SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMES Michael Farebrother — Janet Galbraith Q550794	
After Overcall: Penalty ☐  Negative ■ thru 7♥	Direct: 15+ to 18 Systems on Conv. □	OFNEDAL APPROACH	
Responsive : thru 7 Maximal	Balancing: 11 to 14	GENERAL APPROACH Calgary 2/1 w/Eastern Feel	
Support: Dbl. thru 2x Redbl	Jump to 2NT: Minors  2 Lowest ■	Two Over One: Game Forcing Game Forcing Except When Suit Rebid	
Card-showing ☐ Min. Offshape T/O ☐	Conv cue=Stayman/BAL NTO	VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐  FORCING OPENING: 1 ♣ ☐ 2 ♣ ■ Natural 2 Bids ☐ Other ☐	
	DEFENSE VS NOTRUMP		
SIMPLE OVERCALL	vs: 2♣	NOTRUMP OPENING BIDS 2NT 20 to 21	
1 level to HCP (usually) often 4 cards very light style	2+ Hearts	1NT 3 ♣ 5-5 minor	rs weak Puppet Stayman
Responses	2♥ <u>Majors</u> 2♠ <u>Spades</u>	14 to 17 3♦ 5-5 minor	
New suit: Forcing ■ NFConst□ NF□	Dbl: Penalty	5-card Major Common □ 3 ♥ 3=1-(54)	3
Jump raise: Forcing ☐ Inv.☐ Weak■	Other 2NT=Clubs; 3 *=minors; 3 *=Majors, strong	System on over <u>X, 2</u>	slam try
Jump Cue = Mixed Raise	OVER OPP'S T/O DOUBLE	2	3NT to
JUMP OVERCALL		Forcing Stayman Smolen	
Strong ☐ Intermediate ☐ Weak ■	New Suit Forcing: 1 level ■ 2 level ☐  Jump Shift: Forcing ☐ Inv.☐ Weak■	2♥ Transfer to ▲ Lebensohl (Lebensohl)	
Intermediate in BAL	Redouble implies no fit	2♠ → ♣ (gap neg) Neg. Double	:3NT Gambling, 0 outside
OPENING PREEMPTS	2NT Over Limit+ Limit Weak	2NT → ♦ Other:	
Sound Light Very Light	Majors □ □	MAJOR OPENING	MINOR OPENING
3/4-bids	Minors	Expected Min. Length 4 5	NF Expected Min. Length 4 3 0-2 Conv.
Conv./Resp.	Other	1st/2nd	1.
DIRECT CUEBID	VS Opening Preempts Double Is	3rd/4th ■ ■	1 ◆ 4 unless 4=4=3=2 □ ■ □ □
OVER: Minor Major Artif. Bid	Takeout ■ thru 7♥ Penalty □	RESPONSES	RESPONSES
Natural	Conv. Takeout:	Double Raise: Force ☐ Inv.■ Weak ☐	Double Raise: Force ☐ Inv. ☐ Weak
Strong T/O □ □ □ □ Michaels ■ □	Lebensohl 2NT Response	After Overcall: Force ☐ Inv. ☐ Weak ■	After Overcall: Force ☐ Inv. ☐ Weak ■
Wild ides	Other:	Conv. Raise: 2NT■3NT■ Splinter■	Forcing Raise: J/S in other minor □
SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430		Other: Fit J/S, Kokish GT	Single raise ■ Other: Limit+
Specific Ks		1NT: Forcing ■ Semi-forcing □	Frequently bypass 4+ ◆ ■
		2NT: Forcing Inv to	1NT/1 ♣ 8 (6/♦) to 10
vs. Interference: DOPI■ DEPO■ Leve	l: 5x+_ ROPI□	3NT: 7 to 10 5+M, A/K O/S	2NT: Forcing ☐ Inv. ■ 11 to 12
LEADS (circle card led, if not in bol	d) DEFENSIVE CARDING	Drury : Reverse 2-Way Fit Other: 2 . : 4M 8–11, 2 . : 3M LR	3NT: 13 to 15 Other: Fit J/S
versus Suits versus Notrump	vs SUITS vs NT		
$\mathbf{x} \times \mathbf{x} \times \mathbf{x} \times \mathbf{x} \times \mathbf{x}$			SCRIBE RESPONSES/REBIDS
$\times \times $	— Cycont D	Strong Other	ebid Kokish
AKX T9X AKJX AQJ	x	2 ◆ Resp: Neg	r: P.wait GF
KQx KJTx AJT9 AT9	LIDSIGE-LIOWN.		Sound Style
QJx KT9x KQJx KQT	9 count <b>■</b>	Natural: Weak Intermediate Strong Strong Intermediate Strong Intermediate Strong Intermediate Strong Intermediate Strong Intermediate Strong Intermediate Intermediate Strong Intermediate	<u> </u>
JT9 QT9x QJTx QT9	alliluut 🔳 🔳	2 6 to 10 HCP	Feature Ask (3NT only)
<b>K</b> QT9   <b>J</b> T9x <b>T</b> 9x		Natural: Weak Intermediate Strong ☐	
LENGTH LEADS:	FIRST DISCARD  Lavinthal		CONV.
4th Best vs SUITS ■ vs N		2♠ 6 to 10 HCP Natural: Weak Intermediate Strong	Conv. ☐ 2NT Force ■ New Suit NF ☐
3rd/5th Best vs SUITS □ vs N			
Attitude vs N		OTHER CONV. CALLS: New Minor Forcing: ☐ 2-Way NMF ■ XYZ/NT  Weak Jump Shifts not in Comp. ☐ 4th Suit Forcing: 1 Round ☐ Game ■	
Primary signal to partner's lea	─────────────────────────────────────	NT Defence (Hello) vs NT Overcalls Ingbermann/Rev (2M/2*)	
Attitude ■ Count □ Suit preference		Unusual v. Unusual (Low shows Low)	
SPECIAL CARDING   PLEASE ASK			
Janet.tex: January 13, 20		Made with LATEX and grbcce (taigabrid	dge.net)