

# **Facebook, Twitter, Google, LinkedIn, Microsoft Connects (5 in 1).**

## **Storeprestamodules Installation Service**

If you need help installing and configuring your module, we can offer you an installation service, which can be purchased on our modules online shop:

<http://storeprestamodules.com/professional-installation.html>

## **Installation:**

### **Step 1. Enable Force compile.**

#### **Prestashop 1.6.x**

Log into Prestashop Admin Panel and go to Back Office > Advanced Parameters > Performance and set Template compilation: Force compilation.

#### **Prestashop 1.5.x**

Log into Prestashop Admin Panel and go to Back Office > Advanced Parameters > Performance and set Template cache: Force Compile.

#### **Prestashop 1.4.x**

Log into Prestashop Admin Panel and go to Back Office > Preferences > Performance and enable the Force compile.

#### **Prestashop 1.3.x**

To clear cache “tools\smarty\cache\” and “tools\smarty\compile\” delete files in these folders.

### **Step 2. Upload files**

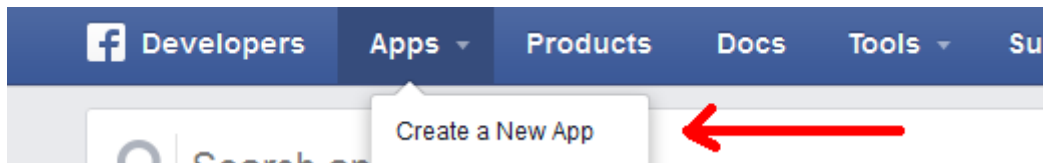
Upload all files and folders from folder “/modules/” using an FTP client.

### **Step 3. Install module.**

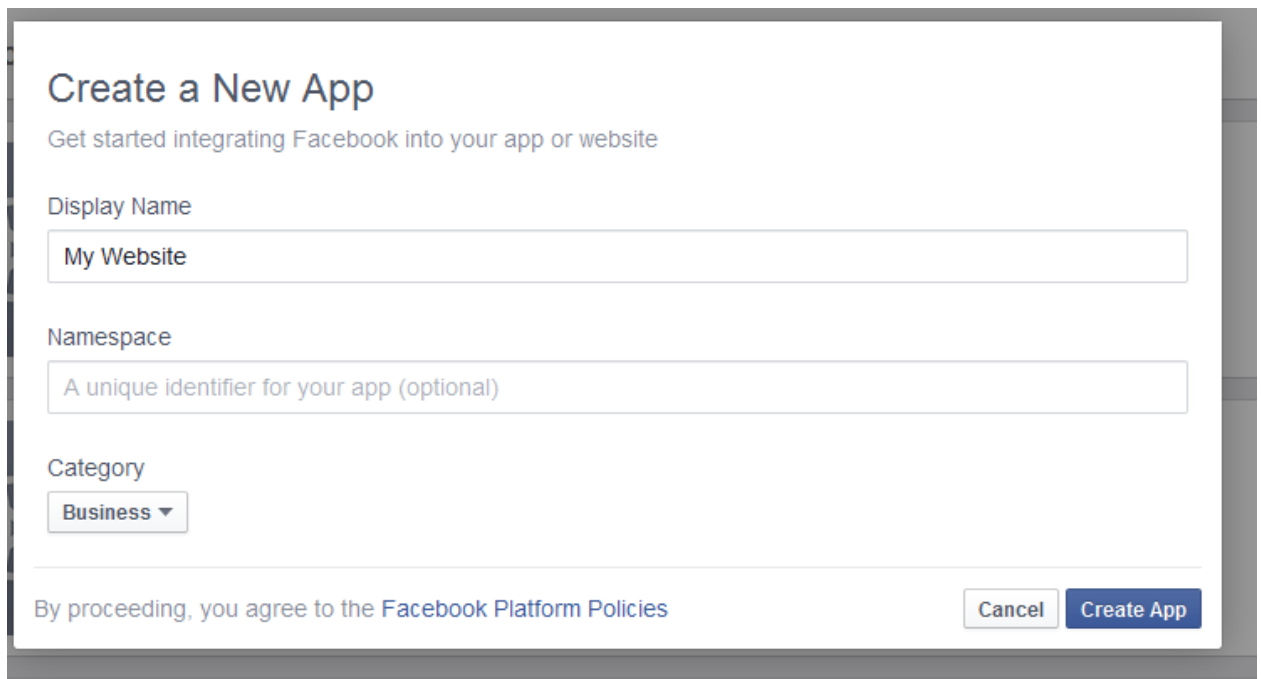
Log into Prestashop Admin Panel and go to Back Office > Modules > Other Modules and install Facebook, Twitter, Google, LinkedIn, Microsoft Connects (5 in 1).

