OpenType Features in JuniusX / JuniusVF

The OpenType features of JuniusX have two purposes. One is to provide convenient access to the rich medieval character set of the Medieval Unicode Font Initiative (MUFI) recommendation. The other is to enable best practices in the presentation of medieval text, promoting accessibility in electronic texts from PDFs to e-books to web pages.

Each character in the MUFI recommendation has a code point[1] associated with it: either the one assigned by Unicode or, where the character is not recognized by Unicode, in the Private Use Area (PUA) of the Basic Multilingual Plane, a block of codes, running from U+E000 to U+F8FF, that are assigned no value by Unicode but instead are available for font designers to use in any way they please.

The problem with PUA code points is precisely their lack of any value. For example, if you encode the PUA character U+F215 LATIN SMALL LETTER NECKLESS A (ɑ) in your text, the software that displays the text has no notion that it is a variant of **a**, or that it is lowercase, or a letter in the Latin alphabet, or even a character in a language

1 A Unicode code point is generally expressed as a four-digit hexadecimal (or base-16) number with a prefix of 'U+'. The letter capital "A," for example, is U+0041 (65 in decimal notation), and lowercase "ȝ" (Middle English yogh) is U+021D.

system. A screen reader cannot read, or even spell out, a word with U+F215 in it; a search engine will not recognize the word as containing the letter **a**.

JuniusX offers the full range of MUFI characters—you can enter the PUA code points—but also a solution to the problems posed by those code points. Think of a display text (perhaps generated from an XML document) as having two layers: an underlying text and the one your readers see. In the case of U+F215 the underlying text should contain the plain letter **a** (U+0061); a layout engine applies OpenType feature `cv01[5]` to this **a**, bypassing the PUA code point, and the result is that your readers see **ꭥ**—the "neckless a"—while searches and screen readers operate on the underlying text, which still contains a plain **a**.

The full range of OpenType features listed in this document is supported by web browsers, LibreOffice, XeTeX, LuaTeX, and (presumably) other document processing applications. All characters listed here are available in Adobe InDesign, though that program supports only a selection of OpenType features. Microsoft Word, unfortunately, supports only Stylistic Sets, ligatures (all but the standard ones in peculiar and probably useless combinations), number variants, and the Required Features. In terms of OpenType support, Word is the most primitive of the major text processing applications.

Many MUFI characters cannot be produced by using the OpenType variants of JuniusX. These characters fall into three categories:

- Those with non-PUA code points. MUFI has done valuable work obtaining Unicode code points for medieval characters. All such characters (those with hexadecimal codes that *do not* begin with E or F) are safe to use in accessible and searchable text, and so only a few of them are included here, for convenience.
- Precomposed characters—those consisting of base character + one or more diacritic. These should be entered not as PUA code points, but rather as sequences consisting of base character + one or more diacritics. For example, instead of MUFI U+E498 LATIN SMALL LETTER E WITH DOT BELOW AND ACUTE, use e + U+0323 COMBINING DOT BELOW + U+0301 COMBINING ACUTE ACCENT: **ẹ́** (when applying combining marks, it is best to start with the lowest ones and work upwards).
- Characters for which OpenType programming is not yet available. These will be added later.

A. Case-related features

1. c2sc – Small Capitals from Capitals

Use with smcp for all-small-cap text. All lower- and uppercase pairs have a small cap equivalent. ABCDE → abcde.

2. pcap – Petite Capitals

Produces small caps in a smaller size than smcp. Use these when small caps have to be mixed with lowercase letters. The whole of the basic Latin alphabet is covered, plus several other letters. klmno → klmno.

3. smcp – Small Capitals

Converts lowercase letters to small caps (when available—lowercase letters without matching caps may lack matching small caps); also several symbols and combining marks. fghij → fghij.

4. case – Case-Sensitive Forms

Produces combining marks that harmonize with capital letters: Ř, X̌, etc. Use of this feature reduces the likelihood that a combining mark will collide with a glyph in the line above.

