Kick: B, F, B

Nut Punch: B, D, X

Fatalities

Fatality 1 - Heads Up: F, F, B, D, A (Close)

Fatality 2 - And The Winner Is...: D, F, D, F, B (Sweep)

Stage Fatality: D, B, F, RT (Varies)

Babality: F, B, F, B (Jump)



Kabal

Combos

Last Breath: X, X, X

EAttermination: X, X, B + B, A

Mutilation: B + X, Y, X

Vanquish: Y, X, Y

Nomad's Fear: F + A, Y

Eviscerate: F + B, X + Y

Special Moves

Gas Blast: B, B, X

Nomad Dash: B, F, B

Buzzsaw: B, B, A

Tornado Slam: D, B, Y

Fatalities

Fatality 1 - Hook Up: B, F, B, F, X (Sweep)

Fatality 2 - It Takes Guts: D, D, B, F, RT (Sweep)

Stage Fatality: D, D, B (Varies)

Babality: F, D, B, A (Jump)



Kano

Combos

One Two Three: X, X, Y

Fighting King: F + X, X

No Escape: F + X, Y

Dragon's Tail: B + X, X, Y

Snake Bite: B + X, Y

Getting Ahead: Y, X, Y

Uplifting Force: B + Y, A

Smashing Time: B + Y, F + X

Double Dragon: A, A

The Rage Kicks: F + A, A

Mean Machine: F + A, B + Y

Special Moves

Ball: F, D, B, F

**Down Ball: F, D, B, F

Up Ball: D, F, Y

Choke: D, F, X

Knife Throw: D, B, Y

**Air Trow: RB

Fatalities

Fatality 1 - Heartbreak: B, D, B, F, X (Sweep)

Fatality 2 - Eat Your Heart Out: D, D, F, B, B (Sweep)

Stage Fatality: U, U, B, A (Varies)

Babality: F, D, D, A (Jump)



Kitana

Combos

Royal Pain: X, X, Y
 Dignified: B + X, Y
 Majestic: Y, X, Y
 Noble Lift: F + Y, X
 Regal Assault: A, A, A
 Blue Blood: B + A, A
 Power Intrusion: F + A, X, Y
 Deadly Rush: F + B, X
 Pure Kicks: F + B, A
 Deception: F + B, B + B

Special Moves

*Fan Toss: D, F, X
 Upraise: B, B, Y
 Cutting Fan: D, F, Y
 *Square Boost: D, B, X
 Pretty Kick: D, B, A
 Fake Out Kick: D, B, B

Fatalities

Fatality 1 - Fan Opener: D, D, B, F, Y (Sweep)
 Fatality 2 - Splitting Headache: F, D, F, B, A (Close)
 Stage Fatality: F, D, D, A (Varies)
 Babality: F, D, F, B (Jump)



Kung Lao

Combos

Windy Palm: X, X, Y, X
 Healing Wind: B + X, F + X
 Chained Fist: Y, X, Y, X, Y (Rapidly)
 Iron Broom: Y, O, X + Y
 Leg Bar: Y, O, X + A
 Uprooting Step: Y, B, X + A, B
 Plum Flower: Y, B, X + A, Y
 Lead The Way: B + A, A, A

Special Moves

Hat Toss: B, F, Y (D/U to control)
 Ground Hat: D, B, Y
 Spin: D, F, X
 **Dive Kick: D +
 Teleport: D, U, X : Throw
 Y : Punches
 A : Kick
 B : Kickdown

Fatalities

Fatality 1 - Hat Trick: B, F, F, D, Y (Sweep)
 Fatality 2 - Razor's Edge: D, D, F, B, X (Close)
 Stage Fatality: D, F, D, A (Varies)
 Babality: D, F, D, Y (Jump)



