

SPECIAL DOUBLES
 After Overcall: **Penalty** ☐ _____
 Negative ☐ thru **4♥** _____
 Responsive ☐: thru _____ Maximal ☐
 Support: Dbl. ☐ thru **2x** Redbl ☐
 Card-showing ☐ Min. Offshape T/O ☐

SIMPLE OVERCALL
 1 level **8+** to _____ HCP (usually)
 often 4 cards ☐ very light style ☐
Responses
 New suit: Forcing ☐ NFConst ☐ NF ☐
 Jump raise: Forcing ☐ Inv. ☐ Weak ☐
 cue = LR+

JUMP OVERCALL
 Strong ☐ Intermediate ☐ Weak ☐
 Intermediate in BAL

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Conv./Resp.	Vul	NV	

DIRECT CUEBID
 OVER: Minor Major Artif. Bid
 Natural ☐ ☐ ☐
 Strong T/O ☐ ☐ ☐
 Michaels ☐ ☐ ☐

SLAM CONVENTIONS Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐

vs. Interference: DOPI ☐ DEPO ☐ Level: _____ 5x+ _____ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x x x	x x x x x x
x x x x x x x x	x x x x x x x x
A K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:
 4th Best vs SUITS ☐ vs NT ☐
 3rd/5th Best vs SUITS ☐ vs NT ☐
 Attitude vs NT ☐

Primary signal to partner's leads
 Attitude ☐ Count ☐ Suit preference ☐

DEFENSIVE CARDING

	vs SUITS	vs NT
Standard:	<input type="checkbox"/>	<input type="checkbox"/>
Except <input type="checkbox"/>		
Upside-Down:		
count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD
 Lavinthal ☐ ☐
 Odd/Even ☐ ☐
 _____ ☐ ☐

OTHER CARDING
 Smith Echo ☐ ☐
 Trump Suit Pref. ☐ ☐
 Foster Echo ☐ ☐

SPECIAL CARDING ☐ **PLEASE ASK**
 EK-Marc.tex: May 21, 2021.

NAMES Ellen Kuiper – Marc Maes **0007899/Q443025**

GENERAL APPROACH
2/1 GF
Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♠ ☐ 2♠ ☐ Natural 2 Bids ☐ Other ☐

NOTRUMP OPENING BIDS

1NT 15 to 17 to _____	3♣ 5-5 m, P/C 3♦ 5-5 m, GF 3♥ 5-5 M, INV 3♠ 5-5 M, GF
5-card Major Common <input type="checkbox"/> System on over X, 2♣ 2♠ Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input type="checkbox"/> 2♠ Transfer to ♣ 2NT Transfer to ♦	4♦, 4♥ Transfer <input type="checkbox"/> Smolen <input type="checkbox"/> Lebensohl <input type="checkbox"/> (fast denies) Neg. Double <input type="checkbox"/> : _____ Other: _____

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES
 Double Raise: Force ☐ Inv. ☐ Weak ☐
 After Overcall: Force ☐ Inv. ☐ Weak ☐
 Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐
 Other: Bergen Raises (on X) ☐
 1NT: Forcing ☐ Semi-forcing ☐
 2NT: Forcing ☐ Inv. ☐ to _____
 3NT: 13 to 15 **2M BAL**
 Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐
 Other: Kokish GT

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦ 4+ or 4=4=3=2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES
 Double Raise: Force ☐ Inv. ☐ Weak ☐
 After Overcall: Force ☐ Inv. ☐ Weak ☐
 Forcing Raise: J/S in other minor ☐
 Single raise ☐ Other: GF, J/S om LR
 Frequently bypass 4+♦ ☐
 1NT/1♣ 6 to 9
 2NT: Forcing ☐ Inv. ☐ 10 to 12
 3NT: 13 to 15
 Other: _____

2♣ Big to _____ HCP
 Strong ☐ Other ☐
 2♦ Resp: Neg ☐ Waiting ☐

2♦ 6 to 10 HCP
 Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

2♥ 6 to 10 HCP
 Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

2♠ 6 to 10 HCP
 Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

OTHER CONV. CALLS: New Minor Forcing: ☐ 2-Way NMF ☐ XYNT
 Weak Jump Shifts not in Comp. ☐ m→M only 4th Suit Forcing: 1 Round ☐ Game ☐

Made with L^AT_EX and grbce (taigabridge.net)