# Geoffrey Browning Assignment 1 report

# Purpose

To explore image steganography, encompassing payload concealment and recovery.

# Requirements

Task	Status
Program 1: Determining Payload Size	Fully implemented
Program 2: Encrypting and Encoding payload	Fully implemented
Implementation of LSB encoding technique	Fully implemented
Optional encryption of payload	Fully implemented
Program 3: Decoding and Decrypting payload	Fully implemented
Accurate decoding of LSB technique	Fully implemented

# Platforms

geoProgram1, geoProgram2, geoProgram3 have all been tested on:

- Windows 11
- Fedora 36

# Language

Python3

# Design

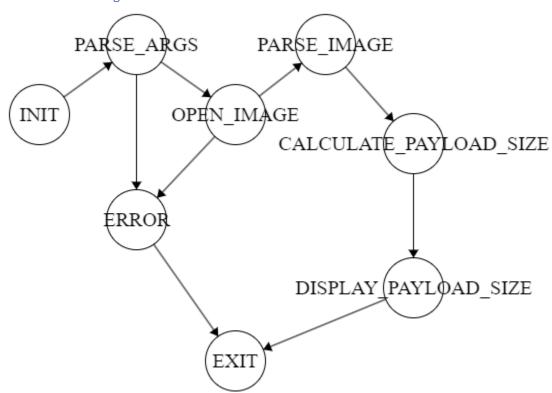
## geoProgram1.py

### Finite State Machine

#### State Table

From State	To State	Action
INIT	PARSE_ARGS	parse_args
PARSE_ARGS	OPEN_IMAGE	open
PARSE_ARGS	ERROR	argument_error
OPEN_IMAGE	PARSE_IMAGE	parse_image
OPEN_IMAGE	ERROR	file_not_found
PARSE_IMAGE	CALCULATE_PAYLOAD_SIZE	calculate_payload_size
CALCULATE_PAYLOAD_SIZE	DISPLAY_PAYLOAD_SIZE	display_payload_size
DISPLAY_PAYLOAD_SIZE	EXIT	Stop program
ERROR	EXIT	Stop program

#### State Transition Diagram



### Pseudocode

INITIALIZE filename
INITIALIZE bitsPerPixel
parse command line arguments for fileName, bitsPerPixel
READ fileName as png coverImage
DETERMINE coverImage height and width
CALCULATE maxPayloadSize = height \* width \* bitsPerPixel
DISPLAY maxPayloadSize

