

# OpenType Features in JuniusX/ JuniusVF

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## Introduction

The OpenType features of JuniusX have two purposes. One is to provide convenient access to the rich medieval character set of the Medieval Unicode Font Initiative (MUFI) recommendation. The other is to enable best practices in the presentation of medieval text, promoting accessibility in electronic texts from PDFs to e-books to web pages.

Each character in the MUFI recommendation has a code point<sup>1</sup> associated with it: either the one assigned by Unicode or, where the character is not recognized by Unicode, in the Private Use Area (PUA) of the Basic Multilingual Plane, a block of

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<sup>1</sup> A Unicode code point is generally expressed as a four-digit hexadecimal (or base-16) number with a prefix of ‘U+’. The letter capital “A,” for example, is U+0041 (65 in decimal notation), and lowercase “ȝ” (Middle English yogh) is U+021D.

codes, running from U+E000 to U+F8FF, that are assigned no value by Unicode but instead are available for font designers to use in any way they please.

The problem with PUA code points is precisely their lack of any value. For example, if you encode the PUA character U+F215 LATIN SMALL LETTER NECKLESS A (a) in your text, the software that displays the text has no notion that it is a variant of **a**, or that it is lowercase, or a letter in the Latin alphabet, or even a character in a language system. A screen reader cannot read, or even spell out, a word with U+F215 in it; a search engine will not recognize the word as containing the letter **a**.

JuniusX offers the full range of MUFI characters—you can enter the PUA code points—but also a solution to the problems posed by those code points. Think of a display text (perhaps generated from an XML document) as having two layers: an underlying text and the one your readers see. In the case of U+F215 the underlying text should contain the plain letter **a** (U+0061); a layout engine applies OpenType feature `cv01[5]2` to this **a**, bypassing the PUA code point, and the result is that your readers see **a**—the “neckless a”—while searches and screen readers operate on the underlying text, which still contains a plain **a**.

The full range of OpenType features listed in this document is supported by web browsers, LibreOffice, XeTeX, LuaTeX, and (presumably) other document processing applications. All characters listed here are available in Adobe InDesign, though that program supports only a selection of OpenType features. Microsoft Word, unfortunately, supports only Stylistic Sets, ligatures (all but the standard ones in peculiar and probably useless combinations), number variants, and the [Required Features](#). In terms of OpenType support, Word is the most primitive of the major text processing applications.

Many MUFI characters cannot be produced by using the OpenType variants of JuniusX. These characters fall into three categories:

- Those with non-PUA code points. MUFI has done valuable work obtaining Unicode code points for medieval characters. All such characters (those with hexadecimal codes that *do not* begin with E or F) are safe to use in accessible

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<sup>2</sup> Many OpenType features produce different outcomes depending on an index passed to an application’s layout engine along with the feature tag. Different applications have different ways of entering this index: consult your application’s documentation. Here, the index is recorded in brackets after the feature tag.

and searchable text. As a convenience, however, many of these are covered by JuniusX OpenType features.

- Precomposed characters—those consisting of base character + one or more diacritic. For greatest accessibility, these should be entered not as PUA code points, but rather as sequences consisting of base character + one or more diacritics. For example, instead of MUFI U+E498 LATIN SMALL LETTER E WITH DOT BELOW AND ACUTE, use e + U+0323 COMBINING DOT BELOW + U+0301 COMBINING ACUTE ACCENT: **é** (when applying combining marks, start with any marks below the character and work downwards, then continue with any marks above the character and work upwards. For example, to make **ô**, place characters in this order: o, ogonek U+0328, dot below U+0323, macron U+0304, acute U+0301). Some MUFI characters have marks in unconventional locations, e.g. **ö** LATIN SMALL LETTER O WITH DOT ABOVE AND ACUTE, where the acute appears beside the dot instead of above. This and other characters like it should still be entered as a sequence of base character + marks (here o, dot above U+0307, acute U+0301). JuniusX will position the marks correctly.
- Characters for which a base character (a Unicode character to which it can be linked) cannot be identified, or for which there may be an inconsistency in the MUFI recommendation. These include:
  - **fl** U+E8AF. This is a ligature of **f** and **l** with stroke, but there are no base characters with this style of stroke.
  - **ũŰ** U+EFD8 and U+EFD9. MUFI lists these as ligatures (corresponding to the ligatures **uU** U+E8C7 and U+E8C6, but they cannot be treated as ligatures in the font because a single diacritic is positioned over the glyphs as if they were digraphs like **aa**).
  - **pp** U+EBE7 and U+EBE6, for the same reason.
  - **ð** U+F159 LATIN ABBREVIATION SIGN SMALL DE. Neither a variant of **d** nor an eth (**ð**), this character may be a candidate for Unicode encoding.
- Characters for which OpenType programming is not yet available. These will be added as they are located and studied. [Check: U+EBF1, and smcp version.]