Liu Kang

Combos

Three Fists: X, X, X
 Death Fist: X, X, Y
 Immortal Dragon: X, Y, B + X
 Blazing Blasts: F + X, Y, X
 Fierce Tiger: Y, X, A
 Showdown: F + Y, B
 Launching Fury: B + Y, B + A
 Backdown: B + Y, A
 Lotus Flurry: A, A, B
 Final Act: B + A, X, Y
 Krushing Kombo: F + B, A
 Dragon Stance: D, B, Y
 Final Act: X (in Dragon Stance)
 Fist of Death: Y (in Dragon Stance)
 Shaolin Flip: A (in Dragon Stance)
 Moon Sweep: B (in Dragon Stance)

Special Moves

*High Fireball: B, F, X
 Low Fireball: B, F, A
 Flying Dragon Kick: B, F, Y
 Bicycle Kick: B, B, F, B
 Parry: D, B, X

Fatalities

Fatality 1 - Fist of Flame: F, B, D, D, A (Sweep)
 Fatality 2 - The Beast Within: D, D, F, D, B (Jump)
 Stage Fatality: D, F, B, A (Varies)
 Babality: D, D, D, B (Jump)



Mileena

Combos

Smacked Around: X, X, Y
 Boot Down: B + X, B
 Bones: Y, A, B
 Pretty Slasher: F + A, X + Y
 Killer Heels: A, B
 Getaway Sticks: B + A, B + B
 Fiendly Kiss: B, Y

Special Moves

*Sai Blast: B, F, X
 *Teleport Drop: F, F, A
 Leaping Neckbite: B, F, Y
 Ball Roll: B, D, B

Fatalities

Fatality 1 - Be Mine: B, F, B, F, Y (Jump)
 Fatality 2 - Rip Off: B, F, B, D, A (Jump)
 Stage Fatality: D, D, D, X (Varies)
 Babality: D, D, F, B, Y (Jump)



Nightwolf

Combos

Blade and Edge: X, X, Y

Axe Blast: X, Y, Y, X

Dagger Stab: B + X, X, X

Deadly Dance: X, X, B

New Earth: Y, A, B

Tomahawk Smash: B + Y, Y, X

Full Moon: F + A, X, Y

Spirit Tracks: F + A, B + B

Special Moves

Shoulder: F, F, B

Lightning: D, B, A

Arrow Shot: D, B, X

Reflect: D, B, Y

Axe Swing: D, F, X

Choke: D, F, Y

Fatalities

Fatality 1 - Little Off The Top: D, F, D, B, B (Jump)

Fatality 2 - Ascension: D, D, F, B, X (Sweep)

Stage Fatality: D, D, D, RT (Varies)

Babality: F, B, F, B, X (Jump)



Noob

Combos

Saibot Blast: X, Y

Sneaky Saibot: B + X, Y, F + B

Evil Twin: B + X, Y, X, B

Assassinate: Y, X, Y

No Compassion: B + Y, X, B

Reincarnated: F + A, A, A

Possessed: F + B, A

Special Moves

Ghostball: D, F, X

Black Hole-Above: D, B, Y

Black Hole-Behind: D, F, Y

Black Hole-In Front: D, F, B, Y

*Teleport Slam: D, U

Shadow Charge: D, F, A

Shadow Upknee: D, B, A

Shadow Slide: B, F, B

Fatalities

Fatality 1 - Make A Wish: B, F, B, D, B (Jump)

Fatality 2 - As One: D, D, B, D, RT (Jump)

Stage Fatality: F, D, F, RT (Varies)

Babality: F, U, F, X (Jump)



Raiden

Combos

Heavenly Hand: X, Y, X, Y
 Sudden Energy: Y, Y, F + X
 White Lightning: Y, Y, B + B
 Violent Thunder: B + Y, F + X, X + Y
 Quick Burn: F + Y, B
 Flash Storm: F + Y, A, X + Y
 Spark Kicks: A, A, B
 Thunder God: B + A, X, Y

Special Moves

Lighting: D, B, X
 Electrocute: D, F, Y
 *Electric Fly: B, F, A
 Teleport: D, U
 Vicinity Blast: D, B, Y

Fatalities

Fatality 1 - Just A Scratch: D, F, D, F, X (Jump)
 Fatality 2 - Transplant: B, F, F, D, B (Close)
 Stage Fatality: D, D, D, Y (Varies)
 Babality: D, B, D, B (Jump)