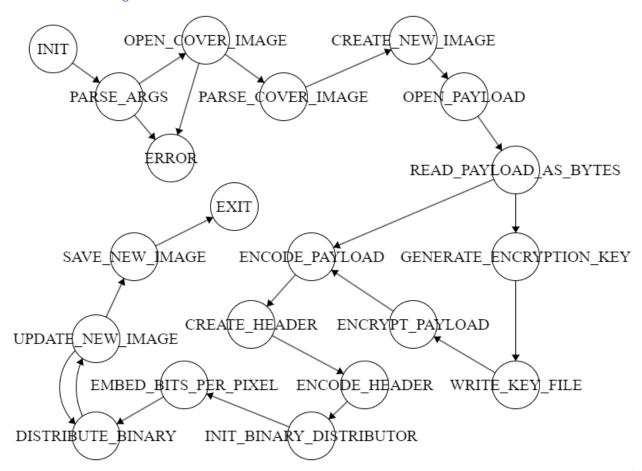
# geoProgram2.py

# Finite State Machine

#### State Table

From State	To State	Action	
INIT	PARSE_ARGS	Parse_args	
PARSE_ARGS	OPEN_COVER_IMAGE	Open_cover_image	
PARSE_ARGS	ERROR	Argument_error	
OPEN_COVER_IMAGE	PARSE_COVER_IMAGE	Parse_cover_image	
OPEN_COVER_IMAGE	ERROR	File_not_found_error	
PARSE_COVER_IMAGE	CREATE_NEW_IMAGE	Create_new_image	
CREATE_NEW_IMAGE	OPEN_PAYLOAD	Open_payload	
OPEN_PAYLOAD	READ_PAYLOAD_AS_BYTES	Read_payload	
READ_PAYLOAD_AS_BYTES	ENCODE_PAYLOAD	Encode_payload	
READ_PAYLOAD_AS_BYTES	GENERATE_ENCRYPTION_KEY	Generate_key	
GENERATE_ENCRYPTION_KEY	WRITE_KEY_FILE	Write_key_file	
WRITE_KEY_FILE	ENCRYPT_PAYLOAD	Encrypt_payload	
ENCRYPT_PAYLOAD	ENCODE_PAYLOAD	Encode_payload	
ENCODE_PAYLOAD	CREATE_HEADER	Create_header	
CREATE_HEADER	ENCODE_HEADER	Encode_header	
ENCODE_HEADER	INIT_BINARY_DISTRIBUTOR	Init_binary_distributor	
INIT_BINARY_DISTRIBUTOR	EMBED_BITS_PER_PIXEL	Embed_bits_per_pixel	
EMBED_BITS_PER_PIXEL	DISTRIBUTE_BINARY	Distribute_binary	
DISTRIBUTE_BINARY	UPDATE_NEW_IMAGE	Update_new_image	
UPDATE_NEW_IMAGE	SAVE_NEW_IMAGE	Save_new_image	
SAVE_NEW_IMAGE	EXIT	Stop program	

#### State Transition Diagram



#### Pseudocode

```
INITIALIZE fileName
INITIALIZE bitsPerPixel
INITIALIZE payloadFileName
INITIALIZE encrypted
parse command line arguments for fileName, bitsPerPixel, payloadFileName, encrypted
INITIALIZE mod to bitsPerPixel % 3
INITIALIZE div to ceil of bitsPerPixel / 3
READ fileName as png coverlmage
DETERMINE coverImage height and width
INITIALIZE newImage with coverImage height and width
IF payloadFileName contains ".png" THEN
       READ payloadFileName as png payload
       PARSE payload for payloadWidth and payloadHeight
       CONVERT payload to bytes
ELSE
       READ payloadFileName bytes as payload
END IF
IF encrypted THEN
       generate encryption key
       WRITE encryption key to file
       ENCRYPT payload
END IF
ENCODE payload to base 2
INITIALIZE PAD LENGTH to 50
IF length of payloadFileName > 15 THEN
       SET payloadFileName to default name
END IF
INITIALIZE header to length of payload + payloadWidth + payloadHeight + payloadFileName + encrypted
PAD header to 50 char length
ENCODE header to base 2
INITIALIZE binaryDistributor with encoded Header + encoded Payload
FOR each value x in RANGE(0, coverImageWidth)
       FOR each value y in RANGE(0, coverImageHeight)
               red, green, blue = coverImage[x, y]
               IF x and y == 0 THEN
                       convert bitsPerPixel to 5bit base2
                       EMBED first 2 bits of bitsPerPixel in red
                       EMBED second 2 bits of bitsPerPixel in green
                       EMBED last bit of bitsPerPixel in blue
               END IF
               IF binaryDistributor is empty THEN
                       newImage[x, y] = coverImage[x, y]
```

```
CONTINUE
```

**END IF** 

EMBED div bits into red

IF mod == 1 THEN

IF div > 1 THEN

EMBED div-1 bits into green EMBED div-1 bits into blue

**END IF** 

ELSE IF mod == 2 THEN

EMBED div bits into green

IF div > 1 THEN

EMBED div-1 bits into blue

**END IF** 

ELSE

EMBED div bits into green EMBED div bits into blue

**END IF** 

newImage[x, y] = (red, green, blue)

SAVE newImage as "EmbeddedImage.png"