#### Step 4. Facebook settings:

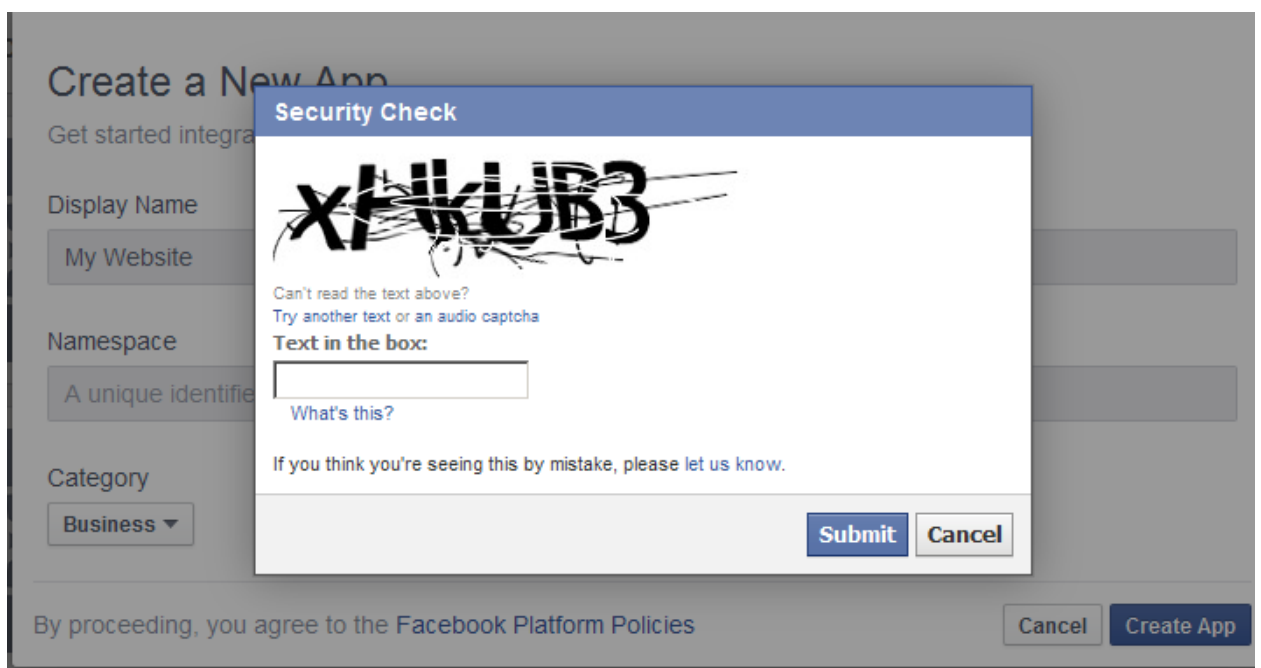
- 1) Go to the <https://developers.facebook.com/apps/?action=create> and press **Create a New App**



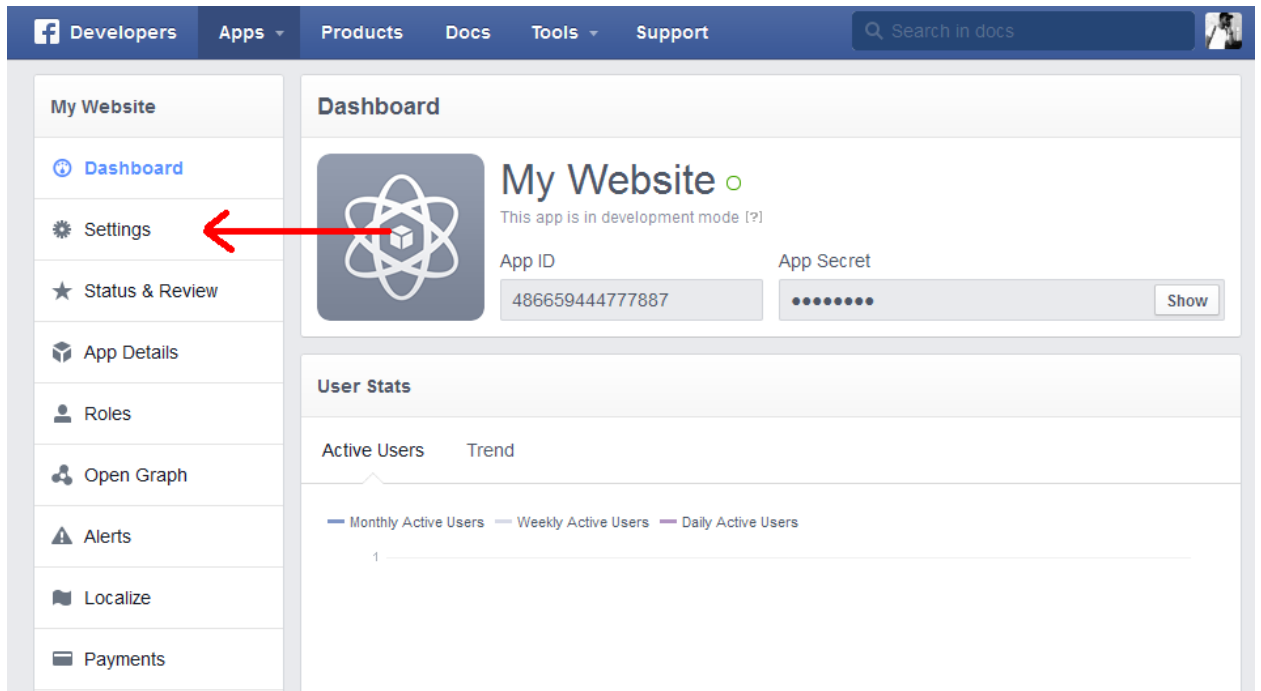
- 2) Create a New App. Enter **Display Name** and choose your **Category**

A screenshot of the 'Create a New App' form on the Facebook Developers website. The form is white with a light gray border. It has a title 'Create a New App' and a subtitle 'Get started integrating Facebook into your app or website'. There are three input fields: 'Display Name' with the value 'My Website', 'Namespace' with the placeholder 'A unique identifier for your app (optional)', and 'Category' with a dropdown menu showing 'Business'. At the bottom, there is a checkbox for 'By proceeding, you agree to the Facebook Platform Policies' and two buttons: 'Cancel' and 'Create App'.

