

Smart Contract Security Assessment

Final Report

For Avalaunch (NFT Marketplace)

19 May 2023





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1 Overview

This report has been prepared for Avalaunch's NFT marketplace contracts on the Avalanche network. Paladin provides a user-centred examination of the smart contracts to look for vulnerabilities, logic errors or other issues from both an internal and external perspective.

1.1 Summary

Project Name	Avalaunch
URL	https://avalaunch.app/
Platform	Avalanche
Language	Solidity
Preliminary	https://github.com/avalaunch-app/nft-marketplace/tree/ 3fdadad782482dd31cb6bfa55dd57139430ddd33/contracts

1.2 Contracts Assessed

Name	Contract	Live Code Match
AvalaunchNFTFactory		
AvalaunchNFT		
AvalaunchNFTMarketplace		
AvalaunchNFTErrors		

1.3 Findings Summary

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
High	8	8	-	-
Medium	8	6	-	2
Low	9	5	-	4
Informational	9	6	1	2
Total	34	25	1	8

Classification of Issues

Severity	Description
High	Exploits, vulnerabilities or errors that will certainly or probabilistically lead towards loss of funds, control, or impairment of the contract and its functions. Issues under this classification are recommended to be fixed with utmost urgency.
Medium	Bugs or issues with that may be subject to exploit, though their impact is somewhat limited. Issues under this classification are recommended to be fixed as soon as possible.
Low	Effects are minimal in isolation and do not pose a significant danger to the project or its users. Issues under this classification are recommended to be fixed nonetheless.
Informational	Consistency, syntax or style best practices. Generally pose a negligible level of risk, if any.

1.3.1 AvalaunchNFTFactory

ID	Severity	Summary	Status
01	INFO	Lack of validation for initialize values	ACKNOWLEDGED
02	INFO	Unnecessary Ownable() constructor call	✓ RESOLVED
03	INFO	getAllSales should be getAllDeployments	✓ RESOLVED
04	INFO	Typographical errors	ACKNOWLEDGED

1.3.2 AvalaunchNFT

ID	Severity	Summary	Status
05	HIGH	A valid signature can be used multiple times	✓ RESOLVED
06	HIGH	Minting can happen without a set coordinator	✓ RESOLVED
07	MEDIUM	VRFCoordinator can only be set once	✓ RESOLVED
80	MEDIUM	AVAX refund is flawed	✓ RESOLVED
09	MEDIUM	Cross-domain signature replay	ACKNOWLEDGED
10	LOW	Royalty percentage can be changed without timelock	ACKNOWLEDGED
11	LOW	Lack of validation for withdrawEarnings	✓ RESOLVED
12	LOW	Pausing functionality is unused	✓ RESOLVED
13	LOW	Incorrect tokenUri will be returned for non-existing/not minted NFTs	ACKNOWLEDGED
14	INFO	Typographical issues	✓ RESOLVED

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1.3.3 AvalaunchNFTMarketplace

ID	Severity	Summary	Status
15	HIGH	claimAuctionItem can be called an arbitrary number of times	✓ RESOLVED
16	HIGH	Refund of AVAX might revert	✓ RESOLVED
17	HIGH	Users can DoS any auction by extending the endTime	✓ RESOLVED
18	HIGH	Multiple re-entrancy attack vectors allow anyone to drain AvalaunchNFTMarketplace's native tokens balance	✓ RESOLVED
19	HIGH	Malicious buyer can frontrun acceptAsk	✓ RESOLVED
20	HIGH	Contract owner has the ability to DoS	✓ RESOLVED
21	MEDIUM	Seller can blackmail the highest bidder	✓ RESOLVED
22	MEDIUM	Funds can potentially get stuck within claimAuctionItem	✓ RESOLVED
23	MEDIUM	Owner can frontrun fee change, resulting in a loss of user funds	ACKNOWLEDGED
24	MEDIUM	Lack of validation for timeExtensionPerBid	✓ RESOLVED
25	LOW	onlyExistingAuction modifier uses standard items as check	✓ RESOLVED
26	LOW	Owner can circumvent accepting offers	ACKNOWLEDGED
27	LOW	Multiple functions can be abused by sellers	✓ RESOLVED
28	INFO	Ownable initialization is unnecessary	✓ RESOLVED
29	INFO	setMinTimeExtensionsPerBid is unused	✓ RESOLVED
30	INFO	Contract does not adhere to CEI pattern	PARTIAL
31	INFO	Typographical issues	✓ RESOLVED

