# Name: Section:

# Homework Assignment: submit via gradescope

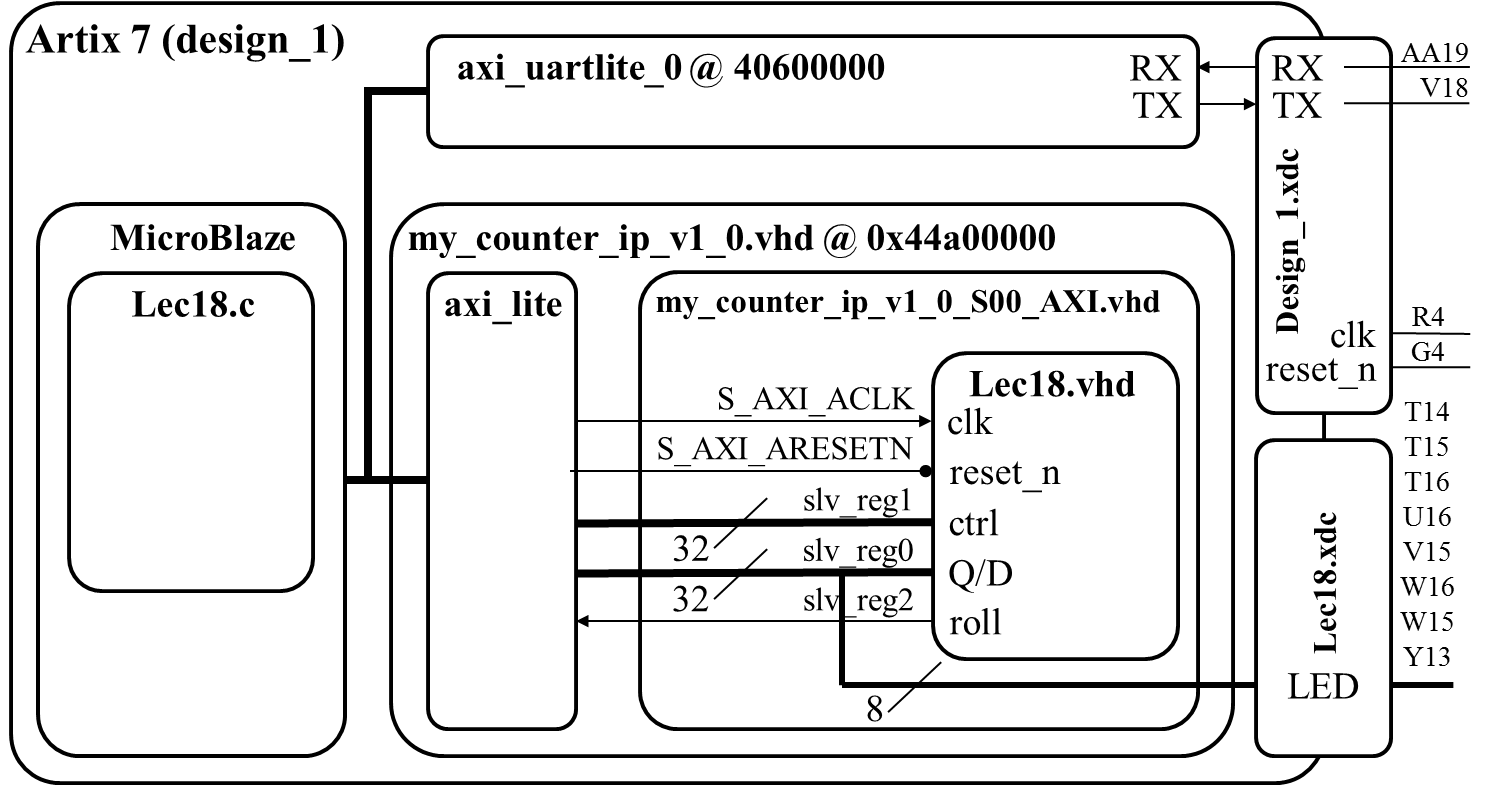
1. Complete the development of the example in Lecture 18. Post a photo of the terminal window here or in your bitbucket repo, showing the display when you enter “?”.
2. Modify the lec10 component to include a roll signal that is asserted whenever the counter is at the maximum count value. In order to accomplish this with the generic counter width you may need to create a temporary signal that is equal to the highest count value:

maxCount <= (others => '1');

