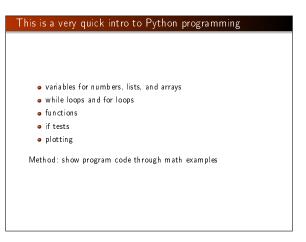
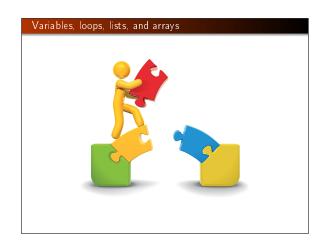
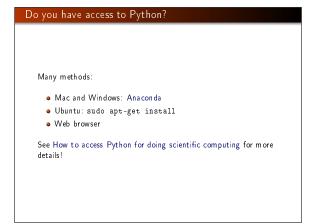
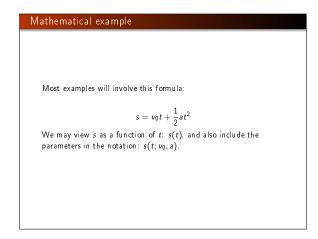
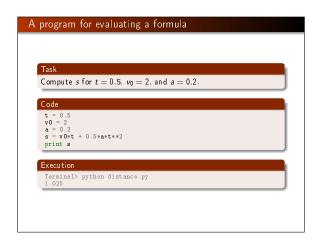
Intro to scientific Python programming Hans Petter Langtangen^{1,2} Simula Research Laboratory¹ University of Oslo² Jan 8, 2015











