

SPECIAL DOUBLES
 After Overall: **Penalty** ☐ _____ *
 Negative ☐ thru **3♠**
 Responsive ☐: thru **3♠** Maximal ☐
 Support: Dbl. ☐ thru **2x** Redbl ☐
 Card-showing ☐ Min. Offshape T/O ☐
 * Power X, 15+ "any"

SIMPLE OVERCALL
 1 level **8+** to **14(18)** HCP (usually)
 often 4 cards ☐ very light style ☐
Responses
 New suit: Forcing ☐ NFConst ☐ NF ☐
 Jump raise: Forcing ☐ Inv. ☐ Weak ☐
 Top end extended if short in opener's suit

JUMP OVERCALL
 Strong ☐ Intermediate ☐ Weak ☐
 Intermediate in **BAL**

OPENING PREEMPTS
 Sound ☐ Light ☐ Very Light ☐
 3/4-bids ☐ ☐ ☐
 Conv./Resp. _____

DIRECT CUEBID
 OVER: Minor ☐ Major ☐ Artif. Bid ☐
 Natural ☐ ☐ ☐
 Strong T/O ☐ ☐ ☐
 Michaels ☐ ☐ ☐
 Systems on/Prec D. Polish C. etc

SLAM CONVENTIONS Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐
 1NT=2♠; rebid-new suit RKC

vs. Interference: DOPI ☐ DEPO ☐ Level: _____ 5 trump+ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x x x	x x x x x x
x x x x x x x x	[x] x x x x x x x
[A][K] x T 9 x	[A][K] J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:
 4th Best vs SUITS ☐ vs NT ☐
 3rd/5th Best vs SUITS ☐ vs NT ☐
 Attitude vs NT ☐
 A=Attitude, K=Kount Trick 1

Primary signal to partner's leads
 Attitude ☐ Count ☐ Suit preference ☐

SPECIAL CARDING ☐ **PLEASE ASK**
 EllenKS.tex: December 29, 2017.

NOTRUMP OVERCALLS
 Direct: **4-8** to **14(16)** Systems on ☐
 Conv. ☐ T/O, low varies by seat/vul
 Balancing: **11** to **14**
 Jump to 2NT: Minors ☐ 2 Lowest ☐
 Conv. ☐

DEFENSE VS NOTRUMP
 vs: _____ If max <16
 2♠ **Majors, 2♦ asks**
 2♦ **♥ or ♠**
 2♥ **5+♥ + minor** ♥ + minor
 2♠ **5+♠ + minor** ♠ + minor
 Dbl: **usu. 4M + 5+m** Penalty
 Other _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1 level ☐ 2 level ☐
 Jump Shift: Forcing ☐ Inv. ☐ Weak ☐
 Redouble implies no fit ☐
 2NT Over Limit+ Limit Weak
 Majors ☐ ☐ ☐
 Minors ☐ ☐ ☐
 Other Fit J/S

VS Opening Preempts Double Is
 Takeout ☐ thru **4♥** Penalty ☐
 Conv. Takeout: _____
 Lebensohl 2NT Response ☐
 Other: _____

DEFENSIVE CARDING
 vs SUITS vs NT
 Standard: ☐ ☐
 Except ☐
Also UD SP
 Upside-Down:
 count ☐ ☐
 attitude ☐ ☐

FIRST DISCARD
 Laventhal ☐ ☐
 Odd/Even ☐ ☐
 _____ ☐ ☐

OTHER CARDING
 Smith Echo ☐ ☐
 Trump Suit Pref. ☐ ☐
 Foster Echo ☐ ☐

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GENERAL APPROACH
Kaplan/Sheinwold, Keri/NT, 1NT O/C takeout
Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♣ ☐ 2♠ ☐ Natural 2 Bids ☐ Other ☐ **4♣, 4♦**

NOTRUMP OPENING BIDS

1NT (11+) 12 to 14 to _____ 5-card Major Common <input type="checkbox"/> System on over 2♠ 2♠ Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ ♠ Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ ♠ 2♠ Range Ask 2NT Clubs	3♠ ♦ splinter 3♦ ♥ splinter 3♥ ♠ splinter 3♣ ♠ splinter 2♠ Keri: ♦ or INV+ 4♣, 4♦ SA Transfer <input type="checkbox"/> Smolen <input type="checkbox"/> Lebensohl <input type="checkbox"/> (fast denies) Neg. Double <input type="checkbox"/> Other: 2♠ scramble rescues	2NT 20 to 21 Puppet Stayman <input type="checkbox"/> Transfer Responses: Jacoby <input type="checkbox"/> SA Texas <input type="checkbox"/> 3♠ → 3NT, 1- or 2-m ST 3NT _____ to _____ 3NT 4m PRE (broken m)
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Conventional NT Openings

MAJOR OPENING	MINOR OPENING
Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input type="checkbox"/> 3rd/4th <input type="checkbox"/> <input type="checkbox"/>	Expected Min. Length 4 3 NF 0-2 Conv. 1♠ 1m sound or 6+ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ 4+ or 4=3=2 <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
RESPONSES	RESPONSES
Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> Conv. Raise: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/> Other: Fit J/S 1NT: Forcing <input type="checkbox"/> Semi-forcing <input type="checkbox"/> 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____ 3NT: 13 to 15 BAL, 2M Drury <input type="checkbox"/> : Reverse <input type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/> Other: Kokish GT	Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> Forcing Raise: J/S in other minor <input type="checkbox"/> Single raise <input type="checkbox"/> Other: Limit+ Frequently bypass 4+ ♦ <input type="checkbox"/> 1NT/1♠ 8 (6♦) to 10- 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> 10+ to 12 3NT: 13 to 15 Other: Fit J/S

DESCRIBE	RESPONSES/REBIDS
2♣ 22+ to _____ HCP or 8.5+ PT w/defence Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	suit positive Cheap 3 2nd neg X, XX bust, pass waiting GF
2♦ 6 to 11 HCP 6 cards, ... Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Ogust, RONF 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ 6 to 10 HCP ..."Anything goes" ... Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ 6 to 10 HCP ...style Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: ☐ _____ 2-Way NMF ☐ XYZ/NT
 Weak Jump Shifts not in Comp. ☐ _____ 4th Suit Forcing: 1 Round ☐ Game ☐
 Unusual/Unusual (Low/low)
 Fit J/S: LR
 Mathe vs Strong minor (but systems on over non-strong ART)
 Made with L^AT_EX and grbce (taigabridge.net)