

# A worked example on scientific computing with Python

Hans Petter Langtangen<sup>1,2</sup>

Simula Research Laboratory<sup>1</sup>

University of Oslo<sup>2</sup>

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This worked example

- fetches a data file from a web site,
- applies that file as input data for a differential equation modeling a vibrating mechanical system,
- solves the equation by a finite difference method,
- visualizes various properties of the solution and the input data.

# The following programming topics are illustrated

- basic Python constructs: variables, loops, if-tests, arrays, functions
- flexible storage of objects in lists
- storage of objects in files (persistence)
- downloading files from the web
- user input via the command line
- signal processing and FFT
- curve plotting of data
- testing
- modules

All files can be forked at <https://github.com/hplgit/bumpy>

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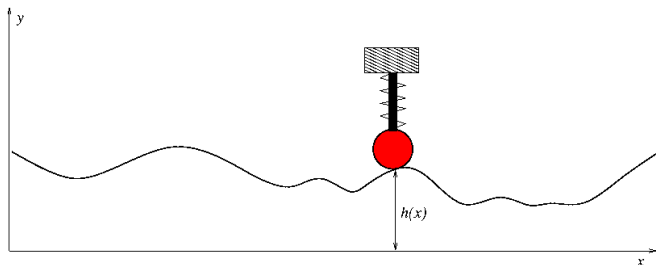
# Scientific application



# Physical problem and mathematical model

$$mu'' + f(u') + s(u) = F(t), \quad u(0) = I, \quad u'(0) = V \quad (1)$$

- Input: mass  $m$ , friction force  $f(u')$ , spring  $s(u)$ , external forcing  $F(t)$ ,  $I$ ,  $V$
- Output: vertical displacement  $u(t)$



Relatively stiff spring  $k = 5$

Go to movie on [github.com](https://github.com)

Softer spring  $k = 1$

Go to movie on [github.com](https://github.com)



- Finite difference method
- Centered differences
- $u^n$ : approximation to exact  $u$  at  $t = t_n = n\Delta t$
- First: linear damping  $f(u') = bu'$

$$u^{n+1} = \left( 2mu^n + \left( \frac{b}{2}\Delta t - m \right) u^{n-1} + \Delta t^2 (F^n - s(u^n)) \right) \left( m + \frac{b}{2}\Delta t \right)^{-1}$$

A special formula must be applied for  $n = 0$ :

$$u^1 = u^0 + \Delta t V + \frac{\Delta t^2}{2m} (-bV - s(u^0) + F^0)$$

## Extension to quadratic damping: $f(u') = b|u'|u'$

Linearization via geometric mean:

$$f(u'(t_n)) = |u'|u'|^n \approx |u'|^{n-\frac{1}{2}}(u')^{n+\frac{1}{2}}$$

$$u^{n+1} = (m + b|u^n - u^{n-1}|)^{-1} \times \\ (2mu^n - mu^{n-1} + bu^n|u^n - u^{n-1}| + \Delta t^2(F^n - s(u^n)))$$

(and again a special formula for  $u^1$ )

# Simple implementation

```
from numpy import *

def solver_linear_damping(I, V, m, b, s, F, t):
    N = t.size - 1          # No of time intervals
    dt = t[1] - t[0]        # Time step
    u = zeros(N+1)          # Result array
    u[0] = I
    u[1] = u[0] + dt*V + dt**2/(2*m)*(-b*V - s(u[0]) + F[0])

    for n in range(1,N):
        u[n+1] = 1./(m + b*dt/2)*(2*m*u[n] + \
            (b*dt/2 - m)*u[n-1] + dt**2*(F[n] - s(u[n])))

    return u
```