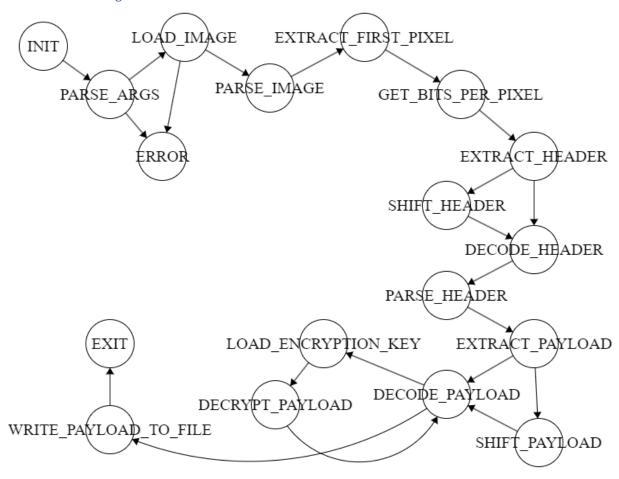
# geoProgram3.py

# Finite State Machine

#### State Table

State Table			
INIT	PARSE_ARGS	Parse_args	
PARSE_ARGS	LOAD_IMAGE	Load_image	
PARSE_ARGS	ERROR	Argument_error	
LOAD_IMAGE	ERROR	File_not_found	
LOAD_IMAGE	PARSE_IMAGE	Parse_image	
PARSE_IMAGE	EXTRACT_FIRST_PIXEL	Extract_first_pixel	
EXTRACT_FIRST_PIXEL	GET_BITS_PER_PIXEL	Get_bits_per_pixel	
GET_BITS_PER_PIXEL	EXTRACT_HEADER	Extract_header	
EXTRACT_HEADER	SHIFT_HEADER	Shift_header	
EXTRACT_HEADER	DECODE_HEADER	Decode_header	
SHIFT_HEADER	DECODE_HEADER	Decode_header	
DECODE_HEADER	PARSE_HEADER	Parse_header	
PARSE_HEADER	EXTRACT_PAYLOAD	Extract_payload	
EXTRACT_PAYLOAD	DECODE_PAYLOAD	Decode_payload	
EXTRACT_PAYLOAD	SHIFT_PAYLOAD	Shift_payload	
SHIFT_PAYLOAD	DECODE_PAYLOAD	Decode_payload	
DECODE_PAYLOAD	LOAD_ENCRYPTION_KEY	Load_encryption_key	
DECODE_PAYLOAD	WRITE_PAYLOAD_TO_FILE	Write_payload_to_file	
LOAD_ENCRYPTION_KEY	DECRYPT_PAYLOAD	Decrypt_payload	
DECRYPT_PAYLOAD	DECODE_PAYLOAD	Decode_payload	
WRITE_PAYLOAD_TO_FILE	EXIT	Exit program	