B. Numbers and sequencing

5. nalt – Alternate Annotation Forms

Produces letters and numbers circled, in parenthesis, or followed by periods, as follows:

nalt[1], circled letters or numbers: ⓐ ⓑ . . . ⓩ; ⓪ ① ② . . . ⑳.
nalt[2], letter or numbers in parentheses: (a) . . . (z); (0) (1) . . . (20).
nalt[3], double-circled numbers: ⓿ ⓫ . . . ⓴.
nalt[4], white numbers in black circles: ❶ ❷ ❸ . . . ❿
nalt[5], numbers followed by period: 0. 1. . . . 20.

For enclosed figures 10 and higher, rlig (Required Ligatures) must also be enabled (as it should be by default: see Required Features below).

6. tnum – Tabular Figures

Fixed-width figures: 0123456789 (default or with lnum), 0123456789 (with onum).

7. onum – Oldstyle Figures

Figures that harmonize with lowercase characters: 0123456789 (default or with tnum), 0123456789 (with pnum). When combined with pnum, this feature also affects subscripts and superscripts.

8. pnum – Proportional Figures

Proportionally spaced figures: 0123456789 (default or with lnum), 0123456789 (with onum). When combined with onum, this feature also affects subscripts and superscripts.

9. lnum – Lining Figures

Figures in a uniform height, harmonizing with uppercase letters: 0123456789 (default or with tnum), 0123456789 (with pnum).

10. zero – Slashed Zero

Produces slashed zero in all number styles: 0 0 0 0. Includes superscripts and subscripts: ^{0} $_{0}$ $_{0}$ ^{0}.

C. Superscripts and Subscripts

11. sups – Superscripts

Produces superscript numbers and letters. Only affects lining tabular and oldstyle proportional figures. All lowercase letters of the basic Latin alphabet are covered, and most uppercase letters: $^{0123\ 4567\ abcde\ ABDEG}$.

12. subs – Subscripts

Produces subscript numbers. Only affects lining tabular and oldstyle proportional figures: $_{8901\ 2345}$.

D. Ornaments

13. ornm – Ornaments

Produces ornaments (fleurons) in either of two ways: as an indexed variant of the bullet character (U+2022) or as a variant of a-z, A-C (all fleurons are available by either method):

As a variant of •: 1=❀, 2=❁, 3=❃, 4=❦, etc., up to 29.

As a variant of a-z, A-C: e=❧, f=❖, g=☙, h=❧, etc.

The method with letters of the alphabet is easier, but the method with bullets will produce a more satisfactory result when text is displayed in an environment where JuniusX is not available or `ornm` is not implemented.

E. Alphabetic Variants

For features where one or more case-groups are listed (in the order lowercase-uppercase-small cap), missing case forms should be assumed to be the default. For example, for `cv01` "Variants of aA," these forms are given:

1=ɑᗡ, 2=ɐ, 3=ᴜ, 4=ᵃ, 5=ᵈ, 6=Ⱥ, 7=Ⱥ.

Understand this string as shorthand for the following:

1=ɑᗡA, 2=ɐAA, 3=ᴜAA, 4=ᵃAA, 5=ᵈAA, 6=ⱭA, 7=ⱭA.

That is, `cv01[2]` changes only the lowercase form and `cv01[6]` changes only the uppercase form, but `cv01[1]` changes both the upper- and lowercase. There are no small cap variants of aA.

14. `ss02` – Insular Letter-Forms

Produces insular letter-forms, e.g. ð�something. Does not affect capitals (except Ⱳ), as these do not not commonly have insular shapes in early manuscripts. For these, enter the Unicode code points or use the Character Variant (`cvNN`) features.

15. `ss04` – High Overline

Produces a high overline over letters used as roman numbers: cdijlmvx CDIJLMVXↃ.

16. `ss05` – Medium-High Overline

Produces a medium-high overline over (or through the ascenders of) letters used as roman numbers, and some others as well: bcdhıjklmfvxþ.