# Using the solver function to solve a problem

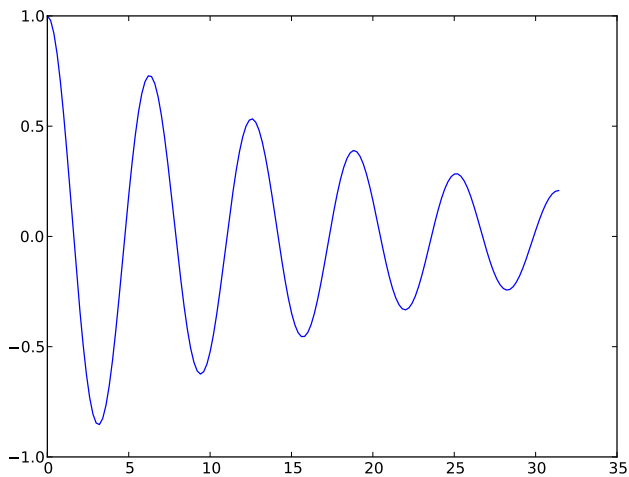
```
from solver import solver_linear_damping
from numpy import *

def s(u):
    return 2*u

T = 10*pi          # simulate for t in [0,T]
dt = 0.2
N = int(round(T/dt))
t = linspace(0, T, N+1)
F = zeros(t.size)
I = 1; V = 0
m = 2; b = 0.2
u = solver_linear_damping(I, V, m, b, s, F, t)

from matplotlib.pyplot import *
plot(t, u)
savefig('tmp.pdf')    # save plot to PDF file
savefig('tmp.png')    # save plot to PNG file
show()
```

# The resulting plot



# More advanced implementation

Improvements:

- Treat linear *and* quadratic damping
- Allow  $F(t)$  to be either a function or an array of measurements
- Use doc strings for documentation
- Report errors through raising exceptions
- Watch out for integer division

```
>>> 2/3
0
>>> 2.0/3
0.6666666666666666
>>> 2/3.0
0.6666666666666666
```

At least one of the operands in division must be float to get correct real division!

# The code (part I)

```
def solver(I, V, m, b, s, F, t, damping='linear'):
    """
    Solve  $m u'' + f(u') + s(u) = F$  for time points in  $t$ .
     $u(0)=I$  and  $u'(0)=V$ ,
    by a central finite difference method with time step  $dt$ .
    If damping is 'linear',  $f(u')=b*u$ , while if damping is
    'quadratic', we have  $f(u')=b*u'*abs(u')$ .
     $s(u)$  is a Python function, while  $F$  may be a function
    or an array (then  $F[i]$  corresponds to  $F$  at  $t[i]$ ).
    """
    N = t.size - 1                                # No of time intervals
    dt = t[1] - t[0]                                # Time step
    u = np.zeros(N+1)                                # Result array
    b = float(b); m = float(m)                      # Avoid integer division

    # Convert F to array
    if callable(F):
        F = F(t)
    elif isinstance(F, (list,tuple,np.ndarray)):
        F = np.asarray(F)
    else:
        raise TypeError(
            'F must be function or array, not %s' % type(F))
```

# The code (part II)

```
def solver(I, V, m, b, s, F, t, damping='linear'):
    ...
    u[0] = I
    if damping == 'linear':
        u[1] = u[0] + dt*V + dt**2/(2*m)*(-b*V - s(u[0]) + F[0])
    elif damping == 'quadratic':
        u[1] = u[0] + dt*V + \
            dt**2/(2*m)*(-b*V*abs(V) - s(u[0]) + F[0])
    else:
        raise ValueError('Wrong value: damping="%s"' % damping)

    for n in range(1,N):
        if damping == 'linear':
            u[n+1] = (2*m*u[n] + (b*dt/2 - m)*u[n-1] +
                dt**2*(F[n] - s(u[n])))/(m + b*dt/2)
        elif damping == 'quadratic':
            u[n+1] = (2*m*u[n] - m*u[n-1] + b*u[n]*abs(u[n] - u[n-1])
                - dt**2*(s(u[n]) - F[n]))/\
                (m + b*abs(u[n] - u[n-1]))

    return u, t
```



