

DOUBLES	Negative <input type="checkbox"/> Thru <u>3♠</u> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru <u>2♠</u> Maximal <input type="checkbox"/> Support <input type="checkbox"/> thru <u>2x</u> Rdbl <input type="checkbox"/> T/O Style: _____ Other: _____	NT OVERCALLS	Direct 1NT <u>15+</u> to <u>18</u> Systems on <input type="checkbox"/> Balance 1NT <u>12</u> to <u>14</u> Systems on <input type="checkbox"/> Conv <input type="checkbox"/> _____ Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other: _____	OVERVIEW	Names: Carol Cortéz – Ellen Kuiper 0007899 General Approach <u>2/1 Game Forcing</u> Min Expected HCP when Balanced: Opening <u>12</u> Responding <u>A or 6</u> Forcing Open: <u>1♠</u> <input type="checkbox"/> <u>2♠</u> <input type="checkbox"/> Other: _____ 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/> Bids That May Require Preparation: _____	
	1-Lvl <u>8</u> to <u>16</u> Often 4 Cards <input type="checkbox"/> 2-Lvl <u>11</u> to <u>16</u> Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> _____ Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: _____ Support <input type="checkbox"/> Other: _____		Vs: _____ Dbl <u>Single suit (if ♠, good)</u> 2♣ <u>♠+ higher</u> 2♦ <u>♦+ higher</u> 2♥ <u>♥+ ♠</u> 2♠ <u>bad spades</u> 2NT <u>♠+♦</u> Other: <u>3x NAT PRE</u>		1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> <u>NF 2</u> <input type="checkbox"/> (4432 only <input type="checkbox"/> <u>NF 1</u> <input type="checkbox"/> <u>NF 0</u> <input type="checkbox"/> Art F <input type="checkbox"/> Resp: <u>2♦</u> response = GF Raise Transfer Resp <input type="checkbox"/> 1♦ _____ Bypass 5+ <input type="checkbox"/> 1NT <u>6</u> to <u>10-</u> Single: _____ Raises: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT <u>10+</u> to <u>12</u> Jump: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
OVERCALLS	1-Lvl <u>8</u> to <u>16</u> Often 4 Cards <input type="checkbox"/> 2-Lvl <u>11</u> to <u>16</u> Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> _____ Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: _____ Support <input type="checkbox"/> Other: _____	vs NT OPENING	Vs: _____ Dbl <u>Single suit (if ♠, good)</u> 2♣ <u>♠+ higher</u> 2♦ <u>♦+ higher</u> 2♥ <u>♥+ ♠</u> 2♠ <u>bad spades</u> 2NT <u>♠+♦</u> Other: <u>3x NAT PRE</u>	MINORS	1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> <u>Unbal</u> <input type="checkbox"/> <u>NF 2</u> <input type="checkbox"/> <u>NF 1</u> <input type="checkbox"/> <u>NF 0</u> <input type="checkbox"/> Art F <input type="checkbox"/> 4 unless 4=4=3=2 Resp: <u>3♠</u> response = GF Raise Same as over 1♠ <input type="checkbox"/> 1NT <u>6</u> to <u>10-</u> Single: _____ Raises: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT <u>10+</u> to <u>12</u> Jump: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
	Vs: _____ Dbl <u>Single suit (if ♠, good)</u> 2♣ <u>♠+ higher</u> 2♦ <u>♦+ higher</u> 2♥ <u>♥+ ♠</u> 2♠ <u>bad spades</u> 2NT <u>♠+♦</u> Other: <u>3x NAT PRE</u>		1♥/♠ 1st/2nd Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 3rd/4th Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Other: _____ Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input type="checkbox"/> Other: _____ Drury: 2♠ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> 2♠: 3, 2♦: 4 Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>			
DIRECT CUEBIDS	Vs: _____ Michaels <input type="checkbox"/> _____ Natural <input type="checkbox"/> _____ Other <input type="checkbox"/> _____ Describe: _____	vs TAKEOUT DBL	New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> _____ 2NT Over: Nat _____ Raise _____ Range _____ ♥♠ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <u>10</u> to <u>+</u> ♥♠ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <u>10</u> to <u>+</u> Other: _____	MAJORS	1NT <u>15</u> to <u>17</u> Style: _____ 5-Card Major <input type="checkbox"/> Sys on vs <u>X, 2♠</u> 3♠ <u>minors INV</u> 2♠: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ <u>minors GF</u> 2♥: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other _____ 3♥ <u>majors INV</u> 2♥: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other _____ 3♠ <u>majors GF</u> 2♠: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <u>Clubs</u> Other: _____ 2NT: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other <u>Diamonds</u> Smolen <input type="checkbox"/> Trf: 4♠ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> 4♠ <input type="checkbox"/> Dbl: Neg <input type="checkbox"/> _____ Pen <input type="checkbox"/> Other: _____ Lebensohl <input type="checkbox"/> slow shows _____	
