

UNITED KINGDOM · CHINA · MALAYSIA

DEPARTMENT OF ELECTRICAL AND ELECTRONIC ENGINEERING FACULTY OF ENGINEERING

ELECTRONIC PROCESSING AND COMMUNICATIONS
(EEEE2044 UNUK) (FYR1 22-23)

LTspice Simulation of Sequential Circuits

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October 24, 2022

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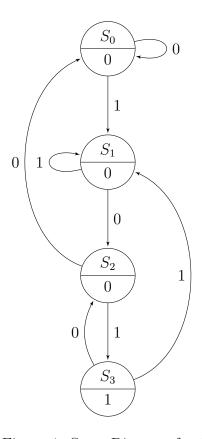


Figure 1: State Diagram for Q1

Present State	Next	State $(n+1)$	Present Output
(n)	X=0 X=1		Z
S_0	S_0	S_1	0
S_1	S_2	S_2	0
S_2	S_0	S_3	0
S_3	S_2	S_1	1

Table 1: State Transition Table in terms of \mathcal{S}_0 and \mathcal{S}_1

Î	Pre	sent	N	lext Sta	te(n+1)	D-inputs reqired			Output		
$\mid S$	tat	e(n)	X :	= 0	X :	= 1	X :	=0	X =	= 1	7 Output
Q	$\binom{A}{n}$	Q_n^B	Q_{n+1}^A	Q_{n+1}^B	Q_{n+1}^A	Q_{n+1}^B	D_A	D_B	D_A	D_B	
(0	0	0	0	0	1	0	0	0	1	0
(0	1	1	0	0	1	1	0	0	1	0
	1	0	0	0	1	1	0	0	1	1	0
	1	1	1	0	0	1	1	0	0	1	1

Table 2: State Transition Table in terms of \mathcal{Q}_n^A and \mathcal{Q}_n^B

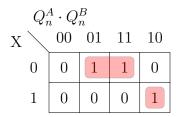


Figure 2: Karnaugh map for the Input of flip-flop D_A

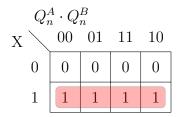


Figure 3: Karnaugh map for the Input of flip-flop D_B

$$D_A = Q_n^B \cdot \overline{X} + Q_n^A \cdot \overline{Q_n^B} \cdot X \tag{1}$$

$$D_B = X (2)$$

$$Z = Q_n^A \cdot Q_n^B \tag{3}$$

Eq. 1 is the input of flip-flop D_A derived from the Karnaugh map as shown in figure 2. Eq. 2 is the input of flip-flop D_B derived from the Karnaugh map as shown in figure 3. Eq. 3 is the output of the flip-flop D_A as shown by Table 2.

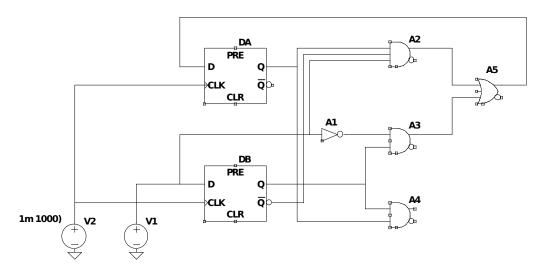


Figure 4: LTspice schematic for Q4

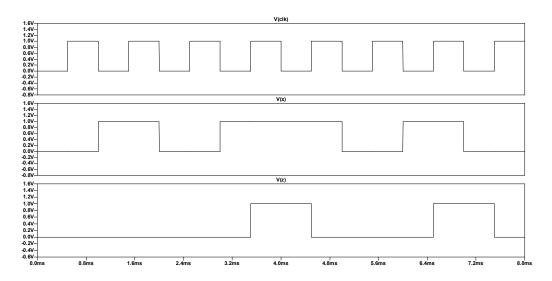


Figure 5: LTspice Simulation Traces V(CLK), V(X) and V(Z) for Q5

$$t_{AFGCD} = t_{pd} + t_{A1} + t_{A5} (4)$$

$$t_{DGCD} = t_{pd} + t_{A1} + t_{A5} (5)$$

Eq. 4 and 5 denote the delay through paths t_{DGCD} and t_{AFGCD} .

