

Key Finance Security Review

Version 1.0

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Conducted by:

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1 About Gogo

Georgi Georgiev, known as Gogo, is an independent security researcher specializing in Solidity smart contract auditing and bug hunting. Having conducted numerous solo and team smart contract security reviews, he always strives to deliver top-quality security auditing services. For security consulting, you can contact him on Twitter, Telegram, or Discord - @gogotheauditor.

2 Disclaimer

Audits are a time, resource and expertise bound effort where trained experts evaluate smart contracts using a combination of automated and manual techniques to find as many vulnerabilities as possible. Audits can show the presence of vulnerabilities **but not their absence**.

3 Risk classification

Severity	Impact: High	Impact: Medium	Impact: Low
Likelihood: High	Critical	High	Medium
Likelihood: Medium	High	Medium	Low
Likelihood: Low	Medium	Low	Low

3.1 Impact

- High leads to a significant loss of assets in the protocol or significantly harms a group of users.
- **Medium** only a small amount of funds can be lost or a functionality of the protocol is affected.
- Low any kind of unexpected behaviour that's not so critical.

3.2 Likelihood

- High direct attack vector; the cost is relatively low to the amount of funds that can be lost.
- Medium only conditionally incentivized attack vector, but still relatively likely.
- Low too many or too unlikely assumptions; provides little or no incentive.

3.3 Actions required by severity level

- Critical client must fix the issue.
- High client must fix the issue.
- Medium client should fix the issue.
- Low client could fix the issue.

4 Executive summary

Overview

Project Name	Key Finance	
Repository	https://github.com/cryptohiveteam/key-for-gmx	
Commit hash	66223023c8b0cd70299a9921caf476413fe49a40	
Resolution repository	https://github.com/KeyFinanceTeam/key-finance-contracts	
Resolution commit	8c13a85c99371889331d29b2be424f51099aafef	
Documentation	https://docs.gmxkey.com	
Methods	Manual review	

Scope

contracts/common/BaseMarketV2.sol
contracts/MarketV2.sol
contracts/RewardsV2.sol
contracts/StakerV2.sol
contracts/TransferReceiverV3.sol
contracts/UsdcMarketV2.sol

Issues Found

Critical risk	0
High risk	1
Medium risk	0
Low risk	1
Informational	4

5 Findings

5.1 High severity

5.1.1 An adversary can create the best bid order and DoS the MarketV2

Severity: *High Risk* **Context:** MarketV2.sol

Description: One of the new features implemented in MarketV2 is that when a user creates a bid and deposits the corresponding currency token (i.e. GMX) into the contract, the order starts accruing rewards in WETH until it gets filled.

However, the rewards are converted to ETH and sent via a low-level call when the order gets filled, using the following methods:

```
function _settleBidReward(Order memory _order) private {
    uint256 _rewardAmount = _rewardAmountForOrder(_order);
    lastRewardsPerBidBalance[_order.id] = rewardsPerBidBalance;
    _transferAsETH(_order.maker, _rewardAmount);
}

function _transferAsETH(address to, uint256 amount) private {
    if (amount > 0) {
        IWETH(address(weth)).withdraw(amount);
        (bool success,) = to.call{value}: amount}("");
        require(success, "Transfer failed");
    }
}
```

A malicious bidder can create a bid order with the best price so that every time a user wants to create an ask and _matchOrders is executed, the attacker's bid will be the first on the queue. Then, when _takeOrder is executed, which internally calls _settleBidReward, the _order.maker can simply revert in their fallback()/receive() function to revert the whole transaction, effectively blocking the ask functionality.

Recommendation:

To mitigate this attack vector, consider implementing one of the following solutions:

- Implement a pull-over-push method to allow bidders to withdraw their accumulated rewards in a separate transaction.
- Transfer the rewards to the order maker in WETH instead of ETH.
- Perform the low-level call in assembly to ignore the success status as well as the returned bytes data.

Status: Fixed. _transferAsETH makes the low-level call in inline-assembly now and ignores both the success status and returned data.

5.2 Low severity

5.2.1 claimableBidReward returns an outdated value

Severity: Low Risk

Context: MarketV2.sol#L125-L129

Description: The claimableBidReward function was added to provide information regarding what amount of WETH tokens are currently claimable (accumulated) from a bid order.

It calls the _rewardAmountForOrder function which uses the lastly calculated value of rewardsPerBidBalance This value is updated when an order is executed or canceled.

However, any change in rewardsPerBidBalance since the last update are not considered. As a result, the claimableBidReward function will return lower than the actual reward amount at the given timestamp.

Recommendation: Consider calculating and using the new value of rewardsPerBidBalance in claimableBidReward to provide the most up-to-date value.

Status: Fixed.

5.3 Informational

5.3.1 Storage variables can be marked immutable to save gas

Severity: *Informational*

Context: MarketV2.sol#L26-L33

Description: The following state variables in MarketV2 can be marked as immutable: rewardRouter, stakedGmxTracker, weth, staker.

Recommendation: Consider making the aforementioned variables immutable.

Status: Fixed.

5.3.2 Redundant modification of an existing method

Severity: Informational

Context: MarketV2.sol#L289

Description: _transferTokensMaker was unnecessarily modified to accept the taker address as an

input parameter, while it is still always the same as msg.sender.

Recommendation: Consider reverting the aforementioned change.

Status: Fixed.

5.3.3 Code duplication

Severity: Informational

Context: MarketV2.sol#L376

Description: On line 376 in MarketV2, the remaining amount to fill is calculated as <code>_order.amount</code> - <code>_order.filledAmount</code>. However, there is already a view function implemented for this purpose <code>_getRemainingAmount</code>.

Recommendation: Consider reverting the aforementioned change.

Status: Fixed.

5.3.4 Missing re-entrancy guard

Severity: Informational

Context: StakerV2.sol#L158

Description: The nonReentrant modifier is applied to all main functions in StakerV2, except for stakeAndLock.

Recommendation: Consider maintaining consistency by either removing the other re-entrancy guards or adding one to stakeAndLock.

Status: Fixed.