

DOUBLES Negative <input type="checkbox"/> Thru <u>3♠</u> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru <u>3♠</u> Maximal <input type="checkbox"/> Support <input type="checkbox"/> Thru <u>2x</u> Rdbl <input type="checkbox"/> T/O Style: Very Sound Other: <u>X-and-bid usu. 1-1/2 suiter</u>		NT OVERCALLS Direct 1NT <u>15+</u> to <u>18</u> Systems on <input type="checkbox"/> Balance 1NT <u>11</u> to <u>14</u> Systems on <input type="checkbox"/> Conv <input type="checkbox"/> Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other: _____		Names: Ellen Kuiper – Michael Farebrother 0007899/Q550794 <hr/> General Approach Every Hand An Adventure Min Expected HCP when Balanced: Opening <u>13</u> Responding <u>A or 5</u> Forcing Open: <u>1♠</u> <input type="checkbox"/> <u>2♠</u> <input type="checkbox"/> Other: <u>NONE!</u> 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/> Bids That May Require Preparation: <u>Highly Undisciplined 2 bids, VERY weak 3+ bids</u> <u>2-level overcalls like 2 openers, Sound 1-level action, 10-12 1NT</u> <hr/> 1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/>) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Min 4 unless 4-card suits unbiddable Resp: _____ Transfer Resp <input type="checkbox"/> 1♦ _____ Bypass 5+ <input type="checkbox"/> Raises _____ 1NT <u>8</u> to <u>10-</u> Single: _____ NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT <u>10+</u> to <u>12</u> Jump: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> <hr/> 1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp: _____ Same as over 1♠ <input type="checkbox"/> 1NT <u>6</u> to <u>10-</u> Single: _____ NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT <u>10+</u> to <u>12</u> Jump: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> <hr/> 1♥/♠ _____ Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input type="checkbox"/> 1st/2nd Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> Other: <u>3NT 13-15 w/ 3 card support</u> 3rd/4th Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> Drury: 2♣ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Jump Raise: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Other: <u>Kokish GT</u> After Overcall: _____ Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
OVERCALLS 1-Lvl(11)13 to <u>+</u> Often 4 Cards <input type="checkbox"/> 2-Lvl <u>as 2</u> to <u>bids</u> Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> 3 lev: sgl-J/O INV, dbl-J/O weak Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: _____ Support <input type="checkbox"/> Other: <u>2 level O/C AS WEAK 2s always</u>		MINORS Vs: <u>Strong/All</u> Vs: <u>Weak (< 16)</u> Dbl <u>usu. 4 M-5+m</u> Dbl Penalty 2♣ ♥+♠ 2♣ _____ 2♦ ♥ or ♠ 2♦ _____ 2♥ 5♥+ m 2♥ ♥+m 2♠ 5♠+ m 2♠ ♠+m 2NT ♠+♦ 2NT _____ Other: _____			
DIRECT CUEBIDS Vs: Art Quasi Nat Nat ♦♦ ♦♦ ♦♦ ♥♠ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe: <u>Michaels Very Sound</u>		MAJORS New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> 2NT Over: Nat Raise Range ♦♦ <input type="checkbox"/> <input type="checkbox"/> 6 to 9 ♥♠ <input type="checkbox"/> <input type="checkbox"/> 10 to + Other: _____			
PREEMPTS 3-Lvl Style (Seat/Vul): <u><6 HCP LTC-based</u> (5-6 unfav, 6-7 VUL, 7-8 NV, 8-9 fav) Resp: _____ 4-Lvl Style: <u>As ↑, -1 LT, 6+HCP poss.</u> Resp: _____ 4♣/4♦/4♥/4♠ <input type="checkbox"/> Other: _____		NOTRUMP 2NT Overcall: <u>15-17 BAL</u> T/O Dbl Thru <u>4♥</u> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: _____ Jump Overcalls: _____ Other: _____			
SLAMS 4♣ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> <u>Never</u> 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> 0123 first round Control Bids: 1st/2nd Vs. Interference: DOPI / DEPO → 5 trump Other: <u>Frivolous 3NT/Major fit, 1NT-2♠, rebid-new suit RKC</u>		SIGNALS Primary Signals to: Declarer's Lead Partner's Lead <input type="checkbox"/> Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: _____ First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/> Frequent suit preference second signal			
CARDING Suits _____ NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: <u>Upside Down Suit Pref</u> Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: (UD) suit preference		LEADS vs NT Length Leads: 4th <input type="checkbox"/> 3rd/5th <input type="checkbox"/> 3rd/Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> [X]x x x x x x x [X] x x x [X]x H x [X] H x x [X] H x x [X]x After 1st Trick: _____ Honour Leads: _____ [A][K]x(+) Varies <input type="checkbox"/> A Attitude, K Count K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: K from AK Pd's suit low: Qxx/support, xxx/not			
LEADS vs SUITS Length Leads: 4th <input type="checkbox"/> 3rd/5th <input type="checkbox"/> 3rd/Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2nd from xxx(+) [X]x [X]x x x x x [X] x x x [X]x H x [X] H x x [X] H x x [X]x After 1st Trick: _____ Honour Leads: _____ [A][K]x x(+) Varies <input type="checkbox"/> K Count/unblock K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____		2 LEVEL 2♣ (4)6 to 12 <u>5+cards, ANY SHAPE ...</u> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Steps <input type="checkbox"/> _____ 2♥ Neg <input type="checkbox"/> Very Str <input type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> Other: <u>NSNF to play; 3-raise INV, SJS</u> <hr/> 2♦ (4)6 to 12 <u>ALL hands 6+HCP, 5+suit are opened;</u> New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: INV, 0-2 Other: <u>as 2♠</u> <hr/> 2♥ (4)6 to 12 <u>...95% are opened 2 of longest suit</u> New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: as above Other: <u>as above</u> <hr/> 2♠ (4)6 to 12 <u>as above</u> New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: as above Other: <u>as above</u> <hr/> Jump Shift Resp: <u>Fit J/S (Limit)/1, Strong J/S (17+, GF) over 2</u> Vs (Very)Str Open: <u>Mathé</u> NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4th SF 1 Rnd <input type="checkbox"/> GF <input type="checkbox"/> Unusual/Unusual (low = low) Wolff signoff after 1 x-1 y; 2NT Sound actions at 1 level, esp. opposite PH			