These characters should be avoided, even if you are otherwise using MUFI's PUA characters:

- **U+F1C5** COMBINING CURL HIGH POSITION. Use U+1DCE COMBINING OGONEK ABOVE. The positioning problem mentioned in the MUFI recommendation has been solved.
- **U+F1CA** COMBINING DOT ABOVE HIGH POSITION. Use U+0307 COMBINING DOT ABOVE.

## A. Case-Related Features

### 1. smcp – Small Capitals

Converts lowercase letters to small caps; also several symbols and combining marks. All lower- and uppercase pairs (except those that have code points only in the Private Use Area) have a small cap equivalent. Lowercase letters without matching caps may lack matching small caps. fghij → FGHIJ.

### 2. c2sc – Small Capitals from Capitals

Use with smcp for all-small-cap text. ABCDE → ABCDE.

### 3. pcap – Petite Capitals

Produces small caps in a smaller size than smcp. Use these when small caps have to be mixed with lowercase letters. The whole of the basic Latin alphabet is covered, plus several other letters. klmno → KLMNO.

### 4. case – Case-Sensitive Forms

Produces combining marks that harmonize with capital letters: Ĥ, Ħ, etc. Use of this feature reduces the likelihood that a combining mark will collide with a glyph in the line above.

## B. Numbers and Sequencing

### 5. nalt – Alternate Annotation Forms

Produces letters and numbers circled, in parenthesis, or followed by periods, as follows:

nalt[1], circled letters or numbers: (a) (b) . . . (z); (0) (1) (2) . . . (20).

nalt[2], letter or numbers in parentheses: (a) . . . (z); (0) (1) . . . (20).

`nalit[3]`, double-circled numbers: ① ② . . . ⑩.

`nalit[4]`, white numbers in black circles: ❶ ❷ ❸ . . . ❷❶

`nalit[5]`, numbers followed by period: 0. 1. . . 20.

For enclosed figures 10 and higher, `rlig` (Required Ligatures) must also be enabled (as it should be by default: see [Required Features](#) below).

## 6. `tnum` – Tabular Figures

Fixed-width figures: 0123456789 (default or with `lnum`), 0123456789 (with `onum`).

## 7. `onum` – Oldstyle Figures

Figures that harmonize with lowercase characters: 0123456789 (default or with `tnum`), 0123456789 (with `pnum`). When combined with `pnum`, this feature also affects subscripts and superscripts.

## 8. `pnum` – Proportional Figures

Proportionally spaced figures: 0123456789 (default or with `lnum`), 0123456789 (with `onum`). When combined with `onum`, this feature also affects subscripts and superscripts.

## 9. `lnum` – Lining Figures

Figures in a uniform height, harmonizing with uppercase letters: 0123456789 (default or with `tnum`), 0123456789 (with `pnum`).

## 10. `zero` – Slashed Zero

Produces slashed zero in all number styles: 0 0 0 0. Includes superscripts and subscripts: ⁰ ₀ ⁰ ⁰.

# C. Superscripts and Subscripts

## 11. `sup` – Superscripts

Produces superscript numbers and letters. Only affects lining tabular and oldstyle proportional figures. All lowercase letters of the basic Latin alphabet are covered, and most uppercase letters: ⁰¹²³ ⁴⁵⁶⁷ abcde ABDEG.

## 12. subs – Subscripts

Produces subscript numbers. Only affects lining tabular and oldstyle proportional figures: 8901 2345.

## D. Ornaments

### 13. ornm – Ornaments

Produces ornaments (fleurons) in either of two ways: as an indexed variant of the bullet character (U+2022) or as a variant of a-z, A-C (all fleurons are available by either method):

As a variant of •: 1=❦, 2=❧, 3=❨, 4=❩, etc., up to 29.

As a variant of a-z, A-C: e=❪, f=❫, g=❬, h=❭, etc.

The method with letters of the alphabet is easier, but the method with bullets will produce a more satisfactory result when text is displayed in an environment where JuniusX is not available or ornm is not implemented.

## E. Alphabetic Variants

For features where one or more case-groups are listed (in the order lowercase-uppercase-small cap), missing case forms should be assumed to be the default. For example, for cv01 “Variants of aA,” these forms are given:

1=aAa, 2=aA, 3=a, 4=a, 5=a, 6=A, 7=A.

Understand this string as shorthand for the following:

1=aAa, 2=aAA, 3=aAA, 4=aAA, 5=aAA, 6=aAA, 7=aAA.

That is, cv01[2] changes only the lowercase form and cv01[6] changes only the uppercase form, but cv01[1] changes both the upper- and lowercase. The only small cap variant of aA is produced by cv01[1].

### 14. ss02 – Insular Letter-Forms

Produces insular letter-forms, e.g. ðʀgʀp. Does not affect capitals (except W), as these do not commonly have insular shapes in early manuscripts. For these, enter the Unicode code points or use the Character Variant (cvNN) features.