#### State Transition Diagram



#### Pseudocode

```
INITIALIZE fileWithData
parse command line arguments for fileWithData
READ fileWIthData as png imageWithPayload
DETERMINE imageWithPayload Width and Height
INITIALIZE END OF HEADER to (50*8)
INITIALIZE headerIndex, payloadIndex, endOfPayload, fileWidth, fileHeight to 0
INITIALIZE bitsPerPixel to 5
INITIALIZE mod to bitsPerPixel % 3
INITIALIZE div to ceil bitsPerPixel / 3
INITIALIZE header, payload, filetype, fileName to empty string
INITIALIZE encrypted to False
FOR value x in range(0, imageWithPayload width)
        FOR value y in range(0, imageWithPayload height)
               red, green, blue = imageWithPayload[x, y]
               IF x and y == 0 THEN
                       EXTRACT last 2 bits of red
                       EXTRACT last 2 bits of green
                       EXTRACT last bit of blue
                       bitsPerPixel = integer of (red + green + blue)
                       mod = bitsPerPixel % 3
                       div = ceil(bitsPerPixel / 3)
               ELSE IF headerIndex < END_OF_HEADER THEN
                       header = header + red[-div to end]
                       IF mod == 1 THEN
                               IF div > 1 THEN
                                       header = header + green[-(div-1) to end] + blue[-(div-1) to end]
                               END IF
                       ELSE IF mod == 2 THEN
                               header = header + green[-div to end]
                               IF div > 1 THEN
                                       header = header + blue[-(div-1) to end]
                               END IF
                       ELSE
                               header = header + green[-div to end] + blue[-div to end]
                       END IF
                       headerIndex += bitsPerPixel
                       IF headerIndex >= END OF HEADER THEN
                               INITIALIZE shift to headerIndex – END_OF_HEADER
                               IF shift > 0 THEN
                                       payload = payload + header[-shift to end]
                                       payloadIndex += shift
                                       header = header[start to -shift]
                               END IF
```

```
DECODE header
                               PARSE header for endOfPayload, fileWidth, fileHeight, filename,
                                       encrypted
                       END IF
               ELSE IF payloadIndex < endOfPayload THEN
                       payload = payload + red[-div to end]
                       IF mod == 1 THEN
                               IF div > 1 THEN
                                       payload = payload + green[-(div-1) to end] + blue[-(div-1) to end]
                               END IF
                       ELSE IF mod == 2 THEN
                               payload = payload + green[-div to end]
                               IF div > 1 THEN
                                       payload = payload + blue[-(div-1) to end]
                               END IF
                       ELSE
                               payload = payload + green[-div to end] + blue[-div to end]
                       END IF
                       payloadIndex += bitsPerPixel
                       IF payloadIndex >= endOfPayoad THEN
                               shift = payloadIndex - endOfPayload
                               IF shift > 0 THEN
                                       payload = payload[start to -shift]
               ELSE
                       break loop
               END IF
DECODE payload
IF encrypted THEN
       READ encryptionKey.key as KEY
       DECRYPT payload with KEY
       CONVERT payload to BYTES
IF fileType == '.png' THEN
       WRITE payload as image
       WRITE payload as file with fileName
```

ELSE

**ELSE** 

# Testing

# Test Results

Command	Description	Result	Example
geoProgram1.py -f	Calculate Maximum	Maximum payload	Example 1
coverImage50x50.png -b 6	Payload size for	size 15000 bits	
	coverImage50x50 using 6		
	bits per pixel		
geoProgram1.py	Call program 1 without	Exit with Option Error	Example 2
	arguments		
geoProgram1.py -f	Call program 1 with	Exit with missing file	Example 3
fakefile.png -b 3	nonexistent file name	error	
geoProgram2.py -f	Embed	EmbeddedImage.png	Example 4,
coverlmage200x300.png -b	payloadImage25x25.png	Created	Example 5
1 -p	into coverlmage200x300		
payloadImage25x25.png	using 1 bit per pixel and		
	no encryption		
geoProgram3.py -f	Extract 25x25 embedded	Payload.png created	Example 5,
EmbeddedImage.png	image from previous		Example 6,
	command		Example 7,
			Example 8
geoProgram2.py -f	Embed large text file into	EmbeddedImage.png	Example 9
coverImage200x300.png -b	coverImage200x300.png	Created	
24 -p superLargeTextFile.txt	using 24bits per pixel		
geoProgram3.py -f	Extract largeTextFile.txt	Payload.txt created	Example 10
EmbeddedImage.png	from		•
	coverImage200x300.png		
geoProgram2.py -f	Embed largeTextFile into	EmbeddedImage.png	Example 11
coverlmage1200x400.png -	coverlmage	Created	-
b 18 -p	1200x400.png using		
superLargeTextFile.txt	18bits per pixel		
geoProgram3.py -f	Extract largeTextFile.txt	Payload.txt created	Example 12
EmbeddedImage.png	from		-
	coverlmage1200x400.png		
	using 18bits per pixel		
geoProgram2.py -f	Embed	EmbeddedImage.png	Example 13
coverImage200x300.png -b	superSmallPDFFile.pdf	Created	
2 -p superSmallPDFFile.pdf	into		
	coverImage200x300.png		
	using 2 bits per pixel		
geoProgram3.py -f	Extract pdf file from	Payload.pdf created	Example 14
EmbeddedImage.png	coverImage using 2bits		•
	per pixel		
geoProgram2.py -f	Embed	Exit with error payload	Example 15
coverImage200x300.png -b	superLargePDFFile.pdf	too large for cover	•
3 -p superLargePDFFile.pdf	into	image	
	coverImage200x300.png		