1.3.4 AvalaunchNFTErrors

No issues found.

1.3.5 BatchReveal

ID	Severity	Summary	Status
32	MEDIUM	Possible DoS in case of unsuccessful callback	✓ RESOLVED
33	LOW	_buildJumps might run out of gas	ACKNOWLEDGED
34	LOW	Wrong storagegap size	✓ RESOLVED

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2 Findings

2.1 AvalaunchNFTFactory

AvalaunchNFTFactory is a factory contract for the purpose of deploying of AvalaunchNFT contracts. The contract owner can deploy multiple instances (minimal proxy contracts) pointing to the implementation. Each deployment is made with the create opcode which deploys the proxy independent from the bytecode under the following address:

```
address = keccak256(rlp([sender_address, sender_nonce]))[12:]
```

The assembly code used for the deployment is from the OpenZeppelin library Clones.sol (https://github.com/OpenZeppelin/openzeppelin-contracts/blob/master/contracts/proxy/Clones.sol)

The deployed proxy then simply interacts with the implementation contract via delegatecalls; however, it is not upgradeable.

2.1.1 Privileged Functions

- transferOwnership
- renounceOwnership
- setImplementation
- deploy

2.1.2 Issues & Recommendations

Issue #01	Lack of validation for initialize values
Severity	INFORMATIONAL
Description	After the clone has been deployed, it is initialized directly. However, there is no validation for the variables used for initialization — for example, _collectionName is not checked to be unique which might confuse users.
Recommendation	Consider being careful with the selection of _collectionName and _collectionSymbol during deployment. The team could also consider implementing logic that does not allow deploying clones with an already existent _collectionSymbol. However, we do not think a contract adjustment is necessary here as long as the developer is mindful of this.
Resolution	ACKNOWLEDGED

Issue #02	Unnecessary Ownable() constructor call
Severity	INFORMATIONAL
Description	It is unnecessary to call the constructor of the ownable contract as it is automatically called.
Recommendation	Consider removing this call.
Resolution	₩ RESOLVED

Issue #03	getAllSales should be getAllDeployments
Severity	INFORMATIONAL
Description	The function actually returns all deployments and not sales. This name might confuse third-parties.
Recommendation	Consider renaming this function.
Resolution	₩ RESOLVED

Issue #04 Typographical errors Severity Description Line 4

import "@openzeppelin/contracts/proxy/Clones.sol";

The Clones.sol library from OpenZeppelin is imported but not used. Instead, the code from Clones.clone is copied and used in AvalaunchNFTFactory.deploy.

Consider either removing the import statement or using Clones.clone.

```
Line 24-25
require(owner != address(0));
transferOwnership(owner);
```

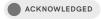
In the constructor of AvalaunchNFTFactory, a zero address check is made but transferOwnership is used which also checks for the zero address and that the msg.sender is owner of this contract. These checks are unnecessary. Consider using _transferOwnership instead of transferOwnership.

The AvalaunchNFTFactory deploys EIP1167 minimal proxies which are non-upgradeable and cheaper in terms of deployment gas cost. However, proxies add ~2300 additional gas per each function call due to the delegatecall opcode used each time a function is invoked. Consider whether the AvalaunchNFT contract will have to be deployed frequently or it would be more efficient to save runtime gas cost per each function call by simply deploying normal AvalaunchNFT contracts (not behind a proxy).

