

### SPECIAL DOUBLES

After Overcall: **Penalty** ☐ \_\_\_\_\_

Negative ☐ thru **3♠**

Responsive ☐: thru **3♠** Maximal ☐

Support: Dbl. ☐ thru **2x** Redbl ☐

Card-showing ☐ Min. Offshape T/O ☐

2 level often T/O; 3 level DSIP

### NOTRUMP OVERCALLS

Direct: **15** to **18** Systems on ☐

Conv. ☐ \_\_\_\_\_

Balancing: **11** to **14**

Jump to 2NT: Minors ☐ 2 Lowest ☐

Conv. ☐ \_\_\_\_\_

### DEFENSE VS NOTRUMP

vs: Strong \_\_\_\_\_

2♣ ☐ + higher \_\_\_\_\_

2♦ ☐ + higher \_\_\_\_\_

2♥ ☐ + + \_\_\_\_\_

2♠ ☐ poor ♠ \_\_\_\_\_

Dbl: **one suit** \_\_\_\_\_

Other ☐ NAT vs Weak (<16 max)

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐

Jump Shift: Forcing ☐ Inv. ☐ Weak ☐

Redouble implies no fit ☐

2NT Over Limit+ Limit Weak

Majors ☐ ☐ ☐

Minors ☐ ☐ ☐

Other \_\_\_\_\_

### VS Opening Preempts Double Is

Takeout ☐ thru **4♠** Penalty ☐

Conv. Takeout: \_\_\_\_\_

Lebensohl 2NT Response ☐

Other: \_\_\_\_\_

### SLAM CONVENTIONS

Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐

NO GERBER EVER 4NT reg BLK 1st round

Specific K \_\_\_\_\_

vs. Interference: DOPI ☐ DEPO ☐ Level: **6 level** \_\_\_\_\_ ROPI ☐

### LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>x x</b>	<b>x</b> <input type="checkbox"/> <b>x x</b>	<b>x x</b>	<input type="checkbox"/> <input type="checkbox"/> <b>x x</b>
<input type="checkbox"/> <b>x x</b>	<b>x</b> <input type="checkbox"/> <b>x x x</b>	<b>x x x</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <b>x x</b>
<b>A</b> <b>K x</b>	<b>T 9 x</b>	<b>A</b> <b>K J x</b>	<b>A Q J x</b>
<b>K Q x</b>	<b>K J T x</b>	<b>A J T 9</b>	<b>A T 9 x</b>
<b>Q J x</b>	<b>K T 9 x</b>	<b>K Q J x</b>	<b>K Q T 9</b>
<b>J T 9</b>	<b>Q T 9 x</b>	<b>Q J T x</b>	<b>Q T 9 x</b>
<b>K Q T 9</b>		<b>J T 9 x</b>	<b>T 9 x x</b>

**LENGTH LEADS:**

4th Best vs SUITS ☐ vs NT ☐

3rd/5th Best vs SUITS ☐ vs NT ☐

Attitude vs NT ☐

**Primary signal to partner's leads**

Attitude ☐ Count ☐ Suit preference ☐

### SPECIAL CARDING

MF-TomN.tex: March 4, 2021.

### NOTRUMP OPENING BIDS

**1NT**

**15** to **17**

to \_\_\_\_\_

5-card Major Common ☐

System on over X,ART 2♣

2♣ Stayman ☐ Puppet ☐

2♦ Transfer to ♥ ☐

Forcing Stayman ☐

2♥ Transfer to ♠ ☐

2♠ → 3♣

2NT → 3♦

3♣ INV 2 / top 3

3♦ INV 2 / top 3

3♥ INV 2 / top 3

3♠ INV 2 / top 3

4♦, 4♥ Transfer ☐

Smolen ☐

Lebensohl ☐ (fast denies)

Neg. Double ☐: 3-level only

Other: Superaccept shows bad suit

**2NT** **20** to **21**

Puppet Stayman ☐

**Transfer Responses:**

Jacoby ☐ Texas ☐

3♠ one- or two-minor slam try

**3NT** **25** to **27**

### CONVENTIONAL NT OPENINGS

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐

After Overcall: Force ☐ Inv. ☐ Weak ☐

Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐

Other: mini-spl.all LR → 1NT, Const Raise

1NT: Forcing ☐ Semi-forcing ☐

2NT: Forcing ☐ Inv. ☐ to \_\_\_\_\_

3NT: **16** to **17** **2M BAL**

Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐

Other: HSGT, 123Trump GT

### MINOR OPENING

Expected Min. Length	4	3	NF	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦ 4 unless 4=4=3=2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐

After Overcall: Force ☐ Inv. ☐ Weak ☐

Forcing Raise: J/S in other minor ☐

Single raise ☐ Other: J/S in om LR

Frequently bypass 4+♦ ☐

1NT/1♠ 8 (6/♦) to **10**

2NT: Forcing ☐ Inv. ☐ **11** to **12**

3NT: **16** to **17**

Other: WJS → M

### 2♣ 22 to + HCP

or 8.5+QT w/defence

Strong ☐ Other ☐

2♦ Resp: Neg ☐ Waiting ☐ GF

### 2♦ 6 to 12 HCP

good 5, any 6, ...

Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

### 2♥ 6 to 11 HCP

... weak 7 cd suit

Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

### 2♠ 6 to 11 HCP

Disciplined 2nd only

Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐

### OTHER CONV. CALLS:

New Minor Forcing: ☐ 2-Way NMF ☐

Weak Jump Shifts not in Comp. ☐ only 1m-2M 4th Suit Forcing: 1 Round ☐ Game ☐

Lebensohl/reverses; cue often good raise

1m-2m: 2M, 3om → stoppers in other 2 suits; 3m 1 outside stopper

2NT > 3NT, 4m RKC by both

Made with L<sup>A</sup>T<sub>E</sub>X and grbce (taigabridge.net)