Reptile

Combos

Cold Blooded: X, Y, B
 Carnivore Rush: X, Y, Y, X
 Deadly Venom: X, Y, B + X
 Just Hatched: Y, F + A
 Hybrid Blast: Y, A + B
 Hybrid Crush: Y, F + A, X + Y
 Evolution: F + Y, B + X
 Amphibian Charge: A, Y, X
 Slithered: A, Y, B + B
 Swamp Strikes: F + A, X + Y

Special Moves

Slow Force Ball: B, B, X
 Fast Force Ball: B, B, A
 Slide: B, F, B
 Acid Hand: D, B, Y
 Invisibility: D, U, B
 Acid Spit: D, F, X
 Elbow Dash: B, F, Y

Fatalities

Fatality 1 - Acid Yak: F, F, D, U, A (Sweep)
 Fatality 2 - Weight Loss: D, D, F, B, X (Sweep)
 Fatality 3 - Tasty Meal: B, B, F, D, RT (Jump) - Requires Classic Reptile costume unlocked
 Stage Fatality: F, D, D, RT (Varies)
 Babality: B, F, B, D, A (Jump)



Scorpion

Combos

Torment: X, X, X

Damnation: X, X, B

Brimstone: Y, X, Y

Gravedigger: Y, X + Y

Doom Blade: F + Y, X, B

Dead End: A, A, B

Grievance: F + B, A

Special Moves

Spear: B, B, X

Demon Fire: D, B, Y

*Teleport: D, B, A

Takedown: D, B, B

**Air Throw: RB

Fatalities

Fatality 1 - Split Decision: F, D, F, Y (Close)

Fatality 2 - Nether Gate: B, F, B, A (Close)

Fatality 3 - Toasty: D, U, U, Y (Jump) - Requires Classic

Scorpion costume unlocked

Stage Fatality: F, U, U, X (Varies)

Babality: D, B, F, D, Y (Jump)



Sektor

Combos

Artificial Intelligence: X, X, B + X

System Overload: X, Y, B + X

Hard Crash: X, Y, Y

Malfunction: F + Y, B + X

Fusion Force: X, Y, B

Access Denied: X, A

Demolition: Y, X, B

Drive Power: B + Y, X

Run Down: B + A, B

User Error: F + B, A

Fatal Error: F + B, B

Special Moves

Flame Burner: B, F, Y

Teleport Uppercut: D, F, B

Straight Missile: B, F, X

Up Missile-Above: D, B, A

Up Missile-Behind: D, B, F, A

Up Missile-In Front: D, F, B, A

Fatalities

Fatality 1 - Robo-Sek: F, D, B, F, A (Fullscreen)

Fatality 2 - The Scarecrow: D, D, F, B, X (Fullscreen)

Stage Fatality: D, F, D, RT (Varies)

Babality: B, D, D, D, B (Jump)



Shang Tsung

Combos

Bad Omen: X, Y, X
 Soul Stain: X, Y, Y
 Soul Torment: X, A
 Reserved Pain: B + X, Y, X, B
 Death Walker: Y, Y, X
 Restored Youth: Y, Y, B + B
 Play Time: F + A, B
 Deadly Truth: F + B, A, B

Special Moves

Fireskull: B, B, X
 Up Fireball-Above: D, U, Y
 Up Fireball-Behind: D, F, Y
 Up Fireball-In Front: D, B, Y
 Ground Fireball-Close: D, U, B
 Ground Fireball-Medium: D, B, B
 Ground Fireball-Far: D, F, B
 Soul Steal: F, D, B, A

Fatalities

Fatality 1 - Bang Bang: B, D, F, A (Sweep)
 Fatality 2 - Identity Theft: D, D, B, D, Y (Jump)
 Stage Fatality: U, U, B, X (Varies)
 Babality: D, B, D, A (Jump)