### 15. ss04 – High Overline

Produces a high overline over letters used as roman numbers:  $\overline{cdijlmvx}$   $\overline{CDIJLMVXO}$ .

### 16. ss05 – Medium-High Overline

Produces a medium-high overline over (or through the ascenders of) letters used as roman numbers, and some others as well:  $\overline{bcdhijklmfvxp}$ .

### 17. ss06 – Enlarged Minuscles

Lowercase letters that match the height of normal ones, but with a higher x-height, e.g. abcdefg. Covers the whole of the basic Latin alphabet and several other letters: consult the MUFI recommendation for details.

### 18. ss07 – Underdotted Text

Produces underdotted text (a standard way of indicating deletion in medieval manuscripts) for many letters (including the whole of the basic Latin alphabet and a number of other letters), e.g.  $\grave{a}\grave{b}\grave{c}\grave{d}\grave{e}\grave{f}\grave{g}$   $\grave{H}\grave{I}\grave{J}\grave{K}\grave{L}\grave{M}$ . This also affects small caps, e.g. ABCDEF →  $\grave{A}\grave{B}\grave{C}\grave{D}\grave{E}\grave{F}$ . For letters without corresponding underdotted forms (e.g. U+A751, p), use U+0323, combining dot below ( $\underset{\cdot}{p}$ ).

### 19. cv01 – Variants of aA

1=aA, 2=a, 3=u, 4=a, 5=a, 6=A, 7=A.

### 20. cv38 – Variant of ä

1=ä.

### 21. cv02 – Variants of aA

1=aA, 2=aA, 3=A

### cv03

There are no variants of bB.

### 22. cv04 – Variant of cC

1=c, 2=L.

### 23. cv05 – Variants of dD

1=dO, 2=dO, 3=d.

**24. cv06 – Variant of đ (U+0111, d with stroke)**

1=đ

**25. cv07 – Variants of eE**

1=ēĒ, 2=ēĖ, 3=e, 4=e.

**26. cv08 – Variants of eE**

The default forms of e are appropriate for modern languages, the forms produced by cv08[1] for medieval Latin and other older languages. 1=ēĖĖ, enlarged minuscule e, underdotted eĖ, and combining e (̇, U+1DD1/cv48[15] . *Remember that a feature that affects a combining mark must also be applied to the base character*). 2=ēĖĖ, forms used in older Polish printing.

**27. cv09 – Variants of f F**

1=fĖf, 2=f, 3=p, 4=p, 5=f, 6=f. cv09[1] also affects the underdotted form of f (produced by ss07): 1=fĖf.

**28. cv10 – Variants of Gg**

1=g̃g̃, 2=g, 3=g, 4=g, 5=g, 6=g̃, 7=ĠĠ.

**29. cv11 – Variants of ȝȝ (Yogh)**

1=ȝȝ. This feature also affects the yogh with dot below: 1=ȝȝ.

**30. cv12 – Variants of hH**

1=hĥ, 2=h.

**31. cv13 – Variants of iI**

1=iĬi, 2=I, 3=i.

**32. cv14 – Variants of jJ**

1=jĴj, 2=j.

**33. cv15 – Variants of k**

1=k, 2=k, 3=k, 4=k.



**34. cv16 – Variant of l**

1=ı.

**35. cv17 – Variant of İ (U+A749, l with high stroke)**

1=İ.

**36. cv18 – Variants of mM**

1=mMm, 2=mm, 3=m, 4=M.

**37. cv19 – Variants of nN**

1=nN, 2=nn, 3=n, 4=N.

**cv20**

There are no variants of oO.

**38. cv21 – Variants of ø**

1=o, 2=ø, 3=o, 4=ø.

**39. cv39 – Variant of ö**

1=ö.

**40. cv52 – Variants of þ (U+A765)**

1=þ in English text, þ elsewhere. See also [ss01](#).

**41. cv22 – Variant of P**

1=Œ.

**42. cv23 – Variants of qQ**

1=q, 2=Q.

**43. cv24 – Variants of rR**

1=rR, 2=R.

#### 44. ss11 – r Rotunda

In lowercase and small caps, substitutes ʀ rotunda (ʀ) for r. This feature does not affect capital R: the uncommon ʀ (U+A75A) must be entered manually. See also [ss16](#).

#### 45. ss16 – Contextual r Rotunda

Converts r to ʀ (lowercase only) following the most common rules of medieval manuscripts: pʀiest, firmer, frost, oʀnament. For this feature to work properly, callt “Contextual Alternates” must also be enabled (as it should be by default: see [Required Features](#) below). See also [ss11](#).

#### 46. cv25 – Variants of sS

1=ſʃʀ, 2=sʒs, 3=f, 4=ʃ, 5=ʒ, 6=ʃ.

#### 47. hist – Historical Forms

Changes s to f (longs).