Assignment statements assign a name to an object t = 0.5 y0 = 2 a = 0.2 s = y0*t + 0.5*a*t**2 # float object Rule: evaluate right-hand side object, left-hand side is a name for that object

```
Programming with a while loop

• Task: write out a table of t and s(t) values (two columns), for t ∈ [0,2] in steps of 0.1

• Method: while loop

v0 = 2
a = 0.2
dt = 0.1 # Increment
t = 0 # Start value
while t <= 2:
s = v0** t 0.5**a**t**2
print t, s
t = t + dt
```

```
The Python Online Tutor can help you to understand the program flow

Python Online Tutor lets you step through the program and examine variables.

a = 1
da = 0.5
while a <= 3:
print a
a = a + da

(Visualize execution)
```

```
Lists

A list collects several variables (objects) in a given sequence:

L = [-1, 1, 8.0]

A list can contain any type of objects, e.g.,

L = ['mydata.txt', 3.14, 10]

Some basic list operations:

>>> L = ['mydata.txt', 3.14, 10]

>>> print L[0]

mydata.txt
>>> print L[1]

3.14

>>> del L[0]  # delete the first element
>>> print L

[3.14, 10]

>>> print L

[3.14, 10]

>>> print L

[3.14, 10]

| Add -1 at the end of the list
| Call, 13, 14, 10, -1]
```

```
v0 = 2
a = 0.2
dt = 0.1  # Increment
t = 0
t_values = []
s_values = []
while t <= 2:
    s = v0*t + 0.5*a*t**2
    t_values append(t)
    s_values append(s)
    t = t + dt
print s_values # Just take a look at a created list

# Print a nicely formatted table
i = 0
while i <= len(t_values)-1:
    print '%.2f %, 4f' % (t_values[i], s_values[i])
    i += 1  # Same as i = i + 1</pre>
```

```
For loops

A for loop is used for visiting elements in a list, one by one:

>>> L = [1, 4, 8, 9]
>>> for e in L:
... print e

1
4
8
9

Demo in the Python Online Tutor:

list1 = [0, 0.1, 0.2]
list2 = []
for element in somelist:
   p = element + 2
   list2 append(p)
   print list2

(Visualize execution)
```

```
For loops used traditionally an integer counter over list/array indices

for i in range(len(somelist)):
    # Work with somelist[i]

Note:

• range returns a list of integers
• range(a, b, s) returns the integers a, a+s, a+2*s, ...
    up to but not including (!!) b
• range(b) implies a=0 and s=1
• range(len(somelist)) returns [0, 1, 2]
```

```
Let's replace our while loop by a for loop

v0 = 2
a = 0.2
dt = 0.1  # Increment
t_values = []
s_values = []
n = int(round(2/dt)) + 1  # No of t values
for i in range(n):
t = i*dt
s = v0*t + 0.5*a*t**2
t_values.append(t)
s_values.append(t)
s_values = spend(s)
print s_values  # Just take a look at a created list
# Make nicely formatted table
for t, s in zipt(t_values, s_values):
    print '%.2f  %.4f' % (t, s)

# Alternative
for i in range(len(t_values)):
    print '%.2f  %.4f' % (t_values[i], s_values[i])
```

```
Traversal of multiple lists at the same time with zip

for e1, e2, e3, ... in zip(list1, list2, list3, ...):

Alternative: loop over a common index for the lists

for i in range(len(list1)):
    e1 = list1[i]
    e2 = list2[i]
    ...
```



```
numpy functions creates entire arrays at once

>>> c = numpy.log(a)  # Take ln of all elements in a
>>> print c
[ 0. 1.38629436 2.30258509]

Create n + 1 uniformly distributed coordinates in [a, b]:
t = numpy.linspace(a, b, n+1)
```

```
import numpy
v0 = 2
a = 0.2
dt = 0.1 # Increment
n = int(round(2/dt)) + 1 # No of t values

t.values = numpy.linspace(0, 2, n+1)
s_values = v0+t + 0.5**a*t**2
# Make nicely formatted table
for t, s in zip(t_values, s_values):
    print '%.2f %.4f' % (t, s)
```

```
Standard mathematical functions are found in the math module

>>> import math
>>> print math sin(math.pi)
1.2246467991473532e-16  # Note: only approximate value

Get rid of the math prefix:

from math import sin, pi
print sin(pi)

# Or import everything from math
from math import *
print sin(pi), log(e), tanh(0.5)
```

```
Use the numpy module for standard mathematical functions applied to arrays

Matlab users can do

from numpy import *

The Python community likes

import numpy as np
print np.sin(np.pi)

Our convention: use np prefix, but not in formulas involving math functions

import numpy as np
from numpy import sin, exp
t = np.linepace(0, 4, 1001)
p = exp(-t)*sin(2*t)
```

```
Plotting is done with matplotlib:

import numpy as np
import matplotlib.pyplot as plt

v0 = 0.2
a = 2
n = 21 # No of t values for plotting

t = np.linspace(0, 2, n+1)
s = v0*t + 0.5*a*t**2

plt.plot(t, s)
plt.savefig('myplot.png')
plt.show()

The plotfile myplot.png looks like
```

```
Plotting of multiple curves
         import numpy as np
import matplotlib.pyplot as plt
          \begin{array}{l} \textbf{v}\,\textbf{0} &=\,\textbf{0}\,.\,\textbf{2} \\ \textbf{a} &=\,\textbf{2} \\ \textbf{n} &=\,\textbf{21} \quad \text{\# No of $t$ values for plotting} \end{array} 
         t = np.linspace(0, 2, n+1)
s = v0*t + 0.5*a*t**2
         plt.plot(t, s)
plt.savefig('myplot.png')
plt.show()
```

Functions and branching

- $s(t) = v_0 t + \frac{1}{2} a t^2$ is a mathematical function Can implement s(t) as a Python function s(t)

```
def s(t):
    return v0*t + 0.5*a*t**2
v0 = 0.2
a = 4
value = s(3)  # Call the function
```

Note:

- v0 and a are global variables
- v0 and a must be initialzed before s is called

Have v0 and a as function arguments instead of as global variables:

```
def s(t, v0, a):
return v0*t + 0.5*a*t**2
value = s(3, 0.2, 4) # Call the function
```