

George Mathew

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EDUCATION

NORTH CAROLINA STATE

MS IN COMPUTER SCIENCE Expected May 2016 | Raleigh, NC Current. GPA: 3.92 / 4.0

AMRITA UNIVERSITY

B.TECH IN ELECTRONICS ENGG July 2008 - May 2012 | CBE, India College of Engineering Cum. GPA: 3.92 / 4.0

FOOTPRINTS

Github: bigfatnoob LinkedIn: georgevmathew Twitter: @dbigfatnoob

Facebook: george.mathew.1690

COURSEWORK

GRADUATE

- Advanced Machine Learning
- Automated Software Engineering
- Advanced Algorithms
- Database Management Systems
- Compilers
- Algorithms for Data Guided Business Intelligence

UNDERGRADUATE

- Pattern Recognition
- Agent Based Modelling
- Image Processing
- Speech Recognition using SVM

SKILLS

PROGRAMMING

Experienced:

Java • JavaScript • HTML • Matlab MySQL • Python • MongoDB • CSS Semi-Pro:

C++ • R • Redis • Clojure • LaTeX Familiar:

PHP • Android • Shell • Haskell

PET PROJECTS

Region.io: Online bookmark manager. Octorater: Movie Predictor on Trident Optima: Multi Objective Optimization algorithms framework

EXPERIENCF

FACEBOOK | SOFTWARE ENGINEERING INTERN

May 2015 - August 2015 | Menlo Park, CA

- Worked on query parsing and big data management across regions for facebook infrastructure data.
- Created a thrift based API to help data migrate efficiently across datacenters.

CROWDCHAT | SOFTWARE ENGINEER

October 2013 - June 2014 | Hyderabad, India

- Developed crowdchat.net, a hash-tag based chat platform. It was built using the NodeJS Redis stack. Bootstrap, jQuery and client jade were used to develop the user interface.
- Worked on platform.crowdchat.net, a data analytics platform that helps you
 connect with people and subscribe to their activities on twitter. The application
 was built on the Java MySQL stack and successfully scaled to hold more than
 250 GB of analyzed data. Full text search was provided using Apache Solr.

PAYODA TECHNOLOGIES | SOFTWARE DEVELOPMENT ENGINEER

June 2012 - September 2013 | Coimbatore, India

- Created a REST based module to register a device into AppViewX, which is a software load balancer.
- Developed an aggregation module on mongoDB using map-reduce to aggregate statistics periodically.
- Designed and developed a topological view to display hierarchy of an application using javascript.

RESEARCH

REAL WORLD ARTIFICIAL INTELLIGENCE FOR SOFTWARE ENGINEERING GUIDED BY DR. TIM MENZIES

Oct 2014 - Present | Raleigh, NC

- Software Effort Estimation using machine learning algorithms on industrial software projects. Statistical analysis on ranking effort estimators using parametric and non parametric statistical tests.
- Optimizing requirements engineering models on i* frameworks using multi objective optimization techniques.
- Developing an artifacts manager to maintain artifacts from research papers.

NASA JET PROPULSION LABORATORY

Jan 2015 - May 2015

- Software Quality Prediction for their space programs.
- Published in NASA Cost Symposium 2015.

PUBLICATIONS

Mar 2016	Improving and Expanding NASA Software Cost Estimation
	Methods (Accepted)
June 2015	NASA Software Cost Estimation Model: An Analogy Based Es-
	timation Method
April 2012	Digital Spyghmomanometer