

Notes for Michael Farebrother - Ellen Kuiper

- We do *not* play Stayman over 1NT. 2♣ is Keri: a puppet to 2♣. There is no other systemic response to 2♣. Responder's rebids:
 - Pass: Weak with Diamonds
 - 2♥: INV with 4 or 5 hearts (but see Note 2. below)
 - 2♠: INV with 4 or 5 spades
 - 2NT: GF Puppet Stayman. Specialized responses.
 - 3♣: INV with 6+ clubs
 - 3♦: INV with 6+ diamonds
 - 3M: GF, 5+ *diamonds* and 4 of the major
 - 3NT: Mild diamond slam try. Usually 5332 or 6322.
- Other special responses over 1NT:
 - 1NT-2♣: hearts, very rarely 4, if responder rebids 2♣: INV and 5♣-5♥, 5♠-4♥ or 4♠-4♥.
 - 1NT-2♠: Range ask. Responder's suit rebid is RKC (3NT: xx, then 4♠: "don't care, keycard.")
 - 1NT-3suit: GF, 3-suited, short in *the next suit up*. Bidding the short suit shows no wasted values and max, 3NT promises good stoppers.
 - 1NT-4NT: 0123 Blackwood. *Not* quantitative.
- Our runout system is "2♣ Scramble":
 - Almost all calls, including Pass and XX, are natural and to play. Keri and Transfers are off.
 - XX sets a force through 2♣.
 - The exception is 2♣, which is "Natural", but 1+. This call is to play undoubled. If doubled:
 - Opener will pass with 3+ clubs, or bid her lowest 4-card suit.
 - Responder will pass with 4+ clubs, or bid her lowest 4-card suit.
 - Runs are also to play unless doubled, or if a 7 card fit is found. Further bidding as above.
- We do *not* play Gerber. Over 1NT and 2NT, 4m transfers to corresponding major, 4M is to play.
- We play Power Doubles and 1NT Overcall for takeout:
 - (1suit)-X shows "any" 15+, but because we will pass for penalty with much weaker trumps than "normal", with a singleton, it's about 17, and with a void, about 19.
 - It frequently shows a strong NT, with or without stoppers.
 - Next suit up (exc. 1♠-X) is an artificial negative, 0-bad 4 any.
 - Non-jump bids are natural and about good 4-bad 8.
 - 1NT is good 4-7 basically balanced, and implies, but does not promise, a stopper.
 - Cuebid is good 8+, GF
 - Jump bids are good suits.
 - (1suit)-1NT is takeout, usually 8-14 HCP, guaranteeing 3+cards in all unbid suits.
 - With perfect shape, especially NV in 2nd, could be on 6 (Open chart only).
 - With a singleton (16) or void (18) in bid suit, we may overcall 1NT with more than 14 HCP.
 - We are fairly aggressive with this call, and can do it with 5 card suits; but with 4333, we will be on the top of the range.
 - Pass is rare, but possible.
 - New suits are natural and to play.
 - Cuebid is Stayman-esque, and could be the start of a Game Inv+ sequence.
 - Jump bids are preemptive, exc. INV at unfavourable.
 - After X, new suits are to play (usually 5+), XX shows 4 cards in the highest unbid suit, and pass is any other (*not* to play).

- We play Upside Down Attitude, Count *and* Suit Preference. Suit preference is the default secondary signal, and we play Trump Suit Preference.
- Our preempt style is more aggressive than most, heavily dependent on vulnerability and seat:
 - NV first seat weak 2s could be Jxxxxx. Second seat vulnerable, the minimum is probably KJ9xxx.
 - Similar arguments apply to 3- and 4-major bids, and 3NT (4 level minor preempt, *not* gambling).
 - Exception is 3♣ and 3♦ in first and second seat, which are "happy to put dummy down in 3NT", and 4-minor Namyats (solid 8 and nothing, or 1Loser 8 with an outside A or K).
 - We are similarly aggressive with jump overcalls and preemptive raises.