

DOUBLES	Negative <input type="checkbox"/> Thru <u>3♠</u> Penalty <input type="checkbox"/> Responsive <input type="checkbox"/> Thru <u>3♠</u> Maximal <input type="checkbox"/> Support <input type="checkbox"/> thru <u>2x (-1NT)</u> Rdbl <input type="checkbox"/> T/O Style: <u>15+ "any" (xx+ if min.) [5]</u> Other: <u>see 1NT for takeout "double"</u>	NT OVERCALLS	Direct 1NT <u>(6)8</u> to <u>14(18)</u> Systems on <input type="checkbox"/> Balance 1NT <u>11</u> to <u>14</u> Systems on <input type="checkbox"/> Conv <input type="checkbox"/> <u>1NT takeout, 3+ in unbid suits [5]</u> Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> Other: _____	OVERVIEW	Names: Michael Farebrother – Ellen Kuiper O007899 General Approach Weak NT, Keri/NT	
	1-Lvl <u>8</u> to <u>14(18)</u> Often 4 Cards <input type="checkbox"/> 2-Lvl <u>11</u> to <u>14(18)</u> Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> <u>0-1 outside AK controls</u> Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: Limit+ _____ Support <input type="checkbox"/> Other: _____		1NT Overall takeout, 1suit-X 15+ "any" Notes [#] on back for detail 1♣ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> 2 <input type="checkbox"/> 1 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/>) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Sound unless 6+ ♣ Resp: _____ Transfer Resp <input type="checkbox"/> 1♦ Bypass 5+ <input type="checkbox"/> Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 1NT <u>5</u> to 8- Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 2NT <u>11</u> to 12 After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>			
OVERCALLS	Vs: <u>Strong/All</u> Vs: <u>Weak (< 16)</u> Dbl <u>usu. 4M-5+m</u> Dbl Penalty _____ 2♠ ♥+ ♠ _____ 2♣ _____ 2♦ ♥ or ♠ _____ 2♦ _____ 2♥ 5♥+ m _____ 2♥ ♥+ m _____ 2♠ 5♠+ m _____ 2♠ ♠+ m _____ 2NT ♠+♦ _____ 2NT _____ Other: _____	VS NT OPENING	New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> 2NT Over: Nat _____ Raise _____ Range _____ ♠♦ _____ 6 to 9 _____ ♥♠ _____ 10 to + _____ Other: _____	MINORS	1♦ Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> 2 <input type="checkbox"/> 1 <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> 4 unless 4-4-3-2, sound unless 6+ ♦ Resp: _____ Same as over 1♠ <input type="checkbox"/> 1NT <u>5</u> to 8- Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT <u>10</u> to 12 Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>	
	Michaels <input type="checkbox"/> Quasi <input type="checkbox"/> Nat <input type="checkbox"/> Nat <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe: <u>Mathé vs Str, std vs multi-1m</u>		1♥/♠ Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input type="checkbox"/> Other: <u>Fit J/S (Limit-ish)</u> Drury: 2♠ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>			
DIRECT CUEBIDS	Vs: _____ Art _____ Quasi _____ Nat _____ Nat _____ Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Describe: <u>Mathé vs Str, std vs multi-1m</u>	VS TAKEOUT DBL	3-Lvl Style (Seat/Vul): Aggressive (esp NV) but 3m 1 st /2 nd "happy to play 3NT" [7] Resp: NSF 4-Lvl Style: 4m SOL or 1-loser+A or K Resp: gap asks which 4♠/4♦ Tfr <input type="checkbox"/> Other: _____	MAJORS	1NT 11++ to 14 (Seat/Vul) 1NT _____ to _____ Same Resp? <input type="checkbox"/> 5-Card Major <input type="checkbox"/> Sys on vs 2♠ _____ 3♠ ♦ splinter [2] 2♠: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/> 3♦ ♥ splinter 2♦: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other <input type="checkbox"/> <u>very rare 4♥ [2]</u> 3♥ ♠ splinter 2♥: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other <input type="checkbox"/> _____ 3♠ ♠ splinter 2♠: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other <input type="checkbox"/> <u>Range Ask [2]</u> Other: 2♠ forces 2♦, to play or INV [1] 2NT: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other <input type="checkbox"/> <u>clubs</u> Over 1NT-X, 2♠ scramble, all else to play [3] Smolen <input type="checkbox"/> Tfr: 4♠ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/> Dbl: Neg <input type="checkbox"/> Pen <input type="checkbox"/> Other: _____ Lebensohl <input type="checkbox"/> fast denies _____	
	4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> Never 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> 0123 first round Control Bids: 1 st /2 nd up the line, Frivolous 3NT/M Vs. Interference: DFS/RFS/PSS, DEPO → 5 trump Other: 1NT-2♠ resp-3x RKC		2NT 15-17 Balanced T/O Dbl Thru <u>4♥</u> Penalty <input type="checkbox"/> 2NT Lebensohl Resp <input type="checkbox"/> Cuebid: _____ Jump Overcalls: _____ Other: _____			