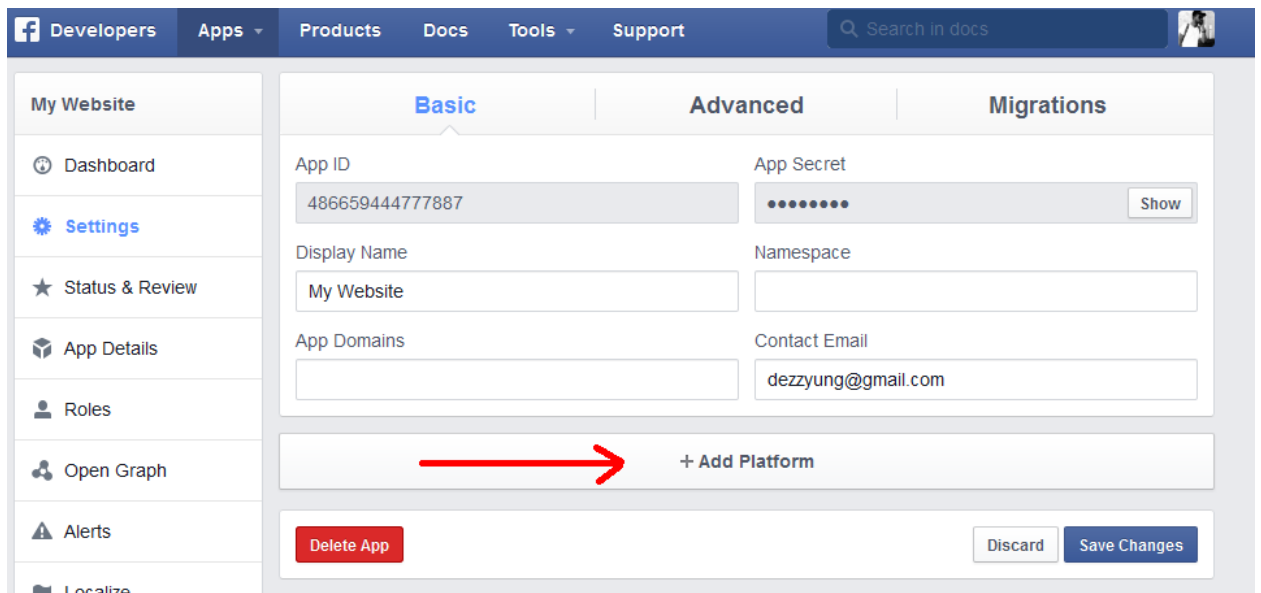
- 3) Enter Security Check

A screenshot of the 'Create a New App' form on the Facebook Developers website, overlaid with a 'Security Check' modal. The modal is a white box with a blue header 'Security Check'. It contains a distorted image of the text 'XFKUB3' and asks the user to enter the text in a box. Below the input box, it says 'What's this?' and 'If you think you're seeing this by mistake, please let us know.' There are 'Submit' and 'Cancel' buttons at the bottom of the modal. The background form is dimmed, showing the same fields as the previous screenshot.