geoProgram2.py -f	Embed textToEncode1.txt	EmbeddedImage.png	Example 16
coverImage200x300.png -b	into coverImage 200x300	Created	
3 -p textToEncode1.txt -n	using 22 bits per pixel		
geoProgram3.py -f	Extract and decrypt	Payload.txt created	Example 17
EmbeddedImage.png	textToEncode1.txt		

```
D:\Documents\Networking\Steganography>python geoProgram1.py -f coverImage50x50.png -b 6
Running Program 1.
Filename: coverImage50x50.png
Bits Per Pixel: 6
The Maximum Payload Size for coverImage50x50.png is: 15000 bits
```

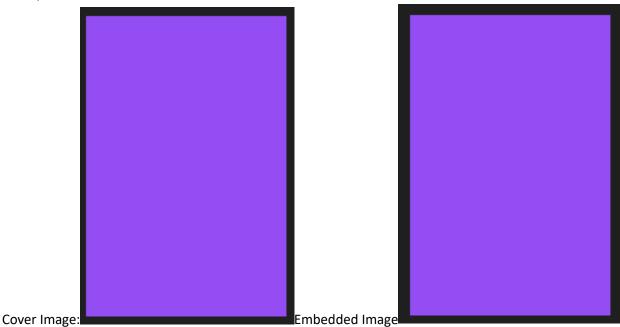
#### Example 2

```
D:\Documents\Networking\Steganography>python geoProgram1.py
Running Program 1.
Filename: None
Bits Per Pixel: None
No fileName provided
```

#### Example 3

```
D:\Documents\Networking\Steganography>python geoProgram1.py -f fakefile.png -b 3
Running Program 1.
Filename: fakefile.png
Bits Per Pixel: 3
Error opening image: fakefile.png
```

#### Example 4



#### Example 6

```
D:\Documents\Networking\Steganography>python geoProgram3.py -f EmbeddedImage.png
Handling command line arguments...
Extracting image data...
Extracting bits per pixel information...
Red: 10010000 Green: 01001100 Blue: 11110011
Bits per pixel: 1
Extracting header information...
Header index: 1 Bits per pixel: 1 End of header: 400
Header index: 2 Bits per pixel: 1 End of header: 400
Header index: 3 Bits per pixel: 1 End of header: 400
Header index: 4 Bits per pixel: 1 End of header: 400
Header index: 5 Bits per pixel: 1 End of header: 400
Header index: 6 Bits per pixel: 1 End of header: 400
Header index: 7 Bits per pixel: 1 End of header: 400
Header index: 8 Bits per pixel: 1 End of header: 400
Header index: 9 Bits per pixel: 1 End of header: 400
```

#### Example 7

```
Header index: 400 Bits per pixel: 1 End of header: 400

Done extracting header.

Header in bytes: [55, 51, 54, 36, 50, 53, 36, 50, 53, 36, 112, 97, 121, 108, 111, 97, 100, 46, 112, 110, 103, 36, 110, 36, 4
9, 49, 49, 48, 49, 48, 48, 48, 48, 49, 49, 48, 49, 49, 48, 48, 49, 49, 48, 49, 49, 48, 49, 48, 36]

Decoded header: 736$25$25$payload.png$n$111101000011011010101$

Split header: ['736', '25', '25', 'payload.png', 'n', '1111010000110110101', '']

Extracting payload information...

Payload index: 1 Bits per pixel: 1 End of payload: 736

Payload index: 2 Bits per pixel: 1 End of payload: 736

Payload index: 4 Bits per pixel: 1 End of payload: 736

Payload index: 5 Bits per pixel: 1 End of payload: 736

Payload index: 5 Bits per pixel: 1 End of payload: 736

Payload index: 6 Bits per pixel: 1 End of payload: 736
```

Payload index: 736 Bits per pixel: 1 End of payload: 736

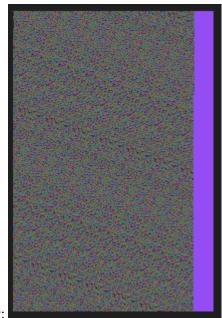
Done extracting payload.

