

**SPECIAL DOUBLES**  
 After Overall: **Penalty** ☐  
 Negative ☐ thru **3♠**  
 Responsive ☐: thru **3♠** Maximal ☐  
 Support: Dbl. ☐ thru **2x** Redbl ☐  
 Card-showing ☐ Min. Offshape T/O ☐  
**Power X/1 x opening**

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**SIMPLE OVERCALL**  
 1 level **8+** to **14(18)** HCP (usually)  
 often 4 cards ☐ very light style ☐  
**Responses**  
 New suit: Forcing ☐ NFConst ☐ NF ☐  
 Jump raise: Forcing ☐ Inv. ☐ Weak ☐  
 Top end extended if short in opener's suit

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**JUMP OVERCALL**  
**Strong** ☐ **Intermediate** ☐ **Weak** ☐  
**Intermediate in BAL**

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**OPENING PREEMPTS**  
 Sound ☐ Light ☐ Very Light ☐  
 3/4-bids ☐ ☐ ☐  
 Conv./Resp. **4m->M, 4M weaker**

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**DIRECT CUEBID**  
 OVER: Minor ☐ Major ☐ Artif. Bid ☐  
 Natural ☐ Strong T/O ☐ Michaels ☐  
 Systems on/Prec. D. Polish C. etc.

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**SLAM CONVENTIONS** Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐  
 1NT-2♠; rebid-new suit RKC

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vs. Interference: DOPI ☐ DEPO ☐ Level: **5 trump+** ROPI ☐

**LEADS** (circle card led, if not in bold)

versus Suits	versus Notrump
<b>x x</b> x x x x	<b>x x</b> x x x x
x x x    x x x x x	<b>[x] x x</b> x x x x x
<b>[A][K]</b> x    T 9 x	<b>[A][K]</b> J x    A Q J x
K Q x    K J T x	A J T 9    A T 9 x
Q J x    K T 9 x	K Q J x    K Q T 9
J T 9    Q T 9 x	Q J T x    Q T 9 x
K Q T 9	J T 9 x    T 9 x x

**LENGTH LEADS:**  
 4th Best vs SUITS ☐ vs NT ☐  
 3rd/5th Best vs SUITS ☐ vs NT ☐  
 Attitude vs NT ☐  
 A=Attitude, K=Kount Trick 1

**Primary signal to partner's leads**  
 Attitude ☐ Count ☐ Suit preference ☐

**SPECIAL CARDING** ☐ **PLEASE ASK**  
 EllenKS.tex: May 17, 2021.

**NOTRUMP OVERCALLS**  
 Direct: **4-8** to **14(16)** Systems on ☐  
 Conv. ☐ T/O, low varies seat/vul/chart  
 Balancing: **11** to **14**  
 Jump to 2NT: Minors ☐ 2 Lowest ☐  
 Conv. ☐

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**DEFENSE VS NOTRUMP**  
 vs: ☐ If max <16  
 2♠ **Majors, 2♦ ask**  
 2♦ **♥ or ♠**  
 2♥ **5+♥+minor** **♥+minor**  
 2♠ **5+♠+minor** **♠+minor**  
 Dbl: **usu. 4M+5+m** **Penalty**  
 Other ☐

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**OVER OPP'S T/O DOUBLE**  
 New Suit Forcing: 1 level ☐ 2 level ☐  
 Jump Shift: Forcing ☐ Inv. ☐ Weak ☐  
 Redouble implies no fit ☐  
 2NT Over **Limit+** **Limit** **Weak**  
 Majors ☐ ☐ ☐  
 Minors ☐ ☐ ☐  
 Other **Fit J/S**

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**VS Opening Preempts Double Is**  
 Takeout ☐ thru **4♥** **Penalty** ☐  
 Conv. Takeout: ☐  
 Lebensohl 2NT Response ☐  
 Other: ☐

**DEFENSIVE CARDING**  
 vs SUITS vs NT  
 Standard: ☐ ☐  
 Except ☐

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**Also UD SP**  
 Upside-Down:  
 count ☐ ☐  
 attitude ☐ ☐