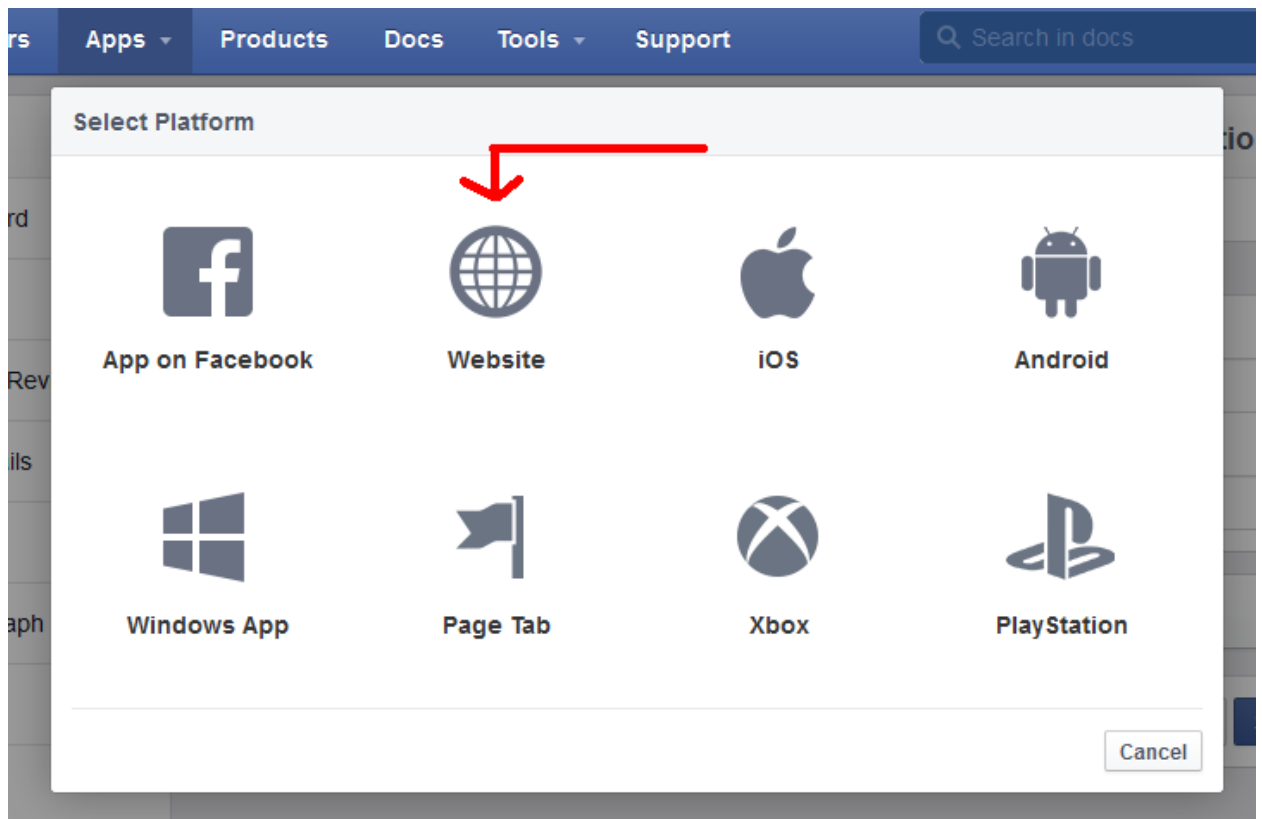
#### 4) Go to Settings



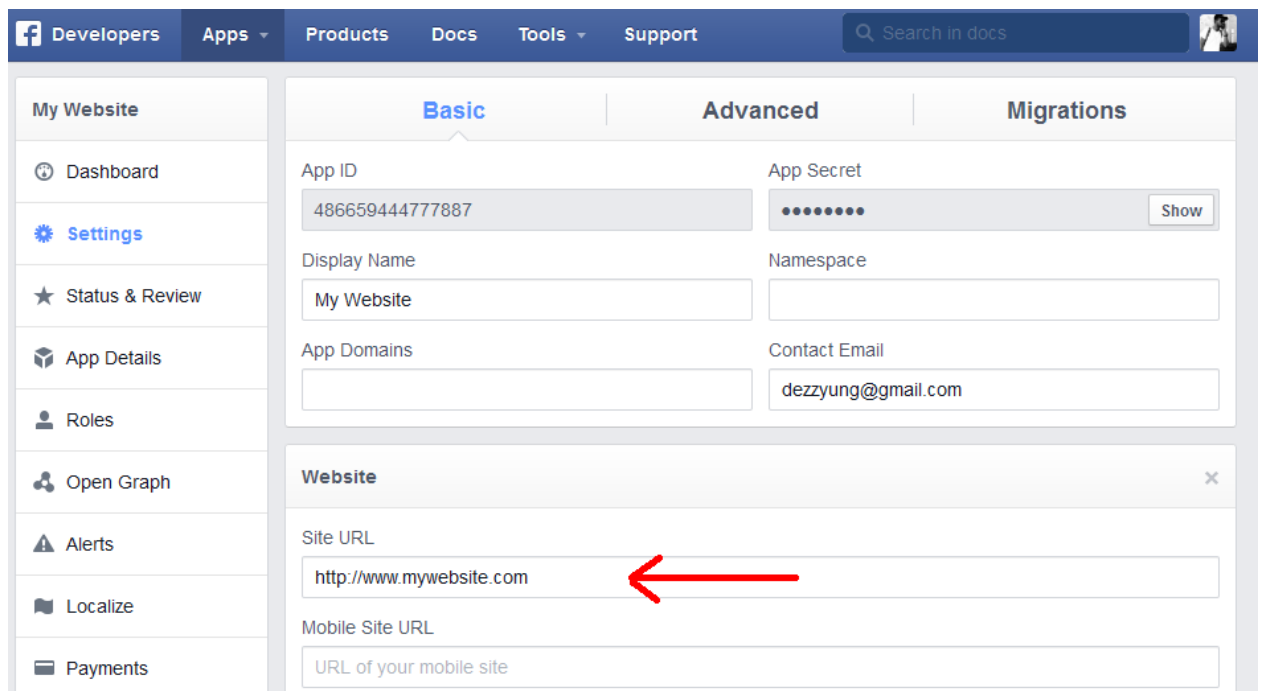
#### 5) Click Add Platform



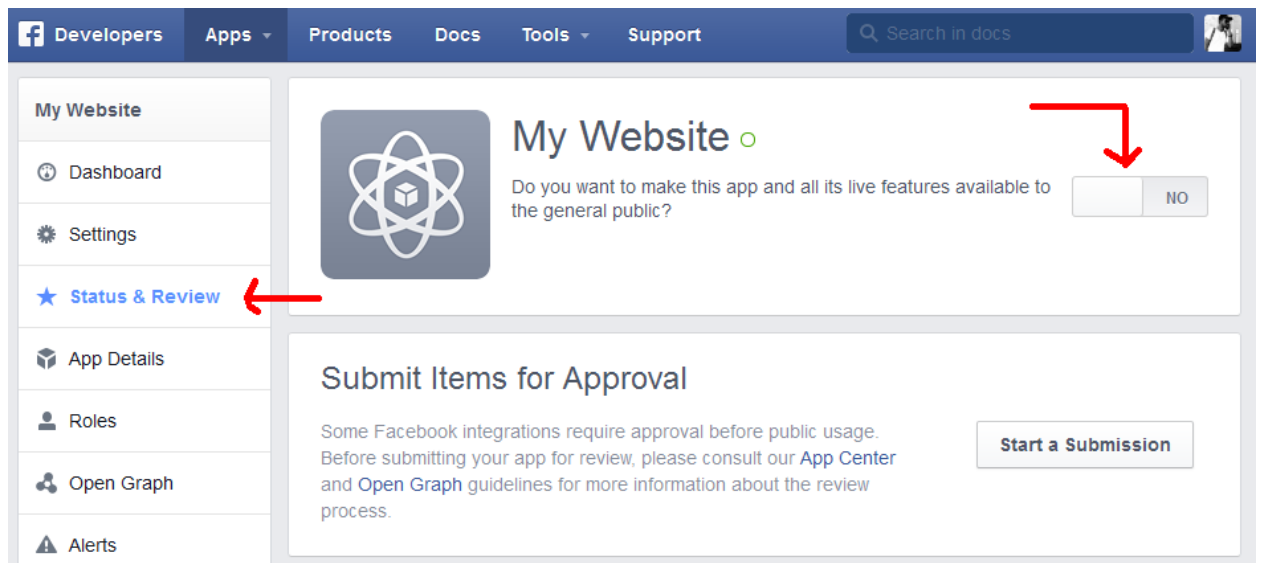
6) Select Platform: **Website**



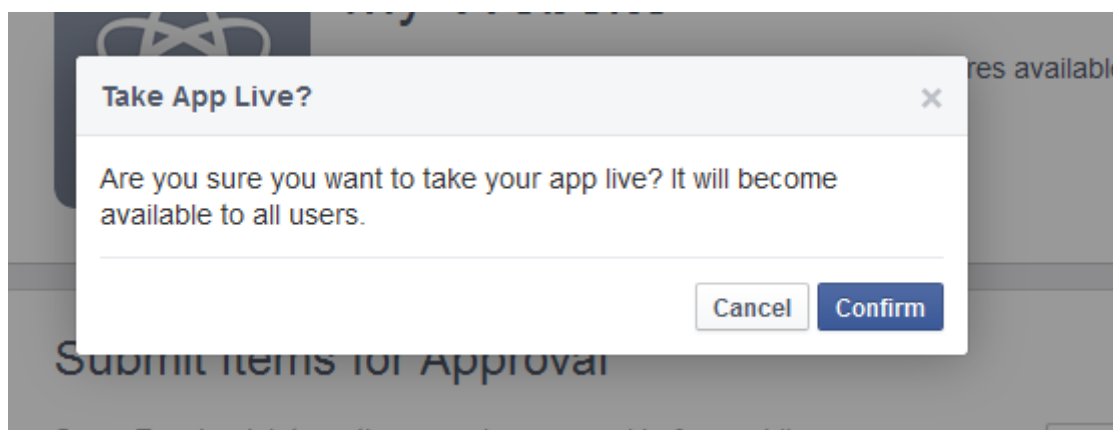
7) Enter **Site URL**



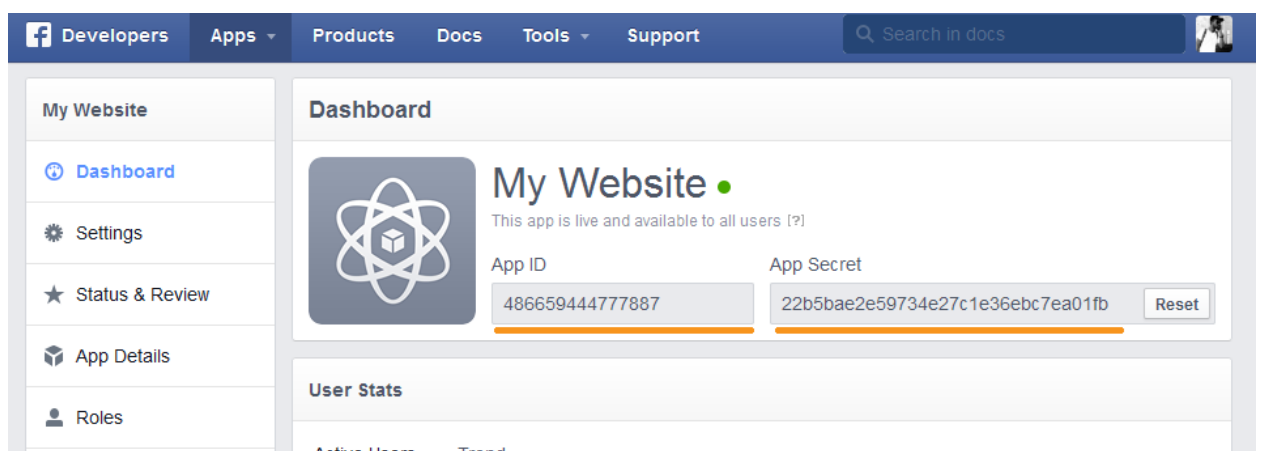
8) Go to Tab **Status & Review**. Make App is **LIVE**



9) Click Confirm



10) **Now your APP is LIVE**. Use your **App ID** and **App Secret**



## Step 5. Twitter settings:

- 1) Go to the <https://twitter.com/apps>
- 2) Press **Create new app** button

## Create an application

### Application details

**Name \***

Your application name. This is used to attribute the source of a tweet and in user-facing authorization screens. 32 characters max.

**Description \***

Your application description, which will be shown in user-facing authorization screens. Between 10 and 200 characters max.

**Website \***

Your application's publicly accessible home page, where users can go to download, make use of, or find out more information about your application. This fully-qualified URL is used in the source attribution for tweets created by your application and will be shown in user-facing authorization screens. (If you don't have a URL yet, just put a placeholder here but remember to change it later.)

**Callback URL**

Where should we return after successfully authenticating? OAuth 1.0a applications should explicitly specify their oauth\_callback URL on the request token step, regardless of the value given here. To restrict your application from using callbacks, leave this field blank.

### Developer Rules of the Road

Last Update: July 2, 2013.

Twitter maintains an open platform that supports the millions of people around the world who are sharing and discovering what's happening now. We want to empower our ecosystem partners to build valuable businesses around the information flowing through Twitter. At the same time, we aim to strike a balance between encouraging interesting development and protecting both Twitter's and users' rights.

So, we've come up with a set of Developer Rules of the Road ("Rules") that describes the policies and philosophy around what type of innovation is permitted with the content and information shared on Twitter.