Recommendation

Consider fixing the typographical errors.

Resolution



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2.2 AvalaunchNFT

AvalaunchNFT is the implementation contract used for the minimal proxy deployment within AvalaunchNFTFactory. It is a customized ERC721A contract which implements the ERC2981 royalty standard and the BatchReveal logic using Chainlink VRF. The BatchReveal logic is out of scope and therefore only partially included in this audit, however, the general assumption is that this contract is bugfree.

Users can mint NFTs using a valid signature which was signed previously by the owner of this contract. This signature determines the price per unit and the quantity.

Finally, after users have minted NFTs with AVAX, the contract owner can withdraw all AVAX in the contract via withdrawEarnings. The royalty can be set by the owner up to 15% within the setDefaultRoyalty function.

2.2.1 Privileged Functions

- setVRF
- setBaseURI
- setUnrevealedURI
- setDefaultRoyalty
- withdrawEarnings

2.2.2 Issues & Recommendations

Issue #05	A valid signature can be used multiple times
Severity	HIGH SEVERITY
Description	The signature determines how many tokens to which price can be minted. However, there is no check if this signature has already been used, which means a malicious user can use the same signature repeatedly to mint until the collectionSize is reached.
Recommendation	Add a nonce to the message payload that has been signed by the owner and increment it each time after signature verification has passed.
Resolution	✓ RESOLVED A hash usage marker was added.

Issue #06	Minting can happen without a set coordinator
Severity	HIGH SEVERITY
Description	At first glance, it does not seem it is an issue that minting can be done even when the Chainlink coordinator is not set. However, the following exploit can occur:
	1. Malicious user John inspects the contract deployment.
	2. John mints a whole batch size of tokens.
	3. John now calls reveal while manipulating the pseudo randomness.
	4. Since the reveal function automatically uses pseudo randomness when the coordinator is not set, John can successfully manipulate it.
	An attacker can manipulate the received tokenIds in the above manner.
Recommendation	Consider implementing a boolean which must be set to true by the owner before any minting can happen.
Resolution	

Issue #07	VRFCoordinator can only be set once
Severity	MEDIUM SEVERITY
Description	VRFCoordinator can only be set once. While this is normally not a problem, the subscription methodology might cause an issue. If the subscription contract decides to delist the AvalaunchNFT contract as a consumer contract, batches cannot be revealed anymore. Another scenario, while unlikely to happen, which can be a problem is the removal of the used keyHash from the Coordinator contract.
Recommendation	Consider either allowing for the subscriptionID to be changed or simply allow the contract owner to change isUsingVRF so they are able to react to such events.
Resolution	♥ RESOLVED The owner can disable the functionality now.

Issue #08 AVAX refund is flawed

Severity



Description

The refund method when transferring the leftover amount back to the user is flawed:

```
if (msg.value > total) {
   (bool success, ) = msg.sender.call{value: total -
   msg.value}("");
   if (!success) {
    revert AvalaunchNFT__AVAXTransferFailed();
}
```

However, since msg.value is larger than total, this function will revert due to an underflow.

Recommendation

Consider calculating it in the proper direction:

msg.value - total;

Resolution



Severity Location L177-185 bytes32 hash = keccak256(abi.encodePacked(msg.sender, address(this), quantity, pricePerUnit, sigExpTime));

Description

AvalaunchNFT.mint allows users to mint NFTs if they can provide a valid signature from the owner of the contract. The message that has to be signed simply follows packed values: msg.sender, the address of the contract, the quantity to mint, price per token, and signature expiration time.

If similar types of variables with the same absolute values are used in a different protocol and the owner of the contract has signed this message for a different purpose, the signature can be reused in AvalaunchNFT.mint.

EIP712 introduces the concept of a domain separator that includes several arguments unique for each protocol to prevent such types of vulnerabilities.

