

NAME

regcomp, regex, regerror, regfree – POSIX regex functions

SYNOPSIS

```
#include <sys/types.h>
```

```
#include <regex.h>
```

```
int regcomp(regex_t *preg, const char *regex, int cflags);
```

```
int regex(const regex_t *preg, const char *string, size_t nmatch, regmatch_t pmatch[], int eflags);
```

```
size_t regerror(int errcode, const regex_t *preg, char *errbuf, size_t errbuf_size);
```

```
void regfree(regex_t *preg);
```

POSIX REGEX COMPILING

regcomp() is used to compile a regular expression into a form that is suitable for subsequent **regex()** searches.

regcomp() is supplied with *preg*, a pointer to a pattern buffer storage area; *regex*, a pointer to the null-terminated string and *cflags*, flags used to determine the type of compilation.

All regular expression searching must be done via a compiled pattern buffer, thus **regex()** must always be supplied with the address of a **regcomp()** initialized pattern buffer.

cflags may be the bitwise-**or** of one or more of the following:

REG_EXTENDED

Use **POSIX** Extended Regular Expression syntax when interpreting *regex*. If not set, **POSIX** Basic Regular Expression syntax is used.

REG_ICASE

Do not differentiate case. Subsequent **regex()** searches using this pattern buffer will be case insensitive.

REG_NOSUB

Support for substring addressing of matches is not required. The *nmatch* and *pmatch* parameters to **regex()** are ignored if the pattern buffer supplied was compiled with this flag set.

REG_NEWLINE

Match-any-character operators don't match a newline.

A non-matching list ([^...]) not containing a newline does not match a newline.

Match-beginning-of-line operator (^) matches the empty string immediately after a newline, regardless of whether *eflags*, the execution flags of **regex()**, contains **REG_NOTBOL**.

Match-end-of-line operator (\$) matches the empty string immediately before a newline, regardless of whether *eflags* contains **REG_NOTEOL**.

POSIX REGEX MATCHING

regex() is used to match a null-terminated string against the precompiled pattern buffer, *preg*. *nmatch* and *pmatch* are used to provide information regarding the location of any matches. *eflags* may be the bitwise-**or** of one or both of **REG_NOTBOL** and **REG_NOTEOL** which cause changes in matching behaviour described below.

REG_NOTBOL

The match-beginning-of-line operator always fails to match (but see the compilation flag **REG_NEWLINE** above) This flag may be used when different portions of a string are passed to **regex()** and the beginning of the string should not be interpreted as the beginning of the line.

REG_NOTEOL

The match-end-of-line operator always fails to match (but see the compilation flag **REG_NEWLINE** above)

BYTE OFFSETS

Unless **REG_NOSUB** was set for the compilation of the pattern buffer, it is possible to obtain substring match addressing information. *pmatch* must be dimensioned to have at least *nmatch* elements. These are filled in by **regexexec()** with substring match addresses. Any unused structure elements will contain the value -1.

The **regmatch_t** structure which is the type of *pmatch* is defined in *regex.h*.

```
typedef struct
{
    regoff_t rm_so;
    regoff_t rm_eo;
} regmatch_t;
```

Each *rm_so* element that is not -1 indicates the start offset of the next largest substring match within the string. The relative *rm_eo* element indicates the end offset of the match.

POSIX ERROR REPORTING

regerror() is used to turn the error codes that can be returned by both **regcomp()** and **regexexec()** into error message strings.

regerror() is passed the error code, *errcode*, the pattern buffer, *preg*, a pointer to a character string buffer, *errbuf*, and the size of the string buffer, *errbuf_size*. It returns the size of the *errbuf* required to contain the null-terminated error message string. If both *errbuf* and *errbuf_size* are non-zero, *errbuf* is filled in with the first *errbuf_size* - 1 characters of the error message and a terminating null.

POSIX PATTERN BUFFER FREEING

Supplying **regfree()** with a precompiled pattern buffer, *preg* will free the memory allocated to the pattern buffer by the compiling process, **regcomp()**.

RETURN VALUE

regcomp() returns zero for a successful compilation or an error code for failure.

regexexec() returns zero for a successful match or **REG_NOMATCH** for failure.

ERRORS

The following errors can be returned by **regcomp()**:

REG_BADBR

Invalid use of back reference operator.

REG_BADPAT

Invalid use of pattern operators such as group or list.

REG_BADRPT

Invalid use of repetition operators such as using '*' as the first character.

REG_EBRACE

Un-matched brace interval operators.

REG_EBRACK

Un-matched bracket list operators.

REG_ECOLLATE

Invalid collating element.

REG_ETYPE

Unknown character class name.

REG_EEND

Non specific error. This is not defined by POSIX.2.

REG_EESCAPE

Trailing backslash.

REG_EPAREN

Un-matched parenthesis group operators.

REG_ERANGE

Invalid use of the range operator, eg. the ending point of the range occurs prior to the starting point.

REG_ESIZE

Compiled regular expression requires a pattern buffer larger than 64Kb. This is not defined by POSIX.2.

REG_ESPACE

The regex routines ran out of memory.

REG_ESUBREG

Invalid back reference to a subexpression.

CONFORMING TO

POSIX.2

SEE ALSO

regex(7), GNU regex manual