Week 7 Homework Q26

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CE480 - Java and Internet Application

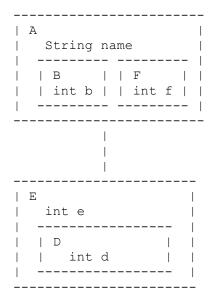
Dr. Chang, Henry

10/12/2023

Author Note

The Question

1. Inheritance + Aggregation



Note:

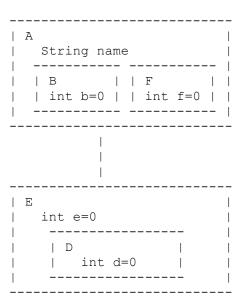
- Each class must implement 4 types of member functions
 - Helping function
 - private void trace(String s) {
 System.out.println(s);
 }
 - Access functions
 - o get
 - o set
 - predicate
 - class A, B, D, E, F

 - isLargeValue()

==> Check whether the values of all its attributes are greater than 100. For example, class E's isLargeValue() returns true if all the values of b, f, d, e are greater than 100.

- class A
- .
- isBruceLee()
- ==> Check whether the value of the attribute "name" is "Bruce Lee".
- Implementor function
 - class A, B, D, E, F
 - _
 - changetoZero()

==> The values of all its numerical attributes are set to 0. For example, class E's changeroZero() has this result:



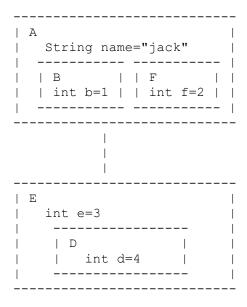
class A

class A, B, D, E, F

- o toString()
- o clone()
- o equals()

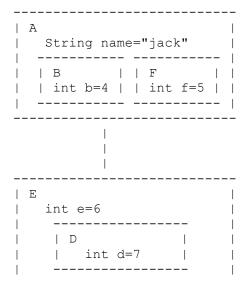
main function

Create this object eObj



Display the values of all the attributes of eObj

Change the values of eObj to



Display the values of all the attributes of eObj

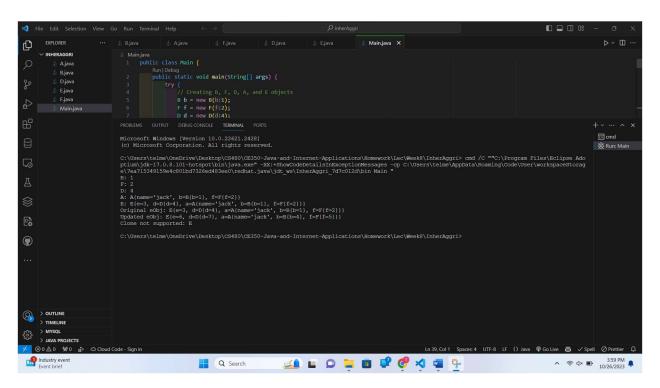
Clone the eObj to create eObj1

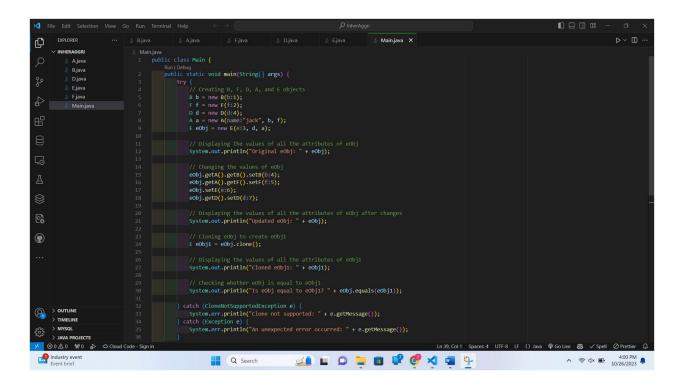
Display the values of all the attributes of eObj1