Recommendation

Consider using an EIP712 domain separator for the message payload and signature verification in AvalaunchNFT.mint.

Resolution

ACKNOWLEDGED

Issue #10	Royalty percentage can be changed without timelock
Severity	LOW SEVERITY
Description	The royalty percentage can be changed by the owner to a maximum value of 15%. However, the owner can change this value at any time, which can lead to unexpected losses for sellers on compatible marketplaces.
Recommendation	Consider implementing a timelock feature for this function as well as openly communicating all changes.
Resolution	The Avalaunch team will communicate such changes to the community with an appropriate lead time.

Issue #11	Lack of validation for withdrawEarnings
Severity	LOW SEVERITY
Description	withdrawEarnings lacks a proper validation for the to address. In the worst case scenario, this can be $address(0)$ which results in a loss of all AVAX.
Recommendation	Consider validating this parameter accordingly.
Resolution	₹ RESOLVED

Issue #12	Pausing functionality is unused
Severity	LOW SEVERITY
Description	The contract imports the PausableUpgradeable library from OZ. However, it is not actively used in the contract.
Recommendation	Consider implementing it correctly or simply removing it.
Resolution	★ RESOLVED The extension was removed.

Issue #13	Incorrect tokenUri will be returned for non-existing/not minted NFTs
Severity	LOW SEVERITY
Location	<pre>Line 263-264 if (id >= lastTokenRevealed) { return unrevealedURI;</pre>
Description	tokenURI is overridden and returns either the unrevealedURI which is set by the contract owner or the normal URI which composes of the baseURI, shuffled token id and suffix.
	According to the EIP721 specification, the tokenURI function "throws if _tokenId is not a valid NFT" while in the current code it just returns the unrevealedURI.
	This may cause unexpected behavior in front-end apps or third-party contracts.
Recommendation	Consider reverting tokenURI in case the passed id is not yet minted or exceeds the collectionSize.
Resolution	■ ACKNOWLEDGED

Issue #14	Typographical issues
Severity	INFORMATIONAL
Description	<pre>Line 84Ownable_init(); * This call is unnecessary because the owner will be transferred to owner anyways.</pre>
	<pre>Line 103 * @param _keyHash is Missing NatSpec comment for _keyHash in setVRF.</pre>
	<pre>Line 105 * @param _callbackGasLimit gass limit for the coordinator callbacks "gas" is misspelled.</pre>
	<pre>Line 172 * @param pricePerUnit is signle nft price "single" is misspelled.</pre>
	<pre>Line 212 _mint(_msgSender(), quantity, "", false); Inconsistently using msg.sender and _msgSender() in mint.</pre>
	Line 230 * @notice function to set base uri setBaseUri also sets the suffix.
	Line 256 * @notice function to retrieve token id Wrong @notice comment for tokenURI

	<pre>Line 271 bytes(suffix).length > 0 ? suffix : "" Redundant check in tokenURI for suffix length.</pre>
Recommendation	Consider fixing the listed typographical issues.
Resolution	₩ RESOLVED

2.3 AvalaunchNFTMarketplace

AvalaunchNFTMarketplace is the implementation contract used by the Avalaunch team for the proxy contract as NFT marketplace.

The marketplace has three main business logics:

- 1. Regular selling of items: An address can list an item for sale to a specific address and the corresponding address can purchase this item for the agreed sale price. The seller can also list an item with address(0) as buyer which then allows anyone to purchase it.
- 2. <u>Ask for items on sale</u>: An address can create an ask for a listed item and suggest a price-offer and the owner can then eventually accept this offer. This will only work for publicly-listed items.
- 3. <u>A regular auction</u>: An address can list an item as auction and other addresses can then bid on this auction.

The marketplace revenue is generated during a direct sale, an accepted offer and a finalized auction and is taken in AVAX. The contract owner can then withdraw these funds via the withdrawFees function and has the privilege to set this fee up to 20%.