The Rules will evolve along with our ecosystem as developers continue to innovate and find new, creative ways to use the Twitter API, so please check back periodically to see the current version. Don't do anything prohibited by the Rules and talk to us if you think we should make a change or give you an exception.

If your application will eventually need more than 1 million user tokens, or you expect your [embedded Tweets](#) and [embedded timelines](#) to exceed 10 million daily impressions, you will need to talk to us directly about your access to the Twitter API as you may be subject to additional terms. Furthermore, applications that attempt to replicate Twitter's core user experience (as described in Section 1.5 below)

☒ Yes, I agree

Create your Twitter application

Fill the form.

## IMPORTANT!

You have to set the callback url like

**[sitename.com/modules/fbloginblock/twitter.php?action=callback](http://sitename.com/modules/fbloginblock/twitter.php?action=callback)**

# My test site name

Test OAuth

Details

Settings

API Keys

Permissions

What type of access does your application need?

Read more about our [Application Permission Model](#).

☐ Read only

☒ Read and Write

☐ Read, Write and Access direct messages

**Note:**

Changes to the application permission model will only reflect in access tokens obtained after the permission model change is saved. You will need to re-negotiate existing access tokens to alter the permission level associated with each of your application's users.

Update settings

**Go to Permissions Tab and set Access: Read and Write**



# My test site name

Test OAuth

Details Settings **API Keys** Permissions

## Application settings

Keep the "API secret" a secret. This key should never be human-readable in your application.

|              |   |
|--------------|---|
| API key      | kEh8IQI2CVfD8LmwRKGGuWXJw                                 |
| API secret   | YW23sgypekzjHYz2Mw24cPx8mIJ8I2SJPhttM5uiRtUuxiz4dt        |
| Access level | Read and write ( <a href="#">modify app permissions</a> ) |
| Owner        | storepresta   |
| Owner ID     | 330365955   |

## Application actions

[Regenerate API keys](#) [Change App Permissions](#)

## Your access token

You haven't authorized this application for your own account yet.

