

# Problem Statement

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*By Transfer Students (except Liam)*

In a perfect world, there would be no boredom. Currently, we are plagued by it almost every day in some form or fashion. This boredom is wasting our time that we can be productive during. To solve this, an app should be created to help fill those little, or big, times of boredom with productive and entertaining activities.

## Who is experiencing the problem?

Millions of people experience the problem of boredom daily. This includes high school and college age students, those who are neurodivergent who can't stand to sit still for extended periods, those with a short attention span, and a plethora of others. It is almost safe to assume that everyone has experienced boredom at one time or another in their life.

## What is the problem?

Boredom has become a plague to many due to many reasons. Some people become bored when their main task for the day is complete and they need to decide on what they want to do in their free time. Some people struggle to decide due to wanting to do too many things at once. Our access to so many things and so many choices lead to boredom because humans struggle to make decisions.

## Where does the problem present itself?

This problem can arise at any moment: once you've lost interest in a class or tv show. When you're riding public transportation. When you finish all your schoolwork and get some free time. The list can go on forever.

## Why does it matter?

Solving this problem matters because boredom can lead to unhappiness. It would also matter because boredom takes up the time that we could potentially use to be productive.