Shift: 0



Extracted Image:

#### Example 9



EmbeddedImage.png:

Before Embedding: Red 10010011 Green 01001101 Blue 11110011

Encoding Next Chars: 01101100 Encoding Next Chars: 01100101 Encoding Next Chars: 01100011

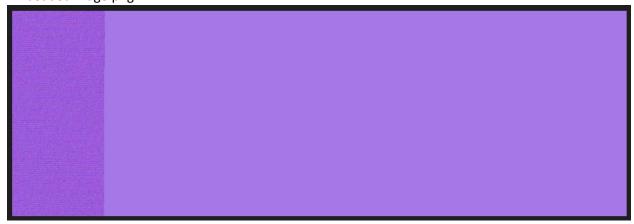
After Embedding: Red 01101100 Green 01100101 Blue 01100011

```
Example 10
Payload index: 1297448 Bits per pixel: 24 End of payload:
Payload index: 1297472 Bits per pixel: 24 End of payload: 1297584
Payload index: 1297496 Bits per pixel: 24 End of payload: 1297584
Payload index: 1297520 Bits per pixel: 24 End of payload:
Payload index: 1297544 Bits per pixel: 24 End of payload: 1297584
Payload index: 1297568 Bits per pixel: 24 End of payload:
Payload index: 1297592 Bits per pixel: 24 End of payload: 1297584
Done extracting payload.
Shift: 8
Shifting payload
Decoded payload: b'Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et do
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#### EmbeddedImage.png



### Example 12

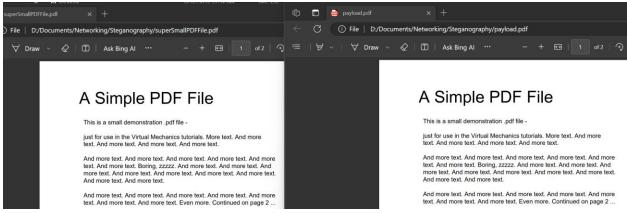
```
Payload index: 1297562 Bits per pixel: 18 End of payload: 1297584
Payload index: 1297580 Bits per pixel: 18 End of payload: 1297584
Payload index: 1297598 Bits per pixel: 18 End of payload: 1297584
Done extracting payload.
Shift: 14
Shifting payload
Decoded payload: b'Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et do lore magna aliqua. Vel turpis nunc eget lorem dolor sed viverra. Posuere urna nec tincidunt praesent semper feugiat nibh sed . Sapien pellentesque habitant morbi tristique senectus et. Eros donec ac odio tempor orci dapibus ultrices. Amet nulla faci lisi morbi tempus iaculis urna. Vitae semper quis lectus nulla at volutpat diam ut. Phasellus vestibulorem orem sed risus ult ricies tristique nulla. Nisl pretium fusce id velit. Dui id ornare arcu odio ut sem. Ullamcorper morbi tincidunt ornare mass a eget egestas purus viverra. Sit amet est placerat in egestas erat. Orci ac auctor augue mauris augue neque gravida. Faucib
```

#### Steganography > ≡ payload.txt

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Before Embedding: Red 10010011 Green 01001101 Blue 11110011
Encoding Next Chars: 0
Encoding Next Chars: 0
After Embedding: Red 10010010 Green 01001100 Blue 11110011
Before Embedding: Red 10010011 Green 01001101 Blue 11110011
Encoding Next Chars: 1
Encoding Next Chars: 1
After Embedding: Red 10010011 Green 01001101 Blue 11110011

#### Example 14



#### Example 15