#### 48. ss03 – Long s

Changes s to f (duplicating hist). see also ss08.

#### 49. ss08 – Contextual Long s

In English and French text only, varies s and f according to rules followed by many early printers: fports, effence, fstormy, disheveled, transfusions, flynefs, cliffside. For this feature to work properly, callt “Contextual Alternates” must also be enabled (as it should be by default: see [Required Features](#) below).

#### 50. cv26 – Variants of tT

1=ʈʈʈ, 2=ʈ.

#### cv27

There are no variants of uU.

#### 51. cv28 – Variants of vV

1=ʋ, 2=ʋ, 3=ʋ, 4=ʋ.

**cv29**

There are no variants of wW.

**52. cv30 – Variants of x**

1=x, 2=ẋ, 3=ẍ, 4=x̉, 5=x̊.

**53. cv31 – Variants of y**

1=y, 2=ẏ, 3=Ȳ.

**54. cv32 – Variants of zZ**

1=ŹṢṣ, 2=ḥ.

**55. ss01 – Alternate thorn and eth**

Produces Nordic thorn and eth (þðÞ) when the language is English, and English thorn and eth (þðþ) with any other language. This also affects small caps, crossed thorn (þ þ̈—see also [cv52](#)), combining mark eth (U+1DD9, ̰ ̱), and enlarged thorn and eth (see [ss06](#)). This feature depends on [loca](#) (Localized Forms), which in most applications will always be enabled.

**56. cv33 – A to a**

l=a. This feature reverts small cap A to a, enabling it to ligature with small cap N or R via hlig: æ, æ̈. Be sure to apply smcp, cv33 and hlig to both components of the ligature.

**57. cv34 – Variant of æ (U+A733)**

1=æ̈.

**58. cv35 – Variants of æÆ**

1=æ̈Æ̈, 2=æ̊.

**59. cv36 – Variants of œŒ (U+A735, A734)**

1=œ̈Œ̈. cv36[2] produces a variant of the “enlarged minuscule” œ: œ̊.

**60. cv37 – Variant of x̊ (U+A739)**

1=x̊̈.

### 61. cv50 – Variant of ʔ (U+0294, glottal stop)

1=ʔ.

## F. Punctuation

MUFI encodes nearly twenty marks of punctuation in the PUA. In JuniusX these can be accessed in either of two ways: all are indexed variants of . (period), and all are associated with the Unicode marks of punctuation they most resemble (but it should not be inferred that the medieval marks are semantically identical with the Unicode marks, or that there is an etymological relationship between them). The first method will be easier for most to use, but the second is more likely to yield acceptable fallbacks in environments where JuniusX is not available.

Marks with Unicode encoding are not included here, as they can safely be entered directly. In MUFI 4.0 several marks have PUA encodings, but have since that release been assigned Unicode code points: *paragraphus* (Ÿ U+2E4D), medieval comma (˙ U+2E4C), *punctus elevatus* (˚ U+2E4E), *virgula suspensiva* (ʘ U+2E4A), triple dagger (‡ U+2E4B).

### 62. ss18 – Old-Style Punctuation Spacing

Colons, semicolons, parentheses, quotation marks and several other glyphs are spaced as in early printed books.

### 63. cv40 – Variants of ʒ ʝ (U+204A / U+2E52, Tironian nota)

1=zʒ, 2=εʒ.

### 64. cv79 – Variants of . (period)

1=˙, 2=., 3=ʔ, 4=;, 5=., 6=˙, 7=;, 8=˙; 9=˙, 10=˙, 11=˙, 12=˙, 13=˙, 14=˙, 15=˙, 16=˙, 17=˙, 18=˙, 19=˙, 20=˙. See also cv70–cv78.

### 65. cv70 – Variant of · (U+00B7, middle dot)

1=· (*distinctio*).

### 66. cv71 – Variants of , (comma)

1=., 2=ʔ.

### 67. cv72 – Variants of ; (semicolon)

1=; (*punctus versus*), 2=., 3=:., 4=;;, 5=⋮.

### 68. cv73 – Variants of ⁜ (U+2E4E, *punctus elevatus*)

1=⁜, 2=⋈, 3=⁝, 4=⋌ (*punctus flexus*).

### 69. cv74 – Variant of ! (exclamation mark)

1=! (*punctus exclamativus*).

### 70. cv75 – Variants of ? (question mark)

1=¿, 2=⸔, 3=⸕. Shapes of the *punctus interrogativus*.

### 71. cv76 – Variant of ~ (ASCII tilde)

1=~ (same as MUFI U+F1F9, “wavy line”).

### 72. cv77 – Variant of \* (asterisk)

1=∴. MUFI defines U+F1EC as a *signe de renvoi*. Manuscripts employ a number of shapes (of which this is one) for this purpose. JuniusX defines it as a variant of the asterisk—the most common modern *signe de renvoi*.