2.3.1 Privileged Functions

- setFeeParameters
- setMinTimeExtensionPerBid
- transferOwnership
- renounceOwnership

2.3.2 Issues & Recommendations

Issue #15	claimAuctionItem can be called an arbitrary number of times
Severity	HIGH SEVERITY
Description	claimAuctionItem does not check whether the item is still available, which opens the possibility for an exploit where the buyer can use a secondary address in order to purchase their own NFT, then the seller can call claimAuctionItem for an arbitrary number of times in order to drain all AVAX from the contract (of course he would need to manually transfer the NFT to the marketplace again in order to make the function call successful). Additionally, a buyer can call claimAuctionitem in the future when he realizes that the NFT has been listed again in an attempt to steal it.
Recommendation	Consider ensuring that claimAuctionItem can only be called when the item is still available.
Resolution	✓ RESOLVED A check if the item is still available has been implemented.

Issue #16	Refund of AVAX might revert
Severity	HIGH SEVERITY
Description	The bid function refunds AVAX from the previous highest bidder to their address. However, it is possible to use a smart contract and bid without a fallback function to receive AVAX. This would effectively prevent all future bidders from successful bidding, allowing the attacker to claim the item for the start price. *The smart contract can still get seeded via a simple deposit payable function.
Recommendation	Consider preventing contracts from bidding or switching the refund logic.
Resolution	

Issue #17	Users can DoS any auction by extending the endTime
Severity	HIGH SEVERITY
Description	endTime is extended every time a new bid occurs. A malicious user can therefore DoS the auction by always bidding shortly before the auction can be claimed. However, this means that the user will need to lock his own funds for the time being and the owner could counter-bid the attacker with a higher value in order to force the attacker to bid even higher.
Recommendation	This fix is non-trivial, consider switching to a different logic than extending the endTime per bid.
Resolution	▼RESOLVED The minimum bid must be more than 10% higher than the previous bid — this effectively prevents the attack vector.

Issue #18

Multiple re-entrancy attack vectors allow anyone to drain AvalaunchNFTMarketplace's native tokens balance

Severity



Description

There are multiple re-entrancy and cross-function re-entrancy vulnerabilities that allow bidders and sellers to drain all AVAX tokens stored in the marketplace.

Line 289-290

```
// Return AVAX taken for previously set ask
safeFundTransfer(msg.sender, ask.value, false);
```

AvalaunchNFTMarketplace.createAsk transfers the previously asked value to the msg.sender, but neither has the nonReentrant modifier nor follows the CEI pattern as ask.value is updated after the external call (and is not set to 0 before the call).

This exposes at least 3 re-entrancy attack vectors:

- asker can re-enter .createAsk and drain the contract
- asker can re-enter into .removeAsk and receive ask.value twice at the cost of just 1 wei (the msg.value)
- attacker contract can list an NFT item, then call createAsk from another address (let's say addressAsker), addressAsker calls .createAsk a second time (msg.value = 1 wei), safeFundTransfer makes the untrusted call to addressAsker, addressAsker invokes a function on the attacker contract which calls acceptAsk. The result is that the attacker receives their NFT and ask.value back, but also stole additional ask.value similar to double-spending.

<u>Lines 312-313</u>

```
// Return AVAX taken ask
safeFundTransfer(msg.sender, ask.value, false);
```

AvalaunchNFTMarketplace.removeAsk transfers the currently asked value to the asker, but neither has the nonReentrant modifier nor follows the CEI pattern as ask.active is updated after the external call.

