



Introducing the Bokeh Server

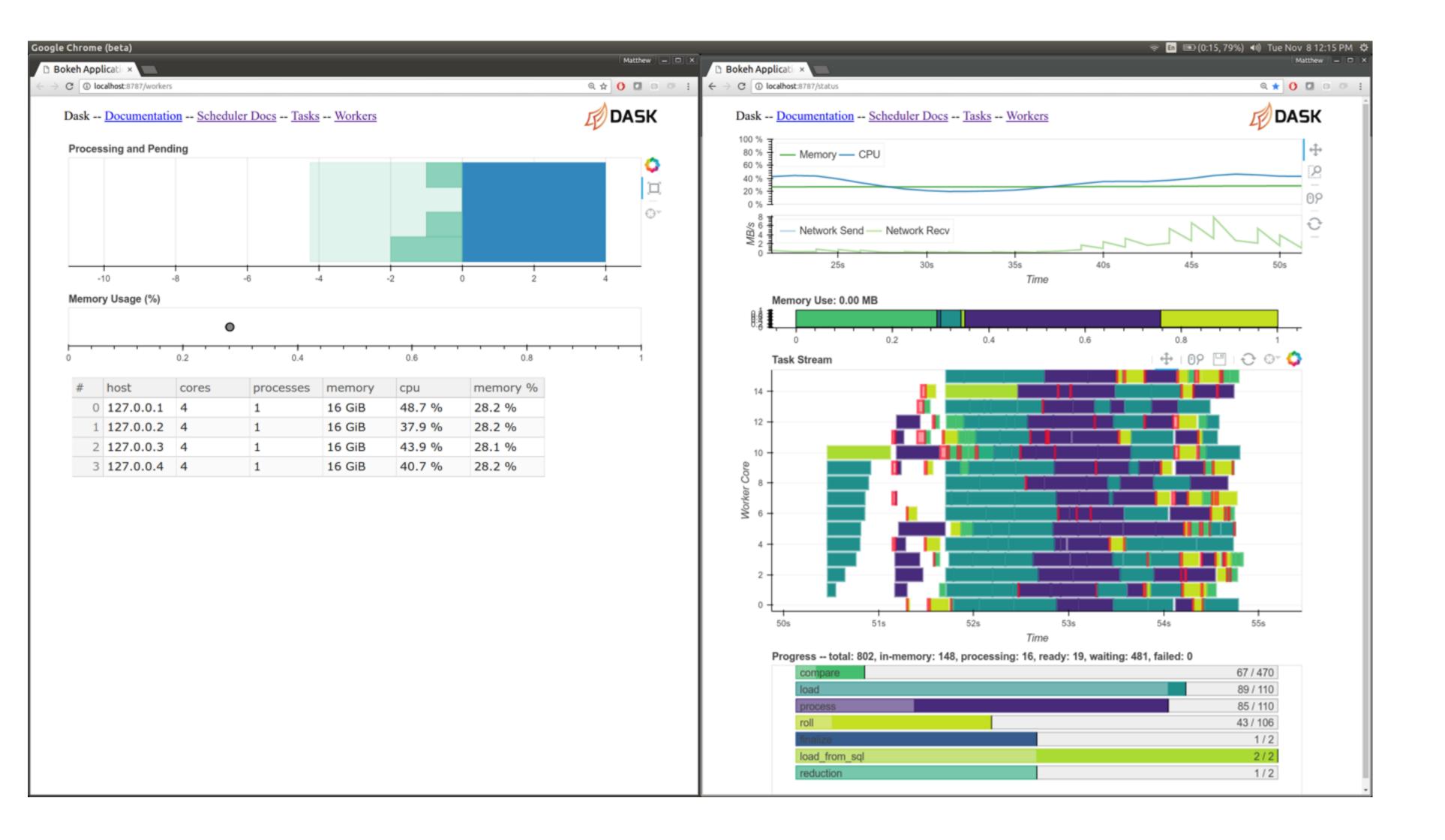














Basic App Outline

```
from bokeh.io import curdoc

# Create plots and widgets

# Add callbacks

# Arrange plots and widgets in layouts

curdoc().add_root(layout)
```