	Vs: _____ Michaels <input type="checkbox"/> _____ Natural <input type="checkbox"/> _____ Other <input type="checkbox"/> _____ Describe: _____		2NT Overcall: <u>15-17 BAL</u> T/O Dbl Thru <u>4♥</u> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> _____ Cuebid: _____ Jump Overcalls: _____ Other: _____		2NT <u>20</u> to <u>21</u> Puppet <input type="checkbox"/> 3♠: → 3NT to play or minor(s) ST Conv <input type="checkbox"/> _____ Trf: 3 Lvl <input type="checkbox"/> 4 Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other: 3NT: 5♠+4♥ 3NT _____ to _____ One Suit: <input type="checkbox"/> Solid minor, 0 Outside A/K	
PREEMPTS	3-Lvl Style (Seat/Vul): _____ Sound VUL, aggressive NV Resp: _____ 4-Lvl Style: _____ Resp: _____ 4♣/4♦/4♥/4♠ <input type="checkbox"/> Trf <input type="checkbox"/> Other: _____	vs PREEMPTS	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> First and last NT only 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks Control Bids: 1st round first Vs. Interference: DOPI / DEPO → 5 trump Other: _____	NOTRUMP	2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>	
	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> First and last NT only 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks Control Bids: 1st round first Vs. Interference: DOPI / DEPO → 5 trump Other: _____		2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>			
SLAMS	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> First and last NT only 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks Control Bids: 1st round first Vs. Interference: DOPI / DEPO → 5 trump Other: _____	vs PREEMPTS	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> First and last NT only 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks Control Bids: 1st round first Vs. Interference: DOPI / DEPO → 5 trump Other: _____	NOTRUMP	2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>	
	4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> First and last NT only 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks Control Bids: 1st round first Vs. Interference: DOPI / DEPO → 5 trump Other: _____		2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>			
CARDING	Suits _____ NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: suit preference	SIGNALS	Primary Signals to: Declarer's Lead _____ Partner's Lead _____ <input type="checkbox"/> Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: _____ First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>	2 LEVEL	2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>	
	Suits _____ NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: suit preference		Primary Signals to: Declarer's Lead _____ Partner's Lead _____ <input type="checkbox"/> Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: _____ First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>		2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>	
LEADS vs SUITS	Length Leads: 4th <input type="checkbox"/> 3rd/5th <input type="checkbox"/> 3rd/Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1st Trick: _____ Honour Leads: A K x (+) Varies <input type="checkbox"/> K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: _____	LEADS vs NT	Length Leads: 4th <input type="checkbox"/> 3rd/5th <input type="checkbox"/> 3rd/Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2nd from xxxx(+) <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1st Trick: _____ Honour Leads: A K x x (+) Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____	OTHER	2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>	
	Length Leads: 4th <input type="checkbox"/> 3rd/5th <input type="checkbox"/> 3rd/Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2nd from xxxx(+) <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1st Trick: _____ Honour Leads: A K x x (+) Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____		2♦ <u>5</u> to <u>11</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♥ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ 2♠ <u>5</u> to <u>10</u> _____ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Oguist _____ Other: _____ Jump Shift Resp: m-on GF raise, otherwise GF NAT Vs (Very)Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/>			