By creating your access token here, you will have everything you need to make API calls right away. The access token generated will be assigned your application's current permission level.

## Token actions

[Create my access token](#)

Consumer key and consumer secret - put it all to the admin panel.

And it is working now. Start twitting. Seriously go make a testing tweet or something.

## Step 6. LinkedIn settings:

1) Visit <https://www.linkedin.com/secure/developer> and click **Add New Application**.

Add New Application

Fill out the form to register a new application:

Company Info

\* Company:

Account Administrators: You will be assigned as an account administrator.

Additional Administrators:  
  
Administrators appearing here will be account administrators for all applications from this company. Administrators can edit application details and add/remove other administrators and developers.

Application Info

\* Application Name:

\* Description:

\* Website URL:  **← Your Website URL**  
Where your people should go to learn about your application.

\* Application Use:   
What best describes your application?

Application Developers:   
Network updates you send will appear only for developers you list.

☒ Include yourself as a developer for this application

\* Live Status:   
While in development, your network updates will only go to the developers you choose. When live, they will go to your connections.

Contact Info

\* Developer Contact Email:

\* Phone:

Business Contact Email:

Phone:

OAuth User Agreement

Default Scope:

|  |  |  |
|--|--|--|
| <input checked="" type="checkbox"/> r_basicprofile | <input type="checkbox"/> r_fullprofile | <input checked="" type="checkbox"/> r_emailaddress |
| <input type="checkbox"/> r_network                 | <input type="checkbox"/> r_contactinfo | <input type="checkbox"/> rw_nus                    |
| <input type="checkbox"/> rw_groups                 | <input type="checkbox"/> w_messages    | <input type="checkbox"/> rw_company_admin          |

Selecting both r\_basicprofile and r\_fullprofile is redundant. r\_basicprofile will be selected if neither r\_basicprofile nor r\_fullprofile is checked.

OAuth 1.0 Accept Redirect URL:   
URL to return users to your app after they grant access. Only used if you do not pass in the oauth\_callback parameter in the requestToken call.

OAuth 1.0 Cancel Redirect URL:   
URL to return users to your app if they select Cancel from the OAuth dialog. If specified, this field will be used for the Cancel button redirect, otherwise the oauth\_callback will be used and will include the parameter oauth\_problem with the value user\_refused.

App Logo Secure URL:   
URL of an 80x80 logo for your app. SSL is required.

\* Agreement Language:   
Select the display language of the user agreement screen. Browser Locale Setting is recommended.

Other

JavaScript API Domains:   
Comma separated list of fully-qualified domain name of all pages that will call the JavaScript API. Only needed if using Javascript API. Must include protocol, host, and port (it not 80 or 443).

OS X Application Bundle Id:   
Enable your application in OS X Mavericks for single sign-on and REST API calls.

Terms of Service

\* Agree: ☒ I have read and agree to the [LinkedIn API Terms of Use](#).

or

\* Indicates required information

✓ Your application was successfully created.

#### Application Details

Company:

Application Name:

Company Name

API Key:

zbtbd0arsj48

Secret Key:

JZ7D5Wnak9U7xLKI

OAuth User Token:

1f6c058a-57a7-4666-814c-f1dc68c4dbc8

OAuth User Secret:

b88fa504-f6eb-4771-9a8f-061e9a055bf6

Done

← Get your API Key and Secret Key

You will get LinkedIn **API key** and **Secret Key**

## Step 8. Microsoft Live settings:

1) **Create Microsoft Application:** go to Microsoft live development area and click create application link - <https://account.live.com/developers/applications/create?tou=1>

### 2) Fill Application Name

Live Connect Developer Center bot bot | Sign out

Home My apps Docs Downloads Support

My applications

Enable your application to use Microsoft accounts

This site will allow your web-based Android and iOS applications to authenticate users via Microsoft accounts.

If you want to register an application for Windows 8.1 or Windows Phone 8.1, go to the [Windows Store Dashboard](#) instead.

Provide the name of your application that users will see.

Application name\*

My Site Name

Language\*

English (United States)

Fill Application name

Use letters, digits, and underscores only. 129-character limit.

Select your application's primary language.

Clicking **I accept** means that you agree to the Live Connect [terms of use](#). Read [Privacy & Cookies](#).

I accept

Cancel

Microsoft

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3) Go to section **API Settings** and fill **Redirect URL** and **Enhanced redirection security** must be **Disabled**

Live Connect Developer Center

bot bot | Sign out

HomeMy appsDocsDownloadsSupport

My applications > Demo site > API Settings

Demo site

Settings

Basic Information

API Settings

App Settings

Localization

Mobile or desktop client app:  
☐ Yes ☒ No

Restrict JWT issuing:  
☒ Yes ☐ No

We recommend enabling enhanced redirection security for your application.  
Enhanced redirection security:  
☐ Enabled ☒ Disabled (Deprecated)

Root domain:  
www.demomysite.com

Redirect URLs:  
http://www.demomysite.com/

SaveCancel

For client secret and PSID information, select [App Settings](#).

Mobile client applications use a different OAuth 2.0 authentication flow. Selecting Yes will allow mobile clients to use this authentication flow. [Learn More](#)

Limits the issuing of JSON Web Tokens (JWT) for your domain to exclusively this application.

To improve security, your application should specify the exact redirect URLs to be used; all new applications are now required to do this. With enhanced redirection security enabled, you will need to specify both a root domain and specific redirection URLs under that domain.

All redirect URLs must fall within your root domain. This is also the domain that other apps will use when they request a JWT for your app on Windows (such as [http://www.contoso.com/redirect](#)).

Specify the exact URL you will be redirecting users to (such as [www.contoso.com](#)). You must provide at least one redirect URL.

Microsoft

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#### 4) Go to section **App Settings**.

Live Connect Developer Center

bot bot | Sign out

HomeMy appsDocsDownloadsSupport

My applications > My Site Name > App Settings

## My Site Name

Settings

Basic Information

API Settings

App Settings

Localization

To protect your app's security, [Windows Push Notification Services \(WNS\)](#) and [Live Connect](#) services use client secrets to authenticate the communications from your server.