### 73. cv78 – Variants of / (slash)

1=⁄, 2=⁄. The first of these is Unicode, U+2E4E.

## G. Abbreviations

### 74. cv41 – Variant of ꝛ (U+A75D, *rum* abbreviation)

1=ꝛ.

### 75. cv42 – Variants of ͂ (U+035B, combining zigzag above)

1=͂, 2=̓, 3=̈́. Positioning of the zigzag can differ from that of other combining marks, e.g. ͂, ̓, ̈́. If `calt` “Contextual Alternates” is enabled (as it is by default in most apps), variant forms of cv42[2] will be used with several letters, e.g. ͂̃, ̓̃, ̈́̃. Enable `case` for forms that harmonize with capitals (͂̃ ̓̃ ̈́̃ ̃ͅ), `smcp` for forms that harmonize with small caps (͂̃ ̓̃ ̈́̃ ̃ͅ).

## 76. cv53 – Variants of spacing ʹ (U+A770)

1=ʹ, 2=ᵹ. cv53[1] produces the baseline -us abbreviation (same as MUFI U+F1A6). MUFI also has an uppercase baseline -us abbreviation (U+F1A5), but as there is no uppercase version of U+A770 to pair it with, it is indexed separately here.

## 77. cv54 – Variant of 3 (U+A76B, “et” abbreviation)

1=;. Identical in shape to a semicolon, but as it is semantically the same as U+A76B, it is preferable to use that character with this feature.

# H. Combining Marks

## 78. cv48 – MUFI combining marks (variants of U+1DD1)

MUFI encodes a number of combining marks in the PUA (with code points between E000 and F8FF), but when these characters are entered directly, they can interfere with searching and accessibility, and some important applications fail to position them correctly over their base characters. To avoid these problems, enter U+1DD1 (ᵀ, COMBINING UR ABOVE) and apply cv48, with the appropriate index, to *both mark and base character*. This collection of marks does not include any Unicode-encoded marks (from the “Combining Diacritical Marks” ranges), as these can safely be entered directly. It does include three marks (cv48[35], [36] and [37]) that lack MUFI code points but are used to form MUFI characters.

These marks can sometimes be produced by other features (see cv42–cv46), which may be preferable to cv48 as providing fallbacks for applications that do not support Character Variant (cvNN) features. These marks are not affected by most other features. This is to preserve flexibility, given the rule that the feature that produces them must be applied to both the mark and the base character. For example, if smcp “Small Caps” changed cv48[11] ᵇ to [12] ᵇ, it would be impossible to produce the sequence NAA with the diacritic properly positioned.

1=ᵀ, 2=ᵁ, 3=ᵂ, 4=ᵃ, 5=ᵄ, 6=ᵅ, 7=ᵆ, 8=ᵇ, 9=ᵈ, 10=ᵉ, 11=ᵇ, 12=ᵇ, 13=ᵈ, 14=ᵉ, 15=ᵇ, 16=ᵇ, 17=ᵇ, 18=ᵇ, 19=ᵇ, 20=ᵇ, 21=ᵇ, 22=ᵇ, 23=ᵇ, 24=ᵇ, 25=ᵇ, 26=ᵇ, 27=ᵇ, 28=ᵇ, 29=ᵇ, 30=ᵇ, 31=ᵇ, 32=ᵇ, 33=ᵇ, 34=ᵇ, 35=ᵇ, 36=ᵇ, 37=ᵇ.

**79. ss20 – Low Diacritics**

The MUFI recommendation includes a number of precomposed characters with base letters b, h, k, þ, ð and ð and combining marks ̆ (U+0363), ̇ (U+0364), ̈ (U+1DD1/cv48[17]), ̉ (U+0366), ̊ (U+036C), ̋ (U+1DE2), ̌ (U+036D), ̍ (U+036E), ̎ (U+1DE6) and ̏ (U+1DD1/cv48[21]). Instead of being positioned above ascender height as usual (e.g. <sup>̈</sup>h), the MUFI glyphs have the marks positioned above the x-height (e.g. <sup>̈</sup>h). Using the MUFI code points for these precomposed glyphs can interfere with searching and drastically reduce accessibility. Users of JuniusX should instead use a sequence of base character + combining mark, and apply ss20 to the two glyphs. A variant shape of eth (ð) that accommodates the combining mark will be substituted for the normal letter (but this is not necessary for the other base characters). Examples: <sup>̆</sup>b, <sup>̇</sup>ð, <sup>̈</sup>h, <sup>̉</sup>k, <sup>̊</sup>þ, <sup>̋</sup>ð.

ss20 affects only the diacritics and base characters listed here; other combinations (e.g. <sup>̈</sup>m, <sup>̈</sup>h) are not affected. It will therefore probably be safe to apply this feature to the whole text if it is needed anywhere.

**80. cv43 – Variant of ̆ (U+1DD3, combining open a)**

1=̆̆.