17. `ss06` – Enlarged Minuscules

Lowercase letters that match the height of normal ones, but with a higher x-height, e.g. abcdefg. Covers the whole of the basic Latin alphabet and several other letters: consult the MUFI recommendation for details.

18. `ss07` – Underdotted Text

Produces underdotted text (a standard way of indicating deletion in medieval manuscripts) for many letters (including the whole of the basic Latin alphabet and a

number of other letters), e.g. ạḅc̣ḍẹf̣g̣ Ḥ Ị J̣ Ḳ Ḷ Ṃ. This also affects small caps, e.g. ᴀʙᴄᴅᴇꜰ → ᴀ̣ʙ̣ᴄ̣ᴅ̣ᴇ̣ꜰ̣. For letters without corresponding underdotted forms (e.g. U+A751, ꝑ), use U+0323, combining dot below (ꝑ̣).

19. `cv01` – Variants of aA

1=ɑ Ɑ, 2=ɑ, 3=ɑ, 4=a, 5=a, 6=A, 7=A.

20. `cv02` – Variants of ąĄ

1=ąĄ, 2=ąĄ, 3=Ą

`cv03`

There are no variants of bB.

21. `cv04` – Variant of cC

1=c, 2=C.

22. `cv05` – Variants of dD

1=ꝺꝹ, 2=ꝺꝹ, 3=d.

23. `cv06` – Variant of đ (U+0111, d with stroke)

1=đ

24. `cv07` – Variants of eE

1=ɛƐɛ, 2=ɛƐɛ, 3=e, 4=e.

25. `cv08` – Variants of ęĘ

1=ęĘ and enlarged minuscule ę, 2=ęĘ. `cv08[1]` also affects combining ę (◌᷑, U+1DD1/`cv48[15]`). *Remember that a feature that affects a combining mark must also be applied to the base character.*

26. `cv09` – Variants of f F

1=ꝼꝻ, 2=ꝼ, 3=ꝼ, 4=ꝼ, 5=f, 6=f. `cv09[1]` also affects the underdotted form of f (produced by `ss07`): 1=ꝼ̣Ꝼ̣.

27. `cv10` – Variants of Gg

1=ᵹꝽ, 2=g, 3=g, 4=g, 5=g, 6=g, 7=G.

28. cv11 – Variants of ʒʒ (Yogh)
1=ʒʒ₃. This feature also affects the yogh with dot below: 1=ʒ̣ʒ̣₃.

29. cv12 – Variants of hH
1=ɦɧ, 2=ʰʜ.

30. cv13 – Variants of iI
1=ɪİi, 2=ꟾꟾ, 3=ɨ.

31. cv14 – Variants of jJ
1=ʝJ̇j̇, 2=ɟ.

32. cv15 – Variants of k
1=k, 2=k, 3=ƙ, 4=ⱪ.

33. cv16 – Variant of l
1=⌊.

34. cv17 – Variant of l̇ (U+A749, l with high stroke)
1=ꝇ.

35. cv18 – Variants of mM
1=ɯᗰɯ, 2=ɯᗰɯ, 3=ɱ, 4=Ꮇ.

36. cv19 – Variants of nN
1=ŋNɴ, 2=ɴɴ, 3=ꞑ, 4=ᑎ.

cv20
There are no variants of oO.

37. cv21 – Variants of ø
1=ʊ, 2=ø, 3=ʊ, 4=ʊ.

38. cv22 – Variant of P
1=ꟼ.

39. cv23 – Variants of qQ
1=ɋ, 2=ꟼ.

40. `cv24` – Variants of rR

1=ꝛ.

41. `ss11` – r Rotunda

In lowercase and small caps, substitutes ꝛ rotunda (ꝛꝛ) for r. This features does not affect capital R: the uncommon Ꝛ (U+A75A) must be entered manually or via `cv24`. See also `ss16`.