This again exposes at least 3 re-entrancy attack vectors:

- asker can re-enter . removeAsk and drain the contract
- asker can re-enter into .createAsk and receive ask.value twice at the cost of just 1 wei (the msg.value)
- attacker contract can list an NFT item, then call createAsk from another address (let's say addressAsker), addressAsker calls .removeAsk, safeFundTransfer makes the untrusted call to addressAsker, addressAsker invokes a function on the attacker contract which calls acceptAsk. The result is that the attacker received their NFT and ask.value back, but also stole additional ask.value similar to double-spending.

```
Lines 442-445
// Return funds to the previous bidder
if (item.highestBid > 0) {
    safeFundTransfer(item.bidder, item.highestBid, false);
}
```

AvalaunchNFTMarketplace.bid returns the previous highest bid to the previous highest bidder when they are outbidded, but neither has the nonReentrant modifier nor follows the CEI pattern as item.bidder, item.highestBid and item.endTime are updated after the external call.

Note that both .bid and .claimAuctionItem can be called when block.timestamp == item.endTime.

```
AvalaunchNFTMarketplace.bid:
```

}

```
// Check if auction is in progress
if (block.timestamp > item.endTime && item.endTime > 0) {
    revert AvalaunchNFTMarketplace__AuctionEnded();
}

AvalaunchNFTMarketplace.claimAuctionItem:
// Check if auction is in progress
if (block.timestamp < item.endTime || item.endTime == 0) {
    revert AvalaunchNFTMarketplace__AuctionInProgress();</pre>
```

This opens another cross-function re-entrancy vector where a malicious bidder (potentially an account controlled by the seller) can .bid and wait for another bidder to bid exactly at the last second of the auction: block.timestamp = item.endTime.

If the above case occurs, the outbidded malicious bidder/seller can re-enter into .claimAuctionItem and claim their NFT as well as transfer the bid amount to the seller.

AvalaunchNFTMarketplace.bid will continue to execute and set the item.bidder to the victim and consume/lock the sent bid (msg.value). After the extended .endTime passes, the victim will be able to call claimAuctionItem, but the function will revert since the NFT has already been claimed.

Recommendation

Add the nonReentrant modifier to the following functions and follow the Checks-Effects-Interactions pattern:

- createAsk
- removeAsk
- bid

Resolution



Issue #19	Malicious buyer can frontrun acceptAsk
Severity	HIGH SEVERITY
Description	It is possible for a buyer to change the value from an already existing ask.
	A sophisticated hacker can therefore make a generous offer for an existing item, inspect the acceptAsk function in the mempool and frontrun it with a createAsk call with a very low value such as 1 wei in order to trick the seller into accepting it.
	The hacker now successfully bought the NFT for 1 wei.
Recommendation	Consider removing or timelocking the ability to change the ask value.
Resolution	▼RESOLVED The check has been added and the expirationTimestamp logic has been removed.

Issue #20	Contract owner has the ability to DoS
Severity	HIGH SEVERITY
Description	The contract owner can change the fees as already mentioned up to 20%. However, it is not validated that feePrecision != 0, which can lead to a division by zero error. If that is fixed, there is another possible method of DoS: The owner can set the feePrecision to 2**256 -1 which allows the feePercent to be set to (2**256-1) / 5 which results in an overflow during the fee calculation depending on the amount: fee = (amount * feePercent) / feePrecision;
Recommendation	Consider validating that feePrecision can never be zero, and also validate that feePrecision can only have a reasonable upper limit.
Resolution	₹ RESOLVED

Issue #21	Seller can blackmail the highest bidder
Severity	MEDIUM SEVERITY
Description	Within AvalauchNFTMarketplace.claimAuctionItem, the NFT item is sent to the highest bidder and the highest bid paid for it is sent to the seller of the NFT.
	The seller can make the transfer of native tokens always revert in order to blackmail the bidder for a higher price.
Recommendation	Consider implementing the withdrawal pattern instead of sending the bid directly to the seller.
Resolution	₩ RESOLVED

