

```
#ifndef DERIVED_H_INCLUDED
#define DERIVED_H_INCLUDED

#include <iostream>
#include "BaseOne.h"
#include "BaseTwo.h"

using namespace std;

class Derived : public BaseOne, public BaseTwo
{
    friend ostream& operator<< (ostream&, const Derived &);
private:
    double real;
public:
    Derived(int,char,double);
    double getReal()const;
};

#endif // DERIVED_H_INCLUDED
```