# Using the solver function to solve a problem

```
import numpy as np
from numpy import sin, pi  # for nice math
from solver import solver

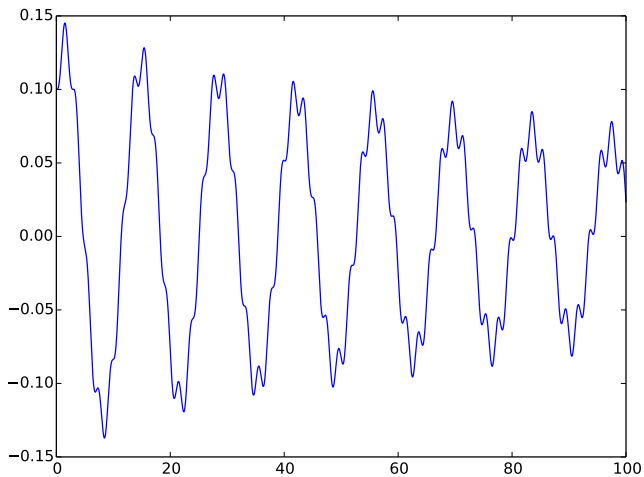
def F(t):
    # Sinusoidal bumpy road
    return A*sin(pi*t)

def s(u):
    return k*(0.2*u + 1.5*u**3)

A = 0.25
k = 2
t = np.linspace(0, 100, 10001)
u, t = solver(I=0.1, V=0, m=2, b=0.5, s=s, F=F, t=t,
              damping='quadratic')

# Show u(t) as a curve plot
import matplotlib.pyplot as plt
plt.plot(t, u)
plt.show()
```

# The resulting plot



# Local vs global variables

```
def f(u):  
    return k*u
```

Here,

- $u$  is a *local variable*, which is accessible just inside in the function
- $k$  is a *global variable*, which must be initialized outside the function prior to calling  $f$

# Advanced programming of functions with parameters

- $f(u) = ku$  needs parameter  $k$
- Implement  $f$  as a class with  $k$  as attribute and `__call__` for evaluating  $f(u)$

```
class Spring:
    def __init__(self, k):
        self.k = k

    def __call__(self, u):
        return self.k*u
```

```
f = Spring(k)
```

```
# f looks like a function: can call f(0.2)
```

# The excitation force

- A bumpy road gives an excitation  $F(t)$
- File `bumpy.dat.gz` contains various road profiles  $h(x)$
- `http:`  
`//hplbit.bitbucket.org/data/bumpy/bumpy.dat.gz`

Download road profile data  $h(x)$  from the Internet:

```
filename = 'bumpy.dat.gz'
url = 'http://hplbit.bitbucket.org/data/bumpy/bumpy.dat.gz'
import urllib
urllib.urlretrieve(url, filename)
h_data = np.loadtxt(filename)      # read numpy array from file

x = h_data[0,:]                  # 1st column: x coordinates
h_data = h_data[1:,:]            # other columns: h shapes
```

# The very basics of two-dimensional arrays

```
0      0.2   0.25  0.15
-0.1   0.15  0.2   0.15
```

```
>>> import numpy as np
>>> h_data = np.array([[0, 0.2, 0.25, 0.15],
                       [-0.1, 0.15, 0.2, 0.15]])
>>> h_data.shape    # size of each dimension
(2, 4)
>>> h_data[0,:]
array([ 0. ,  0.2 ,  0.25,  0.15])
>>> h_data[:,0]
array([ 0. , -0.1])
>>> profile1 = h_data[1,:]
>>> profile1
array([-0.1 ,  0.15,  0.2 ,  0.15])
>>> h_data[1,1:3]    # elements [1,1] [1,2]
array([ 0.15,  0.2 ])
```

# Computing the force from the road profile

$$F(t) \sim \frac{d^2}{dt^2} h(x), \quad v = xt, \quad \Rightarrow \quad F(t) \sim v^2 h''(x)$$

```
def acceleration(h, x, v):  
    """Compute 2nd-order derivative of h."""  
    # Method: standard finite difference approximation  
    d2h = np.zeros(h.size)  
    dx = x[1] - x[0]  
    for i in range(1, h.size-1, 1):  
        d2h[i] = (h[i-1] - 2*h[i] + h[i+1])/dx**2  
    # Extrapolate end values from first interior value  
    d2h[0] = d2h[1]  
    d2h[-1] = d2h[-2]  
    a = d2h*v**2  
    return a
```

