SPECIAL DOUBLES		NOTRUMP OVERCALLS	NAMES Michael Farebrother — Janet Galbraith Q550794		
· · · · · · · · · · · · · · · · · · ·		rect: <u>15+</u> to <u>19</u> Systems on ■ nv.□	OFNEDAL ADDDOAGU		
		lancing: 11 to 14	GENERAL APPROACH Calgary 2/1 w/Eastern Feel		
Compared Del There 24 Declet		mp to 2NT: Minors  2 Lowest ■			
Card-showing ☐ Min. Offshape T/O☐		nv cue=Stayman/BAL NTO	Two Over One: Game Forcing ■ Game Forcing Except When Suit Rebid □ VERY LIGHT: Openings□ 3rd Hand□ Overcalls□ Preempts□		
		DEFENSE VS NOTRUMP	FORCING OPENING: 1 ♣ □ 2 ♣ ■ Na	tural 2 Bids 🗌	Other
SIMPLE OVERCALL VS:		:	NOTRUMP OPENING BIDS		2NT 20 to 21
1 level to HCP (usually)			1NT 3.4. 5-5 minors weak Puppet Sta		Puppet Stayman
often 4 cards  very light style  ≥ 2 •		Majors	14 to 17 Transfer Respon		Transfer Responses:
		Spades Penalty	103_1_/5/		Jacoby Texas
		ner 2NT=Clubs; 3 .=minors;	5-card Major Common  System on over X, 2.  3 ♣ 3-1(5-4)  1=3-(5-4)	+)	3.
Jump Cue = Mixed Raise		3 ♦=Majors, strong	2. Stayman Puppet		3NT to
JUMP OVERCALL		OVER OPP'S T/O DOUBLE	2♦ Transfer to ♥ ■ 4♦, 4♥ Tran	sfer	JIVI IO
Strong Intermediate Weak		w Suit Forcing: 1 level ■ 2 level □	Forcing Stayman ☐ Smolen ■ 2 ♥ Transfer to • ■ Lebensohl ■	(fast denies)	Conventional NT Openings
Intermediate in BAL	Jur	mp Shift: Forcing ☐ Inv.☐ Weak ■	2       →       (gap neg) Neg. Double	e <b>l</b> :	3NT Gambling, 0 outside
		double implies no fit ■ T Over Limit+ Limit Weak	2NT → ♦ Other:		
Sound Light Ver		ijors $\blacksquare$ $\square$	MAJOR OPENING		MINOR OPENING
3/4-bids		nors 🗆 🖿	Free stand Mire I are offer		NF NF
Conv./Resp.	Oth	ner	Expected Min. Length 4 5	1.	Viin. Length 4 3 0-2 Conv.
DIRECT CUEBID VS		6 Opening Preempts Double Is	1st/2nd □ ■ 3rd/4th ■ ■		□ <b>■</b> □ □ □ □ □ □ □ □ □
OVER: Minor Major Artif. Bid Natural  Strong T/O  Michaels  OVER: Minor Major Artif. Bid  Cor  Leb		xeout ■ thru 7♥ Penalty □	RESPONSES	1 V 4 GINC	RESPONSES
		nv. Takeout:	Double Raise: Force ☐ Inv. ■ Weak ☐	Double Bai	ise: Force Inv. Weak
		pensohl 2NT Response	After Overcall: Force ☐ Inv. ☐ Weak ■		call: Force ☐ Inv. ☐ Weak ■
		ner:	Conv. Raise: 2NT■3NT■ Splinter■	Forcing Ra	ise: J/S in other minor□
SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430			Other: Fit J/S, Kokish GT	-   -	e Other: Limit+
Specific Ks			1NT: Forcing ■ Semi-forcing □ Frequently		bypass 4+ ◆ ■
			2NT: Forcing Inv. ☐ to to to to NT: 13 to 15 BAL, 2M	_	$\frac{8(6/\bullet)}{10}$ to $\frac{10}{11}$
vs. Interference: DOPI■ DEPO■ Level:		5x+ ROPI□	3NT:13to15BAL, 2M2NT: Forcing □ Inv. ■11to1  Drury ■: Reverse □ 2-Way ■ Fit ■ 3NT: 13to15		
<b>LEADS</b> (circle card led, if not in bold)		DEFENSIVE CARDING	Other: 2 ★: 4M 8-11, 2 ★: 3M LR Other: Fit J/S		
versus Suits versus N	Notrump	vs SUITS vs NT		ESCRIBE	RESPONSES/REBIDS
	$x \times x \times x$	Standard:	.) • RIG +> UCD	rebid Kokish	RESPONSES/REDIDS
	x x x <b>x</b> x	Except	Strong■ Other□		
	A <b>Q</b> J x		2 ♦ Resp: Neg Waiting X, XX ne	∍g; P wait,GF	
KQX KJTX AJT9 QJX KT9X KQJX		Upside-Down:	2  6 to 10 HCP	Sound Style	
	Q <b>T</b> 9x	count	Natural: Weak ■ Intermediate □ Strong	☐ Conv.☐	2NT Force ☐ New Suit NF ☐
	<b>T</b> 9 x x	attitude ■ ■ ·	2♥ 6 to 10 HCP		Feature Ask (3NT only)
'		FIRST DISCARD			2NT Force New Suit NF
LENGTH LEADS:		Lavinthal	2 6 to 10 HCP	2 6 to 10 HCP	
4th Best vs SUITS ■ vs NT ■ 3rd/5th Best vs SUITS □ vs NT □		Odd/Even	Natural: Weak ■ Intermediate Strong Conv. 2NT Force New Suit NF		
Attitude vs NT		OTHER CARDING	OTHER CONV. CALLS: New Minor	Forcing:	2-Way NMF XYZ/NT
		Smith Echo	Weak Jump Shifts not in Comp. ☐ 4th Suit Forcing: 1 Round ☐ Game ■		
Primary signal to partner's leads  Attitude ■ Count □ Suit preference □		Trump Suit Pref.	NT Defence (Hello) vs NT Overcalls		
SPECIAL CARI		Foster Echo			
SECULAL CARI		FLEAGE AGN			