

DOUBLES Negative <input type="checkbox"/> Thru <u>7♥</u> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru <u>7♥</u> Maximal <input type="checkbox"/> Support <input type="checkbox"/> thru <u>2x</u> Rdbl <input type="checkbox"/> T/O Style: _____ Other: _____	NT OVERCALLS Direct 1NT <u>15+</u> to <u>18</u> Systems on <input type="checkbox"/> Balance 1NT <u>11</u> to <u>14</u> Systems on <input type="checkbox"/> Conv <input type="checkbox"/> Cue = Stayman/BAL NTO Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other: _____	Names: Janet Galbraith – Michael Farebrother R996850/Q550794 General Approach Calgary 2/1 with Eastern Feel Min Expected HCP when Balanced: Opening <u>11</u> Responding <u>A or 6</u> Forcing Open: <u>1♠</u> <input type="checkbox"/> <u>2♠</u> <input type="checkbox"/> Other: _____ 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/> Bids That May Require Preparation: <u>NT Defence (Hello) vs NT O/C</u>	
OVERCALLS 1-Lvl <u>7+</u> to _____ Often 4 Cards <input type="checkbox"/> 2-Lvl <u>10+</u> to _____ Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Intermediate/BAL Responses New suit: F <input type="checkbox"/> NConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: sound raise _____ Support <input type="checkbox"/> Other: <u>Jump Cue = Mixed Raise</u>	vs NT OPENING Vs: _____ all Dbl Penalty 2♠ ♦ or Major + minor 2♦ Hearts 2♥ Majors 2♠ Spades 2NT Clubs Other: <u>3♠ = minors; 3♦ = Majors, strong</u>	MINORS 1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/>) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp: _____ Fit Jump Shifts _____ Transfer Resp <input type="checkbox"/> 1♦ Could be 3 _____ Bypass 5+ <input type="checkbox"/> Raises 1NT <u>8</u> to <u>10</u> Single: _____ NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT <u>11</u> to <u>12</u> Jump: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
DIRECT CUEBIDS Vs: Art Quasi Nat Nat ♦♦ ♦♦ ♦♦ ♥♦ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe: _____	vs TAKEOUT DBL New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> 2NT Over: Nat Raise Range ♦♦ <input type="checkbox"/> <input type="checkbox"/> 6 to 9 ♥♦ <input type="checkbox"/> <input type="checkbox"/> 10 to + Other: _____	1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp: _____ Same as over 1♠ <input type="checkbox"/> 1NT <u>6</u> to <u>10</u> Single: _____ Raises 2NT <u>11</u> to <u>12</u> Jump: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
PREEMPTS 3-Lvl Style (Seat/Vul): Sound style, esp 2 nd 3 rd seat much more free Resp: _____ 4-Lvl Style: _____ Resp: _____ 4♣/4♦ Trf <input type="checkbox"/> Other: _____	vs PREEMPTS 2NT Overall: <u>15-17 BAL</u> T/O Dbl Thru <u>7♥</u> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: _____ Jump Overcalls: _____ Other: _____	MAJORS 1♥/♠ 1 st /2 nd Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 3 rd /4 th Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Other: _____ Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/> Other: <u>Fit Jump Shifts, Kokish Game Tries</u> Drury: 2♠ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Drury: 2♠ = 4 M 8-11, 2♦ = 3 M LR	
SLAMS 4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks Control Bids: 1 st /2 nd Vs. Interference: DOPI, DEPO past 5x Other: _____	NOTRUMP 1NT <u>14</u> to <u>17</u> Style: <u>could have singleton A or K in a minor, could be 6m322</u> 5-Card Major <input type="checkbox"/> Sys on vs ART X, 2♠ 3♠ 5-5 minors weak 2♠: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ 5-5 minors GF 2♦: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other _____ 3♥ 3=1-(54) 2♥: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other _____ 3♠ 1=3-(54) 2♠: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other → ♠ (gap neg) Other: <u>DONT runoff / PEN X (pass to play)</u> 2NT: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other → ♦ (gap neg) Smolen <input type="checkbox"/> Trf: 4♣ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> Dbl: Neg <input type="checkbox"/> Pen <input type="checkbox"/> Other: _____ Lebensohl <input type="checkbox"/> fast denies		
CARDING Suits <input type="checkbox"/> NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: hi-lo suggests ruff	SIGNALS Primary Signals to: Declarer's Lead Partner's Lead <input type="checkbox"/> Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: _____ First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>	2NT <u>20</u> to <u>21</u> Puppet <input type="checkbox"/> 3♠: 1- or 2-minor slam try Conv <input type="checkbox"/> Trf: 3 Lvl <input type="checkbox"/> 4 Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other: _____ 3NT _____ to _____ One Suit: <input type="checkbox"/> solid minor, 0 outside	
LEADS vs SUITS Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 st Trick: _____ Honour Leads: A K x (+) Varies <input type="checkbox"/> K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: _____	LEADS vs NT Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx(+) <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 st Trick: _____ Honour Leads: A K x x (+) Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____	2♣ Big to _____ 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Steps <input type="checkbox"/> 2♥ Neg <input type="checkbox"/> Very Str <input type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> 2♥ rebid Kokish Other: X, XX neg; P GF 2♦ <u>6</u> to <u>10</u> Sound style _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Feat. (3x N/3NT Y) Other: _____ 2♥ <u>6</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: _____ Other: _____ 2♠ <u>6</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: _____ Other: _____ Jump Shift Resp: Fit (9+ cards, limitish strength) Vs (Very) Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 th SF 1 Rnd <input type="checkbox"/> GF <input type="checkbox"/> NT defence vs NT Overcalls Unusual vs Unusual (low = low) Ingbermann/Rev (2 M over 2♦)	

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