

DOUBLES	Negative <input type="checkbox"/> Thru 3♠ <input type="checkbox"/> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru 3♠ <input type="checkbox"/> Maximal <input type="checkbox"/> Support <input type="checkbox"/> Thru 2x <input type="checkbox"/> Rdbl <input type="checkbox"/> T/O Style: Other: 2 level often T/O; 3 level DSIP	NT OVERCALLS	Direct 1NT 15+ to 18 Systems on <input type="checkbox"/> Balance 1NT 11 to 14 Systems on <input type="checkbox"/> Conv <input type="checkbox"/> Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other:	Names: Tom Nault – Michael Farebrother J654223/Q550794		
	1-Lvl 8 to + Often 4 Cards <input type="checkbox"/> 2-Lvl 10 to + Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Intermediate in BAL Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: Limit Raise + Support <input type="checkbox"/> Other: NSNFConst by PH		Vs: Strong Dbl one suit 2♣ ♣+ higher 2♦ ♦+ higher 2♥ ♥+ ♠ 2♠ poor ♠ 2NT ♣+ ♦ Other:	Vs: Weak (< 16) Dbl Penalty 2♣ Clubs 2♦ Diamonds 2♥ Hearts 2♠ Spades 2NT Game interest	OVERVIEW	General Approach Min Expected HCP when Balanced: Opening 11 Responding A or 6 Forcing Open: 1♣ <input type="checkbox"/> 2♠ <input type="checkbox"/> Other: Bids That May Require Preparation: 1M: all Limit Raise via 1NT Forcing Unusual weak 2 shapes
	Vs: Art Quasi Nat Nat ♣♦ ♣♦ ♣♦ ♥♠ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe:		vs NT OPENING New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> 2NT Over: Nat Raise Range ♣♦ <input type="checkbox"/> <input type="checkbox"/> 10 to + ♥♠ <input type="checkbox"/> <input type="checkbox"/> 10 to + Other:	1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/>) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> 1M rebid promises 4 Clubs Resp: 3NT: 16–17, Weak J/S to ♥/♠, 2♦ Limit raise Transfer Resp <input type="checkbox"/> 1♦ Bypass 5+ <input type="checkbox"/> Raises 1NT 8 to 10 Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT 11 to 12 Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>		
	3-Lvl Style (Seat/Vul): sound minor, aggressive Major Resp: New suit NAT F 4-Lvl Style: Resp: 4♣/4♦ Trf <input type="checkbox"/> Other:		vs TAKEOUT DBL 2NT Overall: 15-17 BAL T/O Dbl Thru 4♠ <input type="checkbox"/> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: Jump Overcalls: Other:	1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> 4 unless 4=4=3=2 Resp: 3♣ Limit Raise Same as over 1♠ <input type="checkbox"/> 1NT 6 to 10 Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT 11 to 12 Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>		
	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> NEVER 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks, 4NT 0123 1 st round Control Bids: 1 st round first Vs. Interference: DOPI/ DEPO at 6 level Other:		vs PREEMPTS 2NT Overall: 15-17 BAL T/O Dbl Thru 4♠ <input type="checkbox"/> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: Jump Overcalls: Other:	1♥/♠ 1 st /2 nd Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 3 rd /4 th Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Other: ConstRs HSGT, 123TrumpGT Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input type="checkbox"/> Other: mini-splinters, all LR→1NT Drury: 2♣ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>		
SLAMS	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> NEVER 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks, 4NT 0123 1 st round Control Bids: 1 st round first Vs. Interference: DOPI/ DEPO at 6 level Other:	vs TAKEOUT DBL 2NT Overall: 15-17 BAL T/O Dbl Thru 4♠ <input type="checkbox"/> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: Jump Overcalls: Other:	1NT 15 to 17 Style: 5M332, 6m322 common 5-Card Major <input type="checkbox"/> Sys on vs X, ART 2♣ 3♠ INV 2/top 3 2♠ Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ INV 2/top 3 2♦ Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> 3♥ INV 2/top 3 2♥ Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> 3♠ INV 2/top 3 2♠ Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> 2NT: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <input type="checkbox"/> Smolen <input type="checkbox"/> Trf 4♣ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> 4♠ <input type="checkbox"/> Dbl: Neg <input type="checkbox"/> 3 level only Pen <input type="checkbox"/> Other: Lebensohl <input type="checkbox"/> slow shows			
CARDING	Suits <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> NT <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: T1 from length: high, low Other Carding: Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals:	SIGNALS	Primary Signals to: Declarer's Lead Attitude Partner's Lead <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>	NOTRUMP	2NT 20 to 21 Puppet <input type="checkbox"/> 3♠: 1- or 2-minor slam try Conv <input type="checkbox"/> Trf: 3 Lvl <input type="checkbox"/> 4 Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other:	
	LEADS vs SUITS		Length Leads: 4 th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x <input type="checkbox"/> x x <input type="checkbox"/> x <input type="checkbox"/> x x <input type="checkbox"/> x <input type="checkbox"/> x x x H x x H x x x H x x x x After 1 st Trick: K/AK Honour Leads: <input type="checkbox"/> A/K x (+) <input type="checkbox"/> Varies <input type="checkbox"/> K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions:		2NT 25 to 27 One Suit: <input type="checkbox"/> 2♣ Big to 22+ or 8.5 QT w/defence 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Steps <input type="checkbox"/> 2♥ Neg <input type="checkbox"/> Very Str <input type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> Other: 2NT = ♥ positive	
LEADS vs SUITS	Length Leads: 4 th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx(+) <input type="checkbox"/> x x x x x <input type="checkbox"/> x <input type="checkbox"/> x x <input type="checkbox"/> x <input type="checkbox"/> x x x H x x H x x x H x x x x After 1 st Trick: K/AK Honour Leads: <input type="checkbox"/> A/K x (+) <input type="checkbox"/> Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions:	LEADS vs NT	Length Leads: 4 th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx(+) <input type="checkbox"/> x x x x x <input type="checkbox"/> x <input type="checkbox"/> x x <input type="checkbox"/> x <input type="checkbox"/> x x x H x x H x x x H x x x x After 1 st Trick: K/AK Honour Leads: <input type="checkbox"/> A/K x (+) <input type="checkbox"/> Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions:	2 LEVEL	2♦ 6 to 12 10-11 w/ 5 cards, any 6, bad 7 New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: 5 cd, bad, ok, good Other:	
	2♥ 6 to 11 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Other:		2♠ 6 to 11 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Other:			
	Jump Shift Resp: Weak 1 m→2 M. 1 m→om LR, 1 M→2♠, 3 m/♥ limit splinter Vs (Very)Str Open: Mathe NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/> Leb/reverses; cue often good raise 1 m→2 m: 2 M, 3 om → stoppers in other two suits; 3m 1 stopper					
	OTHER					