```
D:\Documents\Networking\Steganography>python geoProgram2.py -f coverImage200x300.png -b 3 -p textToEncode1.txt -n
Handling command line arguments...
Accessing cover image..
Constructing payload...
Optional encryption selected. Encrypting payload...
Encryption key: b'UWvoIZF2ks66SKMXjjgyq8z1ttEANhiqJL2K8JgY10U=' Successfully created...
The encrypted payload: b'gAAAAABlEolEfndRofT2BdkZhkAh5Z5z9aRo6c0w0QzzGLURGeeFdZIKYNWU3D6rEvX669gBO_rOXrD5GlQMZwR3ki21Bt0EKh2
fqJjpdX1QgBhsYGulHCxP_ylhp6B7SAmG11QiZM_qlZ9D2fqamKg-mMPEh1Z3plNn9RIS8jPsCB1uSfVczq8='
Encoding payload in base 2...
Creating payload header..
Payload file name longer than 15 characters. Swapping name with 'payload'
Required padding for header: 27
Padded header: 1472$0$0$payload.txt$y$10000110101111011000011100$
Length of str header: 50
00010011000100110001001100000011000000100100
Creating Binary Distributor...
Encoding bits per pixel into first pixel...
Entoding pixel: 3
Encoded bits per pixel: 00011
Red: 147 Green: 77 Blue: 243
Bits per pixel embedded in RGB
Red: 10010000 Green: 01001101 Blue: 11110011
Embedding payload into cover image...
```

#### Example 17

```
Payload index: 1469 Bits per pixel: 3 End of payload: 1472
Payload index: 1472 Bits per pixel: 3 End of payload: 1472
Done extracting payload.
Shift: 0
Decoded payload: b'gAAAAABlEolEfndRofT2BdkZhkAh5ZSz9aRo6cOwOQzzGLURGeeFdZIKYNWU3D6rEvX669gBO_rOXrD5GlQMZwR3ki21Bt0EKh2fqJjpd
X1QgBhsYGulHCxP_ylhp6B7SAmG11QiZM_qlz9D2fqamkg-mMPEh1Z3plNn9RIS8jPsCB1uSfVczq8='
Encryption was used. Reading encryption key...
Initializing decrypter
Payload decrypted.
Decrypted payload: b'helloworld\r\nhelloworld\r\nhellomynameisgeodude\r\nlv99geodude\r\ngeodude'
```

## User Guide

### Installing

Pip install Pillow

Pip install cryptography

### Running

Python geoProgram1.py -f <target coverImage.png> -b <bits per pixel>

Python geoProgram2.py -f <target coverImage.png> -b <bits per pixel> -p <target payload file> -n <Optional Encryption Flag>

Python geoProgram3.py -f <Target EmbeddedImage.png>

### **Findings**

Steganography, often referred to as the art of hidden communication, is a fascinating practice that involves concealing secret information within seemingly innocuous carriers, such as images, audio files, or text, in a way that goes unnoticed by casual observers. Unlike cryptography, which focuses on encrypting messages to make them unreadable, steganography takes a different approach by ensuring that the very existence of a hidden message remains concealed. This covert technique has been employed throughout history for various purposes, from espionage and data protection to artistic expression and privacy preservation. The purpose of this assignment is to get familiar with the concept and implementation of steganography, as well as to implement our own least significant bit encoding algorithm.

The main point of struggle in coding the programs for this assignment came in managing the indexing of the binary string's associated to the header and payload, and accurately applying necessary padding or shifting to isolate the header and payload individually. I spent the large majority of my time fiddling with indexes to ensure that my algorithm for embedding and extracting data from the cover image worked within all required parameters.

When it came to optionally applying encryption, I found a Fernet encryption algorithm that accepts and encodes data in binary bytes which maintains the data format I was already using during embedding and extraction. This made it exceptionally easy to add encryption as an optional extra layer to my payload constructors.

For my LSB Encoding algorithm I would evenly distribute bits in priority of red->green->blue. Example using 4 bits per pixel: embed 2 bits in red 1 bit in green and 1 bit in blue. To decode my payload from program 3 I read the bits per pixel used from the first pixel at 0, 0 then use that data to adjust my algorithm to accurately extract the rest of the header and payload using the same bits per pixel that was used to encode them.