Running Bokeh Applications

Run single module apps at the shell or Windows command prompt:

bokeh serve --show myapp.py

"Directory" style apps run similarly:

bokeh serve --show myappdir/









Connecting Sliders to Plots



A slider example

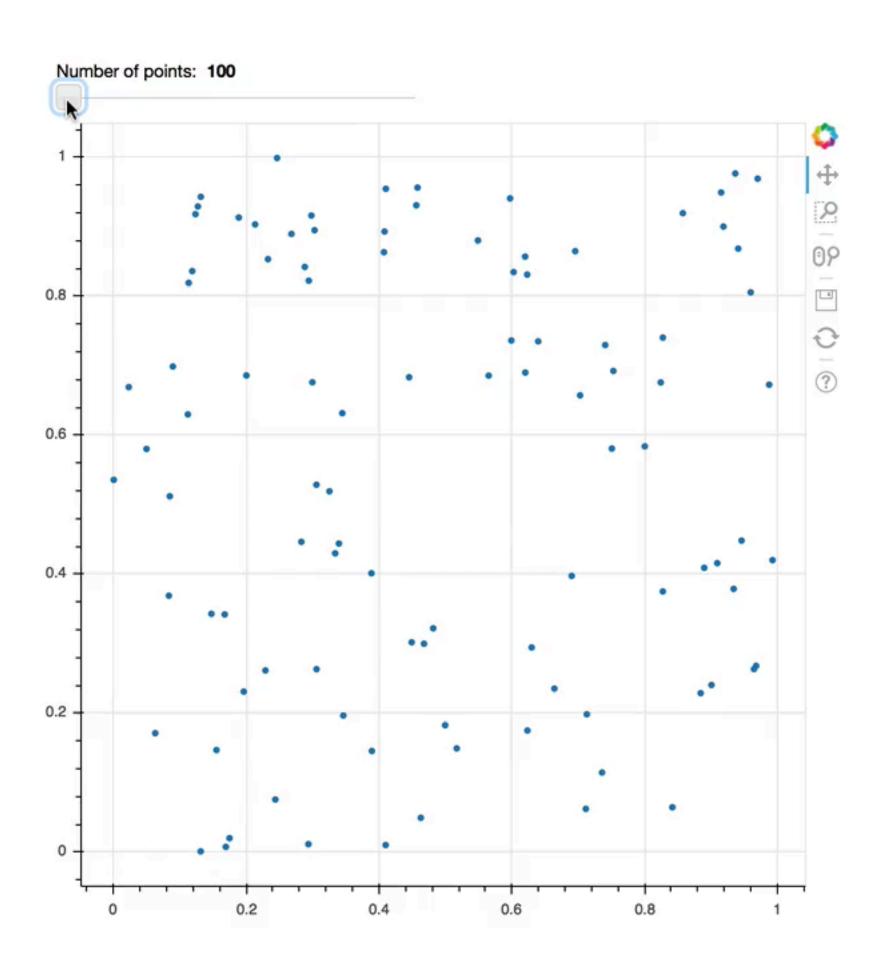
```
? slider.py
from bokeh.io import curdoc
from bokeh.layouts import column
from bokeh.models import ColumnDataSource, Slider
from bokeh.plotting import figure
from numpy.random import random
N = 300
source = ColumnDataSource(data={'x': random(N), 'y': random(N)})
# Create plots and widgets
plot = figure()
plot.circle(x= 'x', y='y', source=source)
slider = Slider(start=100, end=1000, value=N,
                step=10, title='Number of points')
```



A slider example

```
? slider.py
# (continued)
# Add callback to widgets
def callback(attr, old, new):
    N = slider.value
    source.data={'x': random(N), 'y': random(N)}
slider.on_change('value', callback)
# Arrange plots and widgets in layouts
layout = column(slider, plot)
curdoc().add_root(layout)
```













Updating Plots from Dropdown Menus



A Select example

```
? select.py
from bokeh.io import curdoc
from bokeh.layouts import column
from bokeh.models import ColumnDataSource, Select
from bokeh.plotting import figure
from numpy.random import random, normal, lognormal
N = 1000
source = ColumnDataSource(data={'x': random(N), 'y': random(N)})
# Create plots and widgets
plot = figure()
plot.circle(x='x', y='y', source=source)
menu = Select(options=['uniform', 'normal', 'lognormal'],
              value='uniform', title='Distribution')
```