42. `ss16` – Contextual r Rotunda

Converts r to ꝛ (lowercase only) following the most common rules of medieval manuscripts: pꝛiest, firmer, frost, oꝛnament. For this feature to work properly, `calt` "Contextual Alternates" must also be enabled (as it should be by default: see Required Features below). See also `ss11`.

43. `cv25` – Variants of sS

1=ɾʃ̔ɾ, 2=ꞩẞꞩ, 3=ſ, 4=ſ, 5=ſ̩, 6=ſ́.

44. `hist` – Historical Forms

Changes s to ſ (longs).

45. `ss03` – Long s

Changes s to ſ (duplicating hist). see also `ss08`.

46. `ss08` – Contextual Long s

In English and French text only, varies s and ſ according to rules followed by many early printers: ſports, eſſence, ſtormy, diſheveled, transfuſions, ſyneſs, cliffside. For this feature to work properly, `calt` "Contextual Alternates" must also be enabled (as it should be by default: see Required Features below).

47. `cv26` – Variants of tT

1=ꞇƇꞇ, 2=ꞇ.

`cv27`

There are no variants of uU.

48. `cv28` – Variants of vV

1=ⱱ, 2=ⱱ̀, 3=ⱱ́, 4=ⱱ̃.

cv29

There are no variants of wW.

49. cv30 – Variants of x

1=x, 2=x, 3=x, 4=x, 5=x.

50. cv31 – Variants of y

1=y, 2=y, 3=y.

51. cv32 – Variants of zZ

1=ʒƹs, 2=ȝ.

52. ss01 – Alternate thorn and eth

Produces Nordic thorn and eth (þðÞ) when the language is English, and English thorn and eth (ƿðƿ) with any other language. This also affects small caps, crossed thorn (ꝥ ꝧ), combining mark eth (U+1DD9, ◌ᷙ ◌ᷙ), and enlarged thorn and eth (see ss06). This feature depends on loca (Localized Forms), which in most applications will always be enabled.

53. cv33 – ᴀ to a

l=a. This features reverts small cap ᴀ to a, enabling it to ligature with small cap ɴ or ʀ via hlig: aɴ, aʀ. Be sure to apply smcp, cv33 and hlig to both components of the ligature.

54. cv34 – Variant of ꜩ (U+A733)

1=ꜩ.

55. cv35 – Variants of æÆ

1=æƀᴁ, 2=ӕ.

56. cv36 – Variants of ꜳꜲ (U+A735, A734)

1=ꜳꜳꜳ.

57. cv37 – Variant of ꝩ (U+A739)

1=ꝩ.

58. cv50 – Variant of ʔ (U+0294, glottal stop)

1=ˀ.

F. Punctuation

59. ss18 – Old-Style Punctuation Spacing

Colons, semicolons, parentheses, quotation marks and several other glyphs are spaced as in early printed books.

60. cv40 – Variants of ⳾ (U+204A / U+2E52, Tironian nota)

1=ⳇ, 2=ⳇ.

61. cv51 – Variant of ? (question mark)

1=ʔ.

G. Abbreviations

62. cv41 – Variant of ꝫ (U+A75D, rum abbreviation)

1=ꝯ.

63. cv42 – Variants of ◌́ (U+035B, combining zigzag above)

1=◌́, 2=◌́, 3=◌́. Positioning of the zigzag can differ from that of other combining marks, e.g. b́, f́, d́. If `calt` "Contextual Alternates" is enabled (as it should be in most apps), variant forms of `cv42[2]` will be used with several letters, e.g. d́, ṕ, ḱ. Enable `case` for forms that harmonize with capitals (Á B́ Ć D́), `smcp` for forms that harmonize with small caps (É F́ Ǵ H́).

64. cv53 – Variants of spacing ˢ (U+A770)

1=ꝰ, 2=Ꝺ. `cv53[1]` produces the baseline -us abbreviation (same as MUFI U+F1A6). MUFI also has an uppercase baseline -us abbreviation (U+F1A5), but as there is no uppercase version of U+A770 to pair it with, it is indexed separately here.

