

SPECIAL DOUBLES
After Overcall: **Penalty** ☐ _____
Negative ☐ thru **3♠**
Responsive ☐: thru _____ Maximal ☐
Support: Dbl. ☐ thru _____ Redbl ☐
Card-showing ☐ Min. Offshape T/O ☐

SIMPLE OVERCALL
1 level **8+** to _____ HCP (usually)
often 4 cards ☐ very light style ☐
Responses
New suit: Forcing ☐ NFConst ☐ NF ☐
Jump raise: Forcing ☐ Inv. ☐ Weak ☐
cue = LR+

JUMP OVERCALL
Strong ☐ **Intermediate** ☐ **Weak** ☐

OPENING PREEMPTS
Sound ☐ Light ☐ Very Light ☐
3/4-bids ☐ ☐ ☐
Conv./Resp. _____

DIRECT CUEBID
OVER: Minor ☐ Major ☐ Artif. Bid ☐
Natural ☐ ☐ ☐
Strong T/O ☐ ☐ ☐
Michaels ☐ ☐ ☐

SLAM CONVENTIONS Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐

vs. Interference: DOPI ☐ DEPO ☐ Level: _____ ROPI ☐

LEADS (circle card led, if not in bold)
versus Suits
x x x x x x
x x x x x x x x
AK x T 9 x
K Q x K J T x
Q J x K T 9 x
J T 9 Q T 9 x
K Q T 9
versus Notrump
x x x x x x
x x x x x x x x
AK J x A Q J x
A J T 9 A T 9 x
K Q J x K Q T 9
Q J T x Q T 9 x
J T 9 x T 9 x x

LENGTH LEADS:
4th Best vs SUITS ☐ vs NT ☐
3rd/5th Best vs SUITS ☐ vs NT ☐
Attitude vs NT ☐

Primary signal to partner's leads
Attitude ☐ Count ☐ Suit preference ☐

SPECIAL CARDING ☐ **PLEASE ASK**
serafini.tex: May 21, 2021.

NOTRUMP OVERCALLS
Direct: **15+** to **18** Systems on ☐
Conv. ☐ _____
Balancing: **11** to **14**
Jump to 2NT: Minors ☐ 2 Lowest ☐
Conv. ☐ _____

DEFENSE VS NOTRUMP
vs:
2♣ **one suit** _____
2♦ **Majors** _____
2♥ **♥ + minor** _____
2♠ **♠ + minor** _____
Dbl: Penalty _____
Other _____

OVER OPP'S T/O DOUBLE
New Suit Forcing: 1 level ☐ 2 level ☐
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐
Redouble implies no fit ☐
2NT Over Limit+ ☐ Limit ☐ Weak ☐
Majors ☐ ☐ ☐
Minors ☐ ☐ ☐
Other _____

VS Opening Preempts Double Is
Takeout ☐ thru **4♥** **Penalty** ☐
Conv. Takeout: _____
Lebensohl 2NT Response ☐
Other: _____

DEFENSIVE CARDING
vs SUITS vs NT
Standard: ☐ ☐
Except ☐
Upside-Down:
count ☐ ☐
attitude ☐ ☐

FIRST DISCARD
Lavinthal ☐ ☐
Odd/Even ☐ ☐
☐ ☐

OTHER CARDING
Smith Echo ☐ ☐
Trump Suit Pref. ☐ ☐
Foster Echo ☐ ☐

NAMES **Michael Farebrother — Michael Serafini** **Q550794**

GENERAL APPROACH
2/1 GF
Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♠ ☐ 2♠ ☐ **Natural 2 Bids** ☐ **Other** ☐ _____

NOTRUMP OPENING BIDS
1NT
15 to **17**
to _____
5-card Major Common ☐
System on over ☐
2♠ Stayman ☐ **Puppet** ☐
2♦ **Transfer to ♥** ☐ **Forcing Stayman** ☐
2♥ **Transfer to ♠** ☐
2♠ bad minor
2NT _____
3♠ SSST
3♦ SSST
3♥ SSST
3♠ SSST
4♦, 4♥ **Transfer** ☐
Smolen ☐
Lebensohl ☐ (**fast denies**)
Neg. Double ☐: _____
Other: _____

MAJOR OPENING
Expected Min. Length 4 5
1st/2nd ☐ ☐
3rd/4th ☐ ☐
MINOR OPENING
Expected Min. Length 4 3 **NF** **0-2** **Conv.**
1♠ ☐ ☐ ☐ ☐
1♦ **4 or 4=3=2** ☐ ☐ ☐ ☐

RESPONSES
Double Raise: **Force** ☐ Inv. ☐ **Weak** ☐
After Overcall: **Force** ☐ Inv. ☐ **Weak** ☐
Conv. Raise: **2NT** ☐ **3NT** ☐ **Splinter** ☐
Other: _____
1NT: **Forcing** ☐ **Semi-forcing** ☐
2NT: **Forcing** ☐ Inv. ☐ to _____
3NT: **13** to **15** **2M BAL**
Drury ☐: **Reverse** ☐ **2-Way** ☐ **Fit** ☐
Other: _____

2♣ **Big** to _____ HCP
Strong ☐ **Other** ☐
2♦ Resp: Neg ☐ Waiting ☐ GF; Promise A or K

2♦ **6** to **10** HCP **Disciplined 1st/2nd**
Natural: **Weak** ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐
feature ask
2NT Force ☐ **New Suit NF** ☐

2♥ **6** to **10** HCP
Natural: **Weak** ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐
2NT Force ☐ **New Suit NF** ☐

2♠ **6** to **10** HCP
Natural: **Weak** ☐ **Intermediate** ☐ **Strong** ☐ **Conv.** ☐
2NT Force ☐ **New Suit NF** ☐

OTHER CONV. CALLS: **New Minor Forcing:** ☐ **2-Way NMF** ☐
Weak Jump Shifts not in Comp. ☐ **4th Suit Forcing:** **1 Round** ☐ **Game** ☐