Question 7

$$t_{JGCD} = t_{A1} + t_{A5} (6)$$

Eq. 6 denotes the delay through path t_{JGCD} .

Question 8

$$t_{AEBCD} = t_{pd} + t_{A2} + t_{A5}$$

$$= 40ns + 27ns + 22ns$$

$$= 89ns$$
(7)

$$t_{AFGCD} = t_{pd} + t_{A1} + t_{A5}$$

$$= 40ns + 27ns + 22ns$$

$$= 89ns$$
(8)

$$t_{DGCD} = t_{pd} + t_{A1} + t_{A5}$$

$$= 40ns + 27ns + 22ns$$

$$= 89ns$$
(9)

Eq. 7, 8 and 9 denote the delay through paths t_{AEBCD} , t_{AFGCD} and t_{DGCD} respectively. The maximum delay of these three paths is $t_{min} = 89ns$.

$$t_{JHBCD} = t_{A4} + t_{A2} + t_{A5}$$

$$= 22ns + 27ns + 22ns$$

$$= 71ns$$
(10)

$$t_{JGCD} = t_{A1} + t_{A5}$$

= $27ns + 22ns$
= $49ns$ (11)

Eq. 10 and 11 denote the delay through paths t_{JHBCD} and t_{JGCD} respectively. the maximum delay of these two paths is $t_{min} = 71ns$.

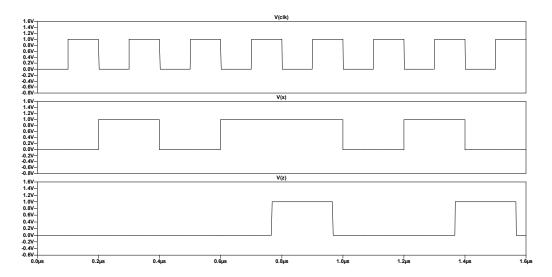


Figure 6: LTspice Simulation Traces V(CLK), V(X) and V(Z) for Q10

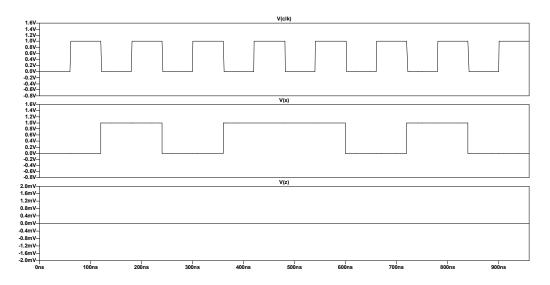


Figure 7: LTspice Simulation Traces V(CLK), V(X) and V(Z) for Q11

Figure 8 shows the output V(Z) as a flat line indicating the circuit is not operating correctly due to being clocked too fast.

V(X) clocked on the falling edge of V(CLK) and V(Z) is clocked on the rising edge of V(CLK). This means any change in V(X) only has half a clock cycle to propagate to the the input of D_a . $t_{JHBCD}=71ns$ which is more than half of the clock cycle (60ns) when $t_{CLK}=120ns$. This means the circuit is not operating correctly due to being clocked too fast.

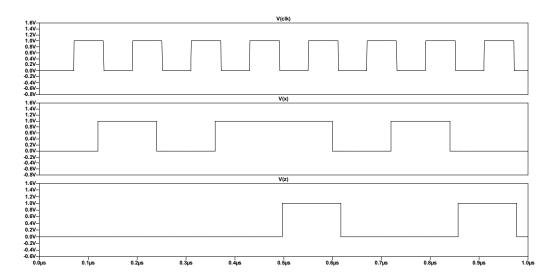


Figure 8: LTspice Simulation Traces V(CLK), V(X) and V(Z) for Q12

Figure 8 shows the output V(Z) now producing the correct output when clocked at 120ns. Introducing a delay of 10ns, the time between a change in V(x) and the rising edge of V(CLK) now becomes 60ns + 10ns + 0.5ns = 70.5ns, where the 10ns is the additional delay and 0.5ns, the delay caused by a 1ns rise time. the mesured value of $t_{JHBCD} = 70.36$ which is less than 70.50ns therfore will propergate in time V(Z) to be clocked.

