Names: The Duck – Anony Mouse   1234567/9876543

OVERVIEW

General Approach   **Sub-Standard American**

Min Expected HCP when Balanced: Opening ___ 12 ___   Responding ___ 6 ___

Forcing Open: 1♣ □   2♣ ■   Other: _____   1NT Open: Str □ Wk □ Variable ■

Bids That May Require Preparation: _____

MINORS

1♣ Min Length: 5 □ 4 □ 3 ■   NF 2 ■   (4432 only □)   NF 1 □   NF 0 □   Art F □

Clubs or Balanced

Resp: Transfer Resp ■

1♦ Hearts _____   Bypass 5+ □

	Raises	NF	Inv+	GF
1 NT 8 to 10	Single:	NF □	Inv+ ■	GF □
2 NT 11 to 13	Jump:	Wk ■	Mixed □	Inv □
	After Overcall:	Wk ■	Mixed □	Inv □

1♦ Min Length: 5 □ 4 ■ 3 □   Unbal □   NF 2 □   NF 1 □   NF 0 □   Art F □

5 unless 4=4=4=1

Resp: 1♦-1 M; 1NT, 2NT CONV   Same as over 1♣ □

	Raises	NF	Inv+	GF
1 NT 6 to 10	Single:	NF □	Inv+ ■	GF □
2 NT 11 to 12	Jump:	Wk ■	Mixed □	Inv □
	After Overcall:	Wk ■	Mixed □	Inv □

MAJORS

1♥/♠   Art Raises: 2NT ■ 3NT ■ Splinter ■

1st/2nd Length: 4 □ 5 ■   Other: 1 M–3NT 5 card, weak, A/K outside

3rd/4th Length: 4 □ 5 ■   Drury: 2♣ ■ 2♦ ■ In Comp □

1 NT: F □ Semi-F ■ Bypass ♠ □

	Jump Raise:	Wk □	Mixed □	Inv ■
	After Overcall:	Wk ■	Mixed □	Inv □

Other: Kokish GT

Drury: 2♣ 3-card LR, 2♦ 4-card 8–11

NOTRUMP

1NT 14+ to 17 (If: not fav or 4th)   **1NT** 10 to 13   Same Resp? □ EHAA STY

5-Card Major ■	Sys on vs 2♣	3♣ GF Puppet
2♣: Stayman ■ Puppet □ Other □		3♦ 5=5 minors GF
2♦: Nat □ Tfr ■ Other Nat/wk _____		3♥ 3=1–(54)
2♥: Nat □ Tfr ■ Other Nat/wk _____		3♠ 1=3–(54)
2♠: Nat □ Tfr ■ Other Nat/wk _____		Other: wk: 3 bids NAT INV
2NT: Nat ■ Tfr □ Other _____		
Smolen ■ Tfr 4♣ □ 4♦ ■ 4♥ ■		

Dbl: Neg ■   Pen □   Other: _____   Lebensohl ■ slow shows _____

2NT 20 to 21 Puppet ■ 3♣: →3NT, to play or minor(s) ST

Conv □ _____   Tfr: 3 Lvl ■ 4 Lvl ■ Neg Dbl ■ Other: _____

3NT ___ to ___   One Suit: ■ solid minor, 0 outside

2 LEVEL

2♣ **Big** to ___   could be 8.5 PT w/Defence   2♦ Resp: Neg □ Waiting ■

Very Str ■ Str □ Nat □ Conv □   Steps □   2♥ Neg ■

Other: 2NT = ♥positive

2♦ 6 to 11   Disciplined 1st and 2nd   New Suit NF □

Wk ■ Int □ Str □ Conv □   Rebids over 2NT: Feature ask _____   Other: _____

2♥ 6 to 10   as 2♦   New Suit NF □

Wk ■ Int □ Str □ 2-Suits □   Rebids over 2NT: _____   Other: _____

2♠ 6 to 10   as 2♦   New Suit NF □

Wk ■ Int □ Str □ 2-Suits □   Rebids over 2NT: _____   Other: _____

OTHER

Jump Shift Resp: Soloway in non-comp, Fit J/S in comp and by PH

Vs (Very)Str Open: CRaSh _____   NMF □ 2Way NMF □ XYZ ■ 4th SF 1Rnd □ GF ■

DYWAD over disasters

CRaSh after strong 1♣–1♦

DOUBLES

Negative ■ Thru	**4♥**	Penalty □	
Responsive ■ Thru	**3♠**	Maximal ■	
Support ■ Thru	**2 x**	Rdbl ■	