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**FIRST DISCARD**  
 Lavinthal ☐ ☐  
 Odd/Even ☐ ☐  
☐ ☐

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**OTHER CARDING**  
 Smith Echo ☐ ☐  
 Trump Suit Pref. ☐ ☐  
 Foster Echo ☐ ☐

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**GENERAL APPROACH**  
**Kaplan/Sheinwold, Keri/NT, 1NT O/C takeout**  
**Two Over One:** Game Forcing ☐ Game Forcing Except When Suit Rebid ☐  
**VERY LIGHT:** Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐  
**FORCING OPENING:** 1♠ ☐ 2♠ ☐ Natural 2 Bids ☐ Other ☐ 4♠, 4♦

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**NOTRUMP OPENING BIDS**  
 1NT **(11+)**12 to **14**  
 to ☐  
 5-card Major Common ☐  
 System on over 2♠  
 2♠ Stayman ☐ Puppet ☐  
 2♦ **Transfer to ♥ ♠**  
**Forcing Stayman** ☐  
 2♥ **Transfer to ♠ ♠**  
 2♠ **Range Ask**  
 2NT **Clubs**  
 3♠ **♦ splinter**  
 3♦ **♥ splinter**  
 3♥ **♠ splinter**  
 3♣ **♠ splinter**  
 2♠ **Keri: ♦ or INV+**  
 4♠, 4♦ **SA Transfer** ☐  
 Smolen ☐  
 Lebensohl ☐ (fast denies)  
 Neg. Double ☐  
 Other: 2♠ **scramble rescues**

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**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd ☐ ☐  
 3rd/4th ☐ ☐

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**MINOR OPENING**  
 Expected Min. Length 4 3 **NF** 0-2 **Conv.**  
 1♠ **1m sound or 6+** ☐ ☐ ☐  
 1♦ **4+ or 4=4=3=2** ☐ ☐ ☐

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**RESPONSES**  
 Double Raise: **Force** ☐ Inv. ☐ **Weak** ☐  
 After Overcall: **Force** ☐ Inv. ☐ **Weak** ☐  
 Conv. Raise: **2NT** ☐ **3NT** ☐ **Splinter** ☐  
 Other: **Fit J/S**  
**1NT: Forcing** ☐ **Semi-forcing** ☐  
 2NT: Forcing ☐ Inv. ☐ to ☐  
 3NT: **13** to **15** **BAL, 2M**  
**Drury** ☐: **Reverse** ☐ **2-Way** ☐ **Fit** ☐  
 Other: **Kokish GT, Frivolous 3NT**

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**RESPONSES**  
 Double Raise: **Force** ☐ Inv. ☐ **Weak** ☐  
 After Overcall: **Force** ☐ Inv. ☐ **Weak** ☐  
 Forcing Raise: **J/S in other minor** ☐  
**Single raise** ☐ Other: **Limit+**  
 Frequently bypass 4+ ♦ ☐  
 1NT/1♠ **8 (6♦)** to **10-**  
 2NT: Forcing ☐ Inv. ☐ **10+** to **12**  
 3NT: **13** to **15**  
 Other: **Fit J/S**

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**2♣ 22+ to HCP**  
 Strong ☐ Other ☐ or 8.5+ PT w/defence  
 2♦ Resp: Neg ☐ Waiting ☐  
 2♦ **6** to **11** HCP 6 cards, ...  
 Natural: Weak ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐  
 2♥ **6** to **10** HCP "Anything goes" ...  
 Natural: Weak ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐  
 2♠ **6** to **10** HCP ... style  
 Natural: Weak ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐

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**OTHER CONV. CALLS:** New Minor Forcing: ☐ **2-Way NMF** ☐ **XYZ/NT**  
**Weak Jump Shifts not in Comp.** ☐ **4th Suit Forcing: 1 Round** ☐ **Game** ☐  
 Unusual/Unusual (Low/low)  
 Fit J/S: ~LR  
 Mathe vs Strong minor (but systems on over non-strong ART)  
 Made with L<sup>A</sup>T<sub>E</sub>X and grbce (taigabridge.net)