## Vectorized version of the previous function

```
def acceleration_vectorized(h, x, v):  
    """Compute 2nd-order derivative of h. Vectorized version."""  
    d2h = np.zeros(h.size)  
    dx = x[1] - x[0]  
    d2h[1:-1] = (h[:-2] - 2*h[1:-1] + h[2:])/dx**2  
    # Extrapolate end values from first interior value  
    d2h[0] = d2h[1]  
    d2h[-1] = d2h[-2]  
    a = d2h*v**2  
    return a
```



# Performing the simulation of vibrations

Use a list data to hold all input and output data

```
data = [x, t]
for i in range(h_data.shape[0]):
    h = h_data[i,:]          # extract a column
    a = acceleration(h, x, v)
    u = solver(t=t, I=0, m=m, b=b, f=f, F=-m*a)
    data.append([h, a, u])
```

Parameters for bicycle conditions:  $m = 60$  kg,  $v = 5$  m/s,  $k = 60$  N/m,  $b = 80$  Ns/m

# A high-level solve function (part I)

```
def solve(url=None, m=60, b=80, k=60, v=5):  
    """  
    Solve model for verticle vehicle vibrations.  
  
    =====  
    variable      description  
    =====  
    url            either URL of file with excitation force data,  
                   or name of a local file  
    m              mass of system  
    b              friction parameter  
    k              spring parameter  
    v              (constant) velocity of vehicle  
    Return         data (list) holding input and output data  
                   [x, t, [h,a,u], [h,a,u], ...]  
    =====  
    """  
    # Download file (if url is not the name of a local file)  
    if url.startswith('http://') or url.startswith('file://'):  
        import urllib  
        filename = os.path.basename(url) # strip off path  
        urllib.urlretrieve(url, filename)  
    else:  
        # Check if url is the name of a local file  
        if not os.path.isfile(url):  
            print url, 'must be a URL or a filename'; sys.exit(1)
```

# A high-level solve function (part II)

```
def solve(url=None, m=60, b=80, k=60, v=5):  
    ...  
    h_data = np.loadtxt(filename)  # read numpy array from file  
  
    x = h_data[0,:]                # 1st column: x coordinates  
    h_data = h_data[1:,:]          # other columns: h shapes  
  
    t = x/v                        # time corresponding to x  
    dt = t[1] - t[0]  
  
    def f(u):  
        return k*u  
  
    data = [x, t]                  # key input and output data (arrays)  
    for i in range(h_data.shape[0]):  
        h = h_data[i,:]           # extract a column  
        a = acceleration(h, x, v)  
  
        u = solver(t=t, I=0.2, m=m, b=b, f=f, F=-m*a)  
        data.append([h, a, u])  
    return data
```

# Computing an expression for the noise level of the vibrations

$$\text{RMS} = \sqrt{\int_0^T u^2 dt} \approx \sqrt{\frac{1}{N+1} \sum_{i=0}^N (u^n)^2}$$

```
def rms(data):  
    u_rms = np.zeros(t.size) # for accumulating the rms value  
    for h, a, u in data[2:]: # loop over results  
        u_rms += u**2  
    u_rms = np.sqrt(u_rms/u_rms.size)  
    data.append(u_rms)  
    return data
```

# Pickling: storing Python objects in files

After calling

```
road_url = 'http://hplbit.bitbucket.org/data/bumpy/bumpy.dat.gz'
data = solve(url=road_url,
              m=60, b=200, k=60, v=6)
data = rms(data)
```

the data array contains single arrays and triplets of arrays,

```
[x, t, [h,a,u], [h,a,u], ..., [h,a,u], u_rms]
```

This list, or any Python object, can be stored on file for later retrieval of the results, using *pickling*:

```
import cPickle
outfile = open('bumpy.res', 'w')
cPickle.dump(data, outfile)
outfile.close()
```

See `bumpy.py`.