Sheeva

Combos

Shokan Fury: X, Y, B + X
 Blood Lust: X, B + Y, F + X
 Darkness: B + X, Y, X + Y
 Four-Way: Y, X, Y, F + X
 Sheeva Rush: Y, X, Y, B + X
 Quad Toss: B + Y, X + Y
 Demolish: F + Y, B + X
 Turmoil: A, A
 Rehabilitated: F + A, Y

Special Moves

Fireball: D, F, Y
 Jump Stomp: D, U, B : Close
 Jump Stomp: D, U : Medium
 Jump Stomp: D, U, F : Far
 Ground Pound: D, B, B
 Grab and Punch: B, F, A
 Anti-Air Grab: D, F, X
 Low Grab: D, B, A

Fatalities

Fatality 1 - Stripped Down: F, D, D, F, X (Sweep)
 Fatality 2 - Lend A Hand: F, B, F, B, B (Sweep)
 Stage Fatality: D, D, D, D, X (Varies)
 Babality: D, D, D, B, B (Jump)



Sindel

Combos

Undead Bride: X, X, X
 Royal Pain: X, X, B + Y, B
 Rebirth: B + X, Y
 Confronted: F + X, Y, B
 Anguish: Y, X, Y
 Sadness: Y, X, B + A
 Conqueror: B + Y, B
 Queen's Anger: A, X, X
 Rise To Power: A, X, B + Y
 Unforgettable: B + A, F + Y
 Child's Play: B, B, U + A

Special Moves

*Fireball: D, F, X
 *Low Fireball: D, F, A
 Yell: D, B, Y
 Levitate: D, D, U (RT to land)
 Hair Whip: D, F, Y
 Step Up: D, F, B

Fatalities

Fatality 1 - Migraine: B, F, D, F, X (Sweep)
 Fatality 1 - Mouthful: B, F, U, Y (Sweep)
 Stage Fatality: D, D, D, X (Varies)
 Babality: D, D, D, U (Jump)



Smoke

Combos

Ablaze: X, X, Y
 Smoldering: X, A
 Red-Hot: B + X, B
 Smokin: B + Y, A
 Rekindle: Y, X, B
 Combustion: A, D + X, Y
 On Fire: A, Y

Special Moves

Shake: B, F, X (Projectile Counter / hold X to charge)
 Smoke Cloud: D, B, Y
 **Air Throw: RB
 *Teleport: D, B, B
 Invisibility: D, U, A
 Smoke Away: F, B, A
 Smoke Towards: B, F, A

Fatalities

Fatality 1 - Smoked Out: B, F, B, F, X (Sweep)
 Fatality 2 - Tremor: B, B, D, F, Y (Sweep)
 Stage Fatality: F, U, U, X (Varies)
 Babality: D, B, D, F, D (Jump)



Sonya Blade

Combos

Advance Force: X, X, Y

Fierce Assault: X, X, B

Drop Zone: Y, X, B + A

Ground Control: Y, X, B + B

Power Rush: F + Y, Y, B

Mess Hall: B + Y, X, F + Y

Play Time: A, X, Y

Beat Up: A, X, B

Pull Out: B, B

Military Stance: D, B, Y

Double Kick: B (in Military Stance)

Power Knee: A (in Military Stance)

Shoulder: X (in Military Stance)

Knockdown: Y (in Military Stance)

Tackle: X + A, X + Y (in Military Stance)

Dash Punches: F + X (in Military Stance)

Lift Off: B + Y (in Military Stance)

Hit the Deck: B + B (in Military Stance)

Special Moves

Energy Ring Blast: B, F, Y

Leg Grab: B, F, B

Kiss: D, B, X

Arc Kick: D, B, B

Kartwheel: D, F, A

**Air Drop: D + B

** Air Throw: RB

Fatalities

Fatality 1 - Scissor Split: D, D, B, F, X (Jump)

Fatality 2 - Kut Throat: D, B, F, B, B (Sweep)

Stage Fatality: B, F, D, Y (Varies)

Babality: D, D, F, A (Jump)