SLAMS	4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> Never 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> 0123 first round Control Bids: 1 st /2 nd up the line, Frivolous 3NT/M Vs. Interference: DFS/RFS/PSS, DEPO → 5 trump Other: 1NT-2♠ resp-3x RKC	VS PREEMPTS	4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> Never 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> 0123 first round Control Bids: 1 st /2 nd up the line, Frivolous 3NT/M Vs. Interference: DFS/RFS/PSS, DEPO → 5 trump Other: 1NT-2♠ resp-3x RKC	NOTRUMP	2NT 20 to 21 Puppet <input type="checkbox"/> 3♠: one or two-minor slam try Conv <input type="checkbox"/> Tfr: 3Lvl <input type="checkbox"/> 4Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other: SATexas	
	Suits _____ NT _____ <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Upside Down Suit Pref. [6] Trump Signals: (UD)SP		Primary Signals to: Declarer's Lead _____ Partner's Lead _____ <input type="checkbox"/> Attitude <input type="checkbox"/> <input type="checkbox"/> Count <input type="checkbox"/> <input type="checkbox"/> Suit Preference <input type="checkbox"/> Exceptions: Frequent Suit Pref. Leads First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>			
CARDING	Suits _____ NT _____ <input type="checkbox"/> Standard – Attitude <input type="checkbox"/> <input type="checkbox"/> Standard – Count <input type="checkbox"/> <input type="checkbox"/> Upside Down – Attitude <input type="checkbox"/> <input type="checkbox"/> Upside Down – Count <input type="checkbox"/> Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Upside Down Suit Pref. [6] Trump Signals: (UD)SP	SIGNALS	Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> [x] x x x x x x x [x] x x x [x] x H x [x] H x x [x] H x x [x] x After 1 st Trick: _____ Honour Leads: _____ [AK] x (+) Varies <input type="checkbox"/> A Attitude, K Kount K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: K from AK Pd's suit low: Qxx/support, xxx/not	LEADS vs NT	Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx(+) <input type="checkbox"/> [x] x [x] x x x x x [x] x x x [x] x H x [x] H x x [x] H x x [x] x After 1 st Trick: _____ Honour Leads: _____ [AK] x (+) Varies <input type="checkbox"/> K Kount/unblock K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____	
	Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> [x] x x x x x x x [x] x x x [x] x H x [x] H x x [x] H x x [x] x After 1 st Trick: _____ Honour Leads: _____ [AK] x (+) Varies <input type="checkbox"/> A Attitude, K Kount K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: K from AK Pd's suit low: Qxx/support, xxx/not		2♦ 6 to 11 Anything goes style [7] New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Ogust Other: Fit Raise/X... 2♥ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other: ..ParkingLot XX 2♠ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other: _____ Jump Shift Resp: Fit (Limit-ish, 9+ in two suits) Vs (Very)Str Open: Mathé/Str 1m NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/> Very aggressive competition against 2-fit			
LEADS vs SUITS	Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> [x] x x x x x x x [x] x x x [x] x H x [x] H x x [x] H x x [x] x After 1 st Trick: _____ Honour Leads: _____ [AK] x (+) Varies <input type="checkbox"/> A Attitude, K Kount K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: K from AK Pd's suit low: Qxx/support, xxx/not	LEADS vs NT	Length Leads: 4th <input type="checkbox"/> 3 rd /5 th <input type="checkbox"/> 3 rd /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 nd from xxxx(+) <input type="checkbox"/> [x] x [x] x x x x x [x] x x x [x] x H x [x] H x x [x] H x x [x] x After 1 st Trick: _____ Honour Leads: _____ [AK] x (+) Varies <input type="checkbox"/> K Kount/unblock K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____	OTHER	2♦ 6 to 11 Anything goes style [7] New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: Ogust Other: Fit Raise/X... 2♥ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other: ..ParkingLot XX 2♠ 6 to 10 as 2♦ New Suit NF <input type="checkbox"/> Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2-Suits <input type="checkbox"/> Rebids over 2NT: Ogust Other: _____ Jump Shift Resp: Fit (Limit-ish, 9+ in two suits) Vs (Very)Str Open: Mathé/Str 1m NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 th SF 1Rnd <input type="checkbox"/> GF <input type="checkbox"/> Very aggressive competition against 2-fit	

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