George He

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EDUCATION

STANFORD

M.S. COMPUTER SCIENCE GPA: 4.00 Concurrent

UC BERKELEY

B.S. ELECTRICAL ENG. &
COMPUTER SCIENCE
Highest Honors (Top 3%) GPA:

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3.981/4.0

SKILLS

GENERAL

API Design System Design Software Architecture Database Systems Distributed Computing Machine Learning Advanced Algorithms Computer Networks Computer Security IP Law

LANGUAGES

Experienced:

Python • Java • Scala • C C++ • Javascript • Dart • Go

Familiar:

MvSQL • Swift 2

FRAMEWORKS

Experienced:

Spark • Hadoop • Polymer Google Cloud Platform jQuery • AngularJS

Familiar

Scalatra • App Engine

CERTIFICATIONS

PATENT AGENT USPTO

August, 2018

LINKS

Github:// georgehe4 LinkedIn:// georgehe4 Portfolio:// georgehe.me

EXPERIENCE

GOOGLE SOFTWARE ENGINEER III

Jan 2016 - Present | Java, C++, Python | Cambridge, MA

Google Cloud Monitoring - Stackdriver Backend

Tech lead - Design and launch 3 APIs for resource data collection across all Google Cloud services [i.e https://cloud.google.com/kubernetes-monitoring]

Design systems to handle 100k+ QPS and billions of resources

• API governance - enforcing API uniformity across Google

GOOGLE SOFTWARE ENGINEER INTERN

May 2016 - Aug 2016 | Golang, Polymer, C++, AngularJS | Mountain View, CA

• Search Indexing - Tooling and infrastructure for machine-learning pipelines

GRAND ROUNDS

DATA SCIENCE CONSULTANT | ML@B

Jan 2016 - May 2016 | Python, AWS, Spark | Berkeley, CA

• Analysis of health care data to detect important signals in predicting patient care

GOOGLE SOFTWARE ENGINEER INTERN

May 2015 - Aug 2015 | Dart, Python, Polymer, Google App Engine | Portland, OR

- Lead project to create frontend and backend for https://dartpad.dartlang.org
- Conducted UX and usability research in London

AUDIENCE INC

SOFTWARE ENGINEER INTERN

SOFTWARE ENGINEER INTERN

June 2014 - August 2014 | Python, Java, Android, Robot | Mountain View, CA

• Host software deployment - eS704 and eS774 chips

PHOTO LAB | ACQUIRED BY DROPBOX

January 2013 - June 2013 | Objective C | Palo Alto, CA

• Implementation of cross-platform photo sharing program

RESEARCH

UC BERKELEY AMPLAB

UNDERGRADUATE RESEARCHER

January 2016 - December 2016 | Berkeley, CA

- Mango, a distributed data visualization interface for ad hoc queries on genetic data
- Preprint: https://www.biorxiv.org/content/early/2018/07/03/360842.1

MACHINE LEARNING AT BERKELEY (ML@B)

UNDERGRADUATE RESEARCHER

January 2016 - December 2016 | Berkeley, CA

Music recommendation using latent factor analysis and functional neural networks

UC BERKELEY SONGLAB

UNDERGRADUATE RESEARCHER

August 2015 - December 2015 | Berkeley, CA

- Applying machine learning to identify encrypted malware
- Polymorphic code analysis and detection of common encryption algorithms

PROJECTS/COMPETITIONS

UC BERKELEY STATISTICS DATAFEST

BEST IN SHOW | OVERALL WINNER

April 2016 | Python, Spark, R

• Applying ML and statistical models to predict and market TicketMaster data

SENTIMENT CHAT

CALHACKS 2015 | MOXTRA API WINNER

October 2015 | http://devpost.com/software/sentiment-chat | Azure, Python

• Natural language processing for analyzing message sentiments

3D MODELING - MICROSOFT KINECT

3D IMAGE PROCESSING

January 2014 | https://github.com/Georgehe4/kinectproject

Creation of navigable 3D point cloud using C++, Microsoft Kinect & OpenGL libraries