## C++ Programming - Linked List Practice

Here is a small set of practice problems which use Linked Lists. Each successive problem uses the solution from the previous(they build into a complete solution). It may be easier to do this way as opposed to trying to develop a complete Linked List from scratch. If you have already completed the Linked List from A4, this may still be of use – more practice.

- 1. Create a Link List with two classes:
  - a. class Node
    - i. Data members
      - 1. int data; // Payload
      - 2. Node \* next; // Pointer to next node in the linked list
    - ii. Member functions
      - 1. void display()
        - **a.** Code:

```
void display()
{
   cout << data << endl;
}</pre>
```

- b. class List
  - i. Data members
    - 1. head which is a pointer to a Node object;
      - a. Node \* head;
  - ii. Member functions
    - 1. Constructor
      - a. List::List();
      - **b.** Sets the head pointer to NULL.
        - i. This identifies that the list is empty
    - 2. Add a new node
      - a. void addNode(int);
      - **b.** Creates a new Node object and inserts it into the list
        - i. Take care of the three cases
          - **1.** Empty list
          - 2. Insert at beginning
          - 3. Insert in middle or end
    - 3. Display the list
      - a. void display()
      - **b.** Here is the code for the display:

```
void display() {
  node * temp;
  temp = head;
  while(temp) {
     cout << temp->display() << endl;
     temp = temp->next;
  }
}
```

For the main() function:

- 1. Create the list
- 2. Add 5 nodes using the addNode function. (The values can be any integer you choose.)
- 3. Print the list.