Issue #22	Funds can potentially get stuck within claimAuctionItem
Severity	MEDIUM SEVERITY
Location	<pre>Line 500 (bool success,) = _to.call{value: _amount}(_msg ? MSG : new bytes(0x00));</pre>
Description	Whenever safeFundTransfer is called from claimAuctionItem, acceptAsk and buyItem, the following message will be sent to the receiver (the seller) as a calldata:
	<pre>bytes public constant MSG = bytes("Your item got sold! Greetings from Avalaunch team :)");</pre>
	This will cause sending funds to proxy contracts such as Gnosis Safe wallets to always revert since this will be interpreted as a call to a function with a selector 0x596f7572, which will most likely not be a present function.
	This can be critical in AvalauchNFTMarketplace.claimAuctionItem since if, for example, the item.seller is a Gnosis Safe wallet, the transaction will always revert, meaning that the NFT and the highest bid will be stuck in the marketplace.
Recommendation	Consider removing MSG.
Resolution	₩ RESOLVED

Issue #23	Owner can frontrun fee change, resulting in a loss of user funds
Severity	MEDIUM SEVERITY
Description	The owner can change the fee via setFeeParams at any time to frontrun a huge purchase and set the fee to 20% in order to gain unauthorized funds.
	This issue is only of medium severity because the fees have an upper limit of 20%.
Recommendation	Consider timelocking this feature and also consider announcing any changes to the community.
Resolution	ACKNOWLEDGED

Issue #24	Lack of validation for timeExtensionPerBid
Severity	MEDIUM SEVERITY
Description	There is no validation for timeExtensionPerBid, which means that an auction owner can use a very high value which can result in a DoS state, although this would also lock the owners NFT.
Recommendation	Consider using an appropriate upper limit for this value.
Resolution	₩ RESOLVED

Issue #25

onlyExistingAuction modifier uses standard items as check

Severity



Description

The onlyExistingAuction modifiers should ensure that no call (removeAuctionItem, bid and claimAuctionItem) can happen on existing items. However, it uses the regular listed items for this check:

```
modifier onlyExistingAuction(uint256 itemId) {
    _onlyExisting(itemId);
    _;
}

function _onlyExisting(uint256 _itemId) private view {
    if (items.length <= _itemId) {
        revert AvalaunchNFTMarketplace__InvalidItemId();
    }
}</pre>
```

These modifiers are also not necessary since the array access would revert anyway.

Recommendation

Consider removing these modifiers.

Resolution



Issue #26	Owner can circumvent accepting offers
Severity	LOW SEVERITY
Description	In traditional auctions, the owner is forced to accept the latest offer; however, within this contract, the owner can simply counter-bid the undesired bid in and then claim his own NFT. This issue is only marked as low because the owner will need to pay the fee for doing so.
Recommendation	A fix is non-trivial, there is no solution to ensure any other EOA is not the owner.
Resolution	ACKNOWLEDGED

Issue #27	Multiple functions can be abused by sellers
Severity	LOW SEVERITY
Description	Functions such as buyItem and claimAuctionItem can be made to always revert or either reverting the transaction in their fallback function or consuming all the gas sent in specific cases that the seller may find profitable.
Recommendation	Consider implementing the withdrawal pattern.
Resolution	⋘ RESOLVED

Issue #28	Ownable initialization is unnecessary
Severity	INFORMATIONAL
Description	Currently, the initialize function callsOwnable_init(). However, ownership is transferred to _owner anyway, therefore this call is unnecessary.
Recommendation	Consider removing this call.
Resolution	₩ RESOLVED

Issue #29	setMinTimeExtensionsPerBid is unused
Severity	INFORMATIONAL
Description	The above function and the whole associated logic is unused.
Recommendation	Consider removing this function and all logic associated with it if it's not desired, however, we strongly recommend implementing this functionality correctly.
Resolution	₩ RESOLVED

Issue #30	Contract does not adhere to CEI pattern
Severity	INFORMATIONAL
Description	The contract has numerous sections that do not adhere to the CEI-pattern. We recommend every client to strictly follow the CEI-pattern (https://fravoll.github.io/solidity-patterns/ checks_effects_interactions.html) in order to keep their contracts safe from exploits. This issue is only rated as informational because detailed reentrancy exploits will be listed as other issues.
Recommendation	Consider strictly following the CEI pattern.
Resolution	PARTIALLY RESOLVED

Issue #31	Typographical issue
Severity	INFORMATIONAL
Description	Lines 239-240 // Check msg.value if (!item.available) { Wrong comment.
Recommendation	Consider fixing the listed typographical issue.
Resolution	₹ RESOLVED

2.4 AvalaunchNFTErrors

AvalaunchNFTErrors is a simple library contract which stores all custom errors.