Client ID:  
000000004C110D25

This is a unique identifier for your application.

Client secret (v1):  
GS29tjt0v54NxSFDHR9eT7RUTyQ74Wn

For security purposes, don't share your client secret with anyone.

If your client secret has been compromised or your organization requires that you periodically change client secrets, create a new client secret [here](#). After you create a new client secret, both the old and the new client secrets will be accepted until you activate the new secret.

[Create a new client secret](#)

**Note:** Please wait 24 hours before you activate your new client secret, because the old client secret won't work after you activate the new one.

Activate

Microsoft

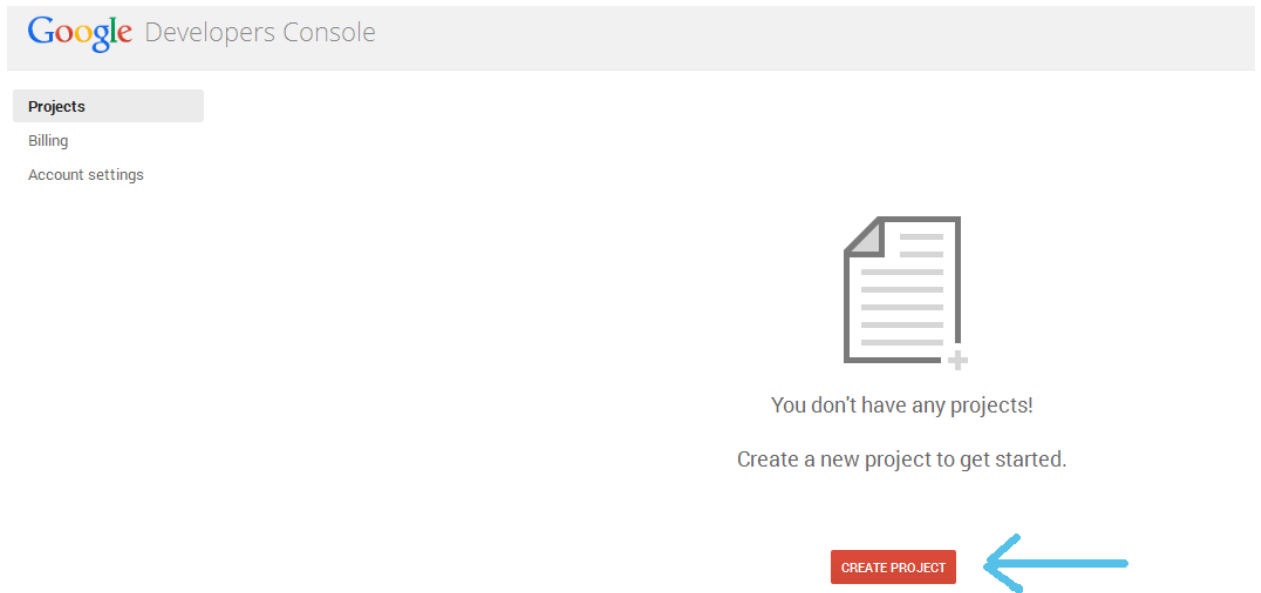
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You will get your **Client ID** and **Client secret**

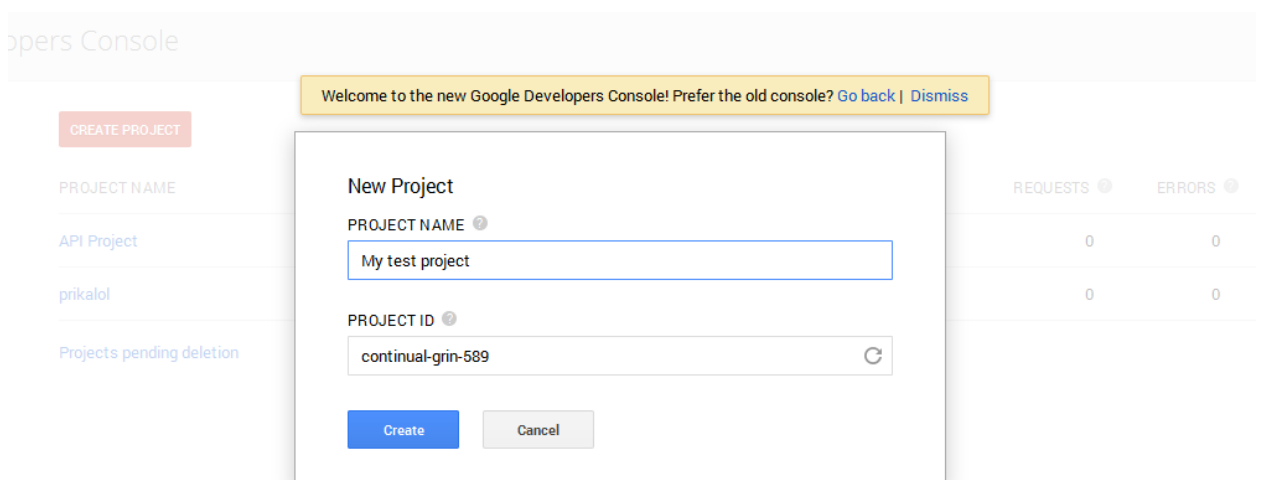
## Step 9. Google Connect Settings

1. Go to <https://console.developers.google.com/project> and click **CREATE PROJECT** button



**Wait a few seconds until your project will be created**

2. Fill field **PROJECT NAME**



### 3. Go to **APIs & auth** -> **Credentials**. Click **CREATE NEW CLIENT ID**:

Google Developers Console

< My test project

Overview

APIs & auth

APIs

**Credentials**

Consent screen

Push

Permissions

Settings

Support

App Engine

Compute Engine

Cloud Storage

**OAuth**

OAuth 2.0 allows users to share specific data with you (for example, contact lists) while keeping their usernames, passwords, and other information private. [Learn more](#)