Stryker

Combos

Kop Out: X, Y

Dispatched: X, X, B

Beatdown: B + X, Y, Y

Pain Patrol: Y, A, Y

The Heat: B + Y, X

Aggravated Assault: B + Y, F + Y

Spread 'Em: B + Y, B + B

Come With Me: B + A, Y

Special Moves

Baton Sweep: D, B, B

High Grenade Toss: D, B, Y

Low Grenade Toss: D, B, X

Gun Shot: B, F, X

Roll Toss: B, F, B

Fatalities

Fatality 1 - Time Served: F, D, F, A (Sweep)

Fatality 2 - Kut Throat: D, F, D, F, RT (Sweep)

Stage Fatality: F, U, U, B (Varies)

Babality: D, F, D, B, Y (Jump)



Sub-Zero

Combos

Frosty: X, X
 Cold Feet: X, A, F + B
 Arctic Blast: X, A, B + B
 Ice Pick: B + X, Y, X
 Ice Cold: B + X, Y, B
 Frost Bitten: Y, X, Y
 Ices Up: Y, X, B
 Tundra Slice: F + B, X + Y
 Winter Blade: Y, Y, Y
 Cold Steel: Y, Y, B
 Chill Out: A, F + B

Special Moves

Ice Ball: D, F, A
 Slide: B, F, B
 Ice Puddle: D, B, A
 *Ice Clone: D, B, X

Fatalities

Fatality 1 - Have An Ice Day: B, F, D, F, B (Sweep)
 Fatality 2 - Spinal Smash: D, B, D, F, Y (Close)
 Fatality 3 - Spine Rip: F, D, F, Y (Close) – Requires
 Classic Sub-Zero costume unlocked
 Stage Fatality: F, D, B, Y (Varies)
 Babality: D, B, D, B (Jump)



Cyber Sub-Zero

Combos

Cyborg Assault: X, X, X
 Automation: X, X, Y
 Drive Power: X, X, F + B
 Freezing Pain: F + X, B
 Cryo Bash: F + Y, Y, X
 Frost: B + X, Y
 Wildcard: B + Y, Y
 Upload: B + Y, B
 Nano Smash: Y, X, X + Y
 System Error: A, A, Y
 Reboot: A, B
 Blizzard: B + A, Y, X

Special Moves

Ice Ball: D, F, X
 Ice Bomb-Close: B, B, A
 Ice Bomb-Medium: F, F, A
 Ice Bomb-Far: B, B, F, A
 Slide: B, F, B
 *Teleport: D, B, X
 Ice Parry: D, B, Y
 **Dive Kick-Close: D + A
 **Dive Kick-Far: D + B

Fatalities

Fatality 1 - Kold Fusion: D, B, D, F, Y (Jump)
 Fatality 2 - Brain Freeze: D, D, B, D, X (Jump)
 Stage Fatality: D, D, U, RT (Varies)
 Babality: D, B, F, RT (Jump)



Quan Chi

Combos

Afterlife: X, X, Y
 Under Torment: X, X, A
 Conjuror's Crush: B + X, X
 Corruption: F + X, Y, X + Y
 Spellbinder: Y, X, Y
 Root Of Evil: Y, X, B
 Enchantment: Y, X, U + A
 Wounded Wrath: B + Y, X
 Incantation: B + Y, B
 Deterioration: B + A, A
 Annihilation: B + A, X + Y

Special Moves

Skeletal Boost: D, B, B
 Ground Burst-Close: D, B, X
 Ground Burst-Medium: D, F, X
 Ground Burst-Far: D, B, F, X
 Skull Ball: D, B, Y
 Trance: B, F, A
 *Sky Drop: D, B, A, B : Close
 *Sky Drop: D, B, A : Medium
 *Sky Drop: D, B, A, F : Far

Fatalities

Fatality 1 - Beat Down: F, F, D, D, X (Sweep)
 Fatality 2 - On Your Knees: D, F, D, F, B (Sweep)
 Stage Fatality: B, F, D, Y (Varies)
 Babality: F, D, B, Y (Jump)



Kenshi

Combos

Telekinetic Rush: X, X, X
 Blind Justice: X, X, Y
 Off Balance: X, X, B
 Heightened Senses: A, X, B + Y
 Stolen Soul: Y, X, F + B
 Absentminded: F + Y, Y, B + X
 Shortsighted: F + Y, Y, B + Y
 Brainpower: F + A, Y