2.4.1 Issues & Recommendations

No issues found.

2.5 BatchReveal

BatchReveal is inherited by the AvalaunchNFT contract and is responsible for shuffling tokenIds. This will be either achieved by using Chainlink VRF or pseudo randomness. A privileged caller within the AvalaunchNFT contract can call reveal which then calls the internal _reveal function within this contract in order to reveal the next batch. It is only possible to reveal a batch if this batch was already minted.

During each reveal iteration, a random number is created which then is used to set a seed between 0 and leftover - 1 (the remaining number of NFTs) for the respective batch number.

The getShuffledTokenId then returns the shuffled tokenId for each corresponding ID, whereas initially unshuffled, each tokenID returns the original tokenId.

2.5.1 Issues & Recommendations

Issue #32	Possible DoS in case of unsuccessful callback
Severity	MEDIUM SEVERITY
Description	<pre>_getAvailableBatch executes the following check: if (_totalSupply < lastTokenRevealed + revealBatchSize vrfRequested[_batchNumber]) { revert BatchRevealNoBatchAvailable(); } The issue is in the highlighted check — if the Chainlink callback function is unsuccessful, lastTokenRevealed does not increase, essentially preventing the _batchNumber to be increased and resulting in a revert for this check for all future reveals.</pre>
Recommendation	Consider implementing logic to disable the VRF method and switching to pseudo-randomness in an effort to keep the reveal process progressing.
Resolution	V RESOLVED The team implemented a function within the AvalaunchNFT contract to disable the VRF logic.

Issue #33	_buildJumps might run out of gas
Severity	LOW SEVERITY
Description	The _buildJumps function loops over all batches until lastBatch and then calls _getFreeTokenId which again loops over up to the whole rangeLength.
	Depending on the rangeLength, this might result in a DoS due to exceeding the block gas limit.
	This issue is only assessed as low because there are no expensive operations during these loops and the block gas limit is 15M on
	Avalanche (https://github.com/ava-labs/coreth/commit/
	5ca42a440e8cc4fde3127af4bada7bb32c2e1ec7#diff-
	bbd41dae8298b4173fc48c404645d2fc29ad98b0419f8f0d30b0b7
	<u>658a593de8</u>)
	We also refer to the comment on the original tubby-cats
	implementation:
	Total amount of batches (calculated as TOKEN_LIMIT /
	REVEAL_BATCH_SIZE) should be equal or lower than 117,
	otherwise you might run into the gas limit
Recommendation	Since the algorithm is highly complex and the block gas limit is very high on Avalanche, we do not see the necessity for any changes, however, we think it is important to keep an eye on that and eventually execute some tests before NFTs with an ultra high collectionSize / range / batches are deployed.
Resolution	ACKNOWLEDGED

Issue #34	Wrong storagegap size
Severity	LOW SEVERITY
Description	BatchReveal is an upgradeable contract and therefore allocates a certain amount of empty slots using a uint256[] empty array of a fixed length.
	A flaw is that the contract occupies a total of 10 slots while thegap array length is set to 49 (50 reserved slots - assuming 1 used slot).
	This would not break any functionality as the contract has not yet been deployed, but in a future upgrade if the contract storage is modified and the storage gap size is again not handled correctly, it might lead to overwriting storage variables that are already in use.
Recommendation	Change thegap array length to 40.
Resolution	₹ RESOLVED