T/O Style: _____

Other: Snapdragon, DSIX at 3-level

NT OVERCALLS

Direct 1NT	**15+**	to	**18**	Systems on ■
Balance 1NT	**11**	to	**14**	Systems on □

Conv □ _____

Jump to 2NT: 2 Lowest Unbid ■

Other: _____

OVERCALLS

1-Lvl	**6**	to **16**	Often 4 Cards □
2-Lvl	**10**	to **16**	

Jump Overcalls: Wk □ Int ■ Str □

Conv ■ First 2 Jump O/C Roman

Responses

New suit: F □ NFConst ■ NF □ Trf □

Jump raise: Wk ■ Mixed □ Inv □

Cuebids: _____ Support ■

Other: _____

vs NT OPENING

Vs:	Strong Direct	Vs:	Weak or Bal
Dbl	Penalty	Dbl	Penalty
2♣	Diamonds	2♣	♣
2♦	Hearts	2♦	♦
2♥	Spades	2♥	♥
2♠	Clubs	2♠	♠
2NT	Minors	2NT	Minors

Other: _____

DIRECT CUEBIDS

Vs:	Art ♣♦	Quasi ♣♦	Nat ♣♦	Nat ♥♠
Michaels	□	□	■	■
Natural	■	■	□	□
Other	□	□	□	□

Describe: _____

vs TAKEOUT DBL

New Suit F: 2 Lvl □ Tfr ■ 1 level □ _____

Jump Shift: Wk □ Inv □ F □ Fit ■

Rdbl: 10+ ■ Conv □ _____

2NT Over:	Nat	Raise	Range
♣♦	□	■	**6** to **9**
♥♠	□	■	**10** to **+**

Other: _____

PREEMPTS

3-Lvl Style (Seat/Vul): Sound 1/2 seat _____

Anything in 3rd _____

Resp: _____

4-Lvl Style: Sound 1/2 seat _____

Resp: _____

4♣/4♦ Tfr □ Other: _____

vs PREEMPTS

2NT Overcall: 15–17 Bal _____

T/O Dbl Thru **4♠** Penalty □

2NT Lebensohl Resp ■ Transfer rsps _____

Cuebid: stopper ask _____

Jump Overcalls: Leaping Michaels _____

Other: _____

SLAMS

4♣ Gerber: Directly over NT □ Over NT Seq ■ Non-NT Seq □ _____

4NT: 0123 □ 0314 □ 1430 ■ _____

Control Bids: Italian Style _____

Vs. Interference: DOPI/DEPO _____

Other: _____

CARDING

Suits		NT
□	Standard – Attitude	□
□	Standard – Count	□
■	Upside Down – Attitude	■
■	Upside Down – Count	■

Exceptions: _____

Other Carding: _____

Smith Echo: Suits: □ NT ■ Reverse ■

Trump Signals: hi–lo wants ruff _____

SIGNALS

Primary Signals to:

	Declarer's Lead		Partner's Lead
	□	Attitude	1
	■	Count	2
	□	Suit Preference	3

Exceptions: Obvious Shift Trick 1

First Discard: Std □ Upside Down ■

Lavinthal □ Odd/Even □ Other □

LEADS vs SUITS

Length Leads: 4th □ 3rd/5th ■ 3rd/Low □

Attitude □ Small from xx □

x	x	**x**	x̲	x	x	x̲	x	x	**x**	x̲	x	x	x
H	x	x̲	H	x	x̲	x		H	x	x	x	x̲	

After 1st Trick: _____

Honour Leads:

A̲	K̲	x	(+)	Varies ■	K unblock Q		
K	Q	x	**Q**	J	x	**J**	T	x	**T**	9	x
K	**J**	T	x		K	**T**	9	x		Q	**T**	9	x

Exceptions: _____

LEADS vs NT

Length Leads: 4th □ 3rd/5th ■ 3rd/Low □

Attitude ■ 2nd from xxxx(+) □

x	x	**x**	x	x	x̲	x	x	x	**x̲**	x̲	x	x	x
H	x	x		H	x	x̲	x̲		H	x	x	x̲	x̲

After 1st Trick: _____

Honour Leads:

A	K	x	x	(+) Varies □			

K	Q	J	x	K	**Q**	T	9	**Q**	J	T	x	**J**	T	9	x
A	**Q**	J	x	A	**J**	T	x	K	**T**	9	x	Q	**T**	9	x

Exceptions: _____