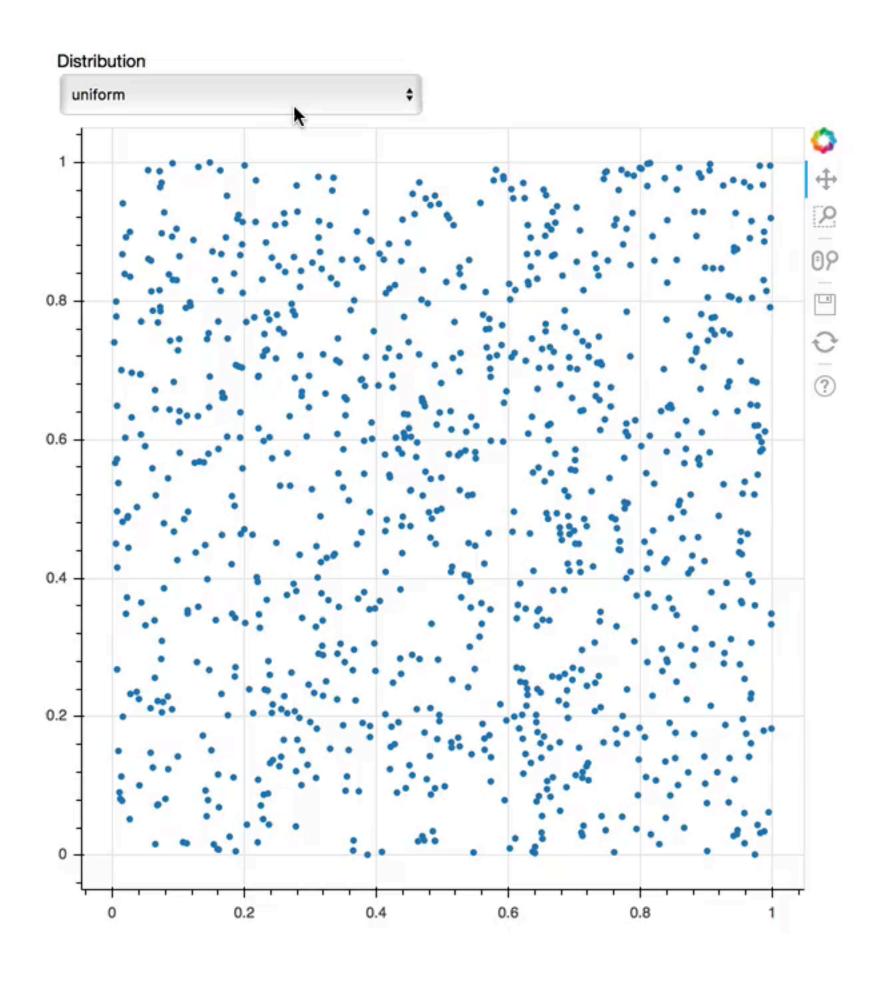
A Select example

```
? select.py
# (continued)
# Add callback to widgets
def callback(attr, old, new):
         menu.value == 'uniform': f = random
    elif menu.value == 'normal': f = normal
    else:
                                  f = lognormal
    source.data={'x': f(size=N), 'y': f(size=N)}
menu.on_change('value', callback)
# Arrange plots and widgets in layouts
layout = column(menu, plot)
curdoc().add_root(layout)
```





A Select example











Buttons



Button callbacks

```
relect.py

from bokeh.models import Button

button = Button(label='press me')

def update():
    # Do something interesting

button.on_click(update)
```



Button types

```
rom bokeh.models import CheckboxGroup, RadioGroup, Toggle
toggle = Toggle(label='Some on/off', button_type='success')
checkbox = CheckboxGroup(labels=['foo', 'bar', 'baz'])
radio = RadioGroup(labels=['2000', '2010', '2020'])
def callback(active):
    # Active tells which button is active
```





Button types

Plain button		press me
Toggle		Some on/off
Radio Group	foo bar baz	
Checkbox Group	2000 2010 2020	









Hosting Applications



Bokeh Application Hosting



https://anaconda.org