```
grid = GridWorld(env)
Q = np.zeros((grid._params.grid_width,grid._params.grid_height,4))
alpha = policy.alpha
gamma = policy.gamma
stats = EpisodeDurationOverTimeMetric()
for episode in range(simulation.simulated_episodes):
    S = simulation.starting_tile
    A = get_action_from_q(policy,S,Q)
    is_terminal = False
    timesteps = 0
    while not is_terminal:
       S_prime, is_terminal = grid.next_state_from_with_step(S, direction(A))
       R = grid.reward_of_position(S_prime)
       A_prime = get_action_from_q(policy,S_prime,Q)
       print_action(A_prime)
       Q[S.x,S.y,A] = Q[S.x,S.y,A] + alpha * (R + gamma*Q[S_prime.x,S_prime.y,A_prime] - Q[S.x,S.y,A])
       S = S_prime
       A = A_{prime}
       timesteps += 1
       if timesteps > simulation.max_episode_length:
           is_terminal = True
    print("Reached destination in ",timesteps,"steps")
    stats.observe(timesteps,episode)
stats.plot()
```