

GWG 16.4 - Transparency Basic Blend Modes (ICCBasedCMYK)



Darken



Multiply



Color Burn



Lighten



Screen



Color dodge



Overlay



Soft Light



Hard Light



Difference



Exclusion



Hue



Saturation



Color



Luminosity



Opacity (0%)

If an 'X' appears, rendering of Non-knockout Transparency Groups (a transparency effect) is not performed correctly.

PDF/X Output Intent	ISO Coated v2 300% (ECI)
Page Level TBCS*	Non Knockout (Blend Mode Normal), TBCS*: DeviceCMYK
Upper (object): Type, TBCS*	ICCBased CMYK (FOGRA39), using defined Blend Mode
Lower (object): Type, TBCS*	DeviceCMYK

* TBCS = Transparency Blending Color Space