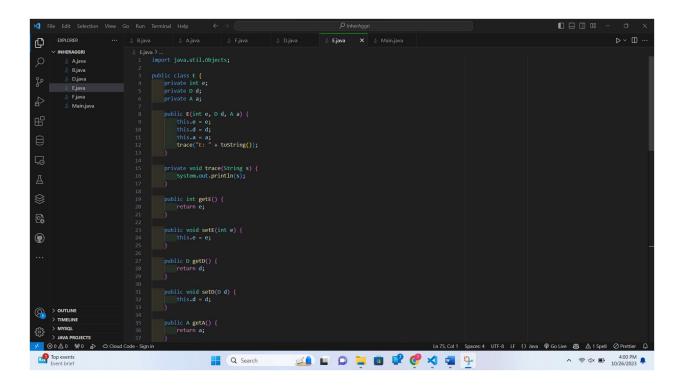
Check whether eObj is equal to eObj1

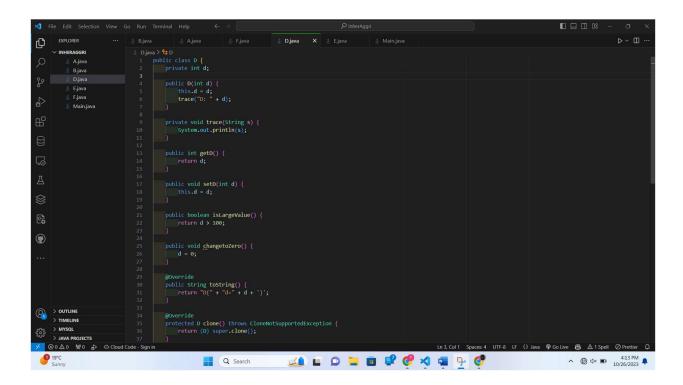
o References

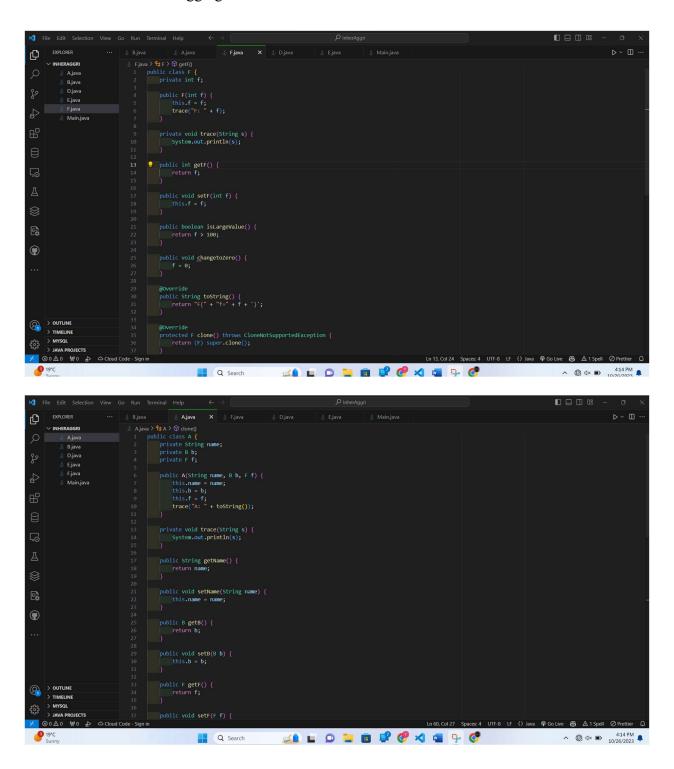
- Class containg two layers of simple object attribute
- One layer of simple object attribute + toString() + clone() + equals()
- get/set
- 4 Types of Member Functions
- Summary of toString(), clone(), equals()
- Inheritance Class Structure











A.java

```
public class A {
    private String name;
    private B b;
    private F f;

public A(String name, B b, F f) {
        this.name = name;
        this.b = b;
        this.f = f;
        trace("A: " + toString());
    }

private void trace(String s) {
        System.out.println(s);
    }

public String getName() {
        return name;
    }
```

```
public void setName(String name) {
    this.name = name;
public B getB() {
    return b;
public void setB(B b) {
   this.b = b;
public F getF() {
   return f;
public void setF(F f) {
    this.f = f;
public boolean isBruceLee() {
   return "Bruce Lee".equals(name);
public void changeName(String newName) {
    this.name = newName;
public void changetoZero() {
    b.changetoZero();
    f.changetoZero();
@Override
public String toString() {
    return A{" + "name='" + name + '\'' + ", b=" + b + ", f=" + f + b + "]
aOverride
protected A clone() throws CloneNotSupportedException {
   A cloned = (A) super.clone();
    cloned.b = this.b.clone();
    return cloned;
```

```
B.java
```

```
public class B {
    private int b;
    public B(int b) {
        this.b = b;
         trace("B: " + b);
    private void trace(String s) {
         System.out.println(s);
    public int getB() {
         return b;
    public void setB(int b) {
         this.b = b;
    public boolean isLargeValue() {
         return b > 100;
    public void changetoZero() {
         b = 0;
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    public String toString() {
         return "B{" + "b=" + b + '}';
    aOverride
    protected B clone() throws CloneNotSupportedException {
         return (B) super.clone();
    aOverride
    public boolean equals(Object obj) {
         if (this == obj) return true;
         if (obj == null || getClass() != obj.getClass()) return false;
```

```
B b1 = (B) obj;
return b == b1.b;
}
```

