

<b>DOUBLES</b>	Negative <input type="checkbox"/> Thru <u>7♥</u> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru <u>7♥</u> Maximal <input type="checkbox"/> Support <input type="checkbox"/> thru <u>2x</u> Rdbl <input type="checkbox"/> T/O Style: _____ Other: _____	<b>NT OVERCALLS</b>	Direct 1NT <u>15+</u> to <u>18</u> Systems on <input type="checkbox"/> Balance 1NT <u>11</u> to <u>14</u> Systems on <input type="checkbox"/> Conv <input type="checkbox"/> Cue = Stayman/BAL NTO Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other: _____
	1-Lvl <u>7+</u> to _____ Often 4 Cards <input type="checkbox"/> 2-Lvl <u>10+</u> to _____ Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Intermediate/BAL Responses _____ New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: sound raise _____ Support <input type="checkbox"/> Other: <u>Jump Cue = Mixed Raise</u>		Vs: <u>all</u> Dbl Penalty _____ 2♠ ♦ or Major + minor 2♦ Hearts 2♥ Majors 2♠ Spades 2NT Clubs Other: <u>3♠ = minors; 3♦ = Majors, strong</u>
<b>OVERCALLS</b>	Vs: Art Quasi Nat Nat ♠♦ ♠♦ ♠♦ ♠♦ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe: _____	<b>VS TAKEOUT DBL</b>	New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> 2NT Over: Nat Raise Range ♠♦ <input type="checkbox"/> <input type="checkbox"/> <u>6</u> to <u>9</u> ♥♠ <input type="checkbox"/> <input type="checkbox"/> <u>10</u> to <u>+</u> Other: _____
	3-Lvl Style (Seat/Vul): <u>Sound style, esp 2<sup>nd</sup></u> 3 <sup>rd</sup> seat much more free Resp: _____ 4-Lvl Style: _____ Resp: _____ 4♣/4♦/4♥/4♠ Other: _____		2NT Overcall: <u>15-17 BAL</u> T/O Dbl Thru <u>7♥</u> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: _____ Jump Overcalls: _____ Other: _____
<b>PREEMPTS</b>	4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Specific Ks Control Bids: <u>1<sup>st</sup>/2<sup>nd</sup></u> Vs. Interference: <u>DOPI, DEPO past 5x</u> Other: _____	<b>VS PREEMPTS</b>	Suits _____ NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: <u>hi-lo suggests ruff</u>
	Primary Signals to: Declarer's Lead Partner's Lead <input type="checkbox"/> Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: _____ First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>		
<b>SLAMS</b>	Length Leads: 4th <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 <sup>st</sup> Trick: _____ Honour Leads: _____ A K x(+) Varies <input type="checkbox"/> K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: _____	<b>SIGNALS</b>	Length Leads: 4th <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 <sup>nd</sup> from xxxx(+) <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 <sup>st</sup> Trick: _____ Honour Leads: _____ A K x x(+) Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____
	Suits _____ NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: <u>hi-lo suggests ruff</u>		
<b>CARDING</b>	Length Leads: 4th <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 <sup>st</sup> Trick: _____ Honour Leads: _____ A K x(+) Varies <input type="checkbox"/> K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: _____	<b>LEADS vs NT</b>	Length Leads: 4th <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 <sup>nd</sup> from xxxx(+) <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x x H x x x x After 1 <sup>st</sup> Trick: _____ Honour Leads: _____ A K x x(+) Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____
	Suits _____ NT <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: <u>hi-lo suggests ruff</u>		

Janet2022.tex: April 18, 2022.

Names: Janet Galbraith – Michael Farebrother R996850/Q550794	
<b>OVERVIEW</b>	General Approach <u>Calgary 2/1 with Eastern Feel</u> Min Expected HCP when Balanced: Opening <u>11</u> Responding <u>A or 6</u> Forcing Open: <u>1♠</u> <input type="checkbox"/> <u>2♠</u> <input type="checkbox"/> Other: _____ 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/> Bids That May Require Preparation: <u>NT Defence (Hello) vs NT O/C</u>
	1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp: <u>Fit Jump Shifts</u> Transfer Resp <input type="checkbox"/> 1♦ Could be 3 Bypass 5+ <input type="checkbox"/> Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 1NT <u>8</u> to <u>10</u> Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 2NT <u>11</u> to <u>12</u> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>
<b>MINORS</b>	1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> 4 unless 4=4=3=2 Resp: _____ Same as over 1♠ <input type="checkbox"/> Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 1NT <u>6</u> to <u>10</u> Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 2NT <u>11</u> to <u>12</u> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>
	1♥/♠ Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/> 1 <sup>st</sup> /2 <sup>nd</sup> Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> Other: <u>Fit Jump Shifts, Kokish Game Tries</u> 3 <sup>rd</sup> /4 <sup>th</sup> Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> Drury: 2♠ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass <input type="checkbox"/> Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Other: _____ After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Drury: 2♠ = 4 M 8-11, 2♦ = 3 M LR
<b>MAJORS</b>	1NT <u>14</u> to <u>17</u> Style: <u>could have singleton A or K in a minor, could be 6m322</u> 5-Card Major <input type="checkbox"/> Sys on vs ART X, 2♠ 3♠ 5-5 minors weak 2♠: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ 5-5 minors GF 2♦: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other _____ 3♥ 3=1-(54) 2♥: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other _____ 3♠ 1=3-(54) 2♠: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other → ♠ (gap neg) Other: <u>DONT runout / PEN X (pass to play)</u> 2NT: Nat <input type="checkbox"/> Trf <input type="checkbox"/> Other → ♦ (gap neg) Smolen <input type="checkbox"/> Trf: 4♠ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> 4♠ <input type="checkbox"/> Dbl: Neg <input type="checkbox"/> Pen <input type="checkbox"/> Other: _____ Lebensohl <input type="checkbox"/> fast denies
	2NT <u>20</u> to <u>21</u> Puppet <input type="checkbox"/> 3♠: 1- or 2-minor slam try Conv <input type="checkbox"/> Trf: 3Lvl <input type="checkbox"/> 4Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other: _____ 3NT _____ to _____ One Suit: <input type="checkbox"/> solid minor, 0 outside
<b>NOTRUMP</b>	2♣ Big to _____ 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Steps <input type="checkbox"/> 2♥ Neg <input type="checkbox"/> Very Str <input type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> 2♥ rebid Kokish Other: X, XX neg; P GF
	2♦ <u>6</u> to <u>10</u> Sound style New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: <u>Feat. (3x N/3NT Y)</u> Other: _____ 2♥ <u>6</u> to <u>10</u> New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: _____ Other: _____ 2♠ <u>6</u> to <u>10</u> New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: _____ Other: _____
<b>2 LEVEL</b>	Jump Shift Resp: <u>Fit (9+ cards, limitish strength)</u> Vs (Very) Str Open: _____ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 <sup>th</sup> SF 1 Rnd <input type="checkbox"/> GF <input type="checkbox"/> NT defence vs NT Overcalls Unusual vs Unusual (low = low) Ingbermann/Rev (2 M over 2♦)
	Other: _____

Made with L<sup>A</sup>T<sub>E</sub>X and grbce (taigabridge.net)