**81. cv44 – Variant of ̇ (U+1DE3, combining r rotunda)**

1=̇̇.

**82. cv45 – Variant of ̈ (U+0305, two-letter overline)**

1=̈̈̈.

**83. cv46 – Variant of ̉ (U+0303, combining tilde)**

1=̉̉.

**84. cv47 – Variants of short horizontal stroke (U+0335)**

1= ̅, 2= ̅̅, 3= ̅̅̅

This character can be used with letters with ascenders or descenders, e.g. <sup>̅</sup>d <sup>̅</sup>b <sup>̅</sup>p <sup>̅</sup>p. cv47[1] widens the stroke, and cv47[2] and [3] offset the stroke to the right or left. Via calt “Contextual Alternates,” this offset is performed automatically for certain

characters with ascenders, e.g. ð ð þ þ. Thus it should rarely be necessary to use an index with cv47.

### 85. cv61 – Variant of breve below (U+032E)

1=◌◌◌. Position the mark after the middle of three glyphs, and apply cv61 to both the mark and (at least) the middle glyph. This mark is not available via cv48.

## I. Currency and Weights

### 86. cv55 – Variants of □ (U+0044, generic currency sign)

1=⅃, 2=⅄, 3=ⅅ, 4=ⅆ, 5=ⅇ, 6=ⅈ, 7=ⅉ, 8=⅊, 9=⅋, 10=⅌, 11=⅍, 12=ⅎ, 13=⅏, 14=⅐, 15=⅑, 16=⅒, 17=⅓, 18=⅔, 19=⅕, 20=⅖, 21=⅗, 22=⅘, 23=⅙, 24=⅚, 25=⅛, 26=⅜, 27=⅝. All of MUFI's currency and weight symbols (those that do not have Unicode code points) are gathered here, but some are also variants of other currency signs (see below).

### 87. cv56 – Variant of ₣ (U+2114)

1=₣. Same as MUFI U+F2EB (French Libra sign).

### 88. cv57 – Variants of £ (U+00A3, British pound sign)

1=₣, 2=₤, 3=₦, 4=₧, 5=₨, 6=₩. Same as MUFI U+F2EA, F2EB, F2EC, F2ED, F2EE, F2EF, pound signs from various locales.

### 89. cv58 – Variant of ¢ (U+20B0, German penny sign)

1=¢. Same as MUFI U+F2F5.

### 90. cv59 – Variant of ₯ (U+0192, florin)

1=₯. Same as MUFI U+F2E8.

### 91. cv60 – Variant of ʒ (U+2125, Ounce sign)

1=ʒ. Same as MUFI U+F2FD, Script ounce sign.



## J. Gothic

### 92. ss19 – Latin to Gothic Transliteration

Produces Gothic letters from Latin: Warþ þan in dagans jainans → 𐍅𐌶𐍂𐍅 𐍉𐌶𐌰𐌹𐌺𐌹𐌹𐌶𐌰𐌽. In web pages, the letters will be searchable as their Latin equivalents.

## K. Runic

### 93. ss12 – Early English Futhorc

Changes Latin letters to their equivalents in the early English futhorc. Because of the variability of the runic alphabet, this method of transliteration may not produce the result you want. In that case, it may be necessary to manually edit the result. fisc flodu ahof → 𐍋𐍆𐍂𐍄 𐍋𐍅𐍅𐍂𐍅𐍂𐍄 𐍋𐍅𐍅𐍂𐍄.

### 94. ss13 – Elder Futhark

Changes Latin letters to their equivalents in the Elder Futhark. Because of the variability of the runic alphabet, this method of transliteration may not produce the result you want. In that case, it may be necessary to manually edit the result. ABCDEFG → 𐍂𐍅<𐍅𐍅𐍋𐍆𐍆.

### 95. ss14 – Younger Futhark

Changes Latin letters to their equivalents in the Younger Futhark. Because of the variability of the runic alphabet, this method of transliteration may not produce the result you want. In that case, it may be necessary to manually edit the result. ABCDEFG → 𐍅𐍂𐍅𐍅𐍅𐍅.

### 96. ss15 – Long Branch to Short Twig

In combination with ss14, converts long branch to short twig runes: 𐍅𐍂𐍅𐍅𐍅𐍅 → 𐍅𐍂𐍅𐍅𐍅.

### 97. rt1m – Right to Left Mirrored Forms

Produces mirrored runes, e.g. 𐍅𐍂𐍅𐍅𐍅𐍅 → 𐍅𐍂𐍅𐍅𐍅𐍅.