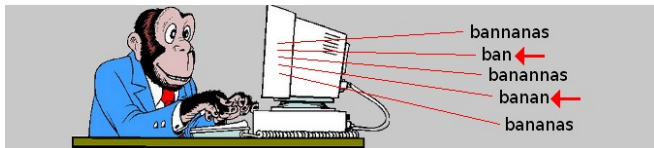
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# User input



# Positional command-line arguments

Suppose  $b$  is given on the command line:

```
Terminal> python bumpy.py 10
```

Code:

```
try:
    b = float(sys.argv[1])
except IndexError:
    b = 80  # default
```

Note: 1st command-line argument in `sys.argv[1]`, but that is a string



# Option-value pairs on the command line

Now we want to use option-value pairs on the command line:

```
Terminal> python bumpy.py --m 40 --b 280
```

Note:

- All parameters have default values
- The default value can be overridden on the command line with `--option value`
- We use the `argparse` module for defining, reading, and accessing option-value pairs

# Example on using argparse

```
def command_line_options():
    import argparse
    parser = argparse.ArgumentParser()
    parser.add_argument('--m', '--mass', type=float,
                        default=60, help='mass of vehicle')
    parser.add_argument('--k', '--spring', type=float,
                        default=60, help='spring parameter')
    parser.add_argument('--b', '--damping', type=float,
                        default=80, help='damping parameter')
    parser.add_argument('--v', '--velocity', type=float,
                        default=5, help='velocity of vehicle')
    url = 'http://hplbit.bitbucket.org/data/bumpy/bumpy.dat.gz'
    parser.add_argument('--roadfile', type=str,
                        default=url, help='filename/URL with road data')
    args = parser.parse_args()
    # Extract input parameters
    m = args.m; k = args.k; b = args.b; v = args.v
    url = args.roadfile
    return url, m, b, k, v
```

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## Plot

- the root mean square value of  $u(t)$ , to see the typical amplitudes
- the spectrum of  $u(t)$ , for  $t > t_s$  (using FFT) to see which frequencies that dominate in the signal
- for each road shape, a plot of  $h(x)$ ,  $a(t)$ , and  $u(t)$ , for  $t \geq t_s$

For convenience:

```
from numpy import *  
from matplotlib.pyplot import *
```

Loading results from file:

```
import cPickle  
outfile = open('bumpy.res', 'r')  
data = cPickle.load(outfile)  
outfile.close()  
  
x, t = data[0:2]  
u_rms = data[-1]
```

Recall list data:

```
[x, t, [h,a,u], [h,a,u], ..., [h,a,u], u_rms]
```

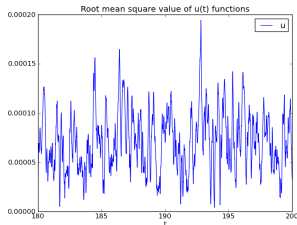
## Code (part II)

Display only the last portion of time series:

```
indices = t >= t_s      # True/False boolean array
t = t[indices]          # fetch the part of t for which t > t_s
x = x[indices]          # fetch the part of x for which t > t_s
```

Plotting the root mean square value array `u_rms` for `t >= t_s` is now done by

```
figure()
u_rms = u_rms[indices]
plot(t, u_rms)
legend(['u'])
xlabel('t')
title('Root mean square value of u(t) functions')
show()
```