65. cv54 – Variant of ȝ (U+A76B, "et" abbreviation)

1=;. Identical in shape to a semicolon, but as it is semantically the same as U+A76B, it is preferable to use that character with this feature.

H. Combining Marks

66. cv48 – MUFI combining marks (variants of U+1DD1)

MUFI encodes a number of combining marks in the PUA (with code points between E000 and F8FF), but when these characters are entered directly, they can interfere

with searching and accessibility, and some important applications fail to position them correctly over their base characters. To avoid these problems, enter U+1DD1 (◌᷑, COMBINING UR ABOVE) and apply `cv48`, with the appropriate index, to *both mark and base character*. This collection of marks does not include any Unicode-encoded marks (from the "Combining Diacritical Marks" ranges), as these can safely be entered directly. It does include three marks (`cv48[35]`, `[36]` and `[37]`) that lack MUFI code points but are used to form MUFI characters.

These marks can sometimes be produced by other features (see `cv42`–`cv46`), which may be preferable to `cv48` as providing fallbacks for applications that do not support Character Variant (`cvNN`) features. These marks are not affected by most other features. This is to preserve flexibility, given the rule that the feature that produces them must be applied to both the mark and the base character. For example, if `smcp` "Small Caps" changed `cv48[11]` ◌ᵇ to `[12]` ◌ᴃ, it would be impossible to produce the sequence NᵇAA with the diacritic properly positioned.

1=◌᷒, 2=◌ᷓ◌, 3=◌᷇, 4=◌᷈, 5=◌᷊, 6=◌ᷓ, 7=◌ᵐ, 8=◌ᴺ, 9=◌ᵣ, 10=◌ᴙ, 11=◌ᵇ, 12=◌ᴃ, 13=◌ᴰ, 14=◌ᵉ, 15=◌ᶜ, 16=◌ᶠ, 17=◌ᵢ, 18=◌ʲ, 19=◌ʲ, 20=◌ᴷ, 21=◌ᵐ, 22=◌ᵒ, 23=◌ᵒ, 24=◌ᵩ, 25=◌ᵖ, 26=◌ᵠ, 27=◌ᵡ, 28=◌ᵀ, 29=◌ᵗ, 30=◌ᵂ, 31=◌ʸ, 32=◌ᵇ, 33=◌ᵚ, 34=◌ᵚ, 35=◌᷋, 36=◌᷌, 37=◌᷍.

67. ss20 – Low Diacritics

The MUFI recommendation includes a number of precomposed characters with base letters b, h, k, þ, ꝺ and ð and combining marks ◌ᵃ (U+0363), ◌ᵉ (U+0364), ◌ᵢ (U+1DD1/cv48[17]), ◌ᵒ (U+0366), ◌ᵣ (U+036C), ◌ᴙ U+1DE2), ◌ᵗ (U+036D), ◌ᵛ (U+036E), ◌ᶻ (U+1DE6) and ◌ᵐ (U+1DD1/cv48[21]). Instead of being positioned above ascender height as usual (e.g. hᵃ), the MUFI glyphs have the marks positioned above the x-height (e.g. ħᵃ). Using the MUFI code points for these precomposed glyphs can interfere with searching and drastically reduce accessibility. Users of JuniusX should instead use a sequence of base character + combining mark, and apply `ss20` to the two glyphs. A variant shape of eth (ð) that accommodates the combining mark will be substituted for the normal letter (but this is not necessary for the other base characters). Examples: bᵒ, ðᶻ, ħᵐ, kᵉ, þᵗ, ðᴙ.

68. cv43 – Variant of ◌ᷓ (U+1DD3, combining open a)

1=◌ᷔ.

69. cv44 – Variant of ◌᷒ (U+1DE3, combining r rotunda)
1=◌᷑.

70. cv45 – Variant of ◌͞◌ (U+0305, two-letter overline)
1=◌̄◌.

71. cv46 – Variant of ◌̃ (U+0303, combining tilde)
1=◌̰.