## L. Ligatures and Digraphs

### 98. hlig – Historic Ligatures

Produces ligatures for combinations that should not ordinarily be rendered as ligatures in modern text.<sup>3</sup> Most of these are from the MUFI recommendation, ranges B.1.1(b) and B.1.4. This feature does not produce digraphs (which have a phonetic value), for which see [ss17](#). The ligatures:

af→𐆢	ck→ꝑ	hr→ꝥ	PP→Ꝓꝑ	fp→ꝑ
ar→ꝛ	ðð→ðð	hf→ꝥ	pp→ꝑꝑ	ττ→Ɑ
ag→Ꝗ	ey→ꝥ	hf→ꝥ	ꝑꝑ→ꝑꝑ	UE→ꝒꝐ
al→Ꝑ	fä→ꝑü	kr→ꝑ	Ps→ꝑ	ue→Ꝑ
an→Ꝑ	gd→ꝑ	kf→ꝑ	ps→ꝑ	UU→Ꝓ
aN→Ꝑ	gð→ꝑ	kf→ꝑ	Psi→ꝑ	uu→Ꝑ
ap→ꝑ	gð→ꝑ	ll→Ꝑ	psi→ꝑ	þr→ꝑ
ar→ꝛ	gg→ꝑ	nf→ꝑ	qp→ꝑ	þf→ꝑ
aR→ꝛ	gg→ꝑ	oc→Ꝑ	q3→ꝑ	þf→ꝑ.
ap→ꝑ	go→ꝑ	OꝒ→Ꝓ	q2→ꝑ	
bb→Ꝑ	gp→ꝑ	o2→Ꝑ	fä→ꝑü	
bg→ꝑ	gr→ꝑ	OꝒ→Ꝓ	fch→ꝑ	
ch→ꝑ	Hr→ꝥ	oꝒ→Ꝑ	ftr→ꝑ	

Notes: For **æ** and **æ** see [cv33](#) above. For the ligature **ꝑ** to work properly, U+017F **f** must be entered directly, not by applying an OpenType feature to **s**.

### 99. dlig – Discretionary Ligatures

Produces lesser-used ligatures, but also roman numbers, e.g. ii, II, xi, XI. The lesser-used ligatures: ct, fp, ftr, st, tr, tt, ty.

### 100. ss17 – Rare Digraphs

By “digraph” we mean conjoined letters that represent a phonetic value: the most common examples for western languages are **æ** and **œ** (though these, because they are so common, are not included in this feature). Use of this feature in web pages enables

3 Some fonts define **hlig** differently, as including all ligatures in which at least one element is an archaic character, e.g. those involving **long s** (ſ). However, there is no circumstance in which a ligature of, say, **f** and **l** (as in “flick”) would be inappropriate, and the JuniusX definition of **hlig** reflects that position.

easier searches: for example, producing **pau** from **pau** allows the word to be searched as “pau.” The digraphs covered by this feature are **aa, æ, ai, æ, æ, œ, w**, plus capital and small cap equivalents and digraph + diacritic combinations anticipated in the MUFI recommendation. To produce such a digraph + diacritic combination, either type a letter + diacritic combination as the second element of the digraph or type the diacritic after the second element. For example, a + ú yields **áu**, and so does a + u + U+0301 (combining acute accent). To produce a digraph + diacritic combination not covered by MUFI (e.g. **ä**), you may have to enter the digraph directly and not via ss17 (rare diacritics, however, are usually safe to use with this feature—e.g. **ä**). Note that ss17 must be applied to the two elements of the digraph *and* any following diacritic.

## M. Required Features

Required features, which provide some of the font’s most basic functionality—ligatures, support for other features, kerning, and more—include ccmp (Glyph Composition/Decomposition), calt (Contextual Alternates), liga (Standard Ligatures), loca (Localized Forms), rlig (Required Ligatures), kern (Horizontal Kerning), and mark/mkmk (Mark Positioning). In MS Word these features have to be explicitly enabled on the Advanced tab of the Font dialog (Ctrl-D or Cmd-D: enable Kerning, Standard Ligatures, and Contextual Alternates, and the others will be enabled automatically), but in most other applications they are enabled by default.

## N. Entities

### 101. ss10 – Character Entity References

In XML and HTML, characters that can’t easily be typed on a keyboard can be expressed as entity references consisting of an ampersand, a name, and a semicolon. The XML standard defines a few entities and HTML many more, but document authors can define as many as they like in a DTD. JuniusX anticipates the need of medievalists for entities in addition to those defined in XML and HTML and defines more than a hundred of them. A few of these overlap with the collection of HTML entities, but most are peculiar to JuniusX, emphasizing characters that are widely used in medieval texts and those that have only PUA code points (especially combining marks, which present special technical difficulties).

In applications that support Stylistic Sets, ss10 makes these entities appear as the characters they represent. But as such entities can interfere with searching and accessibility when embedded in a web page, you should think of them as a convenient set of mnemonics to be used when typing, to be replaced with their Unicode equivalents (or in the case of characters with PUA code points, **highlighted** below, with U+1DD1 + cv48[N] combinations) before publication.

