

Exactmatch ver 1.0.c

```
#include<stdio.h>
class integer
{
    public:

        void print(char)
        {
            printf("Char\n");
        }

        void print(int)
        {
            printf("Int\n");
        }

        void print(float)
        {
            printf("Float\n");
        }

        void print(double)
        {
            printf("Double\n");
        }

        void print(short)
        {
            printf("Short\n");
        }

        void print(const int)
        {
            printf("Const int\n");
        }

};
```

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```
int main()
{
    integer in1;

    char ch = 'A';
    float f = 9.8f;
    int x = 5;
    double y = 3.14;
    short p = 1;

    in1.print(ch);
    in1.print(x);
    in1.print(f);
    in1.print(y);
    in1.print(p);

    return 0;
}
```