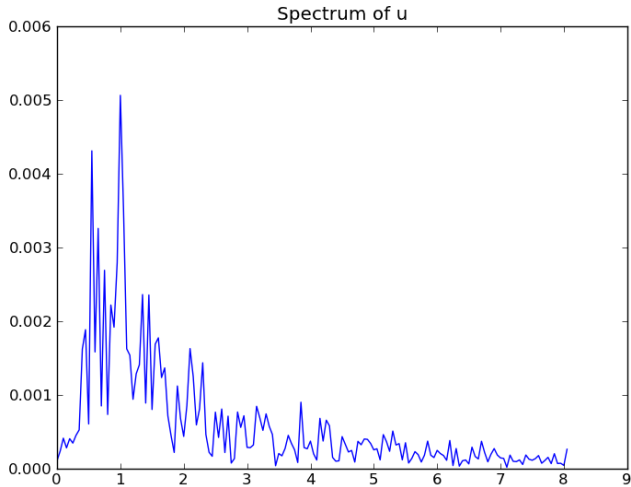


The spectrum of a discrete function  $u(t)$ :

```
def frequency_analysis(u, t):
    A = fft(u)
    A = 2*A
    dt = t[1] - t[0]
    N = t.size
    freq = arange(N/2, dtype=float)/N/dt
    A = abs(A[0:freq.size])/N
    # Remove small high frequency part
    tol = 0.05*A.max()
    for i in xrange(len(A)-1, 0, -1):
        if A[i] > tol:
            break
    return freq[:i+1], A[:i+1]

figure()
u = data[3][2][indices] # 2nd realization of u
f, A = frequency_analysis(u, t)
plot(f, A)
title('Spectrum of u')
show()
```

# Plot of the spectrum





## Code (part IV)

Run through all the 3-lists [h, a, u] and plot these arrays:

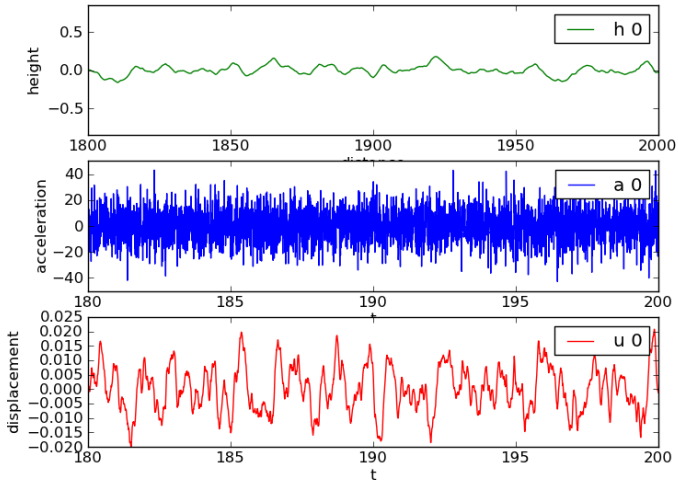
```
case_counter = 0
for h, a, u in data[2:-1]:
    h = h[indices]
    a = a[indices]
    u = u[indices]

    figure()
    subplot(3, 1, 1)
    plot(x, h, 'g-')
    legend(['h %d' % case_counter])
    hmax = (abs(h.max()) + abs(h.min()))/2
    axis([x[0], x[-1], -hmax*5, hmax*5])
    xlabel('distance'); ylabel('height')

    subplot(3, 1, 2)
    plot(t, a)
    legend(['a %d' % case_counter])
    xlabel('t'); ylabel('acceleration')

    subplot(3, 1, 3)
    plot(t, u, 'r-')
    legend(['u %d' % case_counter])
    xlabel('t'); ylabel('displacement')
    savefig('tmp%d.png' % case_counter)
    case_counter += 1
```

# Plot



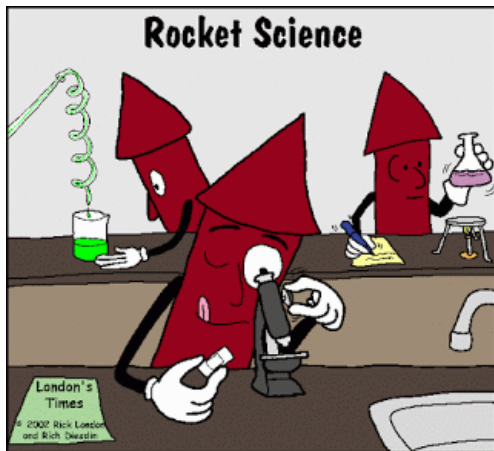
See `explore.py`

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# Symbolic computing via SymPy

```
>>> import sympy as sp
>>> x, a = sp.symbols('x a')           # Define mathematical symbols
>>> Q = a*x**2 - 1                     # Quadratic function
>>> dQdx = sp.diff(Q, x)               # Differentiate wrt x
>>> dQdx
2*a*x
>>> Q2 = sp.integrate(dQdx, x)         # Integrate (no constant)
>>> Q2
a*x**2
>>> Q2 = sp.integrate(Q, (x, 0, a))   # Definite integral
>>> Q2
a**4/3 - a
>>> roots = sp.solve(Q, x)            # Solve  $Q = 0$  wrt  $x$ 
>>> roots
[-sqrt(1/a), sqrt(1/a)]
```