State	Description of state
S_0	Initial State/Last bit is '0'
S_1	Detect '1' in most recent bit.
S_2	Detect '10' in most recent two bit.
S_3	Detect '100' in most recent two bit.
S_4	Detect '1000' in most recent two bit.

Table 3: State description table for mealy machine to detect the sequence 10001

ID	20273662
Test sequence	10001
Test stream	1111110001100111010001110

Table 4: Data for Q14

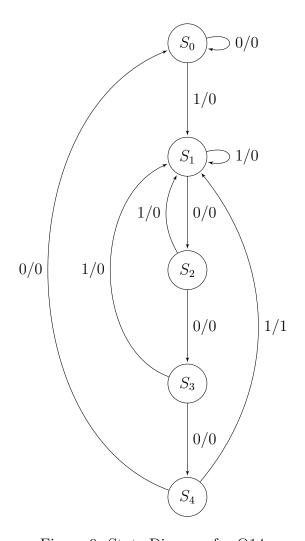


Figure 9: State Diagram for Q14 $\,$

The number of flip flops required is $\lceil \sqrt{n} \rceil$ where n is the number of states. In this case, n=5 so $\lceil \sqrt{5} \rceil=3$ flip flops are required. The flip-flip state allocation is shown in table 5 below.

State	Flip Flop Output					
State	Q^A	Q^B	Q^C			
S_0 S_1	0	0	0			
	0	0	1			
S_2	0	1	0			
S_3	0	1	1			
S_4	1	0	0			

Table 5: Flip Flop State Allocation

Present State (n)	Next	state (n+1)	Output Z(n)		
State (II)	X=0 X=1		X=0	X=1	
S_0	S_0 S_1		0	0	
S_1	S_2 S_1		0	0	
S_2	S_3	S_1	0	0	
S_3	S_4	S_1	0	0	
S_4	S_0	S_1	0	1	

Table 6: State Transition Table in terms of \mathcal{S}_0 and \mathcal{S}_1

	State		Next State (n+1)				Out	put		
	(n)			X=0			X=1		\top (Z)	
Q_n^A	Q_n^B	Q_n^C	Q_n^A	Q_n^B	Q_n^C	Q_n^A	Q_n^B	Q_n^C	X=0	X=1
0	0	0	0	0	0	0	0	1	0	0
0	0	1	0	1	0	0	0	1	0	0
0	1	0	0	1	1	0	0	1	0	0
0	1	1	1	0	0	0	0	1	0	0
1	0	0	0	0	0	0	0	1	0	1
1	0	1	X	X	X	X	X	X	X	X
1	1	0	X	X	X	X	X	X	X	X
1	1	1	X	X	X	X	X	X	X	X

Table 7: State Transition Table in terms of \mathcal{Q}_n^A and \mathcal{Q}_n^B

$Q_n^B \cdot Q_n^C$							
$X \cdot Q_n^A \setminus$	00	01	11	10			
00	0	0	1	0			
01	0	X	x	х			
11	0	X	X	х			
10	0	0	0	0			

Figure 10: Karnaugh map for the Input of flip-flop D_A

$$D_A = \overline{X} \cdot Q_n^B \cdot Q_n^C \tag{12}$$

Figure 10 shows the Karnaugh map for the input of flip-flop D_A . The Karnaugh map was created using the state transition table shown in Table 7. The input of flip-flop D_A is given by Eq. 12.