Add the roll signal as an output to be displayed just like the count value on the help menu (Hint, remember this system tends to count by x26 for each count. If you load a Capital “E” and then count up you can get to max count and see Roll become ‘1’). Be prepared to demo your circuit at the beginning of Lesson 19 or upload a video. The demo should show your count incrementing until the Roll signal goes high. Also see Lec18\_Install\_short\_version.pdf for more hints.

1. Optional: To get ahead for next class, go ahead and do “step 0” in Lec19\_Install\_short\_version.pdf”

## Developed Lecture 18 Block Diagram



## Note

You will most likely get an error that looks like the following:

'Invoking: MicroBlaze Print Size'

mb-size lab3.elf |tee "lab3.elf.size"

text data bss dec hex filename

8100 272 8244 16616 40e8 lab3.elf

'Finished building: lab3.elf.size'

Building target: lec18.elf

Invoking: MicroBlaze gcc linker

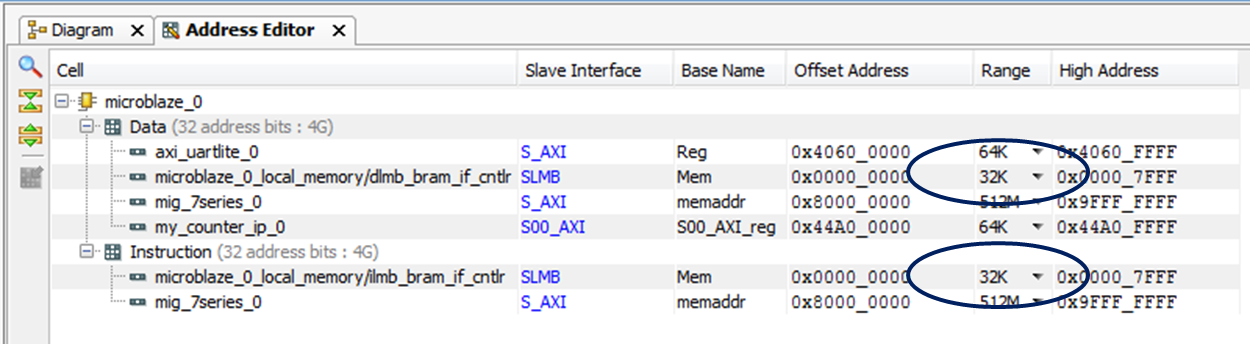
mb-gcc -Wl,-T -Wl, bla bla bla -Wl,--start-group,-lxil,-lgcc,-lc,--end-group

c:/xilinx/14.7/ise\_ds/edk/gnu/ bla bla /ld.exe: lec18.elf section `.stack' will not fit in region `microblaze\_0\_i\_bram\_ctrl\_microblaze\_0\_d\_bram\_ctrl'

c:/xilinx/14.7/ise\_ds/edk/gnu/ bla bla /ld.exe: region `microblaze\_0\_i\_bram\_ctrl\_microblaze\_0\_d\_bram\_ctrl' overflowed by 80 bytes

collect2: ld returned 1 exit status

make: \*\*\* [lec18.elf] Error 1

Look at the MicroBlaze Print Size address editor and you will find that the value under dec (size of your program (instructions + data) in decimal bytes) is the 32k you allocated in Vivado for the microblaze memory. You should be good but potentially you may have to increase the size of the instruction and data memory in Vivado and recompile (see figure below). As you will see in the Print Size output above, I ran into this problem when my program JUST exceeded the 16K I had allocated for it in Vivado.   
  
  
After you make this change, you will need to increase the stack and heap space inside SDK. Since you already started with 32K you may only have to increase the stack and heap in SDK. To do this, open the linker script (lscript.ld) and then increase the size of your memory to reflect the size entered in Vivado. Finally you can increase the stack and heap sizes to cover that needed in the error message.   