72. cv47 – Variants of short horizontal stroke (U+0335)
1= ◌̵, 2= ◌̵, 3= ◌̵
This character can be used with letters with ascenders or descenders, e.g. đ ƀ ꝥ ꝑ. `cv47[1]` widens the stroke, and `cv47[2]` and `[3]` offset the stroke to the right or left. Via `calt` "Contextual Alternates," this offset is performed automatically for certain characters with ascenders, e.g. ƀ đ ꝥ ꝑ. Thus it should rarely be necessary to use an index with `cv47`.

I. Currency signs

73. cv55 – Variants of ¤ (U+0044, generic currency sign)
1=Ⅱ, 2=₹, 3=₹, 4=₱, 5=ʒ, 6=₹, 7=₹, 8=ɡɛ, 9=₱, 10=₹, 11=₥, 12=₶, 13=₰, 14=₰, 15=₰, 16=₰, 17=₰, 18=₰, 19=₰, 20=₰, 21=₡, 22=₹, 23=₰, 24=ß, 25=ßℓ, 26=ƶ, 27=₪. All of MUFI's currency and weight symbols (those that do not have Unicode code points) are gathered here, but some are also variants of other currency signs (see below).

74. cv56 – Variant of ₶ (U+2114)
1=₶. Same as MUFI U+F2EB (French Libra sign).

75. cv57 – Variants of £ (U+00A3, British pound sign)
1=₥, 2=₶, 3=₰, 4=₰, 5=₰, 6=₰. Same as MUFI U+F2EA, F2EB, F2EC, F2ED, F2EE, F2EF, pound signs from various locales.

76. cv58 – Variant of ₰ (U+20B0, German penny sign)
1=₹. Same as MUFI U+F2F5.

77. cv59 – Variant of ƒ (U+0192, florin)
1=ƒᵝ. Same as MUFI U+F2E8.

78. cv60 – Variant of ℥ (U+2125, Ounce sign)
1=℈. Same as MUFI U+F2FD, Script ounce sign.

J. Gothic

79. ss19 – Latin to Gothic Transliteration
Produces Gothic letters from Latin: Warþ þan in dagans jainans → 𐍅𐌰𐍂𐍈 𐍈𐌰𐌽 𐌹𐌽 𐌳𐌰𐌲𐌰𐌽𐍃 𐌾𐌰𐌹𐌽𐌰𐌽𐍃. In web pages, the letters will be searchable as their Latin equivalents.

K. Runic

80. ss12 – Early English Futhorc
Changes Latin letters to their equivalents in the early English futhorc. Because of the variability of the runic alphabet, this method of transliteration may not produce the result you want. In that case, it may be necessary to manually edit the result. fisc flodu ahof → ᚠᛁᛋᚳ ᚠᛚᚩᛞᚢ ᚪᚻᚩᚠ.

81. ss13 – Elder Futhark
Changes Latin letters to their equivalents in the Elder Futhark. Because of the variability of the runic alphabet, this method of transliteration may not produce the result you want. In that case, it may be necessary to manually edit the result. ABCDEFG → ᚨᛒᚲᛞᛖᚠᚷ.

82. ss14 – Younger Futhark
Changes Latin letters to their equivalents in the Younger Futhark. Because of the variability of the runic alphabet, this method of transliteration may not produce the result you want. In that case, it may be necessary to manually edit the result. ABCDEFG → ᚫᛒᚴᛏᛁᚠᚴ.

83. ss15 – Long Branch to Short Twig
In combination with ss14, converts long branch to short twig runes: ᚫᛒᚴᛏᛁᚠᚴ → ᚬᚼᚴᛐᛁᚠᚴ.

84. `rtlm` – Right to Left Mirrored Forms
Produces mirrored runes, e.g. ᚠᛒᚳᛞᛗᚠᚷ → ᚠᛒᚳᛞᛗᚠᚷ.