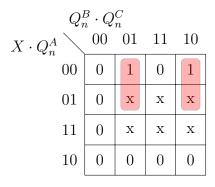


Figure 11: Karnaugh map for the Input of flip-flop D_B

$$D_{B} = \overline{X} \cdot \overline{Q_{n}^{B}} \cdot Q_{n}^{C} + \overline{X} \cdot Q_{n}^{B} \cdot \overline{Q_{n}^{C}}$$

$$= \overline{X} \left(\overline{Q_{n}^{B}} \cdot Q_{n}^{C} + \cdot Q_{n}^{B} \cdot \overline{Q_{n}^{C}} \right)$$

$$= \overline{X} \left(Q_{n}^{B} \oplus Q_{n}^{C} \right)$$
(13)

Figure 11 shows the Karnaugh map for the input of flip-flop D_B . The Karnaugh map was created using the state transition table shown in Table 7. The input of flip-flop D_B is given by Eq. 13.

$Q_n^B \cdot Q_n^C$							
$X \cdot Q_n^A \setminus$	00	01	11	10			
00	0	0	0	1			
01	0	X	X	x			
11	1	X	X	X			
10	1	1	1	$\lfloor 1 \rfloor$			

Figure 12: Karnaugh map for the Input of flip-flop D_C

$$D_C = X + Q_n^B \cdot \overline{Q_n^C} \tag{14}$$

Figure 12 shows the Karnaugh map for the input of flip-flop D_C . The Karnaugh map was created using the state transition table shown in Table 7. The input of flip-flop D_C is given by Eq. 14.

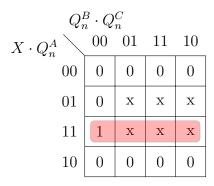


Figure 13: Karnaugh map for the Output Z

$$Z = X \cdot Q_n^A \tag{15}$$

Figure 13 shows the Karnaugh map for the output Z. The Karnaugh map was created using the state transition table shown in Table 7. The output Z is given by Eq. 15.

```
0.999999m 1
1.999999m 1
2m 1
2.999999m 1
3m 1
3.999999m 1
4m 1
4.999999m 1
5m 1
5.999999m 1
6m 0
6.999999m 0
7m 0
7.999999m 0
8m 0
8.999999m 0
9m 1
9.99999m 1
10m 1
10.999999m 1
11m 0
11.999999m 0
12m 0
12.999999m 0
13m 1
13.999999m 1
14m 1
14.999999m 1
15m 1
15.999999m 1
16m 0
16.999999m 0
17m 1
17.999999m 1
18m 0
18.999999m 0
19m 0
19.999999m 0
20m 0
20.999999m 0
21m 1
21.999999m 1
22m 1
22.999999m 1
23.999999m 1
24m 0
24.999999m 0
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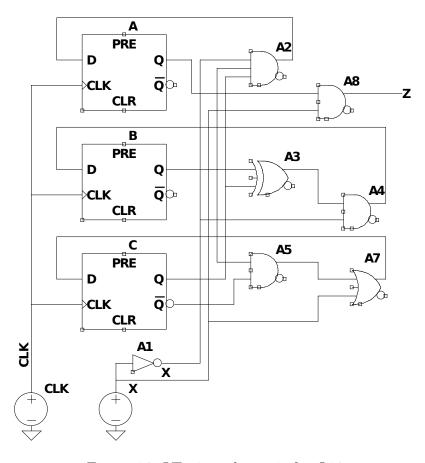


Figure 14: LT spice schematic for Q19 $\,$

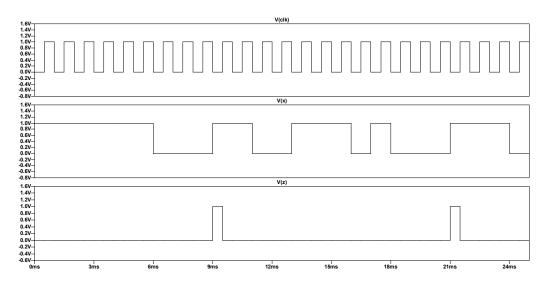


Figure 15: LTspice Simulation Traces V(CLK), V(X) and V(Z) for Q20