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#include <iostream>
#include<cstdlib>
using namespace std;
class Animal
{
    public:
        void makeSound()
        {
            cout << "Animallllll" << endl;
        }
};
class cat : public Animal
{
    public:
        void makeSound()
        {
            cout << "Meow...Meow" << endl;
        }
};
class dog : public Animal
{
    public:
        void makeSound()
        {
            cout << "Bau Bau" << endl;
        }
};
class duck : public Animal
{
    public:
        void makeSound()
        {
            cout << "Quack Quack" << endl;
        }
};
int main()
{
    cat Kitty;
    Kitty.makeSound();
    dog Teddy;
    Teddy.makeSound();
    duck Pekin;
    Pekin.makeSound();
    return 0;
}
```