D.java

```
public class D {
   private int d;
    public D(int d) {
       this.d = d;
        trace("D: " + d);
    private void trace(String s) {
        System.out.println(s);
    public int getD() {
       return d;
    public void setD(int d) {
        this.d = d;
    public boolean isLargeValue() {
       return d > 100;
    public void changetoZero() {
        d = 0;
    aOverride
    public String toString() {
       return "D{" + "d=" + d + '}';
    aOverride
    protected D clone() throws CloneNotSupportedException {
        return (D) super.clone();
```

```
@Override
public boolean equals(Object obj) {
    if (this == obj) return true;
    if (obj == null || getClass() != obj.getClass()) return false;
    D d1 = (D) obj;
    return d == d1.d;
}
```

E.java

```
import java.util.Objects;
public class E {
    private int e;
    private D d;
    private A a;
    public E(int e, D d, A a) {
       this.e = e;
       this.d = d;
        this.a = a;
        trace("E: " + toString());
    private void trace(String s) {
        System.out.println(s);
    public int getE() {
        return e;
    public void setE(int e) {
        this.e = e;
    public D getD() {
       return d;
```

```
public void setD(D d) {
        this.d = d;
    public A getA() {
        return a;
    public void setA(A a) {
        this.a = a;
    public boolean isLargeValue() {
        return e > 100 && d.isLargeValue() && a.getB().isLargeValue() &&
a.getF().isLargeValue();
    public void changetoZero() {
        e = 0;
       d.changetoZero();
        a.changetoZero();
    aOverride
    public String toString() {
       return "E{" + "e=" + e + ", d=" + d + ", a=" + a + '}';
    aOverride
    protected E clone() throws CloneNotSupportedException {
        E cloned = (E) super.clone();
        cloned.d = this.d.clone();
        cloned.a = this.a.clone();
       return cloned;
    വ⊙verride
    public boolean equals(Object obj) {
        if (this == obj) return true;
        if (obj == null || getClass() != obj.getClass()) return false;
        E e1 = (E) obj;
        return e == e1.e && Objects.equals(d, e1.d) && Objects.equals(a,
e1.a);
```

Main.java

```
public class Main {
    public static void main(String[] args) {
        try {
            // Creating B, F, D, A, and E objects
            B b = new B(1);
            F f = new F(2):
            D d = new D(4);
            A = new A("jack", b, f);
            E = Obj = new E(3, d, a);
            // Displaying the values of all the attributes of eObj
            System.out.println("Original eObj: " + eObj);
            // Changing the values of eObj
            eObj.getA().getB().setB(4);
            eObj.getA().getF().setF(5);
            eObj.setE(6);
            eObj.getD().setD(7);
            // Displaying the values of all the attributes of eObj after
            System.out.println("Updated eObj: " + eObj);
            // Cloning eObj to create eObj1
            E eObj1 = eObj.clone();
            // Displaying the values of all the attributes of e0bj1
            System.out.println("Cloned e0bj1: " + e0bj1);
            // Checking whether eObj is equal to eObj1
            System.out.println("Is eObj equal to eObj1? " +
eObj.equals(eObj1));
        } catch (CloneNotSupportedException e) {
            System.err.println("Clone not supported: " + e.getMessage());
        } catch (Exception e) {
            System.err.println("An unexpected error occurred: " +
e.getMessage());
```

Refrence

https://hc.labnet.sfbu.edu/~henry/sfbu/course/introjava/inheritance/slide/exercises4.htmlLinks to an external site.

Q26 ==> Aggregation and inheritance

Github-https://github.com/Georgycas/CE350-Java-and-Internet-

Applications/tree/main/Homework/Lec/Week8/InherAggri