Special Moves

Spirit Charge: B, F, Y
 Rising Karma: D, B, X
 Telekinetic Slash-Close: D, B, B
 Telekinetic Slash-Medium: D, F, B
 Telekinetic Slash-Far: D, B, F, B
 Tele-Furry: B, F, A
 Blade Reflect: D, B, Y

Fatalities

Fatality 1 - Scatterbrained: U, D, U, D, RT (Sweep)
 Fatality 2 - Split Ends: B, F, D, F, Y (Jump)
 Stage Fatality: D, F, D, A (Varies)
 Babality: D, B, D, X (Jump)



Rain

Combos

It Pours: X, X

Right As Rain: X, Y, F + B

Dehydrate: Y, B

Watery Grave: B + Y, A

Waterfall: B + Y, X + Y

Spill Over: A, A, B

Moisturize Me: B, A, B + B

Special Moves

*Water-Port: D, U

Super Kick: D, B, B

Water Bubble: D, F, A

Geyser Kick: D, B, A

Lightning: D, B, Y

Aqua Smash: B, F, X

H2O Boost: F, D, B, X

Fatalities

Fatality 1 - Bubble Burst: B, F, D, B, RT (Jump)

Fatality 2 - Does It Sting: U, D, B, F, Y (Jump)

Stage Fatality: F, D, F, B (Varies)

Babality: F, D, F, B (Jump)



Skarlet

Combos

Krimson Bash: X, X, Y

Red Pain: X, X, B

Blood Clot: B + X, F + A

Coagulation: B + X, X, A

Bad Blood: B + X, X, F + B

Bloody Murder: B + X, X, B + B

Bloodshed: B + Y, B

Punishment: Y, X, Y

Bloodshot: Y, A

Flesh and Nlood: F + Y, X, Y, X + Y

Blood Boil: F + A, X, Y

Slaughter: F + A, A

Carnage: U + A, B

Thicker Than Water: F + B, A

Special Moves

Up Slash: D, F, Y

Down Slash: D, B, Y

*Blood Drop: D, B, B

Red Dash: D, F, A

Red Slide: B (During Red Dash)

Blood Ball: F, D, B, X

Dagger Toss: D, F, X (Hold X to delay second dagger)

**Air Dagger-Close: D, B, X

**Air Dagger-Far: D, F, X

Fatalities

Fatality 1 - Blood Bath: D, B, D, D, RT (Close)

Fatality 2 - Make It Rain: F, B, D, D, B (Jump)

Stage Fatality: F, B, F, X (Varies)

Babality: D, B, D, F, Y (Jump)



Freddy Krueger

Combos

Spit You In Two: X, X, X
Skin The Cat: B + X, Y, Y
In Your Dreams: B + X, Y, U + X
Kung Fu This Bitch: Y, Y, X + Y
I Am Eternal: F + Y, X, B + Y
Never Sleep Again: F + Y, X, B
I Love Screemers: B + Y, B
Come To Freddy: A, A
Ungrateful Piggy: B + A, A
Comin For You: F + B, A
Playing With Power: F + B, Y, X
Nightmare Stance: D, B, B
Open Wide: X (Nightmare Stance)
Claw Slam: Y (Nightmare Stance)
Low Slam: A (Nightmare Stance)

Special Moves

Hell Spike-Close: D, B, X
Hell Spike-Medium: D, F, X
Hell Spike-Far: D, B, F, X
Sweet Dreams: D, F, B
Freddy Fingers: D, B, Y
Dream Shift Away: D, B, A
Dream Shift Towards: D, F, A
Glove Toss: B, F, Y

Fatalities

Fatality 1 - Tell Em Freddy Send Ya: B, F, D, D, X (Jump)
Fatality 2 - Welcome To My Nightmare: D, U, F, B, RT (Sweep)
Stage Fatality: F, D, D, A (Varies)
Babality: B, F, D, X (Jump)