SPECIAL DOUBLES

After Overcall: Penalty ☐
Negative ■ thru **7♥**
Responsive ■: thru **7♥** Maximal ■
Support: Dbl.■ thru **2x** Redbl ☐
Card-showing ☐ Min. Offshape T/O ☐

SIMPLE OVERCALL

1 level **7 +** to _____ HCP (usually)
often 4 cards ☐ very light style ☐
Responses
New suit: Forcing ■ NFConst ☐ NF ☐
Jump raise: Forcing ☐ Inv. ☐ Weak ■
Jump Cue = Mixed Raise

JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ■
Intermediate in BAL

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	■	☐	☐

Conv./Resp. _____

DIRECT CUEBID

	OVER: Minor	Major	Artif. Bid
Natural	☐	☐	☐
Strong T/O	☐	☐	☐
Michaels	■	■	☐

SLAM CONVENTIONS

Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ■
Specific Ks

vs. Interference: DOPI ■ DEPO ■ Level: _____ 5x+ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
x x	x x̄ x x	x x	x x̄ x x
x x x	x x̄ x x x	x x x	x x x x x̄
A K x	T 9 x	A K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:
4th Best vs SUITS ■ vs NT ■
3rd/5th Best vs SUITS ☐ vs NT ☐
Attitude vs NT ☐

Primary signal to partner's leads
Attitude ■ Count ☐ Suit preference ☐

NOTRUMP OVERCALLS

Direct: **15+** to **18** Systems on ■
Conv. ☐
Balancing: **11** to **14**
Jump to 2NT: Minors ☐ 2 Lowest ☐
Conv. ☐ cue=Stayman/BAL NTO

DEFENSE VS NOTRUMP

vs: _____
2♣ ♦ or Major + minor
2♦ Hearts _____
2♥ Majors _____
2♠ Spades _____
Dbl: Penalty _____
Other 2NT=Clubs; 3♣=minors;
3♦=Majors, strong

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ■ 2 level ☐
Jump Shift: Forcing ■ Inv. ☐ Weak ☐
Redouble implies no fit ■

	2NT Over	Limit+	Limit	Weak
Majors		■	☐	☐
Minors		☐	☐	■
Other				

VS Opening Preempts Double Is

Takeout ■ thru **7♥** Penalty ☐
Conv. Takeout: _____
Lebensohl 2NT Response ■
Other: _____

DEFENSIVE CARDING

	vs SUITS	vs NT
Standard:	☐	☐
Except ☐		

Upside-Down:
	vs SUITS	vs NT
count	■	■
attitude	■	■

FIRST DISCARD
Lavinthal	☐	☐
Odd/Even	☐	☐
	☐	☐

OTHER CARDING
Smith Echo	☐	
Trump Suit Pref.	☐	
Foster Echo	☐	☐

SPECIAL CARDING ☐ PLEASE ASK

Janet.tex: May 21, 2021.

NAMES Michael Farebrother — Janet Galbraith Q550794/R996850

GENERAL APPROACH
Calgary 2/1 w/Eastern Feel

Two Over One: Game Forcing ■ Game Forcing Except When Suit Rebid ☐
VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐
FORCING OPENING: 1♣ ☐ 2♣ ■ Natural 2 Bids ☐ Other ☐

NOTRUMP OPENING BIDS

1NT **14** to **17** to ___
5-card Major Common ☐
System on over ART X, 2♣
2♣ Stayman ■ Puppet ☐
2♦ Transfer to ♥ ■
 Forcing Stayman ☐
2♥ Transfer to ♠ ■
2♠ → ♣ (gap neg)
2NT → ♦

3♣ 5-5 minors weak
3♦ 5-5 minors GF
3♥ 3=1-(54)
3♠ 1=3-(54)

4♦, 4♥ Transfer ■
Smolen ■
Lebensohl ■ (fast denies)
Neg. Double ■:
Other: DONT runout/PEN X (P to play)

2NT	**20** to **21**
Puppet Stayman ☐	
Transfer Responses:	
Jacoby ■ Texas ■	
3♠ 1- or 2-minor slam try	

3NT	___ to ___

Conventional NT Openings
3NT Gambling, 0 outside

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd		☐
3rd/4th		■

RESPONSES
	Force	Inv.	Weak
Double Raise:	☐	■	☐
After Overcall:	☐	☐	■

Conv. Raise: 2NT ■ 3NT ■ Splinter ■
Other: Fit J/S, Kokish GT
1NT: Forcing ■ Semi-forcing ☐
2NT: Forcing ■ Inv. ☐ to ___
3NT: 7 to 10 **5+M, A/K O/S**
Drury ■: Reverse ☐ 2-Way ■ Fit ■
Other: 2♣ : 4M 8–11, 2♦ : 3M LR

MINOR OPENING

			NF
Expected Min. Length	4	3	0-2 Conv.
1♣			☐ ☐
1♦ 4 unless 4=4=3=2	■		■ ☐

RESPONSES
	Force	Inv.	Weak
Double Raise:	☐	☐	■
After Overcall:	☐	☐	■

Forcing Raise: J/S in other minor ☐
Single raise ■ Other: Limit+
Frequently bypass 4+ ♦ ☐
1NT/1♣ 8 (6/♦) to 10
2NT: Forcing ☐ Inv. ■ 11 to 12
3NT: 13 to 15
Other: Fit J/S

	DESCRIBE	RESPONSES/REBIDS
2♣ **Big** to ___ HCP	2♥ rebid Kokish	
Strong ■ Other ☐		
2♦ Resp: Neg ☐ Waiting ■ X, XX neg; P wait,GF		
2♦ **6** to **10** HCP	Sound Style	
Natural: Weak ■ Intermediate ☐ Strong ☐ Conv. ☐		2NT Force ■ New Suit NF ☐
2♥ **6** to **10** HCP	Feature Ask (3NT only)	
Natural: Weak ■ Intermediate ☐ Strong ☐ Conv. ☐		2NT Force ■ New Suit NF ☐
2♠ **6** to **10** HCP		
Natural: Weak ■ Intermediate ☐ Strong ☐ Conv. ☐		2NT Force ■ New Suit NF ☐

OTHER CONV. CALLS: New Minor Forcing ☐ _____ 2-Way NMF ■ XYZ/NT ☐
Weak Jump Shifts not in Comp. ☐ _____ 4th Suit Forcing: 1 Round ☐ Game ■
NT Defence (Hello) vs NT Overcalls Ingbermann/Rev (2M/2♦)
Unusual v. Unusual (Low shows Low)

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