

Basic components of Tree-based Direct Sampling

## 1. Antarctica topography simulation:

### 2.1 Training Phase: **Application2\_2D\_Antarctica\_Topography\_Simulation.ipynb**

Input: Training image (Antarctica\_ds\_data4.txt)

Parameters: (1) the template size; (2) the height of tree; (3) the artificial threshold. The Training Phase will view the value below this threshold as unknown points.

Output: (1) z\_Antarctica\_python\_cluster\_AverageDistance.txt;

(2) z\_Antarctica\_python\_clusterTree\_Representative\_X.txt;

(3) z\_Antarctica\_python\_clusterTree\_Representative\_Y.txt;

(4) z\_Antarctica\_python\_clusterTree\_Result.txt.

(5) z\_Antarctica\_TI\_refined.txt

**Notice: Paste these four files into the folder of the Simulation Phase**

### 2.2 Simulation Phase: **Main\_Antarctica\_ClusterTreeSimulation2D\_PatternBased\_rank.java** **Main\_Antarctica\_DirectSampling2D.java**

Input: (1) training image ([z\\_Antarctica\\_python\\_realization.txt](#));

(2) **four files generated by Training Phase;**

Parameters: (1) the radius of DS template;

(2) the neighborhood within DS;

(3) the distance threshold within DS;

(4) the fraction within DS;

(5) the height of tree within TDS. Need to be consistent with the Training Phase;

(6) the number of checked clusters within TDS. Denoted by 'minimumComputation';

(7) the distance scalar within TDS. Denoted by 'PointPatternSlope';

(8) the number of realizations;

(9) the height and width of realization;

(10) the unknown bound. The program views point whose value is below this bound as unknown;

Output: Realizations in txt format.