

CHESS RULES

- 1) A team consists of 5 members (minimum 2 girls)
- 2) In a tie all five boards will be played simultaneously
- 3) Players are granted one point (1) for a win, a half ($\frac{1}{2}$) point for a draw, and no points (0) for a loss towards their team score. The team with the maximum number of points at the end of tournament wins.
- 4) **TIE BREAKER** – If the match between two teams end in a tie (ie, they score same points) the winner of the tie will be selected by a five minutes blitz match between one player each from both teams.
- 5) **Touch-move** - Touch and Move rule has to be strictly followed. If a player touches one of their own pieces then he must move that piece, if it is a legal move. If a player touches a piece of that of the opponent, then capturing that piece is a must. If you let go of a piece, you have to leave it there.
- 6) **Timings and clocks** - The purpose is to keep track of the total time each player takes for his own moves. The players may take more or less time over any individual move, but if one player exceeds their total available time, that player has lost the game. Another important rule is that if a player runs out of time, their opponent must point it out, and if it goes unnoticed, play continues.
- 7) **Illegal moves** - If the chess player makes any illegal move then the Arbiter shall give an extra time of 2 minutes to the opponent player. If the same player makes the second illegal move in the same game then the Arbiter shall announce the game lost by the offending player.

Organisers

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BADMINTON RULES

- 1) The tournament will be a Mixed Team event. .
- 2) A team must consist of a minimum of two men and two women and a maximum of five men and five women.
- 3) Each TIE consists of 5 matches in the following order.
 - a) MEN'S SINGLES
 - b) WOMEN'S SINGLES
 - c) MEN'S DOUBLES
 - d) WOMEN'S DOUBLES.
 - e) MIXED DOUBLES.
- 4) A team must win three matches in a tie to be successful. Each match is the best of three games.
- 5) The winner of each game is the first player(s) to reach 15, by two clear points. At 14-all, the side which scores two consecutive points shall win that game.
- 6) Remaining will be as per BWF rules
- 7) Before the start of the tie, Each Team shall submit its Team Sheet, listing the names of its Players competing in each Match, according to the order of play to the match referee. Once the tie starts, teams are not permitted to change the players.
- 8) Remaining will be as per BWF rules

Organisers

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CARROMS RULE

- 1) Team consist of Maximum 10 members.
- 2) Match order :
 - a) MEN'S DOUBLES (TEAM A)
 - b) WOMEN'S DOUBLES (TEAM B)
 - c) MEN'S DOUBLES (TEAM C)
 - d) WOMEN'S DOUBLES (TEAM D)
 - e) MIXED DOUBLES (TEAM E)
- 3) One can participate only in one doubles (except for mixed doubles)
- 4) The coin colour will be decided by toss
- 5) Striking teams should play with white coins and opponents with black coins
- 6) If only the red coin and one each of black and white coin remains, the striker should not strike the opponents coin directly.
- 7) Fouls are based on base rule.
 - For each strike, the player must position the striker within the baseline OR on one of the two circles at either end of the baseline. A striker within the baseline must touch both the front line and the rear line. The striker may not "cut the moon" - be placed partially within the baseline and partially within the circle. The player must flick the striker with one finger so that it crosses the front baseline - it is not permitted to flick backwards or horizontally.
 - A foul is recorded in the following situations:
 - The striker is pocketed.
 - The striker or any other piece leaves the board.

Umpires decision is final

Organisers

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CRICKET RULES

- 1) 6 over soft ball match
- 2) 10 wickets per innings
- 3) Squad strength limited to 15 players
- 4) Playing XI should be given prior to the toss. Only those players in the playing XI can participate in batting and bowling while fielders can be substituted from the squad
- 5) Scoring area will be around the ground as in case of international standards.
- 6) Only one bowler can bowl 2 overs while the remaining overs will have to be bowled by different bowlers
- 7) Batsman can raise the issue of chucking regarding bowling. The immediate ball after will be monitored by the umpire and will decide on the issue. The decision of the umpire will be final. Once a bowler has been disqualified for chucking, the remaining over will have to be completed by other teammates who have not bowled a single over until then.
- 8) Every form of extras will be applicable except for leg-byes. Every No-ball will be penalised with a free hit.
- 9) LBW will not be applicable
- 10) No field restrictions
- 11) The decision of the umpire will be final.
- 12) Matches will start strictly according to time. Maximum relaxation of 10 minutes will be allowed, failing which the opposing team will be given walk over.
- 13) It is the sole responsibility of teams to have proper cricketing gears except balls which will be provided by the organizers.
- 14) Remaining will be as per ICC rules
- 15) Organisers can change the regulations as per discretions, which if happens will be informed prior to each match.

Organizers

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TABLE TENNIS RULES

1. The tournament will be a Mixed Team event. .
2. A team must consist of a minimum of two men and two women and a maximum of five men and five women.
3. Each Team shall play 5 Matches in a Tie with each Match comprising 3 Games. Consequently, each Tie shall comprise 15 Games.
4. Each Game shall have Players competing with each other to score 11 points first, meaning in the event that scores are level at 10-all then the 11th point will be a Golden Point and shall decide the winner. Whichever individual/pair scores 11 points and is termed as the winner of each Game shall receive 1 point towards the Team's total for each such Game win.
5. The winning Team in a Tie shall be decided by the number of total Games won i.e. total team points won in the relevant Tie, meaning a Team that wins 8 or more Games out of the 15 Games shall be termed as the Winner of that respective Tie.
6. The tentative order of play for each Tie is listed in the table below;
 - a) MEN'S SINGLES
 - b) WOMEN'S SINGLES
 - c) MEN'S DOUBLES
 - d) WOMEN'S DOUBLES.
 - e) MIXED DOUBLES.
7. Each Team shall submit its Team Sheet listing the names of its Players competing in each Match, according to the order of play before the start of the tie. Once the tie starts, teams are not permitted to change the players.
8. Remaining will be as per ITTF rules

VOLLEYBALL RULES

1. A team must consist of a minimum of 6 and maximum of 12 players.
2. The match consist of 3-sets - 2 sets to 25 points and a third set to 15. Each set must be won by two points. The winner is the first team to win 2 sets.
3. Points are made on every serve for wining team of rally (rally-point scoring).
4. The formation is still and there need not be rotation.
5. Remaining will be as per FIVB rules

Organizers

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Football Rules

1. It is a **5** a side tournament.
2. Teams will be divided into two pools. Top two teams from each pool would be selected for knockouts.
3. Total match time would be 20mins in group stage and 28 minutes for knockouts.
4. In knockout games, if at the end of normal time, the score is tied, match proceeds to penalties.
5. Winning team gets three points. If a match is draw each team gets one point. In case of same number of points at the end of group stage, goal difference would be considered.
6. Each team can have a maximum of 10 players including rolling substitution.
7. Players are not allowed on the field without their complete kit.
8. A kick would be taken for out balls in the game,
9. Goal kick should not cross the centre line, on crossing a centre line a foul will be taken at centre.
10. Two consecutive yellow cards in match will lead to red and stays substituted for 3 minutes.
11. Player getting a Red card need to be substituted for 3 minutes.
12. Decision taken by referee and committee will be final.
13. Rest of rules based on normal FIFA rules.