**CREATE NEW CLIENT ID**

**Compute Engine and App Engine** [Learn more](#)

|               |   |
|---------------|---|
| Client ID     | 46157773103.apps.googleusercontent.com    |
| Email address | 46157773103@developer.gserviceaccount.com |

[Download JSON](#)

**Public API access**

Use of this key does not require any user action or consent, does not grant access to any account information, and is not used for authorization. [Learn more](#)

**CREATE NEW KEY**



#### 4. Choose **APPLICATION TYPE** – Web Application

Fill **AUTHORIZED JAVASCRIPT ORIGINS**: **http://www.yoursite.com/**

Fill **AUTHORIZED REDIRECT URI**:

**http://www.yoursite.com/modules/fbloginblock/login.php**

OAuth 2.0 allows users to share specific data with you (for example, contact lists) while keeping their usernames, passwords, and other information private. [Learn more](#)

[CREATE NEW CLIENT ID](#)

Compute Engine and App Engine [Learn more](#)

### Create Client ID

**APPLICATION TYPE**

- ☒ **Web application**  
Accessed by web browsers over a network.
- ☐ **Service account**  
Calls Google APIs on behalf of your application instead of an end-user. [Learn more](#)
- ☐ **Installed application**  
Runs on a desktop computer or handheld device (like Android or iPhone).

**AUTHORIZED JAVASCRIPT ORIGINS**  
Cannot contain a wildcard (http://\*.example.com) or a path (http://example.com/subdir).

**AUTHORIZED REDIRECT URI**  
Needs to have a protocol, no URL fragment, and no relative paths

[Return to original console](#)

[Create Client ID](#) [Cancel](#)

## 5. Get you **Google Client ID** and **Google Client Secret**

The screenshot shows the Google Developers Console interface. On the left, a sidebar lists navigation options: Overview, APIs & auth, Credentials, Consent screen, Push, Permissions, Settings, Support, App Engine, Compute Engine, and Cloud Storage. The 'Credentials' section is selected. The main area is titled 'OAuth' and contains a description of OAuth 2.0 and a 'CREATE NEW CLIENT ID' button. To the right, the 'Compute Engine and App Engine' section is visible, showing a table with 'Client ID' and 'Email address' for a newly created client. Below this, the 'Client ID for web application' section is shown, with fields for 'Client ID', 'Email address', 'Client secret', 'Redirect URIs', and 'Javascript Origins'. The 'Client ID' and 'Client secret' fields are highlighted with blue boxes. A 'Download JSON' button is also present.

| Client ID   | Email address  |
|---|--|
| 46157773103-0t1v0bd44vkgrm3c2eqbkacp9hms0a33.apps.googleusercontent.com | 46157773103-0t1v0bd44vkgrm3c2eqbkacp9hms0a33@developer.gserviceaccount.com |

| Client ID   | Email address  | Client secret            | Redirect URIs   | Javascript Origins              |
|---|--|--------------------------|---|---------------------------------|
| 46157773103-0t1v0bd44vkgrm3c2eqbkacp9hms0a33.apps.googleusercontent.com | 46157773103-0t1v0bd44vkgrm3c2eqbkacp9hms0a33@developer.gserviceaccount.com | cBtGz7HAXyJDgqygEzmr9aBs | http://demostoreprestashop.com/demo/fbloginblock/modules/fbloginblock/login.php | http://demostoreprestashop.com/ |

## 6. ( OPTIONAL ) Go to **APIs & auth -> Consent screen**

The screenshot shows the Google Developers Console interface. On the left, a sidebar lists navigation options: Overview, APIs & auth, Credentials, Consent screen, Push, Permissions, Settings, Support, App Engine, Compute Engine, and Cloud Storage. The 'Consent screen' section is selected. The main area is titled 'Consent screen' and contains a form for setting up a consent screen. The form includes fields for 'EMAIL ADDRESS', 'PRODUCT NAME', 'HOMEPAGE URL (Optional)', 'LOGO (Optional)', and 'PRIVACY POLICY URL (Optional)'. The 'LOGO' field is highlighted with a blue box. A 'Saved' button is visible. On the right, a 'Developer info' dialog box is open, showing a form for setting up a developer profile. The dialog box includes a 'Product Name' dropdown, a 'Developer info' section with an 'email' field, and a 'This app would like to:' section with checkboxes for 'Know your name, basic info, and list of people you're connected to on Google+', 'Make your app activity and reviews available via Google, visible to you and:', and 'Only you'. The 'Accept' button is highlighted.

EMAIL ADDRESS: kykryzopresto@gmail.com

PRODUCT NAME: Project Default Service Account

HOMEPAGE URL (Optional): https:// or http://

LOGO (Optional): p://demostoreprestashop.com/demo/fbloginblock/img/logo.jpg

PRIVACY POLICY URL (Optional): https:// or http://

Please specify the path to your logo ( max 120 x 60 pixels )

## **Deactivation:**

### **Step 1. Uninstall module.**

Log into Prestashop Admin Panel and go to Back Office > Modules > Other Modules and uninstall Facebook, Twitter, Google, LinkedIn, Microsoft Connects (5 in 1).

### **Step 2. Clear cache.**

#### **Prestashop 1.6.x**

Log into Prestashop Admin Panel and go to Back Office > Advanced Parameters > Performance and set Template cache: Template compilation

#### **Prestashop 1.5.x**

Log into Prestashop Admin Panel and go to Back Office > Advanced Parameters > Performance and set Template cache: Force Compile.

#### **Prestashop 1.4.x**

Log into Prestashop Admin Panel and go to Back Office > Preferences > Performance and enable the Force compile.

#### **Prestashop 1.3.x**

To clear cache ‘tools\smarty\cache\’ and ‘tools\smarty\compile\’ delete files in these folders.

## **Disclaimer!**

It is highly recommended to backup your server files and database before installing this module.

No responsibility can be taken for any adverse effects installation or advice may cause.

Recommended you install on a test server initially to carry out your own testing.