&aa; → æ	&q2; → q	&_bsc; → <sup>h</sup> ∘
&AA; → Å	&rr; → ʀ	&_c; → <sup>ç</sup> ∘
&aelig; → æ	&ru; → ʀ	&_ccedil; → <sup>ç</sup> ∘
&AElig; → Æ	&is; → f	&_d; → <sup>d</sup> ∘
&ao; → æ	&sd; → f	&_dsc; → <sup>n</sup> ∘
&AO; → Å	&US; → ʀ	&_dins; → <sup>d</sup> ∘
&au; → æ	&vy; → w	&_eth; → <sup>ð</sup> ∘
&AU; → Å	&VY; → W	&_e; → <sup>e</sup> ∘
&av; → æ	&wn; → p	&_eogo; → <sup>e</sup> ∘
&AV; → Å	&WN; → P	&_emac; → <sup>e</sup> ∘
&ay; → æ	&thorn; → þ	&_f; → <sup>f</sup> ∘
&AY; → Å	&THORN; → Þ	&_g; → <sup>g</sup> ∘
&co; → 9	&ct; → þ	&_gsc; → <sup>g</sup> ∘
&eth; → ð	&_ZZ; → <sup>z</sup> ∘	&_h; → <sup>h</sup> ∘
&ETH; → Ð	&_zz; → <sup>z</sup> ∘	&_i; → <sup>i</sup> ∘
&et; → 3	&_us; → <sup>u</sup> ∘	&_idotl; → <sup>i</sup> ∘
&ti; → 7	&_ol; → <sup>o</sup> ∘	&_j; → <sup>j</sup> ∘
&yo; → 3	&_a; → <sup>a</sup> ∘	&_jdotl; → <sup>j</sup> ∘
&YO; → 3	&_oa; → <sup>o</sup> ∘	&_k; → <sup>k</sup> ∘
&kl; → k	&_ansc; → <sup>an</sup> ∘	&_ksc; → <sup>k</sup> ∘
&ob; → ø	&_an; → <sup>an</sup> ∘	&_l; → <sup>l</sup> ∘
&OB; → Ø	&_ar; → <sup>a</sup> ∘	&_lsc; → <sup>l</sup> ∘
&OO; → ∞	&_arsc; → <sup>ar</sup> ∘	&_m; → <sup>m</sup> ∘
&oo; → ∞	&_ao; → <sup>ao</sup> ∘	&_msc; → <sup>m</sup> ∘
&pr; → p	&_av; → <sup>av</sup> ∘	&_munc; → <sup>m</sup> ∘
&po; → p	&_aelig; → <sup>æ</sup> ∘	&_n; → <sup>n</sup> ∘
&q1; → q	&_b; → <sup>b</sup> ∘	&_nsc; → <sup>n</sup> ∘

&\_o; → °

&\_oogo; → °

&\_oslash; → °

&\_omac; → °

&\_orr; → °

&\_oru; → °

&\_p; → °

&\_q; → °

&\_r; → °

&\_rr; → °

&\_rsc; → °

&\_ur; → °

&\_ru; → °

&\_s; → °

&\_longs; → °

&\_t; → °

&\_tins; → °

&\_tsc; → °

&\_u; → °

&\_v; → °

&\_w; → °

&\_x; → °

&\_y; → °

&\_thorn; → °

&\_z; → °

## O. Non-MUFI Code Points

Characters in JuniusX that do not have Unicode code points should be accessed via OpenType features whenever possible. MUFI/PUA code points should be used only in applications that do not support OpenType, or that support it only partially (for example, MS Word). For certain characters that lack either Unicode or MUFI code points, code points in the Supplementary Private Use Area-A (plane 15) are available.

U+F0000 <i>A</i>	U+F0008 <i>d̄</i>	U+F0010 <i>m̄</i>	U+F0018 <i>v̄</i>
U+F0001 <i>Ȧ</i>	U+F0009 <i>Ẹ</i>	U+F0011 <i>o</i>	U+F0019 <i>x̄</i>
U+F0002 <i>Ȧ</i>	U+F000A <i>ɸ</i>	U+F0012 <i>ø</i>	U+F001A <i>x̄</i>
U+F0003 <i>c̄</i>	U+F000B <i>f</i>	U+F0013 <i>o</i>	U+F001B <i>ʔ</i>
U+F0004 <i>c̄</i>	U+F000C <i>ī</i>	U+F0014 <i>o</i>	U+F001C <i>z</i>
U+F0005 <i>ɔ</i>	U+F000D <i>j</i>	U+F0015 <i>q</i>	U+F001D <i>z</i>
U+F0006 <i>ð</i>	U+F000E <i>j̄</i>	U+F0016 <i>ž</i>	U+F001E <i>Ȧ</i>
U+F0007 <i>dʳ</i>	U+F000F <i>ʳ</i>	U+F0017 <i>v̄</i>	U+F001F <i>Ȧ</i>

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