L. Ligatures and Digraphs

85. `hlig` – Historic Ligatures
Produces ligatures for combinations that should not ordinarily be rendered as ligatures in modern text. Most of these are from the MUFI recommendation, ranges B.1.1(b) and B.1.4. This feature does not produce digraphs (which have a phonetic value), for which see ss17. The ligatures: Hr→Hr OꝚ→OꝚ; Oꝝ→Oꝝ; PP→PP; UE→UE; UU→UU; af→af; aꝼ→aꝼ; ag→ag; al→al; an→an; aɴ→aɴ (for aɴ and aʀ see `cv33` above); ap→ap; ar→ar; aʀ→aʀ; aþ→aþ; bb→bb bg→bg; ch→ch; ck→ck; ꝺꝺ→ꝺꝺ; ey→ey; fä→fä; gd→gd; gð→gð; gꝺ→gꝺ; gg→gg; ᵹᵹ→ᵹᵹ; go→go; gp→gp; gr→gr; hr→hr; hſ→hſ; hf→hf; kr→kr; kſ→kſ; kf→kf; ll→ll; ɴſ→ɴſ; (U+017F ſ must be entered directly for this ligature to work properly); oc→oc; oꝛ→oꝛ; oꝝ→oꝝ; pp→pp; ꝑp→ꝑp; qþ→qþ; qʒ→qʒ; qꝛ→qꝛ; ſä→ſä; ſch→ſch; ſtr→ſtr; ſþ→ſþ; ꞇꞇ→ꞇꞇ; ue→ue; uu→uu; þr→þr; þſ→þſ; ꝥ→ꝥ.

86. `dlig` – Discretionary Ligatures
Produces lesser-used ligatures, but also roman numbers, e.g. ii, II, xi, XI. The lesser-used ligatures: ct, ſþ, ſtr, ſt, tr, tt, ty.

87. `ss17` – Rare Digraphs
By “digraph” we mean conjoined letters that represent a phonetic value: the most common examples for western languages are **æ** and **œ** (though these, because they are so common, are not included in this feature). Use of this feature in web pages enables easier searches: for example, producing **þau** from **þau** allows the word to be searched as “þau.” The digraphs covered by this feature are ꜳ, ꜵ, au, av, ay, ꝏ, ꝡ, plus capital and small cap equivalents and digraph + diacritic combinations anticipated in the MUFI recommendation. To produce such a digraph + diacritic combination, either type a letter + diacritic combination as the second element of the digraph or type the diacritic after the second element. For example, a + ú yields **aú**, and so does a + u + U+0301 (combining acute accent). To produce a digraph + diacritic combination not covered by MUFI (e.g. **aö**), you may have to enter the digraph directly and not via `ss17` (rare diacritics, however, are usually safe to use with this feature—e.g. **ꜳ̉**). Note

that `ss17` must be applied to the two elements of the digraph *and* any following diacritic.

M. Required Features

Required features, which provide some of the font's most basic functionality—ligatures, support for other features, kerning, and more—include `ccmp` (Glyph Composition/Decomposition), `calt` (Contextual Alternates), `liga` (Standard Ligatures), `loca` (Localized Forms), `rlig` (Required Ligatures), `kern` (Horizontal Kerning), and `mark`/`mkmk` (Mark Positioning). In MS Word these features have to be explicitly enabled on the Advanced tab of the Font dialog (Ctrl-D or Cmd-D: enable Kerning, Standard Ligatures, and Contextual Alternates, and the others will be enabled automatically), but in most other applications they are enabled by default.

N. Entities

88. `ss10` – Character Entity References

In XML and HTML, characters that can't easily be typed on a keyboard can be expressed as entity references consisting of an ampersand, a name, and a semicolon. The XML standard defines a few entities and HTML many more, but document authors can define as many as they like in a DTD. JuniusX anticipates the need of medievalists for entities in addition to those defined in XML and HTML and defines more than a hundred of them. A few of these overlap with the collection of HTML entities, but most are peculiar to JuniusX, emphasizing characters that are widely used in medieval texts and those that have only PUA code points (especially combining marks, which present special technical difficulties).

