

```
#include<stdio.h>
class keep_count
{
    static int counter;
    public:
        keep_count();
        int print()const;
};

int keep_count :: counter = 0;           // static data member definition

keep_count :: keep_count()              // constructor
{
    ++counter;
}
int keep_count :: print()const
{
    return counter;
}
int main()
{
    keep_count kc1, kc2, kc3;           // class instantiation

    printf("%d\n",kc1.print());

    return 0;
}
```