# Go seamlessly from symbolic expression to Python function

Convert a SymPy expression  $Q$  into a Python function  $Q(x, a)$ :

```
>>> Q = sp.lambdify([x, a], Q)           # Turn Q into Py func.  
>>> Q(x=2, a=3)                          # 3*2**2 - 1 = 11  
11
```

This  $Q(x, a)$  function can be used for numerical computing

# Testing via test functions and test frameworks

Modern test frameworks:

- nose
- pytest

Recommendation: use `pytest`, stay away from `unittest`

# Example on a test function

```
def halve(x):  
    """Return half of x."""  
    return x/2.0  
  
def test_halve():  
    x = 4  
    expected = 2  
    computed = halve(x)  
    # Compare real numbers using tolerance  
    tol = 1E-14  
    diff = abs(computed - expected)  
    assert diff < tol
```

Note:

- Name starts with test\_\*
- No arguments
- Must have assert on a boolean expression for passed test



# Test function for the numerical solver (part I)

```
def lhs_eq(t, m, b, s, u, damping='linear'):
    """Return lhs of differential equation as sympy expression."""
    v = sm.diff(u, t)
    d = b*v if damping == 'linear' else b*v*sm.Abs(v)
    return m*sm.diff(u, t, t) + d + s(u)

def test_solver():
    """Verify linear/quadratic solution."""
    # Set input data for the test
    I = 1.2; V = 3; m = 2; b = 0.9; k = 4
    s = lambda u: k*u
    T = 2
    dt = 0.2
    N = int(round(T/dt))
    time_points = np.linspace(0, T, N+1)

    # Test linear damping
    t = sm.Symbol('t')
    q = 2 # arbitrary constant
    u_exact = I + V*t + q*t**2 # sympy expression
    F_term = lhs_eq(t, m, b, s, u_exact, 'linear')
    print 'Fitted source term, linear case:', F_term
    F = sm.lambdify([t], F_term)
    u, t_ = solver(I, V, m, b, s, F, time_points, 'linear')
    u_e = sm.lambdify([t], u_exact, modules='numpy')
    error = abs(u_e(t_) - u).max()
    tol = 1E-13
    assert error < tol
```

## Test function for the numerical solver (part II)

```
def test_solver():  
    ...  
    # Test quadratic damping: u_exact must be linear  
    u_exact = I + V*t  
    F_term = lhs_eq(t, m, b, s, u_exact, 'quadratic')  
    print 'Fitted source term, quadratic case:', F_term  
    F = sm.lambdify([t], F_term)  
    u, t_ = solver(I, V, m, b, s, F, time_points, 'quadratic')  
    u_e = sm.lambdify([t], u_exact, modules='numpy')  
    error = abs(u_e(t_) - u).max()  
    assert error < tol
```

# Using a test framework

Examine all subdirectories test\* for test\_\*.py files:

```
Terminal> py.test -s
===== test session starts =====
...
collected 3 items

tests/test_bumpy.py .
Fitted source term, linear case:  $8t^2 + 15.6t + 15.5$ 
Fitted source term, quadratic case:  $12t + 12.9$ 
testing solver
testing solver_linear_damping_wrapper

===== 3 passed in 0.40 seconds =====
```

Test a single file:

```
Terminal> py.test -s tests/test_bumpy.py
...
```

- Put functions in a file - that is a module
- Move main program to a function
- Use a test block for executable code (call to main function)

```
if __name__ == '__main__':  
    <statements in the main program>
```

# Example on a module file

```
import module1
from module2 import somefunc1, somefunc2

def myfunc1(...):
    ...

def myfunc2(...):
    ...

if __name__ == '__main__':
    <statements in the main program>
```

# What gets imported?

Import everything from the previous module:

```
from mymod import *
```

This imports

- module1, somefunc1, somefunc2 (global names in mymod)
- myfunc1, myfunc2 (global functions in mymod)