

DOUBLES	Negative <input type="checkbox"/> Thru 3♠ <input type="checkbox"/> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru 3♠ Maximal <input type="checkbox"/> Support <input type="checkbox"/> thru 2x (-1NT) Rdbl <input type="checkbox"/> T/O Style: 15+ "any" (xx+ if min.) [5] Other: see 1NT for takeout "double"	NT OVERCALLS	Direct 1NT (6)8 to 14(18) Systems on <input type="checkbox"/> Balance 1NT 11 to 14 Systems on <input type="checkbox"/> Conv <input type="checkbox"/> 1NT takeout, 3+ in unbid suits [5] Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other:	Names: Michael Farebrother – Ellen Kuiper O007899	
	1-Lvl 8 to 14(18) Often 4 Cards <input type="checkbox"/> 2-Lvl 11 to 14(18) Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> 0-1 outside AK controls Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: Limit+ <input type="checkbox"/> Support <input type="checkbox"/> Other:		Vs: Strong/All Vs: Weak (< 16) Dbl usu. 4M-5+m Dbl Penalty 2♠ ♥+♠ 2♣ 2♦ ♥or♠ 2♦ 2♥ 5♥+m 2♥♥+m 2♠ 5♠+m 2♠♠+m 2NT ♠+♦ 2NT Other:	General Approach Weak NT, Keri/NT Min Expected HCP when Balanced: Opening 12 (11 M) Responding A or 6 (5/m) Forcing Open: 1♠ <input type="checkbox"/> 2♠ <input type="checkbox"/> Other: 4♠, 4♦ 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/> Bids That May Require Preparation: 1NT-2♠ Keri, Upside Down Suit Preference 1NT Overall takeout, 1suit-X 15+ "any" Notes [#] on back for detail	
	Vs: Art Quasi Nat Nat ♠♦ ♠♦ ♠♦ ♥♠ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe: Mathé vs Str, std vs multi-1m		New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> 2NT Over: Nat Raise Range ♠♦ <input type="checkbox"/> <input type="checkbox"/> 6 to 9 ♥♠ <input type="checkbox"/> <input type="checkbox"/> 10 to + Other:	OVERVIEW 1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> 2 <input type="checkbox"/> 1 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/>) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Sound unless 6+ ♣ Resp: Transfer Resp <input type="checkbox"/> 1♦ Bypass 5+ <input type="checkbox"/> Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 1NT 5 to 8- Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 2NT 11 to 12 After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
	3-Lvl Style (Seat/Vul): Aggressive (esp NV) but 3m 1 st /2 nd "happy to play 3NT" [7] Resp: NSF 4-Lvl Style: 4m SOL or 1-loser+A or K Resp: gap asks which 4♠/4♦ Trf <input type="checkbox"/> Other: <input type="checkbox"/>		2NT Overall: 15-17 Balanced T/O Dbl Thru 4♥ <input type="checkbox"/> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: Jump Overcalls: Other:	MINORS 1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> 2 <input type="checkbox"/> 1 <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> 4 unless 4-4-3-2, sound unless 6+ ♦ Resp: Same as over 1♠ <input type="checkbox"/> Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 1NT 5 to 8- Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 2NT 10 to 12 After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
SLAMS	4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> Never 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> 0123 first round Control Bids: 1 st /2 nd up the line, Frivolous 3NT/M Vs. Interference: DFS/RFS/PSS, DEPO → 5 trump Other: 1NT-2♠; resp-3x RKC	VS TAKEOUT DBL	4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> Never 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> 0123 first round Control Bids: 1 st /2 nd up the line, Frivolous 3NT/M Vs. Interference: DFS/RFS/PSS, DEPO → 5 trump Other: 1NT-2♠; resp-3x RKC	MAJORS 1♥/♠ 1 st /2 nd Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 3 rd /4 th Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Other: Kokish GT 2/1 GF unless Suit Rebid Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/> Other: Fit J/S (Limit-ish) Drury: 2♠ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
	Suits <input type="checkbox"/> NT <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: Other Carding: Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Upside Down Suit Pref. [6] Trump Signals: (UD)SP		Primary Signals to: Declarer's Lead Attitude Partner's Lead <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: Frequent Suit Pref. Leads First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>	NOTRUMP 1NT 11+ to 14 Style: could have singleton A or K in a minor, could be 6m322 5-Card Major <input type="checkbox"/> Sys on vs 2♠ 3♠ ♦ splinter [2] 2♠: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♠ ♥ splinter 2♦: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other very rare 4♥ [2] 3♦ ♠ splinter 2♥: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other 3♥ ♠ splinter 2♠: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other Range Ask [2] Other: 2♠ forces 2♦, to play or INV [1] 2NT: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other clubs Over 1NT-X, 2♠ scramble, all else to play [3] Smolen <input type="checkbox"/> Trf: 4♠ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> Dbl: Neg <input type="checkbox"/> Pen <input type="checkbox"/> Other: Lebensohl <input type="checkbox"/> fast denies	
	Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> [x] x x x x x x [x] x x x [x] x H x [x] H x x [x] H x x [x] x After 1 st Trick: Honour Leads: [AK] x (+) Varies <input type="checkbox"/> A Attitude, K Kount K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: K from AK Pd's suit low: Qxx/support, xxx/not		Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx (+) <input type="checkbox"/> [x] x [x] x x x x [x] x x x [x] x H x [x] H x x [x] H x x [x] x After 1 st Trick: Honour Leads: [AK] x (+) Varies <input type="checkbox"/> K Kount/unblock K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions:	2 LEVEL 2♦ 6 to 11 Anything goes style [7] New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Ogust Other: Fit Raise/X... 2♥ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other: ..ParkingLot XX 2♠ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other: Jump Shift Resp: Fit (Limit-ish, 9+ in two suits) Vs (Very) Str Open: Mathé/Str 1m NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/> Very aggressive competition against 2-fit	
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