In applications that support Stylistic Sets, `ss10` makes these entities appear as the characters they represent. A DTD fragment supplied with JuniusX can define the entities for an XML document. But as such entities can interfere with searching and accessibility when embedded in a web page, you should think of them as a convenient set of mnemonics to be used when typing, to be replaced with their Unicode equivalents (or in the case of characters with PUA code points, with the Unicode + feature combinations listed in this document) before publication.

&aa; → ꜳ	Æ → Æ	&au; → ꜵ
&AA; → Ꜳ	&ao; → ꜷ	&AU; → Ꜵ
æ → æ	&AO; → Ꜷ	&av; → ꜹ

&AV; → 𝘈
&ay; → 𝘢𝘺
&AY; → 𝘈𝘠
&co; → �unicode
ð → ð
Ð → Ð
&et; → ȝ
&ti; → ꝛ
&yo; → ȝ
&YO; → Ȝ
&kl; → ƙ
&ob; → ɵ
&OB; → Ɵ
&OO; → Ꝏ
&oo; → ꝏ
≺ → ꝑ
&po; → ꝓ
&q1; → ɋ
&q2; → ɋ
&rr; → ꝛ
&ru; → ꝛ́
&is; → ſ́
&sd; → ſ
&US; → ꝰ
&vy; → ⱳ
&VY; → Ⱳ
&wn; → ƿ
&WN; → Ƿ
þ → þ
Þ → Þ
&ct; → ꝺ
&_ZZ; → ◌᷿
&_zz; → ◌᷾
&_us; → ◌ꝰ
&_ol; → ◌̅◌
&_a; → ◌ᵃ
&_oa; → ◌ᵅ
&_ansc; → ◌ᵃᴺ
&_an; → ◌ᵃⁿ
&_ar; → ◌ᵃʳ
&_arsc; → ◌ᵃᴿ
&_ao; → ◌ᵃᵒ
&_av; → ◌ᵃᵛ
&_aelig; → ◌ᵆ
&_b; → ◌ᵇ
&_bsc; → ◌ᴮ
&_c; → ◌ᶜ
&_ccedil; → ◌ᶜ̧
&_d; → ◌ᵈ
&_dsc; → ◌ᴰ
&_dins; → ◌ᵭ
&_eth; → ◌ᵭ
&_e; → ◌ᵉ
&_eogo; → ◌ᵉ̩
&_emac; → ◌ᵉ̄
&_f; → ◌ᶠ
&_g; → ◌ᵍ
&_gsc; → ◌ᴳ
&_h; → ◌ʰ
&_i; → ◌ⁱ
&_idotl; → ◌ᶤ
&_j; → ◌ʲ
&_jdotl; → ◌ᶨ
&_k; → ◌ᵏ
&_ksc; → ◌ᴷ
&_l; → ◌ˡ
&_lsc; → ◌ᴸ
&_m; → ◌ᵐ
&_msc; → ◌ᴹ
&_munc; → ◌ᵯ
&_n; → ◌ⁿ
&_nsc; → ◌ᴺ
&_o; → ◌ᵒ
&_oogo; → ◌ᵒ̩
&_oslash; → ◌ᵒ̸
&_omac; → ◌ᵒ̄
&_orr; → ◌ᵒ̛
&_oru; → ◌ᵒ̛̣
&_p; → ◌ᵖ
&_q; → ◌ᵠ
&_rr; → ◌ʳ
&_rsc; → ◌ᴿ
&_ur; → ◌ᵚ
&_ru; → ◌ᵣ̣
&_s; → ◌ˢ
&_longs; → ◌ᶠ
&_tins; → ◌ᵗ̃
&_tsc; → ◌ᵀ
&_u; → ◌ᵘ
&_w; → ◌ʷ
&_y; → ◌ʸ
&_thorn; → ◌ᵦ
&_r; → ◌ʳ
&_t; → ◌ᵗ
&_v; → ◌ᵛ
&_x; → ◌ˣ
&_z; → ◌ᶻ

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