SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMES Michael Farebrother — Doug Mann Q550794 —	
After Overcall: Penalty ☐ Negative ■ thru 4 ♥ Responsive ■: thru 3 ♠ Maximal ■	Direct: 15+ to 18 Systems on ■ Conv.□ Balancing: 11 to 14	GENERAL APPROACH Calgary Standard 2/1	
Support: Dbl. ■ thru 2 x Redbl ■ Card-showing □ Min. Offshape T/O□	Jump to 2NT: Minors		
SIMPLE OVERCALL 1 level6 to+ HCP (usually) often 4 cards	vs: 2	NOTRUMP OPENING BID 1NT	rs weak Transfer Responses:
New suit: Forcing ☐ NFConst■ NF☐ Jump raise: Forcing ☐ Inv.☐ Weak■ Cue = F1, Jump cue if possible: LR	2	5-card Major Common 3 ▼ 3=1-(54) System on over X, 2 ♣ 2 ♣ Stayman Puppet DONT runou	Jacoby lexas 3 → 3NT, one- or two-minor slam try
JUMP OVERCALL	OVER OPP'S T/O DOUBLE New Suit Forcing: 1 level ■ 2 level □	2 ◆ Transfer to ▼ ■ 4 ◆, 4 ♥ Trans Forcing Stayman □ Smolen ■	
Strong ☐ Intermediate ☐ Weak ■ INV in BAL	Jump Shift: Forcing ☐ Inv. ☐ Weak ■ Redouble implies no fit ■		(fast denies) Conventional NT Openings 3NT Gambling, 0 o/s
OPENING PREEMPTS Sound Light Very Light	2NT Over Limit+ Limit Weak Majors □ □	MAJOR OPENING	MINOR OPENING
3/4-bids □ ■ □ Conv/Resp.	Minors	Expected Min. Length 4 5	Expected Min. Length 4 3 0-2 Conv.
OVER: Minor Major Artif. Bid Natural	VS Opening Preempts Double Is Takeout	3rd/4th ■ RESPONSES Double Raise: Force Inv. ■ Weak After Overcall: Force Inv. □ Weak ■	1 * 4 unless 4=4=3=2
Other: SLAM CONVENTIONS Gerber□ 4NT: Blackwood■ RKC□ 1430■ Specific K		Conv. Raise: 2NT ■ 3NT ■ Splinter ■ Other: Kokish GT 1NT: Forcing ■ Semi-forcing □ 2NT: Forcing □ Inv.■ to Forcing Raise: J/S in other minor □ Single raise ■ Other: Frequently bypass 4+ ◆ ■ 1NT/1 ♣ 8 (6/♦) to 10	
vs. Interference: DOPI■ DEPO■ Level: 5x ROPI■ LEADS (circle card led, if not in bold) DEFENSIVE CARDING		3NT: 14 to 16 3M433 Drury■: Reverse■ 2-Way□ Fit■	2NT: Forcing ☐ Inv. ■ 11 to 12 3NT: 13 to 15
versus Suits versus Notrump x x x x x x x x x x x x x x x x x x x	vs SUITS vs NT Standard:		Other: ESCRIBE SPT w/Def RESPONSES/REBIDS 2 ♥ u-negative 2NT = ♥
AKX T9X AKJX AQJ KQX KJTX AJT9 AT9		2 ◆ Resp: Neg Waiting Waiti	GF
QJx KT9x KQJx KQT JT9 QT9x QJTx QT9	count ■ ■	2♦ 6 to 11 HCP	Feature ask (3NT only) Conv. 2NT Force New Suit NF□
K QT9 J T9 x T 9 x	X	2♥ _5 to _10 HCP	2NT: 3x short, 3NT Feature
LENGTH LEADS: 4th Best vs SUITS ■ vs N 3rd/5th Best vs SUITS □ vs N	_ 044210	Natural: Weak Intermediate Strong 2	2NT: 3x short, 3NT Feature Conv. 2NT Force New Suit NF□
Attitude vs N	T OTHER CARDING	OTHER CONV. CALLS: New Minor F Weak Jump Shifts not in Comp.	orcing: ☐ 2-Way NMF ■ XYZ/NT 4th Suit Forcing: 1 Round ☐ Game ■
Primary signal to partner's lea		Unusual v. Unusual (Low shows Low)	
SPECIAL CARDING Doug.tex: May 21, 2021.	B □ PLEASE ASK	CRaSh vs strong or "could be short" 1m Made with LATEX and grbcce (taigabri	dge.net)